

## Use case: Choose number of rounds

### Summary:

The player can choose the number of **rounds** the game will be played.

### Priority:

High

### Includes:

Customize Player.

### Participants:

Actual player

### Normal flow of events:

The player presses the right arrow keys left or right to choose from 1 to 10 rounds

	Actor	System
1	<b>Player</b> presses right <b>arrow key</b>	
2		<u>Displays</u> the next number within the range [1-10]. If players continues pressing right arrow key the number displayed will loop back around to 1 after it reaches 10.

### Alternate flow:

The player presses left arrow key

	Actor	System
1	Player presses left arrow key	
2		Displays the previous number within the range [1-10]. If players continues pressing left arrow key the number displayed will loop back around to 10 after it reaches 1.

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