# Random knowledge and good practices

brace yourselves

# Trace / Log

#### document.write

Should not be used, except for very specific things (like obfuscating email)

For trace / log purpose use "console":

- display trace only in the console and not in the document
- the usage is similar to document.write
- allow to use "severity"

console.log("the variable a is " + a)
console.error("this should not happen")

#### console

https://codepen.io/antoine-o/pen/zYxQZYd

# Script execution

## The right place of javascript

#### Inside <head></head> in HTML

```
<html><head>
<script type="text/javascript">
//Some code
</script>
</head>
```

In a separated file referred inside <head></head> in HTML

<script type="text/javascript" src="https://cdnjs.cloudflare.com/ajax/libs/jquery/3.4.1/jquery.min.js"></script>

#### Javascript execution

Javascript is executed as html is interpreted.

All HTML Elements may not be interpreted depending where the javascript is.

## Execute after the page has loaded

```
<script type="text/javascript">
window.onload = function (){
// Do the stuff after the load
}
</script>
```

https://codepen.io/antoine-o/pen/NWPVpGq

# CSS

## Very powerful

Use CSS for "mouseover" look changes better than javascript.

Javascript is made for:

- dealing with the structure (modify/add/remove element)
- making data manipulation (separate string into multiple strings, extracting data, verifying input, interaction with user)
- connecting with server (back office)

## Furthermore

#### **EcmaScript**

- May 1995 : Javascript
- 1996/1997: ECMAScript Standard for script languages
  - JavaScript is the most well-known implementation of the standard
  - ActionScript (Macromedia)
  - JScript (Microsoft)
- Battle between IT Titans
- Now: 2015 ECMAScript 6 (<u>but not fully implemented everywhere</u>)

#### **REACT**



- library "created by" Facebook
- Single page application
- DOM is fully handled in javascript

## Angular



- library "created by" Google
- Single page application
- DOM is fully handled in javascript
- Very similar to programming language like Java



## Node.js

- Server using javascript as a language
- Client code and Server use the same language
- Compatibility with React and Angular (and almost anything in fact)

#### Meteor



- Node.js
- + Database
- + tools to ease reactivity in the UI
  - o something changes in the DB and is automatically updated in the UI

#### Web Components

- Directly used without transformation
- Based on standard
- Each web component is isolated

## Thanks!

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