



CM 09-13

Table Stakes

RULES: USPSA Handgun Competition Rules, current edition **COURSE DESIGNER:** US Nationals Design Team

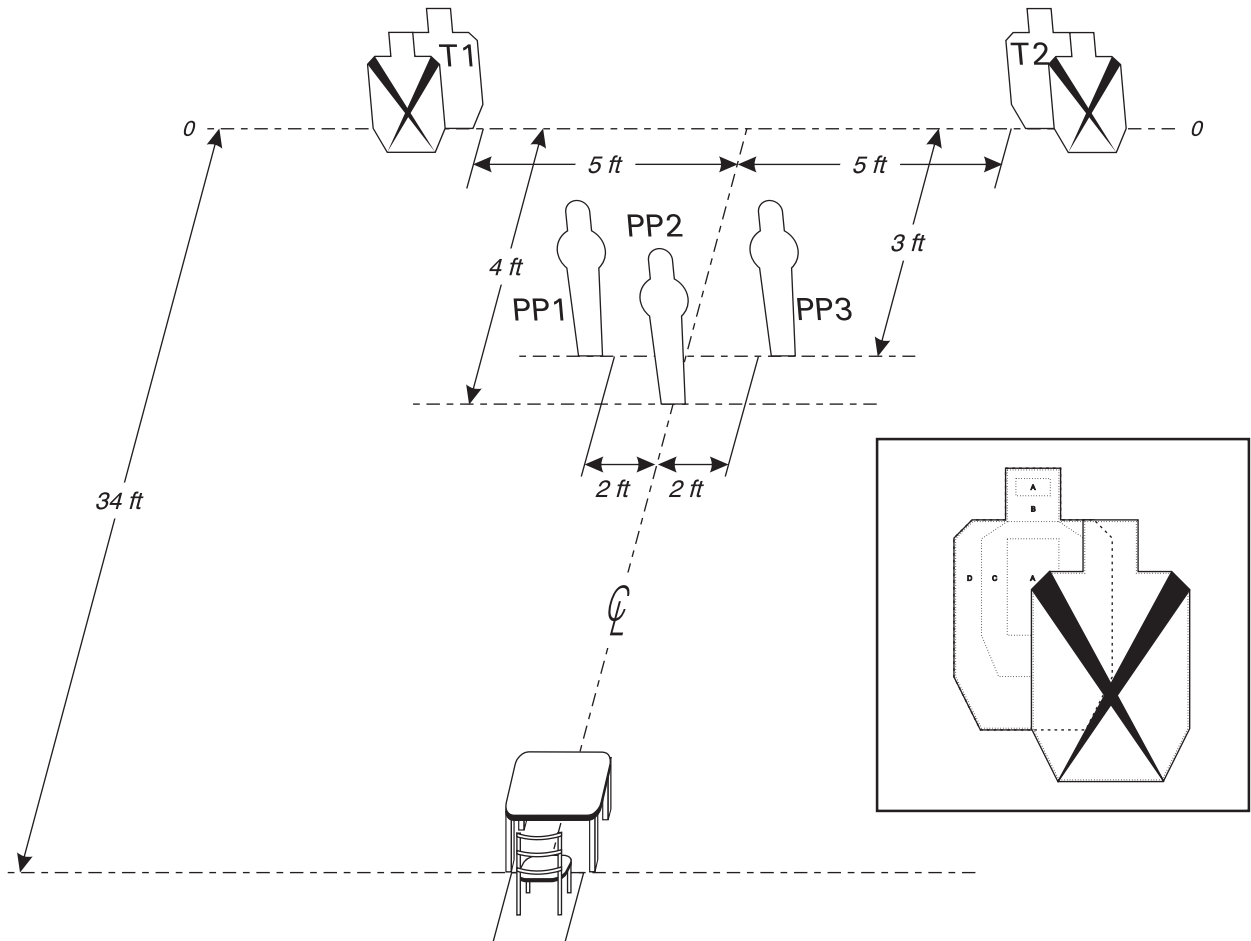
START POSITION: Sitting fully in chair, hands behind head, fingers interlaced. Handgun is unloaded and lying flat on the table with the muzzle pointing downrange, slide forward/cylinder closed and hammer/striker fully down. All ammo for the stage must start on the table.

STAGE PROCEDURE

On signal, load pistol and engage targets while remaining in the shooting area. If a reload is needed, it must come from the ammo on the table.

SCORING

SCORING: Comstock, 7 rounds, 35 points
TARGETS: 2 Metric, 3 Pepper poppers
SCORED HITS: Best 2/paper, KD = 1A
START - STOP: Audible - Last shot
PENALTIES: Per current edition of USPSA Handgun Competition Rules



SETUP NOTES: T1 and T2 are 5 feet from the center line to the edge of the target. Set paper targets to 5 feet high at shoulders. Shooting box is 3 feet by 3 feet. See inset for correct no-shoot placement. No-shoot scoring line runs down center of A zone.



RO NOTE: Gun may not be propped up in any way.

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Written Stage Briefing

Table Stakes is a 7 round, 35-point Comstock Short Course. There are 2 Metric targets and 3 Pepper poppers. The best two hits per paper will score, steel must fall to score. The start signal is audible.

The start position will be seated on chair with your back against the chair back, and fingers laced behind your head. Your gun will be unloaded and placed fully on the table, muzzle downrange. The gun must be flat and not propped up in any manner. All ammo to be used for the stage must start on the table. PCC start position is the same. The carbine may not extend past the rear edge of the table, but may extend downrange off the table.

On the start signal, load and engage targets while remaining in the fault lines.





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Table Stakes

| TGT | A | B | C | D | M | |
|-----------------------------|----------------------|----------------------|----------------------|----------------------|----------------------|------------------------|
| USE NUMBERS - NOT HASHMARKS | | | | | | |
| T1 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T2 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| STL | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 3 |
| TOTAL HITS | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 7 |
| MAJ | X5 | X4 | X4 | X2 | X-10 | |
| MIN | X5 | X3 | X3 | X1 | X-10 | |
| STATS ONLY | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | = <input type="text"/> |

COMSTOCK PENALTIES

| | |
|----------------------|-------------------------|
| <input type="text"/> | PROCEDURAL (-10 EACH) |
| <input type="text"/> | NO-SHOOT HIT (-10 EACH) |

TIME

TOTAL TIME



MINUS PENALTIES OF
EQUALS TOTAL SCORE
DIVIDED BY TIME OF
HIT FACTOR =
(4 DECIMAL PLACES)

| |
|----------------------|
| <input type="text"/> |
| <input type="text"/> |
| <input type="text"/> |
| <input type="text"/> |

| |
|----------|
| Shooter: |
| RO: |

REMARKS

SHOOTER
NUMBER

Open Lim. Lim. 10 Prod. Rev. Sing. St.

MAJOR minor

NAME _____ USPSA _____