Lucas Palmer

Email: lucaspalmer8@gmail.com Website: lucaspalmer8.github.io

EDUCATION

Waterloo, ON University of Waterloo Sept 2013 - Apr 2018

- Bachelor of Math with majors in Computer Science, Applied Math, and Computational Math
- 95% math faculty average in third and fourth year

ACADEMIC EXPERIENCE

Undergraduate Research Assistant

University of Waterloo

Jan - Apr 2017

Redesigned the user interface and added various analytical tools to an Android app that analyses network traffic

Undergraduate Research Assistant

University of Waterloo

Sept - Dec 2016

Used modern trends in Android programming to redesign an investment simulation Android app

PROFESSIONAL EXPERIENCE

Software Engineering Intern

Amazon - Seattle, WA

Sept - Dec 2017

- Built a Django web tool that generates test cases for the Alexa machine learning platform
- Wrote a Python script that updates model training sets to better match live data in the NLU pipeline

Software Engineering Intern

Google - Mountain View, CA

May - Aug 2017

- Worked on the personal actions team within Google Assistant and received an offer for full-time conversion
- Created a query rewrite feature in Google Assistant server with validation logic in Android and iOS frontends
- Used internal Google technologies to create a Google Assistant dialog for modifying settings with voice commands
- Built the initial version of the iOS frontend for an upcoming Google Assistant feature

Software Developer Intern

Toast - Boston, MA

May - Aug 2016

- Fully developed an Android display that got 1284 views with an average view time of 41 seconds in 2 weeks
- Worked on a team of 3 to build the consumer-facing kiosk feature in the Android app
- Investigated and implemented an optimization that reduced the cash-drawer open time by up to 40x

Software Developer Intern

BigRoad - Waterloo, ON

Sept - Dec 2015

Expanded the Selenium and Appium automated testing suites in the early stages of the testing infrastructure

Software Developer Intern

Side Effects Software - Toronto, ON

May - Aug 2015

Created a visual effects software node to control world-level geometry objects using Python scripts

TECHNICAL PROJECTS

- Hack Holyoke (2016): React JS and AWS S3 web app, team of 2, Best AWS Hack Winner
- Hack Penn State (2016): Climate and agriculture React JS app, team of 3, Food for Thought Prize Winner
- Hack Ohio State (2016): Myo arm band drawing app, team of 3
- Hack Harvard (2016): Text-message enabled Android app for planning and organization, solo project

ADDITIONAL EXPERIENCE AND AWARDS

- Computational Math Scholarship (2016, 2017): Top grades in University of Waterloo Computational Math
- President's Research Award (2016, 2017): University of Waterloo grant for part-time research
- Odyssey of the Mind World Finals, 2nd Place (2016): Performed an 8-minute, problem-solving dramatic skit
- Google Games, 2nd Place (2016): A coding and problem-solving competition hosted in Waterloo
- Beach Volleyball Provincial Champion (2015): In the Ontario 24U age division
- Beach Volleyball National Champion (2013, 2014): In the Canadian 18U and 22U age divisions
- Team Canada, Beach Volleyball World Championships (2014): In the U21 age division, Larnaca, Cyprus
- National Scholarship (2013 2018, declined): Distinguished achievements, University of Waterloo faculty of math

LANGUAGES AND TECHNOLOGIES

Android, Java, C++, iOS, Objective-C, Hadoop, Spark, Django, Python, HTML, CSS, JQuery, JavaScript