

GALERIA PALÁCIO

Lucas Alves Costa

Um lugar para estar

July 13 – August 25, 2019

Galeria Palácio is pleased to present *Um lugar para estar*, Lucas Alves Costa's third solo exhibition with the gallery. A virtual reality experience with the same title of the exhibition, a 3D printed sculpture, and a diptych of digital prints are presented.

Um lugar para estar (2018–19) introduces the notion of being in a natural environment from an experience in virtual reality, in a first-person perspective, deconstructing the need for physical dimensions to be in a natural environment. The experience in virtual reality may be seen in two incidences of simulated light on the virtual natural: daytime and nighttime. Taking as a starting point for the construction of *Um lugar para estar*, Lucas Alves Costa says: "When compared: the experience of being in a physical natural environment and the experience of being in a virtual natural environment, which replicates a physical natural environment, viewed through virtual reality. Is it possible for similar emotional results to be obtained?"

Being outdoors, seeing vegetation and the sky, feeling in touch with nature, are associated with high levels of emotional well-being. A close result is expected in an experience introduced in virtual reality, which visually replicates a natural environment. In *Um lugar para estar*, the viewer is invited to perform a self-reflection exercise on the ability of a virtual natural environment to play the same emotional role as a physical natural environment. The relationship between human beings and the environment in which he finds himself as a direct influence to define his emotional state.

Superfície de Um lugar para estar (2019), a sculpture embodied through 3D printing, is presented on a plinth. The portion of space utilized for the construction of the virtual natural environment introduced in *Um lugar para estar* was physically materialized in a miniature. From a small scale, the sculpture proposes to the viewer the notion of the spatial dimension of the virtual natural environment of *Um lugar para estar*. *Superfície de Um lugar para estar* introduces the possibility of digitally modeling and carves through 3D printing a geographical space with unique characteristics.

Incidência de luz de Um lugar para estar (2019) presents a diptych of two digital prints. The digital prints introduce the same portrait of the virtual natural environment of *Um lugar para estar*, differentiated by the incidence of simulated light on the environment: daytime and nighttime.