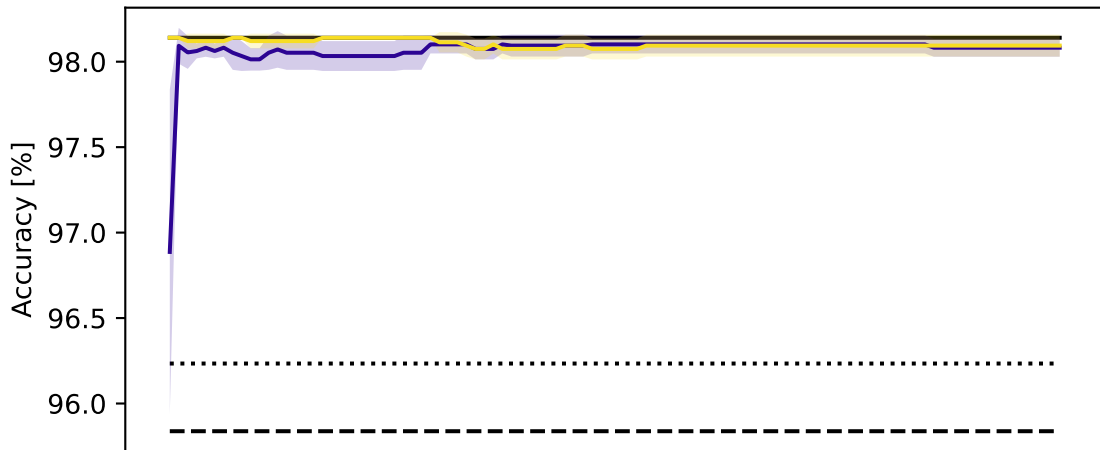


# Static



# Incremental Drift

