

Mathematical Logic

Part Two

Next Time

- ***First-Order Translations***
 - How do we translate from English into first-order logic?
- ***Quantifier Orderings***
 - How do you select the order of quantifiers in first-order logic formulas?
- ***Negating Formulas***
 - How do you mechanically determine the negation of a first-order formula?
- ***Expressing Uniqueness***
 - How do we say there's just one object of a certain type?

Recap from Last Time

Recap So Far

- A ***propositional variable*** is a variable that is either true or false.
- The ***propositional connectives*** are as follows:
 - Negation: $\neg p$
 - Conjunction: $p \wedge q$
 - Disjunction: $p \vee q$
 - Implication: $p \rightarrow q$
 - Biconditional: $p \leftrightarrow q$
 - True: \top
 - False: \perp

First-Order Logic

What is First-Order Logic?

- ***First-order logic*** is a logical system for reasoning about properties of objects.
- Augments the logical connectives from propositional logic with
 - ***predicates*** that describe properties of objects,
 - ***functions*** that map objects to one another, and
 - ***quantifiers*** that allow us to reason about multiple objects.

Some Examples

*Likes(You, ComicBooks) v Likes(You, GoodMovies)
v Likes(You, AwesomeWomenInTech) →
Likes(You, BlackPanther)*



These blue terms are called **constant symbols**. Unlike propositional variables, they refer to *objects*, not *propositions*.

The red things that look like function calls are called **predicates**. Predicates take objects as arguments and evaluate to true or false.

$LessThan(3, 5) \wedge LessThan(5, 10) \rightarrow LessThan(3, 10)$

What remains are traditional propositional connectives. Because each predicate evaluates to true or false, we can connect the truth values of predicates using normal propositional connectives.

Reasoning about Objects

- To reason about objects, first-order logic uses *predicates*.
- Examples:

Cute(Quokka)

Likes(DrLee, CS103)

Likes(DrLee, Quokka)

\neg *Cute(Mosquito)*

\neg *Likes(DrLee, Mosquito)*

- Applying a predicate to arguments produces a proposition, which is either true or false.
- Typically, when you're working in FOL, you'll have a list of predicates, what they stand for, and how many arguments they take. It'll be given separately than the formulas you write.

First-Order Sentences

- Sentences in first-order logic can be constructed from predicates applied to objects:

$Cute(a) \rightarrow Dikdik(a) \vee Kitty(a) \vee Puppy(a)$

$Succeeds(You) \leftrightarrow Practices(You)$

$x < 8 \rightarrow x < 137$

The less-than sign is just another predicate. Binary predicates are sometimes written in **infix notation** this way.

Numbers are not “built in” to first-order logic. They’re constant symbols just like “You” and “a” above.

Equality

- First-order logic is equipped with a special predicate **=** that says whether two objects are equal to one another.
- Equality is a part of first-order logic, just as \rightarrow and \neg are.
- Examples:

TomMarvoloRiddle = LordVoldemort

MorningStar = EveningStar

- Equality can only be applied to **objects**; to state that two **propositions** are equal, use \leftrightarrow .

Let's see some more examples.

*FavoriteMovieOf(You) \neq FavoriteMovieOf(Date) \wedge
StarOf(FavoriteMovieOf(You)) = StarOf(FavoriteMovieOf(Date))*

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$$\text{FavoriteMovieOf}(\text{You}) \neq \text{FavoriteMovieOf}(\text{Date}) \wedge$$
$$\text{StarOf}(\text{FavoriteMovieOf}(\text{You})) = \text{StarOf}(\text{FavoriteMovieOf}(\text{Date}))$$

FavoriteMovieOf(You) ≠ FavoriteMovieOf(Date) ∧
StarOf(FavoriteMovieOf(You)) = StarOf(FavoriteMovieOf(Date))

These purple terms are **functions**. Functions take objects as input and produce objects as output.

$$\text{FavoriteMovieOf}(\text{You}) \neq \text{FavoriteMovieOf}(\text{Date}) \wedge$$
$$\text{StarOf}(\text{FavoriteMovieOf}(\text{You})) = \text{StarOf}(\text{FavoriteMovieOf}(\text{Date}))$$

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Functions

- First-order logic allows **functions** that return objects associated with other objects.
- Examples:

ColorOf(Sky)

MedianOf(x, y, z)

$x + y$

- As with predicates, functions can take in any number of arguments, but always return a single value.
- Functions evaluate to **objects**, not **propositions**.

Objects and Predicates

- When working in first-order logic, be careful to keep objects (actual things) and predicates (true or false) separate.

- You cannot apply connectives to objects:



Venus \rightarrow *TheSun*



- You cannot apply functions to propositions:



StarOf(IsRed(Sun) \wedge IsGreen(Mars))



- Ever get confused? *Just ask!*

The Type-Checking Table

	... operate on and produce
Connectives (\leftrightarrow , \wedge , etc.) ...	propositions	a proposition
Predicates ($=$, etc.) ...	objects	a proposition
Functions ...	objects	an object

Type Inference

Consider the following formula in first-order logic:

$$R(y) \rightarrow (S(x, y) = T(x))$$

Assuming that this formula is syntactically correct, which of R , S , and T are **predicates** and which are **functions**?

- A. R is a **predicate**, S is a **predicate**, and T is a **predicate**.
- B. R is a **predicate**, S is a **predicate**, and T is a **function**.
- C. R is a **predicate**, S is a **function**, and T is a **predicate**.
- D. R is a **predicate**, S is a **function**, and T is a **function**.
- E. R is a **function**, S is a **predicate**, and T is a **predicate**.
- F. R is a **function**, S is a **predicate**, and T is a **function**.
- G. R is a **function**, S is a **function**, and T is a **predicate**.
- H. R is a **function**, S is a **function**, and T is a **function**.

Answer at **PollEv.com/cs103** or
text **CS103** to **22333** once to join, then **A, B, C, ..., or H**.

One last (and major) change

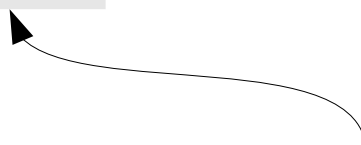
Some muggle is intelligent.

Some muggle is intelligent.

$\exists m. (Muggle(m) \wedge Intelligent(m))$

Some muggle is intelligent.

$\exists m. (Muggle(m) \wedge Intelligent(m))$



\exists is the **existential quantifier**
and says “for some choice of m ,
the following is true.”

The Existential Quantifier

- A statement of the form

$\exists x.$ *some-formula*

is true if, for *some* choice of x , the statement ***some-formula*** is true when that x is plugged into it.

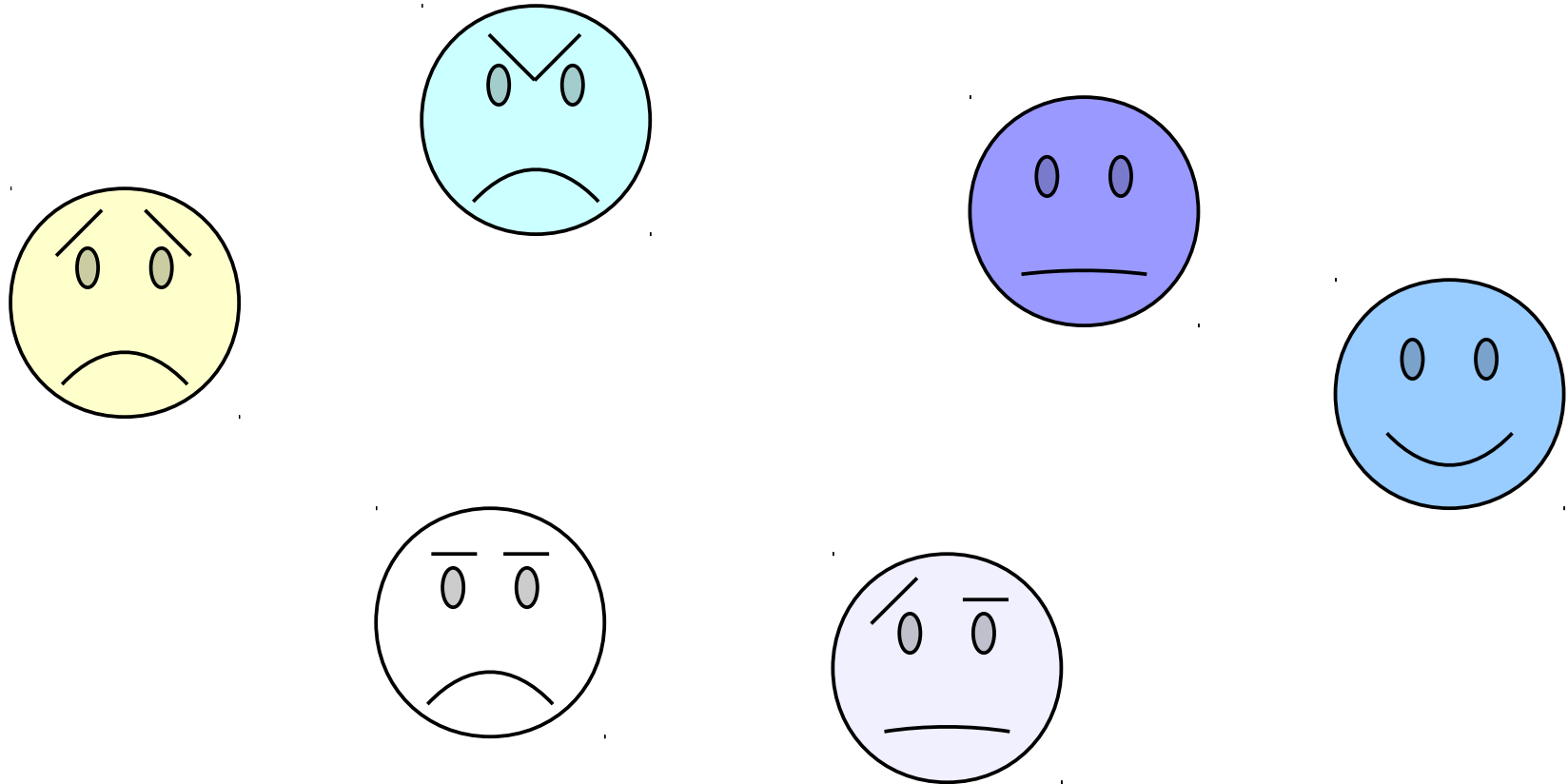
- Examples:

$\exists x. (Even(x) \wedge Prime(x))$

$\exists x. (TallerThan(x, me) \wedge LighterThan(x, me))$

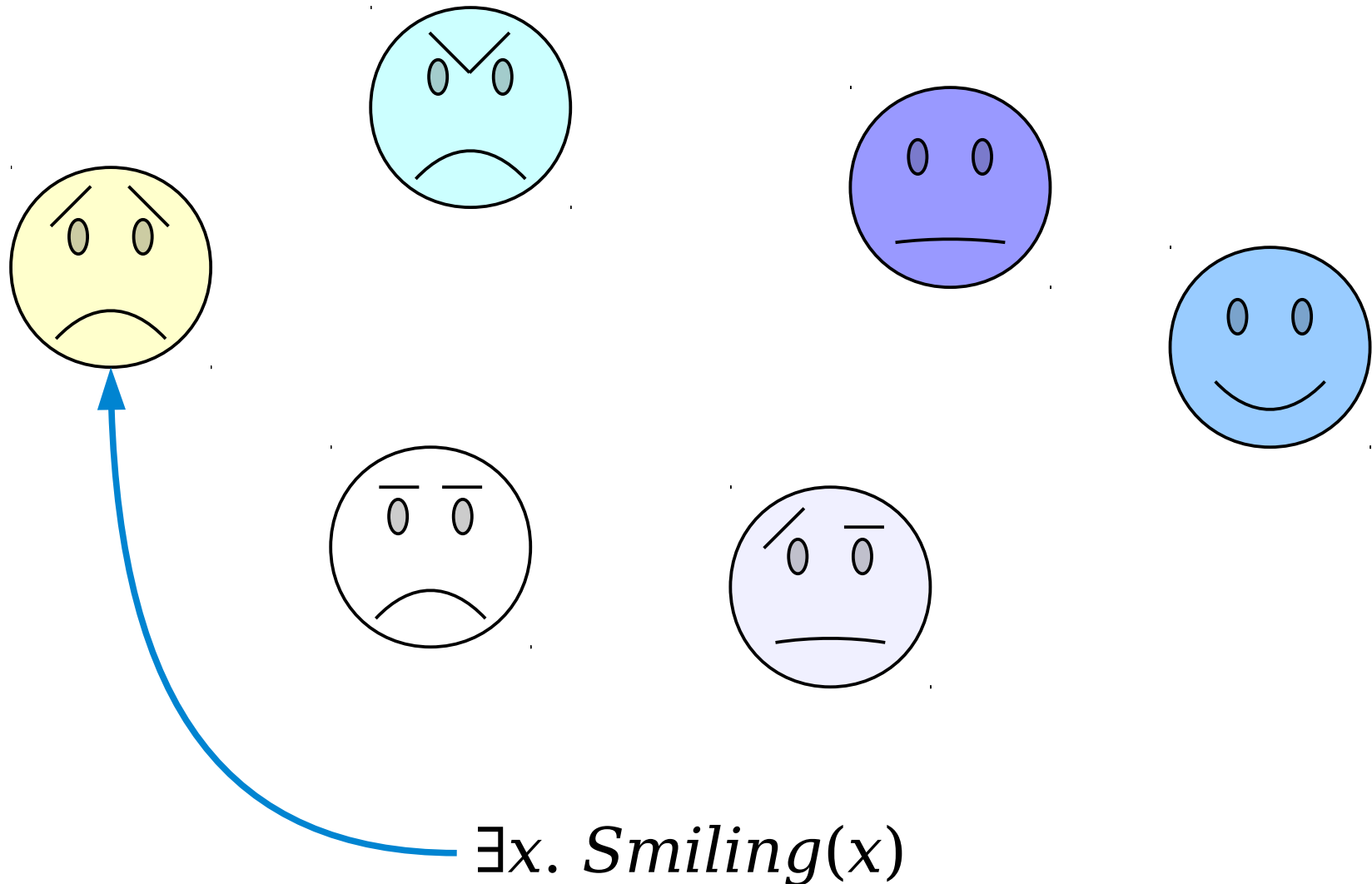
$(\exists w. Will(w)) \rightarrow (\exists x. Way(x))$

The Existential Quantifier

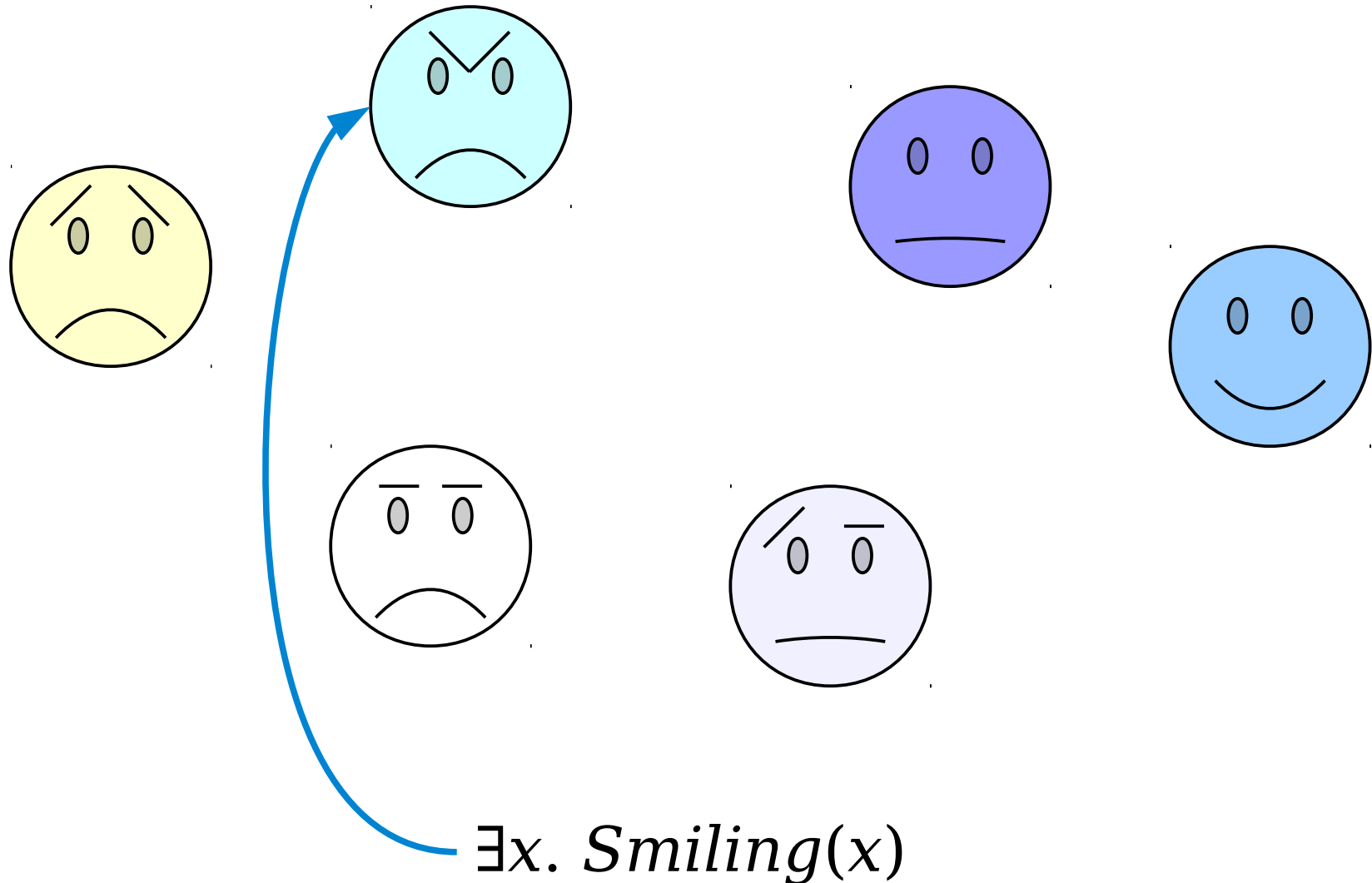


$\exists x. \textit{Smiling}(x)$

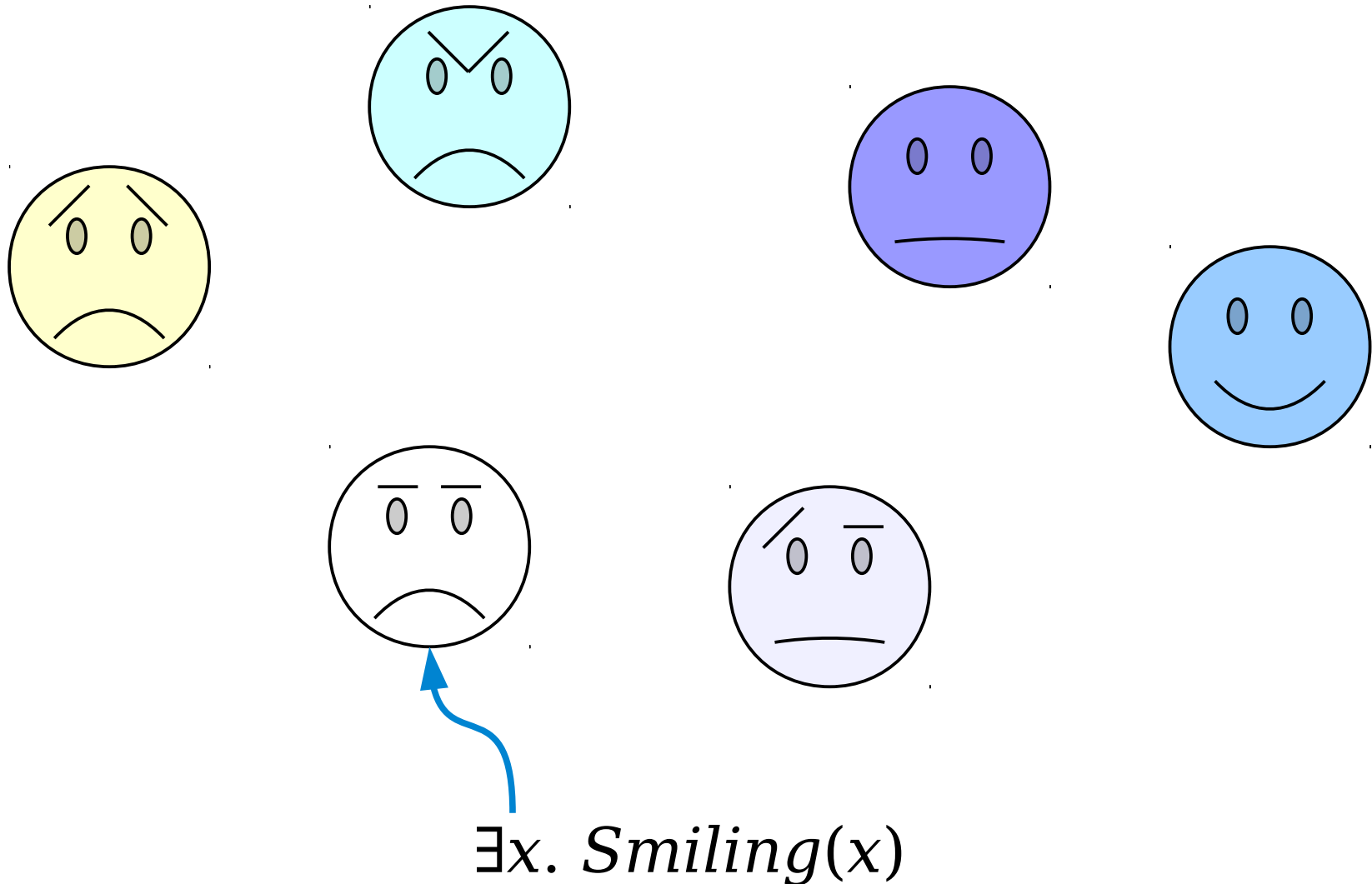
The Existential Quantifier



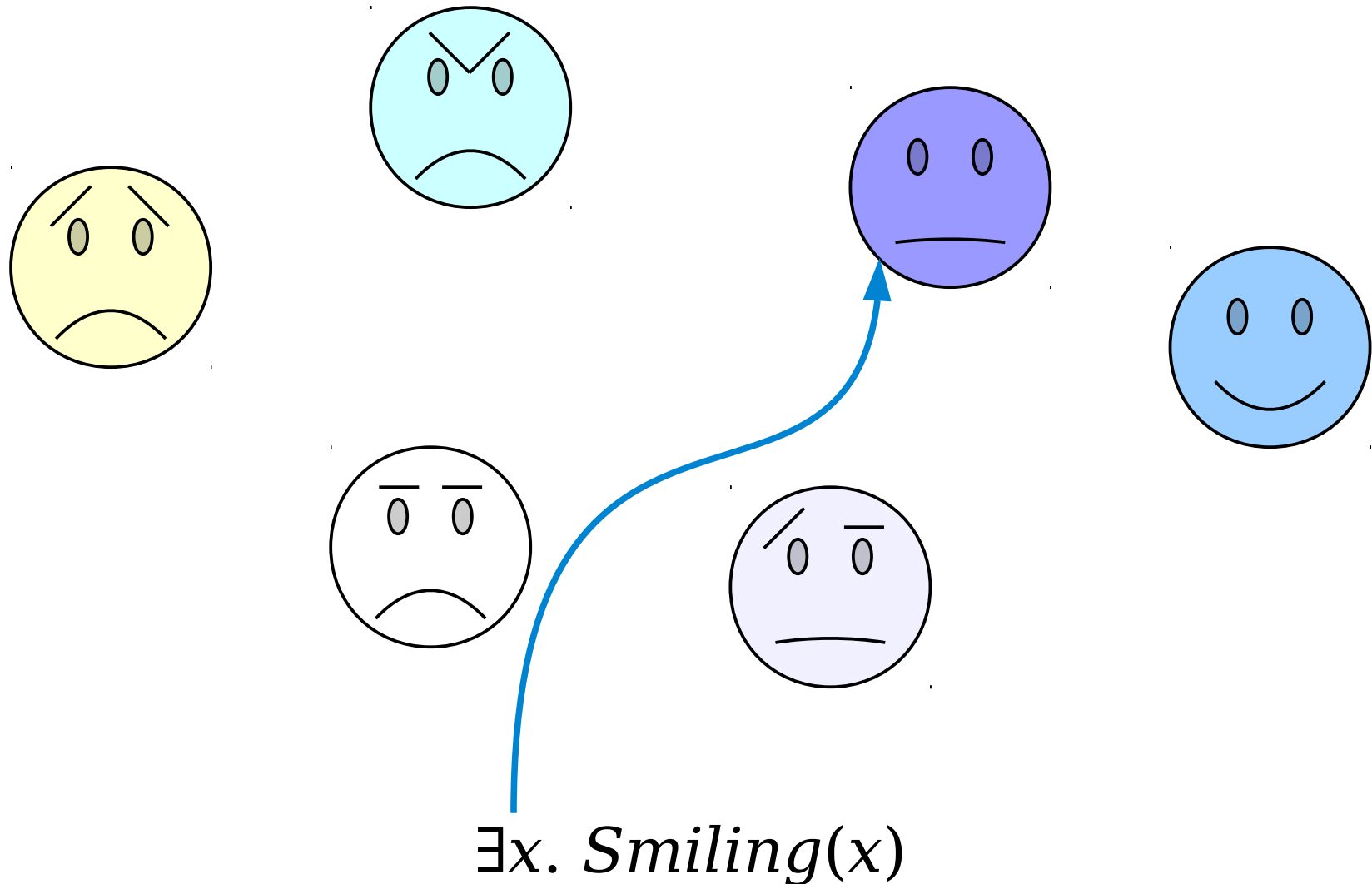
The Existential Quantifier



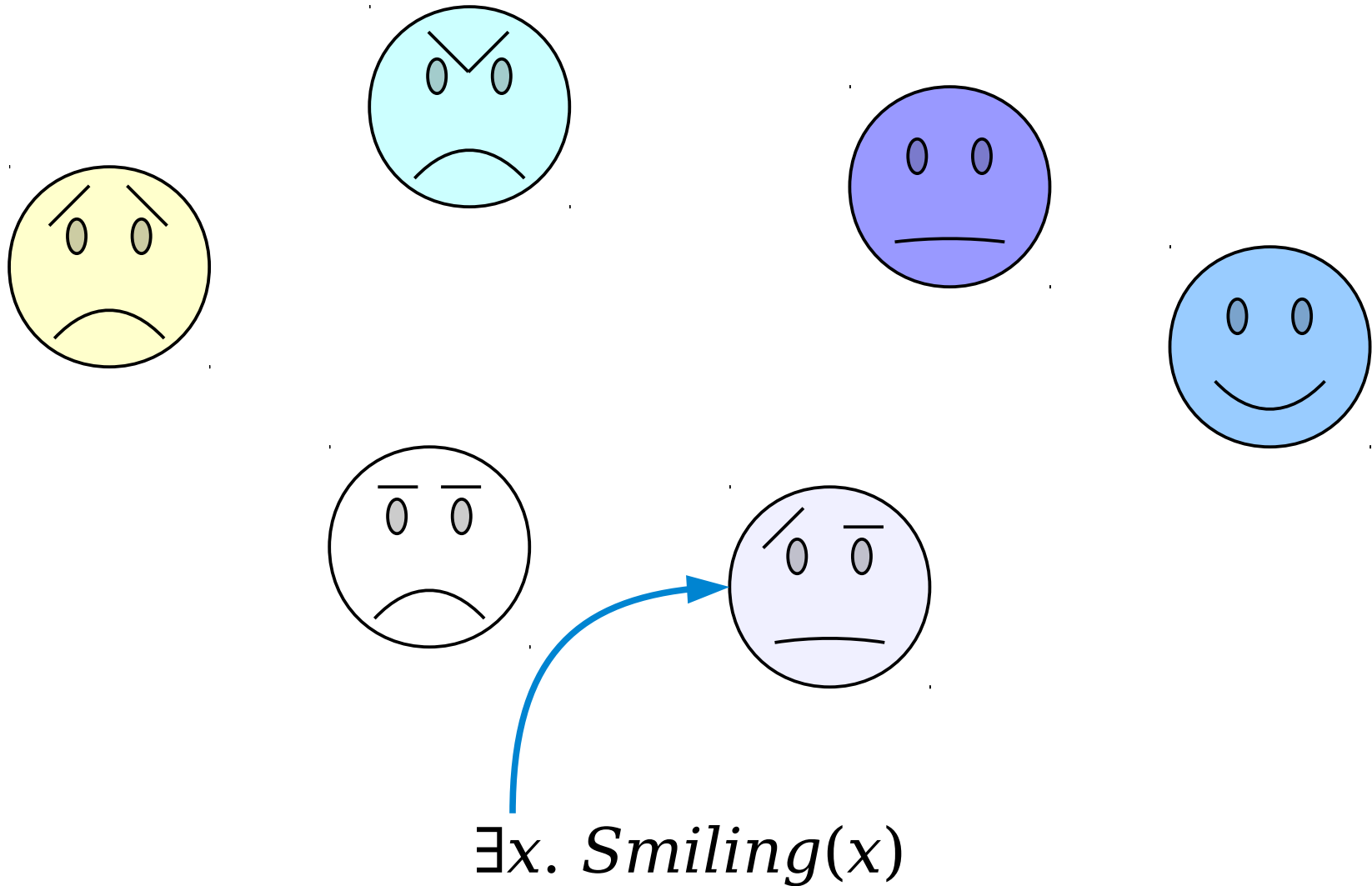
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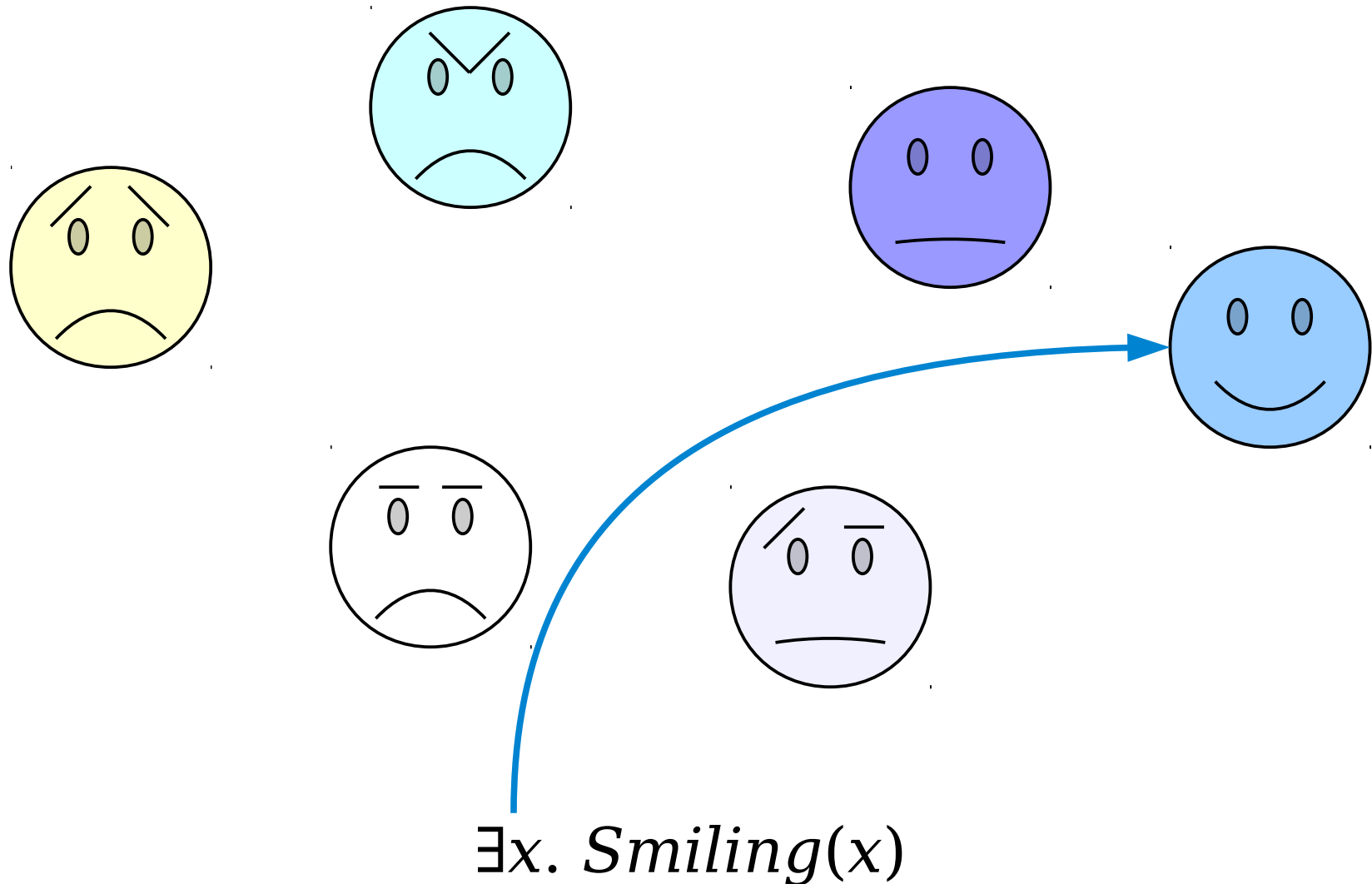
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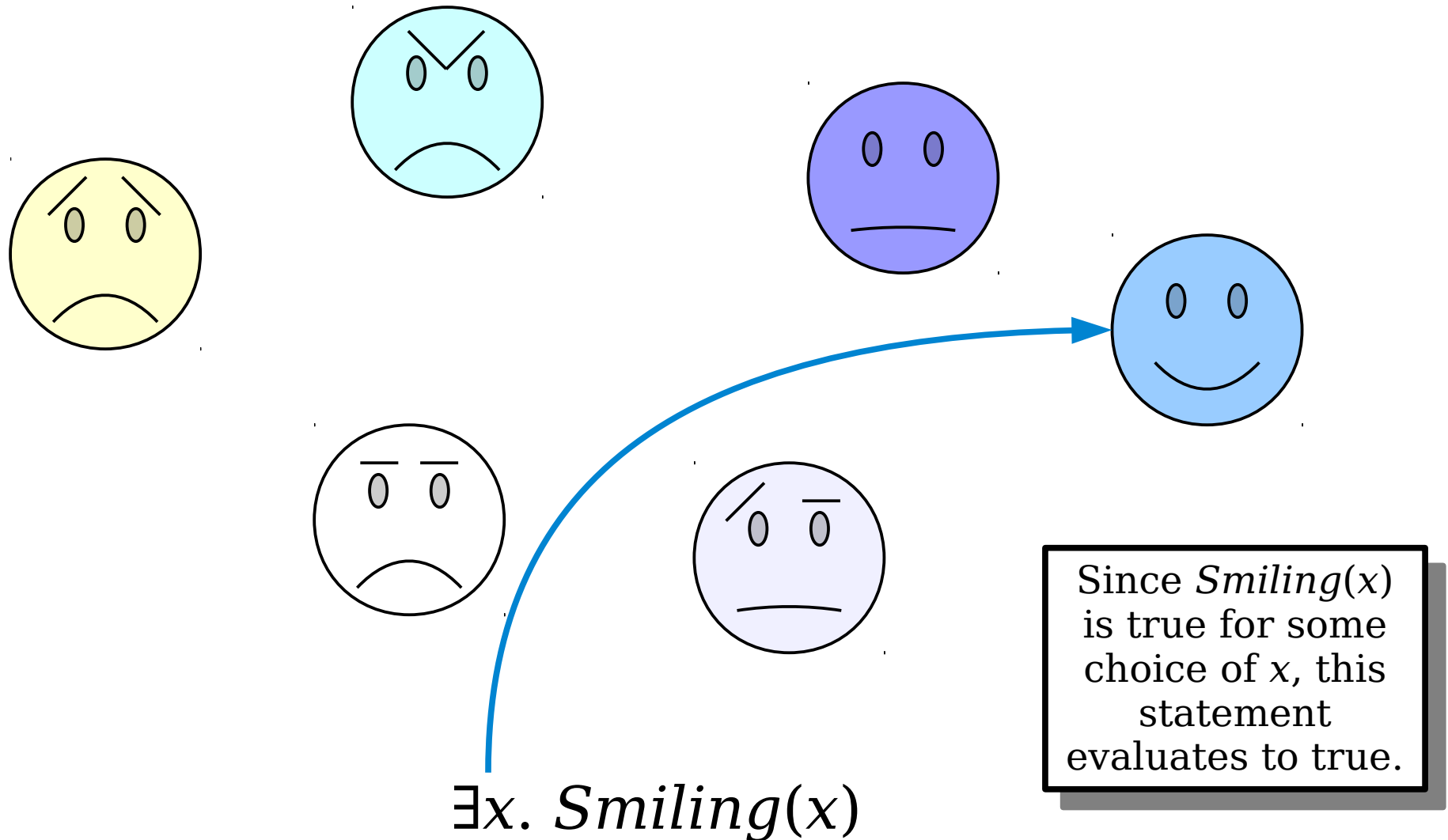
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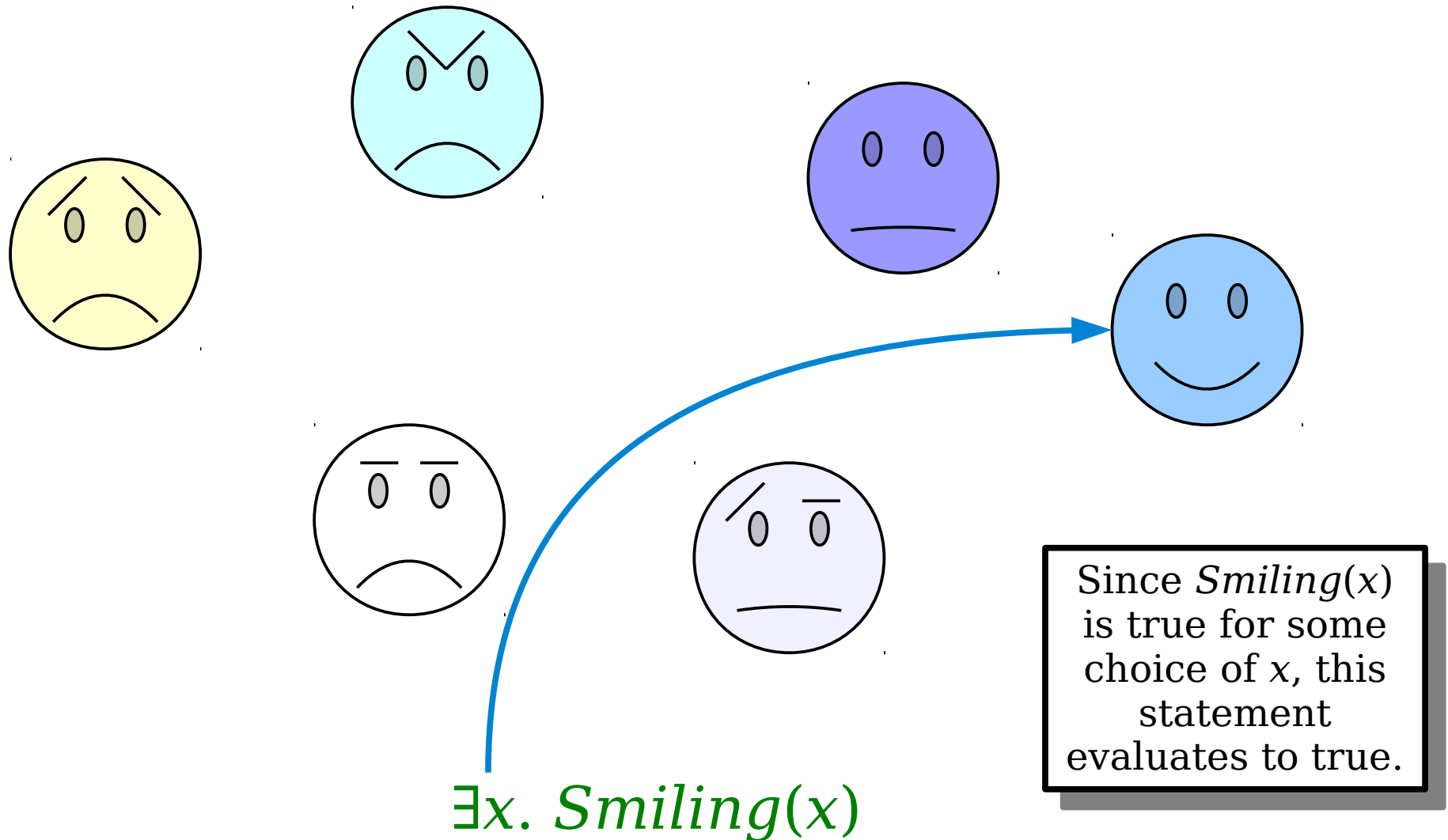
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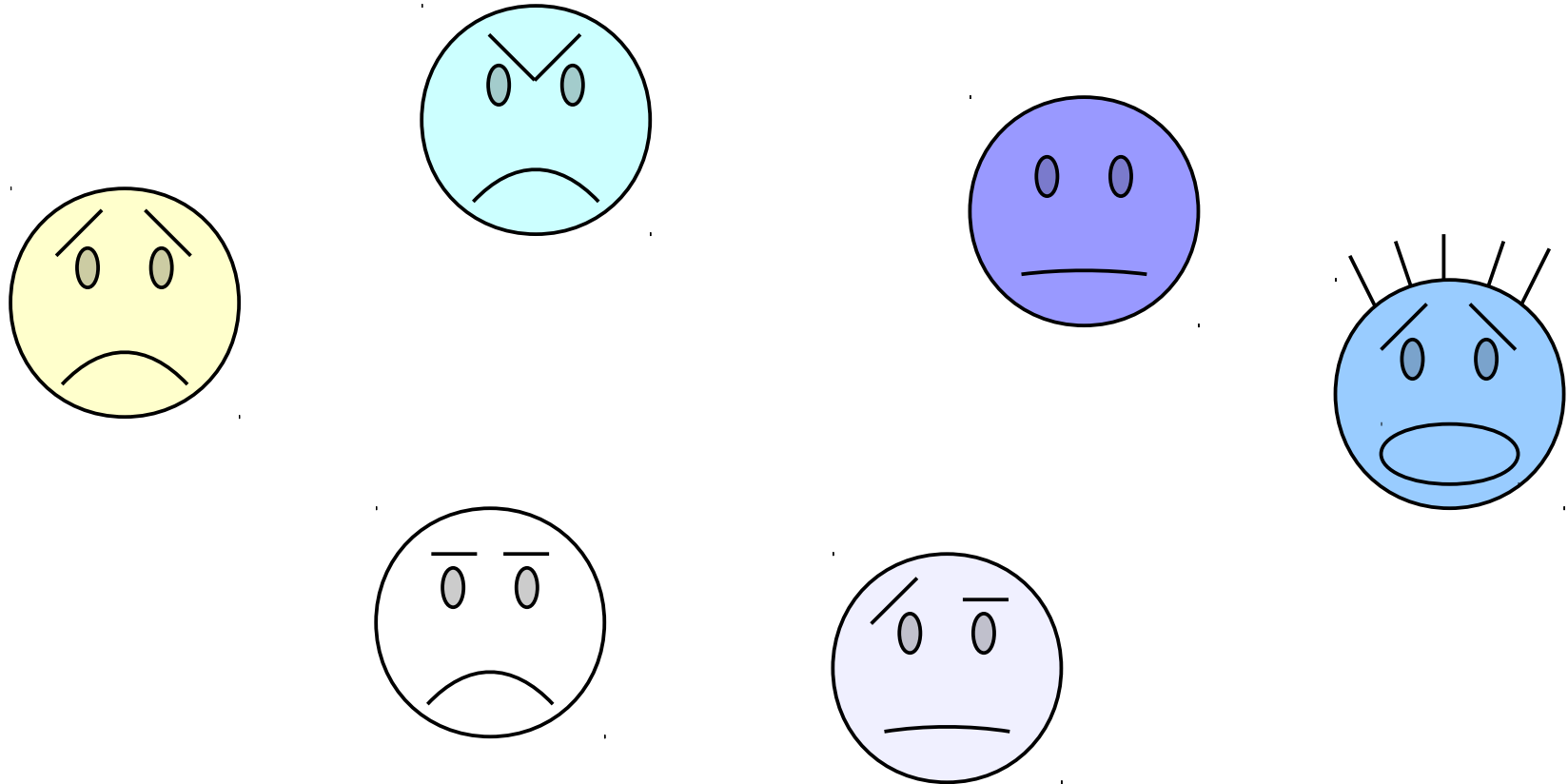
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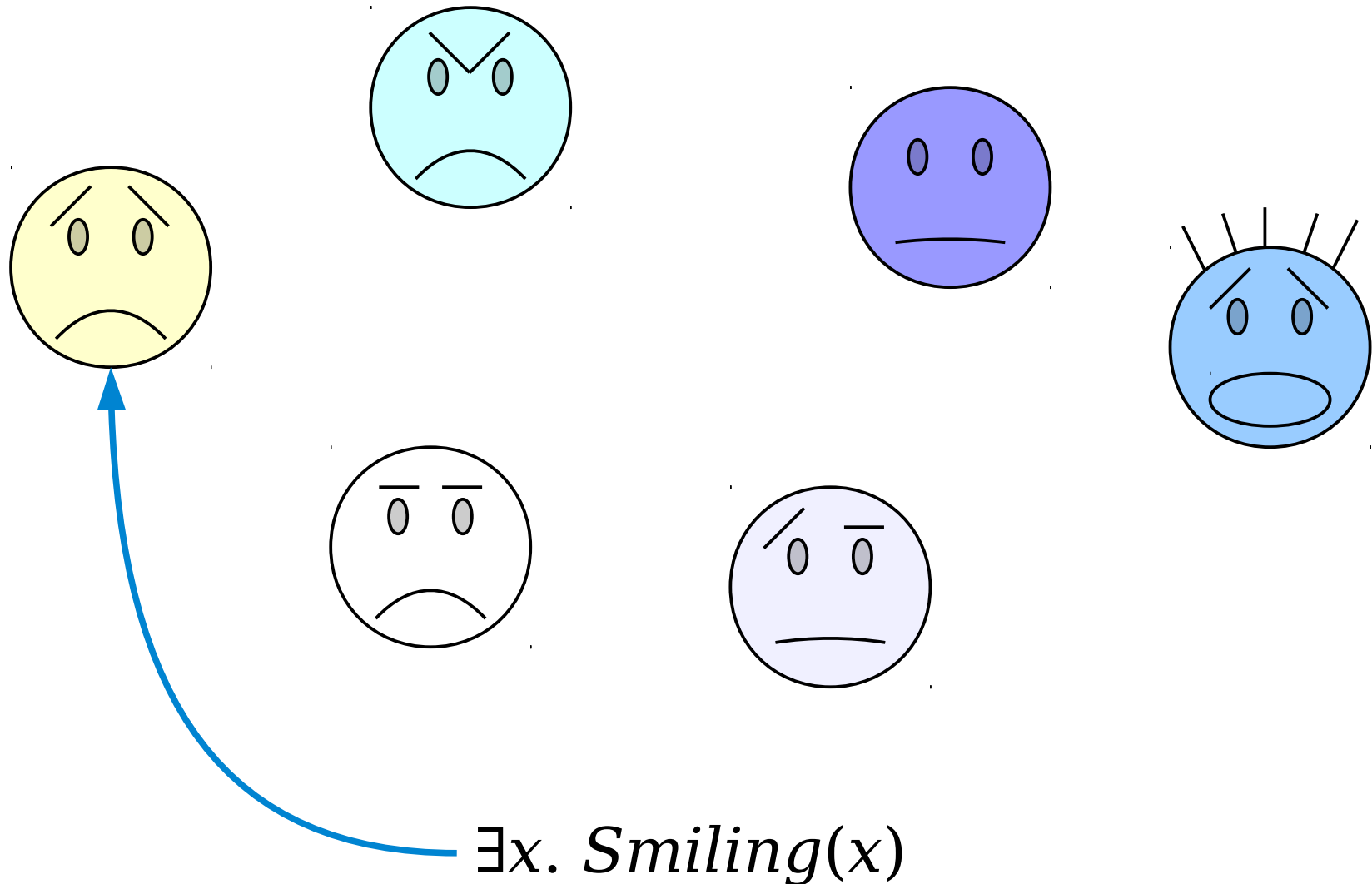


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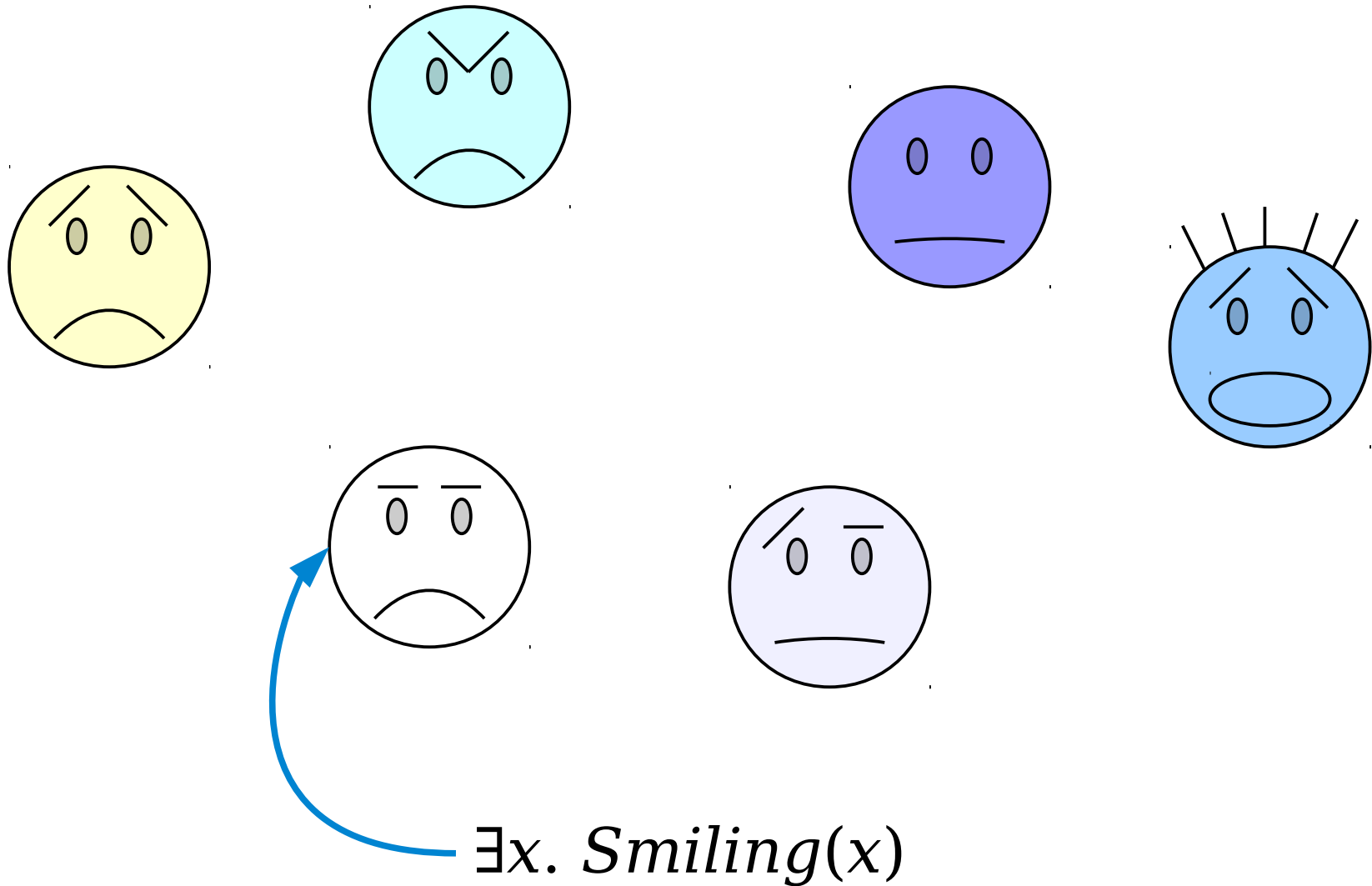


$\exists x. \textit{Smiling}(x)$

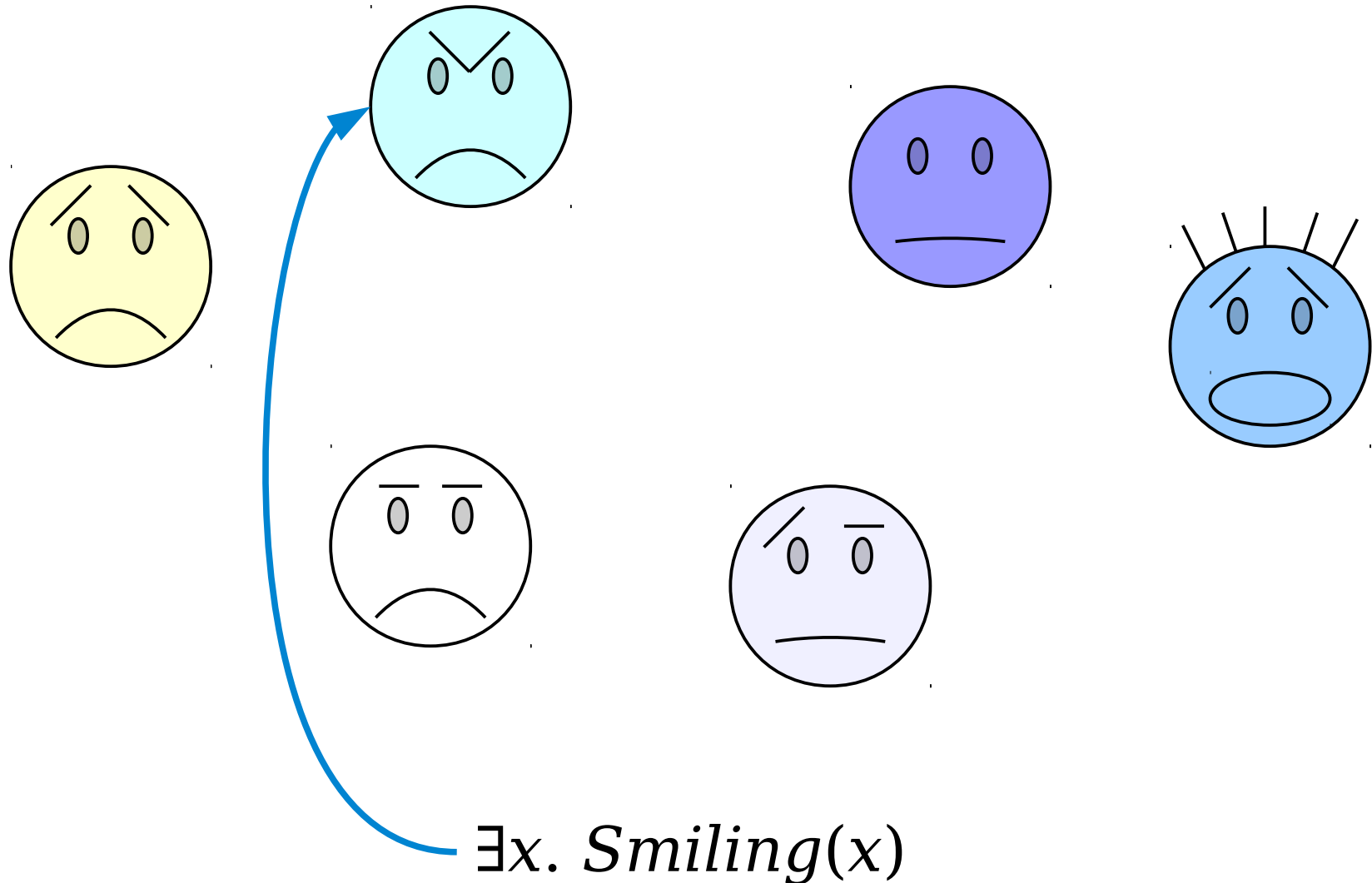
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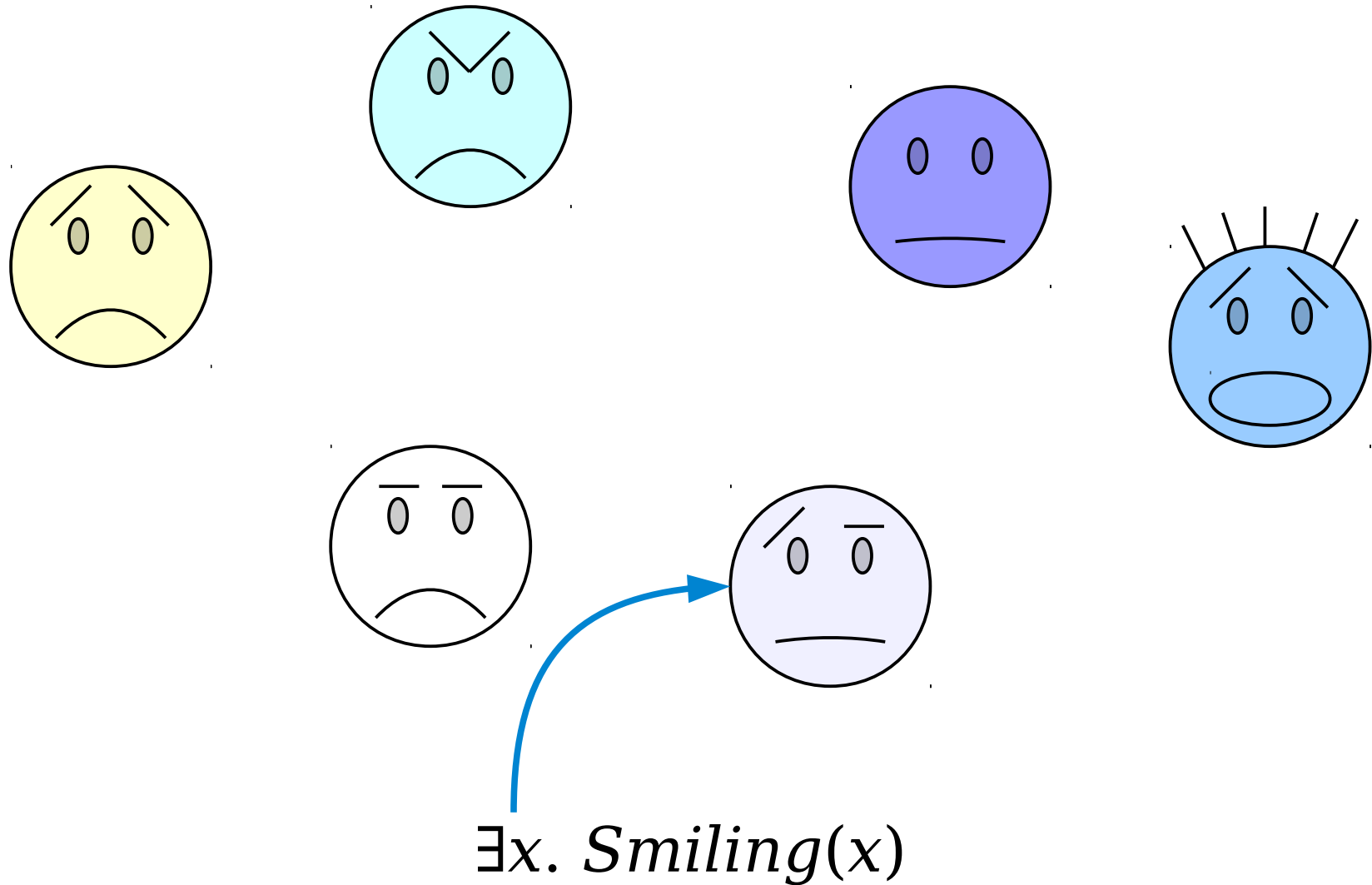
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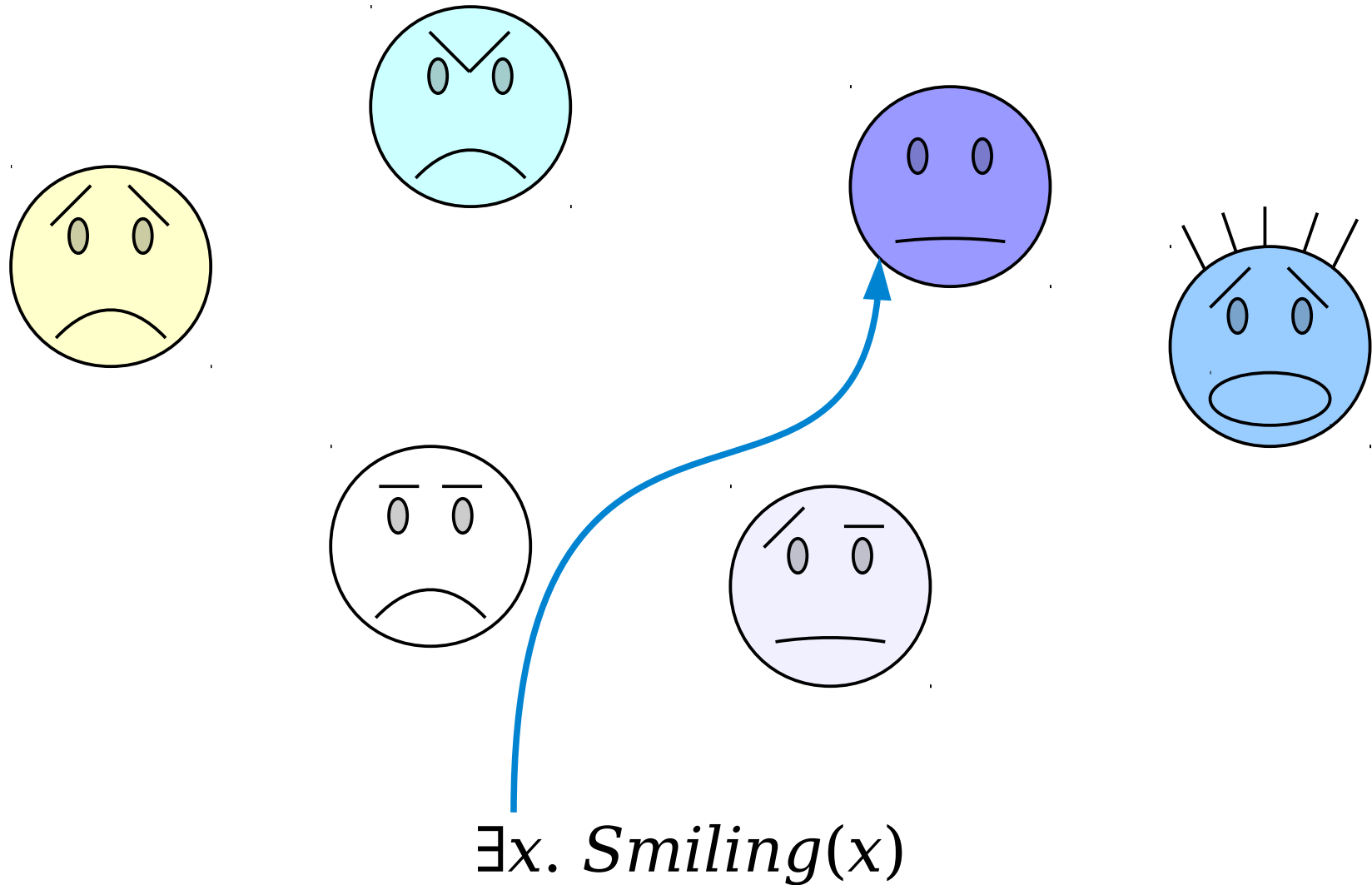
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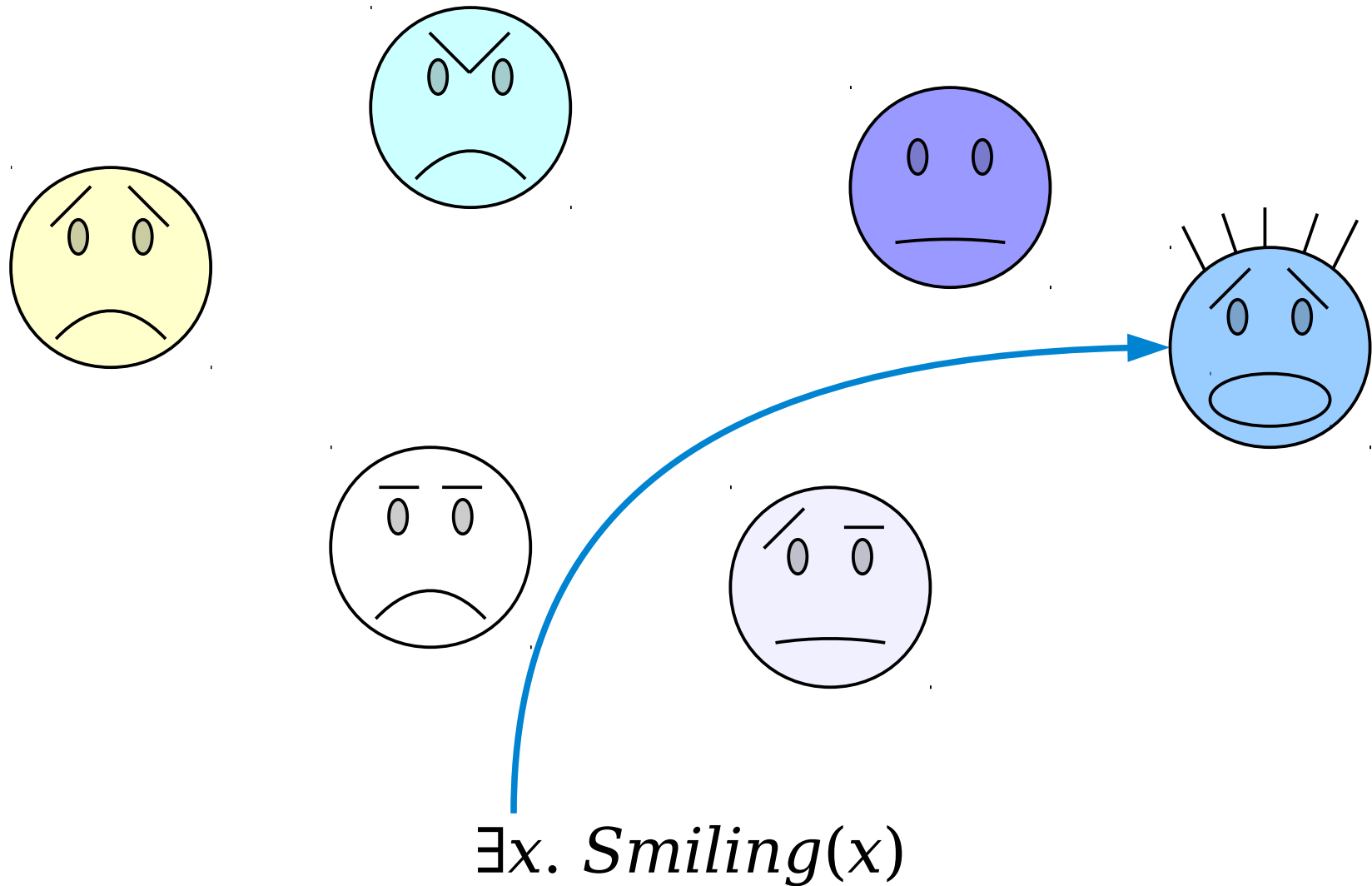
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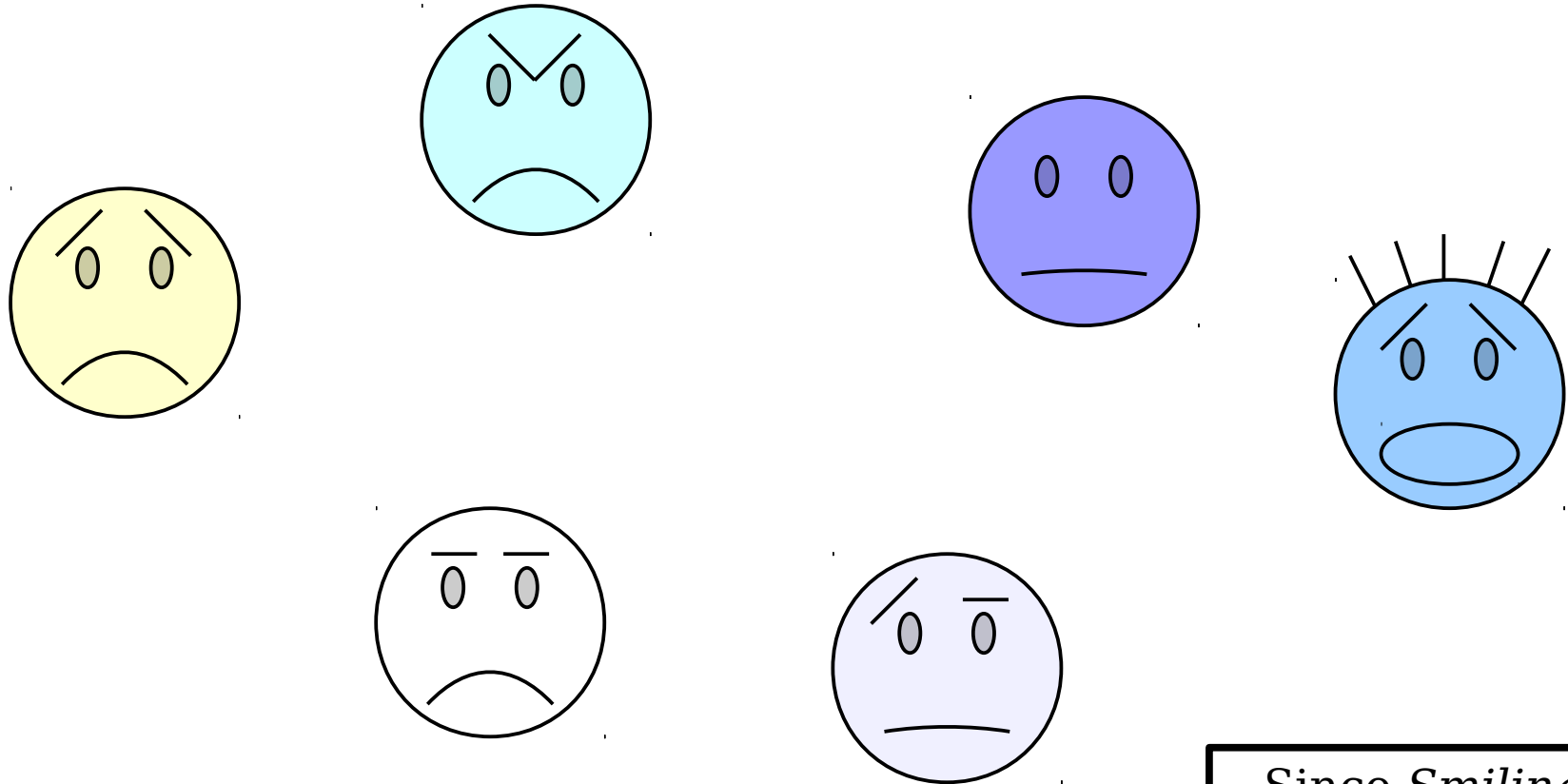
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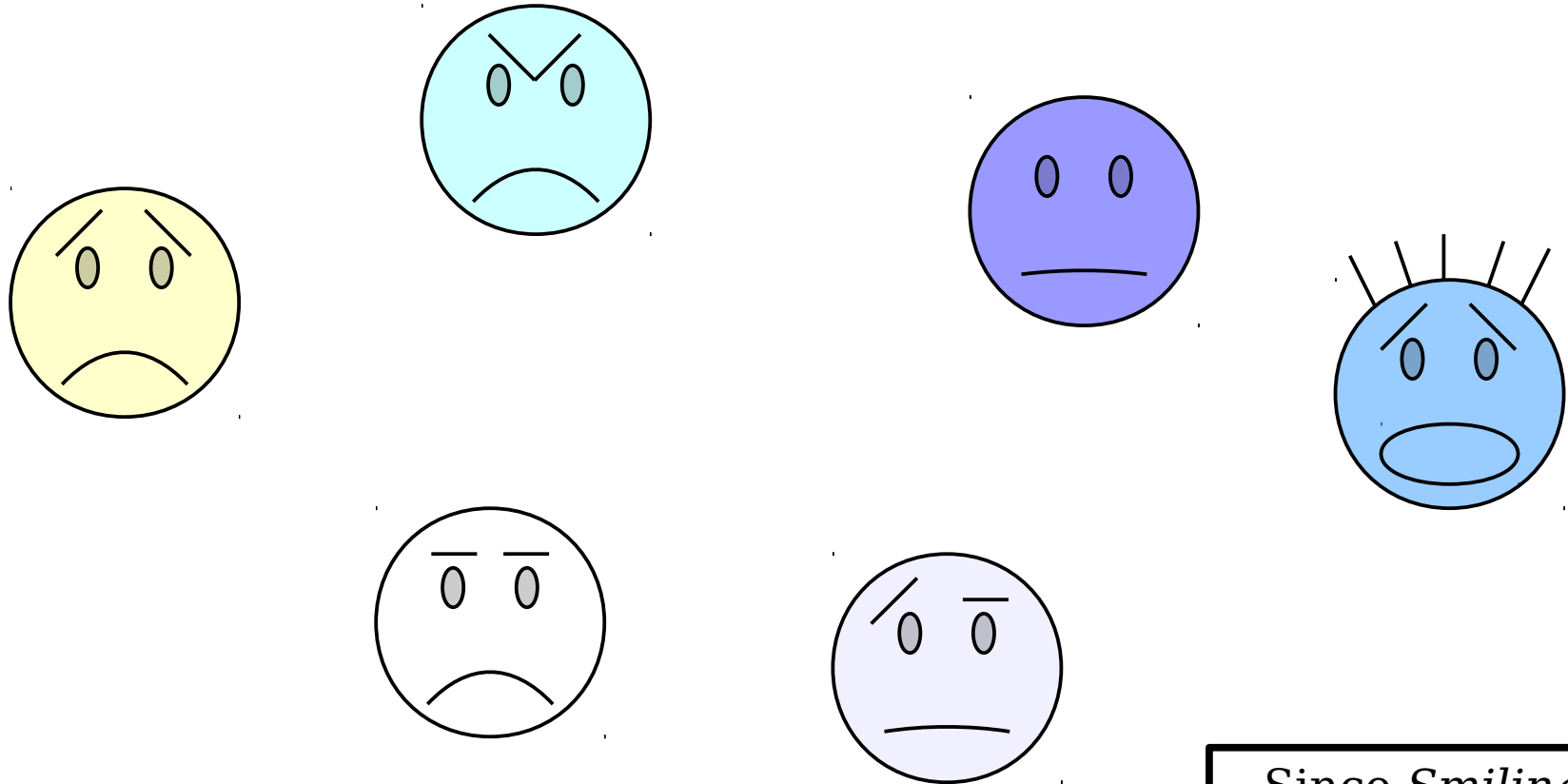
The Existential Quantifier



$\exists x. \textit{Smiling}(x)$

Since *Smiling*(*x*) is not true for any choice of *x*, this statement evaluates to false.

The Existential Quantifier



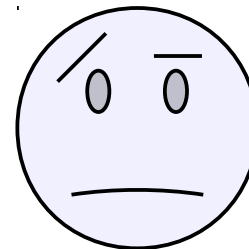
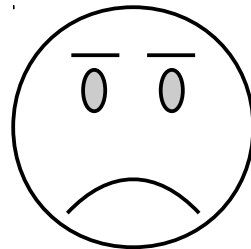
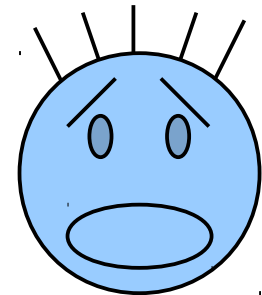
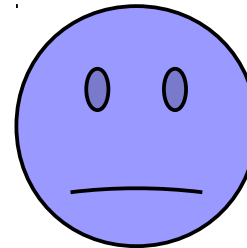
~~$\exists x. Smiling(x)$~~

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The Existential Q

In this world, this
first-order logic
statement is...

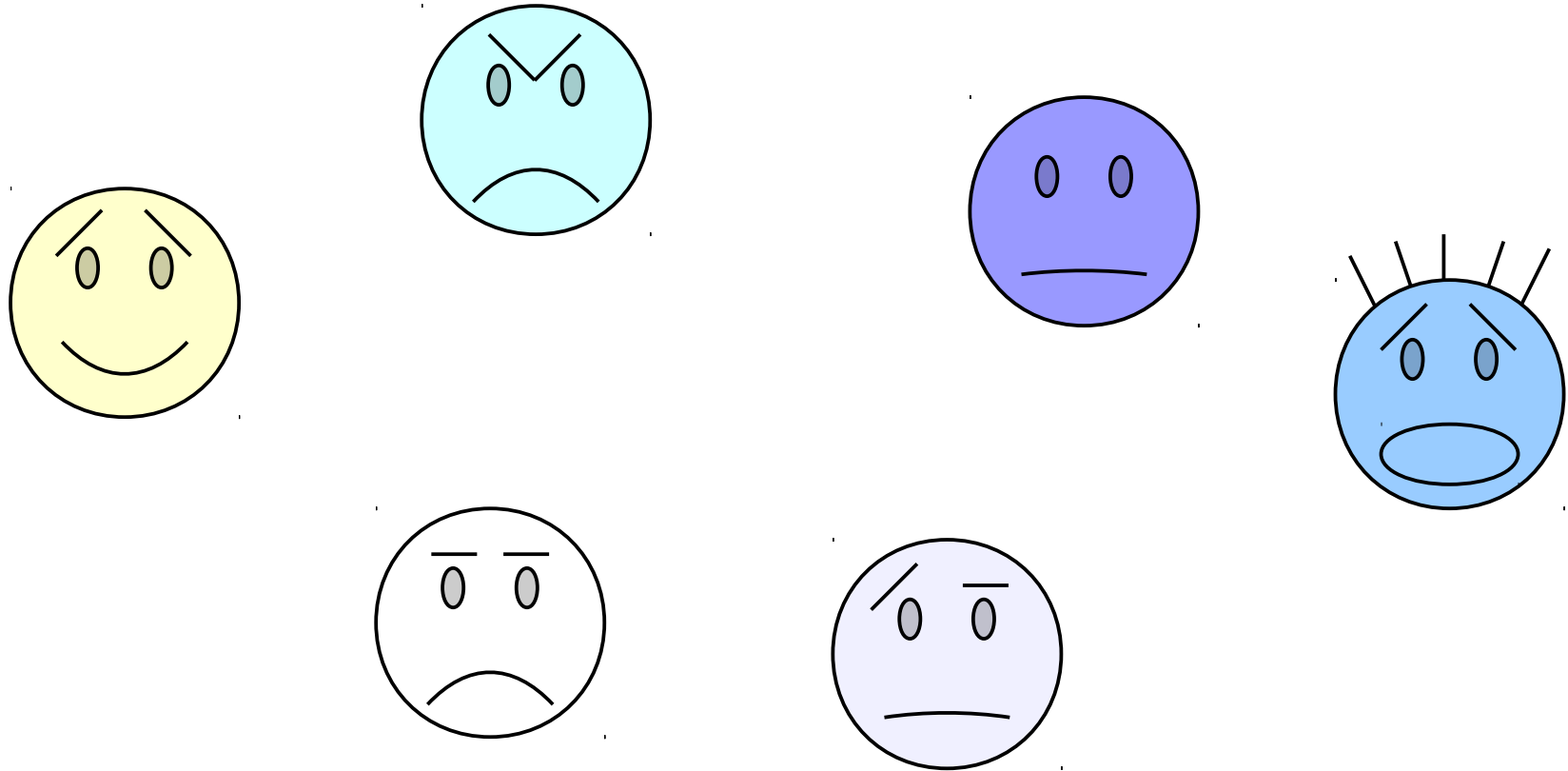
- A. ... true.
- B. ... false.
- C. ... neither true nor false.



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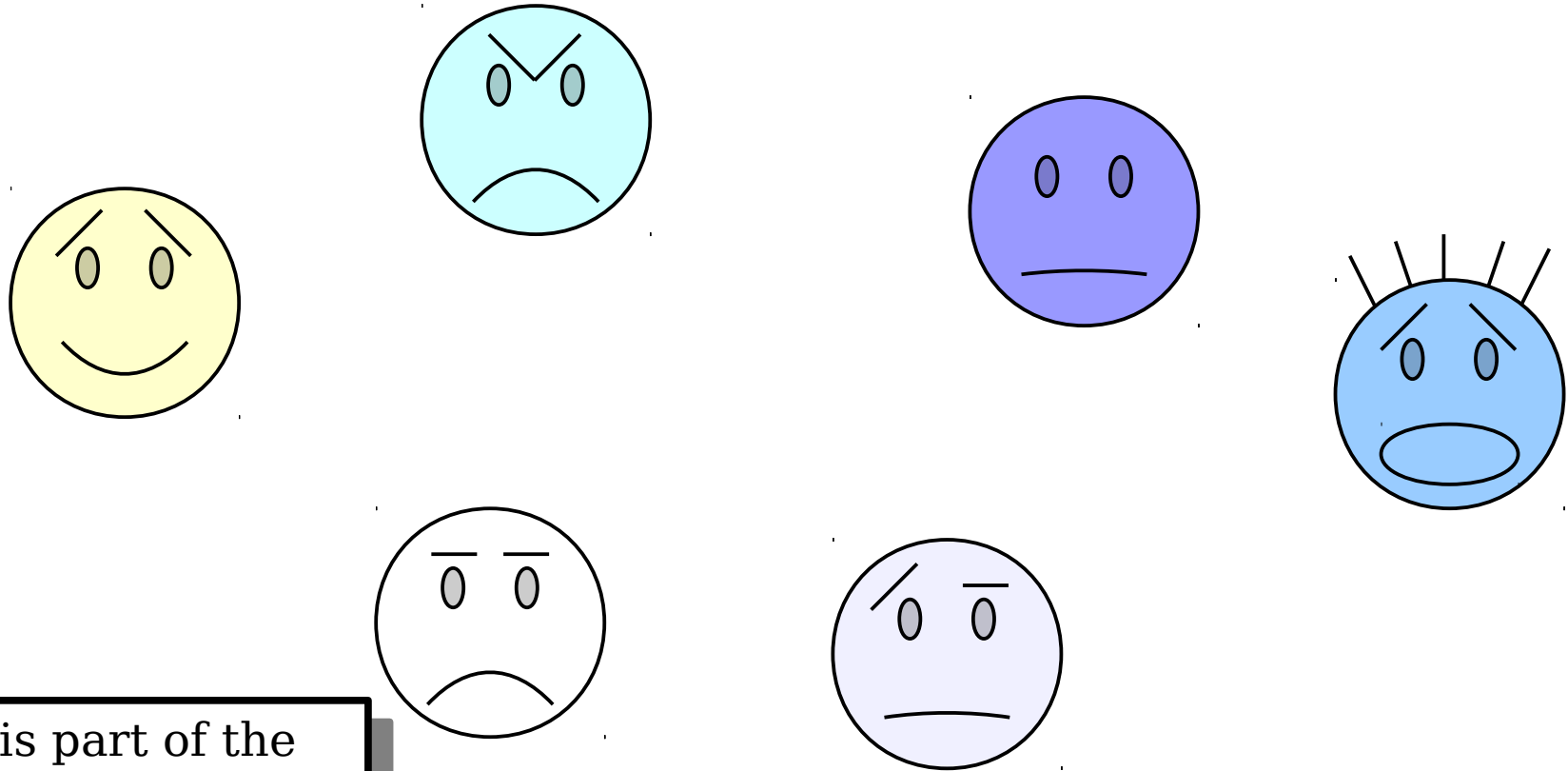
$(\exists x. \textit{Smiling}(x)) \rightarrow (\exists y. \textit{WearingHat}(y))$

The Existential Quantifier



$$(\exists x. \textit{Smiling}(x)) \rightarrow (\exists y. \textit{WearingHat}(y))$$

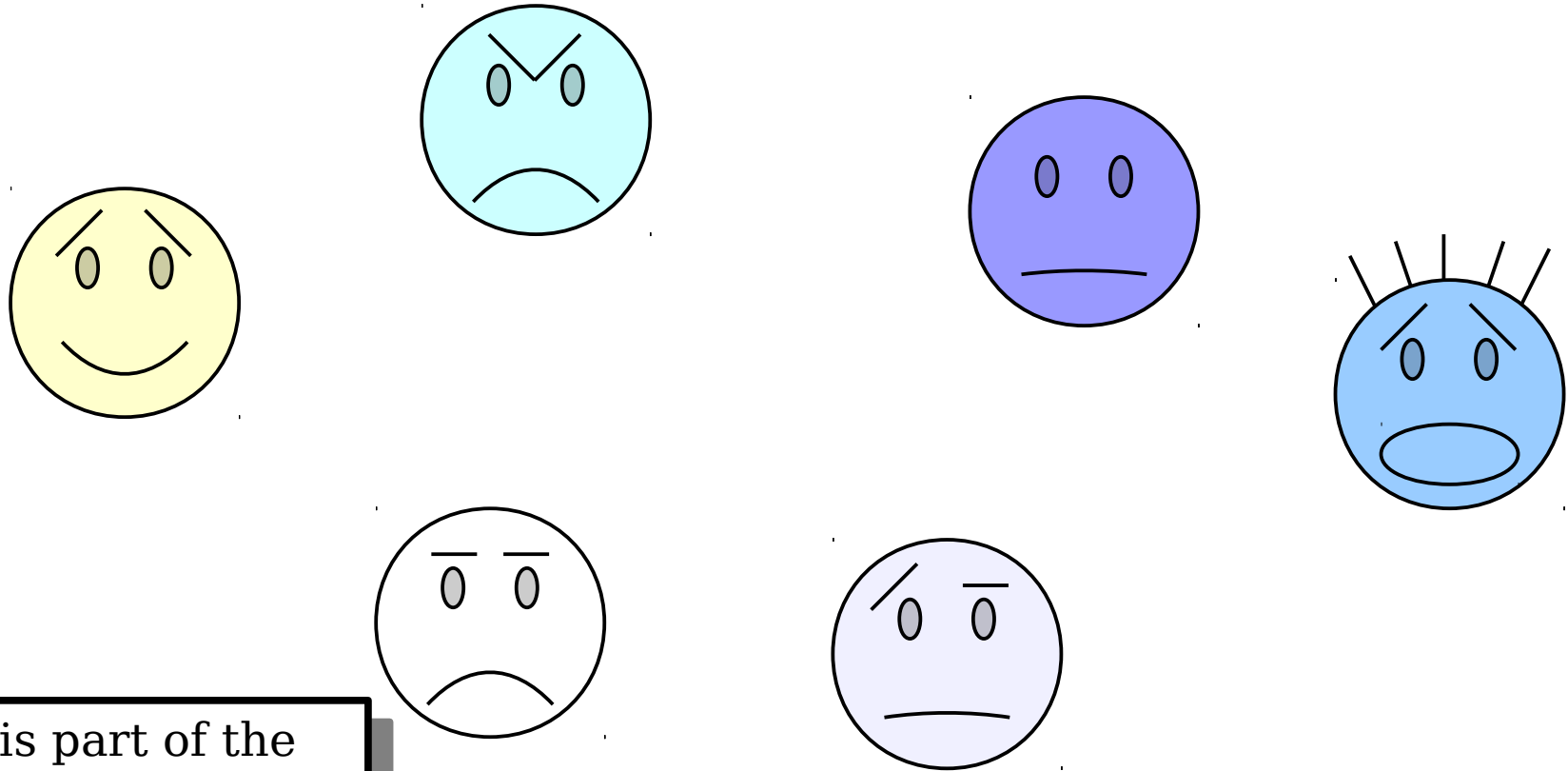
The Existential Quantifier



Is this part of the
statement true or
false?

$$(\exists x. \textit{Smiling}(x)) \rightarrow (\exists y. \textit{WearingHat}(y))$$

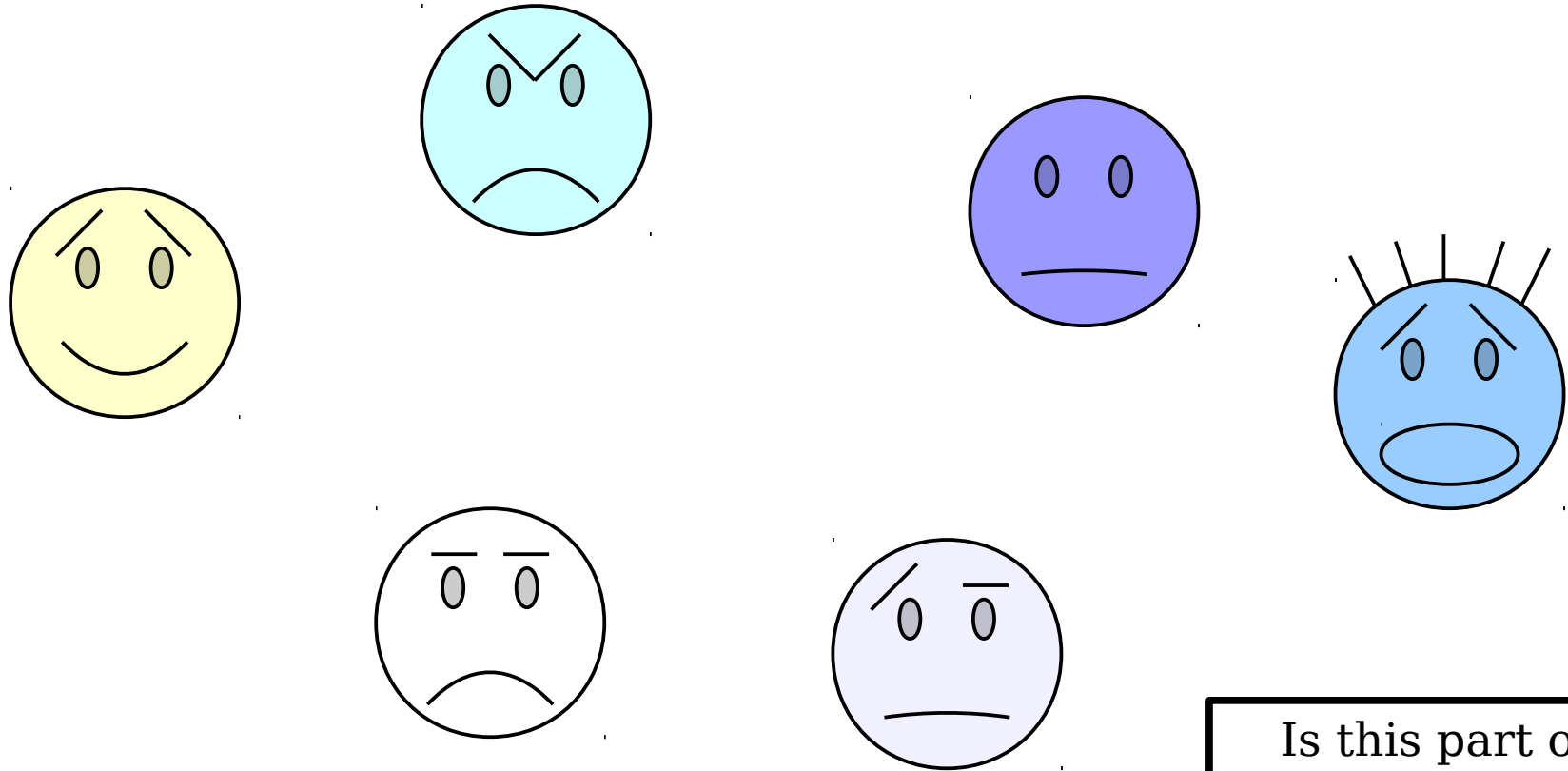
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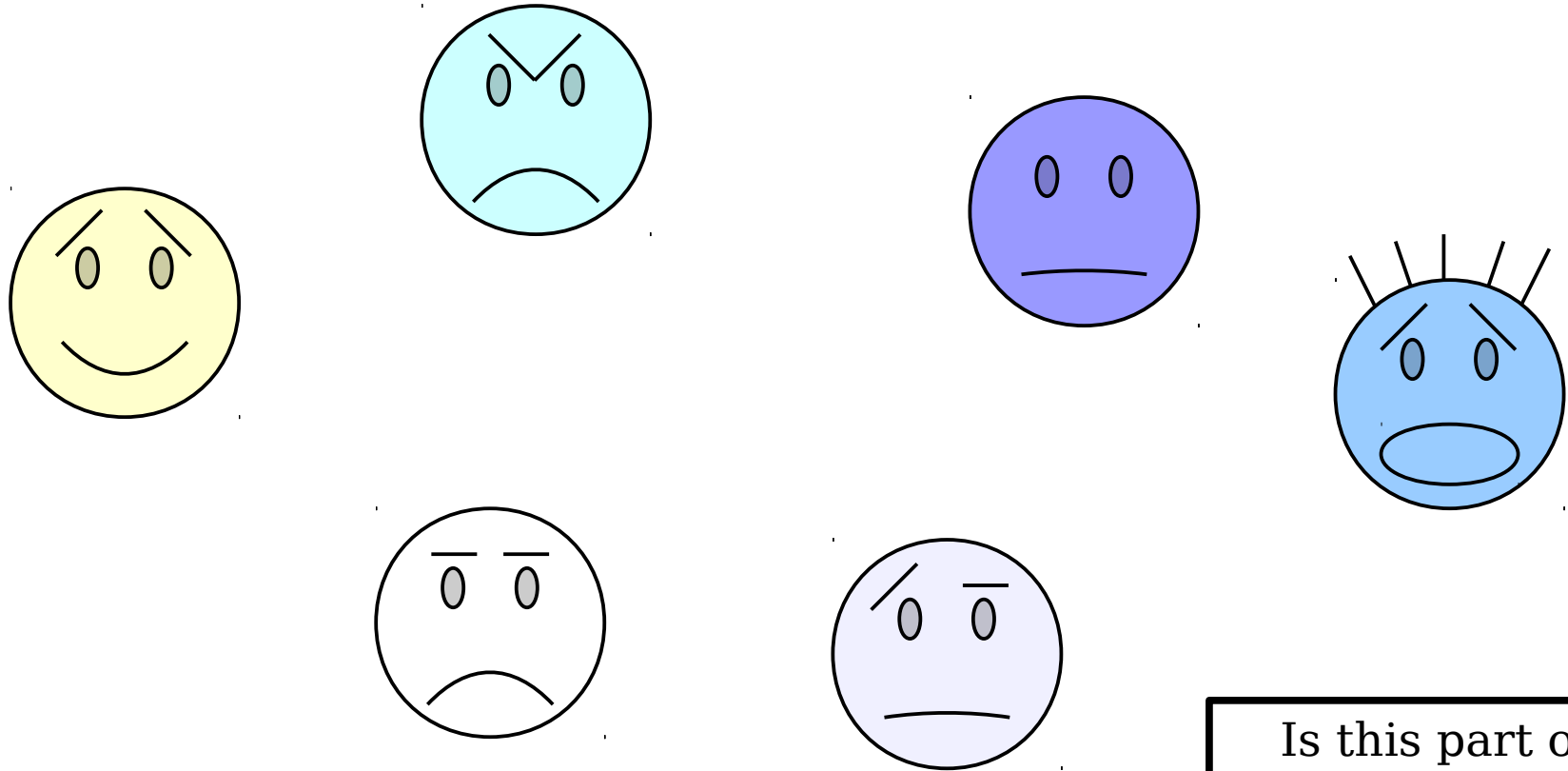
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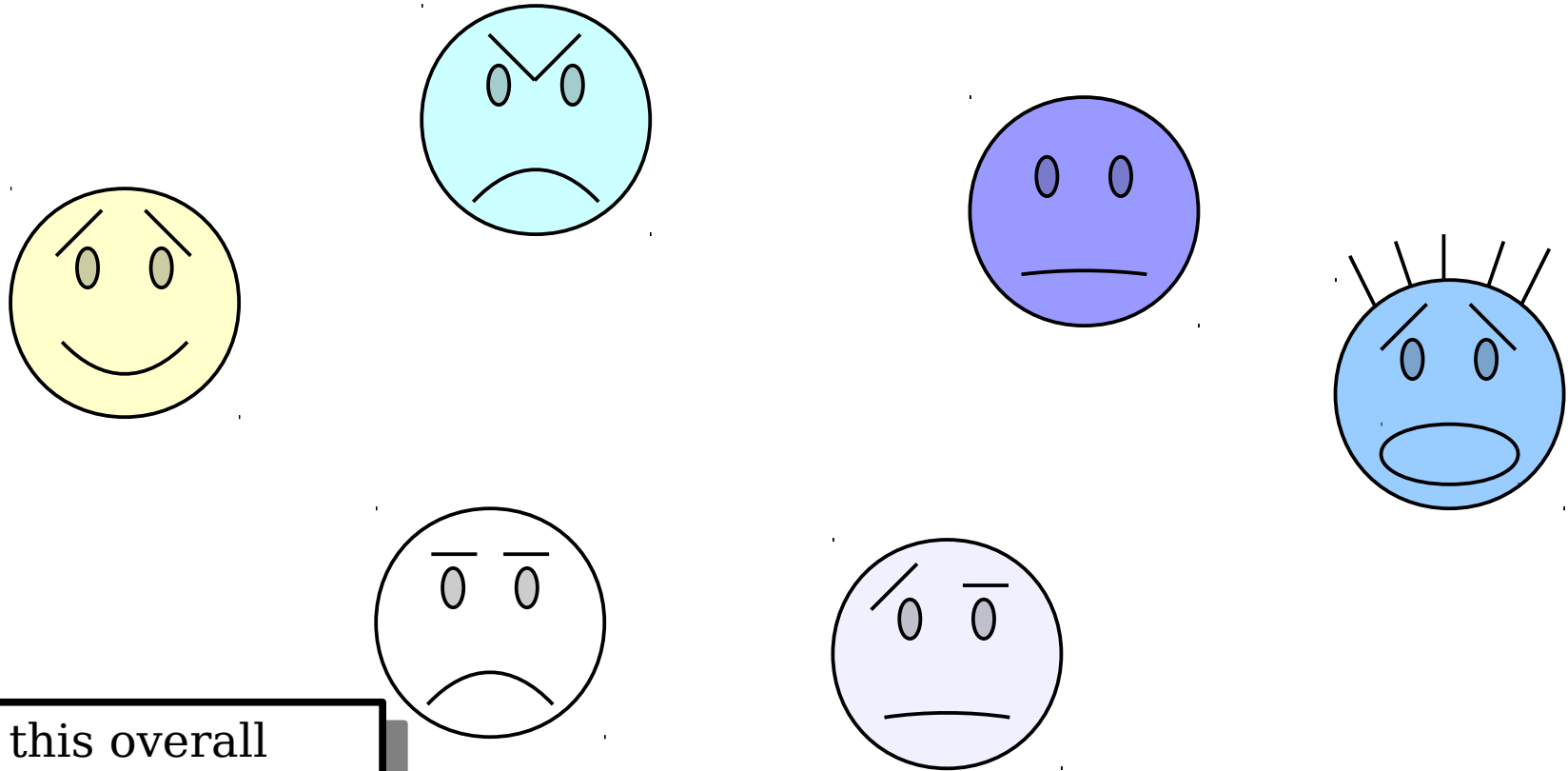
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Is this part of the statement true or false?

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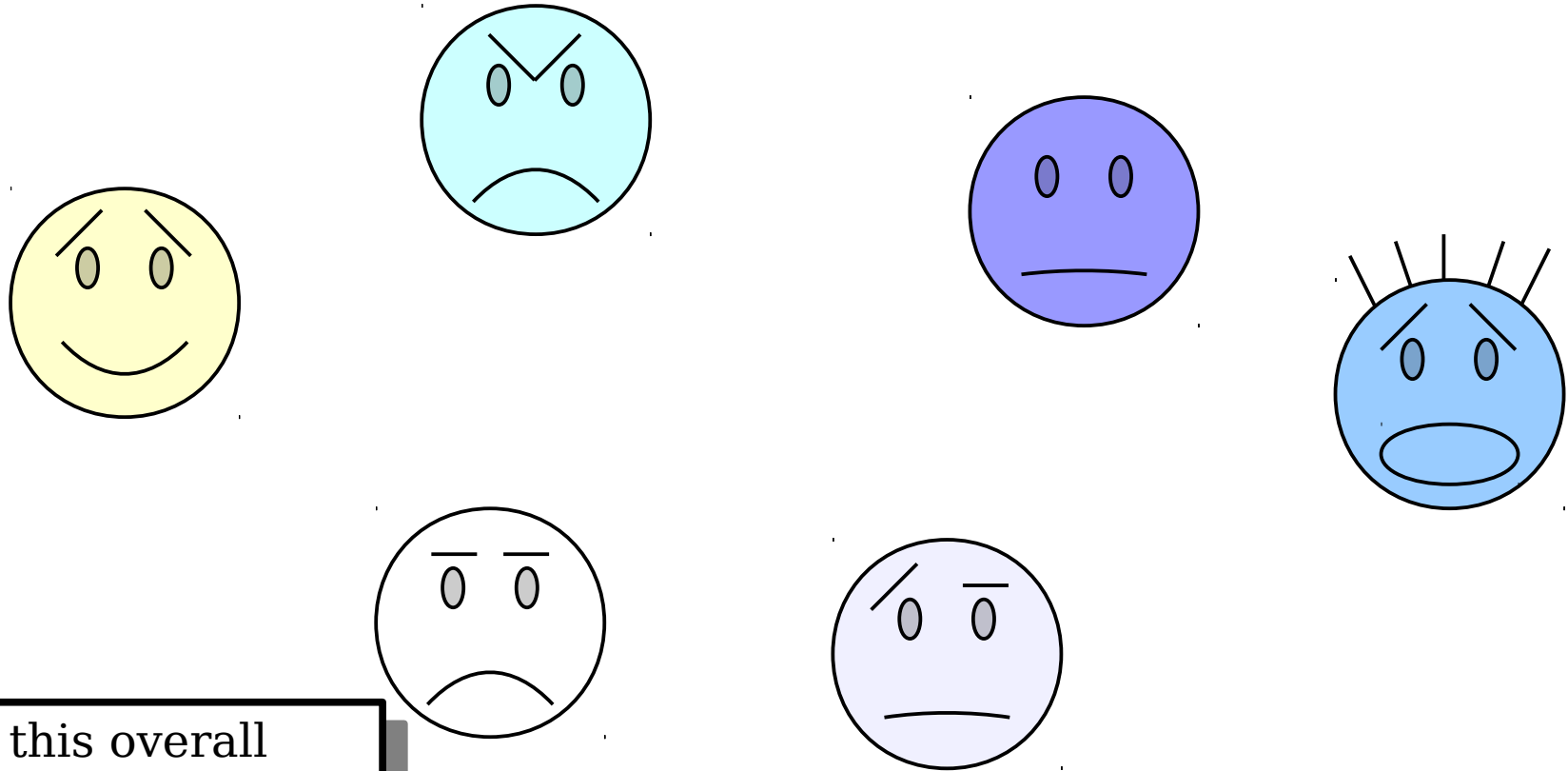
The Existential Quantifier



Is this overall
statement true or
false?

$$(\exists x. \textit{Smiling}(x)) \rightarrow (\exists y. \textit{WearingHat}(y))$$

The Existential Quantifier



Is this overall
statement true or
false?

$$\cancel{(\exists x. Smiling(x)) \rightarrow (\exists y. WearingHat(y))}$$

Fun with Edge Cases

$\exists x. \textit{Smiling}(x)$

Fun with Edge Cases

Existentially-quantified statements are false in an empty world, since it's not possible to choose an object!

~~$\exists x. \textit{Smiling}(x)$~~

Some Technical Details

Variables and Quantifiers

- Each quantifier has two parts:
 - the variable that is introduced, and
 - the statement that's being quantified.
- The variable introduced is scoped just to the statement being quantified.

$(\exists x. \text{Loves}(\text{You}, x)) \wedge (\exists y. \text{Loves}(y, \text{You}))$

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The variable **x**
just lives here.

The variable **y**
just lives here.

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$(\exists x. \text{Loves}(\text{You}, x)) \wedge (\exists x. \text{Loves}(x, \text{You}))$

The variable x
just lives here.

A different variable, also
named x , just lives here.

Operator Precedence (Again)

- When writing out a formula in first-order logic, quantifiers have precedence just below \neg .
- The statement

$$\exists x. P(x) \wedge R(x) \wedge Q(x)$$

is parsed like this:

$$(\exists x. P(x)) \wedge (R(x) \wedge Q(x))$$

- This is syntactically invalid because the variable x is out of scope in the back half of the formula.
- To ensure that x is properly quantified, explicitly put parentheses around the region you want to quantify:

$$\exists x. (P(x) \wedge R(x) \wedge Q(x))$$


“For any natural number n ,
 n is even iff n^2 is even”

“For any natural number n ,
 n is even iff n^2 is even”

$$\forall n. (n \in \mathbb{N} \rightarrow (Even(n) \leftrightarrow Even(n^2)))$$

“For any natural number n ,
 n is even iff n^2 is even”

$\forall n. (n \in \mathbb{N} \rightarrow (Even(n) \leftrightarrow Even(n^2)))$



\forall is the **universal quantifier** and
says “for any choice of n , the
following is true.”

The Universal Quantifier

- A statement of the form

$\forall x.$ *some-formula*

is true if, for every choice of x , the statement ***some-formula*** is true when x is plugged into it.

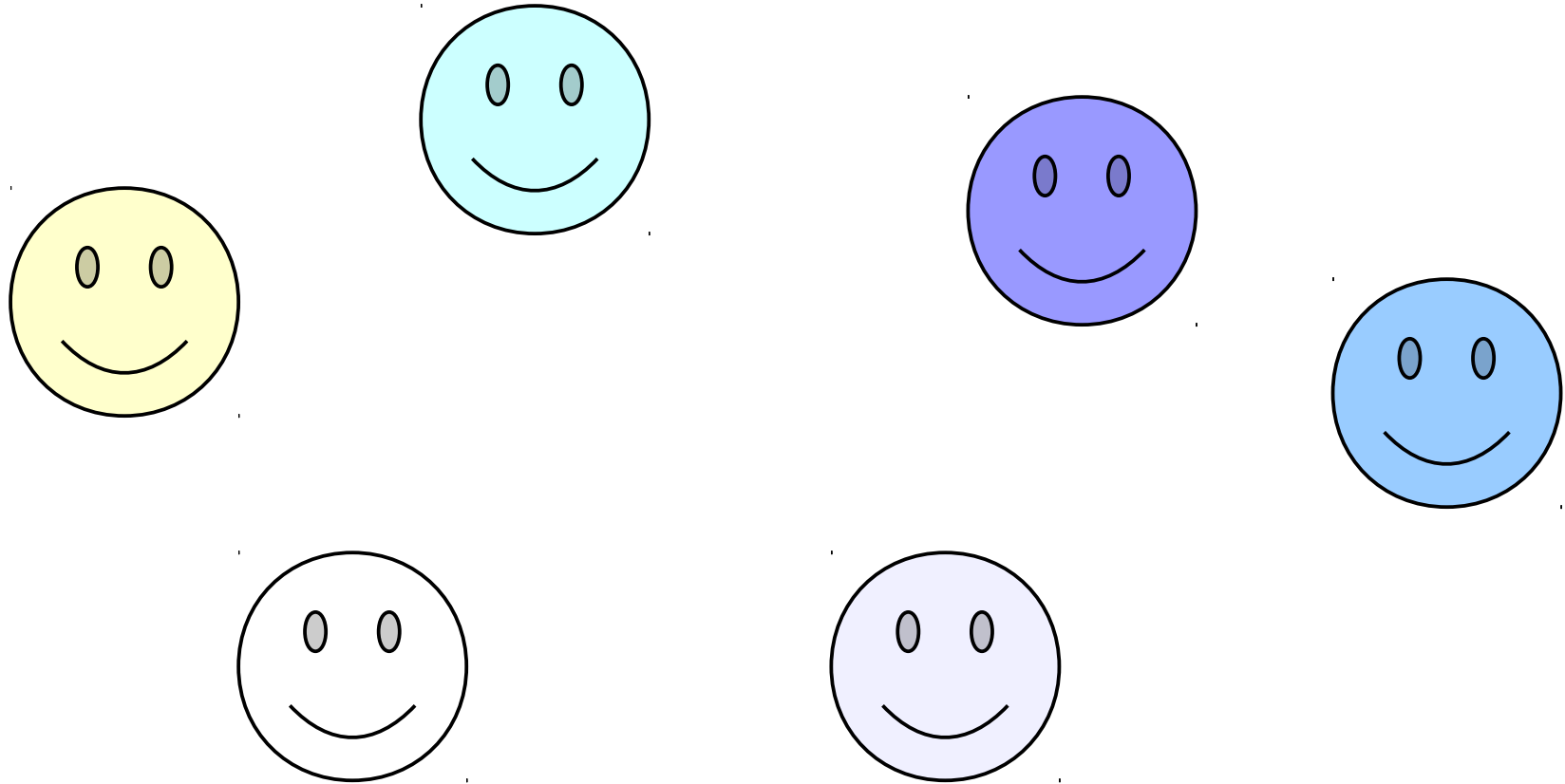
- Examples:

$\forall p. (Puppy(p) \rightarrow Cute(p))$

$Tallest(SultanKösen) \rightarrow$

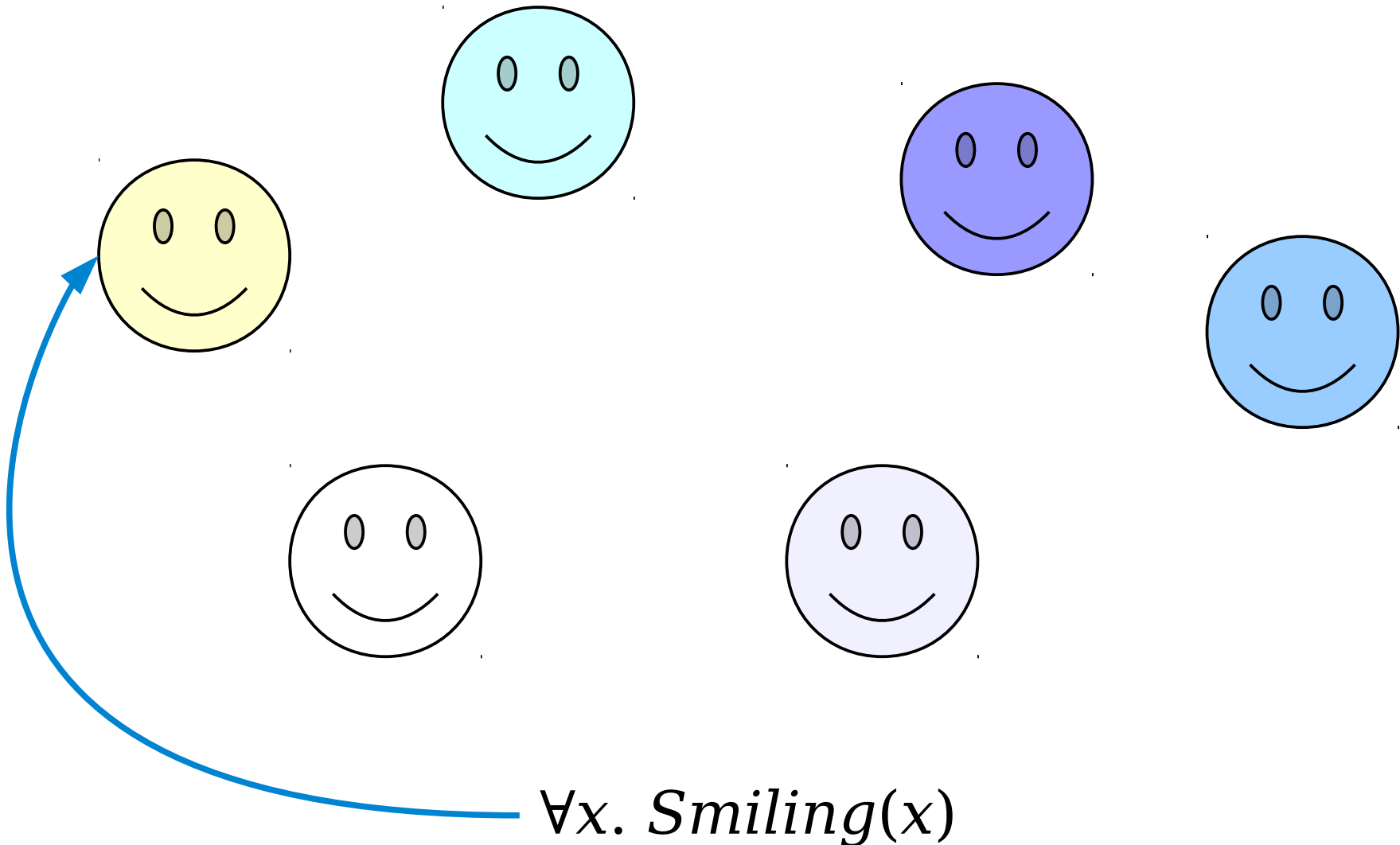
$\forall x. (SultanKösen \neq x \rightarrow ShorterThan(x, SultanKösen))$

The Universal Quantifier

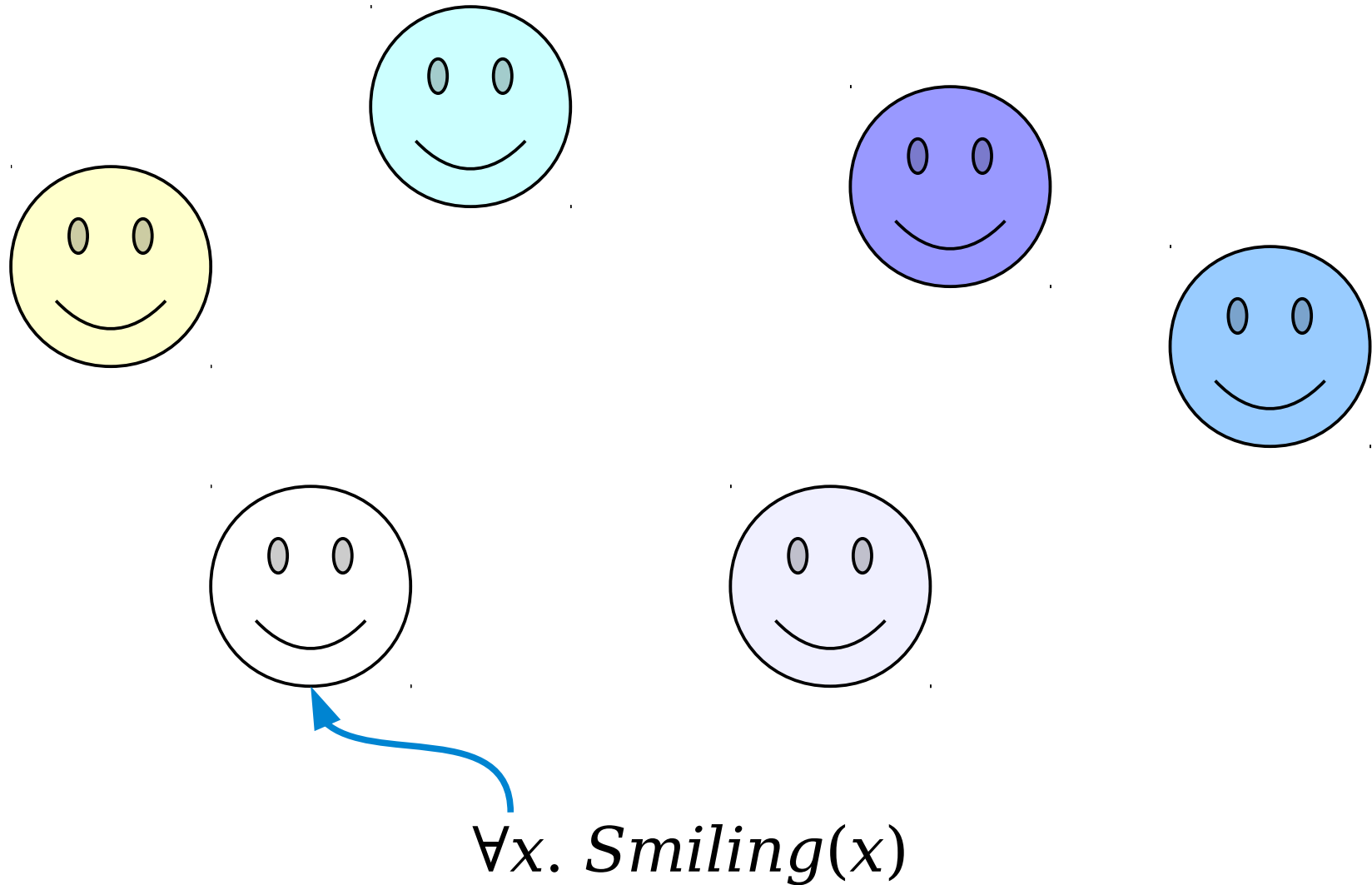


$\forall x. \textit{Smiling}(x)$

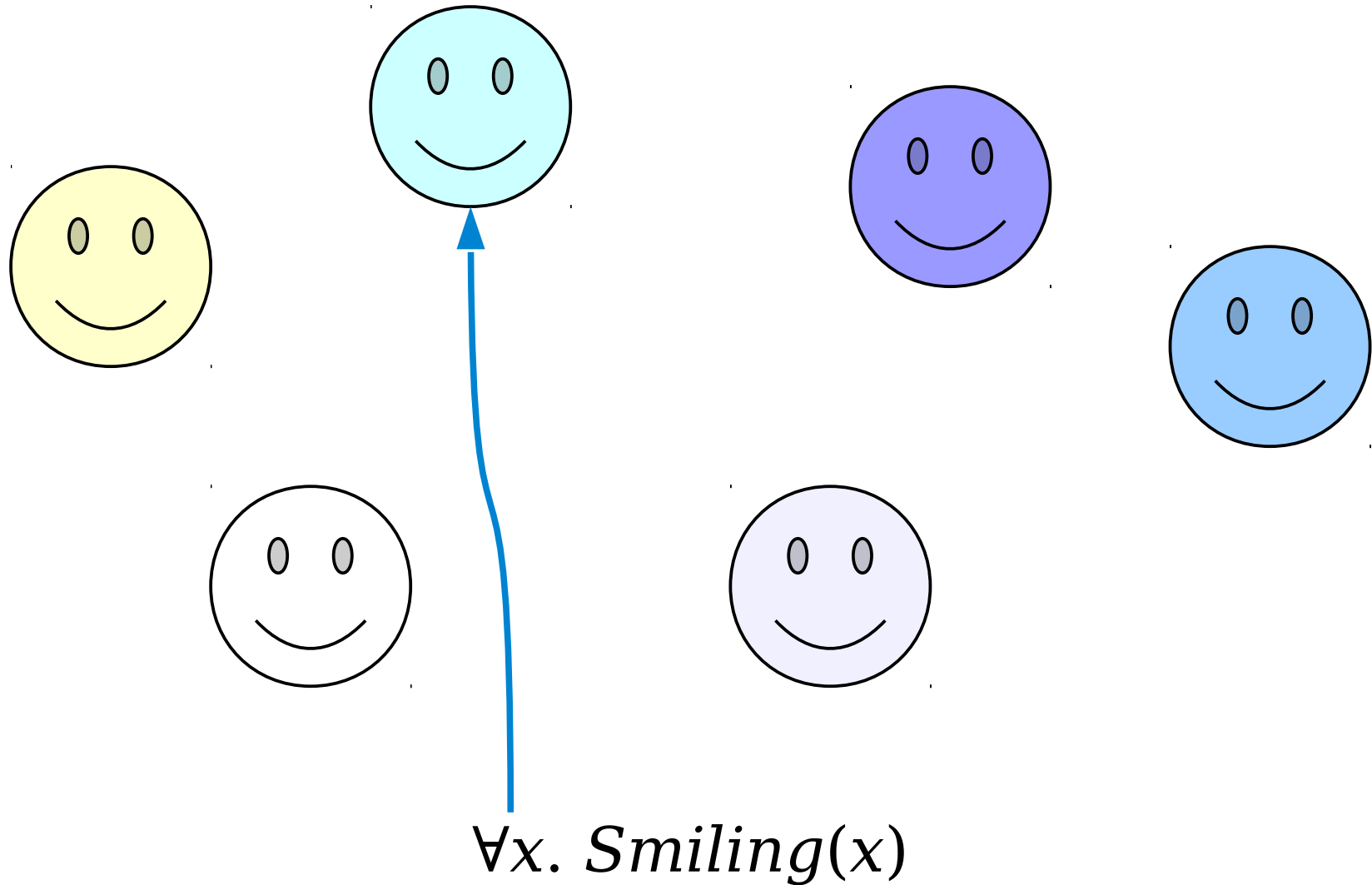
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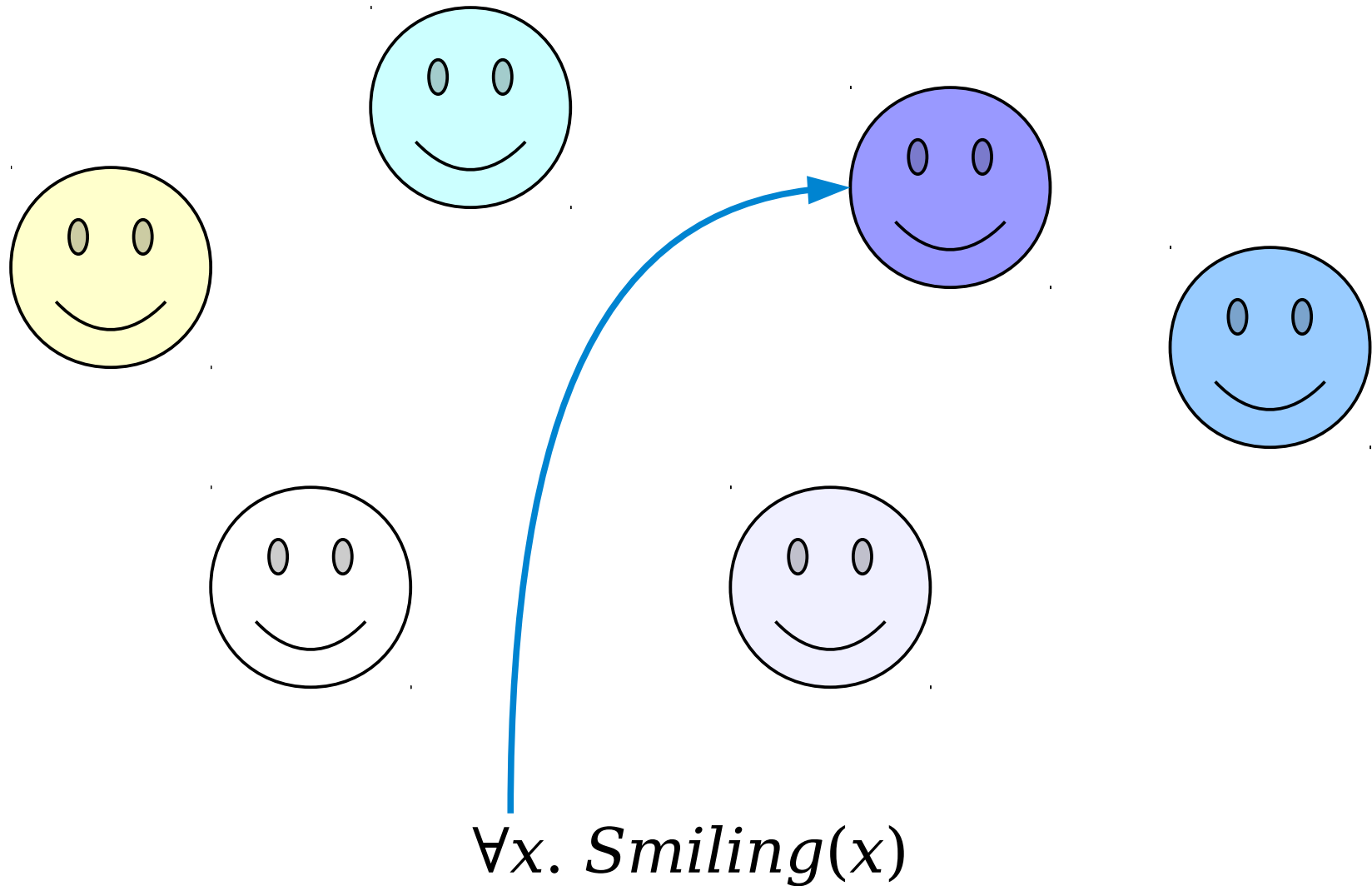
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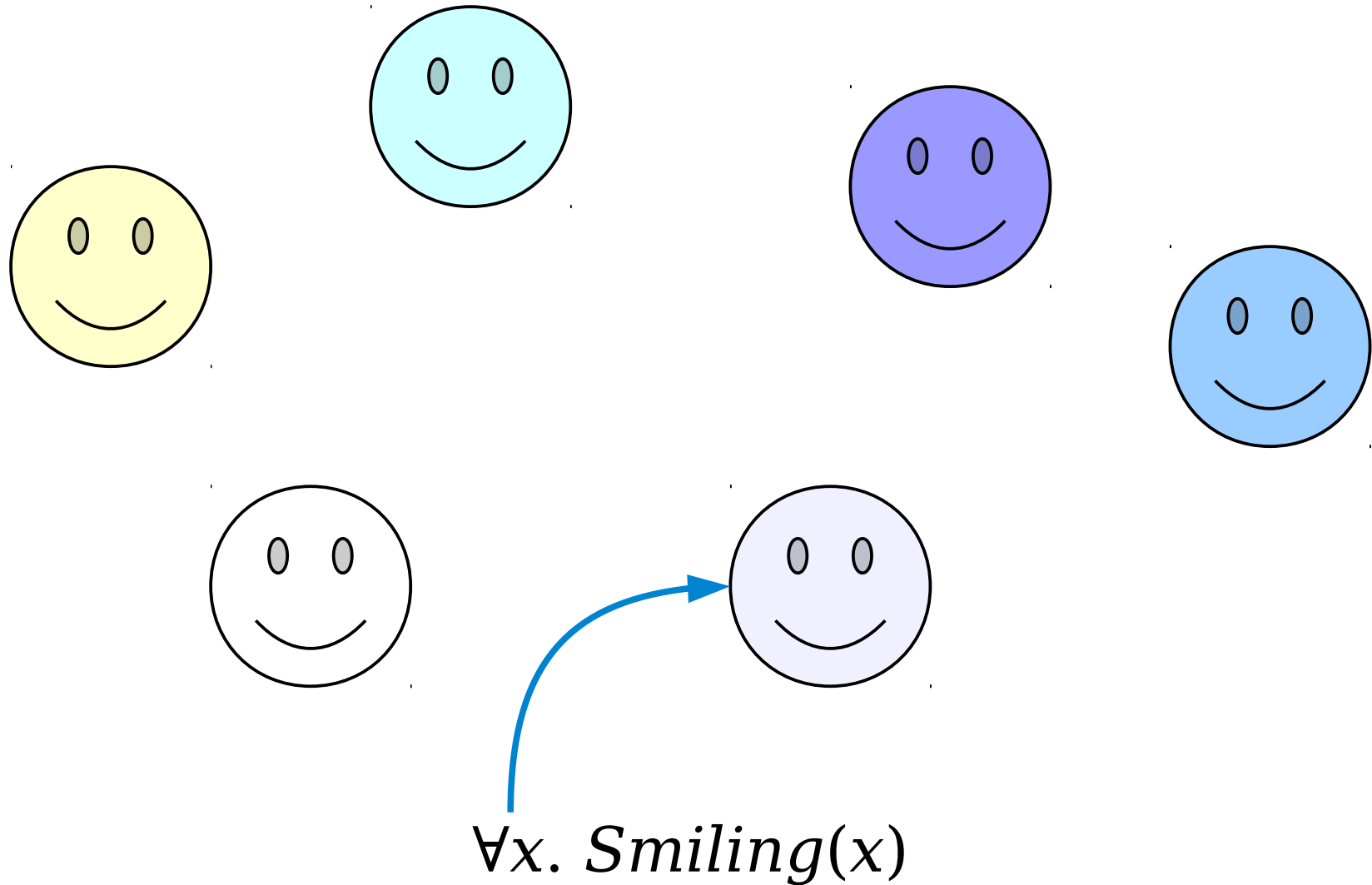
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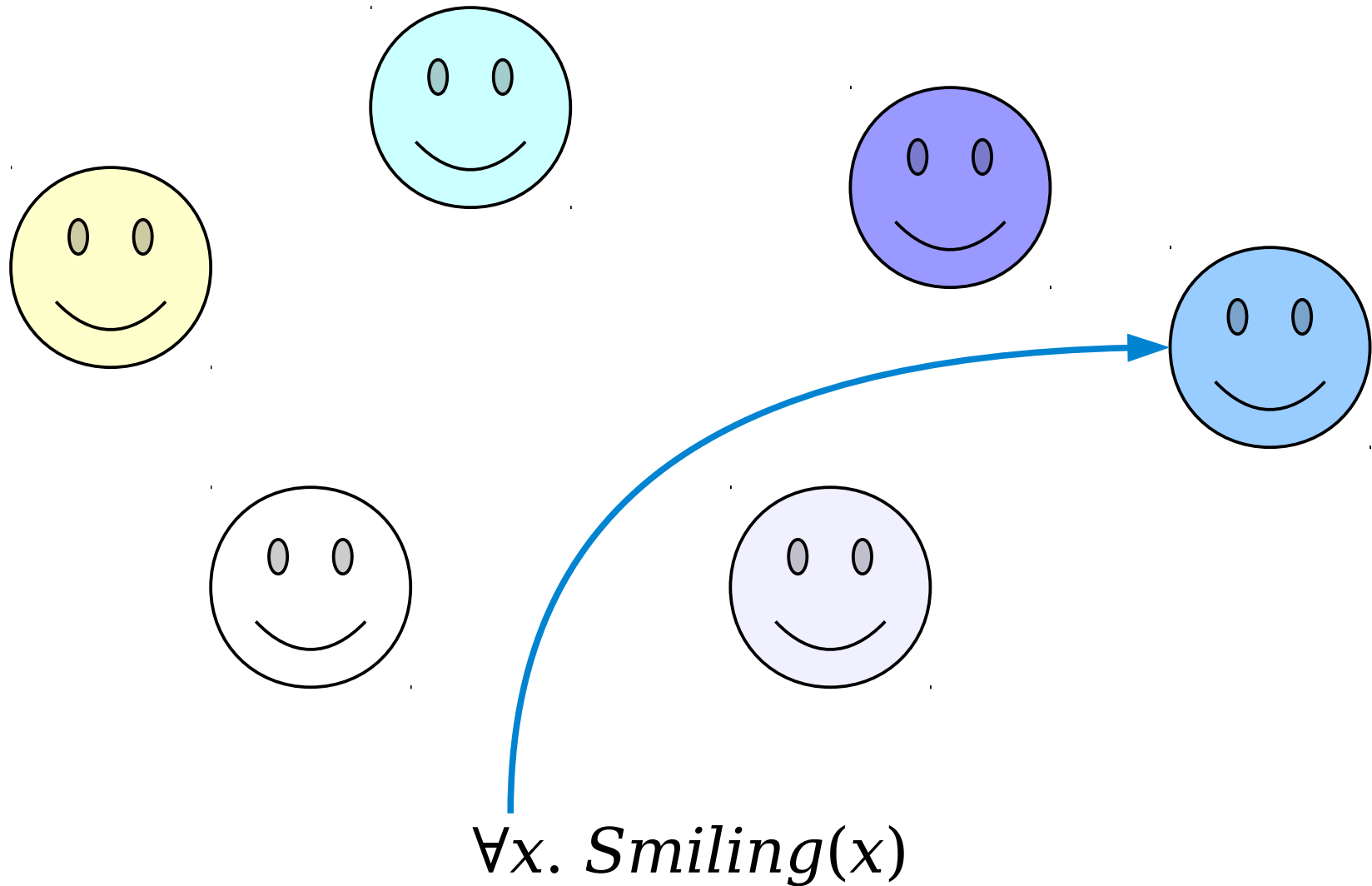
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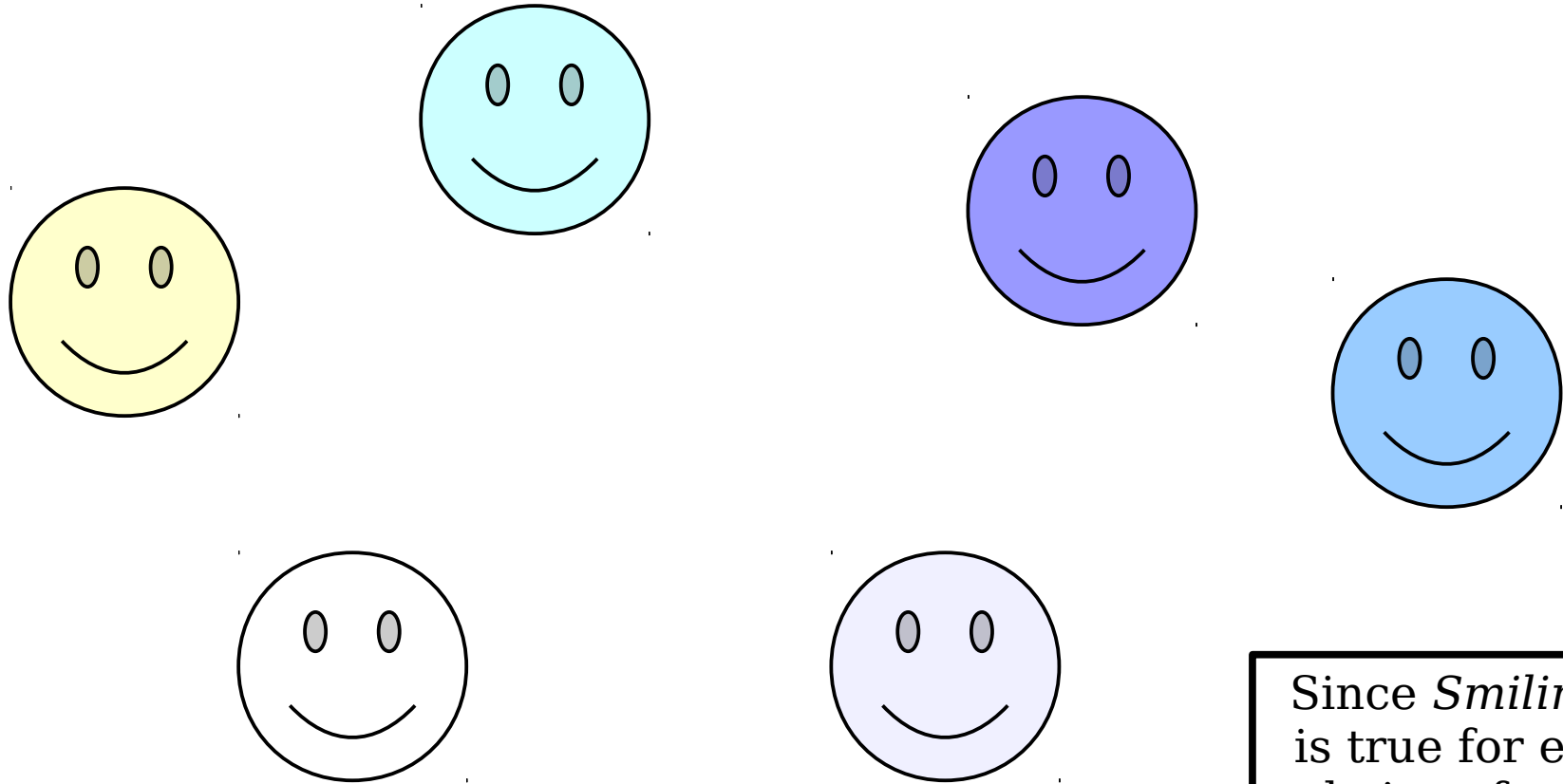
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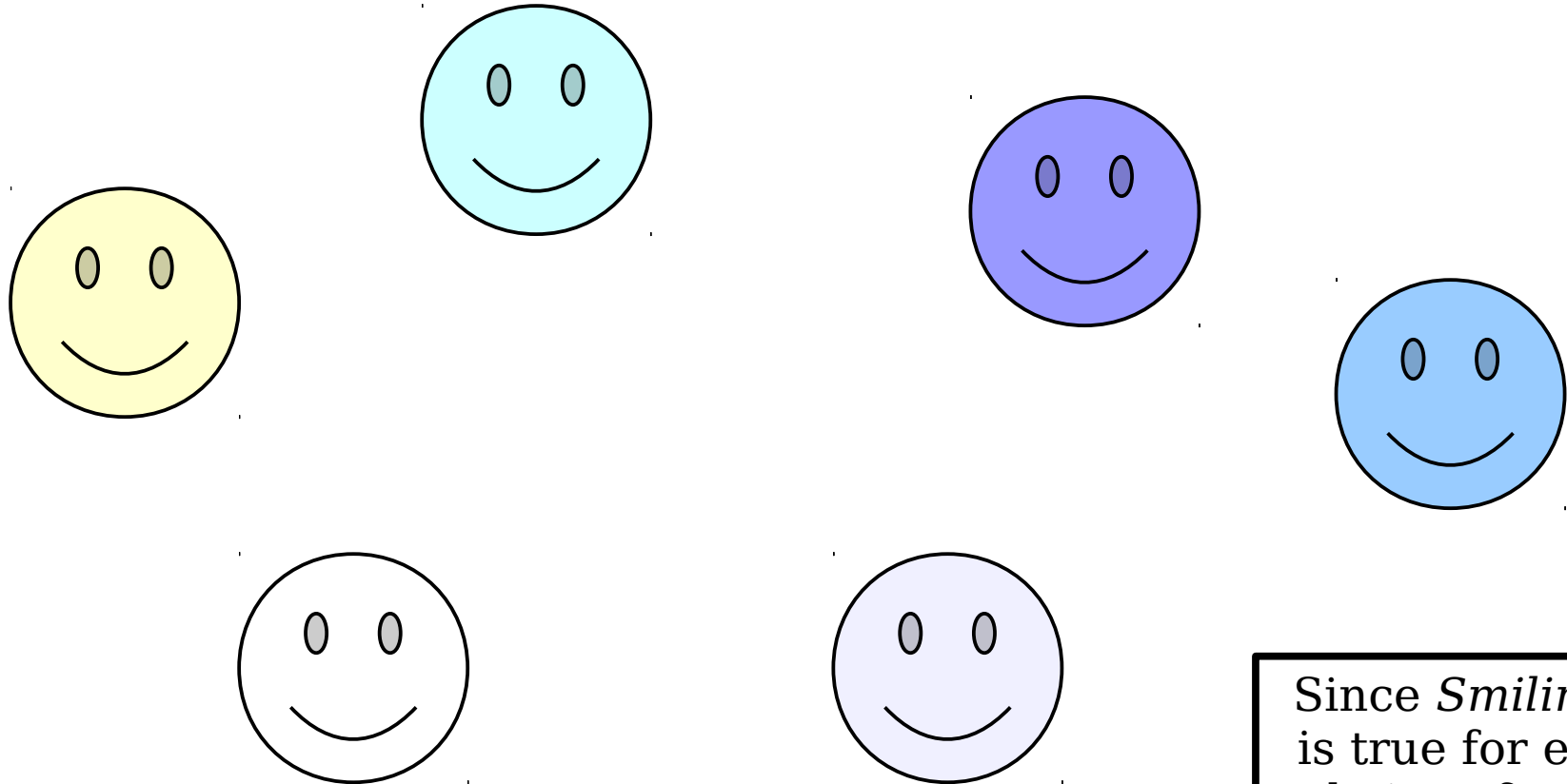
The Universal Quantifier



$\forall x. \textit{Smiling}(x)$

Since *Smiling*(*x*)
is true for every
choice of *x*, this
statement
evaluates to true.

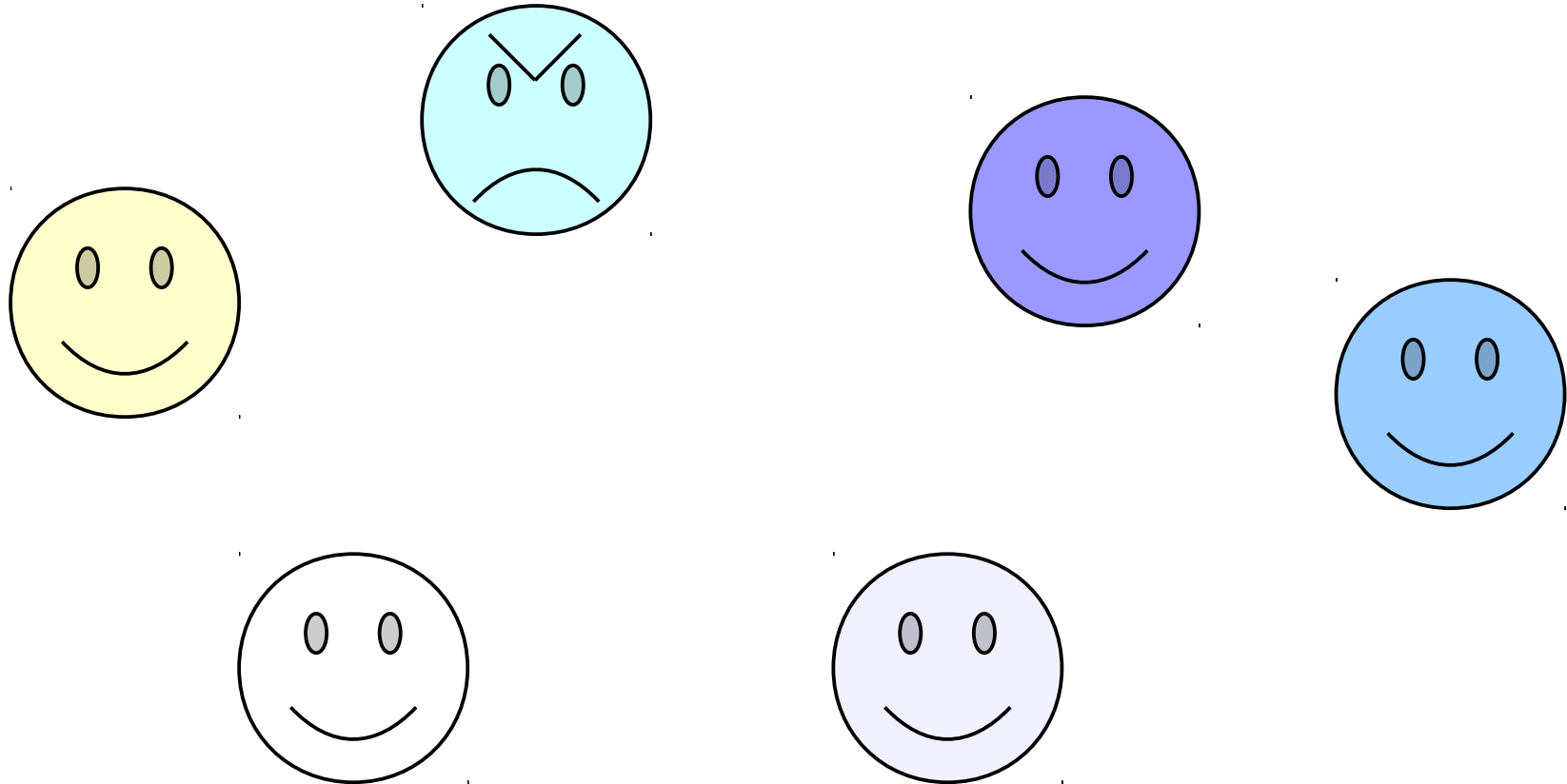
The Universal Quantifier



$\forall x. \textit{Smiling}(x)$

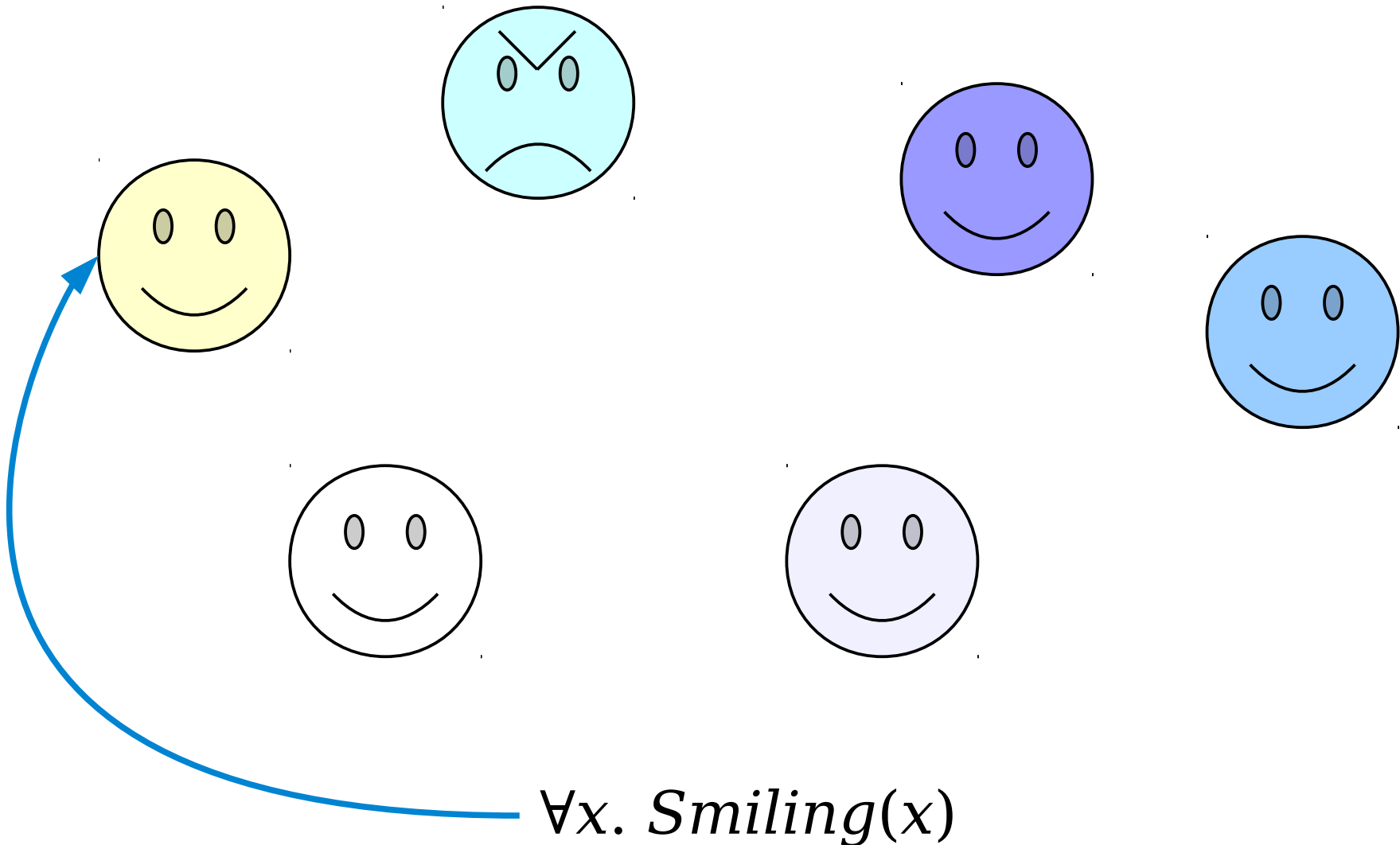
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The Universal Quantifier

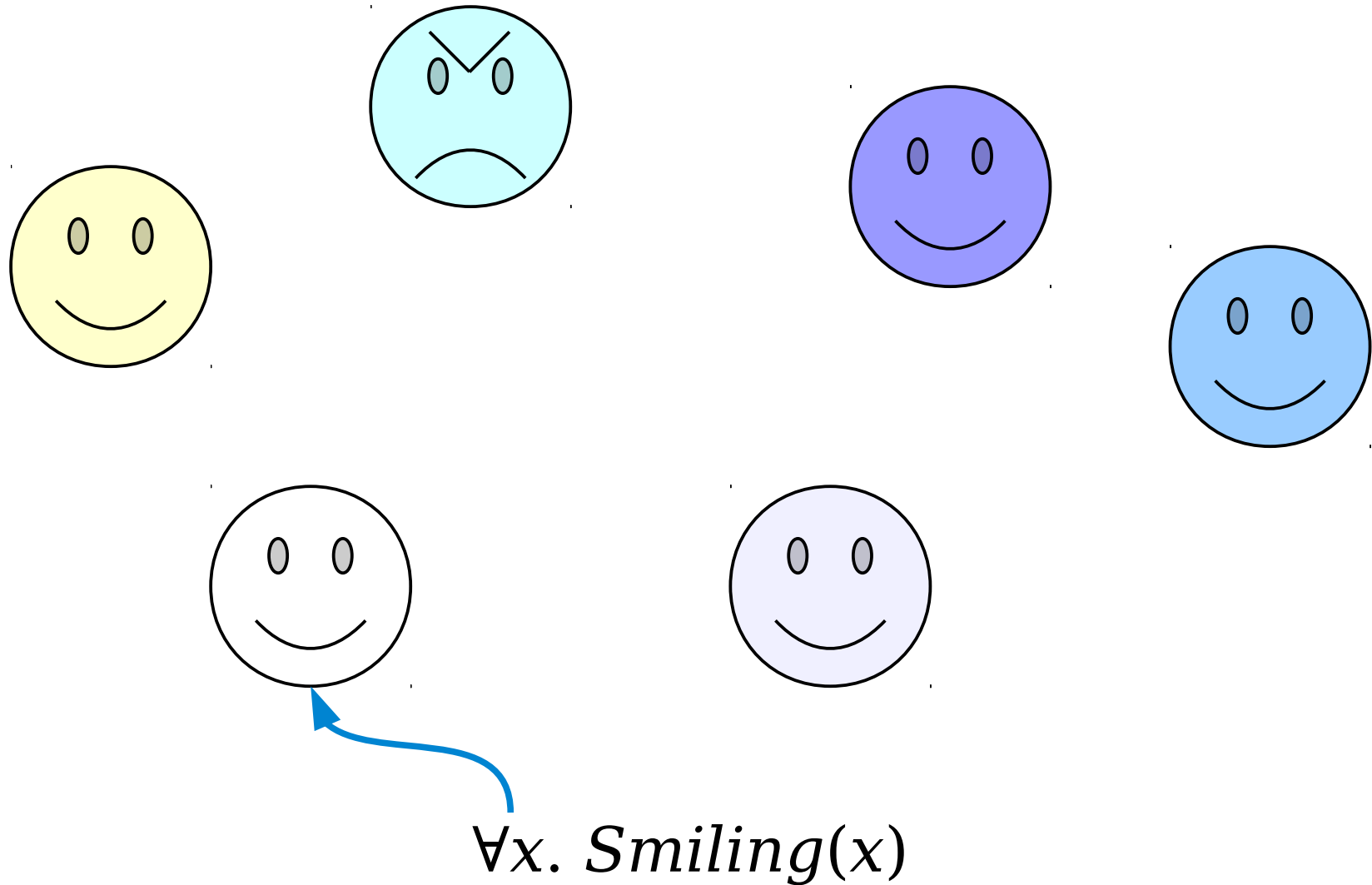


$\forall x. \textit{Smiling}(x)$

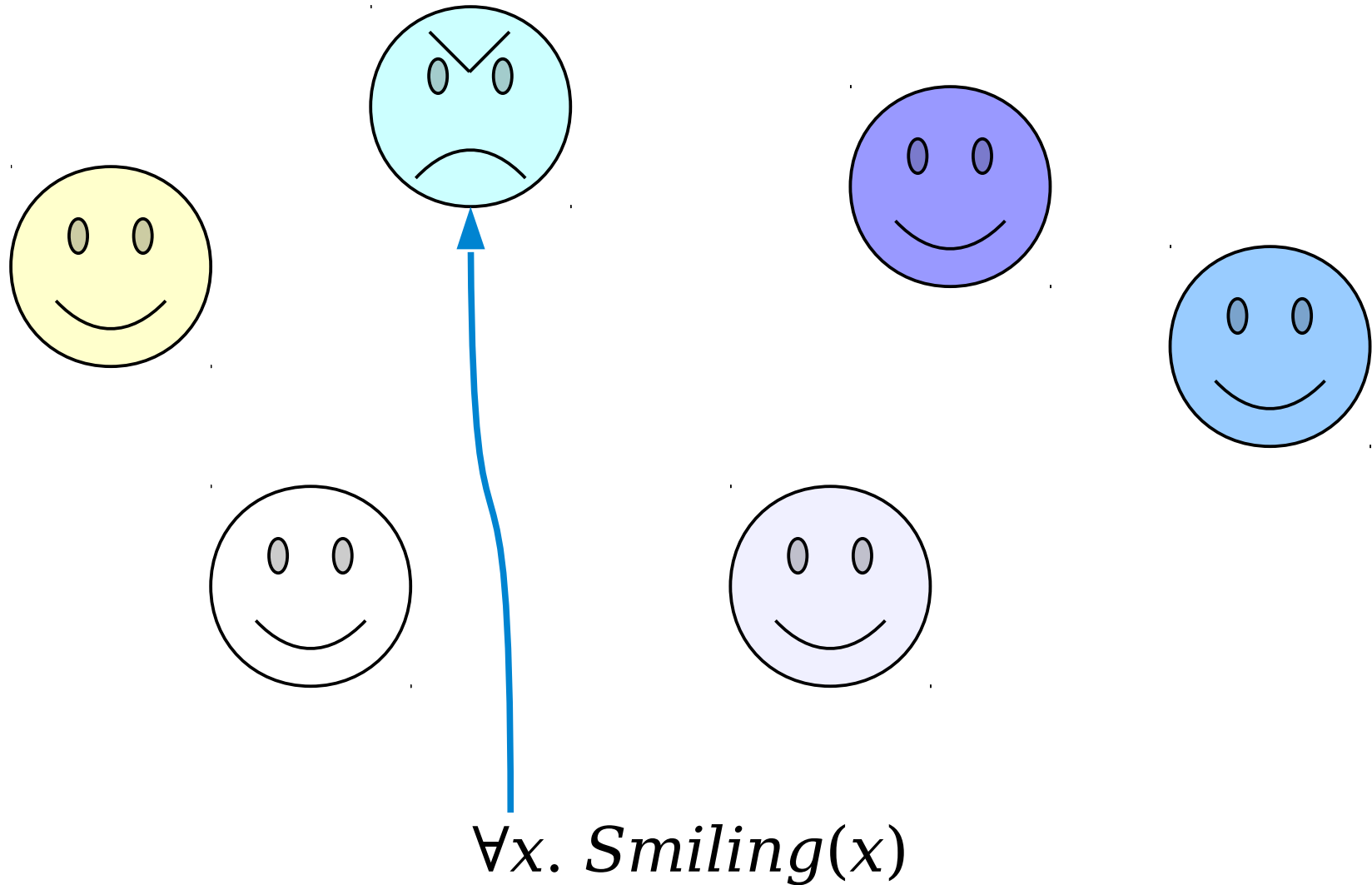
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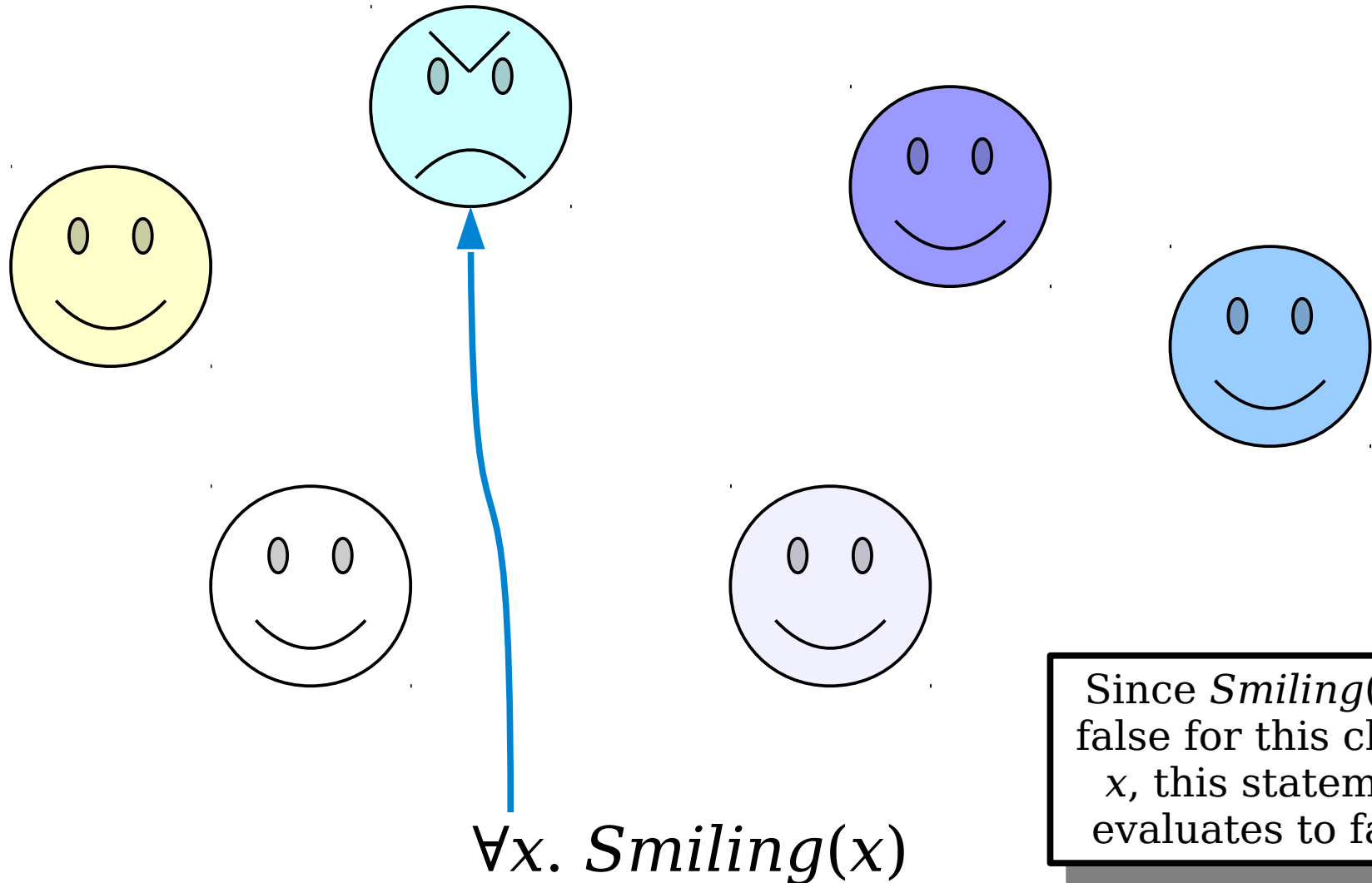
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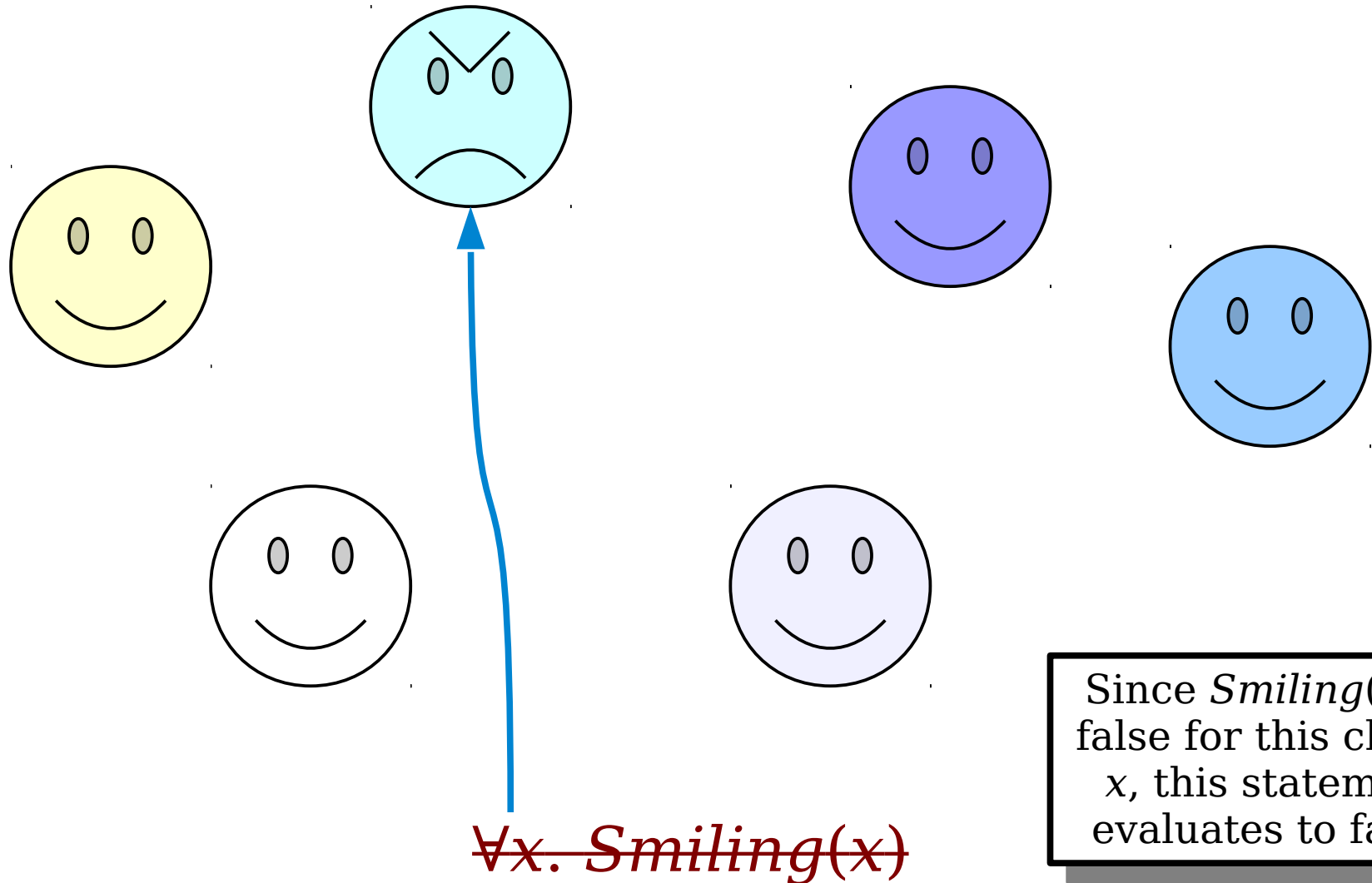
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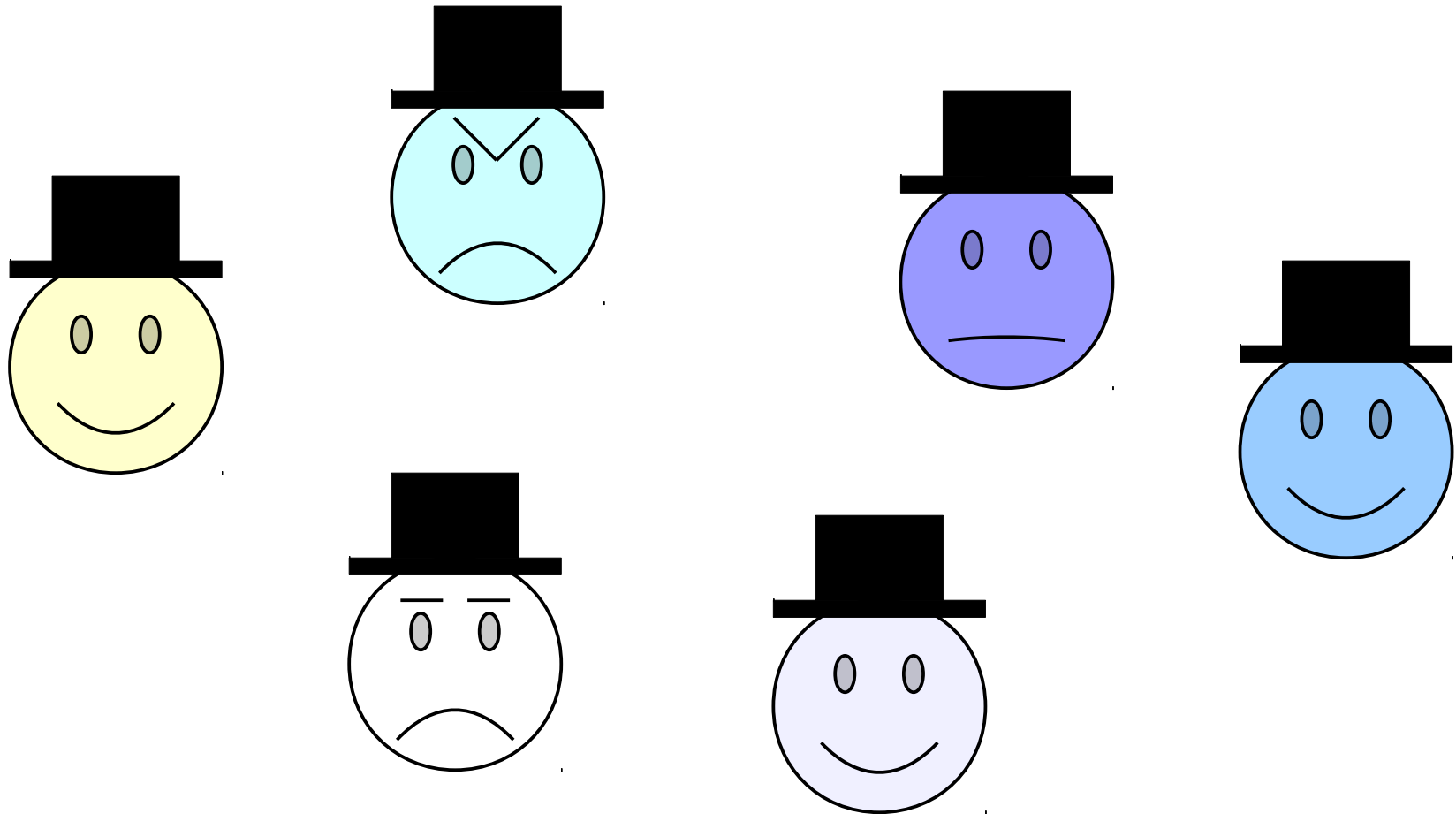
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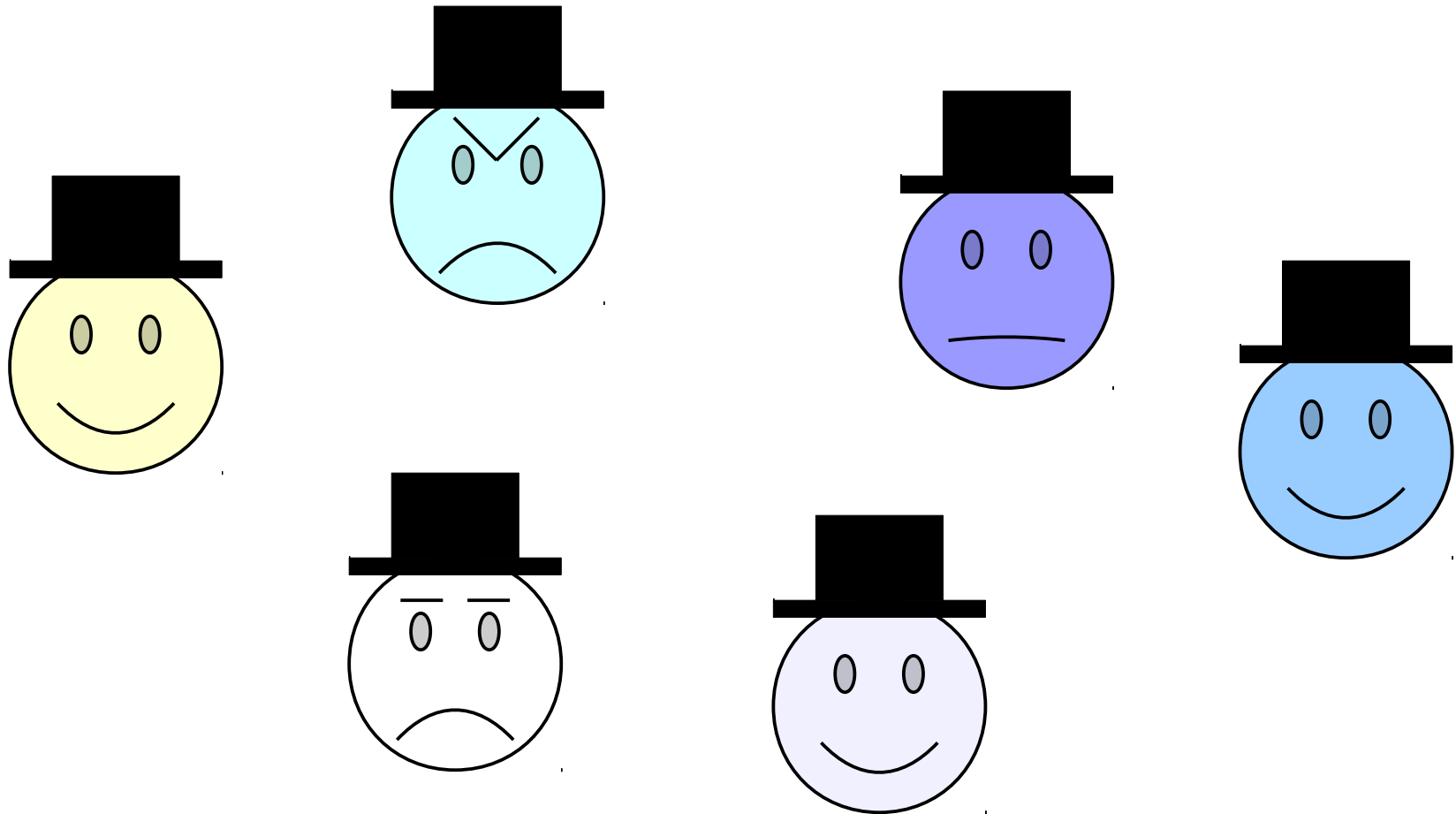


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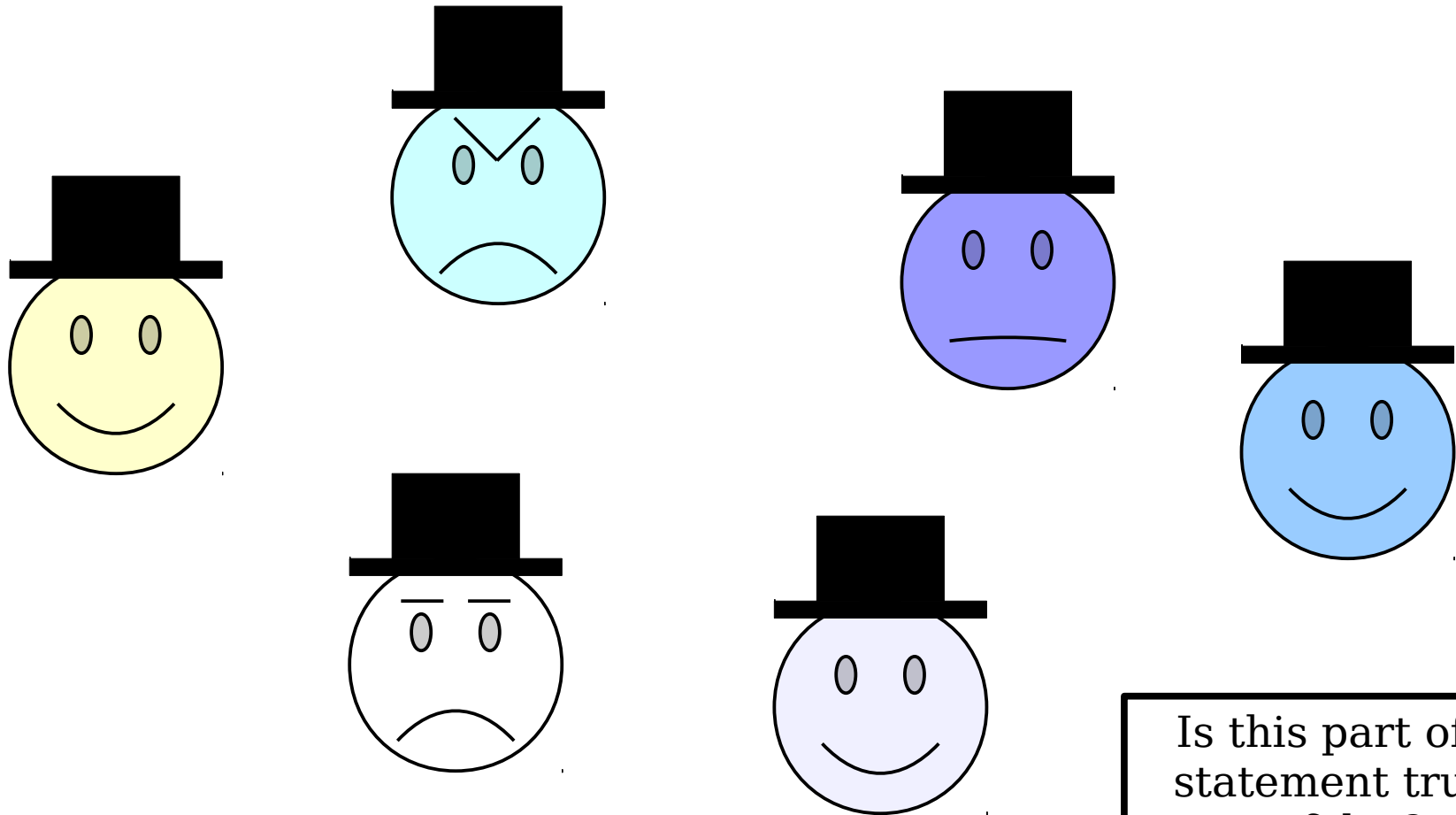
$$(\forall x. \textit{Smiling}(x)) \rightarrow (\forall y. \textit{WearingHat}(y))$$

The Universal Quantifier



$$(\forall x. \textit{Smiling}(x)) \rightarrow (\forall y. \textit{WearingHat}(y))$$

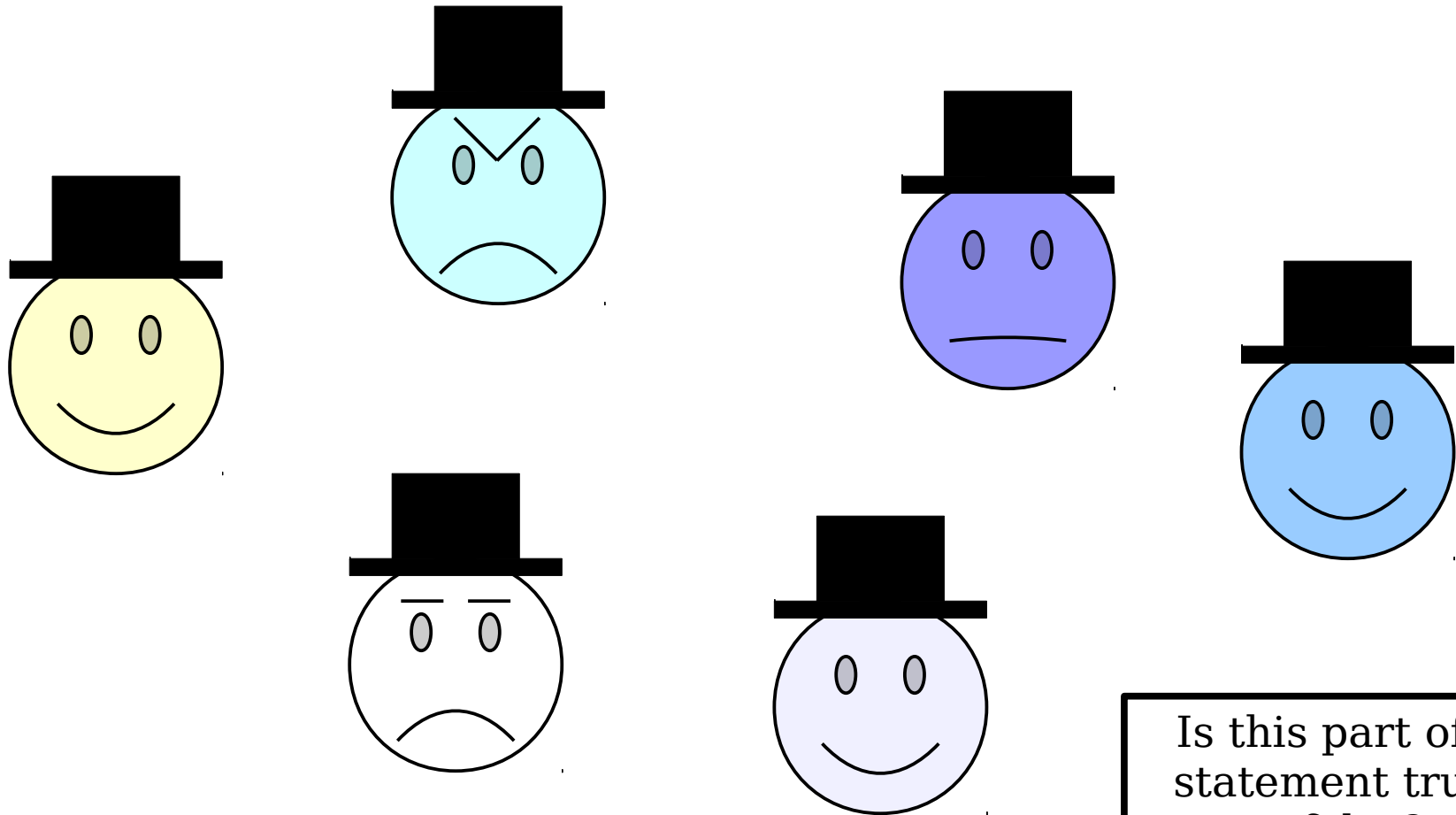
The Universal Quantifier



Is this part of the statement true or false?

$$(\forall x. \textit{Smiling}(x)) \rightarrow (\forall y. \textit{WearingHat}(y))$$

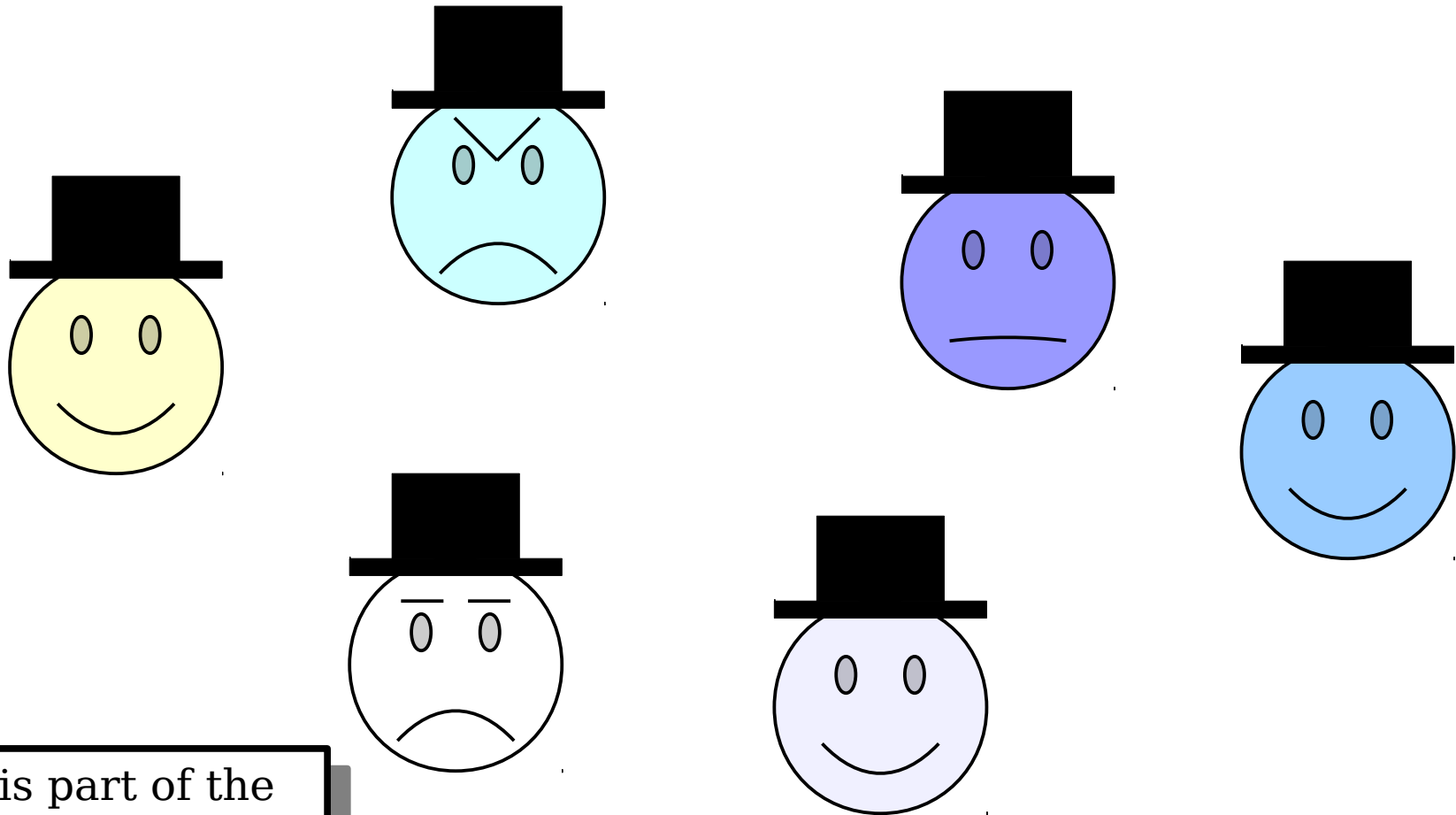
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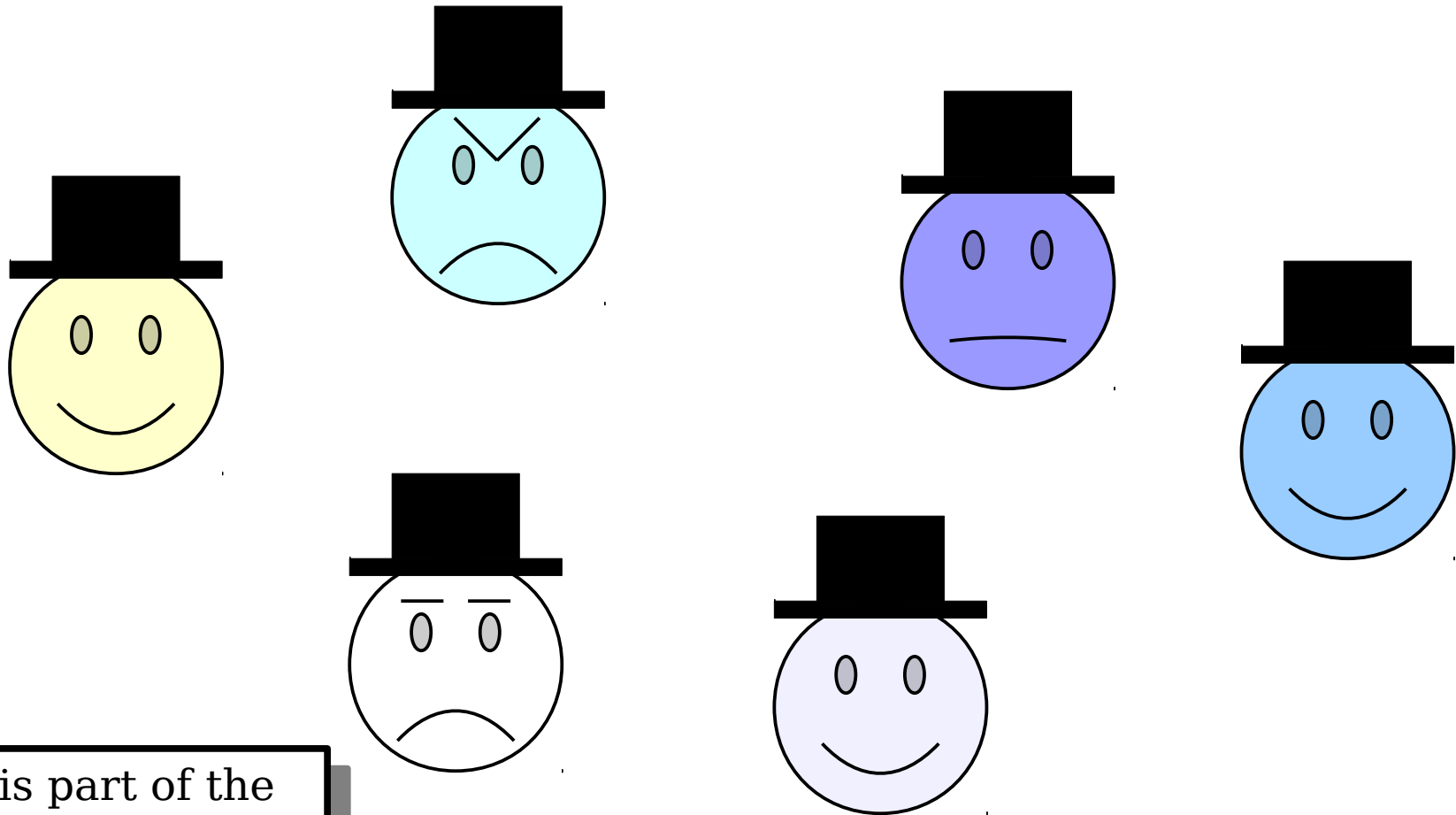
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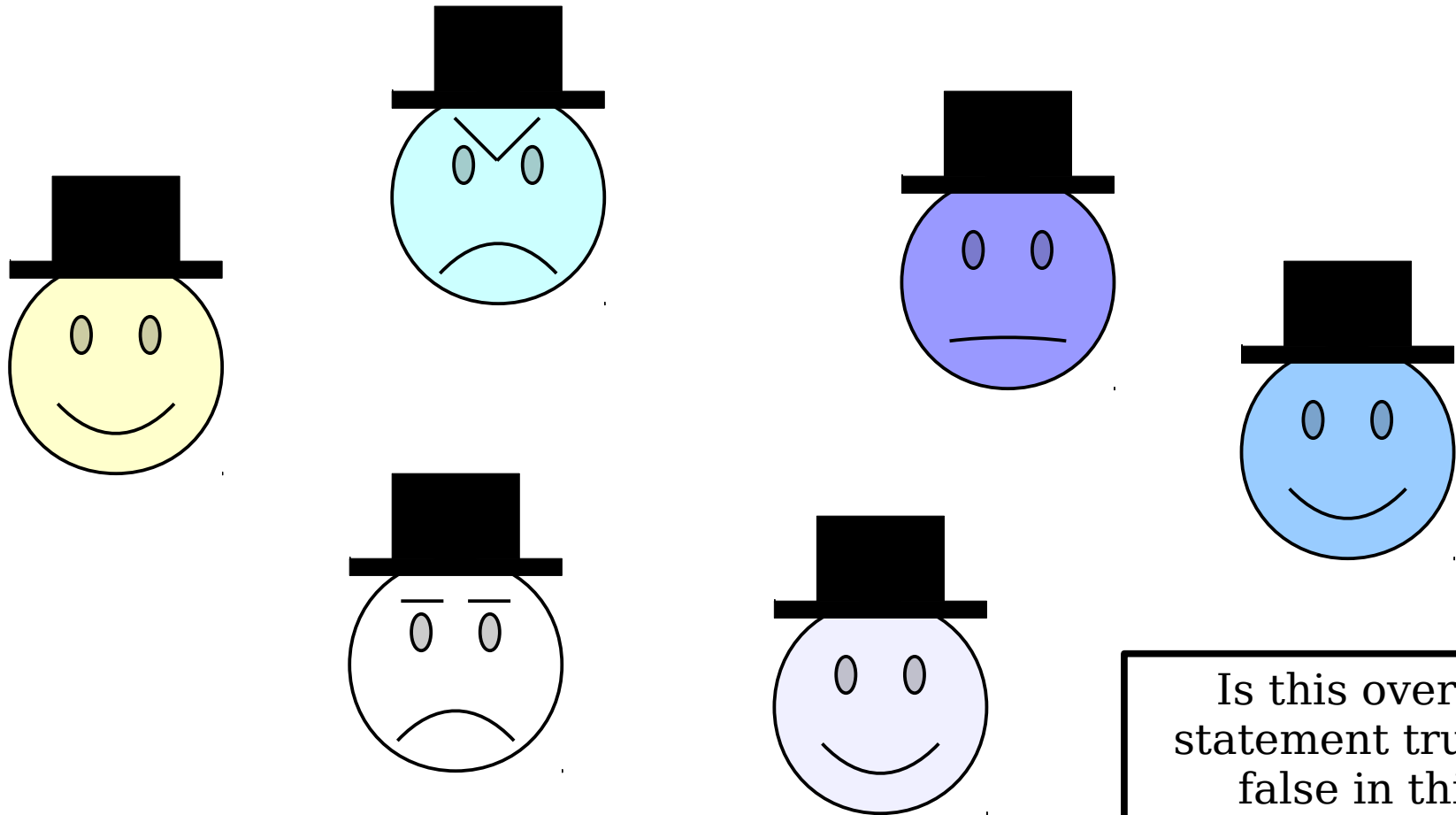
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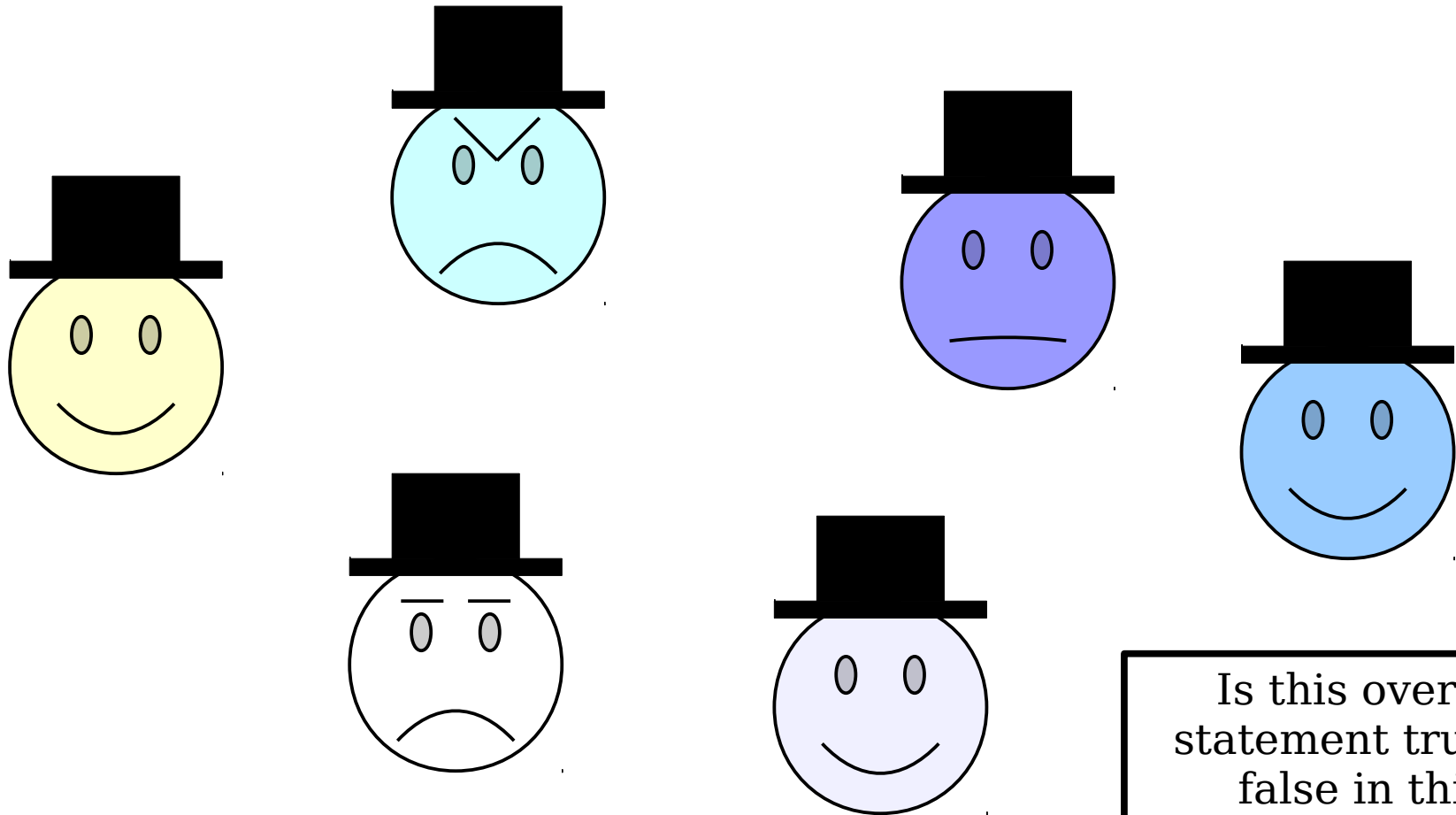
The Universal Quantifier



Is this overall
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The Universal Quantifier



Is this overall
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scenario?

$$(\forall x. \textit{Smiling}(x)) \rightarrow (\forall y. \textit{WearingHat}(y))$$

Fun with Edge Cases

$\forall x. \textit{Smiling}(x)$

Fun with Edge Cases

Universally-quantified
statements are ***vacuously true***
in empty worlds.

$\forall x. \text{Smiling}(x)$

Time-Out for Announcements!

Translating into First-Order Logic

Translating Into Logic

- First-order logic is an excellent tool for manipulating definitions and theorems to learn more about them.
- Need to take a negation? Translate your statement into FOL, negate it, then translate it back.
- Want to prove something by contrapositive? Translate your implication into FOL, take the contrapositive, then translate it back.

Using the predicates

- $Puppy(p)$, which states that p is a puppy, and
- $Cute(x)$, which states that x is cute,

write a sentence in first-order logic that means “all puppies are cute.”

Which of these first-order logic statements is a proper translation?

- A. $\exists p. (Puppy(p) \wedge Cute(p))$
- B. $\exists p. (Puppy(p) \rightarrow Cute(p))$
- C. $\forall p. (Puppy(p) \wedge Cute(p))$
- D. $\forall p. (Puppy(p) \rightarrow Cute(p))$
- E. More than one of these.
- F. None of these.

Answer at **PollEv.com/cs103** or
text **CS103** to **22333** once to join, then **A, B, C, D, E, or F.**

An Incorrect Translation

All puppies are cute!

$\forall x. (Puppy(x) \wedge Cute(x))$

An Incorrect Translation

All puppies are cute!

$\forall x. (Puppy(x) \wedge Cute(x))$

This should work for any choice of x , including things that aren't puppies.

An Incorrect Translation



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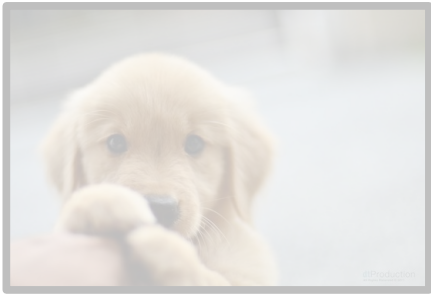


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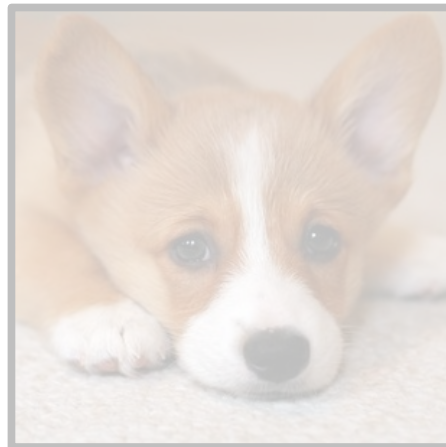
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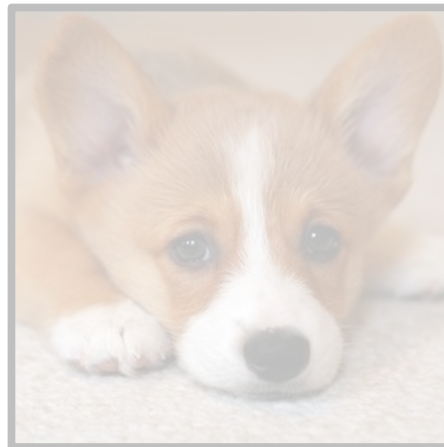
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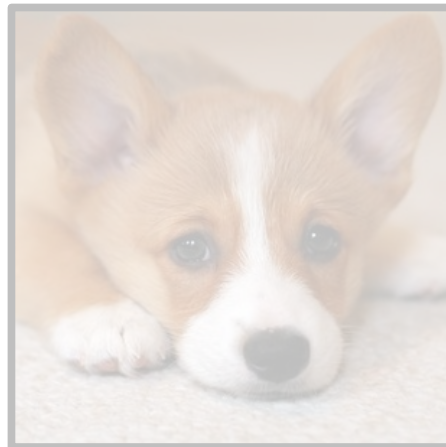
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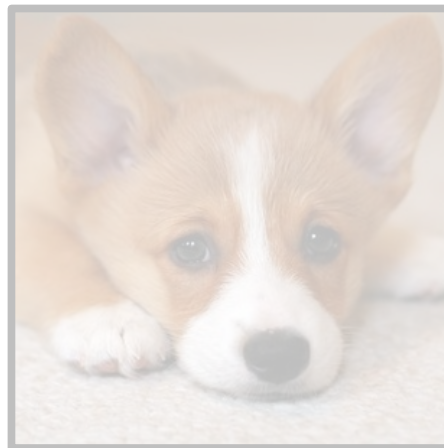
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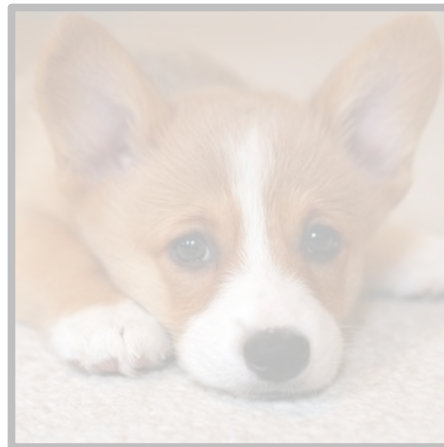
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All puppies are cute!



$\forall x. (\text{Puppy}(x) \wedge \text{Cute}(x))$



A statement of the form

$\forall x. \text{something}$

is true only when **something** is true for every choice of x .

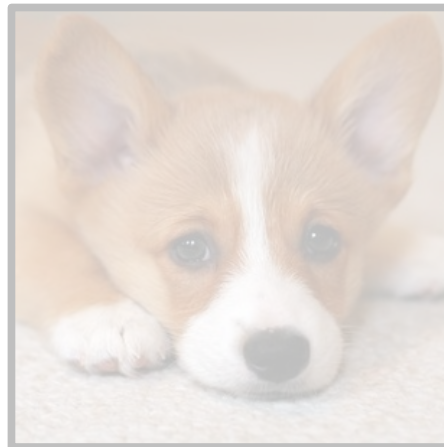
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An Incorrect Translation



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~~$\forall x. (Puppy(x) \wedge Cute(x))$~~



This first-order statement is false even though the English statement is true. Therefore, it can't be a correct translation.

An Incorrect Translation



All puppies are cute!



$\forall x. (\textit{Puppy}(x) \wedge \textit{Cute}(x))$



The issue here is that this statement asserts that everything is a puppy. That's too strong of a claim to make.

A Better Translation

All puppies are cute!

$$\forall x. (Puppy(x) \rightarrow Cute(x))$$

A Better Translation

All puppies are cute!

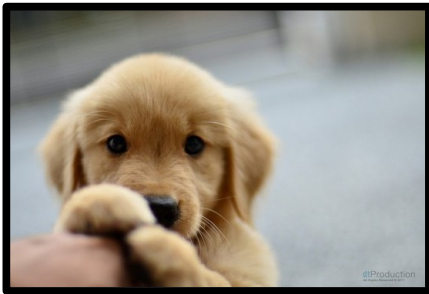
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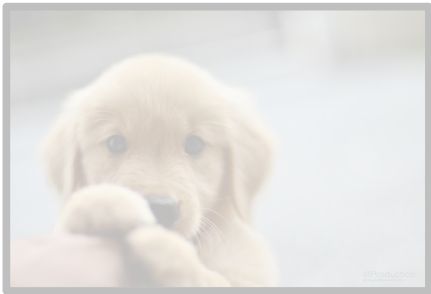


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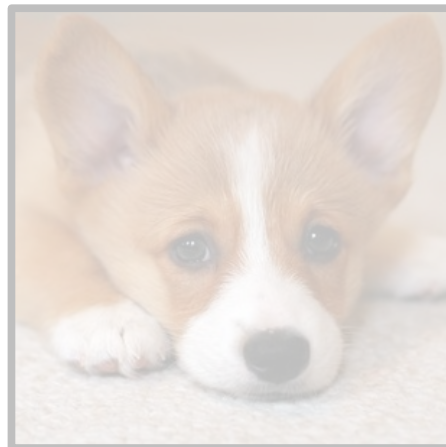
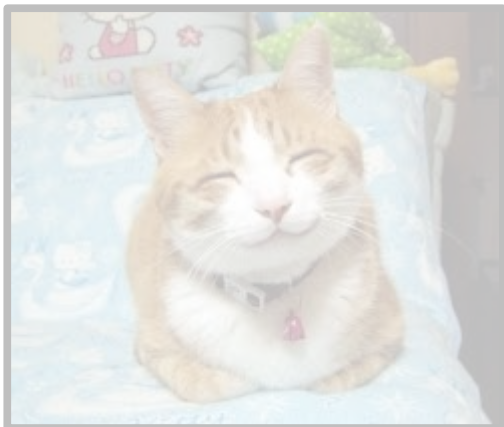
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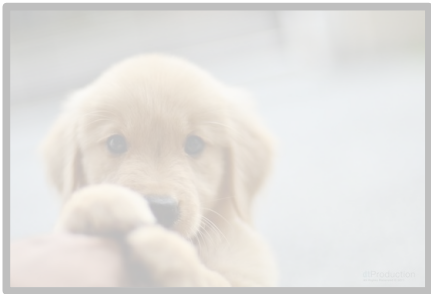


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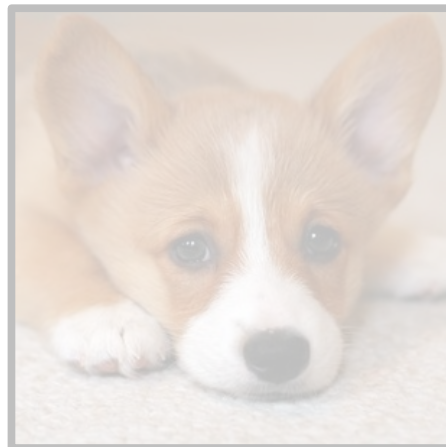
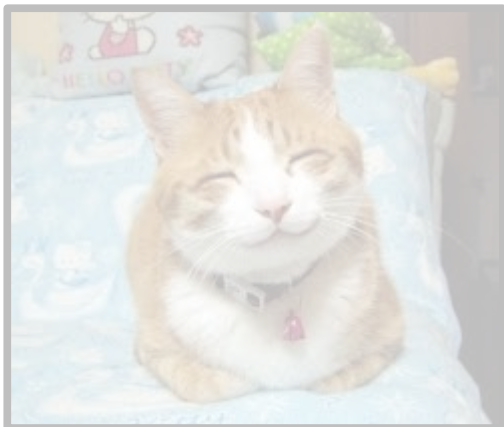
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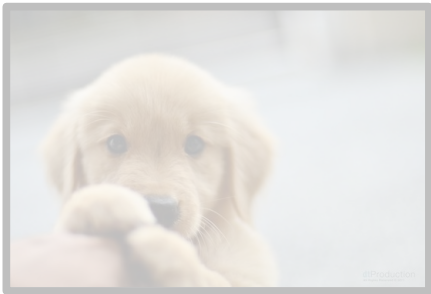


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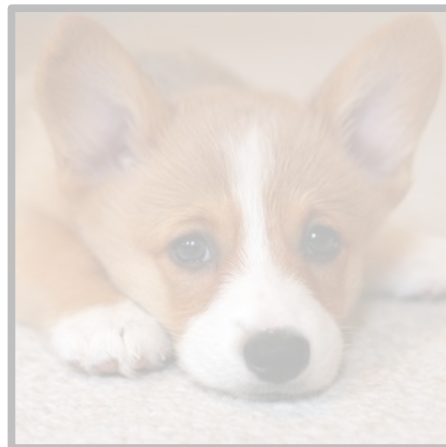
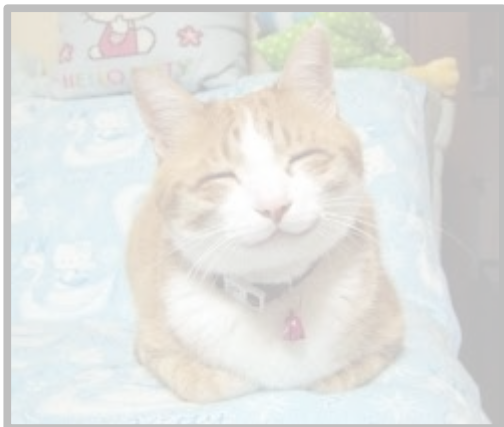
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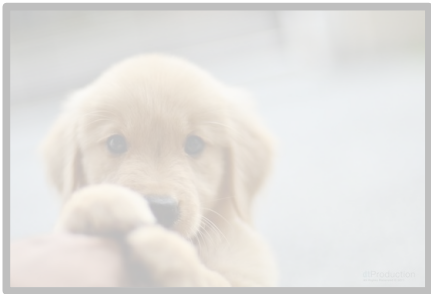


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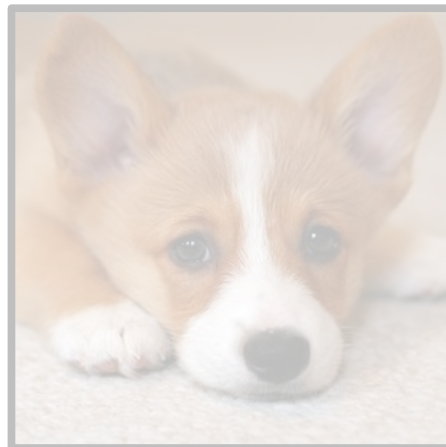
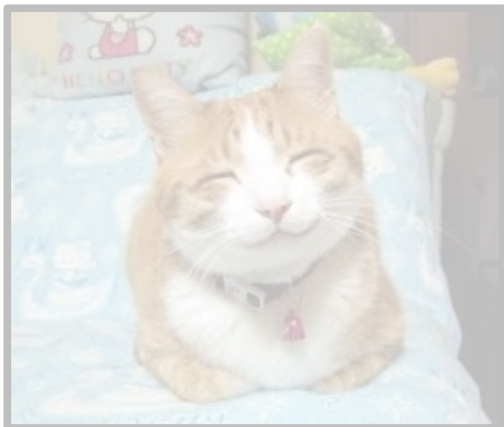
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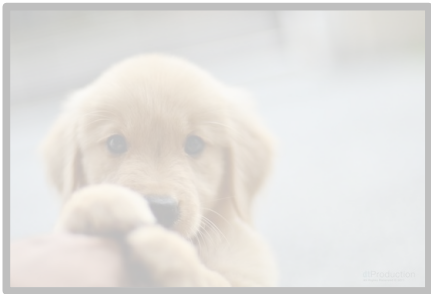


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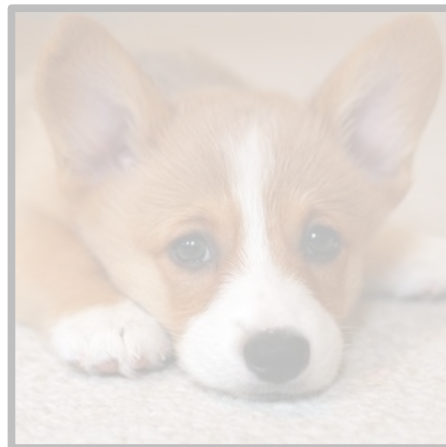
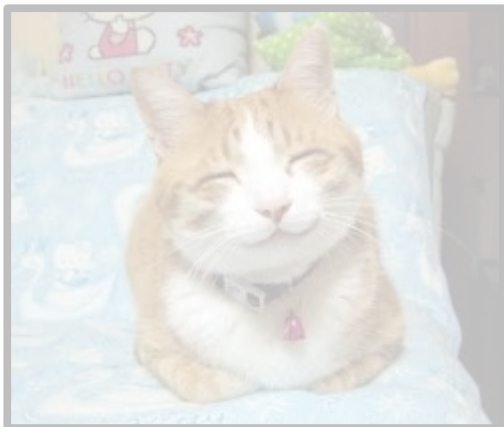
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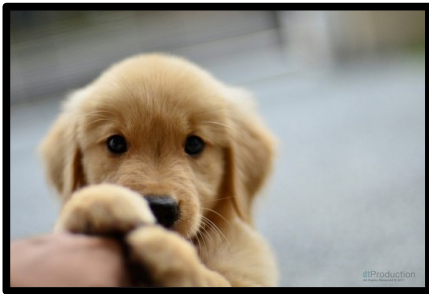


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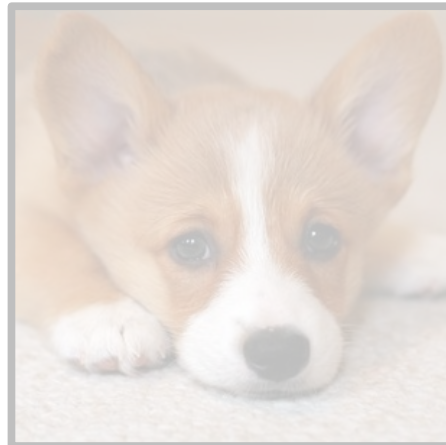
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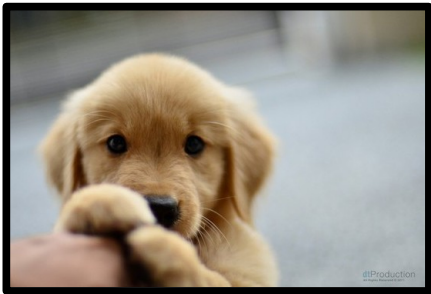


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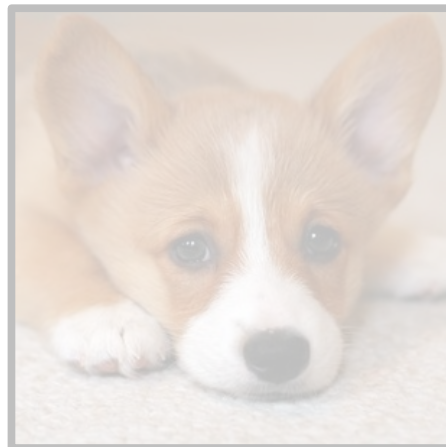
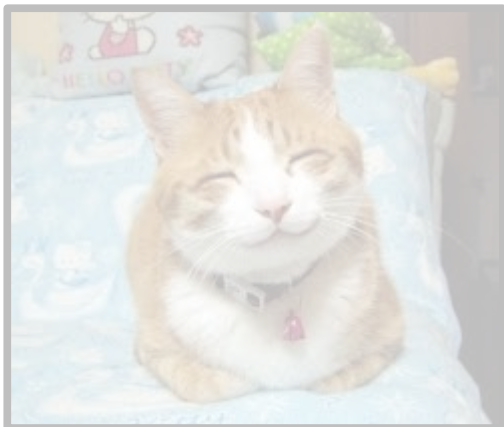
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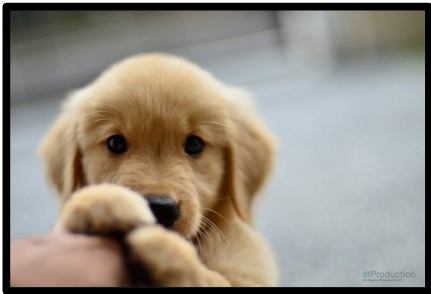


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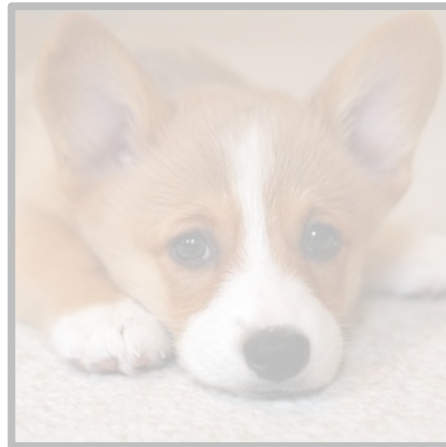
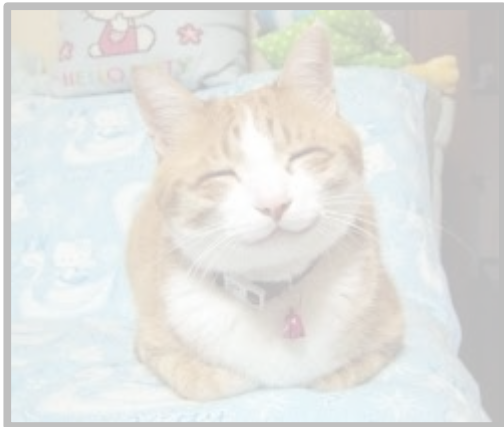
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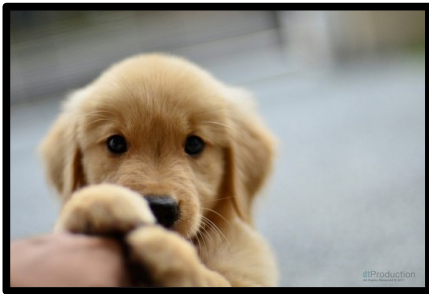


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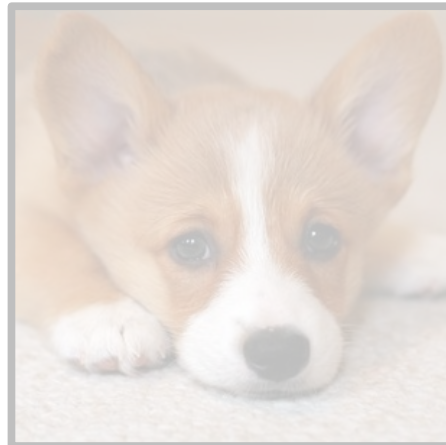
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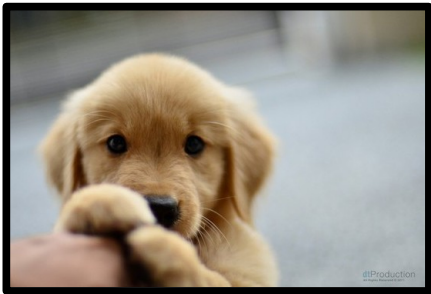


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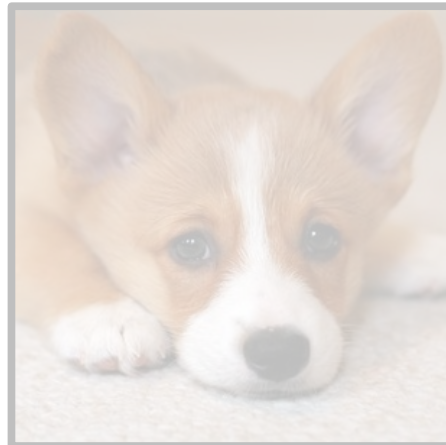
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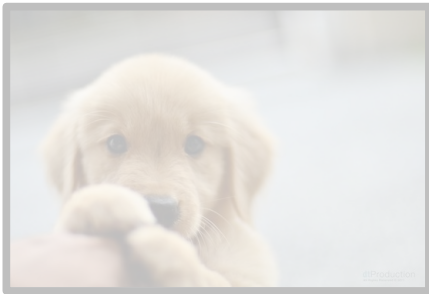


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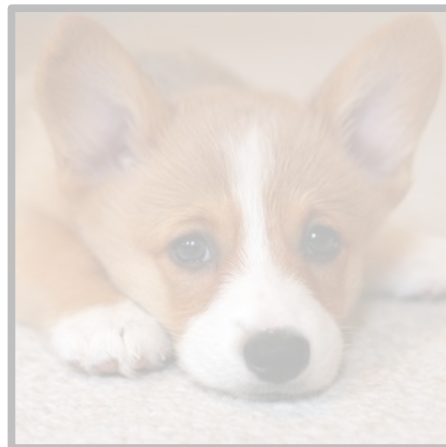
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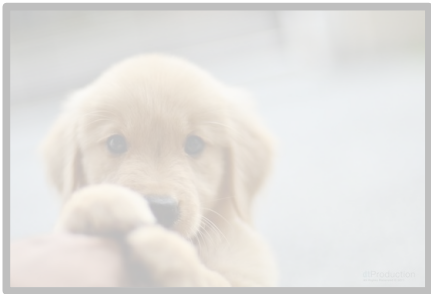


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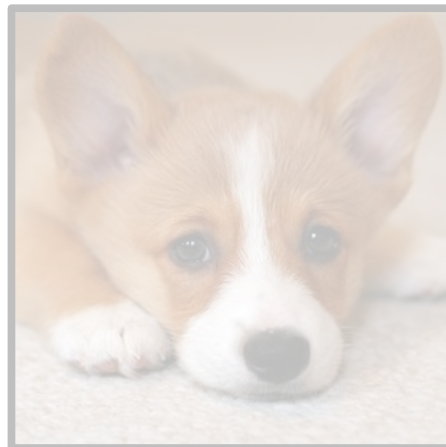
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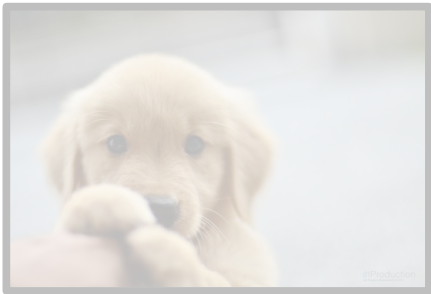


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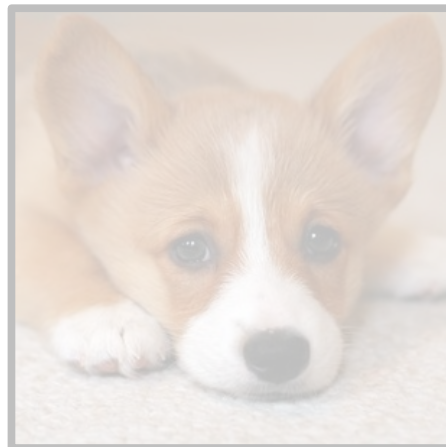
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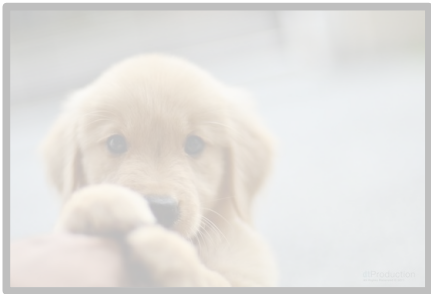


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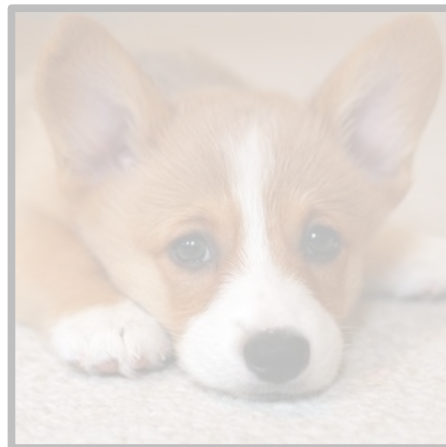
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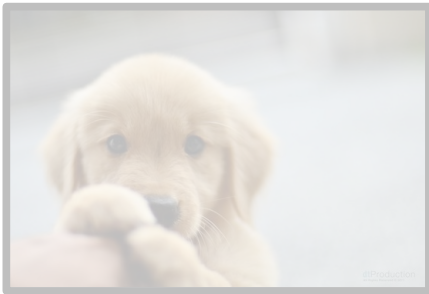


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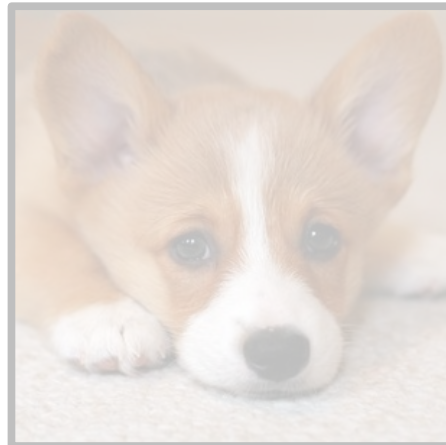
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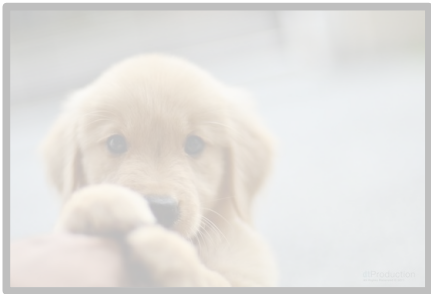


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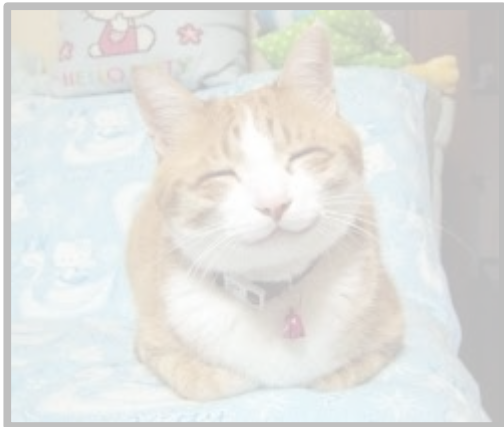
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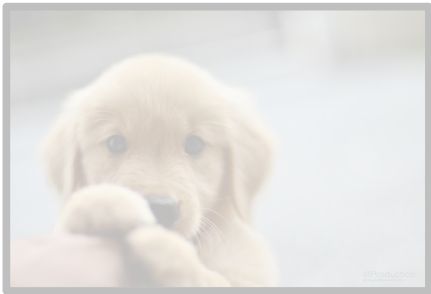


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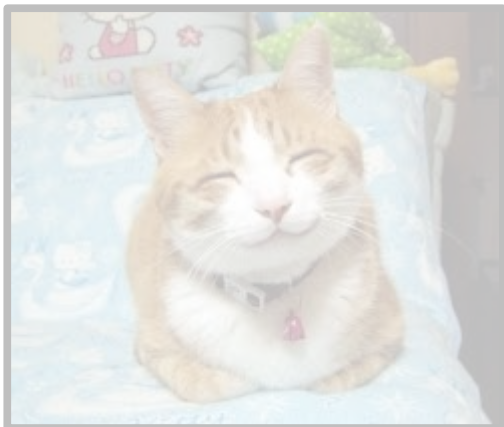
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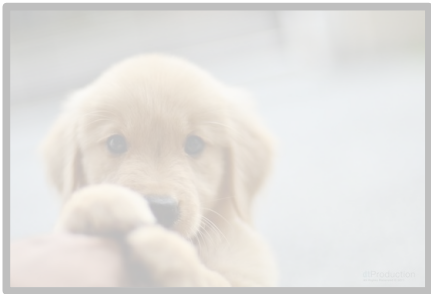


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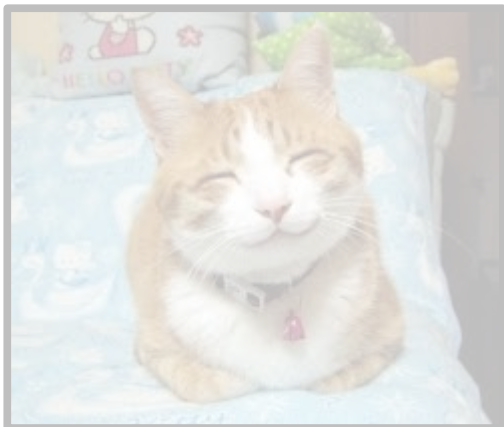
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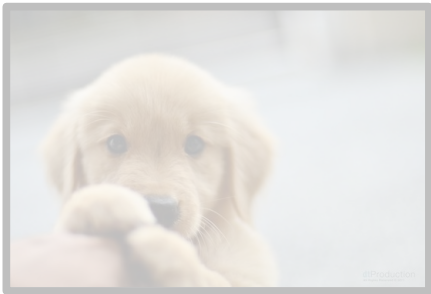


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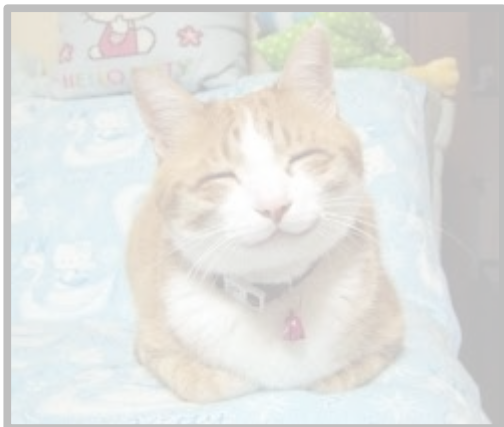
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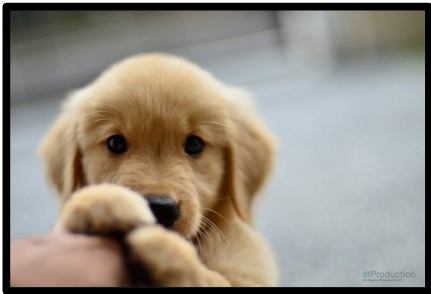


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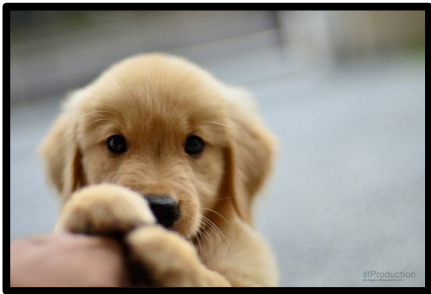
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A Better Translation



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$\forall x. (Puppy(x) \rightarrow Cute(x))$



A statement of the form

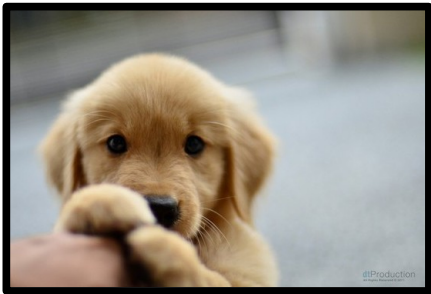
$\forall x. \textit{something}$

is true only when ***something*** is true for every choice of x .

A Better Translation



All puppies are cute!



$\forall x. (Puppy(x) \rightarrow Cute(x))$



A statement of the form

$\forall x. \textit{something}$

is true only when ***something*** is true for every choice of x .

“All P 's are Q 's”

translates as

$$\forall x. (P(x) \rightarrow Q(x))$$

Useful Intuition:

Universally-quantified statements are true unless there's a counterexample.

$$\forall x. (P(x) \rightarrow Q(x))$$

If x is a counterexample, it *must* have property P but not have property Q .

Using the predicates

- *Blobfish*(*b*), which states that *b* is a blobfish, and
- *Cute*(*x*), which states that *x* is cute,

write a sentence in first-order logic that means “some blobfish is cute.”



Using the predicates

- *Blobfish*(*b*), which states that *b* is a blobfish, and
- *Cute*(*x*), which states that *x* is cute,

write a sentence in first-order logic that means “**some blobfish is cute.**”

Which of these first-order logic statements is a proper translation?

- A. $\exists b. (Blobfish(b) \wedge Cute(b))$
- B. $\exists b. (Blobfish(b) \rightarrow Cute(b))$
- C. $\forall b. (Blobfish(b) \wedge Cute(b))$
- D. $\forall b. (Blobfish(b) \rightarrow Cute(b))$
- E. More than one of these.
- F. None of these.

Answer at **PollEv.com/cs103** or
text **CS103** to **22333** once to join, then **A, B, C, D, E, or F.**

An Incorrect Translation

Some blobfish is cute.

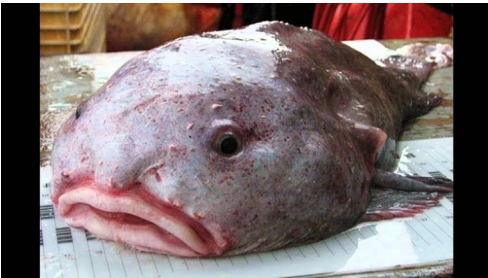
$$\exists x. (Blobfish(x) \rightarrow Cute(x))$$

An Incorrect Translation



Some blobfish is cute.

$\exists x. (Blobfish(x) \rightarrow Cute(x))$



An Incorrect Translation



Some blobfish is cute.

$\exists x. (Blobfish(x) \rightarrow Cute(x))$



An Incorrect Translation



Some blobfish is cute.

$\exists x. (\text{~~Blobfish}(x)~~ \rightarrow \text{Cute}(x))$



An Incorrect Translation



Some blobfish is cute.

$\exists x. (\text{~~Blobfish}(x)~~ \rightarrow \text{Cute}(x))$



An Incorrect Translation



Some blobfish is cute.

$\exists x. (\textit{Blobfish}(x) \rightarrow \textit{Cute}(x))$



An Incorrect Translation



Some blobfish is cute.

$\exists x. (\textit{Blobfish}(x) \rightarrow \textit{Cute}(x))$



A statement of the form

$\exists x. \textit{something}$

is true only when ***something*** is
true for
at least one choice of x .

An Incorrect Translation



Some blobfish is cute.

$\exists x. (\text{Blobfish}(x) \rightarrow \text{Cute}(x))$

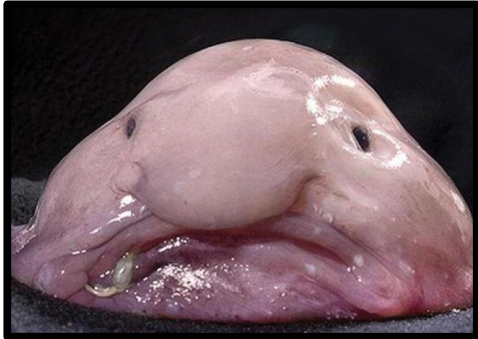


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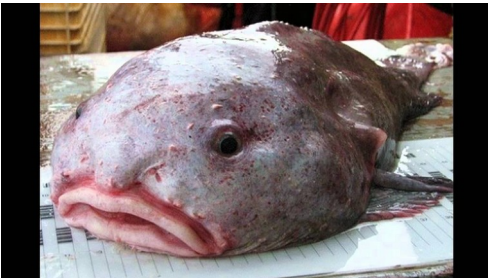
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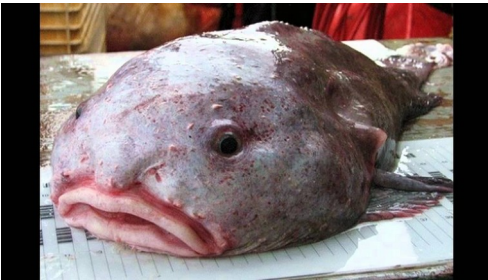


An Incorrect Translation



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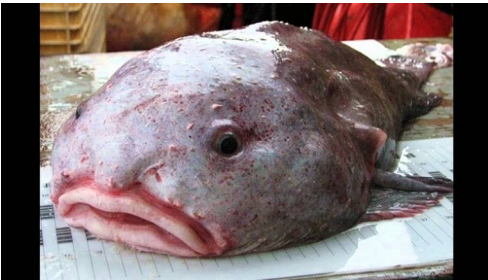
This first-order statement is true even though the English statement is false. Therefore, it can't be a correct translation.

An Incorrect Translation



Some blobfish is cute.

$\exists x. (\textit{Blobfish}(x) \rightarrow \textit{Cute}(x))$



The issue here is that implications are true whenever the antecedent is false. This statement “accidentally” is true because of what happens when x isn't a blobfish.

A Correct Translation

Some blobfish is cute.

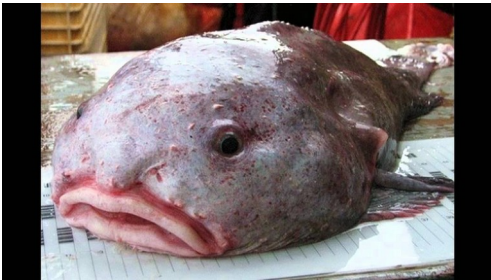
$$\exists x. (\textit{Blobfish}(x) \wedge \textit{Cute}(x))$$

A Correct Translation

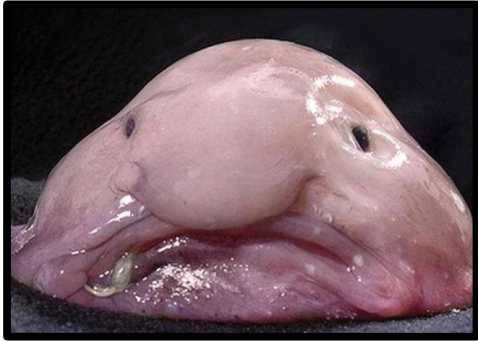


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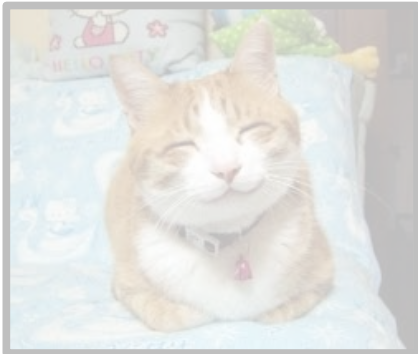


A Correct Translation



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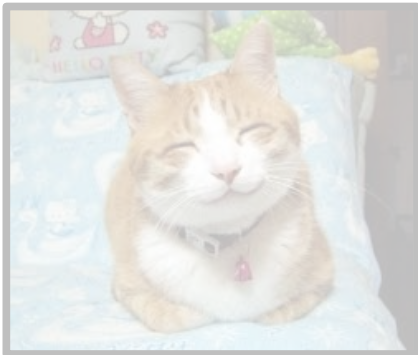


A Correct Translation



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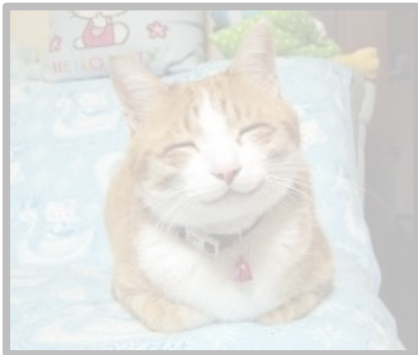


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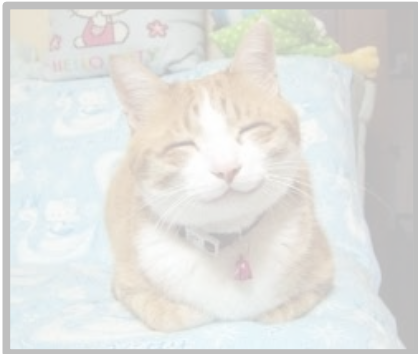


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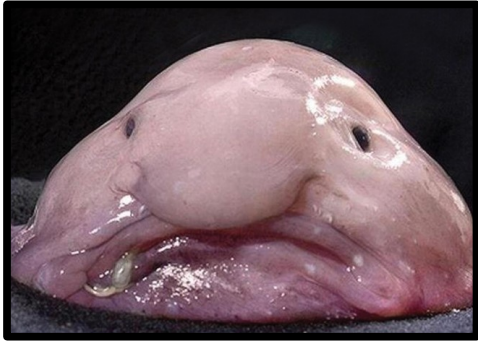


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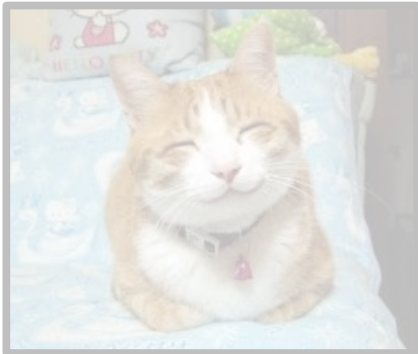


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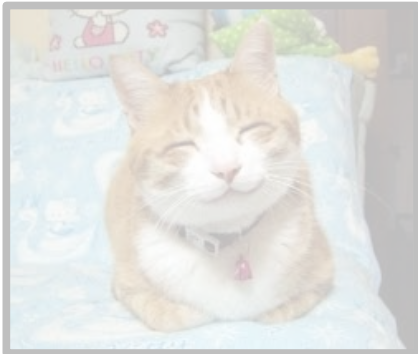
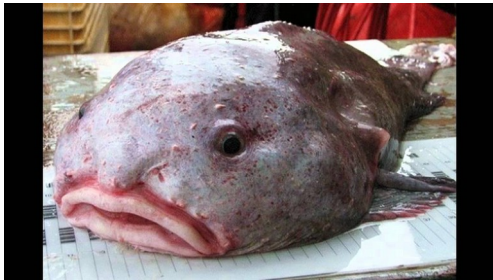


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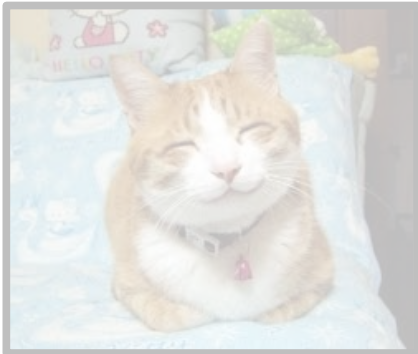
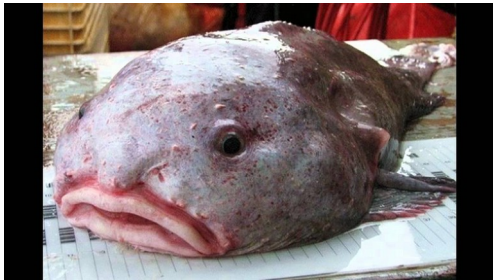


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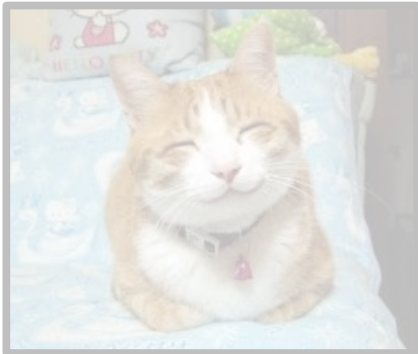
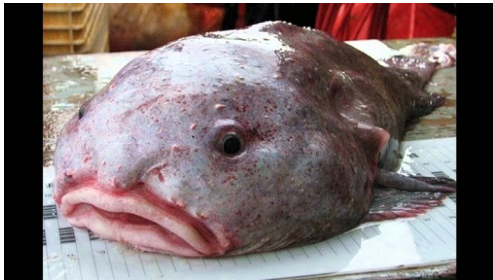


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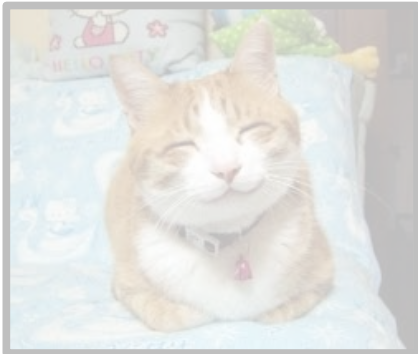
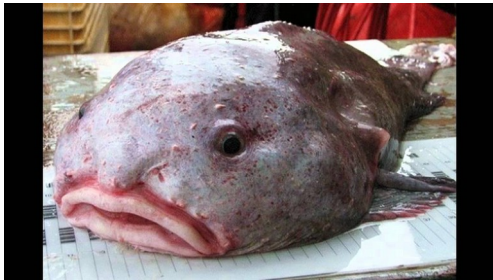


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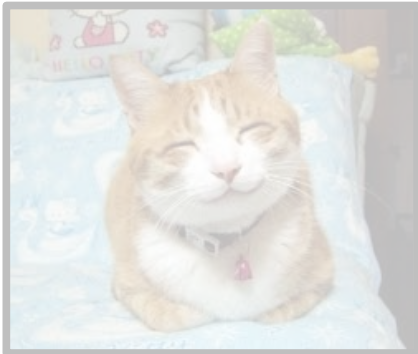
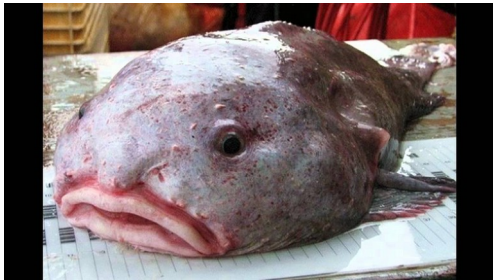


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Some blobfish is cute.

$\exists x. (\text{Blobfish}(x) \wedge \text{Cute}(x))$



A Correct Translation



Some blobfish is cute.

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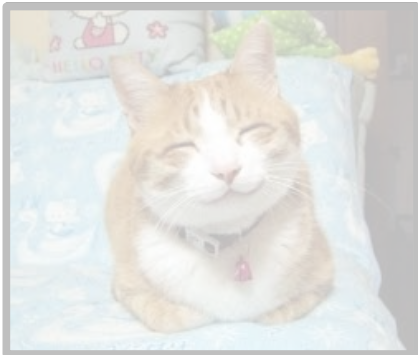


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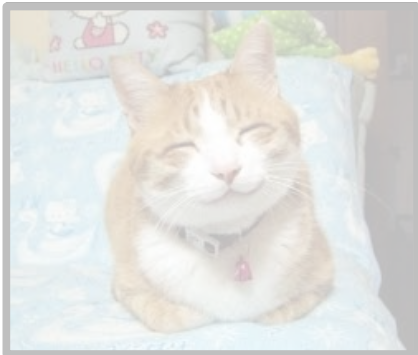


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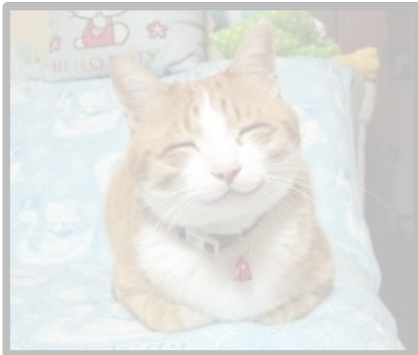


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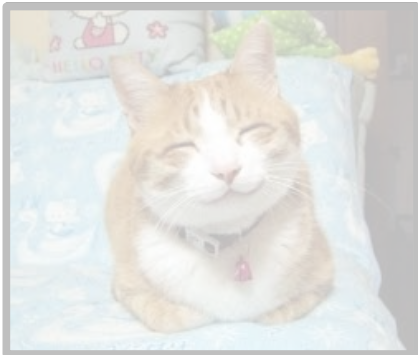


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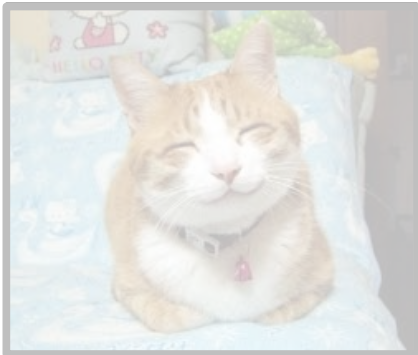


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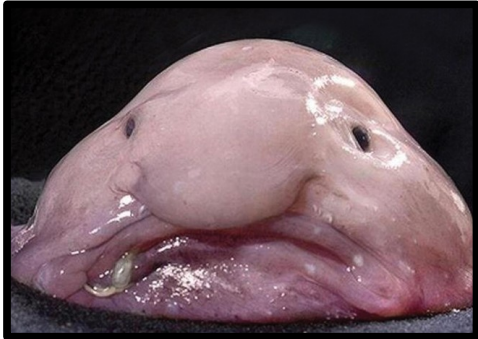


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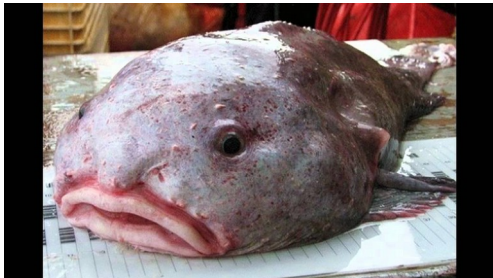


A Correct Translation



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A statement of the form

$\exists x. \text{something}$

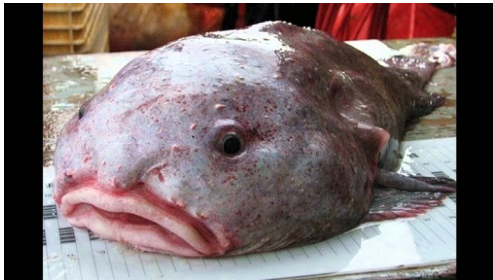
is true only when **something** is true for at least one choice of x .

A Correct Translation



Some blobfish is cute.

~~$\exists x. (Blobfish(x) \wedge Cute(x))$~~



A statement of the form

$\exists x. \textit{something}$

is true only when ***something*** is true for at least one choice of x .

“Some P is a Q ”

translates as

$\exists x. (P(x) \wedge Q(x))$

Useful Intuition:

Existentially-quantified statements are false unless there's a positive example.

$$\exists x. (P(x) \wedge Q(x))$$

If x is an example, it *must* have property P on top of property Q .

Good Pairings

- The \forall quantifier *usually* is paired with \rightarrow .

$$\forall x. (P(x) \rightarrow Q(x))$$

- The \exists quantifier *usually* is paired with \wedge .

$$\exists x. (P(x) \wedge Q(x))$$

- In the case of \forall , the \rightarrow connective prevents the statement from being *false* when speaking about some object you don't care about.
- In the case of \exists , the \wedge connective prevents the statement from being *true* when speaking about some object you don't care about.