# Binary Relations

Part One

# Outline for Today

### Binary Relations

Reasoning about connections between objects.

#### • Equivalence Relations

Reasoning about clusters.

#### • A Fundamental Theorem

 How do we know we have the "right" definition for something?

### Relationships

- In CS103, you've seen examples of relationships
  - between sets:

$$A \subseteq B$$

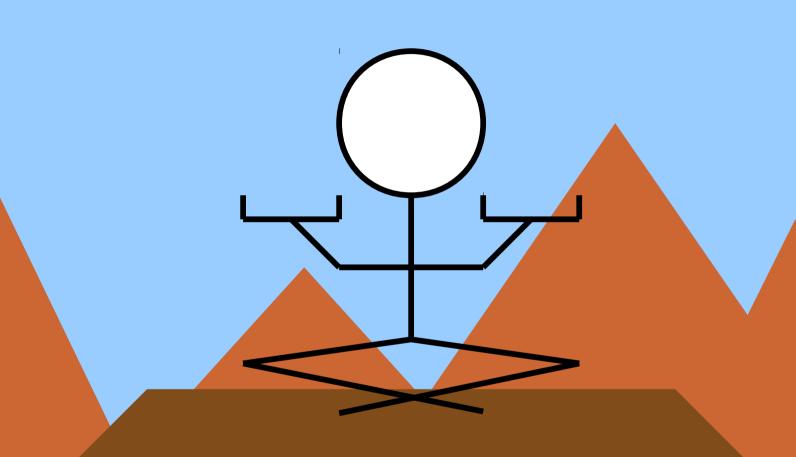
between numbers:

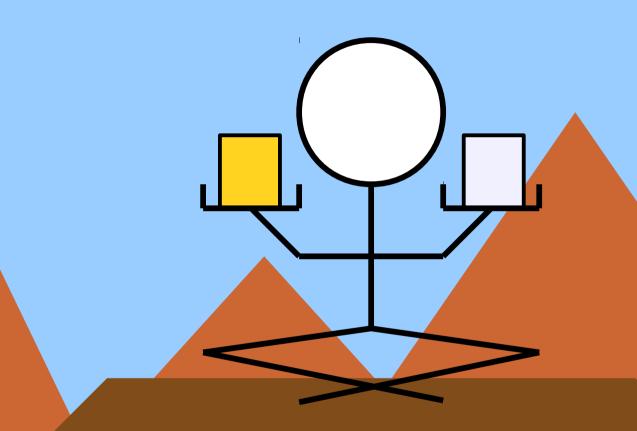
$$x < y$$
  $x \equiv_k y$   $x \leq y$ 

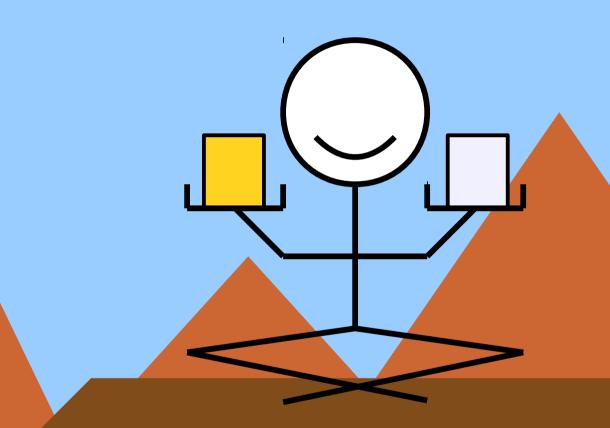
• between people:

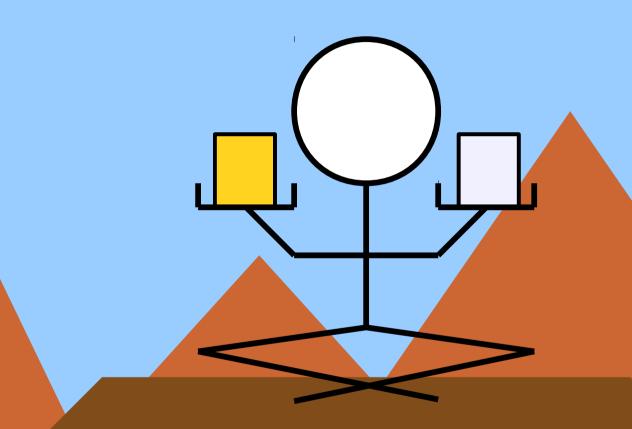
- Since these relations focus on connections between two objects, they are called *binary* relations.
  - The "binary" here means "pertaining to two things," not "made of zeros and ones."

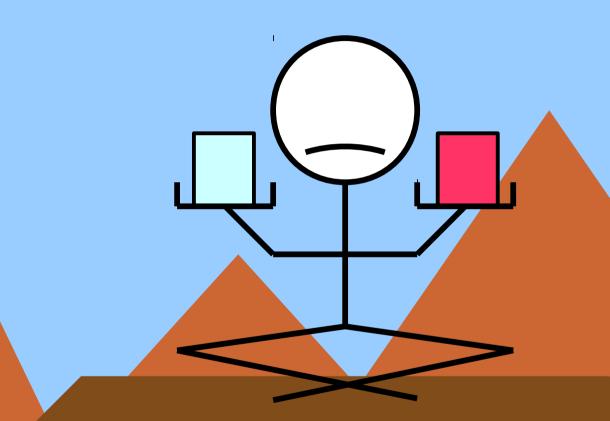
What exactly is a binary relation?

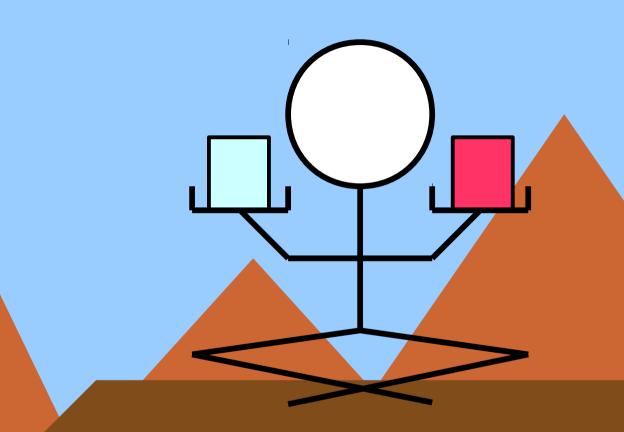


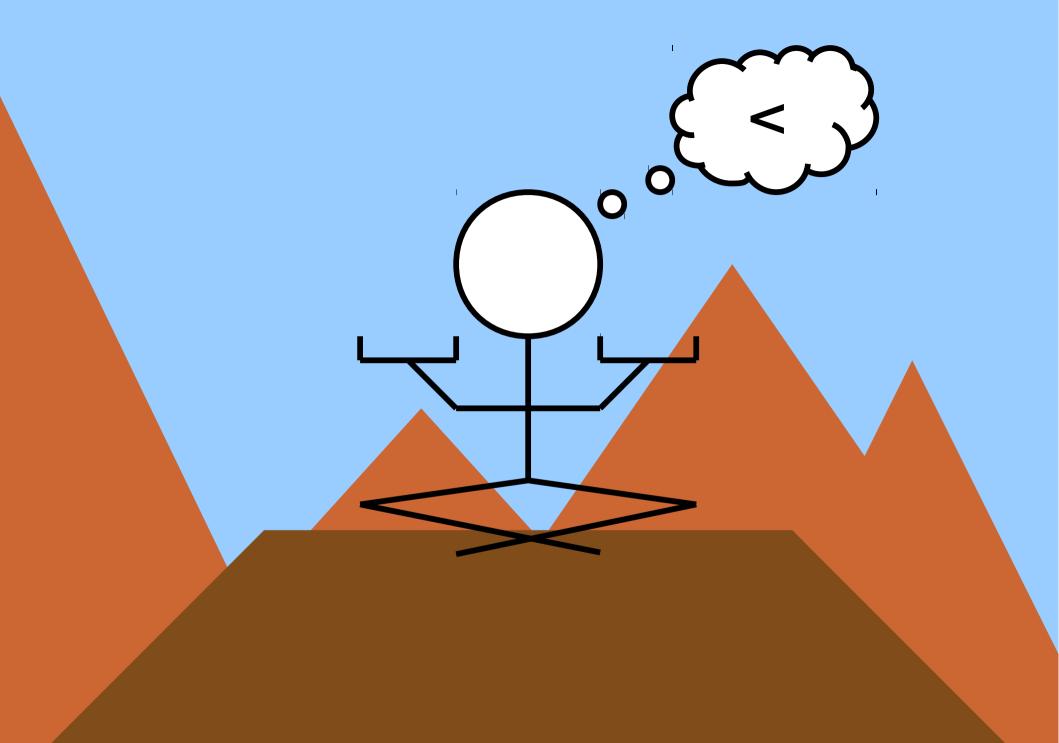


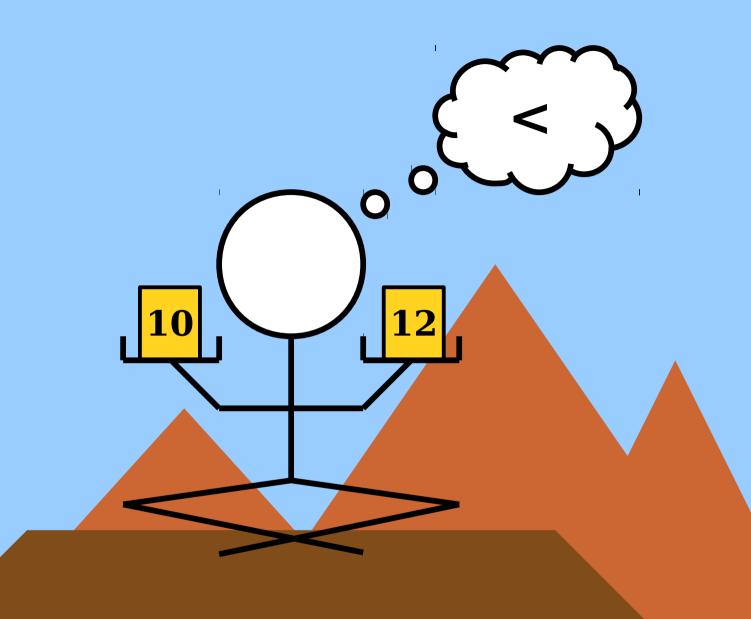


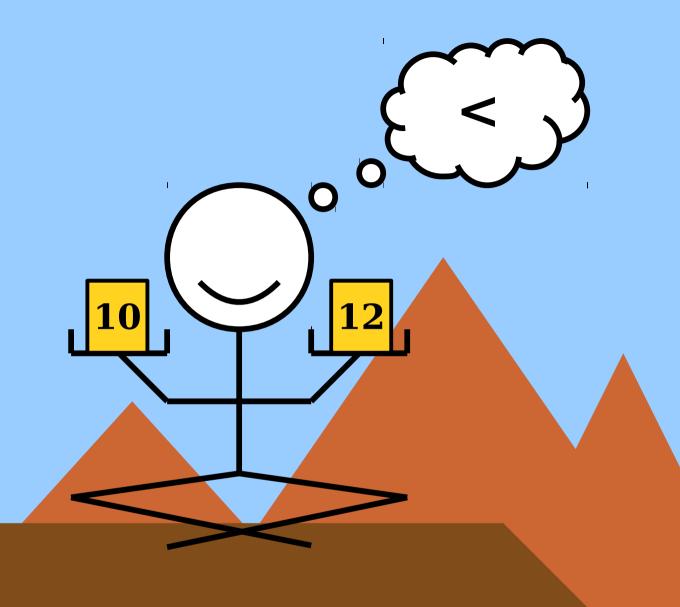




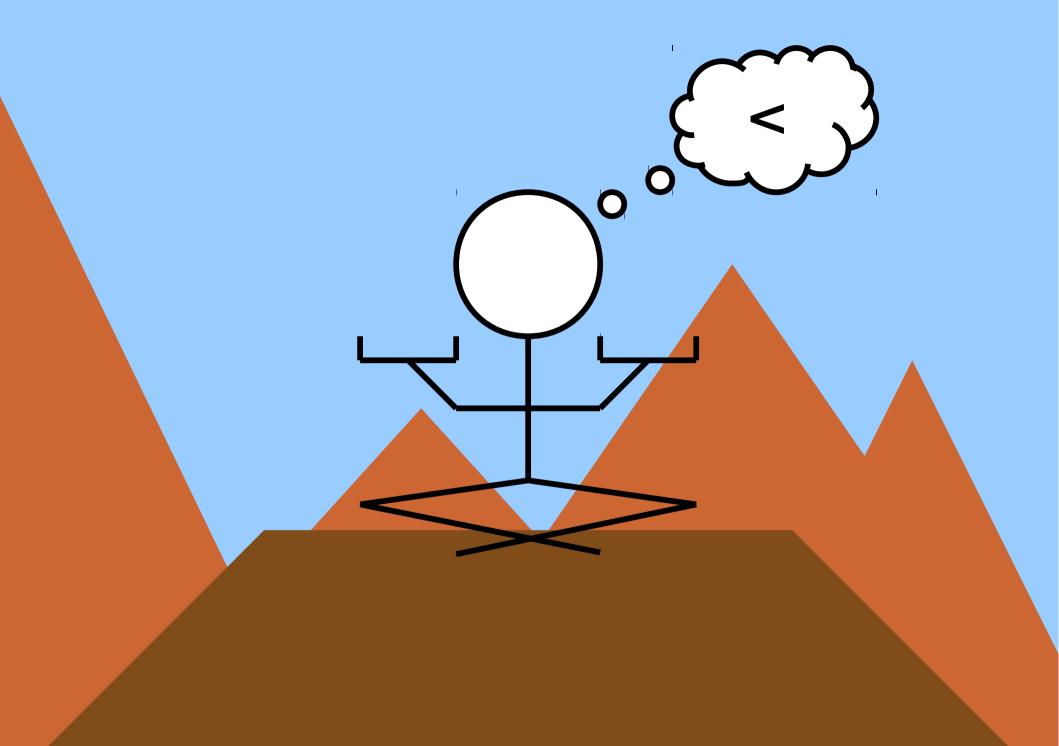


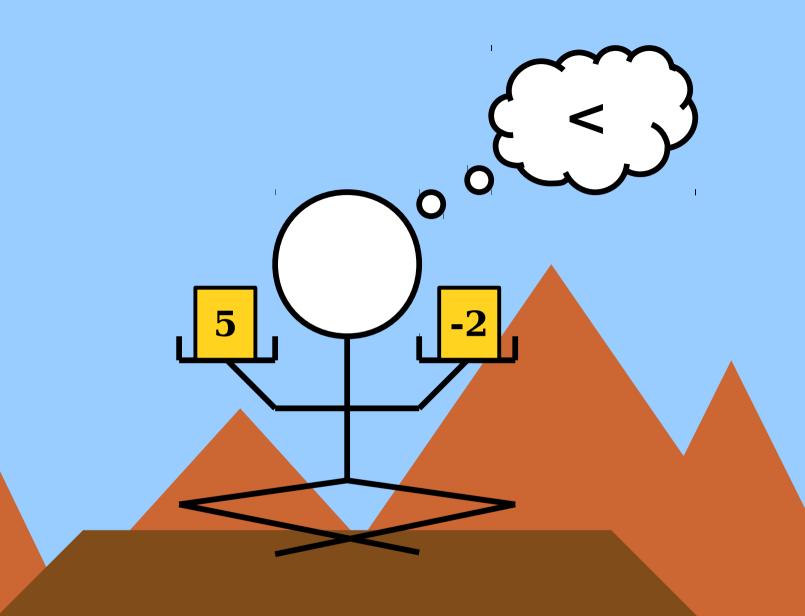


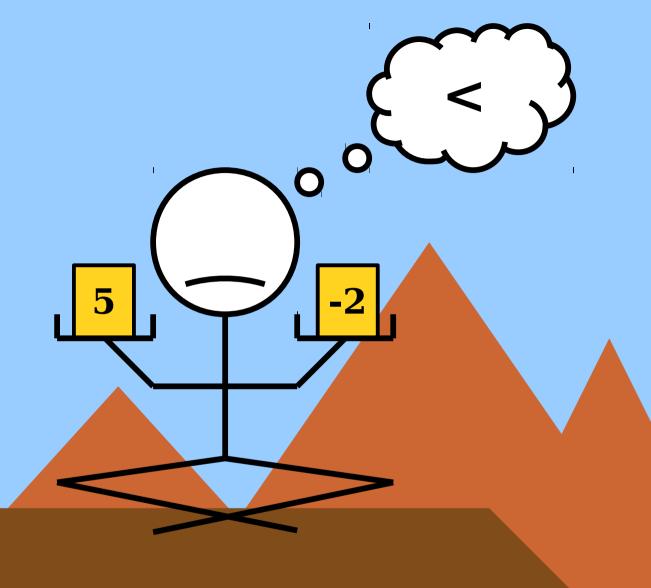




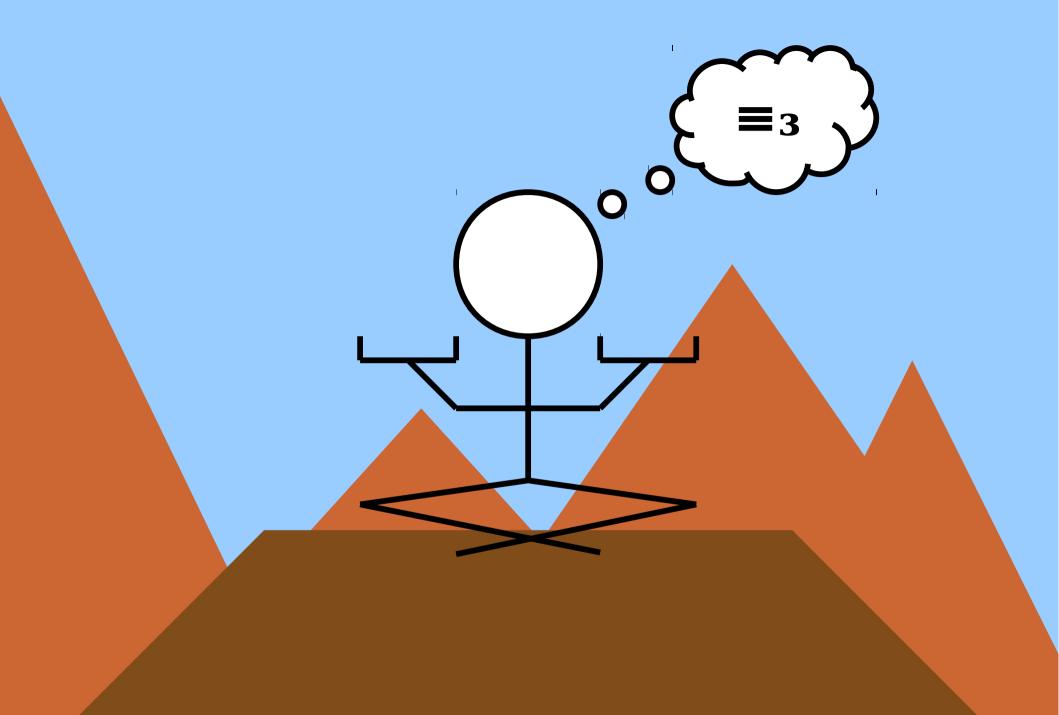
**10 < 12** 

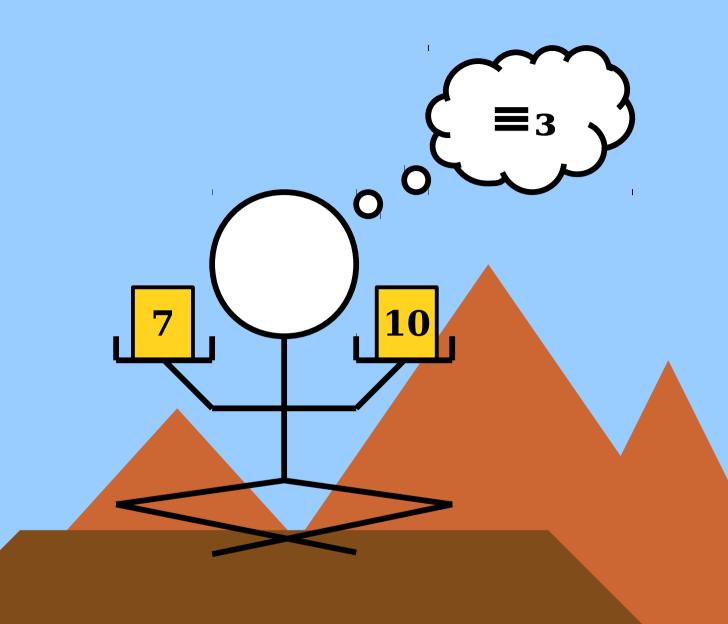


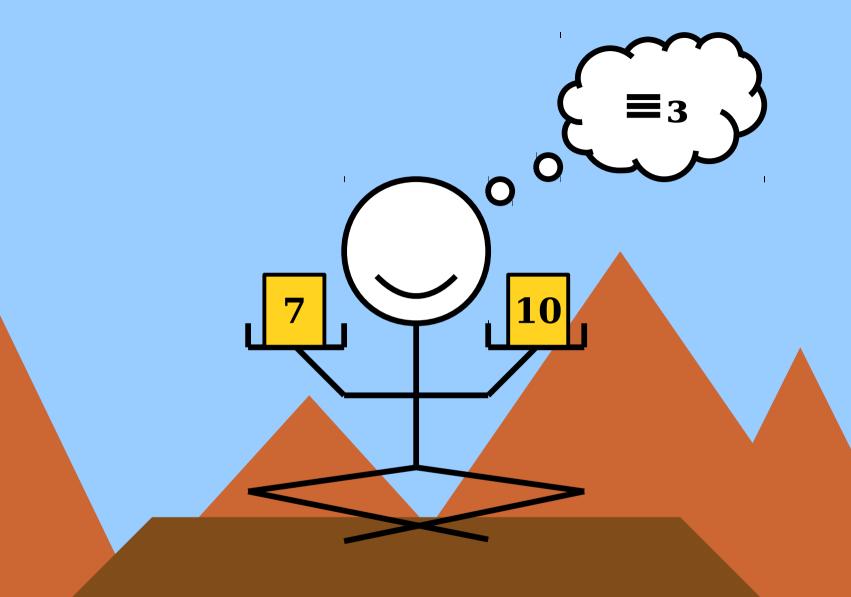




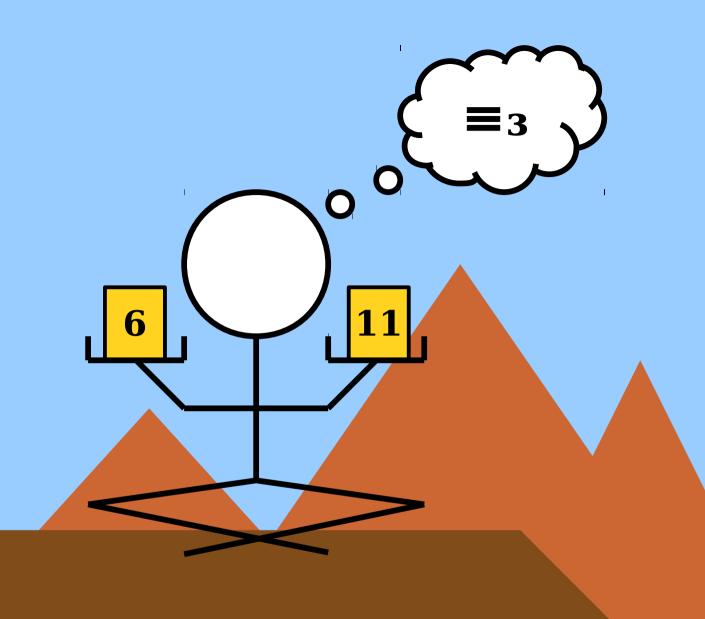
**≮ -2** 

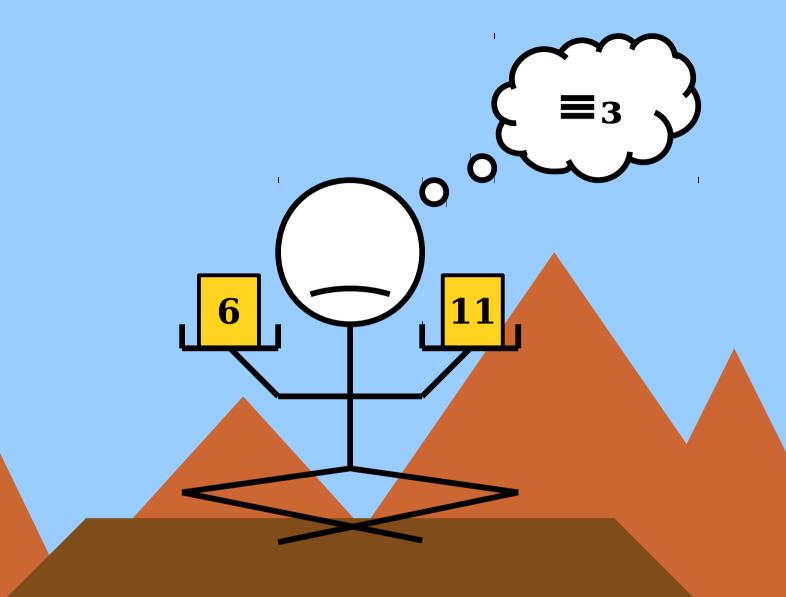




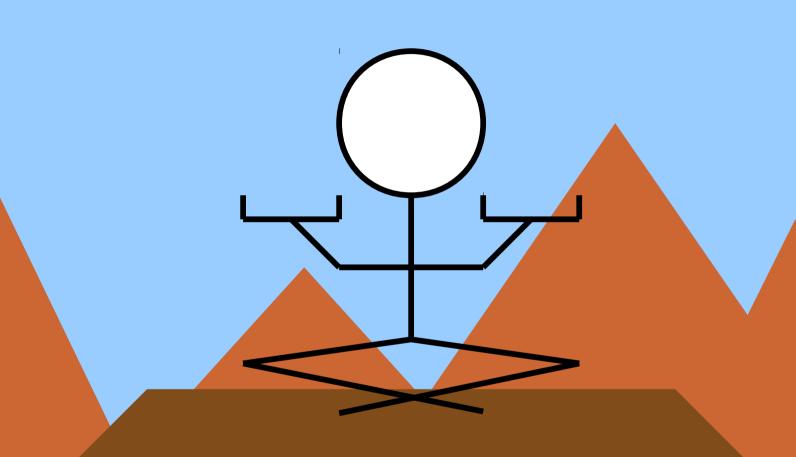


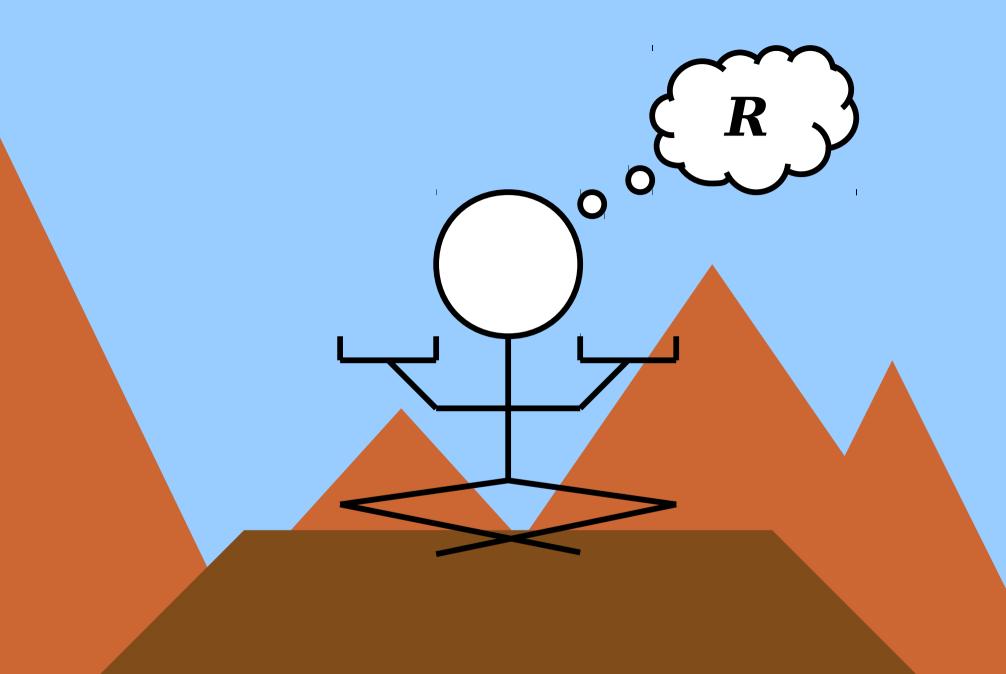
 $7 \equiv_3 10$ 

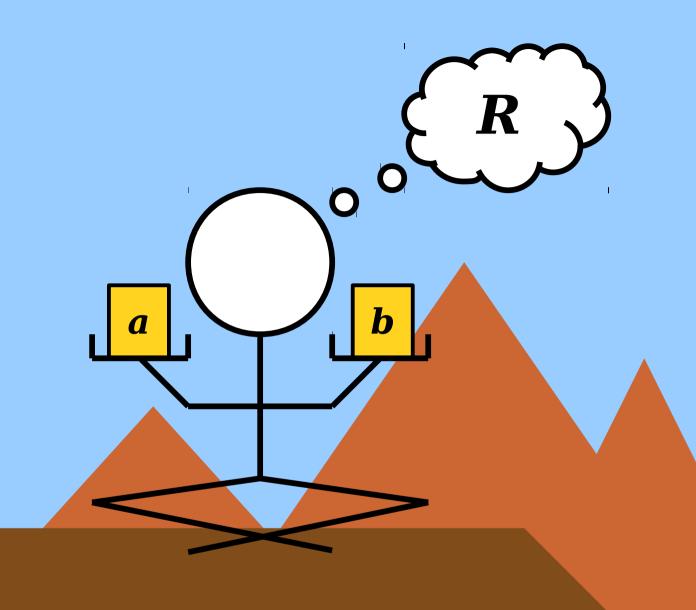


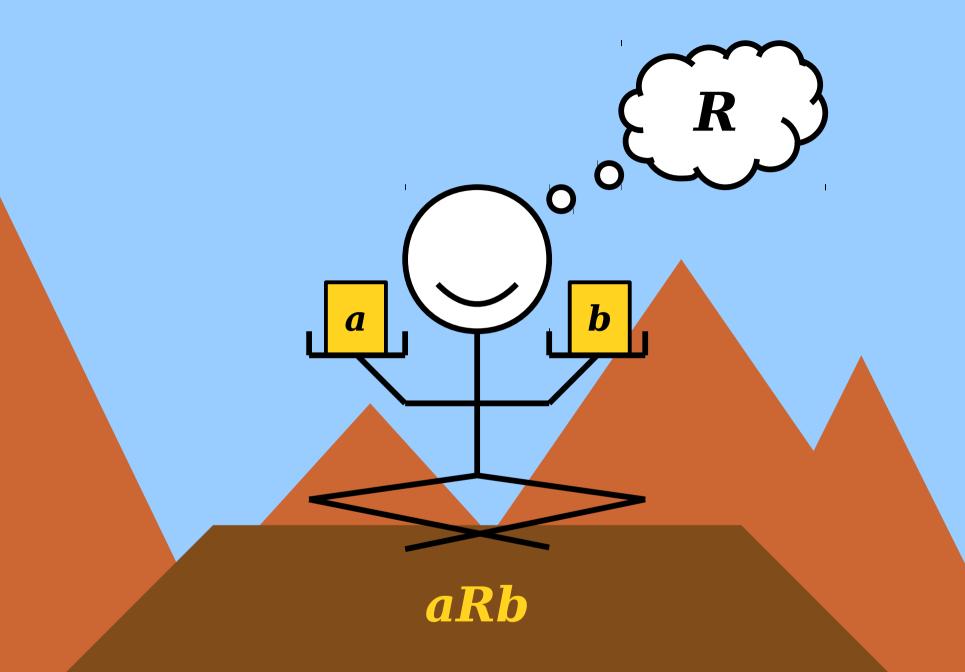


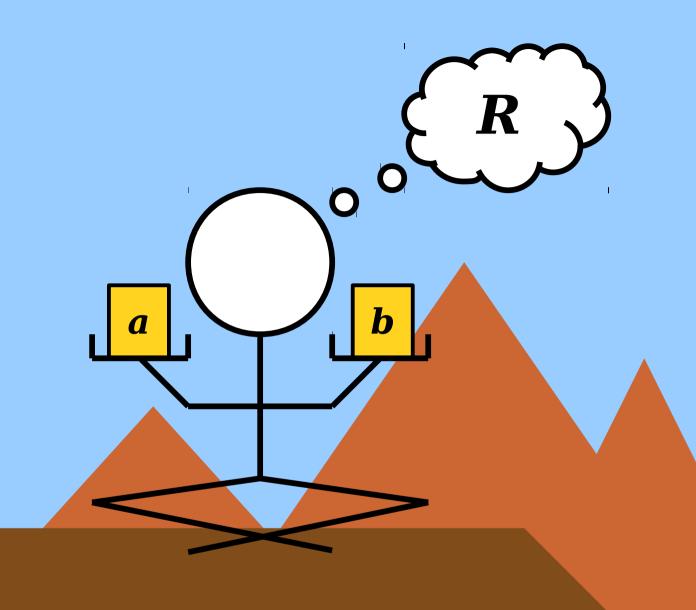
 $6 \not\equiv_3 11$ 

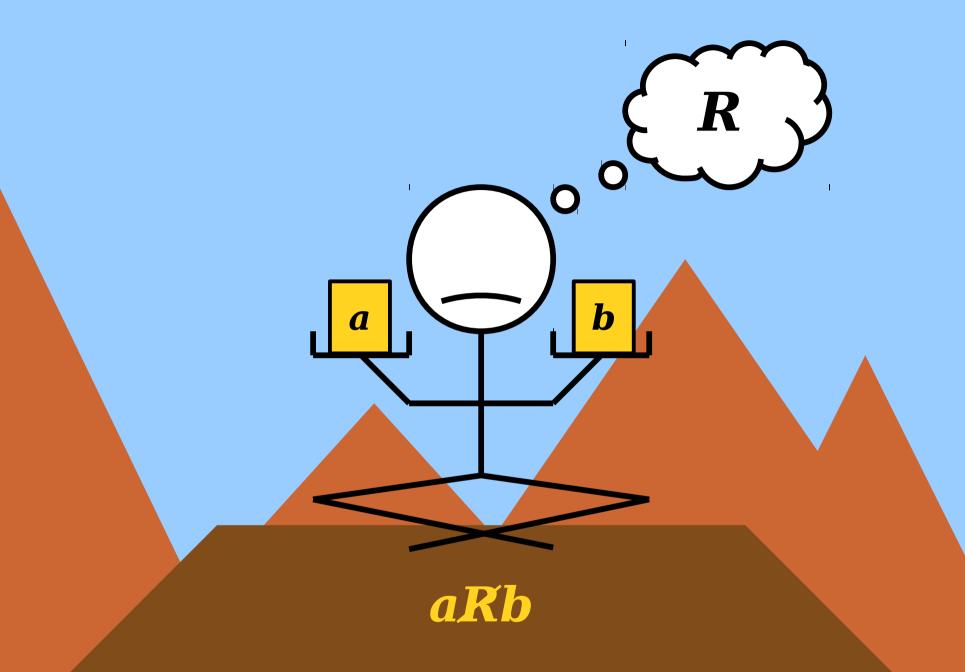












# Binary Relations

- A **binary relation over a set** *A* is a predicate *R* that can be applied to pairs of elements drawn from *A*.
- If R is a binary relation over A and it holds for the pair (a, b), we write aRb.

$$3 = 3$$

$$\emptyset \subseteq \mathbb{N}$$

• If R is a binary relation over A and it does not hold for the pair (a, b), we write aRb.

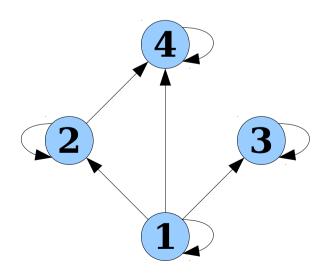
$$4 \neq 3$$

$$\mathbb{N} \subseteq \emptyset$$

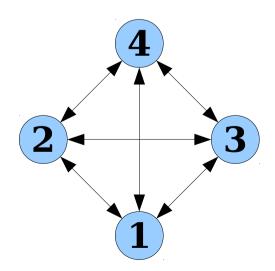
### Properties of Relations

- Generally speaking, if R is a binary relation over a set A, the order of the operands is significant.
  - For example, 3 < 5, but  $5 \le 3$ .
  - In some relations order is irrelevant; more on that later.
- Relations are always defined relative to some underlying set.
  - It's not meaningful to ask whether  $@\subseteq 15$ , for example, since  $\subseteq$  is defined over sets, not arbitrary objects.

- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation  $a \mid b$  (meaning "a divides b") over the set  $\{1, 2, 3, 4\}$  looks like this:



- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation  $a \neq b$  over the set  $\{1, 2, 3, 4\}$  looks like this:



- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: the relation a = b over the set  $\{1, 2, 3, 4\}$  looks like this:

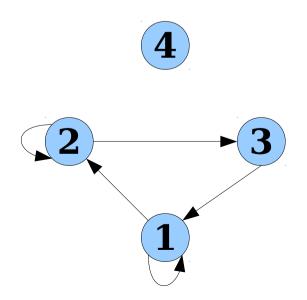








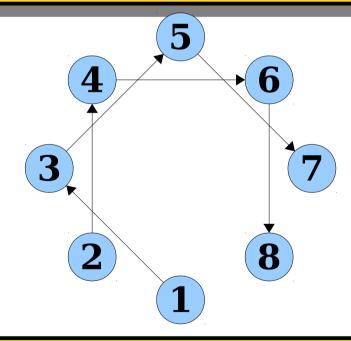
- We can visualize a binary relation R over a set A by drawing the elements of A and drawing a line between an element a and an element b if aRb is true.
- Example: below is some relation over {1, 2, 3, 4} that's a totally valid relation even though there doesn't appear to be a simple unifying rule.



Below is a picture of a binary relation R over the set  $\{1, 2, ..., 8\}$ . How many of the following are correct ways to state the definition of the binary relation R?

$$xRy$$
 if  $x = 3$  and  $y = 5$   
 $xRy$  if  $x = 3$  and  $y = 5$   
 $xRy$  if  $y = x + 2$   
 $yRx$  if  $y = x + 2$   
 $R = +2$ 

(Answer how many are correct)



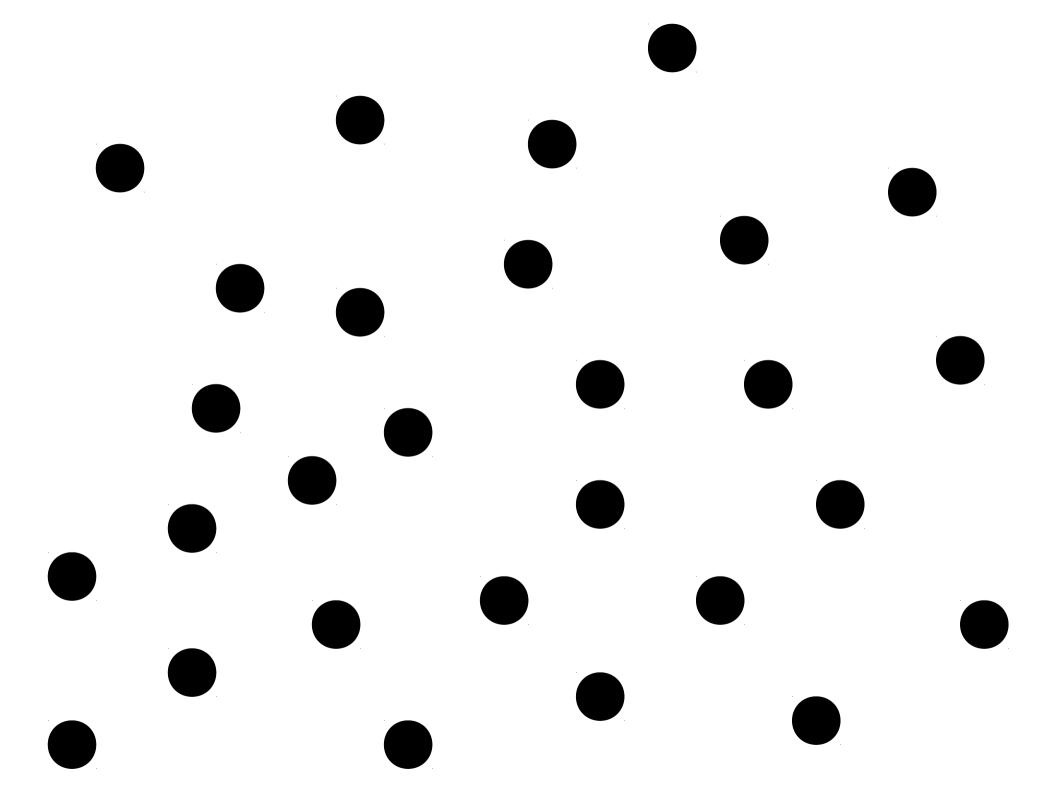
Answer at PollEv.com/cs103 or text CS103 to 22333 once to join, then 0, 1, 2, 3, 4, or 5.

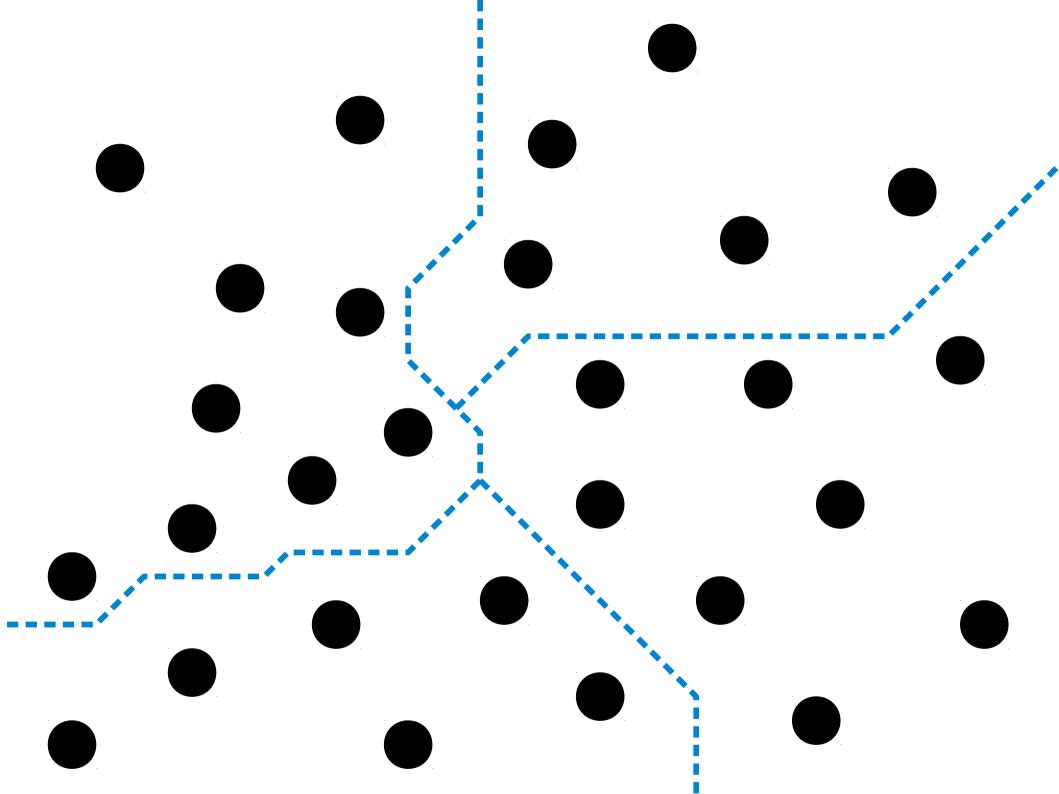
Capturing Structure

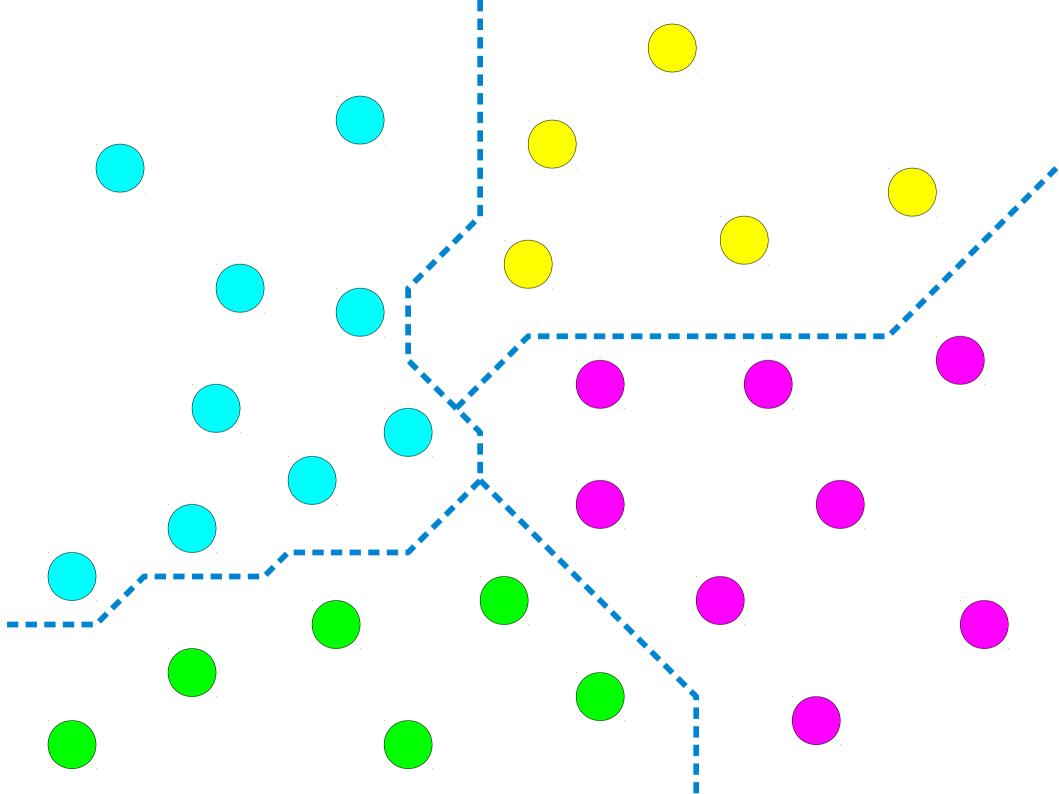
# Capturing Structure

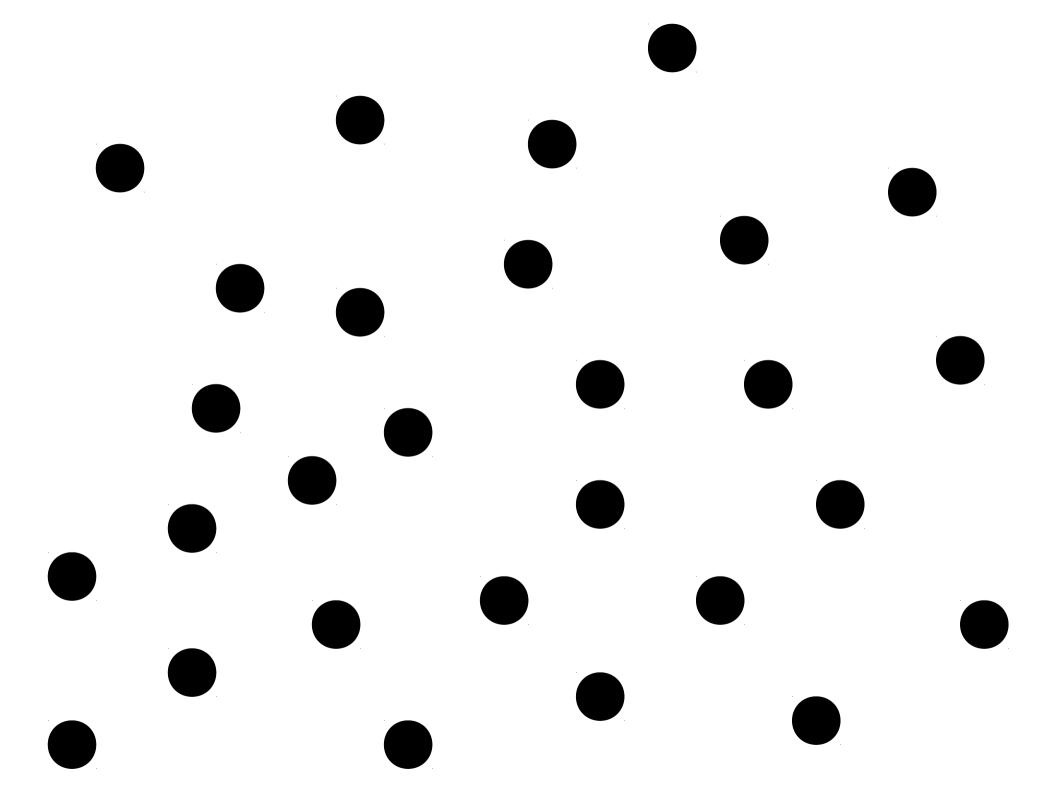
- Binary relations are an excellent way for capturing certain structures that appear in computer science.
- Today, we'll look at one of them (partitions), and next time we'll see another (prerequisites).
- Along the way, we'll explore how to write proofs about definitions given in first-order logic.

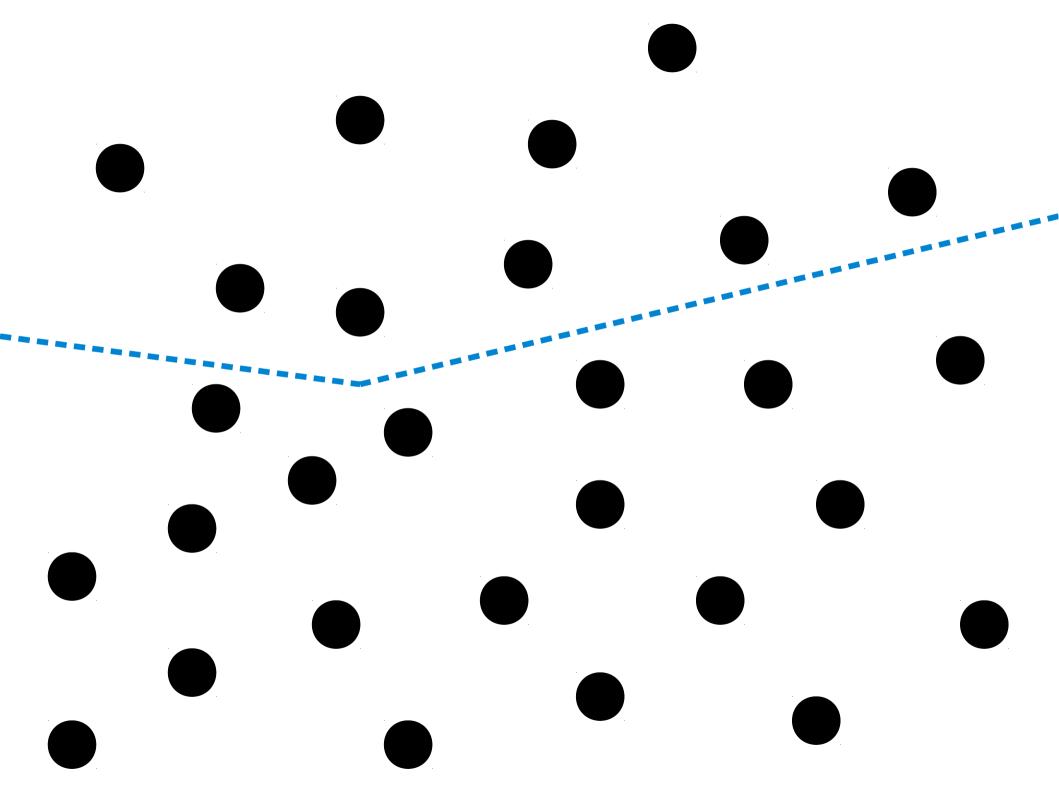


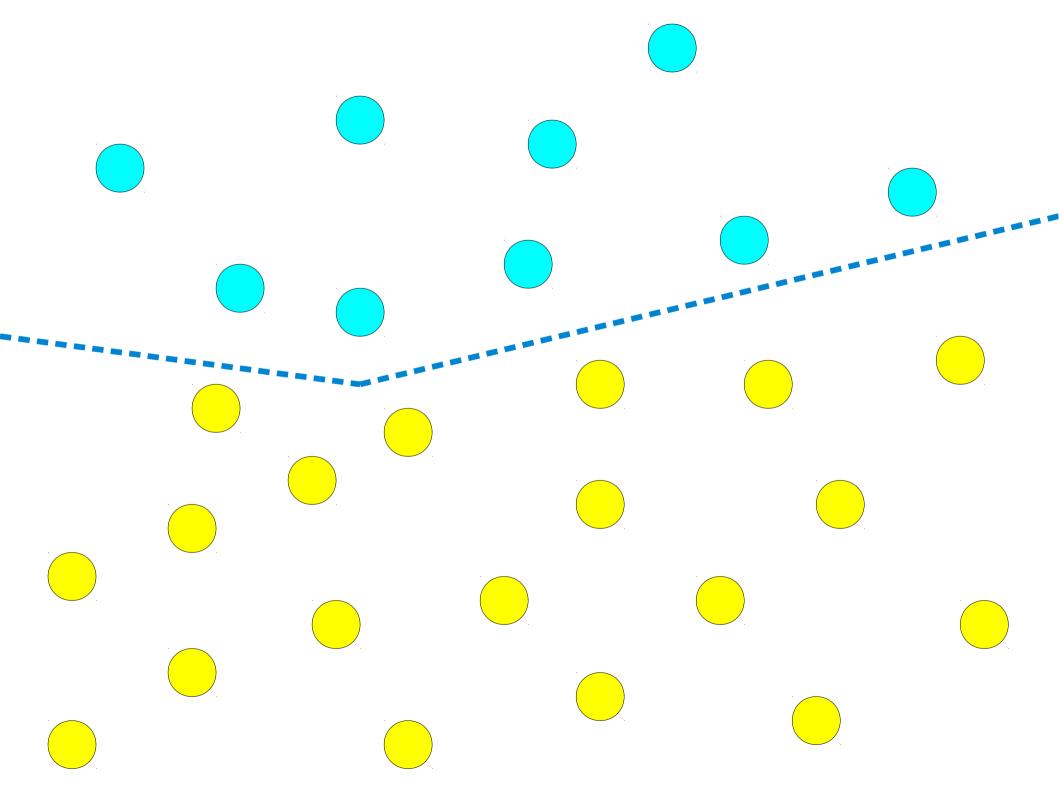


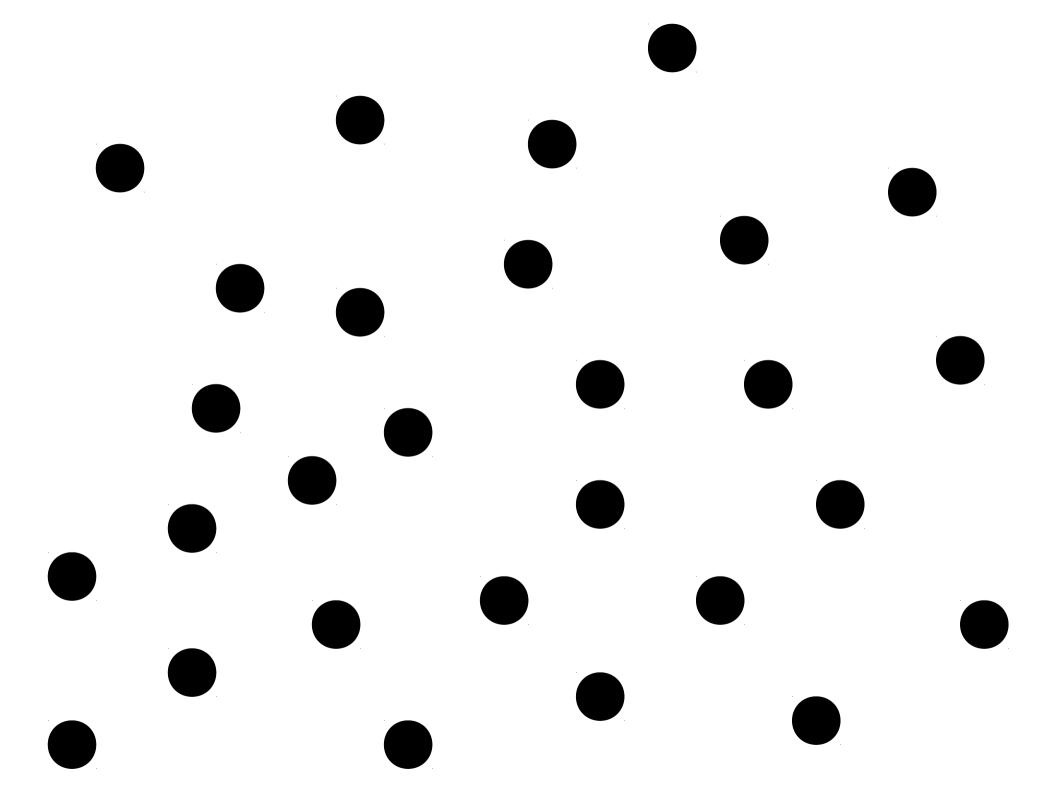


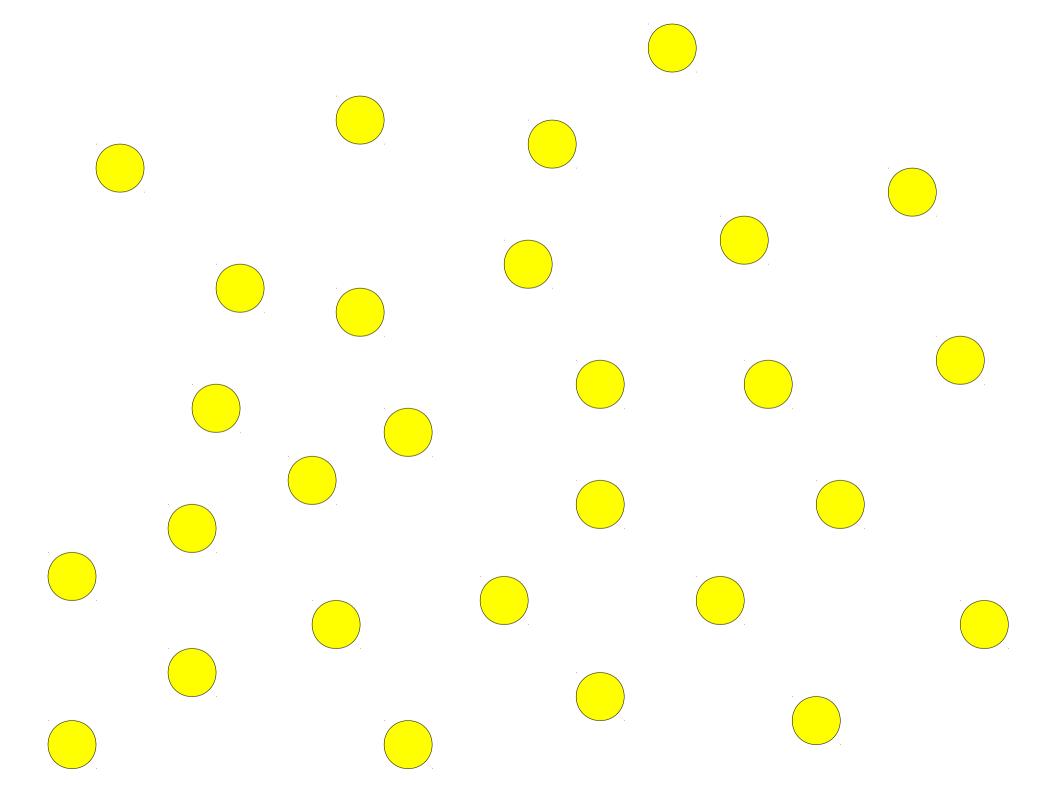


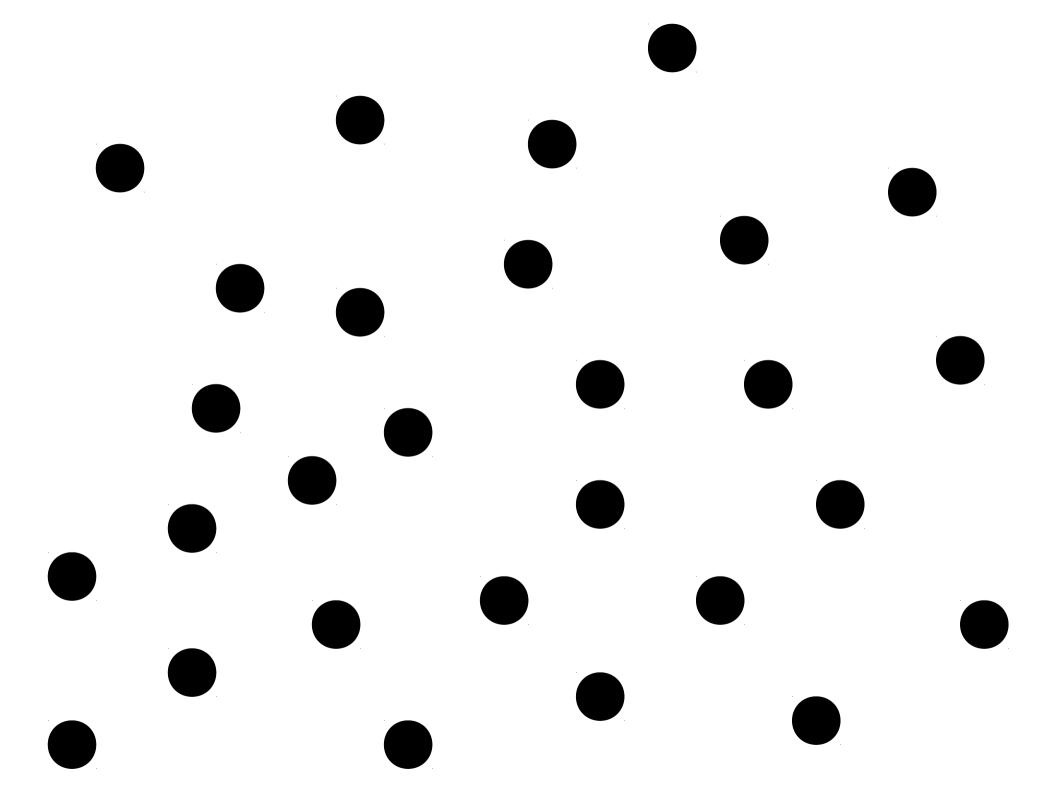


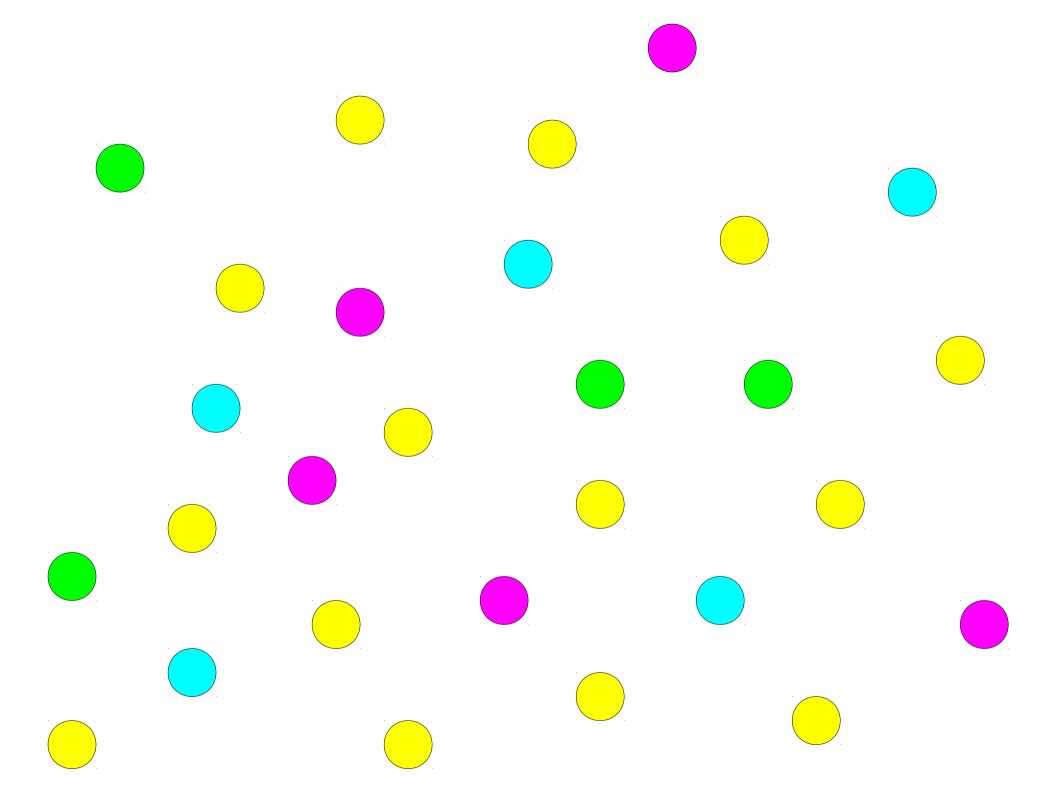












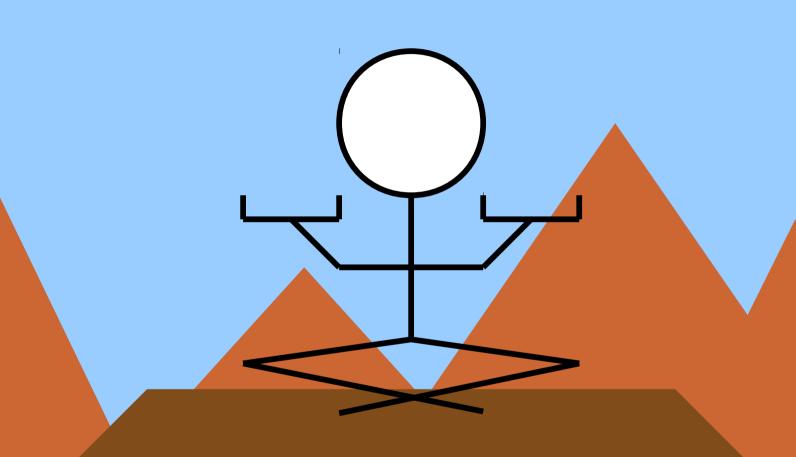
#### **Partitions**

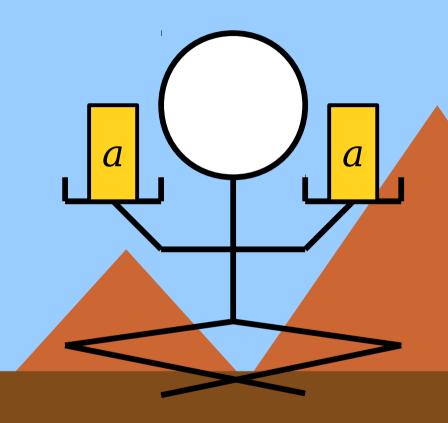
- A *partition of a set* is a way of splitting the set into disjoint, nonempty subsets so that every element belongs to exactly one subset.
  - Two sets are *disjoint* if their intersection is the empty set; formally, sets S and T are disjoint if  $S \cap T = \emptyset$ .
- Intuitively, a partition of a set breaks the set apart into smaller pieces.
- There doesn't have to be any rhyme or reason to what those pieces are, though often there is one.

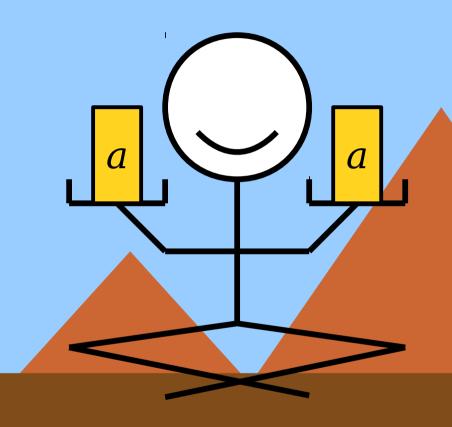
# Partitions and Clustering

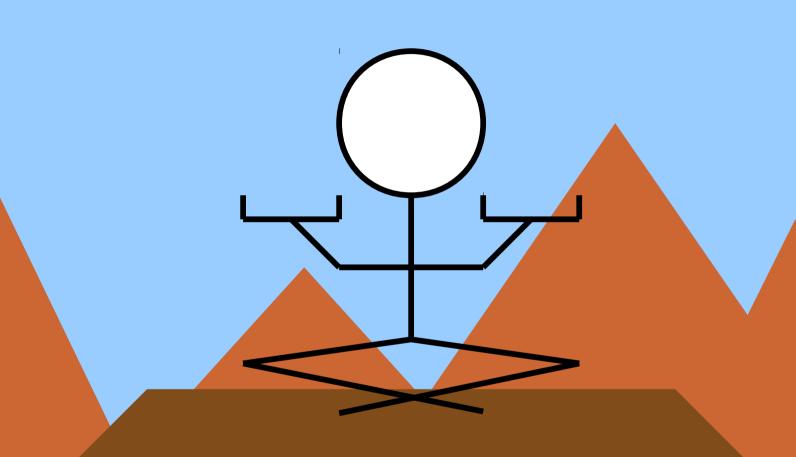
- If you have a set of data, you can often learn something from the data by finding a "good" partition of that data and inspecting the partitions.
  - Usually, the term *clustering* is used in data analysis rather than *partitioning*.
- Interested to learn more? Take CS161 or CS246!

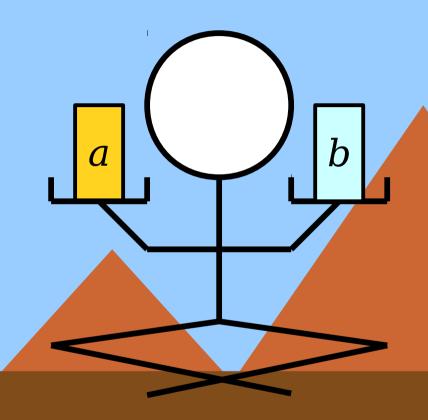
What's the connection between partitions and binary relations?

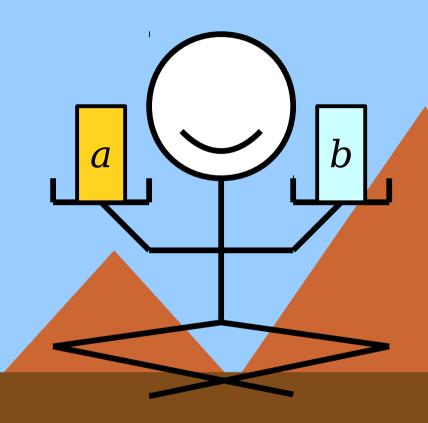


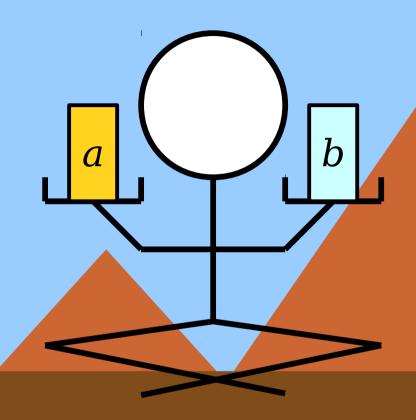


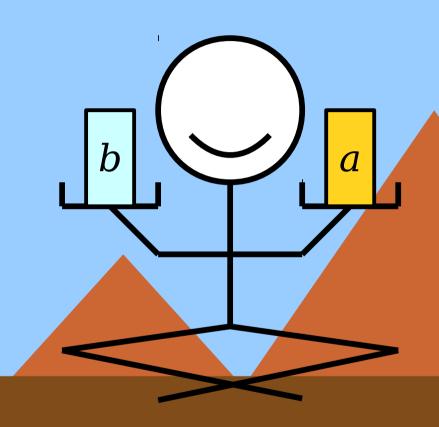


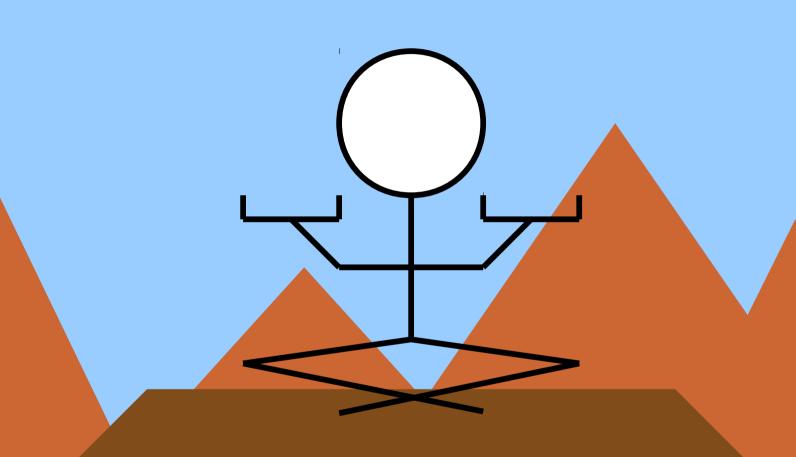


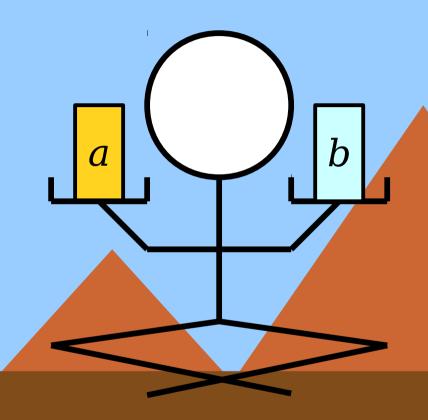


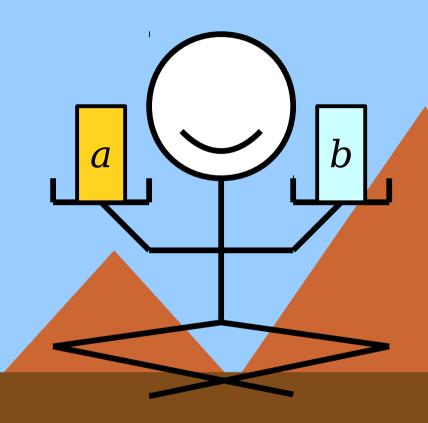


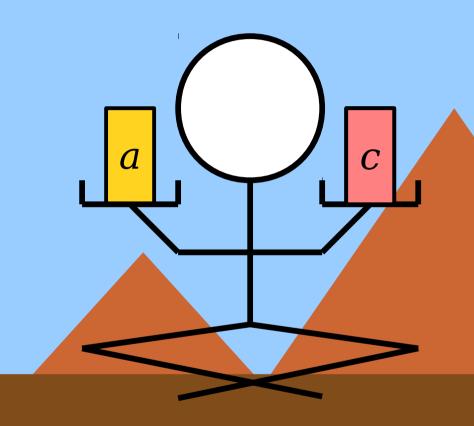


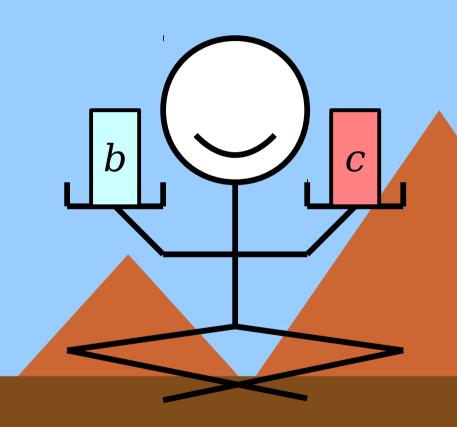


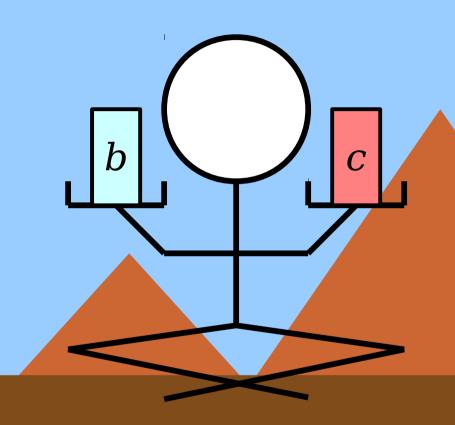


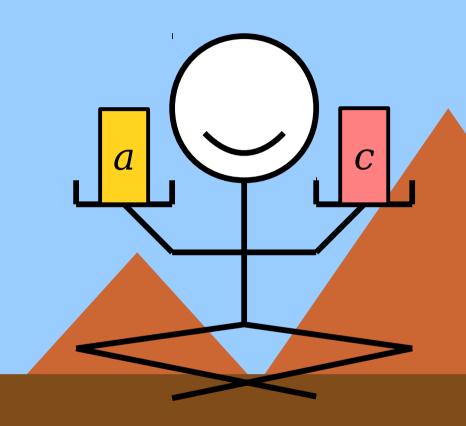


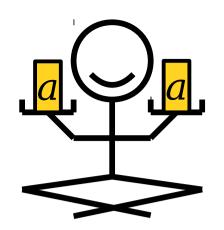


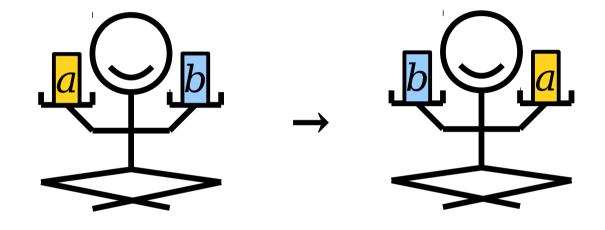


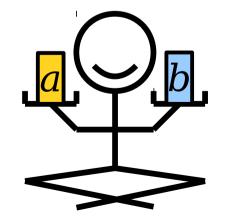




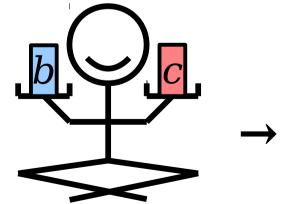


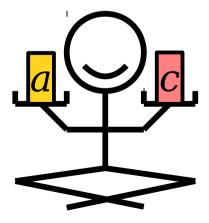












aRa

 $aRb \rightarrow bRa$ 

aRb h bRc  $\rightarrow$  aRc

 $\forall a \in A. \ aRa$ 

 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$ 

 $\forall a \in A. \ \forall b \in A. \ \forall c \in A. \ (aRb \land bRc \rightarrow aRc)$ 

#### $\forall a \in A. aRa$

 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$ 

 $\forall a \in A. \ \forall b \in A. \ \forall c \in A. \ (aRb \land bRc \rightarrow aRc)$ 

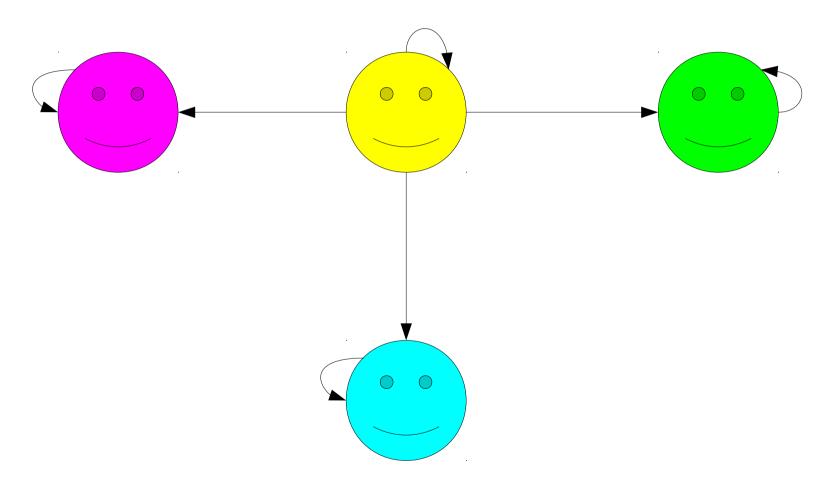
## Reflexivity

- Some relations always hold from any element to itself.
- Examples:
  - x = x for any x.
  - $A \subseteq A$  for any set A.
  - $x \equiv_k x$  for any x.
- Relations of this sort are called reflexive.
- Formally speaking, a binary relation R over a set A is reflexive if the following first-order statement is true:

 $\forall a \in A. aRa$ 

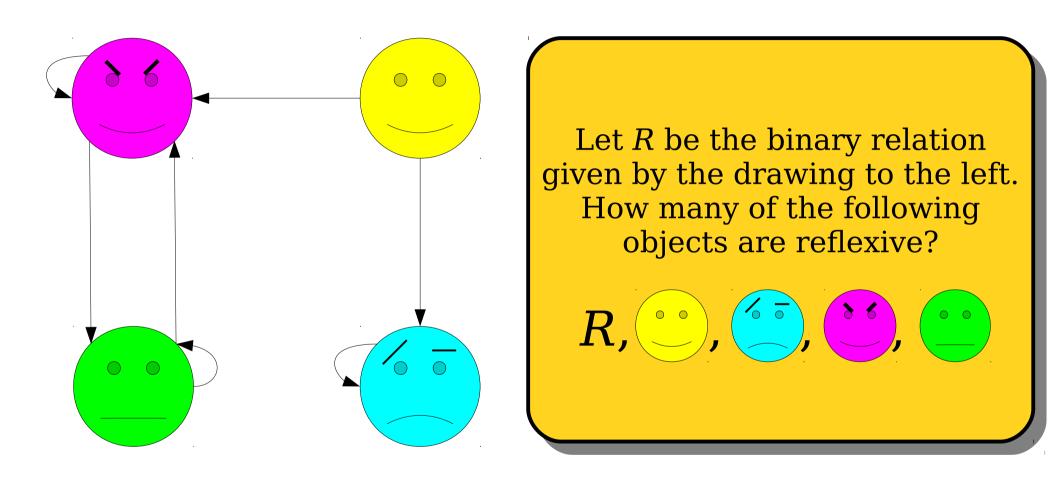
("Every element is related to itself.")

### Reflexivity Visualized

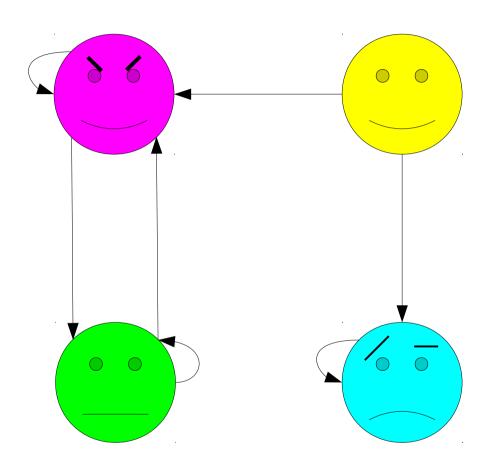


 $\forall a \in A. aRa$ ("Every element is related to itself.")

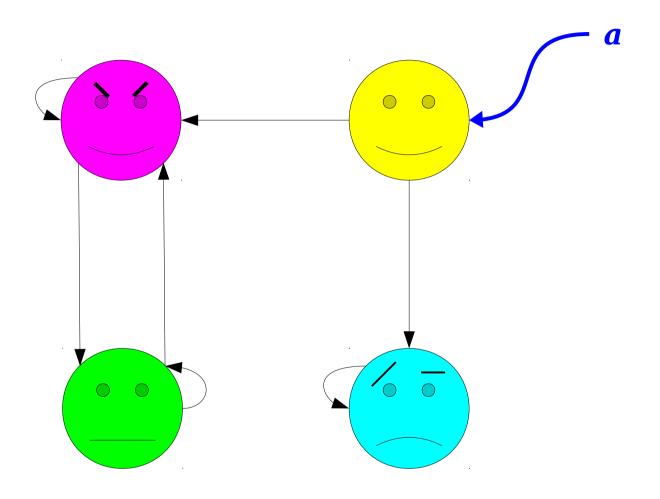
Answer at **PollEv.com/cs103** or text **CS103** to **22333** once to join, then **0**, **1**, **2**, **3**, **4**, or **5**.



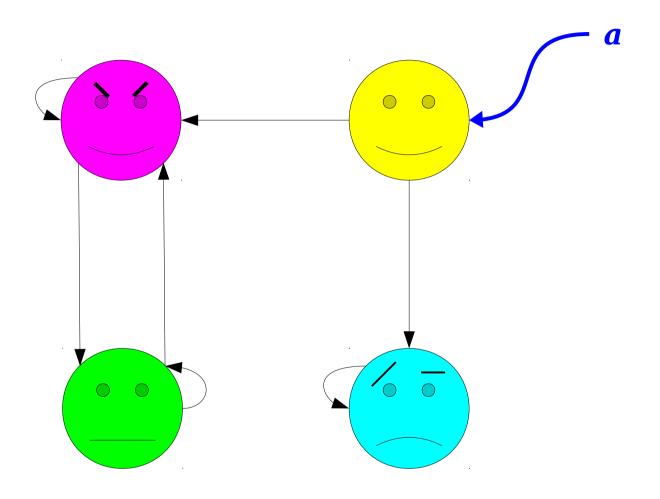
 $\forall a \in A. aRa$  ("Every element is related to itself.")



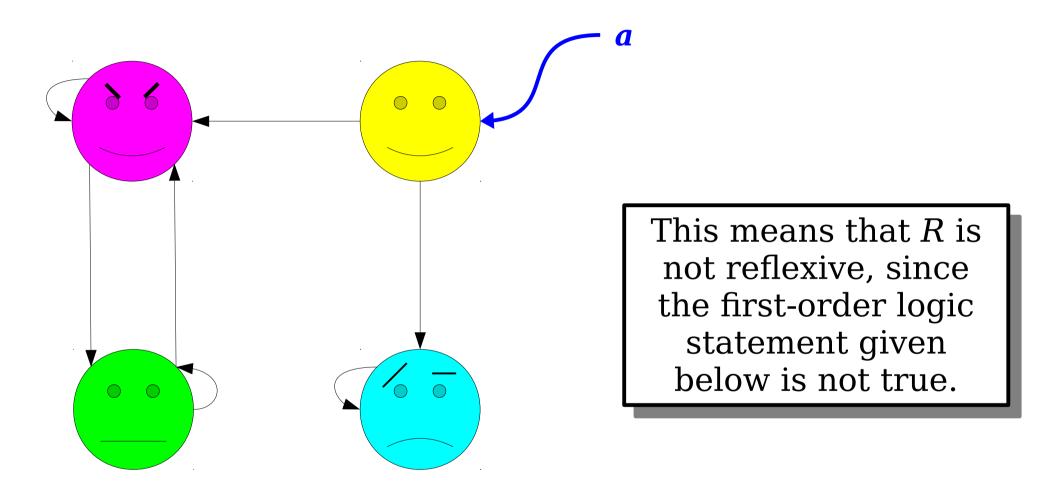
 $\forall a \in A. aRa$  ("Every element is related to itself.")



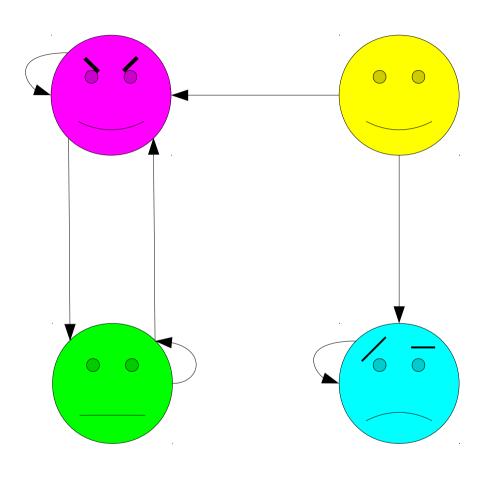
 $\forall a \in A. aRa$  ("Every element is related to itself.")



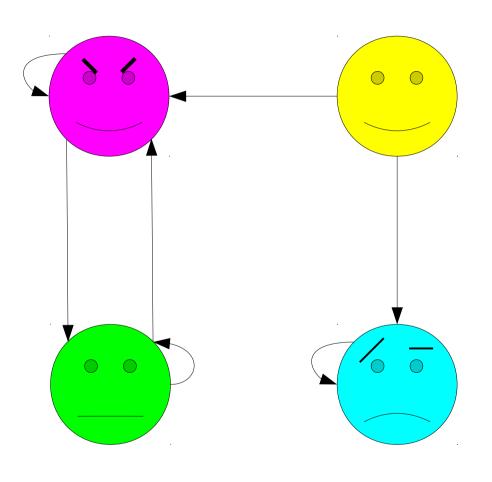
 $\forall a \in A. aRa$ ("Every element is related to itself.")



# $\forall a \in A. \ aRa$ ("Every element is related to itself.")

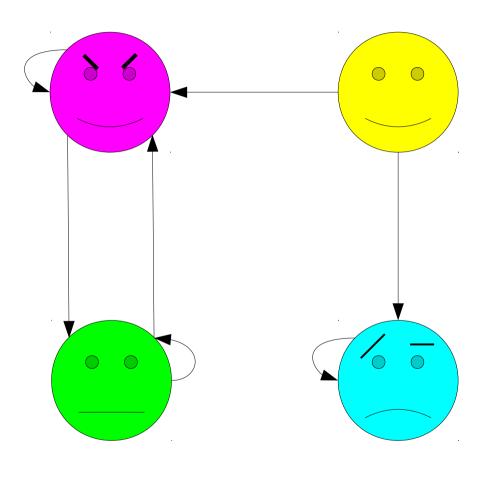


Is oreflexive?



Is oo reflexive?

 $\forall a \in ??. a \circ a$ 



Is oreflexive?

Reflexivity is a property of *relations*, not *individual objects*.

 $\forall a \in ??. a \circ a$ 

 $\forall a \in A. \ aRa$ 

 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$ 

 $\forall a \in A. \ \forall b \in A. \ \forall c \in A. \ (aRb \land bRc \rightarrow aRc)$ 

 $\forall a \in A. aRa$ 

 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$ 

 $\forall a \in A. \ \forall b \in A. \ \forall c \in A. \ (aRb \land bRc \rightarrow aRc)$ 

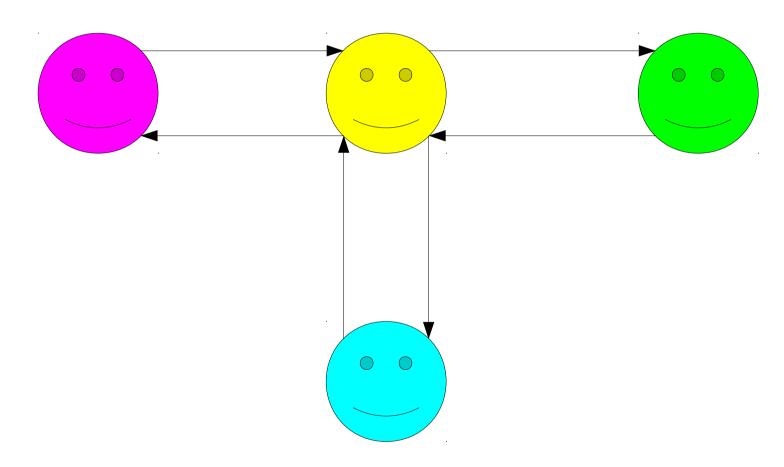
#### Symmetry

- In some relations, the relative order of the objects doesn't matter.
- Examples:
  - If x = y, then y = x.
  - If  $x \equiv_k y$ , then  $y \equiv_k x$ .
- These relations are called *symmetric*.
- Formally: a binary relation R over a set A is called symmetric if the following first-order statement is true about R:

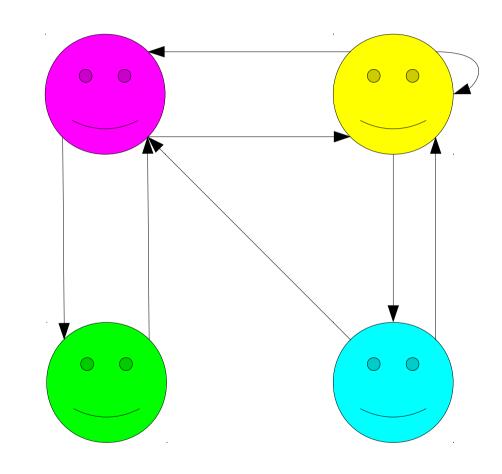
 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$ 

("If a is related to b, then b is related to a.")

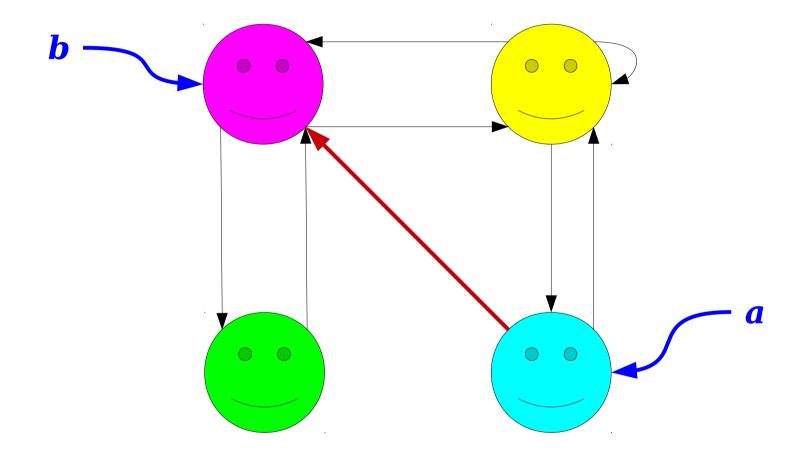
## Symmetry Visualized



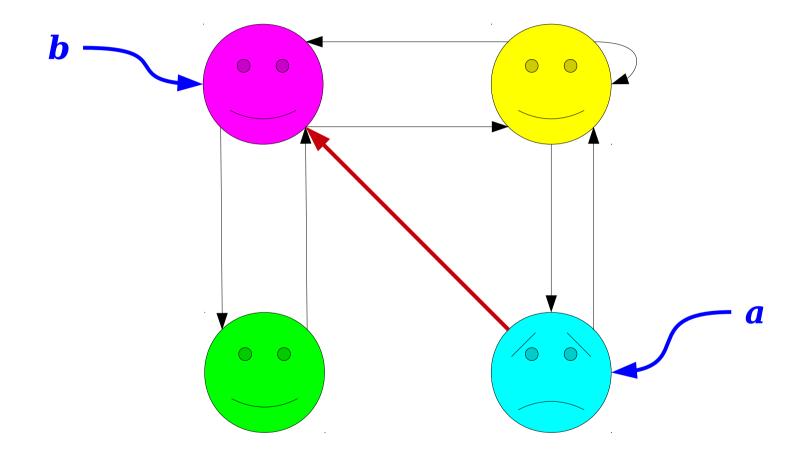
 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$  ("If a is related to b, then b is related to a.")



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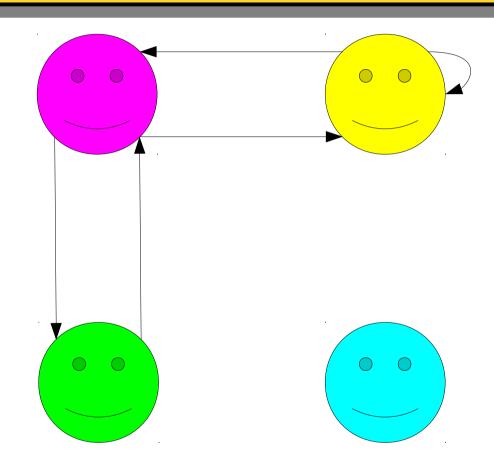
 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$  ("If a is related to b, then b is related to a.")



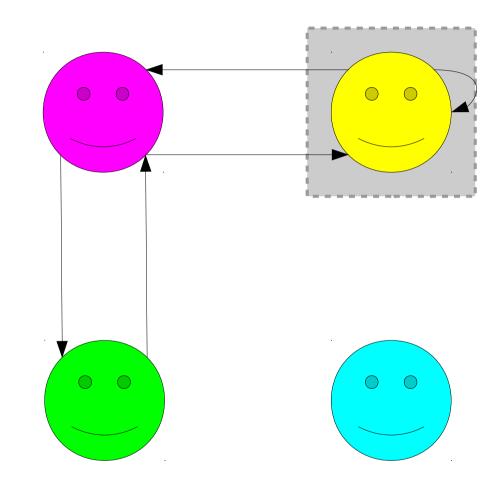
 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$  ("If a is related to b, then b is related to a.")

Is this relation symmetric?

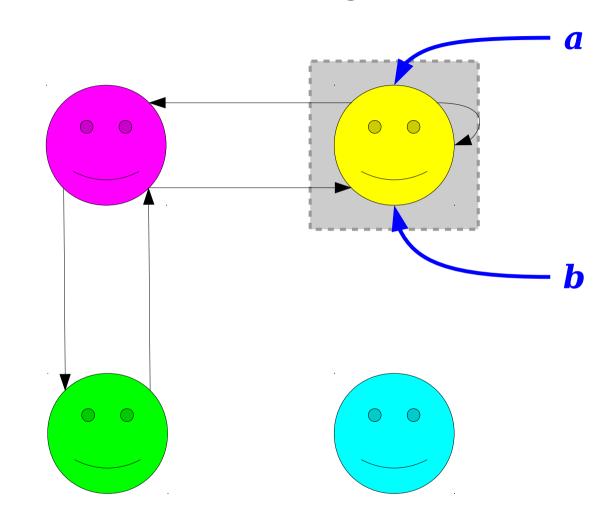
Answer at **PollEv.com/cs103** or text **CS103** to **22333** once to join, then **Y** or **N**.



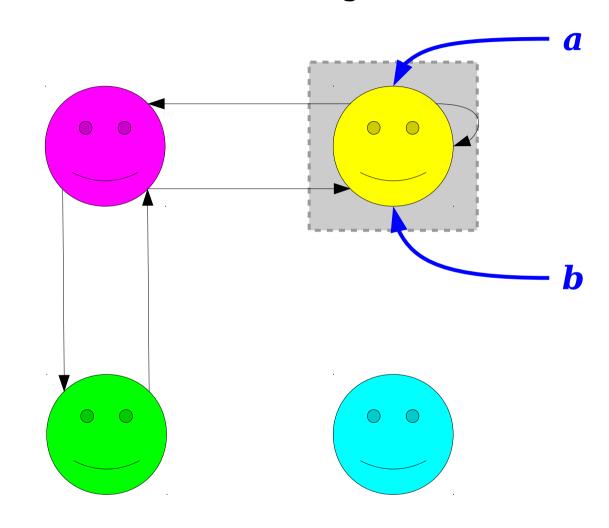
 $\forall a \in A. \ \forall b \in A. \ (aRb \rightarrow bRa)$  ("If a is related to b, then b is related to a.")



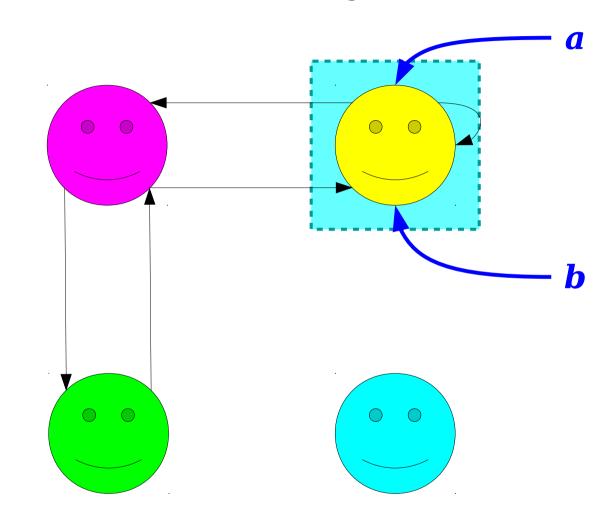
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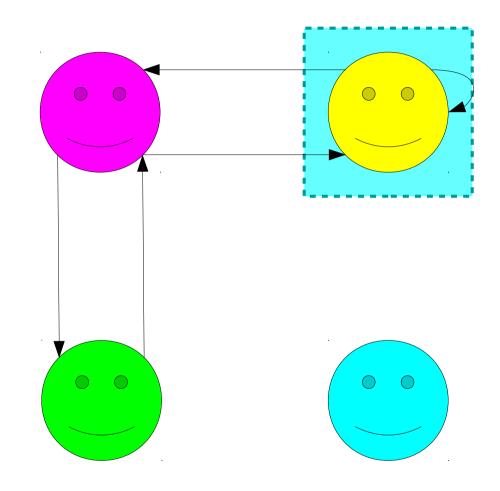
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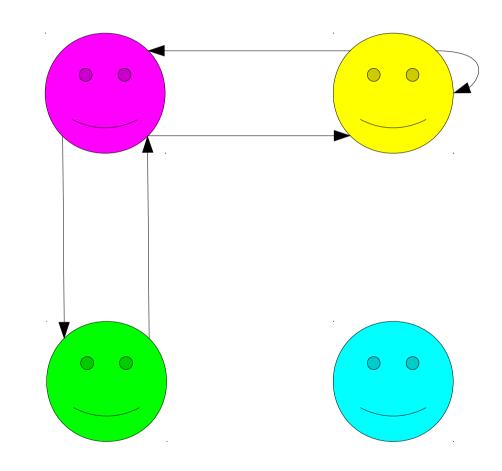
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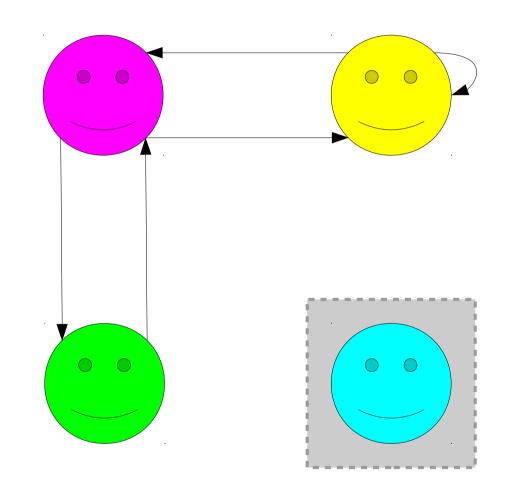
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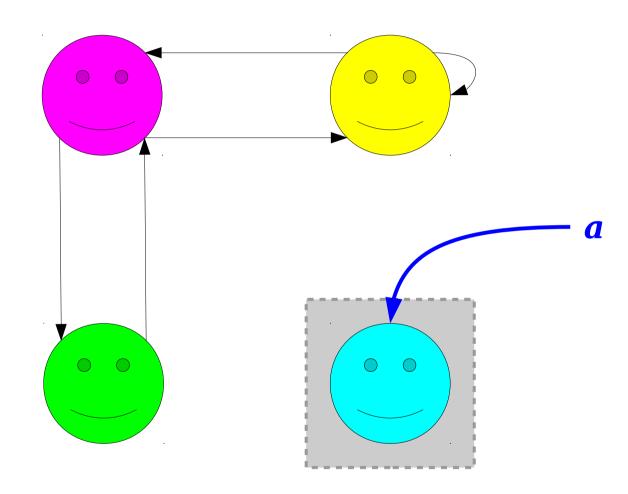
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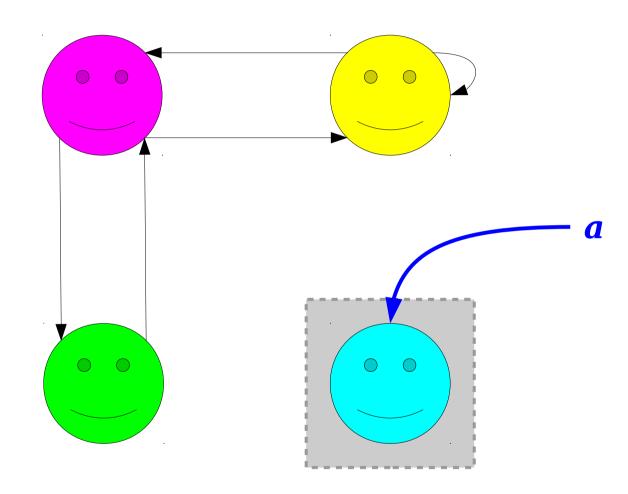
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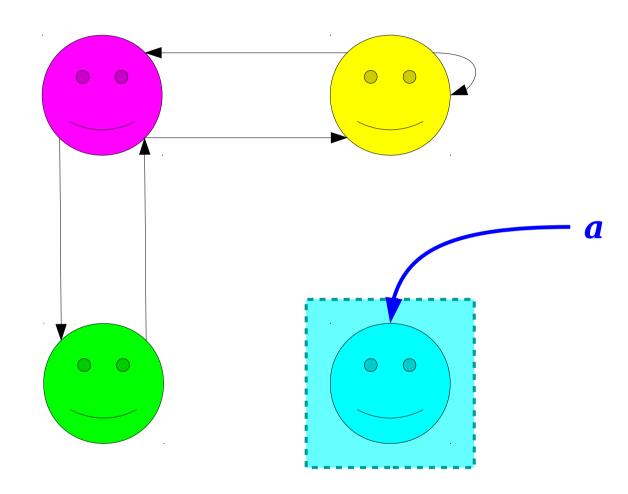
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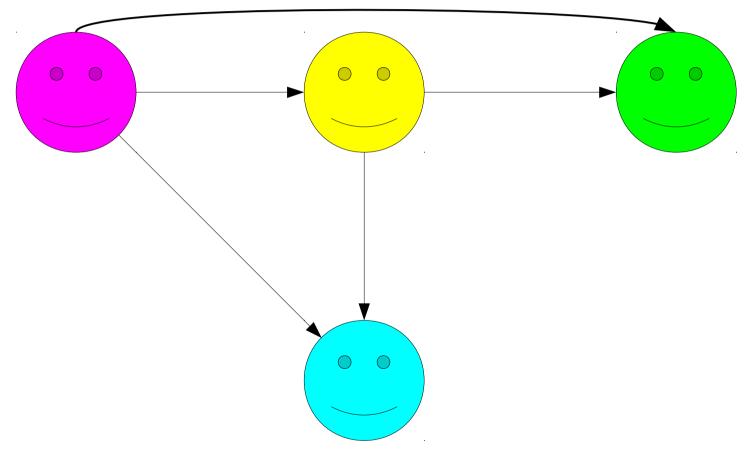
#### **Transitivity**

- Many relations can be chained together.
- Examples:
  - If x = y and y = z, then x = z.
  - If  $R \subseteq S$  and  $S \subseteq T$ , then  $R \subseteq T$ .
  - If  $x \equiv_k y$  and  $y \equiv_k z$ , then  $x \equiv_k z$ .
- These relations are called *transitive*.
- A binary relation *R* over a set *A* is called *transitive* if the following first-order statement is true about *R*:

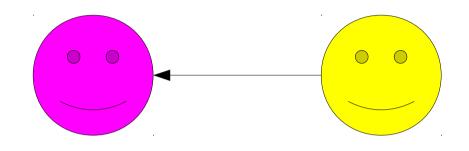
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#### Transitivity Visualized

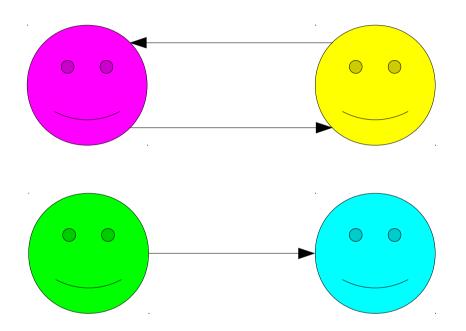


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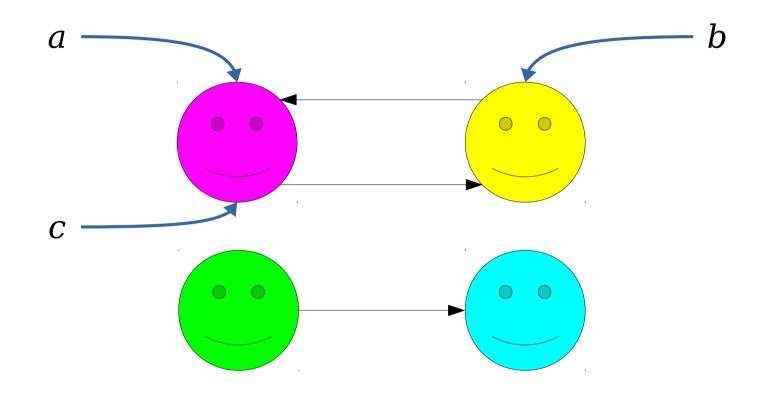


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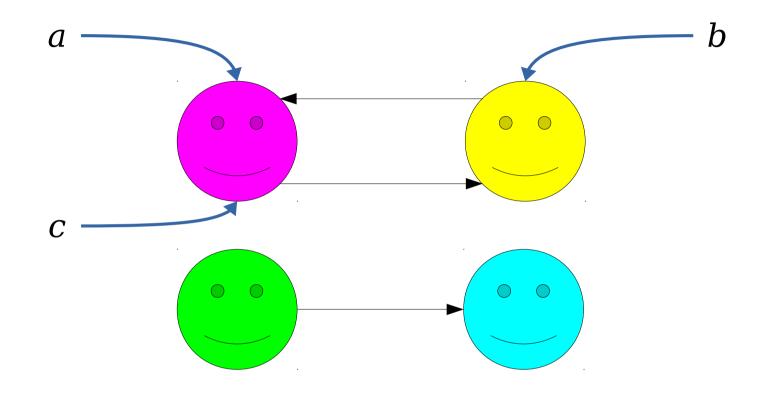


Answer at **PollEv.com/cs103** or text **CS103** to **22333** once to join, then **Y** or **N**.

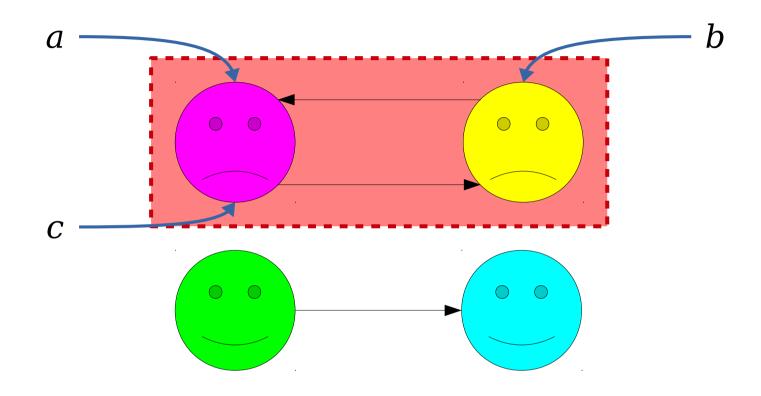
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#### Equivalence Relations

- An equivalence relation is a relation that is reflexive, symmetric and transitive.
- Some examples:
  - x = y
  - $x \equiv_k y$
  - x has the same color as y
  - x has the same shape as y.

# Binary relations give us a *common* language to describe *common* structures.

• Most modern programming languages include some sort of hash table data structure.

• Java: HashMap

• C++: std::unordered\_map

• Python: dict

- If you insert a key/value pair and then try to look up a key, the implementation has to be able to tell whether two keys are equal.
- Although each language has a different mechanism for specifying this, many languages describe them in similar ways...

"The equals method implements an equivalence relation on non-null object references:

- It is *reflexive*: for any non-null reference value x, x.equals(x) should return true.
- It is *symmetric*: for any non-null reference values x and y, x.equals(y) should return true if and only if y.equals(x) returns true.
- It is *transitive*: for any non-null reference values x, y, and z, if x.equals(y) returns true and y.equals(z) returns true, then x.equals(z) should return true."

Java 8 Documentation

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"Each unordered associative container is parameterized by Key, by a function object type Hash that meets the Hash requirements (17.6.3.4) and acts as a hash function for argument values of type Key, and by a binary predicate Pred that induces an equivalence relation on values of type Key. Additionally, unordered\_map and unordered\_multimap associate an arbitrary mapped type T with the Key."

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# Equivalence Relation Proofs

- Let's suppose you've found a binary relation R over a set A and want to prove that it's an equivalence relation.
- How exactly would you go about doing this?

# An Example Relation

• Consider the binary relation  $\sim$  defined over the set  $\mathbb{Z}$ :

 $a \sim b$  if a + b is even

Some examples:

0~4 1~9 2~6 5~5

• Turns out, this is an equivalence relation! Let's see how to prove it.

We can binary relations by giving a rule, like this:

*a~b* if some property of a and b holds

This is the general template for defining a relation. Although we're using "if" rather than "iff" here, the two above statements are definitionally equivalent. For a variety of reasons, definitions are often introduced with "if" rather than "iff." Check the "Mathematical Vocabulary" handout for details.

# What properties must ~ have to be an equivalence relation?

Reflexivity Symmetry Transitivity

Let's prove each property independently.

**Lemma 1:** The binary relation  $\sim$  is reflexive.

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- A. Consider any integers a and b. We will prove  $a \sim b$  and  $b \sim a$ .
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- D. Consider any integer a where  $a \sim a$ .
- E. The relation  $\sim$  is symmetric if for any  $a, b \in \mathbb{Z}$ , we have  $a \sim b \rightarrow b \sim a$ .
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An Observation

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The formal definition of reflexivity is given in first-order logic, but

this proof does not contain any firstorder logic symbols!

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# First-Order Logic and Proofs

- First-order logic is an excellent tool for giving formal definitions to key terms.
- While first-order logic *guides* the structure of proofs, it is *exceedingly rare* to see first-order logic in written proofs.
- Follow the example of these proofs:
  - Use the FOL definitions to determine what to assume and what to prove.
  - Write the proof in plain English using the conventions we set up in the first week of the class.
- Please, please, please, please internalize the contents of this slide!