

Lucas Mancini

Software Development Engineer / Tech Lead

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Profile

Lucas is a software engineer specializing in front end and mobile app development. He has more than a decade of experience. During his career, Lucas has managed greenfield projects, led different teams, worked for startups while they were still in stealth mode and for large corporations, and also contributed to open-source repositories. Lucas has great communication skills, agile experience, and his knowledge is backed by a computer science degree.

His key strengths in programming are:

- Highly proficient with JavaScript (including Node, modern EcmaScript versions and TypeScript), C++, Java, Bash and Clojure.
- Familiar with C, Python, Perl, SQL and Common LISP.
- Web Development, Responsive Design, Object Oriented Programming, UML for software visual modeling, experience using Design and Architectural Patterns.
- Functional programming concepts (Lodash, Immutable.js, LISP, etc).
- Design and development of graphical user interfaces. Toolkits used: React, React Native, Redux, Material Design, Bootstrap (Web), Sencha ExtJs (JavaScript), MFC (C++), Xtreme Toolkit Pro (C++), GTK (C), Android (Java).

He also has a track record of building applications and delivering results in startups and medium-sized businesses, many of which had successful exits within 2 years after he first joined.

Experience

Senior Software Engineer Earlytrade

Nov 2022 - present Sydney, Australia

Earlytrade is an Australian fintech company that provides solutions around early payments. It facilitates on-demand access to liquidity for the supply chain.

Achievements:

- Developed a Design System from scratch using Storybook and the Material UI library. This project provides a library of components that can be consumed from different applications within the range of solutions provided by the company.
- Worked on a greenfield project which launched an MVP version within 6 months and that later onboarded some real customers to try the beta version. Used a monorepo for the project and the UI was built with Vite, React, and the component library developed in-house.
- Executed a rebranding of the company's image. A new logo, colour palette and fonts were introduced so all the user facing products were migrated to follow the new brand.

Technologies and tools used: TypeScript, React, Styled Components, GraphQL, MUI, Storybook, Yarn, Vite, JIRA, Github, AWS, React Router, Java, PostgreSQL.

Front End Tech Lead BoozeBud

Jul 2020 – Oct 2022 Sydney, Australia

BoozeBud was, at some point, the fastest-growing alcohol retailer in Australia, experiencing 100% year-over-year growth for more than 5 consecutive years.

Achievements:

- Effectively managed the Front End team (comprising approximately 3 developers), which was responsible for a complex e-commerce system. This system involved a responsive React single-page application implemented using TypeScript and Redux. We employed continuous delivery, functional programming, data analytics, artificial intelligence, and agile methodologies.
- Designed a new hiring process for the Front End Team, including candidate screening and interviews.
- Conducted performance assessments and optimizations for the application in accordance with Google's Core Web Vitals guidelines. These efforts aimed to enhance loading times, interactivity, and layout stability.

Front End Senior Engineer BoozeBud

Jul 2019 – Jun 2020 Sydney, Australia

Achievements:

- Played a key role in the development of the "next generation" version of the system, featuring a dynamic routing mechanism and pages built using a consistent atomic design approach.
- Contributed significantly to achieving PCI compliance for processing credit card payments. Additionally, successfully integrated new payment methods, including PayPal and Zip.
- Orchestrated the integration of a push notification messaging system and deep links for both Android and iOS apps.
- Implemented an automated event capture system to provide input for the machine learning algorithm utilized in the recommendation engine module.
- Led the implementation of a comprehensive platform-wide rebranding initiative, encompassing a new logo, font guidelines, color palette, and SVG icons.

Technologies and tools used:

TypeScript, React, Redux, Sass, Yarn, Asana, Github, Travis, AWS, React Router, Webpack, React Native, Android, Scala, Java, Objective C, GatsbyJS.

Senior Front End JavaScript Developer Altitude Networks (acquired by CoinList)

Sep 2018 – Jul 2019 Remote

Worked on a greenfield project, spearheading the creation of a front-end application from the ground up. The project encompassed the development of a React web application, serving as an interface to present data from serverless Amazon Lambda functions. Notably, the application includes a dashboard and various visualization components.

Achievements:

- Played a pivotal role in the successful migration of the application from JavaScript to TypeScript before its initial release.
- Formulated a comprehensive testing strategy centered around unit and integration tests, employing Jest in tandem with react-testing-library.
- Implemented a highly interactive marketing website focused on explaining the features of the product. This static site was meticulously optimized for mobile devices, accessibility, and search engine optimization (SEO).

Technologies and tools used:

TypeScript, React, Jest, react-testing-library, Sass, Yarn, JIRA, Github, Travis, Amazon Cognito, Amazon API Gateway, AWS Amplify, React Router v4, Chartist, Zeplin.

Senior JavaScript Engineer Zugata (acquired by CultureAmp)

Jul 2017 – Jul 2018 Remote

Contributed to both the Front End and Browser Plugin components of Zugata's flagship product, an application that facilitates customer interaction for peer feedback and empowers professional development.

I developed new features for the React web application based on agile biweekly sprint commitments. I also

assessed and prioritized technical debt, creating JIRA cards for necessary tasks. I revamped the application's design to adhere to enterprise standards and conducted regular code review sessions to mentor interns and team members. Additionally, I led an i18n (internationalization) project for the React app and streamlined local development environments through Docker-based setups.

Technologies and tools used:

Javascript, React, Reflux, Webpack, Less, D3.js, Materialize, Phabricator, Jest, Enzyme, lodash, Yarn, Gulp, Immutable.js, react-intl, JIRA, Github, Codeship.

Senior Full Stack Developer Omega Point (OMPNT)

Mar 2016 – Jan 2017 Remote

Worked on the company's Portfolio Intelligence product, a tool that enables investment managers to understand, visualize, and optimize their portfolios. The platform is powered by React and Node (MERN stack).

In my role, I help to transition the architecture of the app to a Redux model. I took charge of introducing new features, including a background job importer for financial data plugged into a MongoDB instance. I conducted substantial refactorings of legacy code, enhancing its manageability, extensibility, and performance. Additionally, I made contributions to the team's processes, defining the branching model and release procedures.

Technologies and tools used:

Javascript, React, Redux, NodeJs, Express, MongoDB, EcmaScript6, Heroku, Github, CircleCI, PivotalTracker.

Technology Lead Local Contenect

Sep 2015 – Nov 2015 Remote

Worked on the platform app for Local Contenect, a single page application whose mission is to link global companies with local suppliers from the Oil & Gas industry.

Achievements:

- Fixed issues and developed new features for the Front End, a responsive Single Page Application built with Bootstrap and Ractive.js.
- In charge of taking strategic decisions with the CEO about technology and about the roadmap ahead for the company.
- Managed releases and testing environments by using Amazon Web Services and EC2 instances.

Technologies and tools used:

Javascript, Java, Wisdom, OrientDB, Ractive.js, jQuery, AWS, Docker, Bootstrap, GitHub, IntelliJ IDEA, Maven, Slack.

Front End JavaScript Developer CoTalent

Apr 2015 – Jun 2015 Sydney, Australia

Responsible for developing widgets to be utilized as digital advertising units for a media company. Migrated legacy components to customize them for a new CMS.

Libraries, tools and technologies used: Jade templates, jQuery + JavaScript, SASS, Gulp.

Android Developer Freelance

Jun 2014 – Mar 2015 Sydney, Australia

Developed TherApp, a mobile application for Android phones and tablets. The client was the Australian Catholic University (ACU). This medical app was part of a larger project aimed at conducting research on children with cerebral palsy.

Front End JavaScript Developer News Corp Australia

Jul 2014 – Jan 2015 Sydney, Australia

As a member of the Product Delivery team, I was responsible for developing new features and resolving defects on both desktop and mobile versions of the company's five primary mastheads. I operated within a stringent agile development environment, utilizing Scrum as the methodology for all projects.

Achievements:

- Build process optimization improvements.
- Successfully executed the rebranding of the Perth Now site to align with the design of the company's other mastheads.
- Launched new Article Page, featuring a fully unified responsive design tailored for phone, tablet, and desktop devices.

Technologies and tools used:

Javascript, jQuery, Grunt, Gulp, BrowserSync, Jade, Compass/SASS, RequireJS, git, Mocha.

C++ / JavaScript Developer Core Security

Feb 2010 - Jan 2014 Buenos Aires, Argentina

Contributed as a team member to the development of Core Impact, a renowned desktop application in the field of information security and penetration testing software. Engaged in creating new features, maintaining the graphical user interface (GUI) coded in C++ and MFC, as well as managing Python modules. Additionally, played a role in developing new reports utilizing MS SQL Server and Crystal Reports.

Education

Software Engineering Ingeniería en Informática

Universidad de Buenos Aires (UBA) 2005 – 2012

Facultad de Ingeniería

The engineering degree at the University of Buenos Aires in Argentina is comparable mostly to a Master of Engineering. It is a 6-year degree, with all its coursework fully dedicated to Software Engineering and Computer Science, ending with a (thesis-like) Final Project.

Average grade: 8.05 / 10

Pearson PTE Academic English Test

Pearson 2020

Score: 90 / 90

Cambridge ICE

University of Cambridge

ICE award (International Certificate of Education, comprises seven IGCSE subjects)

Languages

English Native or bilingual

Spanish Native or bilingual

Portuguese Elementary

Projects

Github profile <https://github.com/lucas-mancini>