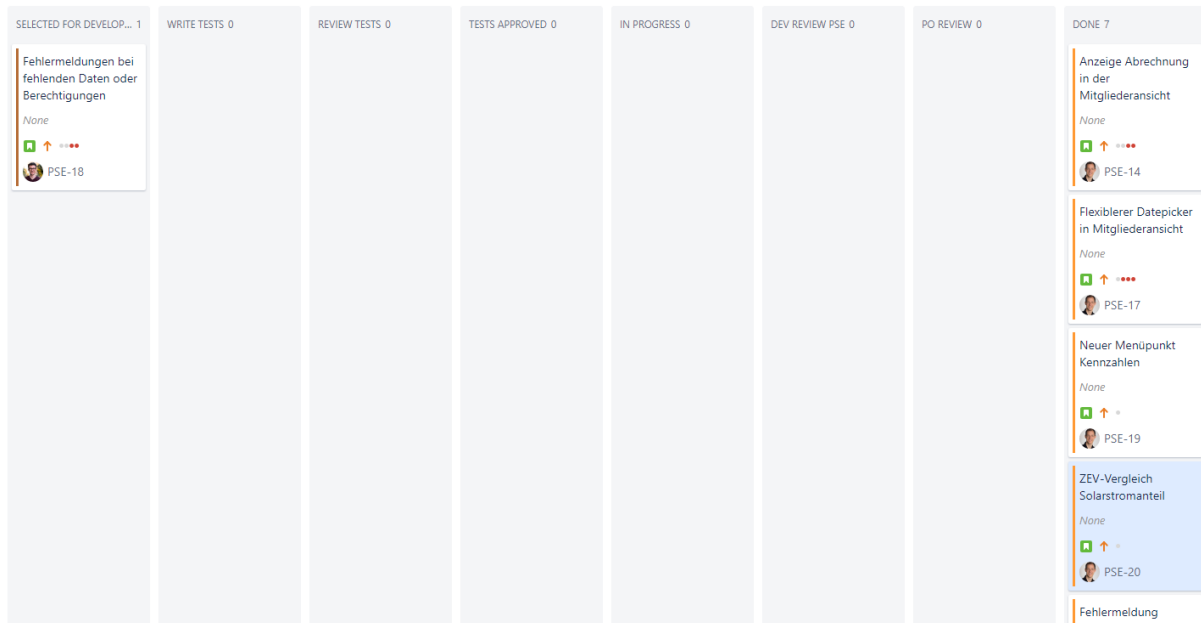# Statusreport SEL 19/5

On the 19th of May we had our last meeting with our customer in order to review the remaining stories and have a general feedback round to the whole SEL project. All stories except for PSE-18 have been implemented and accepted. PSE-18 turned out to be more complex than expected and has been assigned back to one of the developers at SEL. Below you can see a snapshot of the final situation of the project.

Invested time:

Marko C.:

PSE-18: Writing tests in backend. 5 hours.

Implementation and refactoring of the code. 14 hours.

Problem: We receive wrong error messages for certain situations. Turns out that the problem is more complex than expected and some of the already implemented base code of SEL needs to be adapted in order to resolve the issue.

Raphael:

PSE-19: Implementation & completion of the story. 6 hours.

Severin:

      PSE-22: Implementation & completion of the story. 20 hours.

      PSE-19: DEV-review. 1 hour.

      PSE-18: Helping Marko with PSE-18. 8 hours.

Luca:

      PSE-22: Implementation. 1 hour.

      PSE-19: Review and resolving issues. 1 hour.

      Problems: Laptop screen does not work anymore. Severin had to take over PSE-22.

Marco B.:

      PSE-21: Implementation of dynamic label positioning. 3 hours.

      PSE-22: DEV-review. 1 hour.

All stories have been accepted and merged except for PSE-18. The customer did not expect the story to be as complex as it turned out to be and assured us that we are not to blame. Misjudgment of the scope and complexity of a story happens all the time during the planning phase and are only made apparent during development.

We are happy that the project was a success and are looking forward to the get together which SEL has planned for us on the 25th of May.