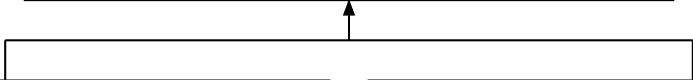


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BoundaryValuesInterface



BoundaryValues< dim >



DefectConfiguration< dim >

UniformConfiguration< dim >