

Statusreport SEL 01/04

This week we invested our time into getting to know the code and the frameworks. It already is a very big project and thus being comfortable with starting to implement our own code takes a lot of time as we first have to understand the inner workings of the front- and backend with its various components. We have also encountered an issue with getting data which is required for one of our stories. As we usually successfully receive data and the problem appears with all members, we assume that the problem does not lie on our end. We thus have to contact our customer and hope that we can resolve the problem.

Severin:

- Attempting to resolve an error within the backend (not receiving data). | 5 hours
- Familiarizing and working on assigned story | 1 hour
- Familiarization with Django/backend | 3 hours

Luca:

- Familiarizing with project code | 3 hours
- Brainstorming ideas for implementation of assigned story | 1 hour

Raphael:

- Familiarization with frameworks | 3hours
- Learning languages | 6 hours
- Setting up environment | 6 hours *

Marko:

- Familiarization with code | 4 hours

Marco:

- Familiarization with Django | 2 hours
- Learning python | 1 hour
- Familiarization with project code | 1 hour

Although we haven't started implementing our own code yet, we have seen that a lot of the stories' end results can be found with slight variations in different sections of the already implemented code. We are certain that we can reuse some parts of the code which will help us greatly with completing the stories. Our project is thus still well on its way.



*After last week's report in which was stated that all of our systems were ready for development, Raphael has run into some issues that now have been fixed.