Lucas Batista
Mobile Engineer

Summary

Passionate and well-qualified mobile engineer with more than 3 years of experience. Working with Android and Flutter. Studying Agile, Clean Architecture, TDD, Design Patterns and Refactoring. I'm committed to the best way to produce high-quality softwares.

Favorite technologies

Flutter · Android · Hasura · Firebase · Codemagic · Docker · Figma
Spring Boot · JUnit · Hibernate · Postgres · Nginx · Ubuntu

Employment history

Mobile developer at Megaleios
June 2021 - August 2021

Mobile developer at Bean Softwares
March 2021 - June 2021

Mobile developer at Thalamus Digital
July 2020 - June 2021

Mobile developer at MFIT Personal
January 2020 - May 2020

Education

Computer Science at Univali
February 2020 - Present

English at KNN Idiomas
September 2020 - Present

Projects

Pokédex: coding challenge
August 2021 - August 2021
Android tech challenge for a position at B2W.

Pineapple: budget planner
August 2021 - Present
A personal budget planner.

iCut: online barbershops
May 2021 - Present
A barber appointment app.

StudentPlus: study planner
August 2018 - April 2021
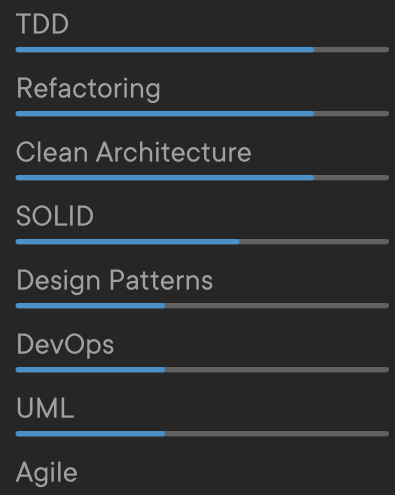A study planner based on the Pomodoro technique.

Details

Itajaí, SC, Brazil

contact@lucasbatista.me

Links

LinkedIn

GitHub

WhatsApp

Website

Skills

TDD

Refactoring

Clean Architecture

SOLID

Design Patterns

DevOps

UML

Agile

Languages

English

Hobbies

Hackathons, pair programming, teaching, code kata and reading.