Correct or usable? The Limits of Traditional Verification

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Is this correct?



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
               if (l.val == v) {
                 prev.next = l.next;
                 return;
               } else {
                 prev=l;
                 l=l.next;
```

Writing tests



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
               if (l.val == v) {
                 prev.next = l.next;
                 return;
               } else {
                 prev=l;
                 l=l.next;
```

Writing a proof



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Our Approach

Given correctness spec, exhaustively check finitized code



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                  prev.next = l.next;
                  return;
                } else {
                  prev=l;
                  l=l.next;
```

Finitized code?

Consider small finite heap Unroll loops N times

```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Correctness specification?

No cell with value v after

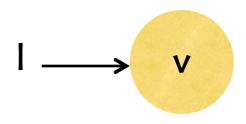
 $no\ c:\ l.*next' \mid c.val' = v$

```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List | = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Counterexample: Bug 1



First cell is never deleted



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Add a precondition

v does not occur in the first cell

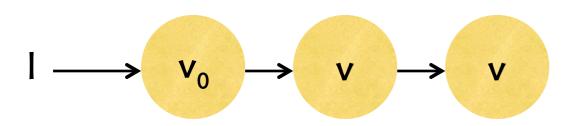
```
l.val!=v
```

```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Counterexample: Bug 2



Not all values are deleted



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

Rep invariant

No duplicates

all x | lone cell: l.*next | cell.val = x

```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

No counterexample found!



```
class List {
   List next;
   Val val;
   void delete (Val v) {
         List I = this;
         List prev = null;
         while (I != NULL)
                if (l.val == v) {
                 prev.next = l.next;
                 return;
                } else {
                 prev=l;
                 l=l.next;
```

How does it work?

Obtain a logical formula representing all possible paths in the finite code

formula ∧ !spec

Satisfying assignment is an input and path that violate spec Solve using Alloy, based on SAT solving

Pros & Cons

- No false positives
- Declarative spec
- Refine spec to gain program understanding
- X There is more to correctness than logical specs

Performance Productivity Usability

X Hard to manage two artifacts
Code and spec
Unrealistic in agile development

Wishful Thinking

Have a single artifact

Specify behavior and get correctness by construction

Single artifact should allow exploration!

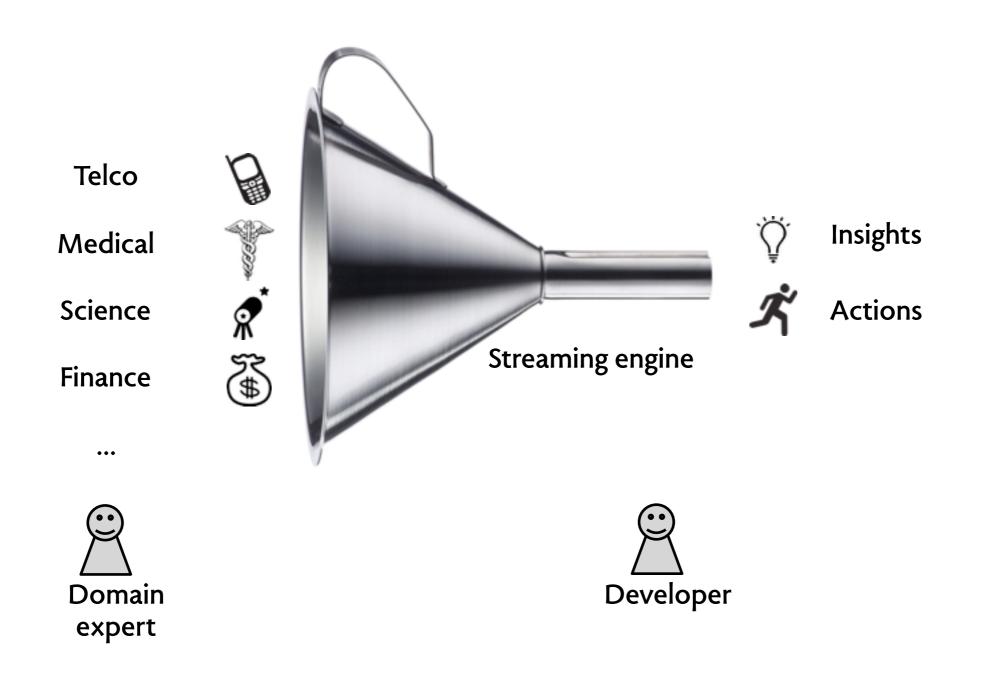
Straight-line code is hard to understand
Requires other tools
Better to have a real Swiss army knife than a picture!





ActiveSheets

Stream processing with a spreadsheet [ECOOP'14] Enable domain experts to write executable specs

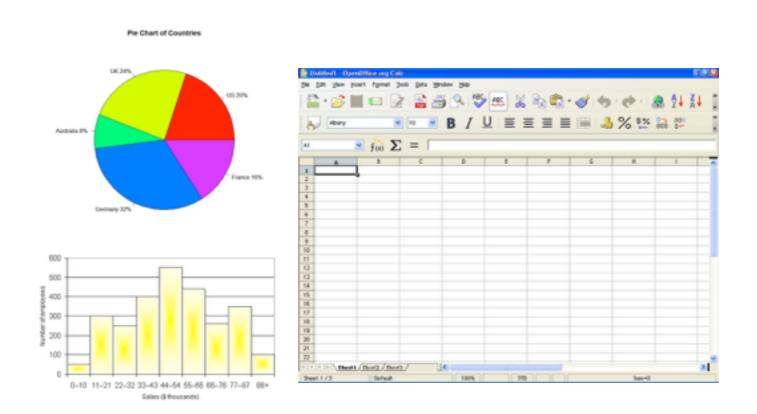


Why spreadsheets?

Easy-to-use, pervasive interface

500 million MS Excel users vs 10 million Java users (sources: mrexcel.com, wikipedia)

Fluidity between code and data



Example from finance

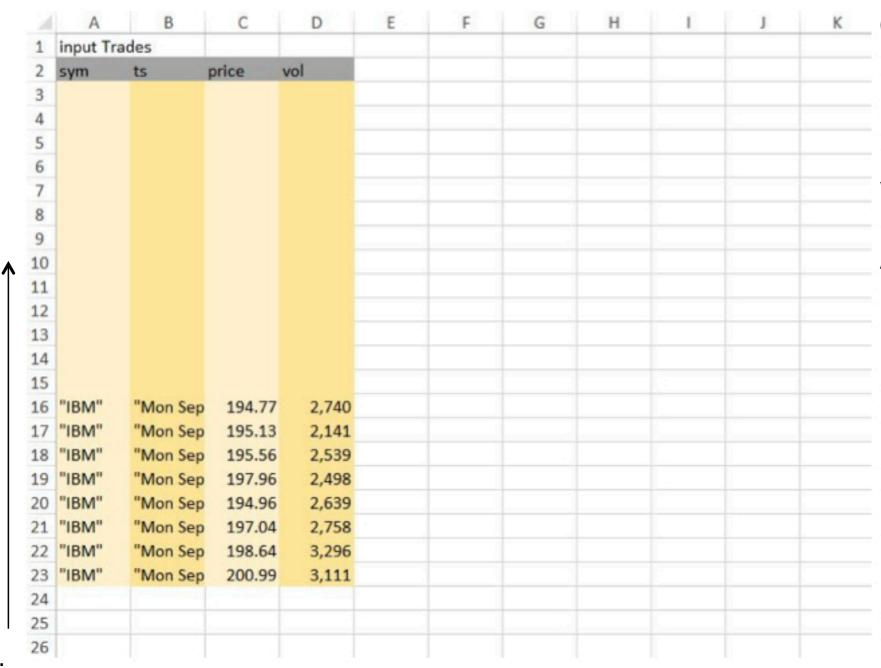
Determine bargains from stock quotes

Quotes compared to volume-weighted average price (VWAP), and output if lower

$$vwap = \frac{\sum price^*vol}{\sum vol}$$

```
composite BargainFinder {
 type
  TradeOrQuote
                = tuple<rstring sym, timestamp ts, decimal64 price, decimal64 vol>;
  PreVwap
                = tuple<rstring sym, timestamp ts, decimal64 priceVol, decimal64 vol>;
  Vwap
                = tuple<rstring sym, timestamp ts, decimal64 vwap>;
  Bargain
                = tuple<rstring sym, timestamp ts, decimal64 index>;
 graph
  stream<TradeOrQuote> Trades = TCPSource() {
                           : server;
   param role
                           : 40000u;
           port
                                                                                         TCPSource
 stream<PreVwap> PreVwaps = Aggregate(Trades) {
                                                                                     Trades
                           : sliding, delta(ts, 60.0), count(1), partitioned;
   window Trades
                           : sym;
   param partitionBy
                           : priceVol = Sum(price*vol), vol = Sum(vol);
   output PreVwaps
                                                                                         Aggregate
                                                                                 PreVwaps
 stream<Vwap> Vwaps = Functor(PreVwaps) {
                           : vwap = price Vol / vol;
   output Vwaps
                                                                                           Functor
 stream<TradeOrQuote> Quotes = TCPSource() {
                                                                                                        TCPSource
                           : server;
   param role
                           : 40001u;
           port
                                                                                         Vwaps
                                                                                                            Quotes
  stream<Bargain> Bargains = Join(Vwaps; Quotes) {
                           : sliding, count(1), partitioned;
   window Vwaps
                                                                                                    Join
                           : sliding, count(0);
           Quotes
   param
                           : Vwaps.sym;
           equalityLHS
                                                                                           Bargains
                           : Quotes.sym;
           equalityRHS
                           : Vwaps.sym;
           partitionByLHS
   output
                           : index = vwap > price
           Bargains
                                    ? price * exp(vwap - price) : 0d;
 () as Sink = TCPSink(Bargains) {
                                                                                                  TCPSink
   param
                           : client;
           role
                           : "10.0.0.2";
           address
                           : 40002u;
  }}
           port
```

VWAP in ActiveSheets



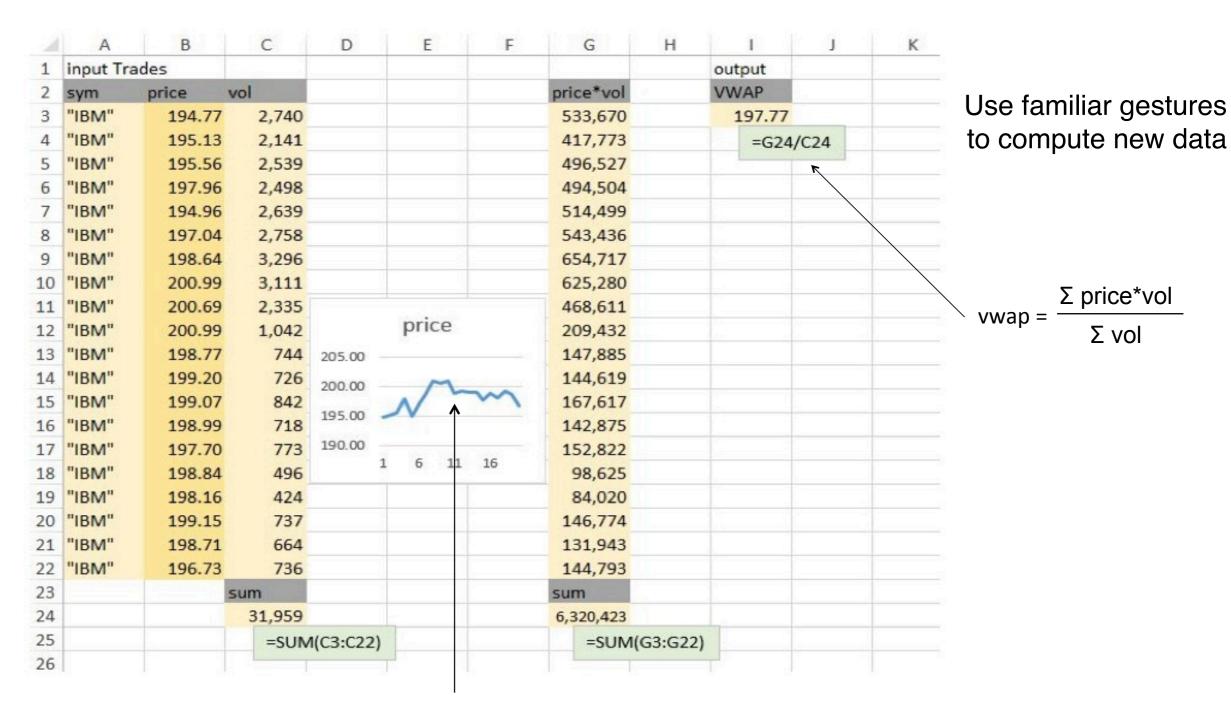
Client/Server architecture
Server publishes streams
Client (spreadsheet) can
subscribe to them

Visualization of live data

Ability to pause and continue a live data stream

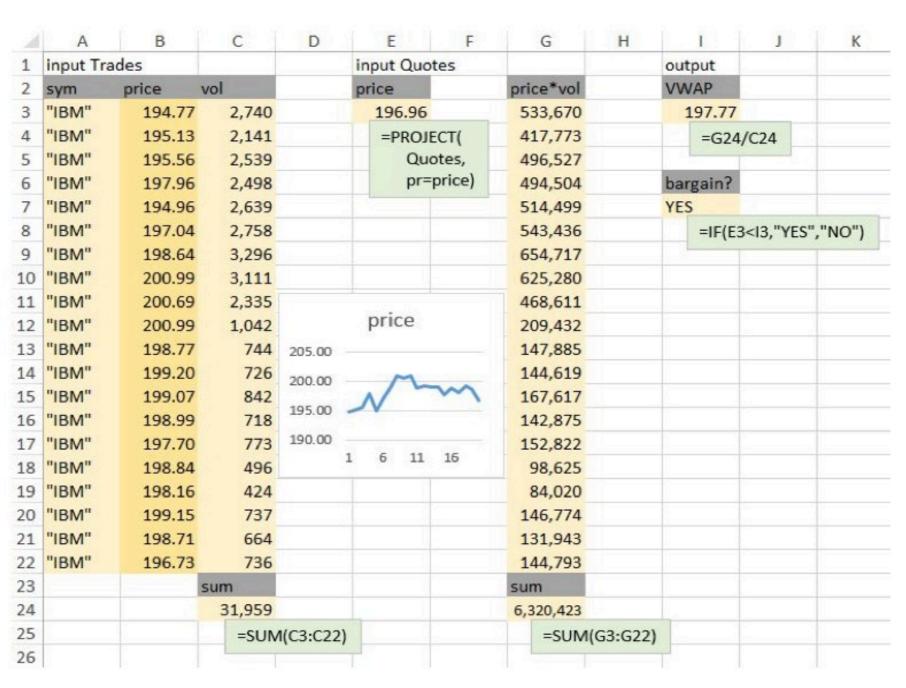
Live

VWAP in ActiveSheets



Live

VWAP in ActiveSheets



Query language to obtain desired structures

Data export

Computation export

Programming model

Stateful computation

Reactive programming model

Live input streams are clocks into the spreadsheet Cells are registers that get updated at each tick

Simple control structure

```
while(true) {
    await(tick);
    calculate_spreadsheet();
}
```

Benefits

Ease-of-use: No need to think about control (no sequencing, no loops)

Domain expert manipulates data directly

Guarantees

Determinism
Bounded computation
and memory usage at each tick

Live Programming

Expressive for a range of stream applications

Correctness & Usability

Correctness by construction Executable spec

Single artifact that is explorable Meaningful to domain expert

	Α	В	С	D	E	F	G	Н	1	J	K
1	input Trades				input Quotes				output	1111	
2	sym	price	vol		price		price*vol		VWAP		
3	"IBM"	194.77	2,740		196.9	96	533,670		197.77		
4	"IBM"	195.13	2,141		=PROJECT(417,773		=G24	L/C24	
5	"IBM"	195.56	2,539		(Quotes,	496,527				ili.
6	"IBM"	197.96	2,498		pr=price)		494,504		bargain?		
7	"IBM"	194.96	2,639				514,499		YES		
8	"IBM"	197.04	2,758				543,436		=IF(E	3<13,"YES	","NO")
9	"IBM"	198.64	3,296				654,717				T
10	"IBM"	200.99	3,111				625,280				
11	"IBM"	200.69	2,335		price		468,611				
12	"IBM"	200.99	1,042				209,432				
13	"IBM"	198.77	744	205.00			147,885				
14	"IBM"	199.20	726	200.00			144,619				
15	"IBM"	199.07	842	195.00	N	m	167,617				
16	"IBM"	198.99	718				142,875				
17	"IBM"	197.70	773	190.00			152,822				
18	"IBM"	198.84	496		1 6 11 16		98,625				1
19	"IBM"	198.16	424				84,020				
20	"IBM"	199.15	737				146,774				
21	"IBM"	198.71	664				131,943				
22	"IBM"	196.73	736				144,793				
23			sum				sum				
24			31,959				6,320,423				
25			=SUM	(C3:C22)			=SUM((G3:G22)			
26					T						

