Lucas Cristiano Calixto Dantas

Senior Software Engineer

contact

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technical knowlegde (summary)

Java, Kotlin, JavaScript, Python, C, C++

> SpringBoot, Django, NodeJS

React, HTML, CSS

PostgreSQL, MySQL, MongoDB, Redis

Flutter, Android

Git, Docker, Kubernetes, TravisCl, CircleCl, GoCD, GitlabCl

Github, Gitlab, Jira

FIWARE, OpenStack, Arduino, RaspberryPi, MQTT, CoAP

MacOSX, Linux, Windows

languages

native portuguese advanced/fluent english basic french

experience

professional experience

09/21 - Now SENIOR SOFTWARE ENGINEER

iFood

Senior software engineer at iFood, Brazil. Mainly focused on backend development, applying concepts related to software architecture, message queues, caching, API gateways, metrics, performance, scalability and resilience for building performant and scalable applications with technologies like Kotlin, SpringBoot, GoLang and Amazon Web Services (AWS) on software development activities.

09/19 - 09/21 SENIOR SOFTWARE DEVELOPMENT CONSULTANT

Thoughtworks

Senior software development consultant at Thoughtworks, Brazil. Applying agile practices for designing and implementing software solutions for multinational companies in an agile environment. Some of the main activities include creating strategies and solving business problems, implementing them using modern technologies, also carrying out other activities of the software delivery process (i.e. business analysis, planning and implementation of different types of tests).

03/18 - 03/20 **TECH LEAD ON IOT SUPPORT WEB PLATFORMS**Tech Lead on FIWARE-Lab@RNP project - Digital Metropolis Institute (IMD),

Project for development of a web-based support platform for deployment of IoT-based environments and support the creation of IoT applications, using Internet of Things (FIWARE) and cloud computing (OpenStack) platforms. The project applied technologies like Python, Django, Javascript, React, Celery, RabbitMQ, WebSockets, Docker, Kubernetes, and as databases PostgreSQL, Redis and MongoDB.

06/17 - 12/17 **SOFTWARE DEVELOPER (INTERN)**

Information Tech. Superintendence (SINFO), UFRN

Development and maintenance on academic management WEB systems of Federal University of Rio Grande do Norte (UFRN), using the Java, Java Server Faces (JSF), SpringBoot and PostgreSQL database.

research and development

2017–2018 R&D ON IOT AND SMART CITIES

Federal University of Rio Grande do Norte, UFRN

Developer on Smart Metropolis project – Digital Metropolis Institute (IMD) Project aimed at creating solutions applied to the context of Smart Cities, using Internet of Things and cloud computing platforms, creating solutions developed in the Python and based on the use of tools of services management and orchestration.

2014–2017 **R&D ON AUTONOMOUS SYSTEMS AND IOT** Federal University of Rio Grande do Norte, UFRN

Researcher/developer at ARAM Project – Digital Metropolis Institute (IMD) Project aimed at implementing an adaptive solar tracking system guided by the needs of solar radiation monitoring tools, through the application of embedded systems, using C/C++ and Python, and control and monitoring web systems, using Python and Django framework.

2013–2013 R&D ON GAME DEVELOPMENT

Federal University of Rio Grande do Norte, UFRN

Congress of the Brazilian Computer Society, CSBC

Developer in the GamEdu laboratory

Project aimed at elaborating educational digital games, for the teaching of basic education subjects, through the use of game development engines (Construct2) and including tools in the created games for the teaching of programming (Scratch).

education

2018–2020	Master on Systems and Computing Research area: Software Engineering Master thesis: A virtual laboratory for things applications	Federal University of Rio Grande do Norte, UFRN and Distributed Systems developing and experimenting internet of
2017–2017	Bachelor of Software Engineering Final paper: <i>Development of support</i> <i>WARE components</i>	Federal University of Rio Grande do Norte, UFRN tools for the use of IoT and context Fl-
2013–2017	Bachelor of Information Technology <i>Emphasis in Software Engineering</i>	Federal University of Rio Grande do Norte, UFRN
2010-2013	Technician in Informatics	Federal Institute of Rio Grande do Norte, IFRN

awards

2018

2017	TITLE OF ACADEMIC MERIT	Federal University of Rio Grande do Norte, UFRN
	Student awarded as having the best re	esults on the conclusion of Software En-
	gineering course (semester 2017.2)	

Member of the winning team of the Hackathon for creating Internet of things (IoT) solutions, promoted by the Center for Advanced Studies of Recife (CESAR) and Brazilian Computer Society (SBC) in the XXXVIII Congress of the Brazilian Computer Society

volunteer projects

HACKATHON CSBC 2018

2018	INTERVIEWS APPLICATION SYSTEM Campinas, 9	SP
	Development of a system for a research group of UNICAMP/SP, for the app	oli-
	cation of synchronized quantitative researches, using tablets and smartphone	es,
	exporting reports with the collected data using JavaScript, with ReactJS ar	nd
	NodeJS for the control of the application and Android with Kotlin for the deve	əl -
	opment of the participant's application.	

2016 CLASSROOM AND STUDENTS MANAGEMENT SYSTEM

Development of the student and catechesis meetings management system of the church of Nossa Senhora da Candelária, in the city of Natal/RN, using Java and PostgreSQL.

2013 **SGI-ADIC/RN SYSTEM**Development of a student and classes management system for a non-governmental organization of Natal/RN (ADIC-RN), using C# and MySQL.

additional information

Lecturer in various mini-courses and training of technologies and tools

Annual participation in academic and technical conferences