Geração de números primos:
Miller-Rabin, Fermat e Lucas

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1 Códigos das implementações

mr.py

```python
# -*- coding: utf-8 -*-

import random
import sys


class mr:

    def __init__(self, k, bottom, up):
        self.k = k
        self.bottom = bottom
        self.up = up

    def make_number(self):
        i = 2
        while i % 2 == 0:
            i = random.randint(self.bottom, self.up)
        return i

    def decomposite(self, n):
        s, d = (0, 0)
        while True:
            x, y = divmod(n, 2)
            if y == 0:
                s += 1
                n = x
                continue
            else:
                d = n
                break

        return (s, d)

    def primarility_test(self, n, s_d):
```

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        s, d = s_d
        i = 0
        while i < self.k:
            i += 1
            a = random.randint(2, n-1)
            x = pow(a, d, n+1)
            if x == 1 or x == n:
                continue

            r = 0
            while r <= s-1:
                r += 1
                x = pow(x, 2, n+1)
                if x == 1:
                    return False
                if x == n:
                    break

            if x == n:
                continue

            return False

        return True

    def generate(self):
        while True:
            n = self.make_number()
            s_d = self.decomposite(n-1)
            if not self.primarility_test(n-1, s_d):
                continue
            return n

if __name__ == '__main__':
    png = mr(10, int(sys.argv[1]), int(sys.argv[2]))
    print(png.generate())
```

fermat.py

```
# -*- coding: utf-8 -*-

import random
import sys
import math


class fermat:

    def __init__(self, k, bottom, up):
        self.k = k
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        self.bottom = bottom
        self.up = up

    def make_number(self):
        i = 2
        while i % 2 == 0:
            i = random.randint(self.bottom, self.up)
        return i

    def primarility_test(self, n):
        i = 0
        while i < self.k:
            i += 1
            a = random.randint(1, n)
            if math.gcd(a, n) != 1 or pow(a, n-1, n) != 1:
                return False

        return True

    def generate(self):
        while True:
            n = self.make_number()
            if not self.primarility_test(n):
                continue
            return n

if __name__ == '__main__':
    png = fermat(10, int(sys.argv[1]), int(sys.argv[2]))
    print(png.generate())
```

lucas.py

```
# -*- coding: utf-8 -*-

import random
import sys


class ss:

    def __init__(self, k, bottom, up):
        self.k = k
        self.bottom = bottom
        self.up = up

    def make_number(self):
        i = 2
        while i % 2 == 0:
            i = random.randint(self.bottom, self.up)
        return i
```

```
19
20      def primarility_test(self, n):
21          i = 0
22          while i < self.k:
23              i += 1
24              a = random.randint(2, n-1)
25              if math.gcd(a, n) != 1 or pow(a, n-1, n) != 1:
26                  return False
27
28          return True
29
30      def generate(self):
31          while True:
32              n = self.make_number()
33              if not self.primarility_test(n):
34                  continue
35              return n
36
37  if __name__ == '__main__':
38      png = ss(10, int(sys.argv[1]), int(sys.argv[2]))
39      print(png.generate())
```

2 Explicação dos algoritmos

3 Comparação entre os algoritmos

4 Complexidade dos algoritmos

5 Referências