

Análise Sintática

Transformando a gramática para o tipo LL

$S \rightarrow \text{programa identifier}$
 block

$\text{block} \rightarrow \text{begin}$
 $\text{variable_declaration}$
 command_sequence
 end

$\text{variable_declaration} \rightarrow \varepsilon \mid \text{type} : \text{id_list} ; \text{variable_declaration}$

$\text{id_list} \rightarrow \text{identifier id_list_partial}$

$\text{id_list_partial} \rightarrow , \text{id_list} \mid \varepsilon$

$\text{command_sequence} \rightarrow \varepsilon \mid \text{command command_sequence}$

$\text{command} \rightarrow \text{selection} \mid \text{loop} \mid \text{assignment}$

$\text{selection} \rightarrow \text{if (condition) then}$
 block
 selection'
 $\text{selection '} \rightarrow \text{else block} \mid \varepsilon$

$\text{loop} \rightarrow \text{while (condition) do}$
 block
 $\rightarrow \text{repeat}$
 block
 while(condition)

assignment \rightarrow identifier := exp1;

condition \rightarrow exp1 relational_operator exp1

exp1 \rightarrow exp2 exp1'

exp1' \rightarrow + exp2 exp1' | - exp2 exp1' | ϵ

exp2 \rightarrow exp3 exp2'

exp2' \rightarrow * exp3 exp2' | / exp3 exp2' | ϵ

exp3 \rightarrow term exp3'

exp3' \rightarrow ^ term exp3' | ϵ

term \rightarrow (exp1) | identifier | constant

constant \rightarrow number | character

Calculando o FISRT e FOLLOW para os símbolos da gramática.

SÍMBOLO	FIRST	FOLLOW
S	{programa}	{\$}
block	{begin}	{\$, else, while}
variable_declaration	{type, ε}	{if, while, repeat, identifier, end}
id_list	{identifier}	{}
id_list_partial	{ε, }	{}
command_sequence	{if, while, repeat, identifier, ε}	{end}
command	{if, while, repeat, identifier}	{if, while, repeat, identifier, end}
selection	{if}	{if, while, repeat, identifier, end}
selection '	{else}	{if, while, repeat, identifier, end}
loop	{while, repeat}	{if, while, repeat, identifier, end}
assignment	{identifier}	{if, while, repeat, identifier, end}
condition	{(, identifier, number, character}	{)}
exp1	{(, identifier, number, character}	{relational_operator,)}
exp1'	{+, -, ε}	{relational_operator,), +}
exp2	{(, identifier, number, character}	{+, -, (, identifier, number, character}
exp2'	{*, /, ε}	{+, -, (, identifier, number, character}
exp3	{(, identifier, number, character}	{*, /, \$}
exp3'	{^, ε}	{*, /, \$}
term	{(, identifier, number, character}	{^, (, identifier, number, character}
constant	{number, character}	{\$}

Construção dos grafos sintáticos.

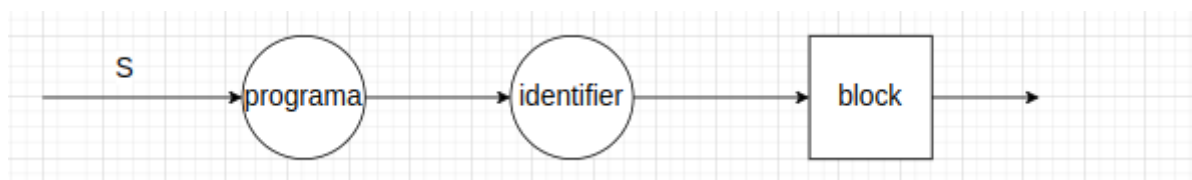


Figura 23: Grafo do procedimento S

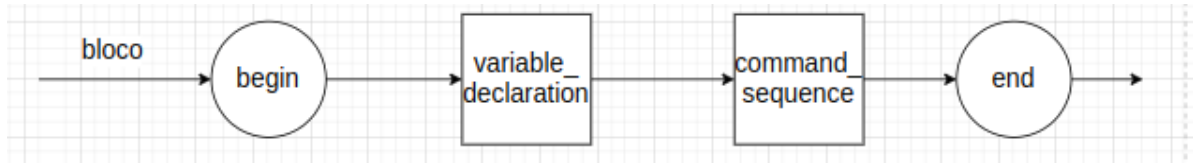


Figura 24: Grafo do procedimento bloco

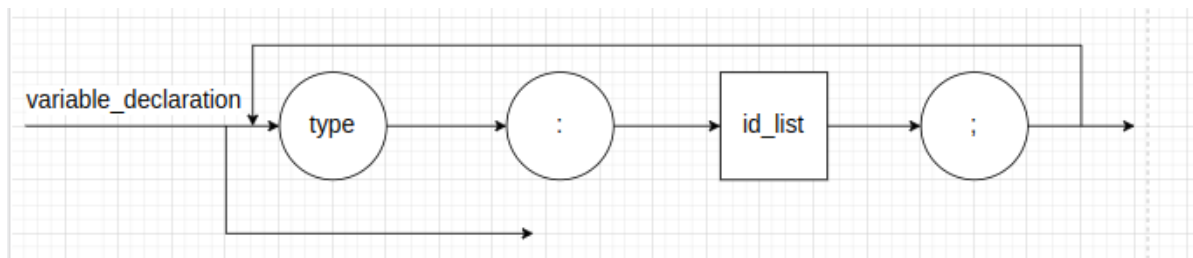


Figura 25: Grafo do procedimento Declaração de variáveis

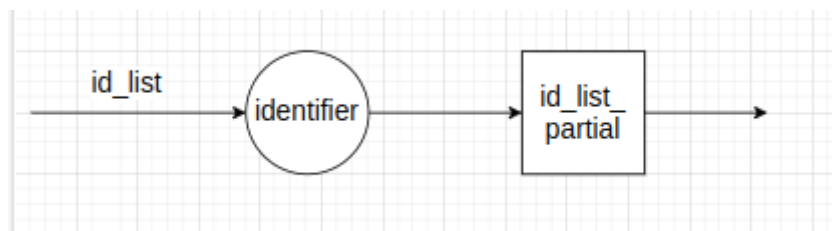


Figura 26: Grafo do procedimento id_list

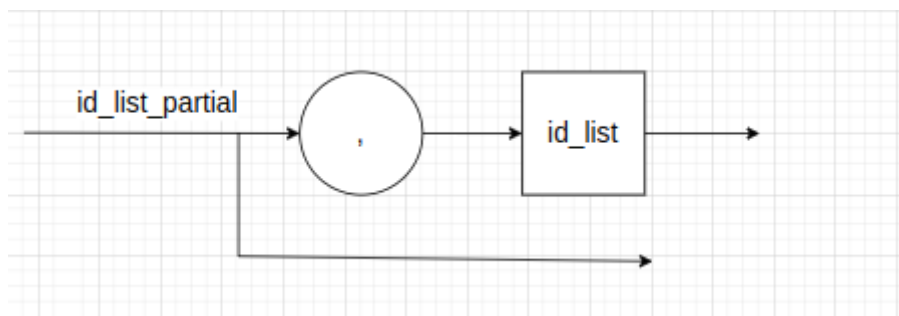


Figura 27: Grafo do procedimento id_list parcial

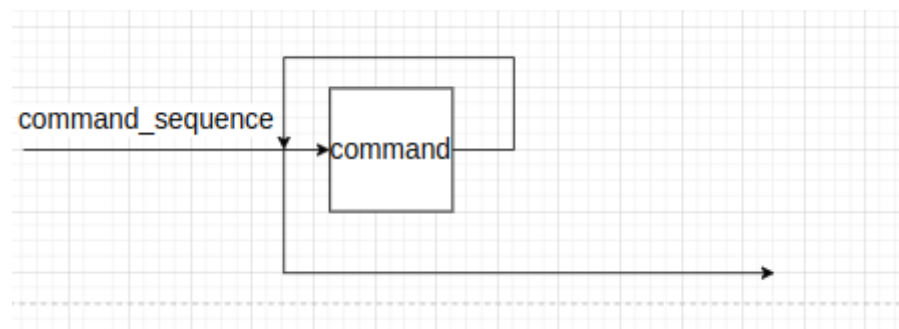


Figura 28: Grafo do procedimento Sequencia de comandos

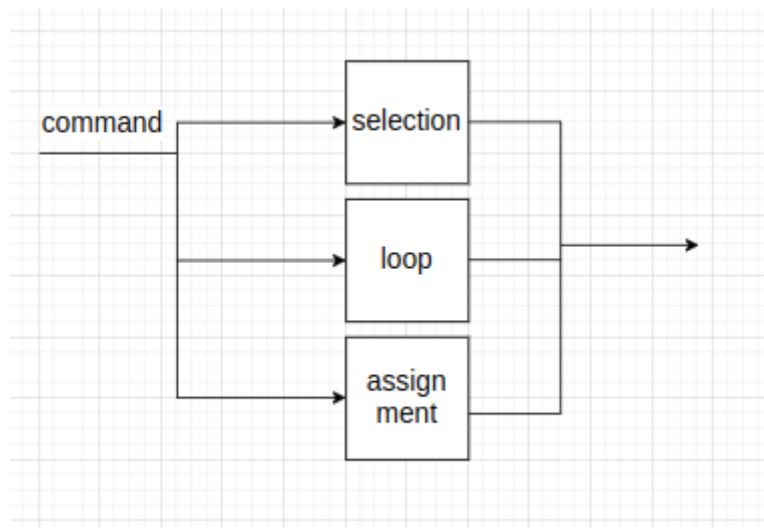


Figura 29: Grafo do procedimento comando

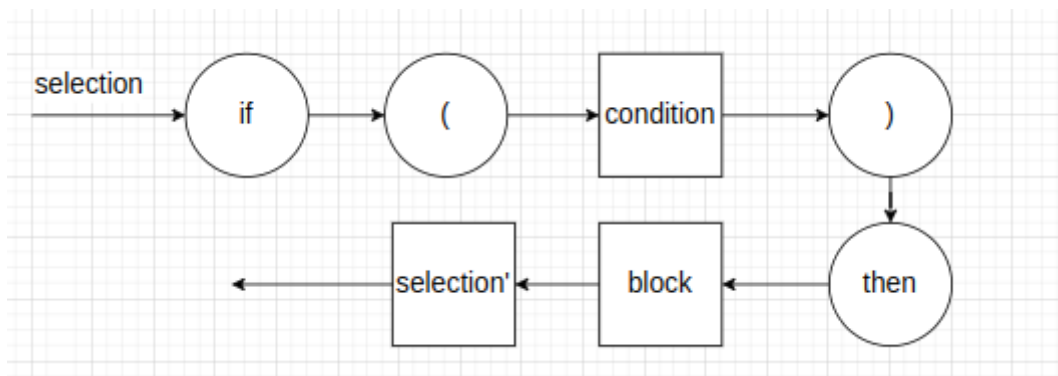


Figura 30: Grafo do procedimento seleção

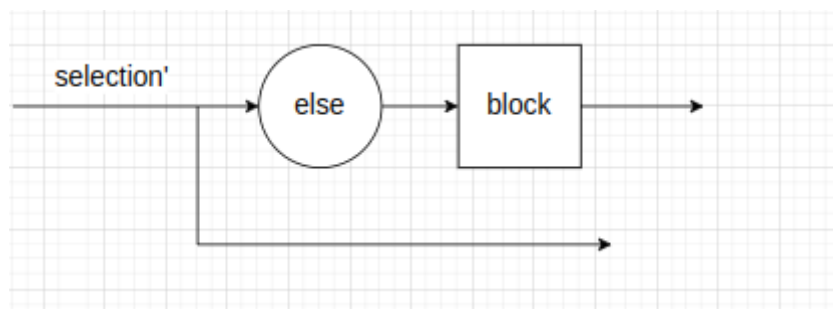


Figura 31: Grafo do procedimento seleção'

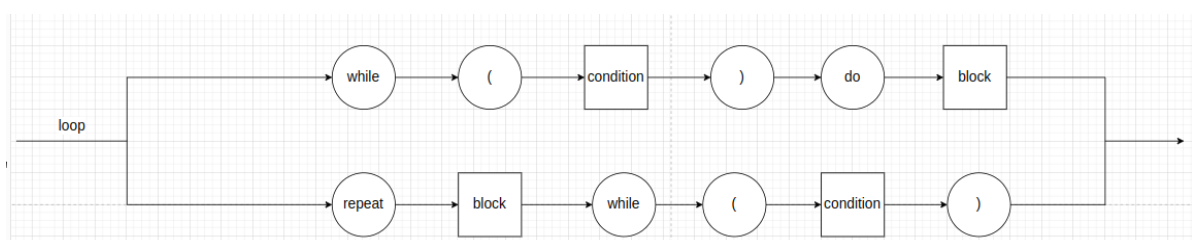


Figura 32: Grafo do procedimento repetição

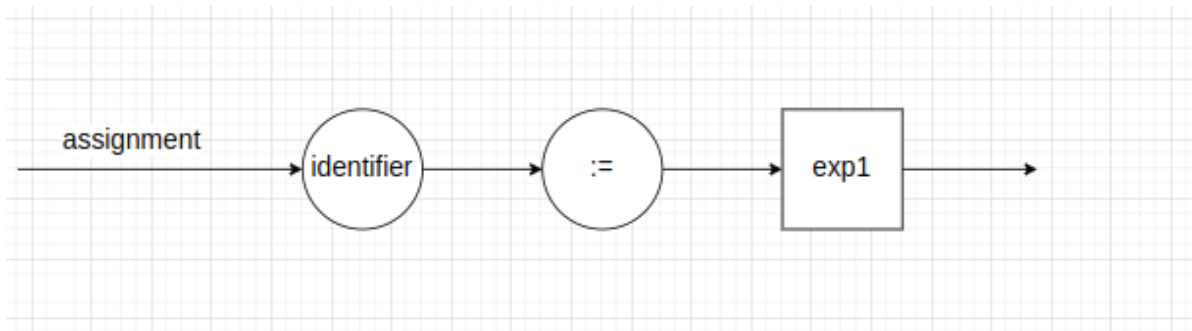


Figura 33: Grafo do procedimento atribuição

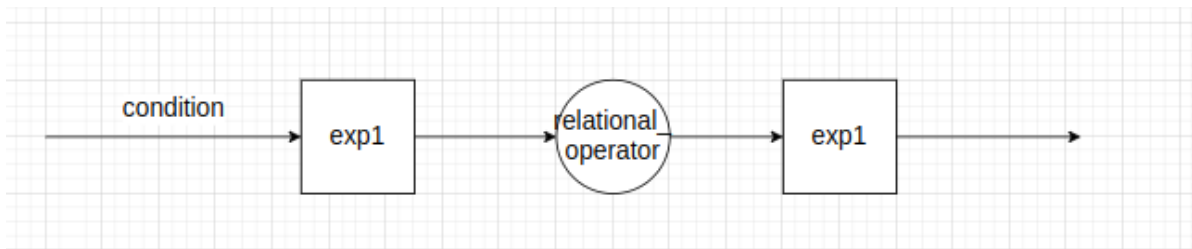


Figura 34: Grafo do procedimento condição

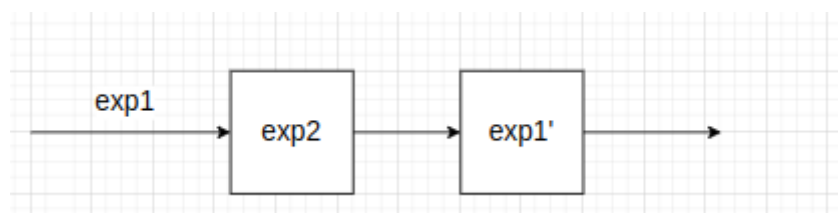


Figura 35: Grafo do procedimento exp1

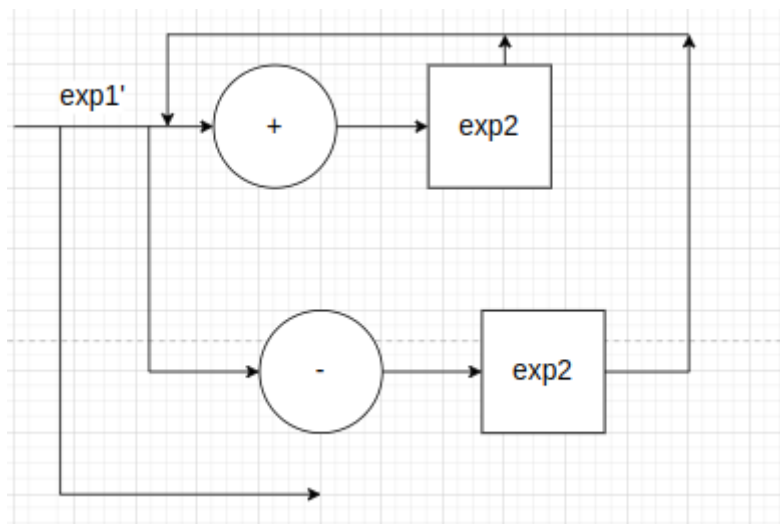


Figura 36: Grafo do procedimento exp1'

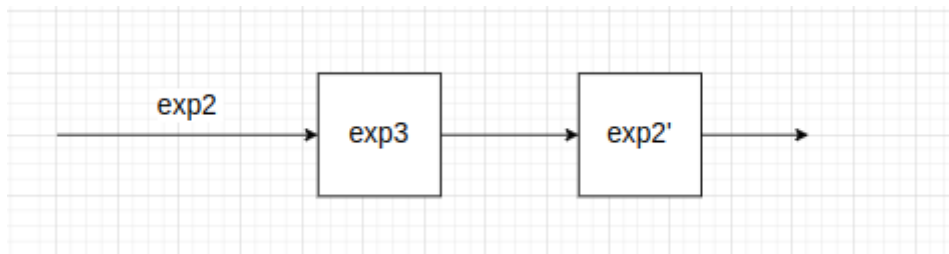


Figura 37: Grafo do procedimento exp2

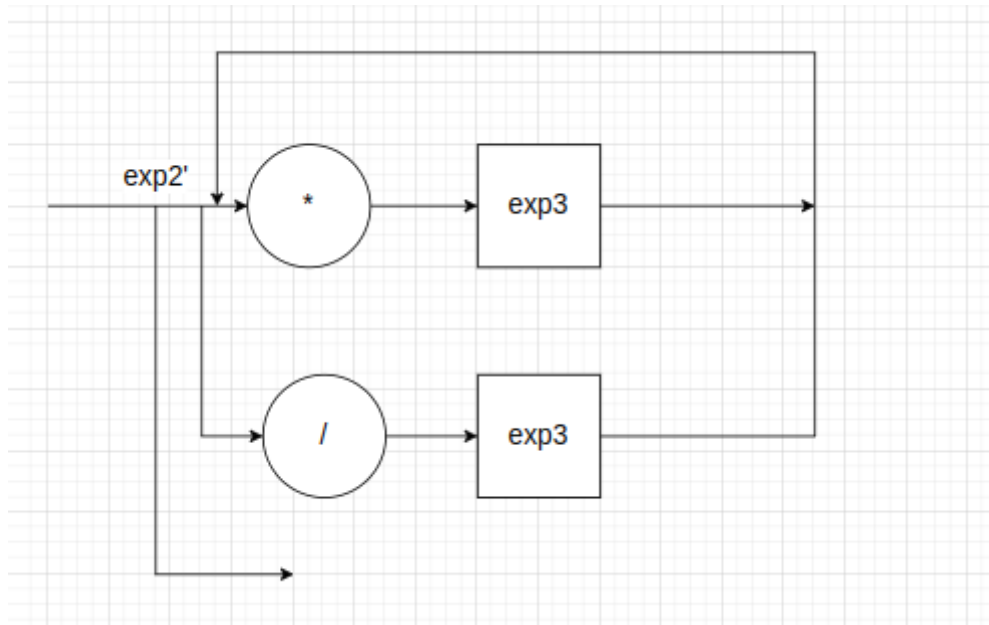


Figura 38: Grafo do procedimento exp2'

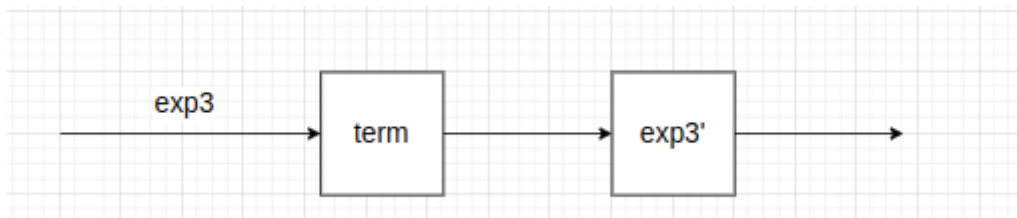


Figura 39: Grafo do procedimento exp3

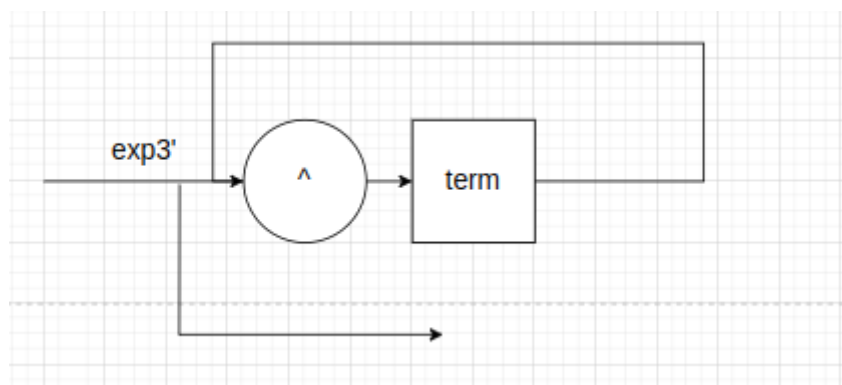


Figura 40: Grafo do procedimento exp3'

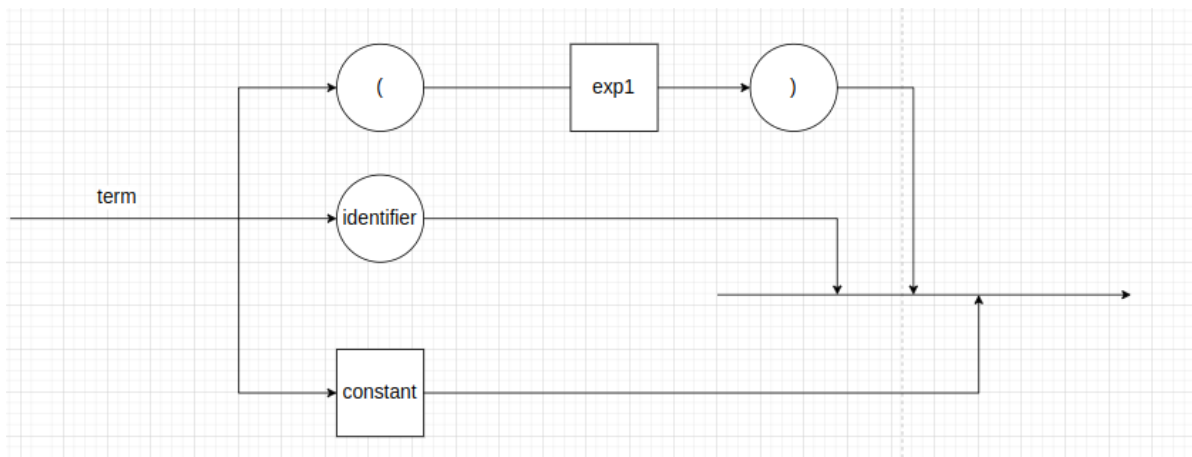


Figura 41: Grafo do procedimento termo

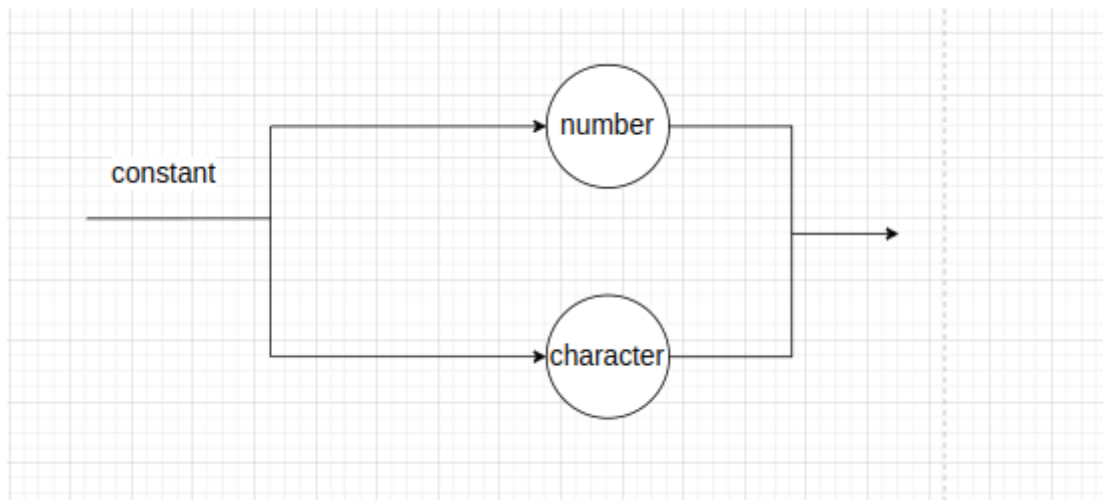


Figura 42: Grafo do procedimento constante

Tendo o analisador sintático implementado, usaremos o seguinte código para teste:

```

programa meuprograma
begin
  int:a,b;
  [Esse é um simples programa que verifica se x>y e conta]
  int:x;
  int:y;
  float:cont;
  x:=50;
  y:=20;
  if(x>y) then
    begin
      cont:=cont+50;
    end
  else
    begin
      cont:= cont-1;
    end
  end
end
  
```


A partir desse código o analisador sintático nos entrega a seguinte árvore de derivação

```
S
PROGRAMA
IDENTIFIER
BLOCK
BEGIN
  VARIABLE_DECLARATION
    TYPE
    TWO_POINTS
    ID_LIST
      IDENTIFIER
      ID_LIST_PARTIAL
      COMMA
      ID_LIST
        IDENTIFIER
        ID_LIST_PARTIAL
        ε
    SEMICOLON
    TYPE
    TWO_POINTS
    ID_LIST
      IDENTIFIER
      ID_LIST_PARTIAL
      ε
    SEMICOLON
    TYPE
    TWO_POINTS
    ID_LIST
      IDENTIFIER
      ID_LIST_PARTIAL
      ε
    SEMICOLON
  COMMAND_SEQUENCE
    ASSIGNMENT
      IDENTIFIER
      ASSIGN
      EXP1
        EXP2
          EXP3
            TERM
              CONSTANT
              INT
            EXP3 '
              ε
          EXP2 '
            ε
        EXP1 '
          ε
      SEMICOLON
```

```

ASSIGNMENT
  IDENTIFIER
  ASSIGN
  EXP1
    EXP2
      EXP3
        TERM
          CONSTANT
          INT
        EXP3 '
          ε
      EXP2 '
        ε
    EXP1 '
      ε
  SEMICOLON
SELECTION
  IF
    OPEN_PARENTHESSES
    CONDITION
    EXP1
      EXP2
        EXP3
          TERM
            IDENTIFIER
          EXP3 '
            ε
        EXP2 '
          ε
      EXP1 '
        ε
    RELOP
    EXP1
      EXP2
        EXP3
          TERM
            IDENTIFIER
          EXP3 '
            ε
        EXP2 '
          ε
      EXP1 '
        ε
    CLOSE_PARENTHESSES
  THEN
    BLOCK
  BEGIN
    VARIABLE_DECLARATION
    COMMAND_SEQUENCE
    ASSIGNMENT
      IDENTIFIER
      ASSIGN
      EXP1
        EXP2
          EXP3
            TERM
              IDENTIFIER
            EXP3 '

```

```

                                ε
                                EXP2'
                                ε
                                EXP1'
                                ARITHMETIC_OP
                                EXP2
                                EXP3
                                TERM
                                CONSTANT
                                EXP3'
                                ε
                                EXP2'
                                ε
                                END
ELSE
    BLOCK
    BEGIN
        VARIABLE_DECLARATION
        COMMAND_SEQUENCE
        ASSIGNMENT
        IDENTIFIER
        ASSIGN
        EXP1
        EXP2
        EXP3
        TERM
        IDENTIFIER
        EXP3'
        ε
        EXP2'
        ε
        EXP1'
        ARITHMETIC_OP
        EXP2
        EXP3
        TERM
        CONSTANT
        EXP3'
        ε
        EXP2'
        ε
    END
END

```