



CM 18-03

We Play Games

RULES: USPSA Handgun Competition Rules, current edition. Course Designer: Nationals Design Team

STAGE PROCEDURE

String 1: From box 'A' engage each target with one round each Freestyle then perform a mandatory reload and reengage each target from box 'B' with one round each Strong hand only.

String 2: From box 'B' engage each target with one round each Freestyle then perform a mandatory reload and reengage each target from box 'C' with one round each Weak hand only.

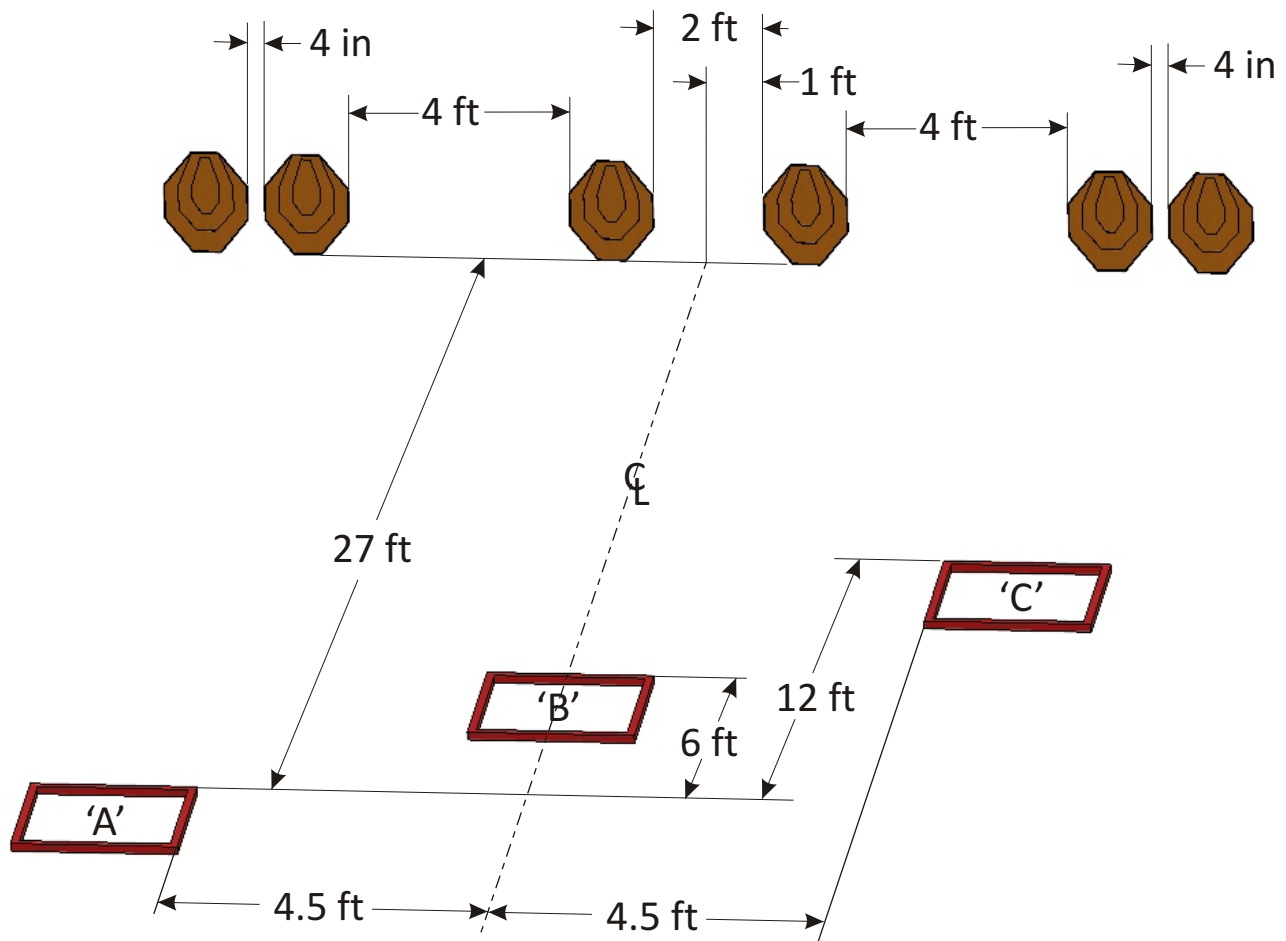
Scoring: Virginia, 24 rounds, 120 points

Targets: 6 IPSC Targets

Scored Hits: Best 4/paper

Start - Stop: Audible - Last Shot

Penalties: Per current edition of USPSA Handgun Competition Rules.



SETUP NOTES: Set targets 5 feet to top. Boxes are 3 feet by 3 feet.



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We Play Games is a 24 round, 120-point, Virginia Count Standard Exercise. There are 6 IPSC targets. The best 4 hits per paper will score.

The handgun start position is standing inside appropriate shooting area, facing downrange, wrists above respective shoulders with handgun loaded and holstered.

The PCC start position is standing inside appropriate shooting area, facing downrange, holding loaded PCC, stock on belt, and muzzle pointing downrange.

String 1: On the audible start signal, from shooting box A, engage each target with only one round each freestyle, perform a mandatory reload, and engage each target with only one round each from shooting box B, *strong* hand only.

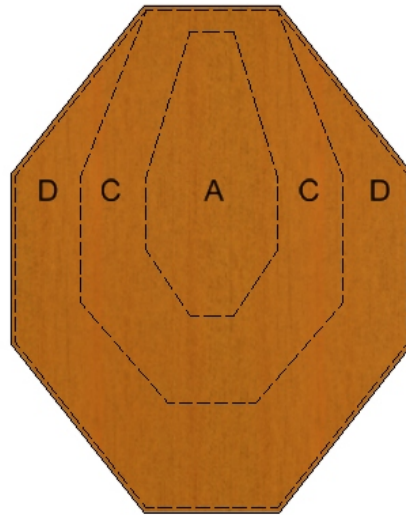
String 2: On the audible start signal, from shooting box B, engage each target with only one round each freestyle, perform a mandatory reload, and engage each target with only one round each from shooting box C, *weak* hand only.





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All Targets are IPSC

