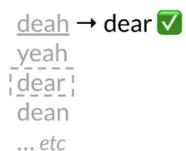
# How it works

- 1. Identify a misspelled word
- 2. Find strings n edit distance away
- 3. Filter candidates
- 4. Calculate word probabilities



# Part of speech (POS) tagging

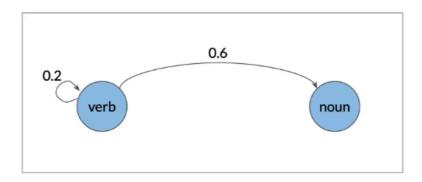
# Part of speech tags:

lexical term	tag	example
noun	NN	something, nothing
verb	VB	learn, study
determiner	DT	the, a
w-adverb	WRB	why, where

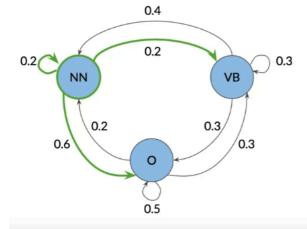
#### Markov Chains



# Visual Representation



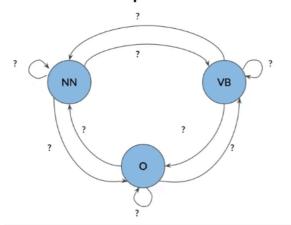
# The transition matrix



		NN	VB	0
4 —	NN (noun)	0.2	0.2	0.6
A = 0	VB (verb)	0.4	0.3	0.3
	O (other)	0.2	0.3	0.5

$$\sum_{j=1}^{N} a_{ij} = 1$$

# Transition probabilities



1. Count occurrences of tag pairs

$$C(t_{i-1},t_i)$$

2. Calculate probabilities using the counts

$$P(t_i|t_{i-1}) = \frac{C(t_{i-1}, t_i)}{\sum_{j=1}^{N} C(t_{i-1}, t_j)}$$

# Populating the transition matrix

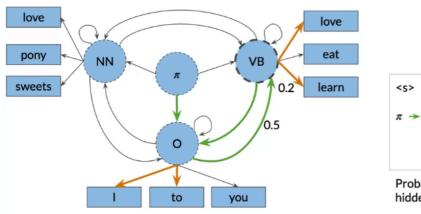
$$P(NN|O) = \frac{C(O, NN)}{\sum_{j=1}^{N} C(O, t_j)} = \frac{6}{14}$$

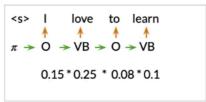
# **Smoothing**

		NN	VB	0
	π	0.3333	0.0003	0.6663
A =	NN	0.0001	0.0001	0.9996
	VB	0.3333	0.3333	0.3333
	0	0.4285	0.0000	0.5713

$$P(t_i|t_{i-1}) = \frac{C(t_{i-1}, t_i) + \epsilon}{\sum_{j=1}^{N} C(t_{i-1}, t_j) + N * \epsilon}$$

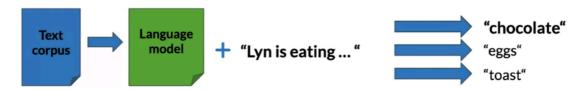
# Viterbi algorithm – a graph algorithm





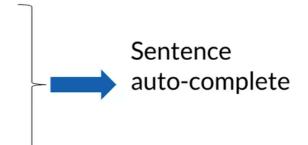
Probability for this sequence of hidden states: 0.0003

- Create language model (LM) from text corpus to
  - Estimate probability of word sequences
  - Estimate probability of a word following a sequence of words
- Apply this concept to autocomplete a sentence with most likely suggestions



# Learning objectives

- Process text corpus to N-gram language model
- Out of vocabulary words
- Smoothing for previously unseen N-grams
- Language model evaluation



## N-gram

An N-gram is a sequence of N words

Corpus: I am happy because I am learning

Unigrams: { I, am, happy, because, learning }

Bigrams: { I am, am happy happy because ... }



# **Trigram Probability**

Corpus: I am happy because I am learning

$$P(happy|I\,am) = \frac{C(I\,am\,happy)}{C(I\,am)} = \frac{1}{2}$$

Probability of a trigram: 
$$P(w_3|w_1^2) = \frac{C(w_1^2 w_3)}{C(w_1^2)}$$

# N-gram probability

Probability of N-gram: 
$$P(w_N|w_1^{N-1}) = \frac{C(w_1^{N-1}\,w_N)}{C(w_1^{N-1})}$$

$$C(w_1^{N-1} w_N) = C(w_1^N)$$

# Approximation of sequence probability

- Markov assumption: only last N words matter
- Bigram  $P(w_n|w_1^{n-1}) \approx P(w_n|w_{n-1})$
- N-gram  $P(w_n|w_1^{n-1}) \approx P(w_n|w_{n-N+1}^{n-1})$
- Entire sentence modeled with bigram  $P(w_1^n) pprox \prod_{i=1}^n P(w_i|w_{i-1})$

# Perplexity



$$PP(W) = P(s_1, s_2, ..., s_m)^{-\frac{1}{m}}$$

W → test set containing m sentences s

 $Si \rightarrow i$ -th sentence in the test set, each ending with </s>

m → number of all words in entire test set W including

</s> but not including <s>

### Perplexity for bigram models

$$PP(W) = \sqrt[m]{\prod_{i=1}^{m} \prod_{j=1}^{|s_i|} \frac{1}{P(w_j^{(i)}|w_{j-1}^{(i)})}}$$

 $w_j^{(i)} \rightarrow \text{j-th word in i-th sentence}$ 

• concatenate all sentences in W

$$PP(W) = \sqrt[m]{\prod_{i=1}^{m} \frac{1}{P(w_i|w_{i-1})}}$$

 $w_i o$  i-th word in test set

#### **Smoothing**

• Add-one smoothing (Laplacian smoothing)

$$P(w_n|w_{n-1}) = \frac{C(w_{n-1}, w_n) + 1}{\sum_{w \in V} (C(w_{n-1}, w) + 1)} = \frac{C(w_{n-1}, w_n) + 1}{C(w_{n-1}) + V}$$

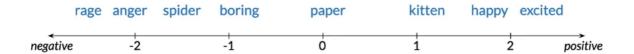
Add-k smoothing

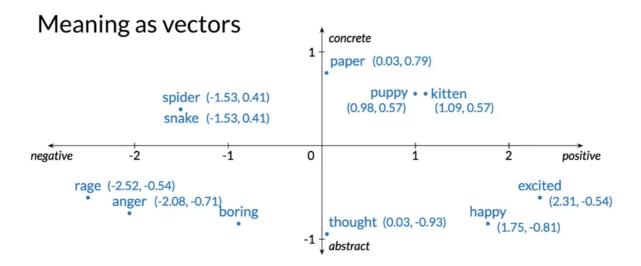
$$P(w_n|w_{n-1}) = \frac{C(w_{n-1}, w_n) + k}{\sum_{w \in V} (C(w_{n-1}, w) + k)} = \frac{C(w_{n-1}, w_n) + k}{C(w_{n-1}) + k * V}$$

# Summary

- N-Grams and probabilities
- Approximate sentence probability from N-Grams
- Build language model from corpus
- Fix missing information
  - Out of vocabulary words with <UNK>
  - $\circ\quad$  Missing N-Gram in corpus with smoothing, backoff and interpolation
- Evaluate language model with perplexity

# Meaning as vectors





# Word embedding vectors

+ Low dimension

"happy"

~100-~1000
rows

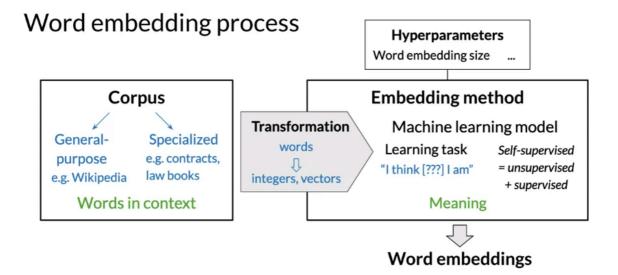
(0.123)
:
-4.059
:
1.891

- + Embed meaning
  - o e.g. semantic distance

forest ≈ tree forest ≠ ticket

o e.g. analogies

Paris:France:: Rome:?



# Basic word embedding methods

- word2vec (Google, 2013)
  - Continuous bag-of-words (CBOW)
  - Continuous skip-gram / Skip-gram with negative sampling (SGNS)
- Global Vectors (GloVe) (Stanford, 2014)
- fastText (Facebook, 2016)
  - o Supports out-of-vocabulary (OOV) words

# Advanced word embedding methods

Deep learning, contextual embeddings

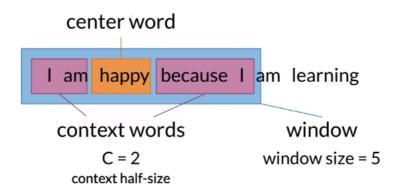
- BERT (Google, 2018)
- ELMo (Allen Institute for AI, 2018)
- GPT-2 (OpenAI, 2018)

Tunable pre-trained models available



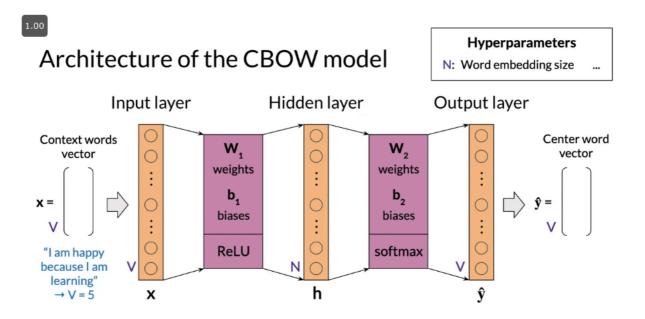


# Creating a training example

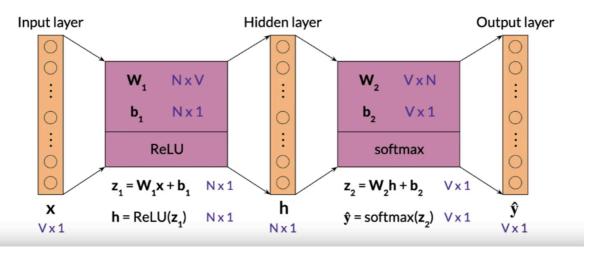


# Final prepared training set

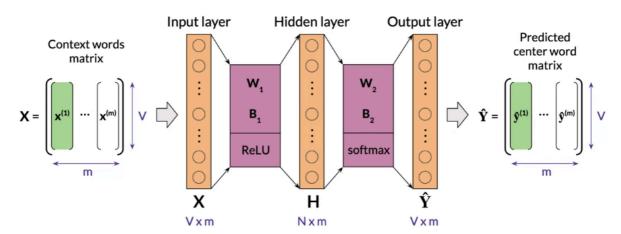
Context words	Context words vector	Center word	Center word vector
I am because I	[0.25; 0.25; 0; 0.5; 0]	happy	[0; 0; 1; 0; 0]



# Dimensions (single input)



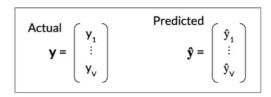
# Dimensions (batch input)



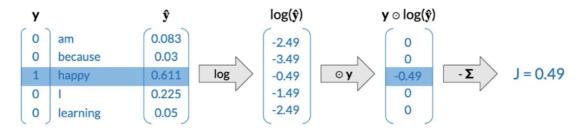
1.00

### Cross-entropy loss

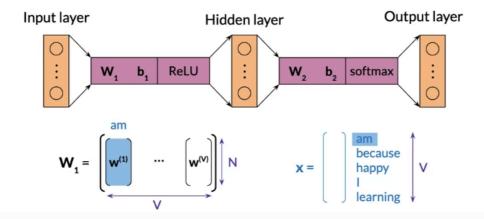
$$J = -\sum_{k=1}^{V} y_k \log \hat{y}_k$$



#### <u>I am happy because I</u> am learning



# Extracting word embedding vectors: option 1



## Intrinsic evaluation

Test relationships between words

- Analogies
- Clustering
- Visualization



#### Extrinsic evaluation

Test word embeddings on external task e.g. named entity recognition, parts-of-speech tagging

- + Evaluates actual usefulness of embeddings
- Time-consuming
- More difficult to troubleshoot