FolhaDePagamento_OO_UML

Lucas Montenegro Andrade Assunção | May 29, 2019

Menu -employees : Arraylist<Employee> -undoRedo: UndoRedo -paymentSchedule : Arraylist<PaymentSchedule> -calendary : GregorianCalendar +main(): void +addEmployee(Arraylist<Employee>): void +removeEmployee(Arraylist<Employee>): void +timecard(Arraylist<Employee>): void +addSale(Arraylist<Employee>): void +addServiceTax(Arraylist<Employee>): void +changeEmployeeData(Arraylist<Employee>): void +payroll(Arraylist<Employee>): void +doUndoRedo(UndoRedo, Arraylist<Employee>): void +choosePaymentSchedule(Arraylist<PaymentSchedule>, Arraylist<Employee>): void +addPaymentSchedule(Arraylist<PaymentSchedule>): void

-undoRedo : Stack<Arraylist<Employee>> +updateUndoRedo(Stack<Arraylist<Employee>>, Arraylist<Employee>) : void +doUndo(Stack<Arraylist<Employee>>, Arraylist<Employee>) : void +doRedo(Stack<Arraylist<Employee>>, Arraylist<Employee>) : void



