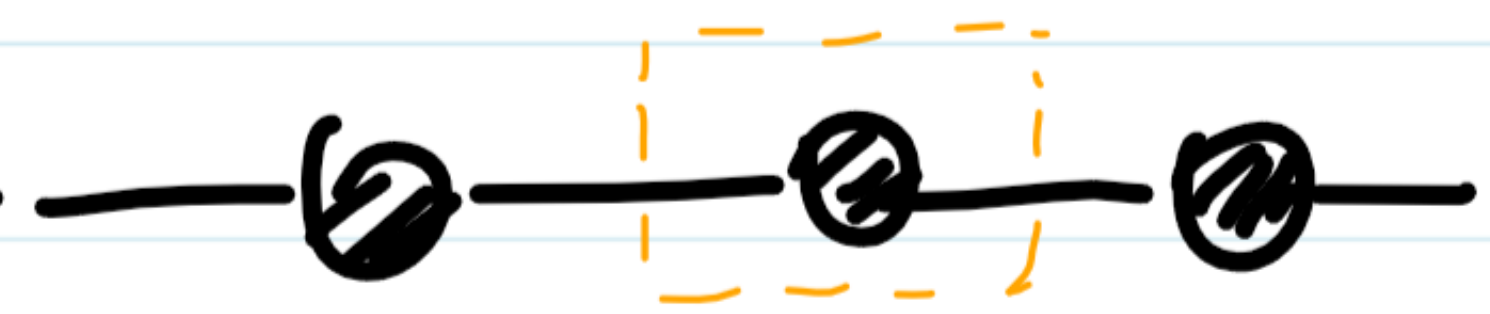


# Tight - Binding Notes

Let us consider one unidimensional system like an atomic chain ... —  ...

if the system assumes translational invariance then it can be described by a repeating unit cell. Thus the Bloch theorem can be employed

$$\psi(\vec{r}) = e^{i\vec{k} \cdot \vec{R}} u(\vec{r}) \quad (1)$$

$u(\vec{r})$ : Periodic spatial site localization function.

$\vec{R}$ : Unit-cell vector.

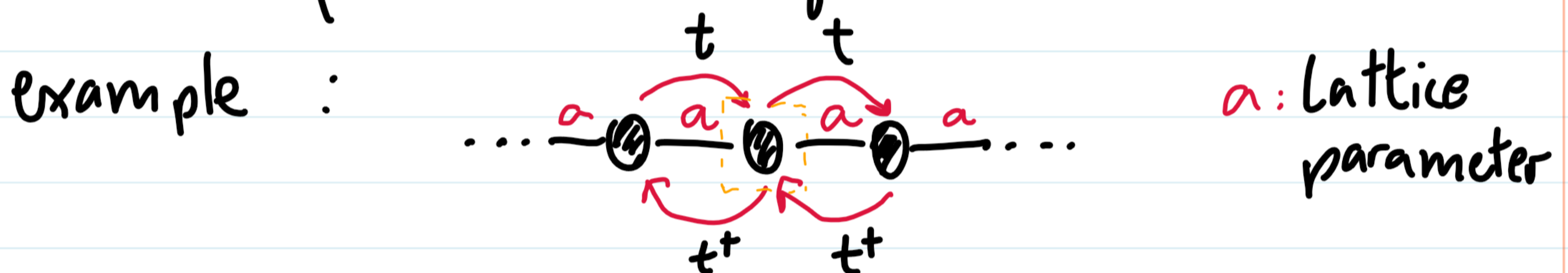
The crystal wave function  $\psi(\vec{r})$  will be given by the product of plane waves by a spatial function that spatially localizes the site positions. Electrons are delocalized in a molecule, ion, or solid metal that are not confined to a single atom or covalent bond, but are instead spread out over several atoms. However the model associated to Bloch W.f.s. dictates strongly site-bound electrons.



This apparent paradox is comprehended by defining a simple hamiltonian,

$$H = \sum_i \epsilon_i c_i^\dagger c_i + \sum_{\langle ij \rangle} t_{ij} c_i^\dagger c_j + h.c. \quad (2)$$

This hamiltonian (2) is the simplest used in tight-binding (TB) approximations. The on-site energy  $\epsilon_i$  acts as a Coulombian potential, and the electronic dynamics given by a hopping term  $t_{ij}$  from site  $i$  to  $j$ , both in terms of creation (annihilation)  $c^\dagger$  ( $c$ ) operators. Turning back to the chain



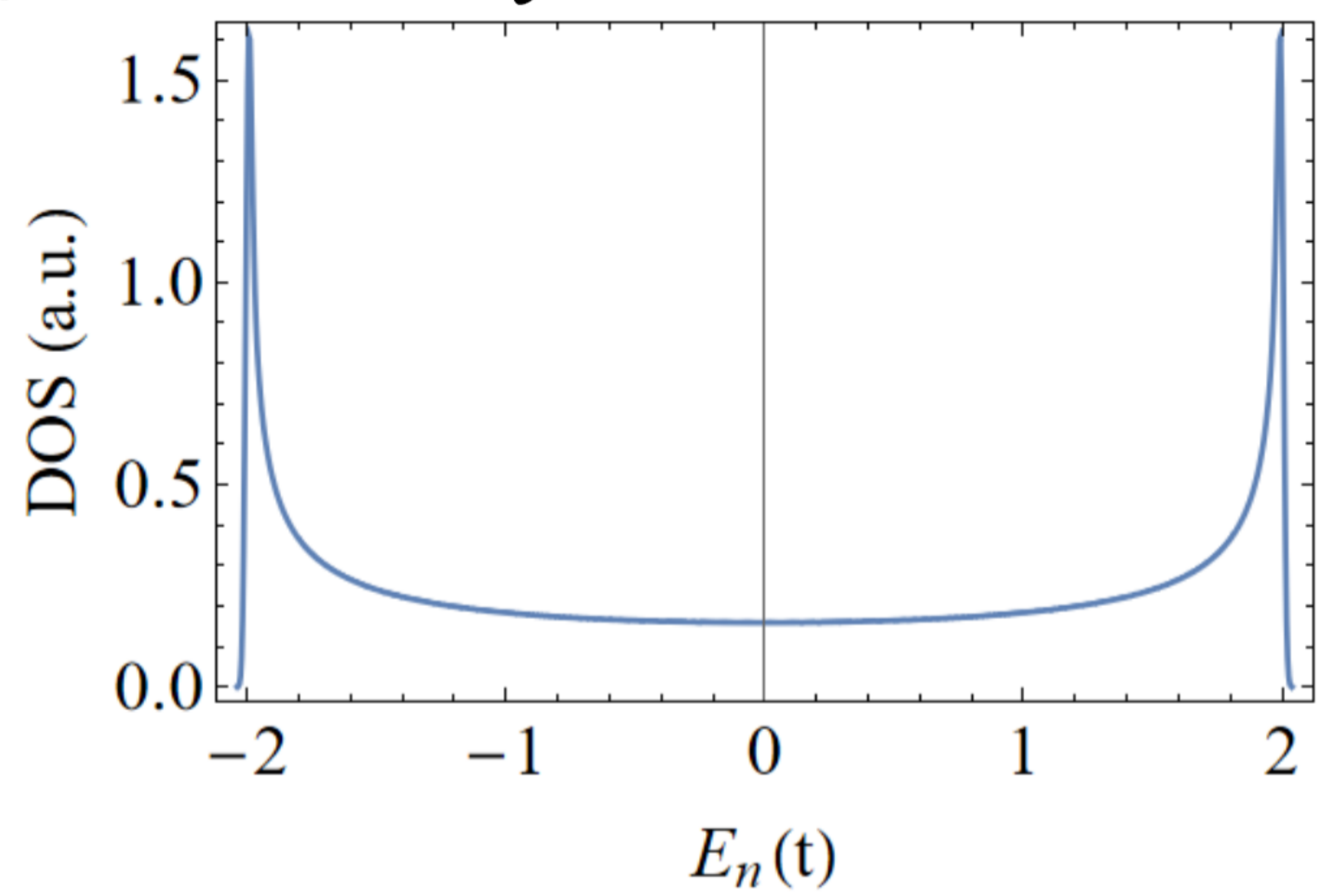
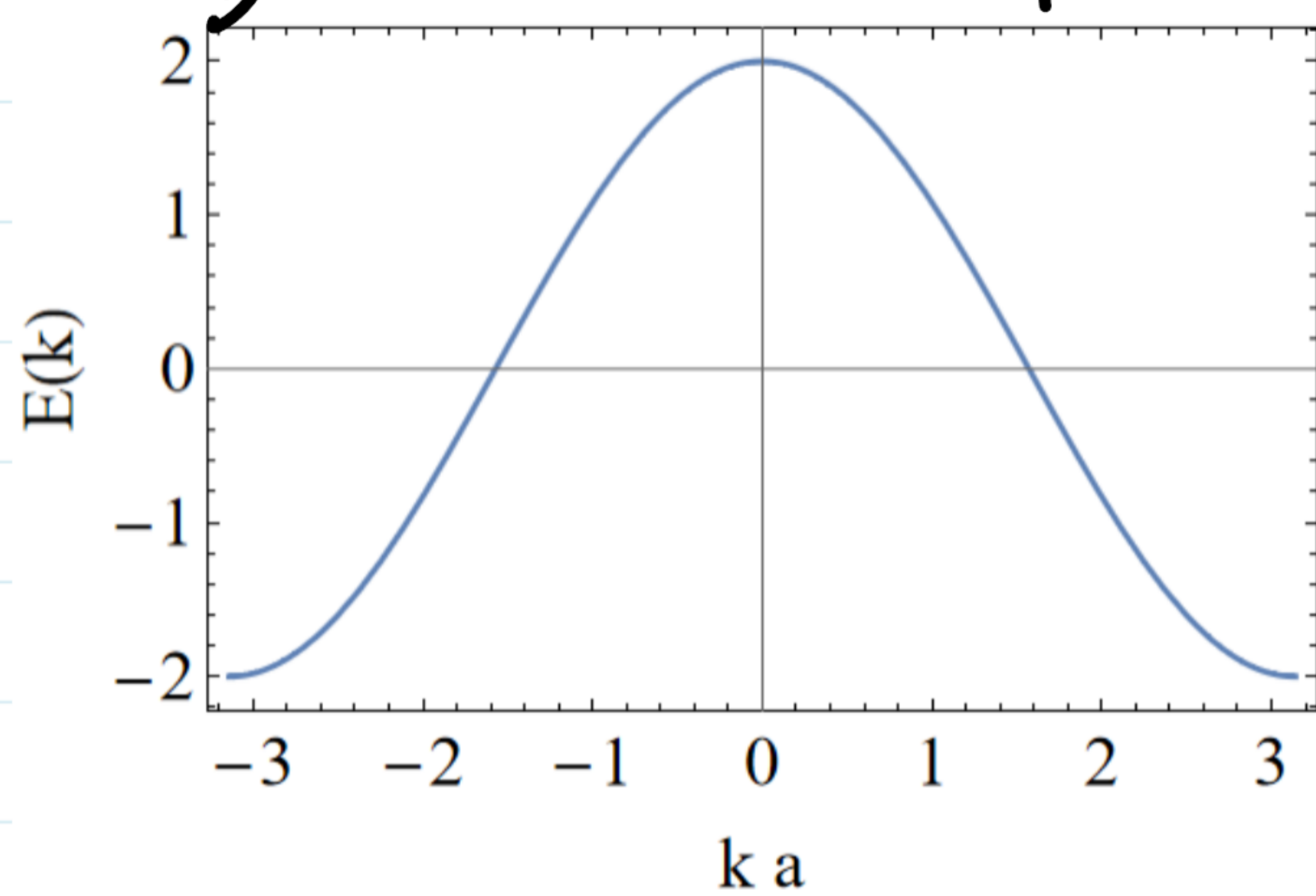
The Schrodinger eigen sol. for this stationary problem gives  $E(k) = t(e^{ika} + e^{-ika}) = 2t \cos(ka)$ , where we considered  $t = t^\dagger$ . The energy dispersion is simple a cosine wave with amplitude  $2t$ .

Now let us consider a finite chain with and without the edges stuck. See chain.py code

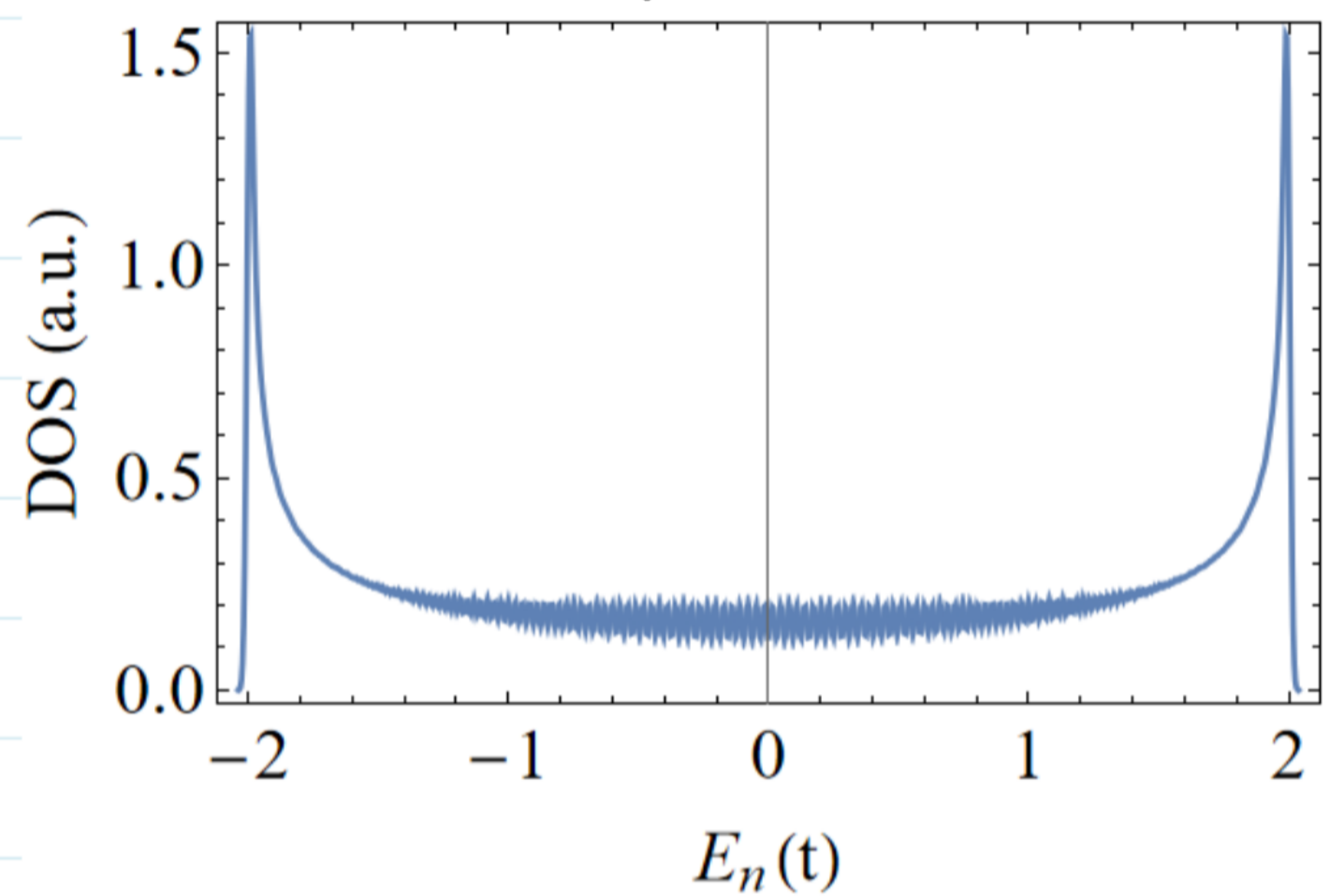
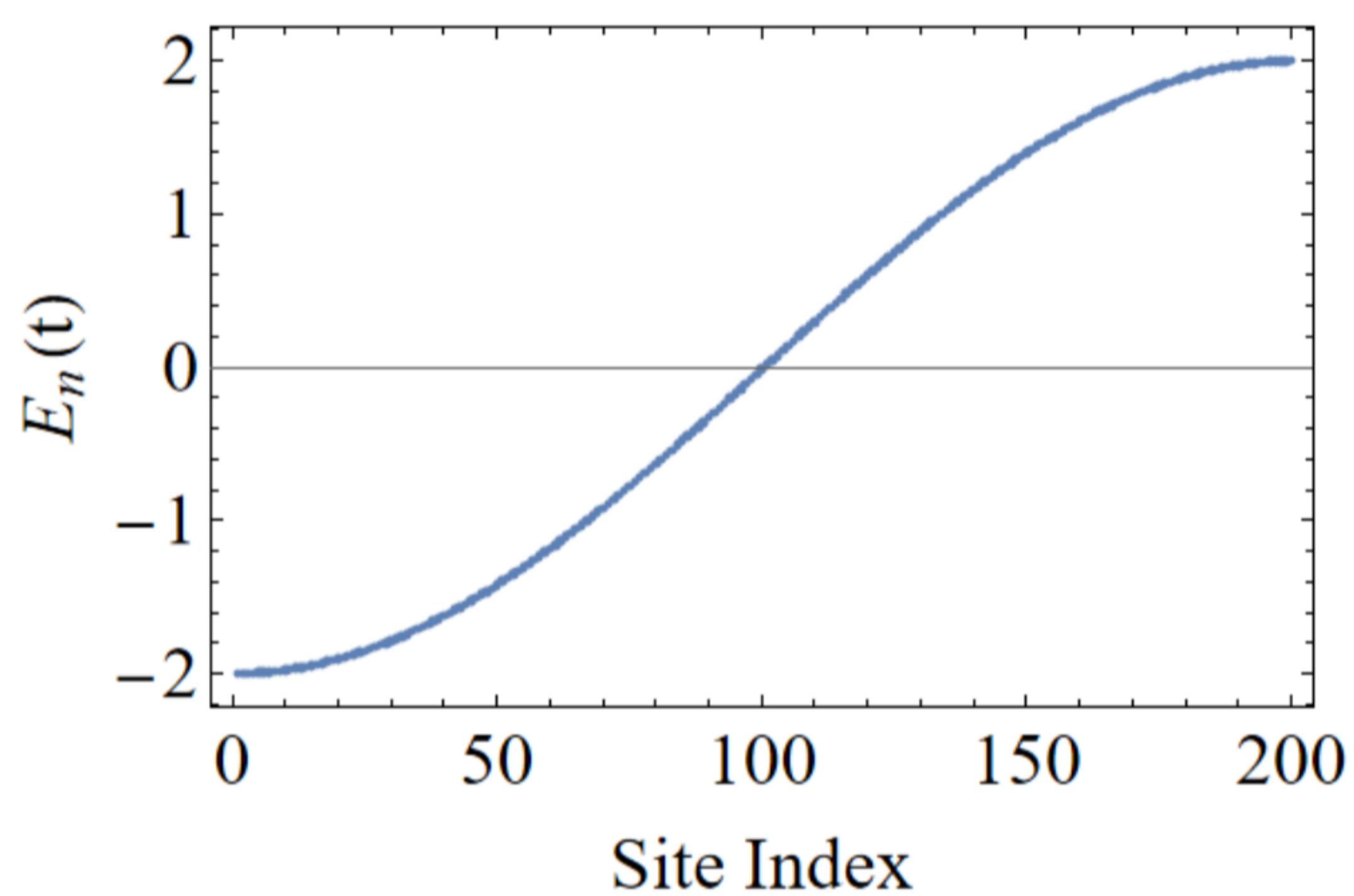


From the codes:

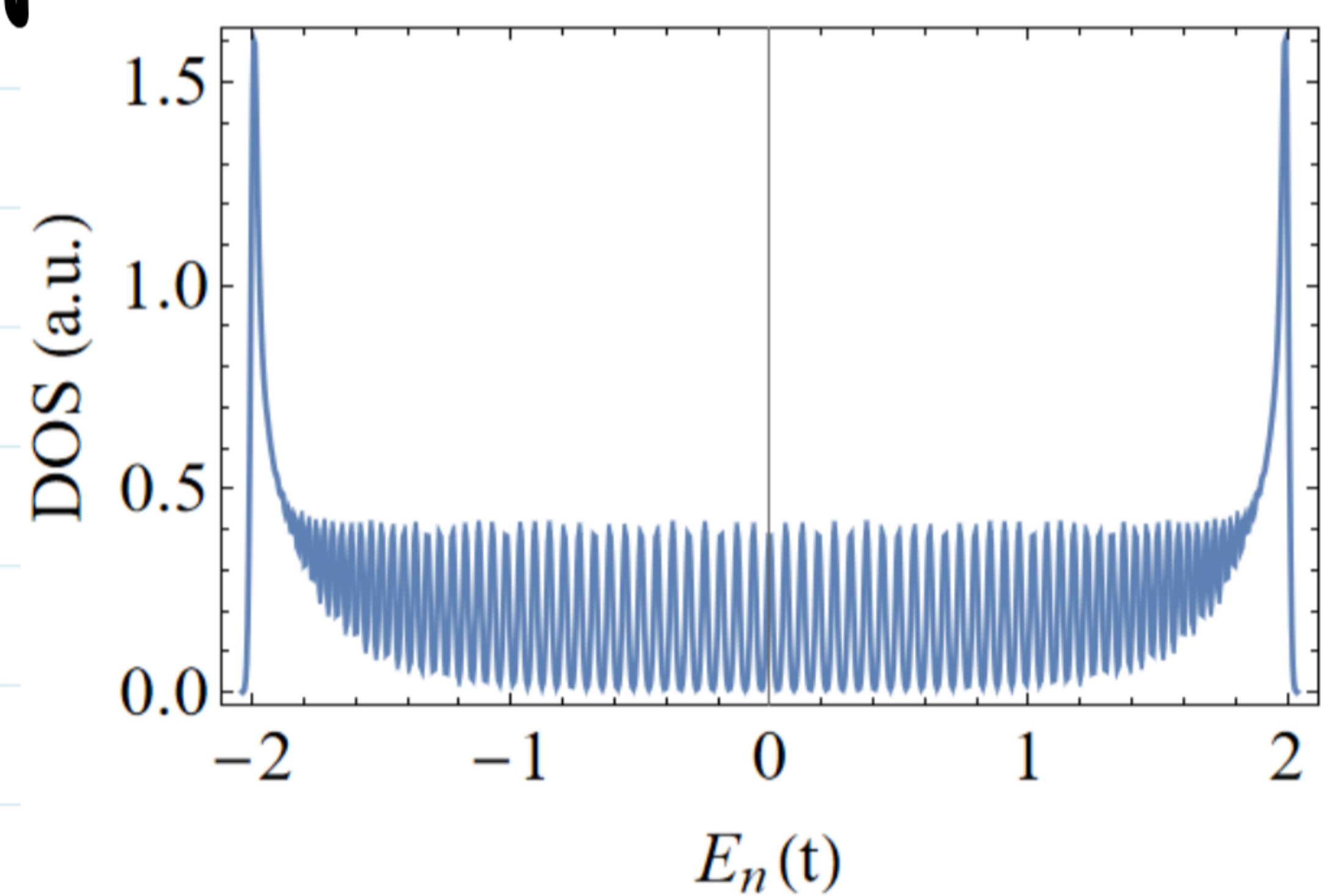
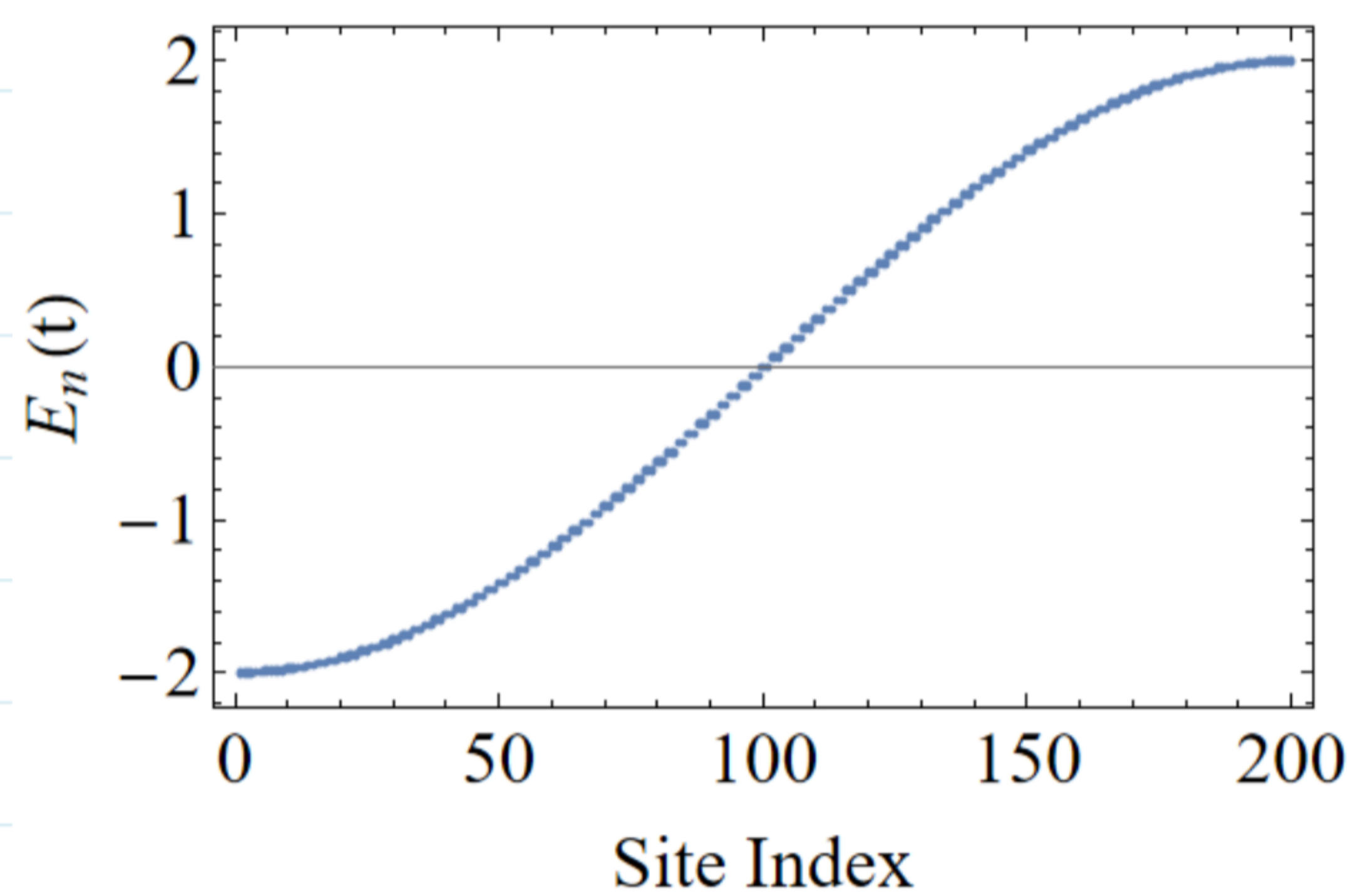
Bloch waves : Periodic Boundary Conditions (PBC)



Open Boundary Conditions (OBC)



Closed Boundary Conditions (CBC)



We notice that CBC slowly converges to the PBC cases while OBC has only small oscillations near de Fermi level within the Density of States, here simple computed by a smooth histogram function.