

# **Policy Gradient Descent**

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**CS/Stat 184(0): Introduction to Reinforcement Learning**  
**Fall 2024**

# Today

- Feedback from last lecture
- Recap+
- Gradient Descent (ok this is also sort of recap)
- Policy Gradient
- Likelihood ratio method

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Analogous Q-value DP, with same notational change as last lecture:  $h$  as argument

1. Initialization:  $Q(s, a, H) = 0 \quad \forall s, a$
2. Solve (via dynamic programming):

$$Q(s, a, h) = r(s, a) + \mathbb{E}_{s' \sim P(s, a)} \left[ \max_{a' \in A} Q(s', a', h + 1) \right] \quad \forall s, a, h$$

3. Return:

$$\pi_h(s) = \arg \max_a \left\{ Q(s, a, h) \right\}$$

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Each trajectory is of the form  $\tau_i = \{s_0^i, a_0^i, \dots, s_{H-1}^i, a_{H-1}^i, s_H^i\}$
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Then we'd be happy if we found a

$$Q(s_h, a_h, h) = f(x) = \mathbb{E}[y \mid x] = \mathbb{E} \left[ r(s_h, a_h) + \max_{a'} Q(s_{h+1}, a', h + 1) \mid s_h, a_h, h \right]$$

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Setting that aside for the moment, to fit supervised learning, we'd minimize a least-

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Then if we have enough data, choose a good  $\mathcal{F}$ , and optimize well,

$$Q(s_h, a_h, h) := \hat{f}(x) \approx \mathbb{E}[y | x] = \mathbb{E} \left[ r(s_h, a_h) + \max_{a'} Q(s_{h+1}, a', h+1) \mid s_h, a_h, h \right]$$

# Fitted (Q-)Value Iteration

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Input: **offline dataset**  $\tau_1, \dots, \tau_N \sim \rho_{\pi_{data}}$

1. Initialize fitted  $Q$  function at  $f_0$
2. For  $k = 1, \dots, K$ :

$$f_k = \arg \min_{f \in \mathcal{F}} \sum_{i=1}^N \sum_{h=1}^{H-1} \left( f(s_h^i, a_h^i, h) - \left( r(s_h^i, a_h^i) + \max_a f_{k-1}(s_{h+1}^i, a, h+1) \right) \right)^2$$

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**Q-Learning** is an online version, i.e., draw new trajectories at each  $k$  based on  $f_k$  as  $Q$ -function

# Bonus: Q-learning

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- Q-learning is an “**off-policy**” algorithm.
- Guarantee: Assuming states, actions visited infinitely often (which can be guaranteed with the action policy),  $Q \rightarrow Q^*$ .

# Q-Learning with Function Approximation

(extra material: read later if interested)

- Init:  $Q(s, a, h)$
- For  $k = 1, 2, \dots, K$  episodes
  - Within each episode, for  $h = 0, 1, \dots, H - 1$ 
    - Act: choose actions however you like!  
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    - Update:  
$$\theta \leftarrow \theta - \eta \left( f_\theta(s_h, a_h, h) - r(s_h, a_h) - \max_a f_\theta(s_{h+1}, a, h + 1) \right) \nabla f_\theta(s_h, a_h, h)$$
  - Return  $Q(s, a, h)$

- How to understand this expression?  
Consider doing a small step of SGD on the fitted-Q objective function.

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- Initialization: choose a policy  $\pi^0 : S \mapsto A$
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Input: policy  $\pi$ , dataset  $\tau_1, \dots, \tau_N \sim \rho_\pi$

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2. For  $k = 1, \dots, K$ :

$$f_k = \arg \min_{f \in \mathcal{F}} \sum_{i=1}^N \sum_{h=1}^{H-1} \left( f(s_h^i, a_h^i, h) - \left( r(s_h^i, a_h^i) + f_{k-1}(s_{h+1}^i, \pi(s_h^i), h+1) \right) \right)^2$$

3. Return the function  $f_K$  as an estimate of  $Q^\pi$

# Fitted Policy Iteration:

- Initialization: choose a policy  $\pi^0 : S \mapsto A$  and a sample size  $N$
- For  $k = 0, 1, \dots$ 
  1. **Fitted Policy Evaluation:** Using  $N$  sampled trajectories  $\tau_1, \dots, \tau_N \sim \rho_{\pi^k}$ , obtain approximation  $\hat{Q}^{\pi^k} \approx Q^{\pi^k}$
  2. **Policy Improvement:** set  $\pi_h^{k+1}(s) := \arg \max_a \hat{Q}^{\pi^k}(s, a, h)$

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Using the definition of the  $Q$  function, can do a **non-iterative** fitted policy evaluation

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Return:

$$\hat{Q}^\pi = \arg \min_{f \in \mathcal{F}} \sum_{i=1}^N \sum_{h=1}^{H-1} \left( f(s_h^i, a_h^i, h) - \sum_{t=h}^{H-1} r(s_t^i, a_t^i) \right)^2$$

**Bonus: TD(0)**  
(see posted slides)

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$$\hat{Q} = f_\emptyset$$

(some for  $Q$ -learning w/ FA)

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- ✓ • Feedback from last lecture
- ✓ • Recap+
  - Gradient Descent (ok this is also sort of recap)
  - Policy Gradient
  - Likelihood ratio method

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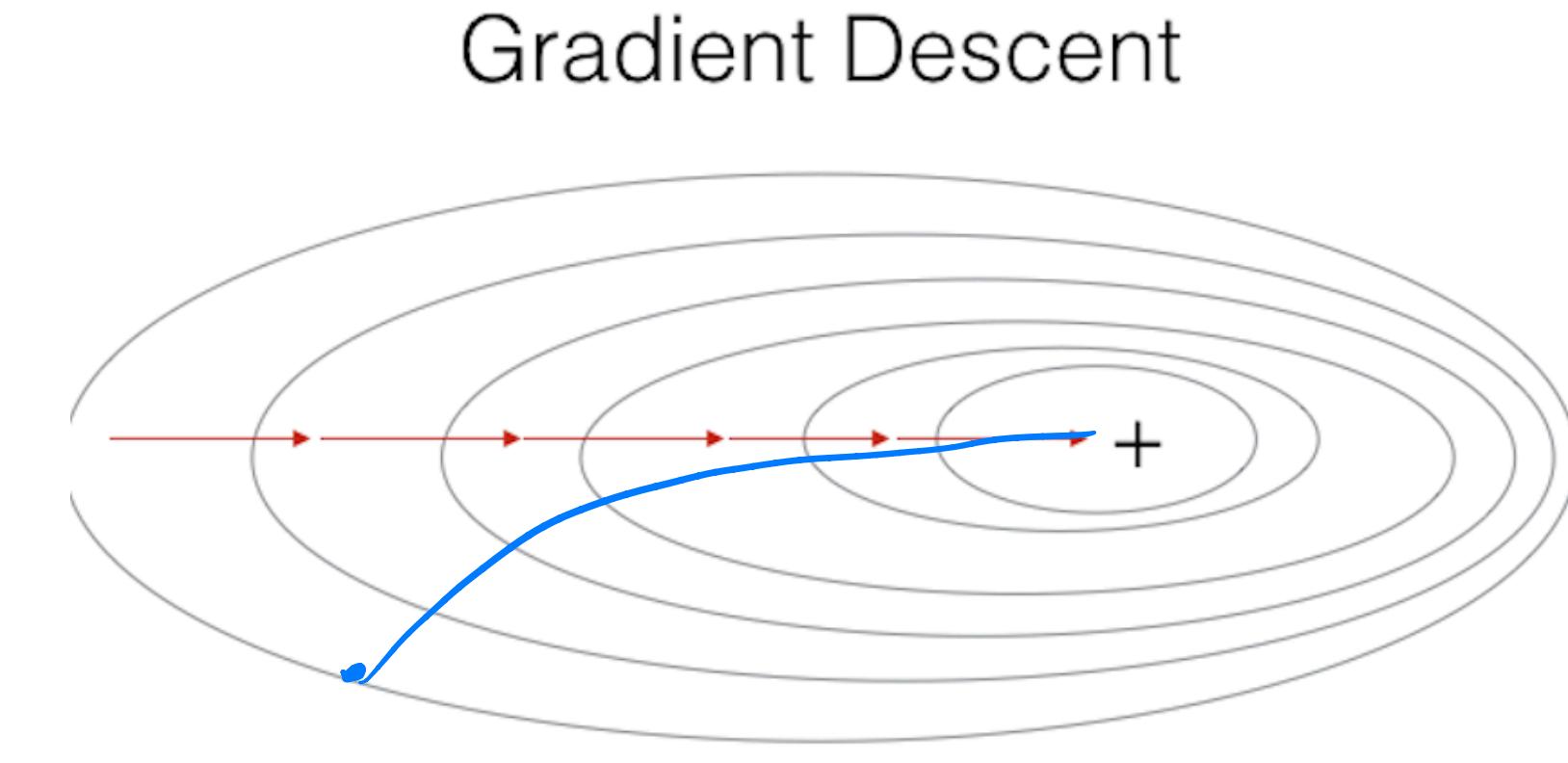
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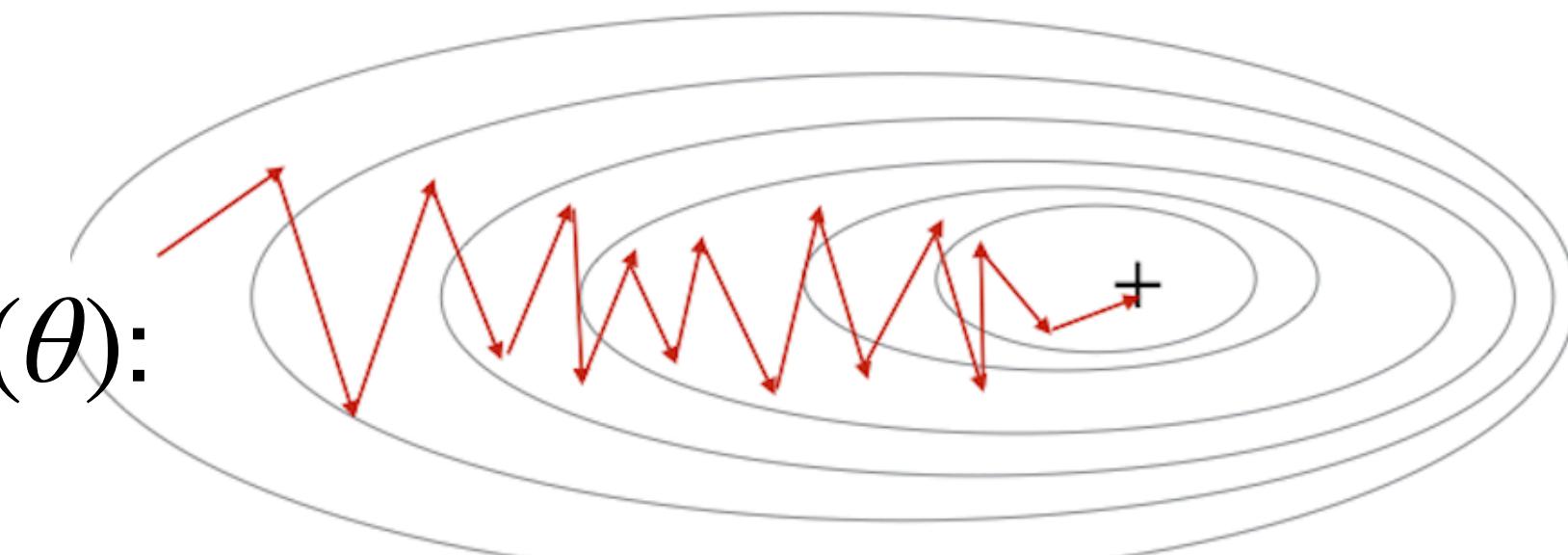
- Stochastic Gradient Descent uses (unbiased) estimates of  $\nabla J(\theta)$ :

- Initialize  $\theta^0$ , for  $k = 0, \dots$  :

$$\theta^{k+1} = \theta^k - \eta^k g^k, \quad \text{where } \mathbb{E}[g^k] = \nabla_{\theta} J(\theta^k)$$



Gradient Descent



Stochastic Gradient Descent

# **Example of GD**

## Example of GD

- Given an objective function

$$J(\theta) : \mathbb{R} \mapsto \mathbb{R}, \quad J(\theta) = \frac{1}{2}(\theta - c)^2,$$

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  - Initialize  $\theta^0 = 0$ ,
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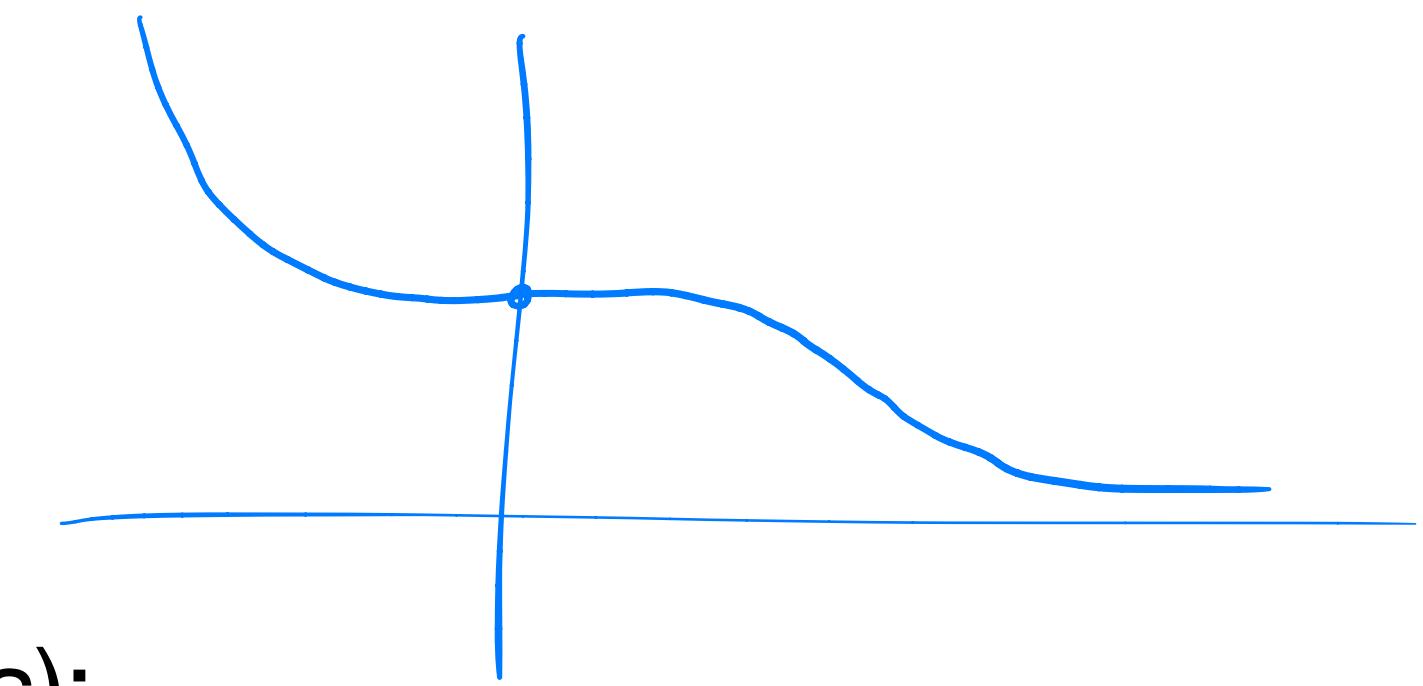
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- Note with  $\eta = 1$ , we find the optima,  $\theta^* = c$ , in one step.

## **Brief overview of GD/SGD:**

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**(lower variance is better for SGD)**
- For non-convex functions, we could hope to find a **local minima**.
- What we can prove (under some regularity conditions) is a little weaker:  
Both GD (**with some constant learning rate**) and SGD (**with some decaying learning rate**) converge to a **stationary point**, i.e.  
**As  $k \rightarrow \infty$ ,  $\nabla J(\theta^k) \rightarrow 0$**

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- ✓ • Feedback from last lecture
- ✓ • Recap+
- ✓ • Gradient Descent (ok this is also sort of recap)
  - Policy Gradient
  - Likelihood ratio method

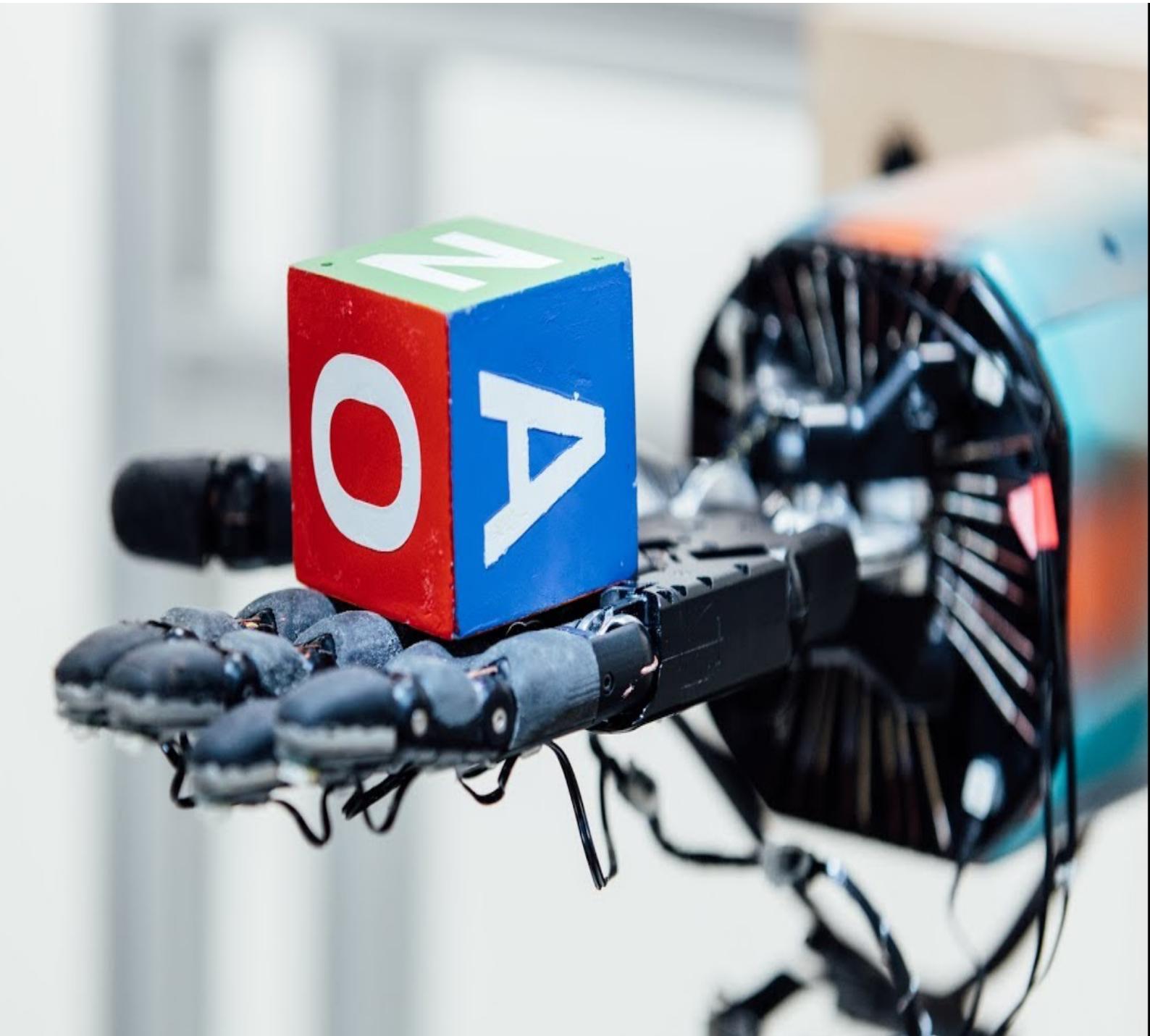
# Policy Optimization



[AlphaZero, Silver et.al, 17]



[OpenAI Five, 18]



[OpenAI, 19]

# The Learning Setting:

We don't know the MDP, but we can obtain trajectories.

**The Finite Horizon, Learning Setting.** We can obtain trajectories as follows:

- We start at  $s_0 \sim \mu$ .
- We can act for  $H$  steps and observe the trajectory  $\tau = \{s_0, a_0, s_1, a_1, \dots, s_{H-1}, a_{H-1}\}$

Note that with a simulator, we can sample trajectories as specified in the above.

# Optimization Objective

- Consider a parameterized class of policies:

$$\{\pi_\theta(a | s) \mid \theta \in \mathbb{R}^d\}$$

(why do we make it stochastic?)

- Objective  $\max_{\theta} J(\theta)$ , where

$$J(\theta) := \mathbb{E}_{s_0 \sim \mu} [V^{\pi_\theta}(s_0)] = \mathbb{E}_{\tau \sim \rho_{\pi_\theta}} \left[ \sum_{h=0}^{H-1} r(s_h, a_h) \right]$$

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Main question for today's lecture:  
how to compute the gradient?

# What are parameterized policies?



At last — a computer program that can beat a champion Go player PAGE 484

**ALL SYSTEMS GO**

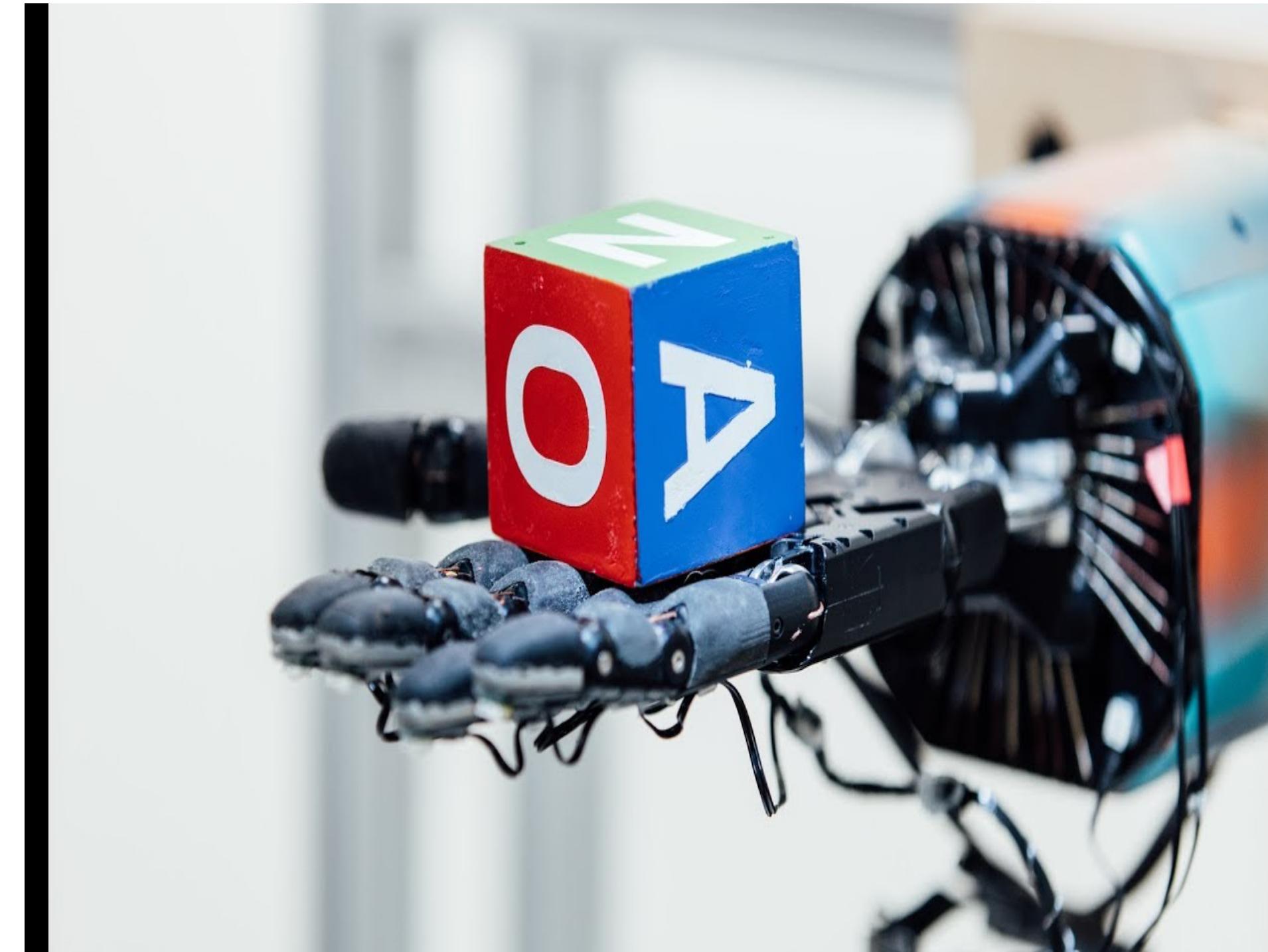
[AlphaZero, Silver et.al, 17]

A state:

- **Tabular case:** an index in  $[|S|] = \{1, \dots, |S|\}$
- **Real world:** a list/array of the relevant info about the world that makes the process Markovian.
  - e.g. sometimes make a feature vector  $\phi(s, a, h) \in \mathbb{R}^d$  which we believe is a “good representation” of the world
  - we sometimes append history info into the current state



[OpenAI Five, 18]



[OpenAI, 19]

# Example Policy Parameterizations

Recall that we consider parameterized policy  $\pi_\theta(\cdot | s) \in \Delta(A), \forall s$

## 1. Softmax linear Policy

Feature vector  $\phi(s, a, h) \in \mathbb{R}^d$ , and  
parameter  $\theta \in \mathbb{R}^d$

$$\pi_\theta(a | s, h) = \frac{\exp(\theta^\top \phi(s, a, h))}{\sum_{a'} \exp(\theta^\top \phi(s, a', h))}$$

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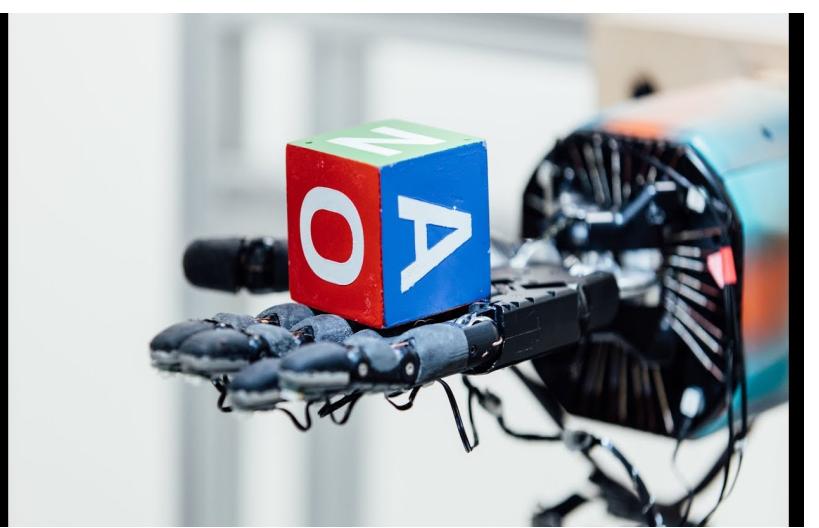
## 2. Neural Policy:

Neural network  
 $f_\theta : S \times A \times [H] \mapsto \mathbb{R}$

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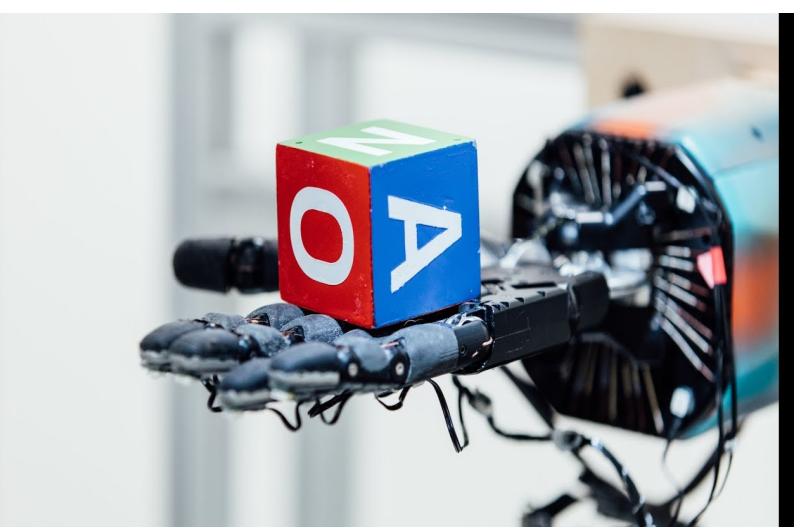
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Suppose  $a \in R^k$ , as it might be for a control problem.



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- Parameters:  $\theta \in R^{k \times d}$ ,  
(and maybe  $\sigma \in R^+$ )
- Policy: sample action from a (multivariate) Normal  
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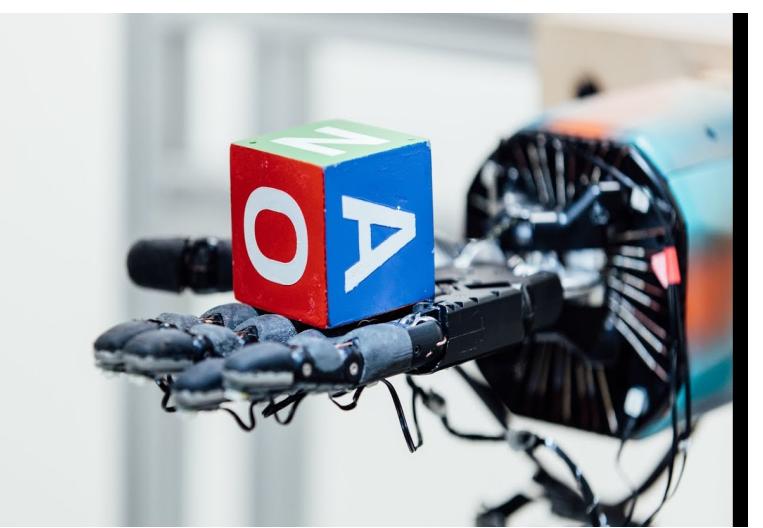
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# The Likelihood Ratio Method

- Suppose  $J(\theta) = \mathbb{E}_{x \sim P_\theta} [f(x)] = \sum_x P_\theta(x)f(x)$ , and our objective is  $\max_{\theta} J(\theta)$ .
- Computing  $\nabla_{\theta}J(\theta)$  exactly may be difficult (due to the sum over  $x$ =trajectories)
  - So GD not an option—what about SGD?
  - In supervised learning, stochastic gradient was just gradient on one sample—**will that work here?**
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- We can lower variance by drawing  $N$  i.i.d. samples from  $P_{\theta}$  and averaging:

$$\widehat{\nabla}_{\theta} J(\theta) = \frac{1}{N} \sum_{i=1}^N \nabla_{\theta} \log P_{\theta}(x_i) f(x_i)$$

# Today

- ✓ • Feedback from last lecture
- ✓ • Recap+
- ✓ • Gradient Descent (ok this is also sort of recap)
- ✓ • Policy Gradient
- ✓ • Likelihood ratio method

## Summary:

- Q-learning and TD(0) are online variants of fitted DP that use SGD
- PG approach: let's directly try to optimize the objective function of interest!

Attendance:

[bit.ly/3RcTC9T](https://bit.ly/3RcTC9T)



Feedback:

[bit.ly/3RHtIxy](https://bit.ly/3RHtIxy)

