

# On the Learning Parity with Noise Problem

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19 Aprile 2013

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# Scenario

- Il commercio elettronico non è ancora percepito come sicuro
- Risulta difficile proteggere il diritto d'autore
- tecnologie disponibili: protocolli Buyer-Seller

# Learning Parity with Noise Problem LPN

- Dimension  $\ell$  (security parameter),  $q \gg \ell$
- **Search:** find  $\mathbf{s} \in \mathbb{Z}_2^\ell$  given “noisy random inner products”

$$\mathbf{a}_1 \xleftarrow{R} \mathbb{Z}_2^\ell, \quad \mathbf{b}_1 = \langle \mathbf{a}_1, \mathbf{s} \rangle \oplus e_1$$

$$\mathbf{a}_2 \xleftarrow{R} \mathbb{Z}_2^\ell, \quad \mathbf{b}_2 = \langle \mathbf{a}_2, \mathbf{s} \rangle \oplus e_2$$

$$\vdots$$

$$\mathbf{a}_q \xleftarrow{R} \mathbb{Z}_2^\ell, \quad \mathbf{b}_q = \langle \mathbf{a}_q, \mathbf{s} \rangle \oplus e_q$$

Errors  $e_i \leftarrow \chi = \text{Bernoulli over } \mathbb{Z}_2, \text{ param } \tau \in (0, \frac{1}{2}]$

- **Decision:** distinguish  $(\mathbf{a}_i, \mathbf{b}_i)$  from uniform  $(\mathbf{a}_i, \mathbf{b}_i)$
- decisional and search LPN are “*polynomially equivalent*”

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$$\mathbf{A} = \begin{pmatrix} \mathbf{a}_1 \\ \vdots \\ \mathbf{a}_q \end{pmatrix}, \mathbf{b} = \mathbf{A} \cdot \mathbf{s} \oplus \mathbf{e}$$

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# Learning Parity with Noise Problem LPN

## LPN variants

- Ring LPN
- Subspace LPN
- Exact LPN

## Hardness of LPN

Breaking the search LPN problem takes time

- $2^{\Theta(\ell/\log \ell)}$  having the same number of samples  $q$
- $2^{\Theta(\ell/\log \log \ell)}$  having  $q = \text{poly}(\ell)$  samples
- $2^{\Theta(\ell)}$  having  $q = \Theta(\ell)$  samples

# Threshold Public-Key Encryption schemes

## Scenario

- In public-key cryptography in general, the ability of decrypting or signing is restricted to the owner of the secret key.
- $\Rightarrow$  **only one person has all the power**

## Solution

- Threshold PKE shares trust among a group of users, such that *enough* of them, the *threshold*, is needed to sign or decrypt
- The secret key is split into shares and each share is given to a group of users.

## Our contribution

A Threshold Public-Key Encryption scheme which is:

- based on LPN
- secure in the *Semi-honest* model

# Alekhnovich Public Key Encryption scheme

## Key Generation

The sender **S** chooses

- a secret key  $\mathbf{s} \xleftarrow{R} \mathbb{Z}_2^\ell$
- $\mathbf{A} \xleftarrow{R} \mathbb{Z}_2^{q \times \ell}$  and the error  $\mathbf{e} \leftarrow \text{Ber}_\tau^q$  and computes the  $pk$  as  $(\mathbf{A}, \mathbf{b} = \mathbf{A}\mathbf{s} \oplus \mathbf{e})$

**Encryption** of a message bit  $m \in \mathbb{Z}_2$

Sender **S**

Receiver **R**

choose a vector  $\mathbf{f} \leftarrow \text{Ber}_\tau^q$

compute  $\mathbf{u} = \mathbf{f} \cdot \mathbf{A}$

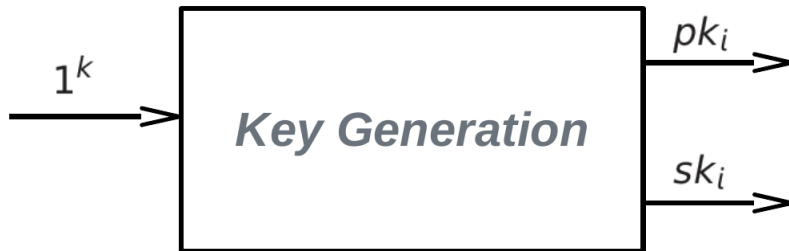
$$c = \langle \mathbf{f}, \mathbf{b} \rangle \oplus m \xrightarrow{(\mathbf{u}, c)}$$

## Decryption

The receiver **R** computes  $d = c \oplus \langle \mathbf{s}, \mathbf{u} \rangle = \dots = \langle \mathbf{f}, \mathbf{e} \rangle \oplus m$

## Protocol phases:

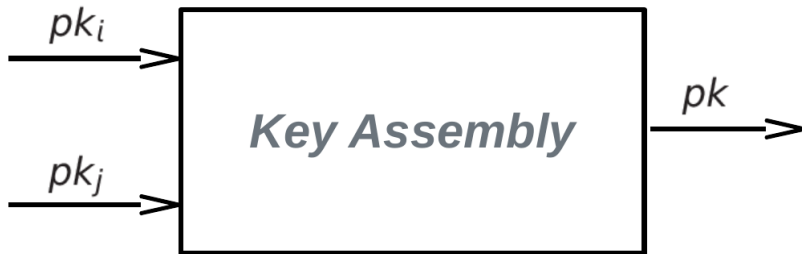
- **Key Generation**
- Key Assembly
- Encryption
- Partial Decryption
- Finish Decryption





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## Key Generation

- All the receivers share a matrix  $\mathbf{A} \xleftarrow{R} \mathbb{Z}_2^{q \times \ell}$
- Each receiver  $R_i$  **independently** choose a secret key  $\mathbf{s}_i \xleftarrow{R} \mathbb{Z}_2^\ell$  and an error  $\mathbf{e}_i \leftarrow \text{Ber}_\tau^q$
- the public key for  $R_i$  is the pair  $(\mathbf{A}, \mathbf{b}_i = \mathbf{A}\mathbf{s}_i \oplus \mathbf{e}_i)$

## Key Assembly

The combined public key is the pair  $(\mathbf{A}, \mathbf{b})$ , where  $\mathbf{b} = \bigoplus_{i \in I} \mathbf{b}_i$  ( $I$  is the users subset)

## Encryption Phase

Sender  $\underline{S}$ Receivers  $\underline{R_i, R_j}$ 

$$(\mathbf{C}_1, \mathbf{c}_2) \leftarrow \text{ThLPN.Enc}(m, \mathbf{b})$$

Encryption function (Alekhnovich scheme)

$$\mathbf{C}_1 = \mathbf{F} \cdot \mathbf{A},$$

$$\mathbf{c}_2 = \mathbf{F} \cdot \mathbf{b} \oplus \begin{bmatrix} 1 \\ \dots \\ 1 \end{bmatrix} \cdot m$$

where  $\mathbf{F} := \begin{bmatrix} f_1 \\ \dots \\ f_q \end{bmatrix}$ ,  $f_i \leftarrow \text{Ber}_\tau^q$

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## Partial Decryption Phase

Receiver  $\underline{R_i}$ Receiver  $\underline{R_j}$ 

$$d_i \leftarrow \text{ThLPN.Pdec}(C_1, c_2, s_i)$$

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Partial decryption function (Alekhnovich scheme)

$$d_i = C_1 \cdot s_i \oplus \nu_i$$

where  $\nu_i \leftarrow \text{Ber}_\sigma^q$

## Partial Decryption Phase

Receiver  $\underline{R_i}$ Receiver  $\underline{R_j}$ 

$$d_i \leftarrow \text{ThLPN.Pdec}(C_1, c_2, s_i) \xrightarrow{d_i}$$

Partial decryption function (Alekhnovich scheme)

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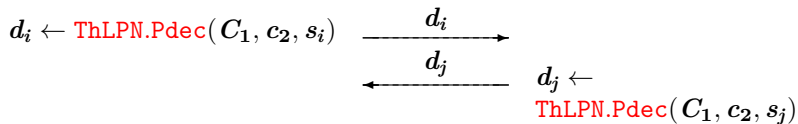
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## Partial Decryption Phase

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$$\begin{array}{ccc}
 d_i \leftarrow \text{ThLPN.Pdec}(C_1, c_2, s_i) & \xrightarrow{d_i} & \\
 & \xleftarrow{d_j} & d_j \leftarrow \text{ThLPN.Pdec}(C_1, c_2, s_j)
 \end{array}$$

## Finish decryption

- Each receiver independently computes the vector

$$d = c_2 \bigoplus_{i \in I} (d_i) = F \cdot e \oplus \begin{bmatrix} 1 \\ \dots \\ 1 \end{bmatrix} \cdot m \bigoplus_{i \in I} (\nu_i).$$

- the bit in the vector  $d$  that is in majority is separately chosen by each receiver as the plaintext  $m$

# Protocol Security Analysis

## Semi-honest model

We make the following two assumptions:

- 1 The semi-honest party will indeed toss a fair coin
- 2 The semi-honest party will send all messages as instructed by the protocol

## Security

- **Encryption:** it follows directly from the Alekhnovich's scheme security
- **Decryption:** it follows directly from the LPN hardness assumption, as each  $R_i$  is generating LPN samples

## Relaxed Semi-honest model

- Semi-honest model not so realistic (*replay attacks* may occur)
- **Problem:** if the same message is encrypted multiple times then it is possible to recover information about the secret key from the ciphertexts

## Possible solutions

- 1 implement the receivers as *stateful* machines (not good in resource-constrained devices)
- 2 make use of pseudorandom functions (i.e. deterministic algorithms that simulate truly random functions, given a “seed”)



# Commitment Protocols

