

NFAS

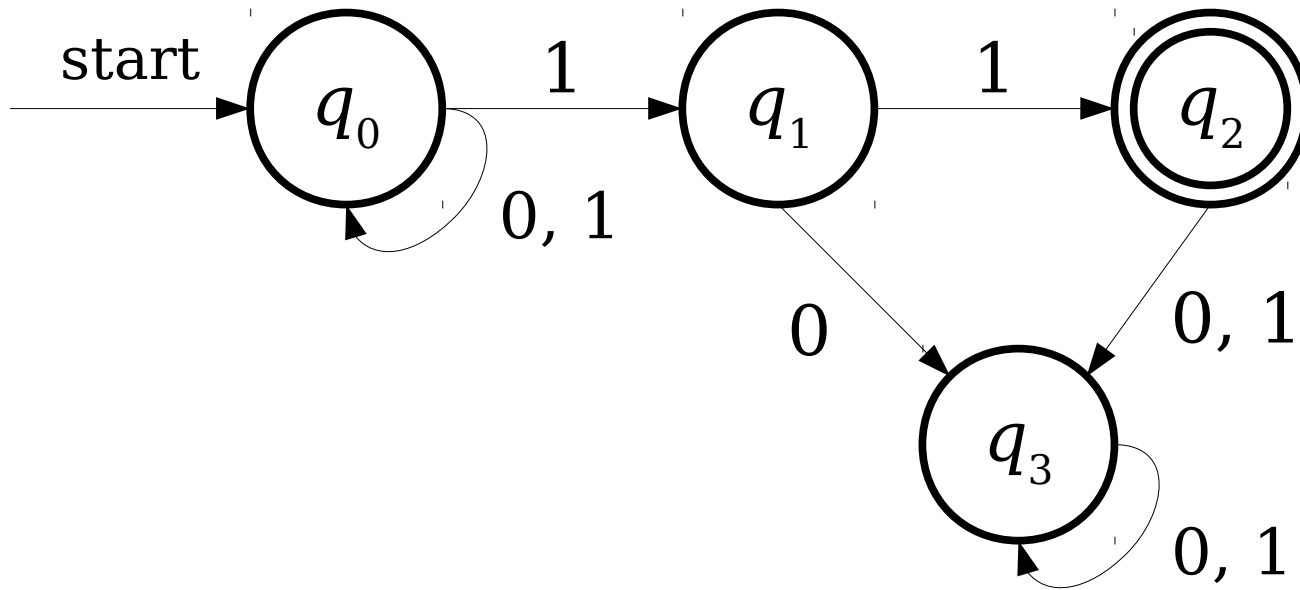
NFAs

- An *NFA* is a
 - *N*ondeterministic
 - *F*inite
 - *A*utomaton
- Structurally similar to a DFA, but represents a fundamental shift in how we'll think about computation.

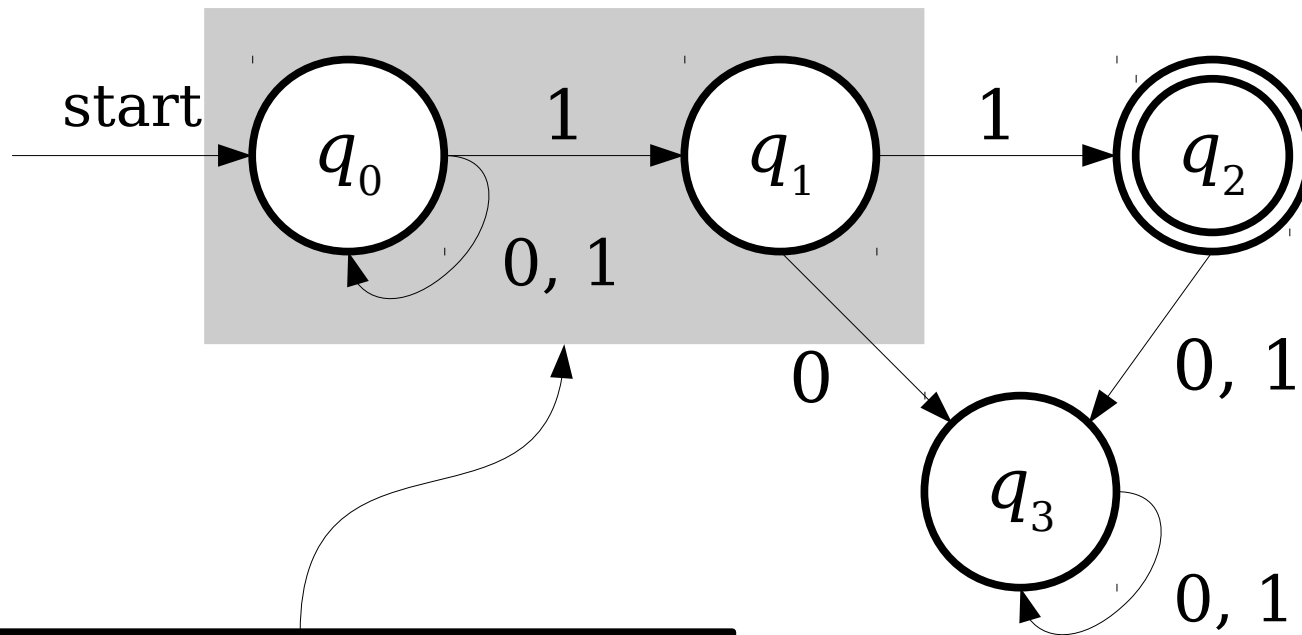
(Non)determinism

- A model of computation is **deterministic** if at every point in the computation, there is exactly one choice that can make.
- The machine accepts if that series of choices leads to an accepting state.
- A model of computation is **nondeterministic** if the computing machine may have multiple decisions that it can make at one point.
- The machine accepts if **any** series of choices leads to an accepting state.
 - (This sort of nondeterminism is technically called **existential nondeterminism**, the most philosophical-sounding term we'll introduce all quarter.)

A Simple NFA

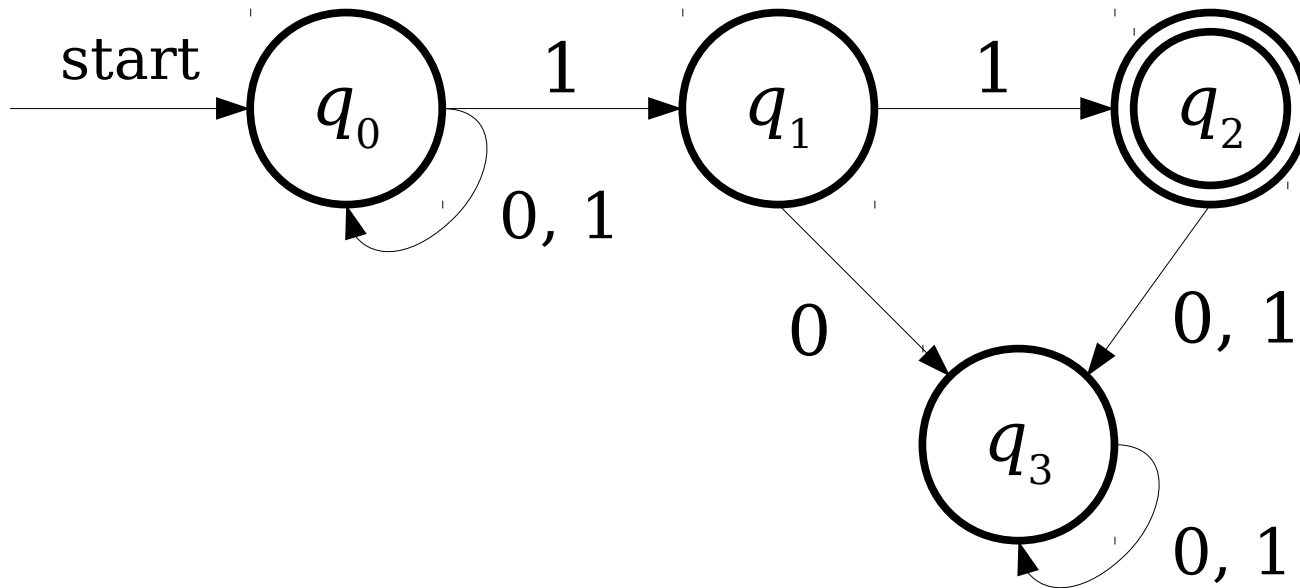


A Simple NFA



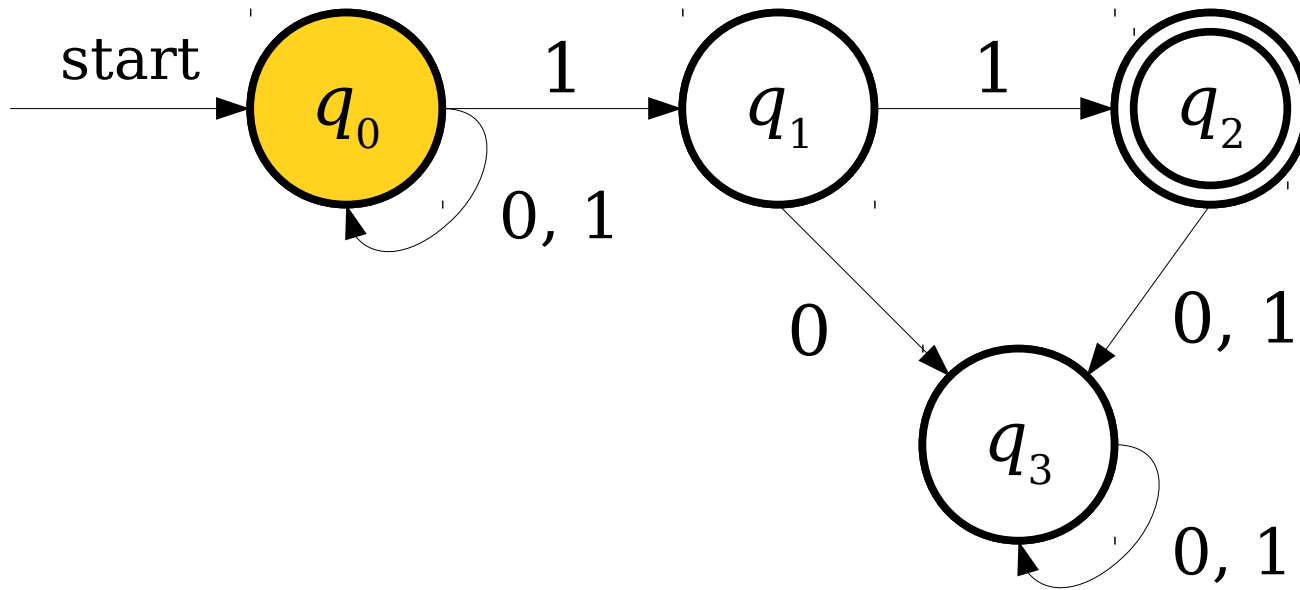
q_0 has two transitions
defined on 1!

A Simple NFA



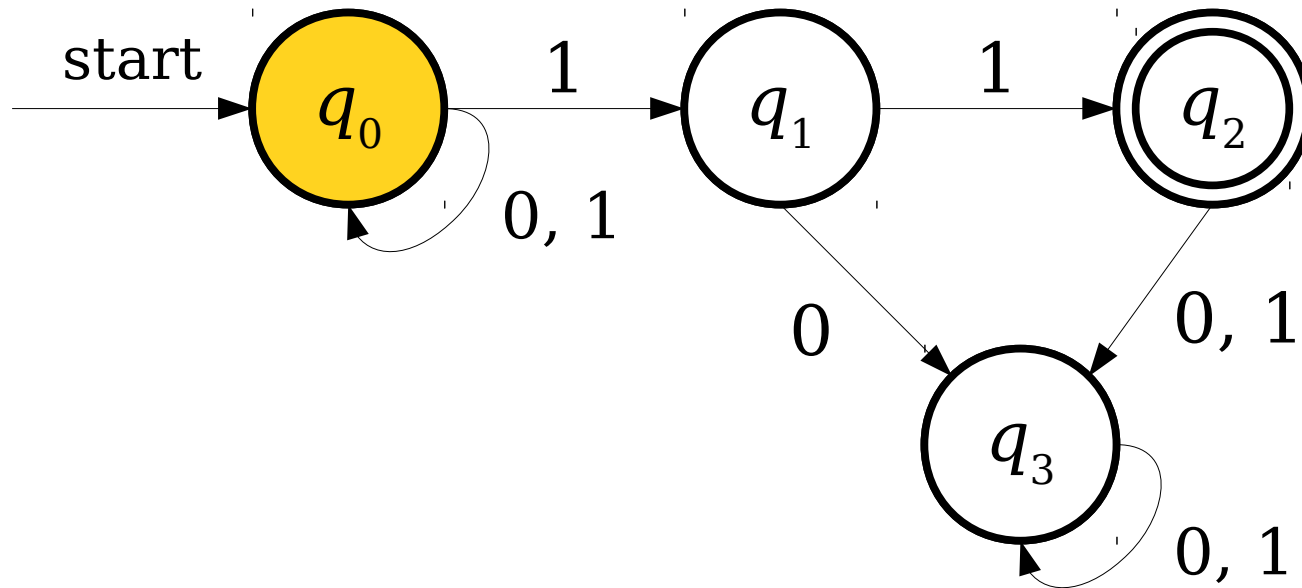
0 1 0 1 1

A Simple NFA



0 1 0 1 1

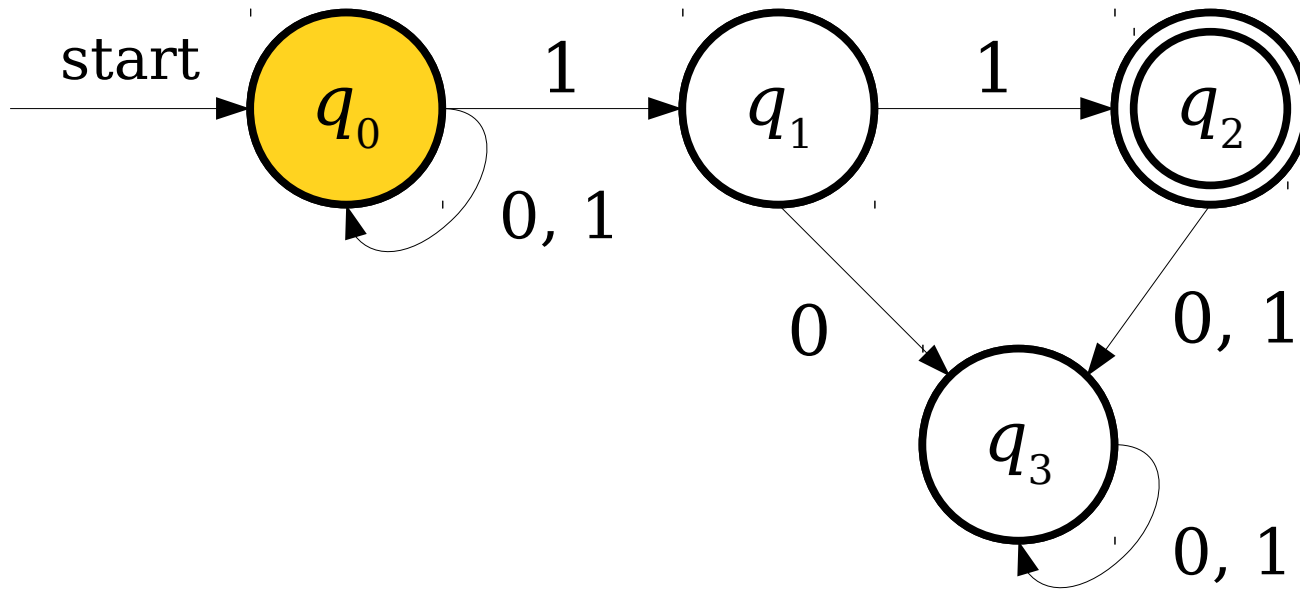
A Simple NFA



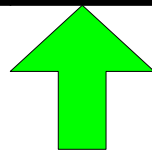
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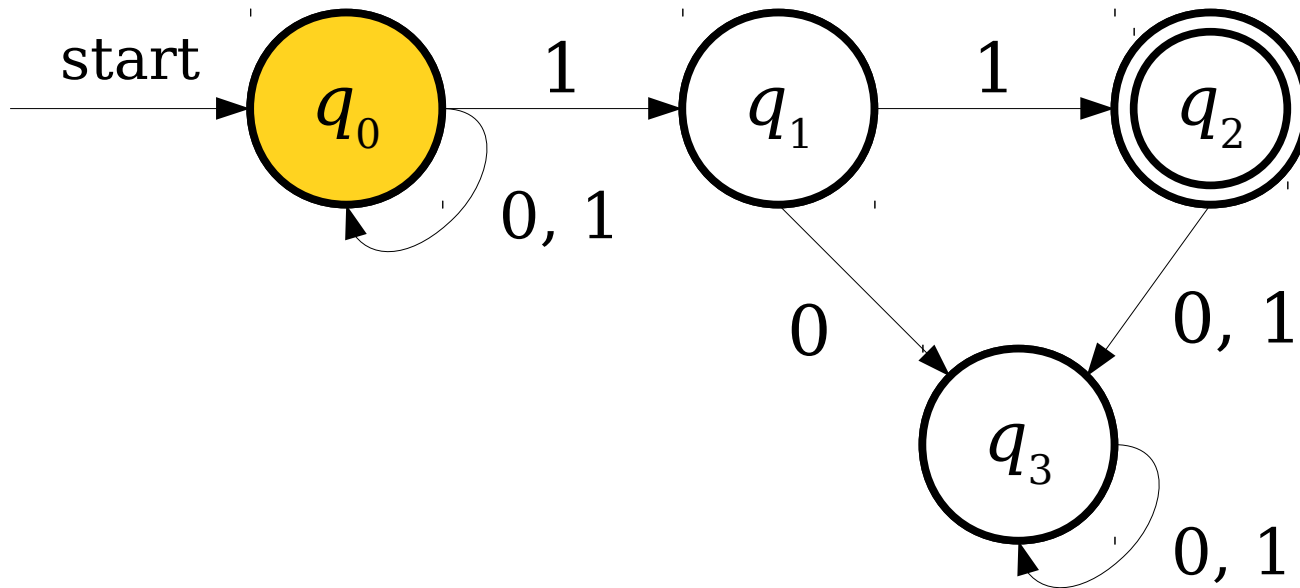
A Simple NFA



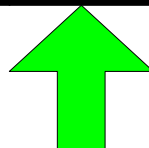
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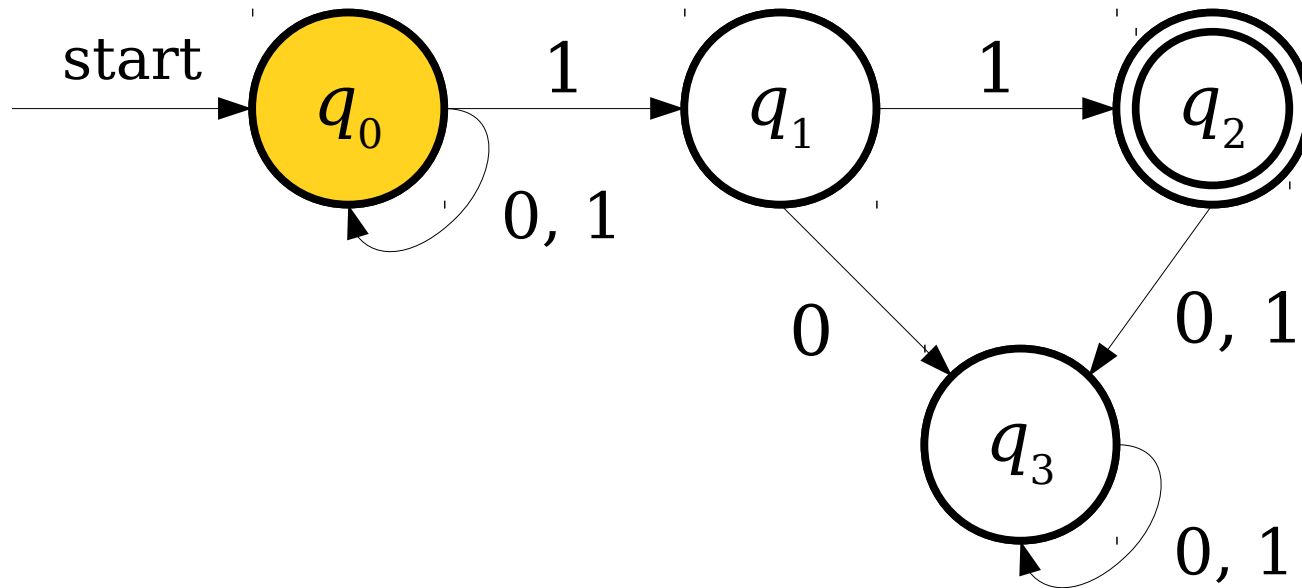
A Simple NFA



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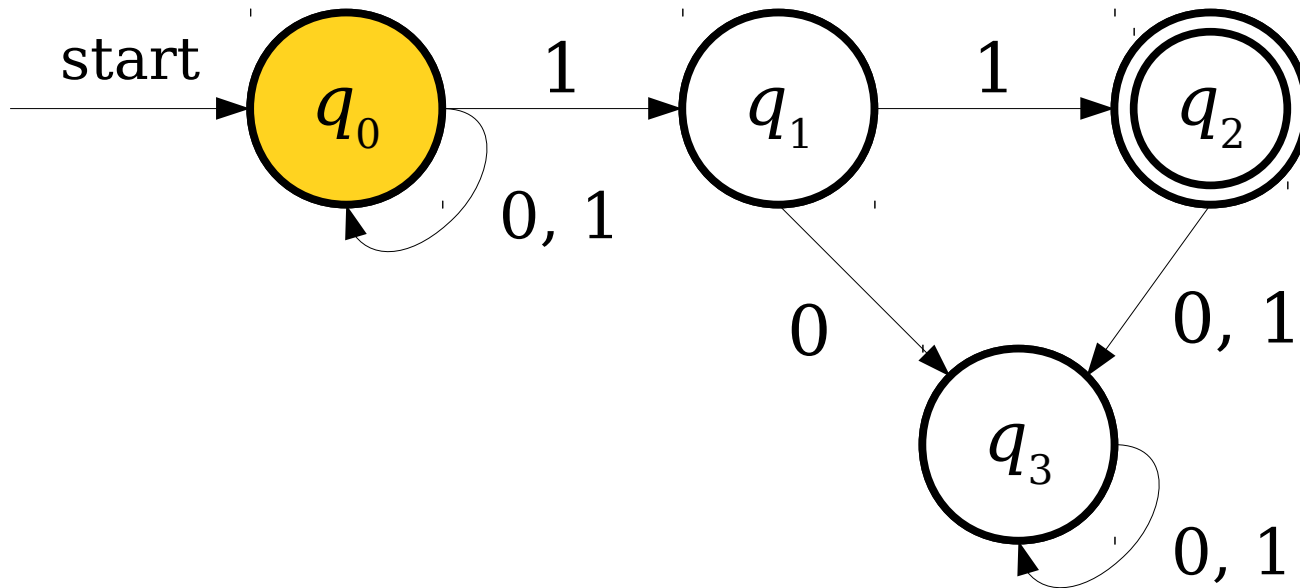
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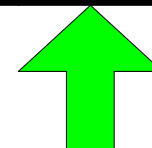
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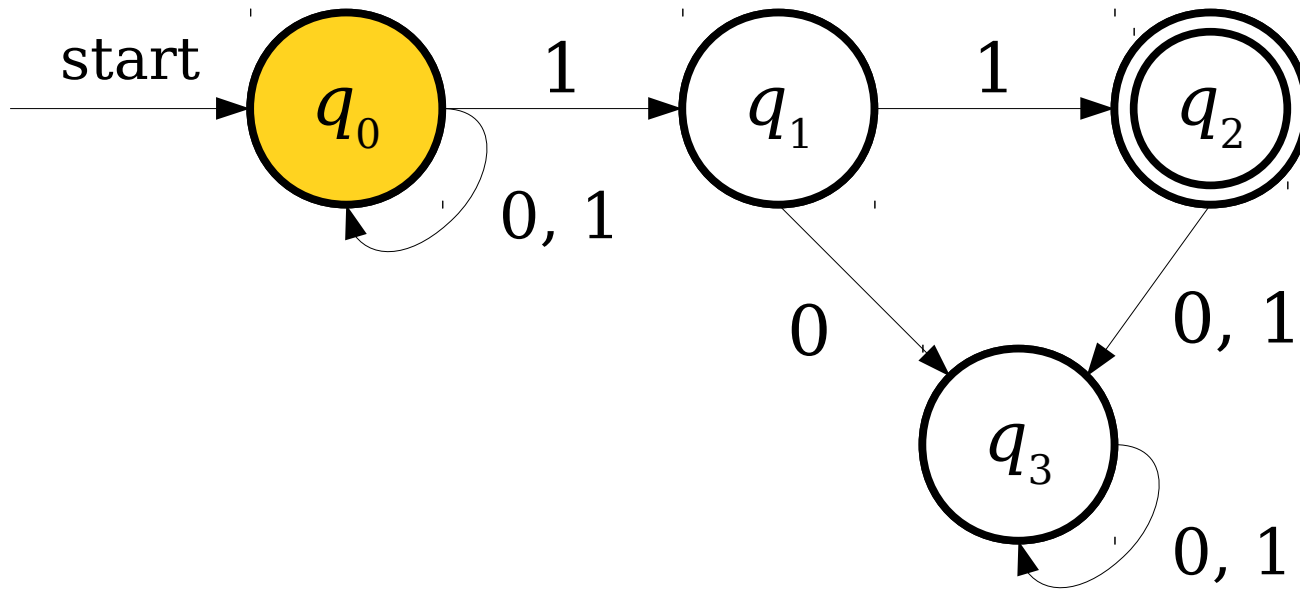
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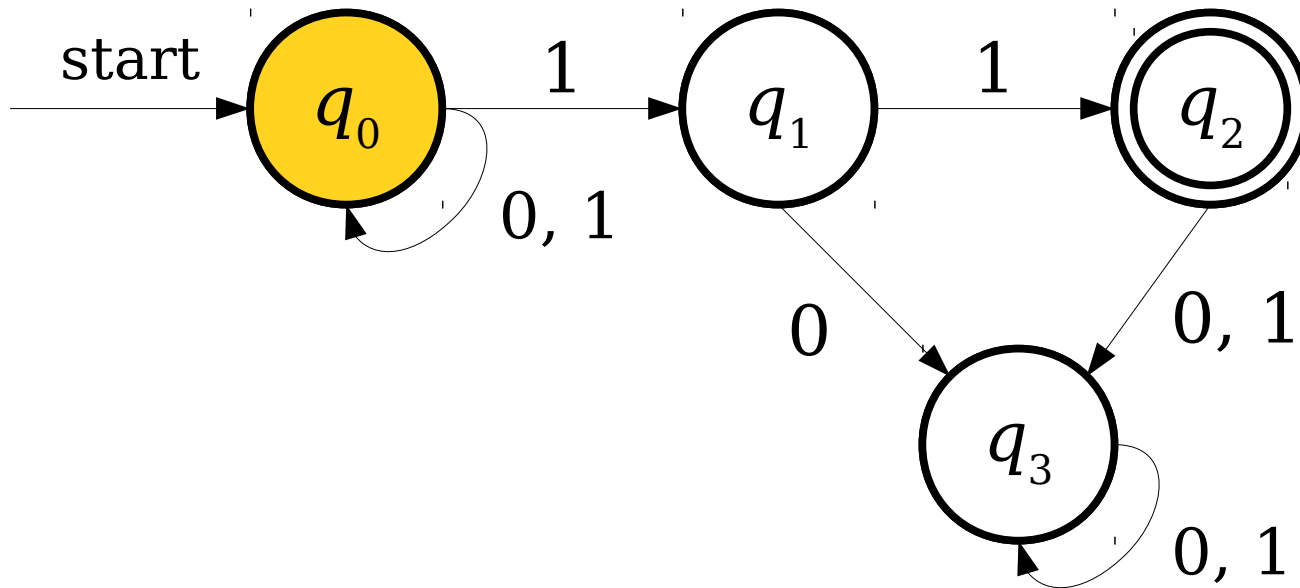


A Simple NFA



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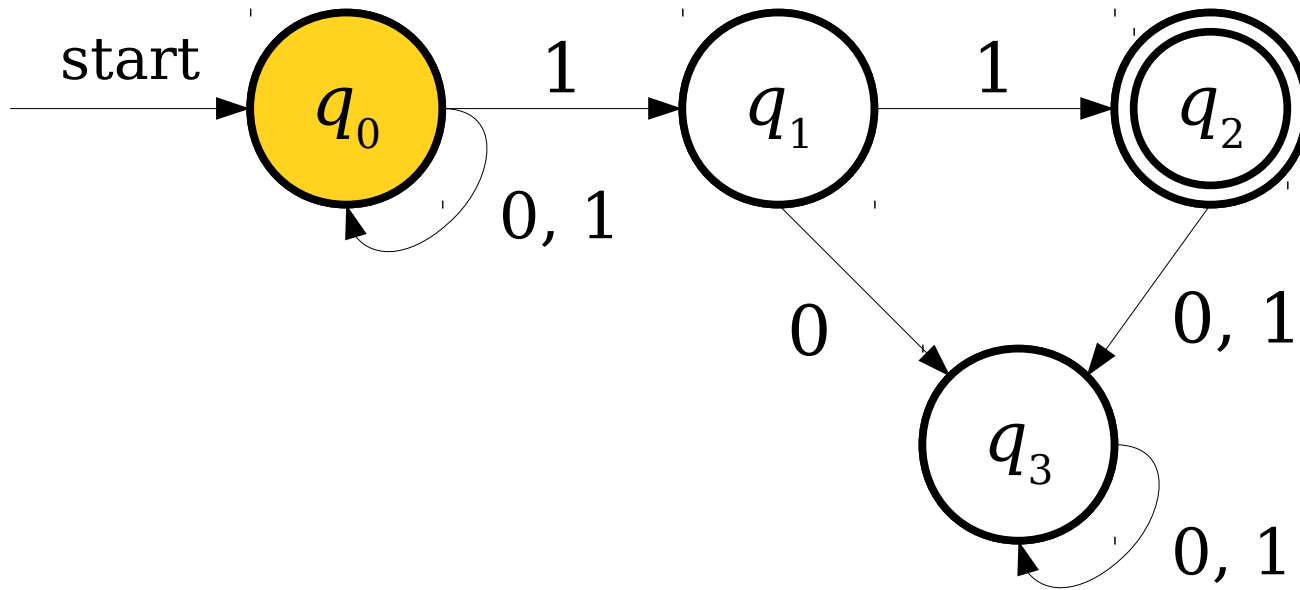
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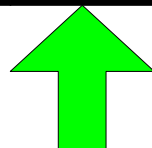
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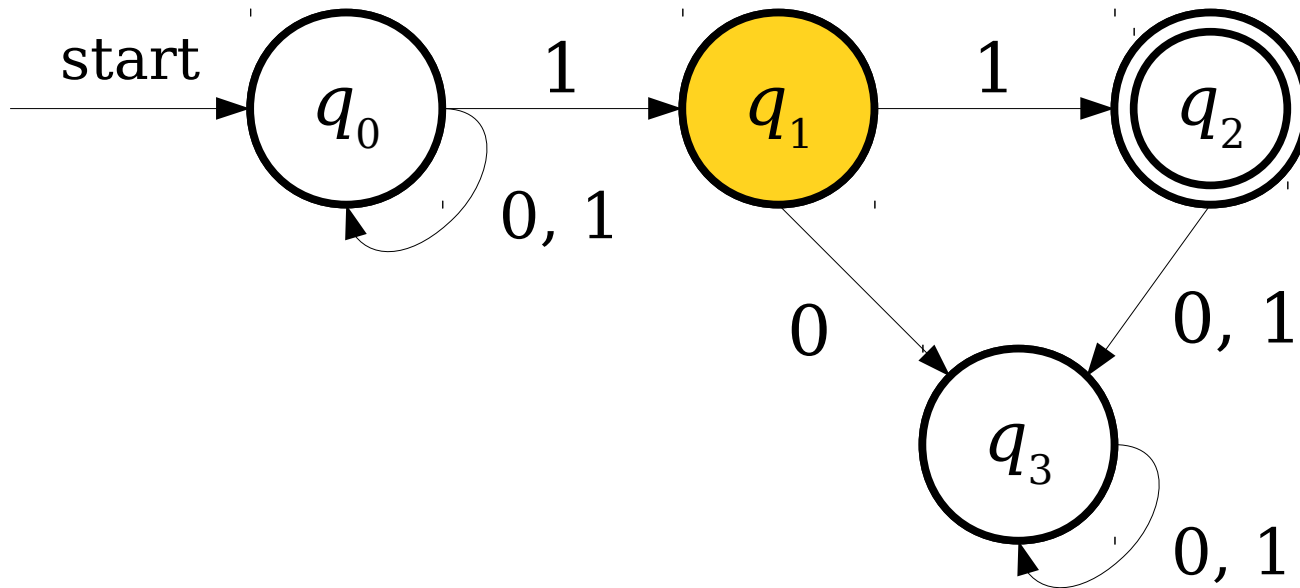
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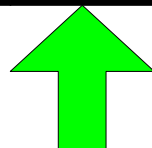
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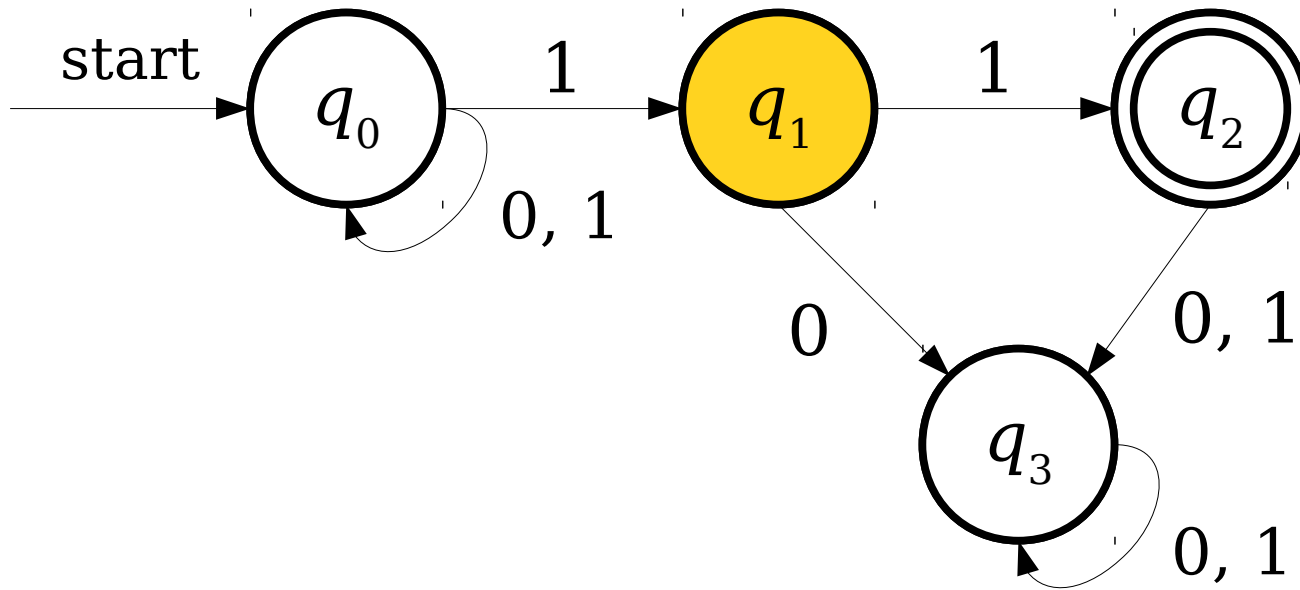
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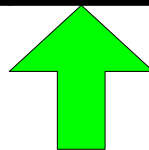
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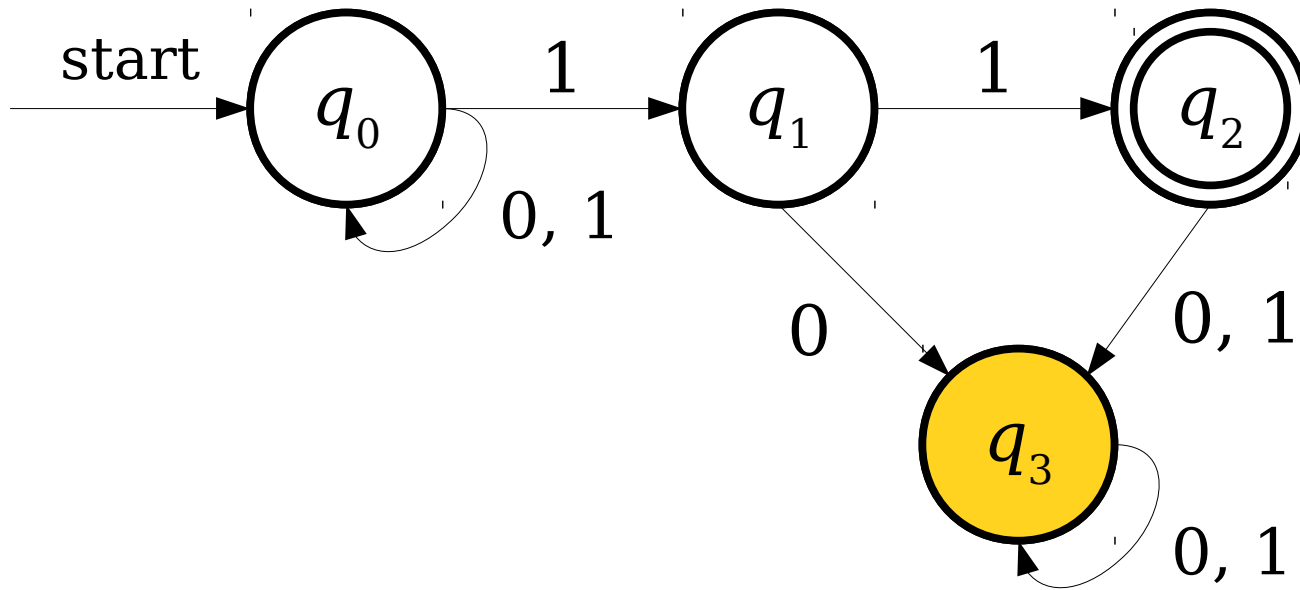
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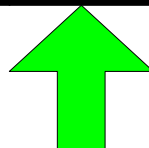
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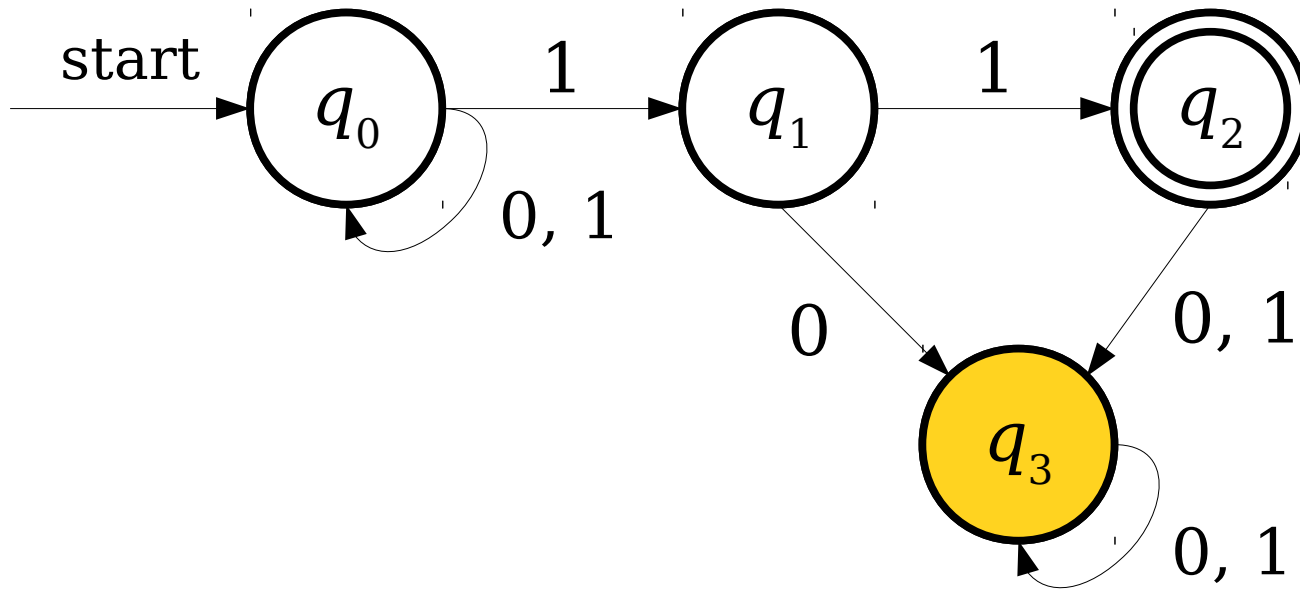
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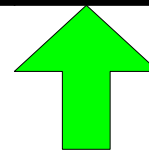
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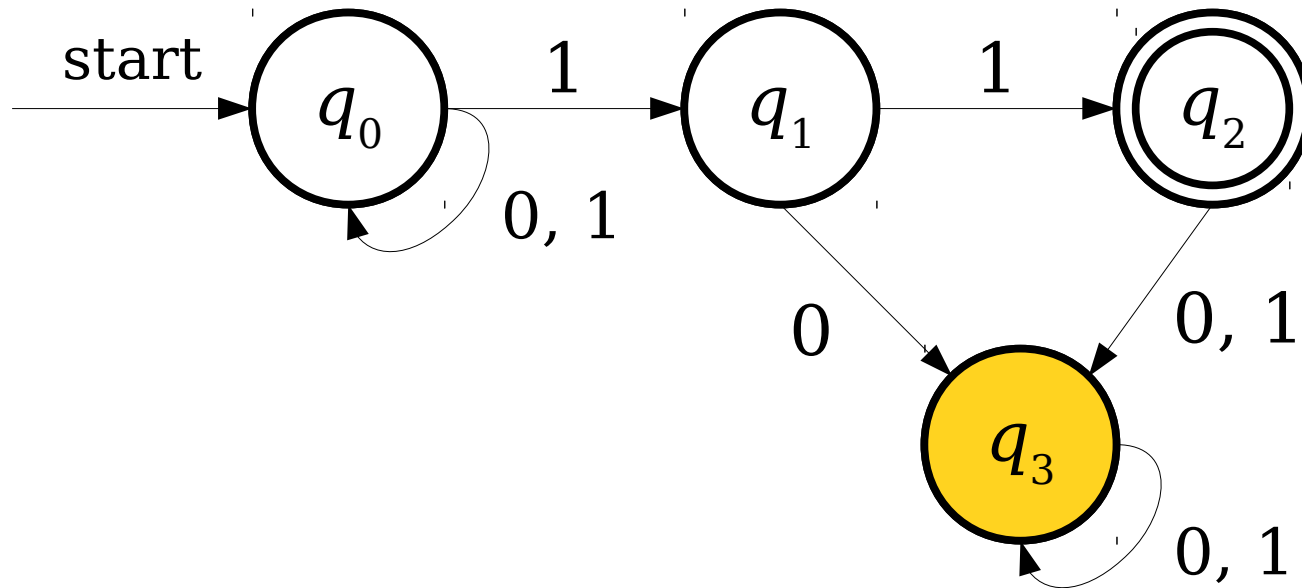
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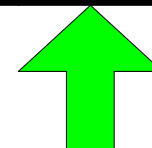
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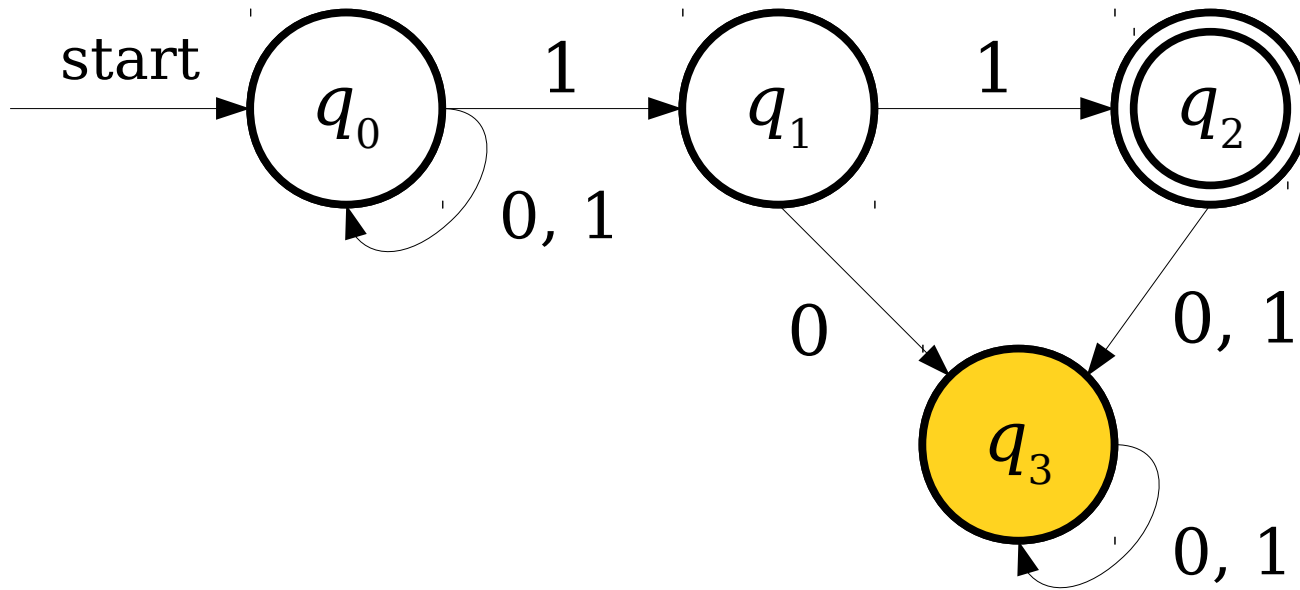
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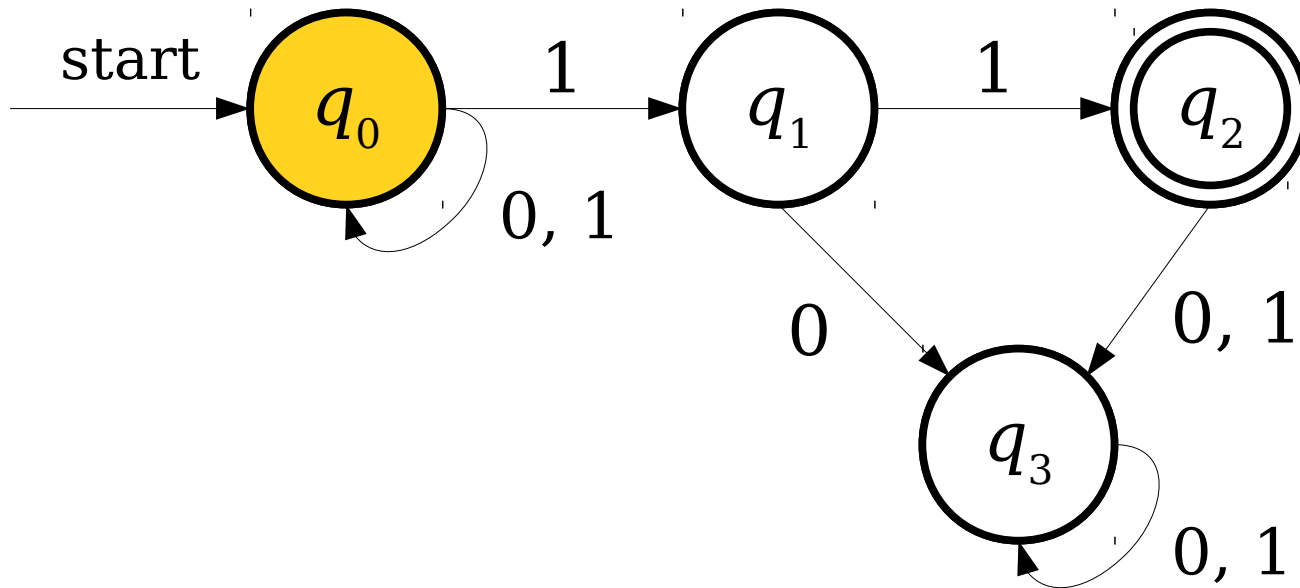


A Simple NFA



0 1 0 1 1

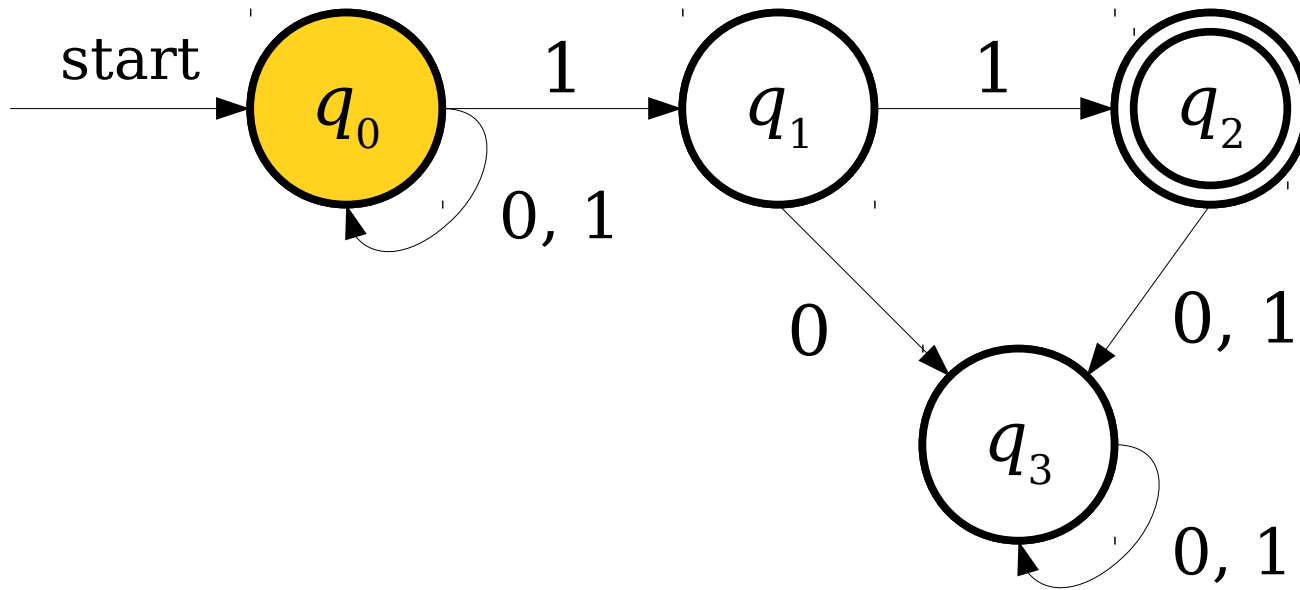
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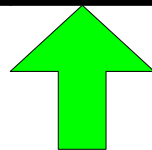
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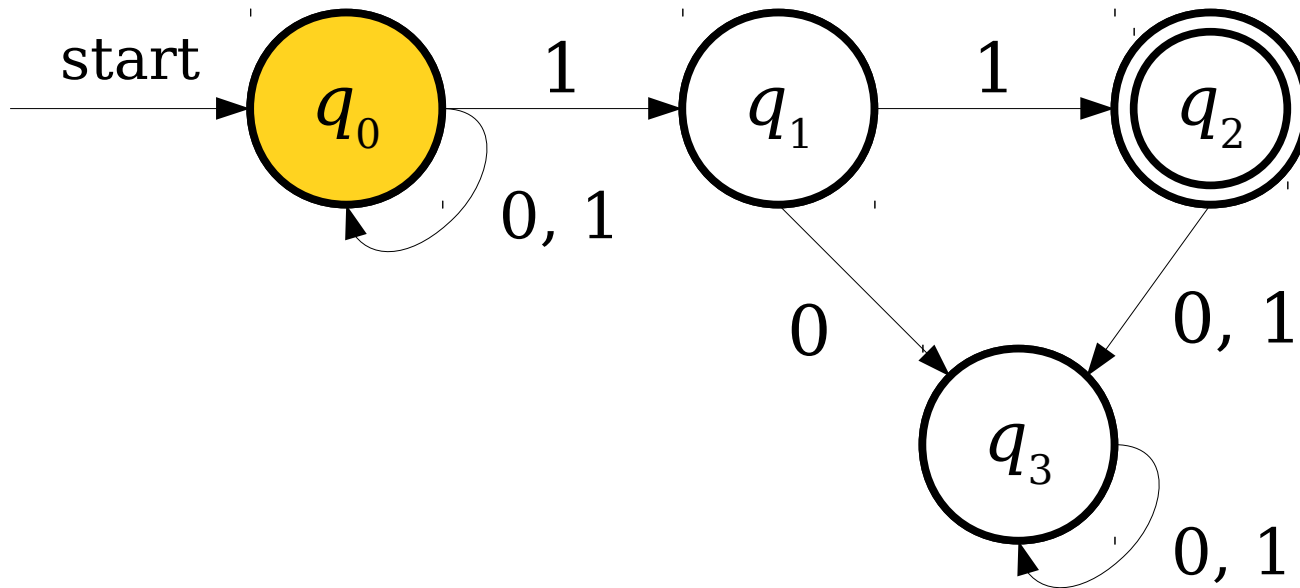
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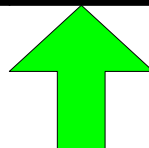
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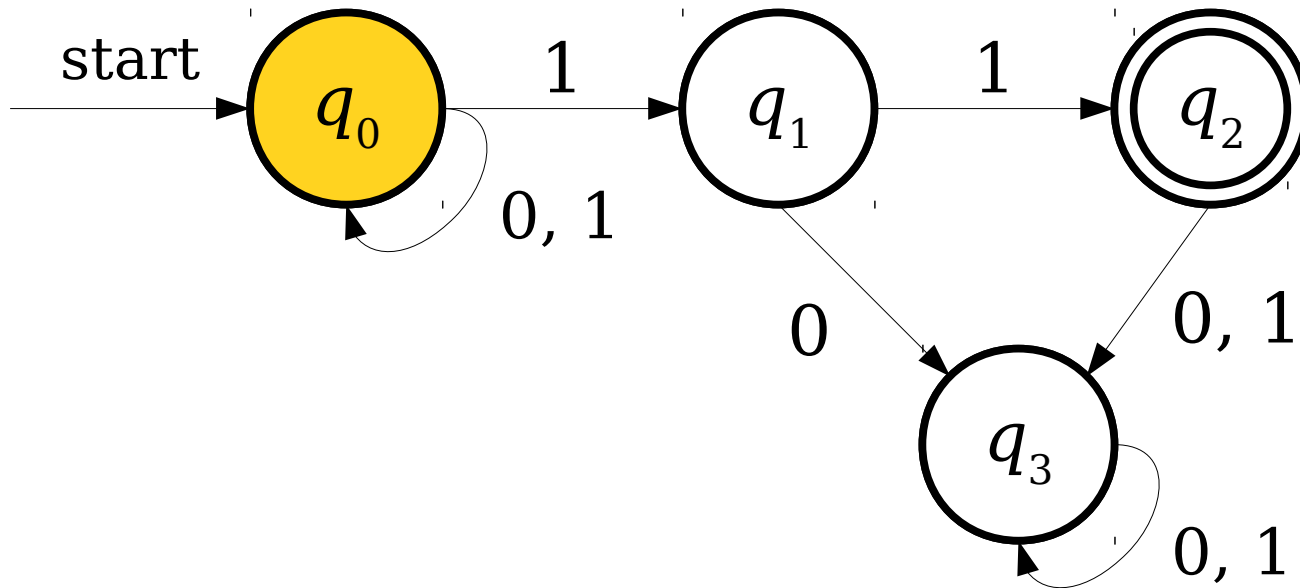
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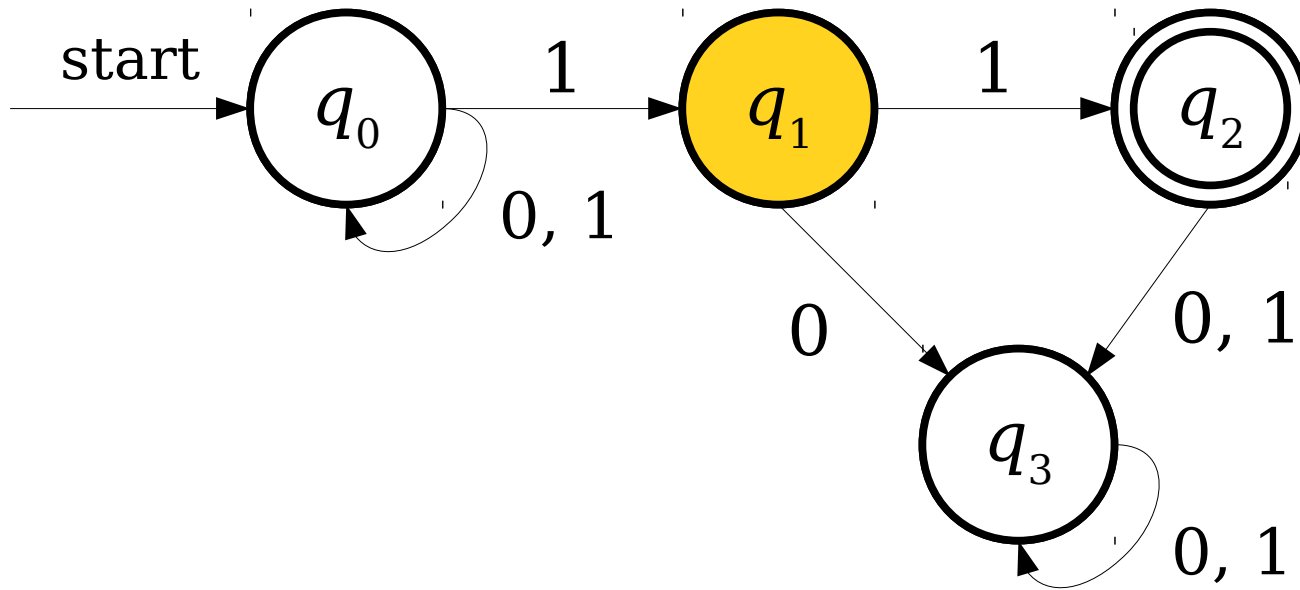
A Simple NFA



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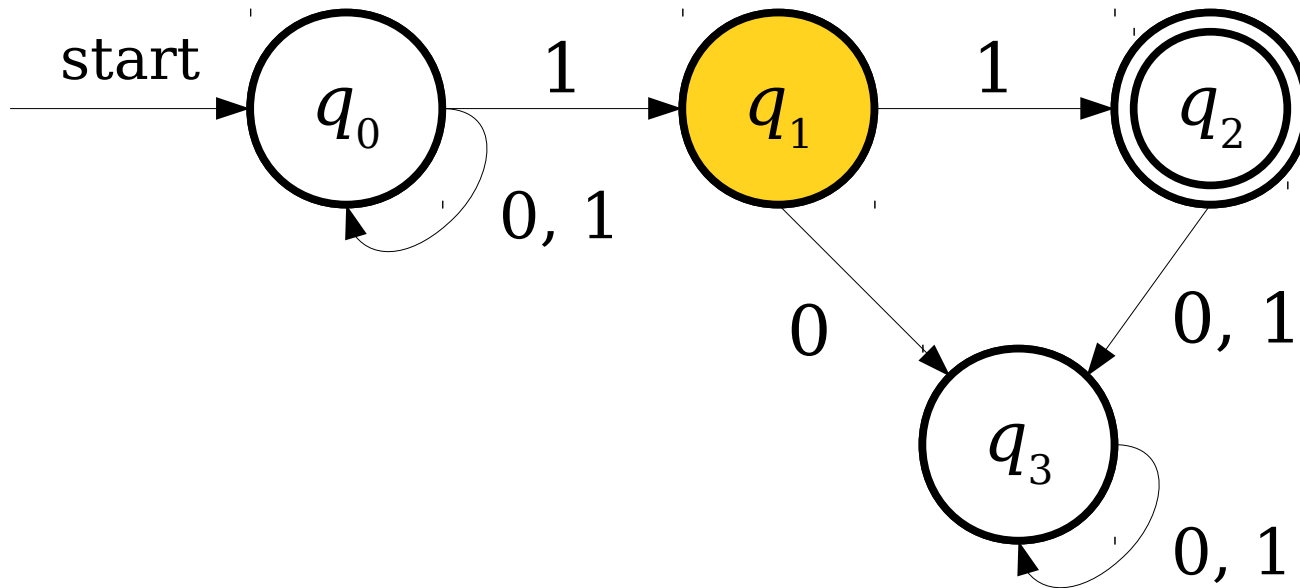
A Simple NFA



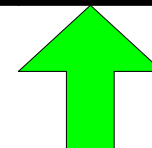
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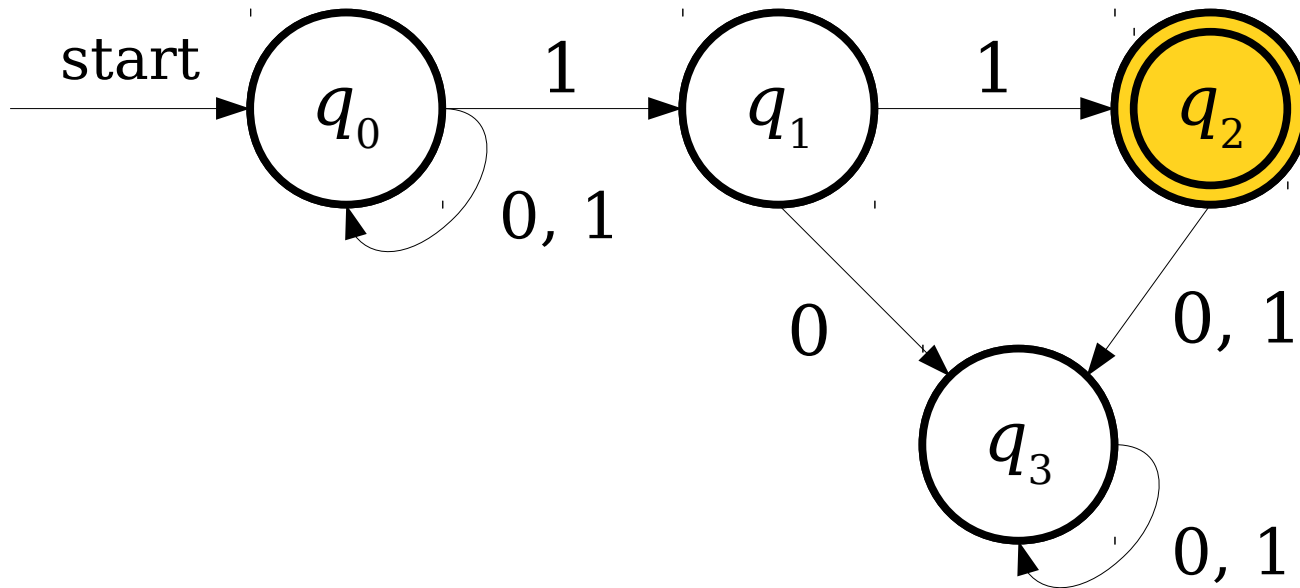
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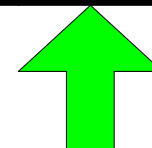
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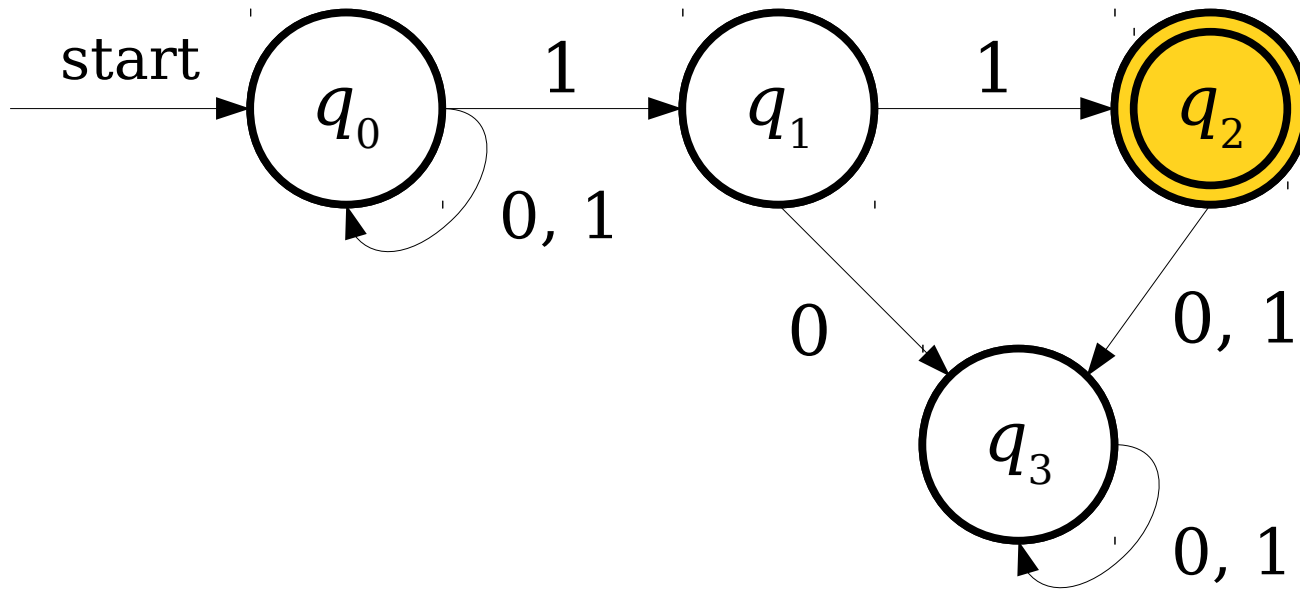
A Simple NFA



0 1 0 1 1

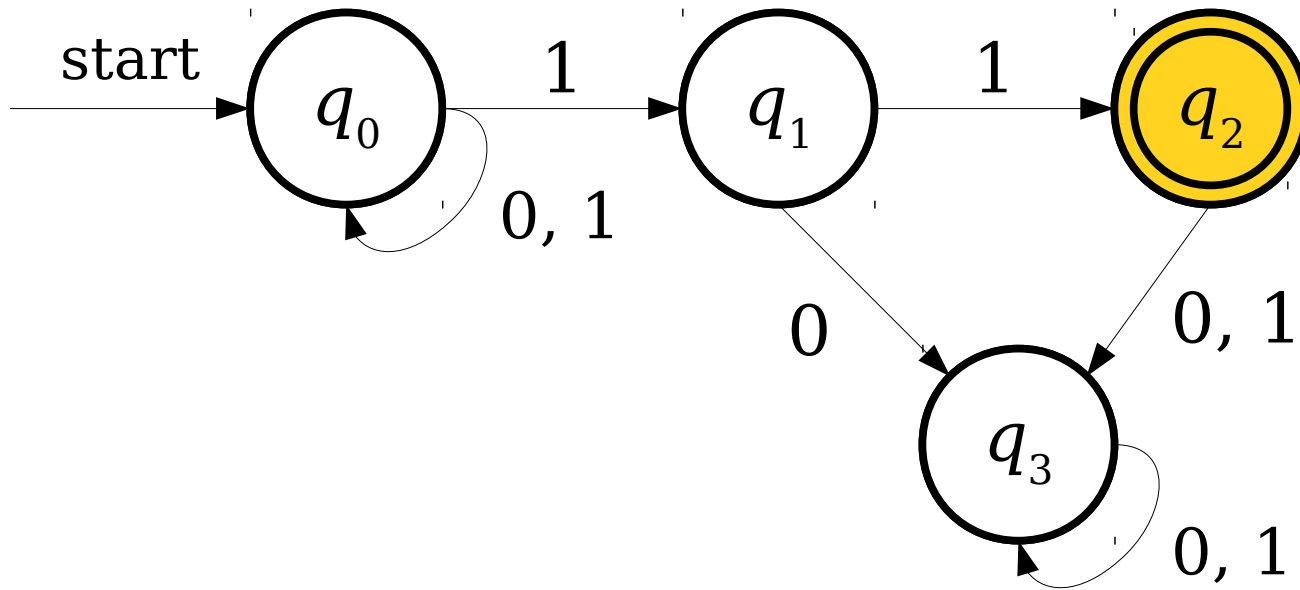


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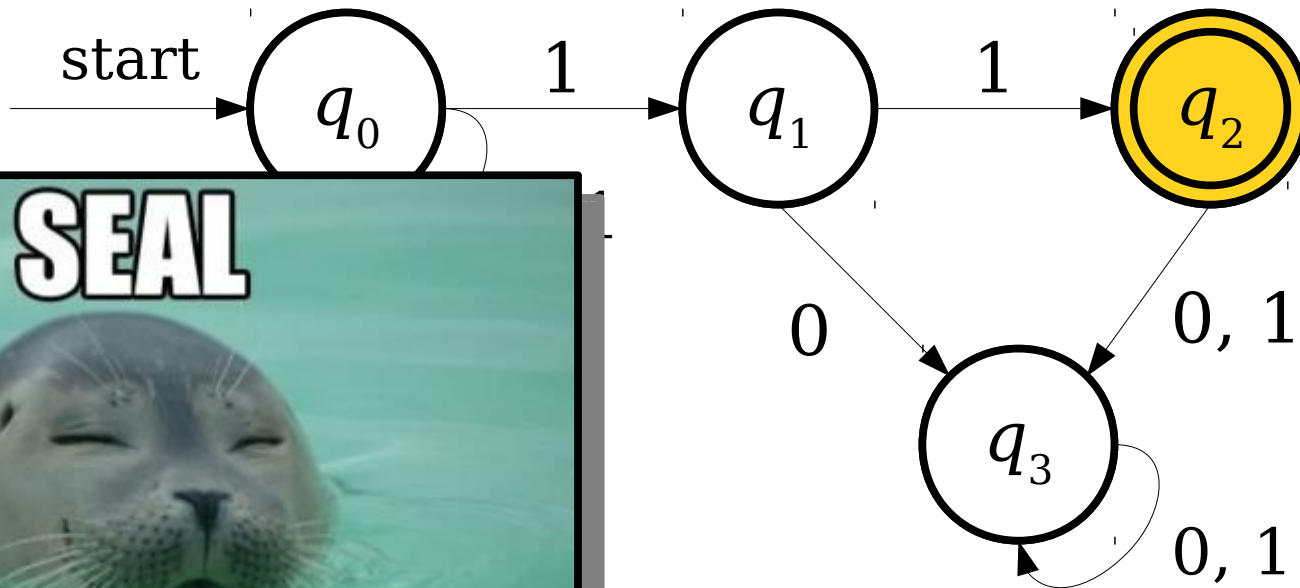
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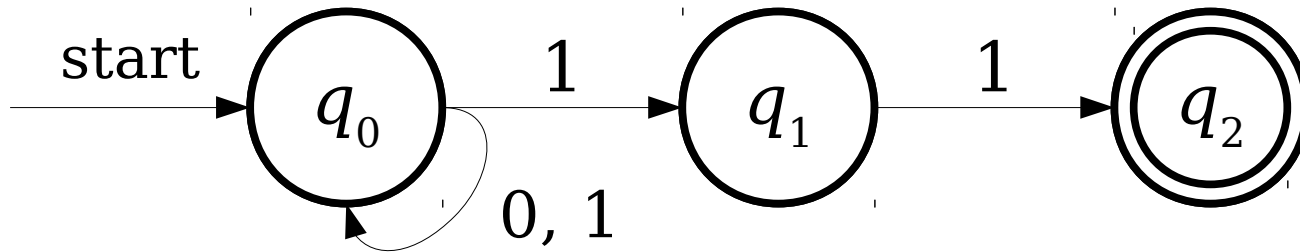
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A Simple NFA

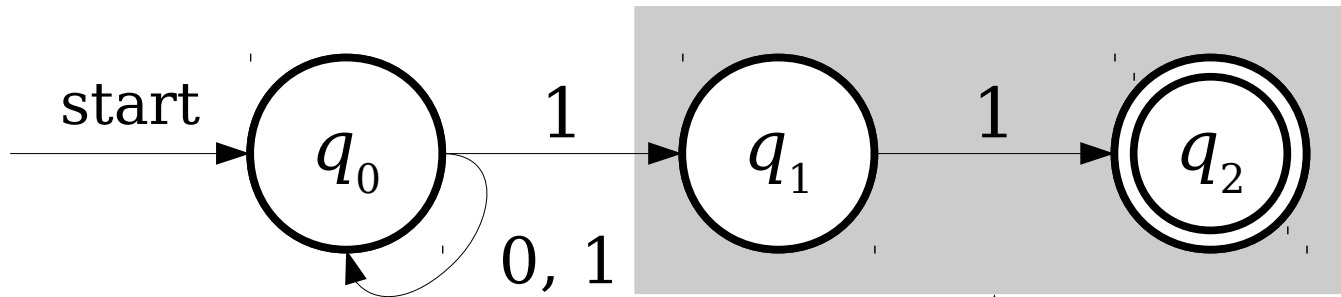


0 1 0 1 1

A More Complex NFA

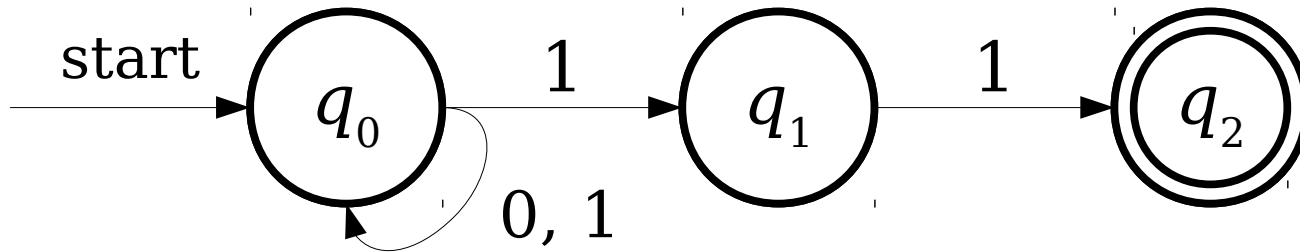


A More Complex NFA



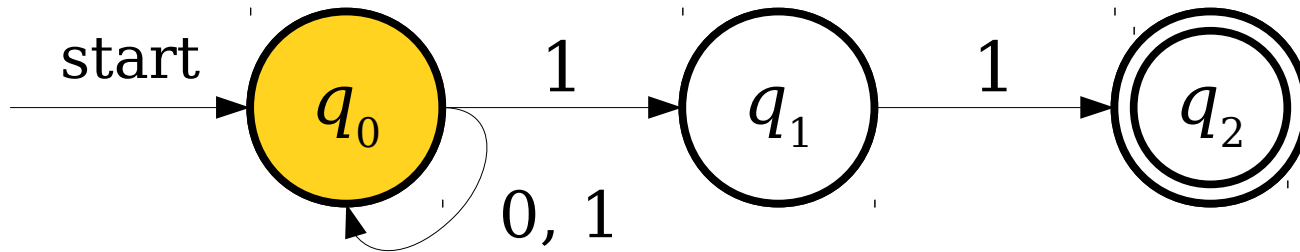
If a NFA needs to make a transition when no transition exists, the automaton **dies** and that particular path does not accept.

A More Complex NFA



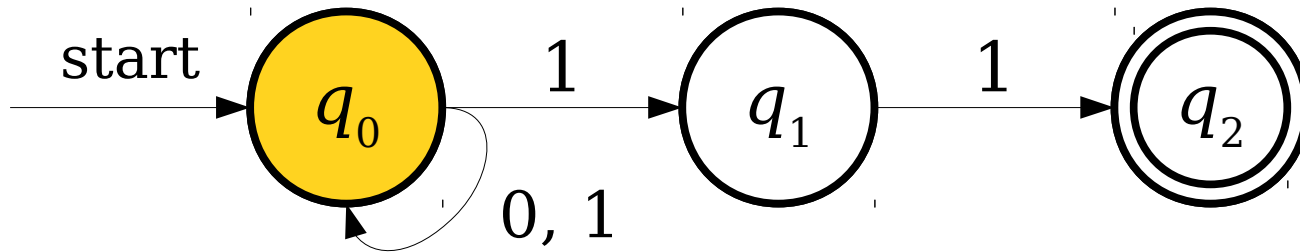
0 1 0 1 1

A More Complex NFA



0 1 0 1 1

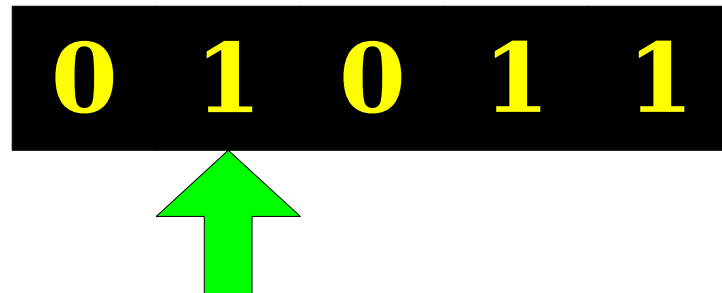
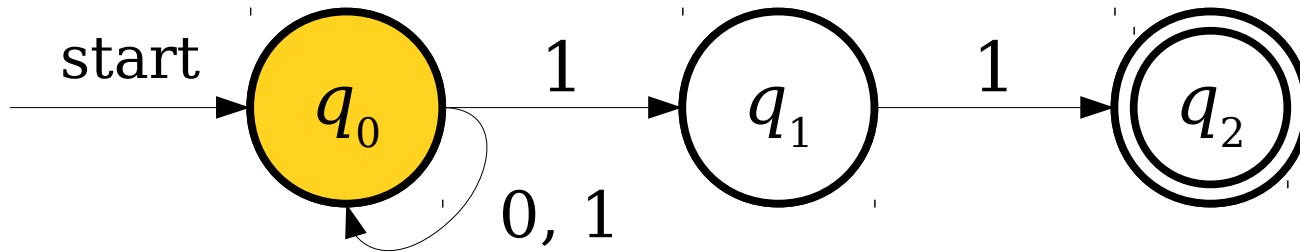
A More Complex NFA



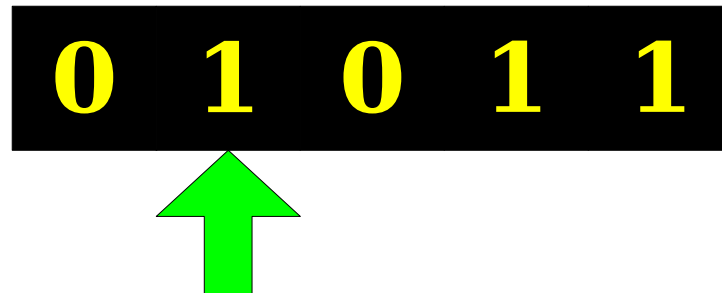
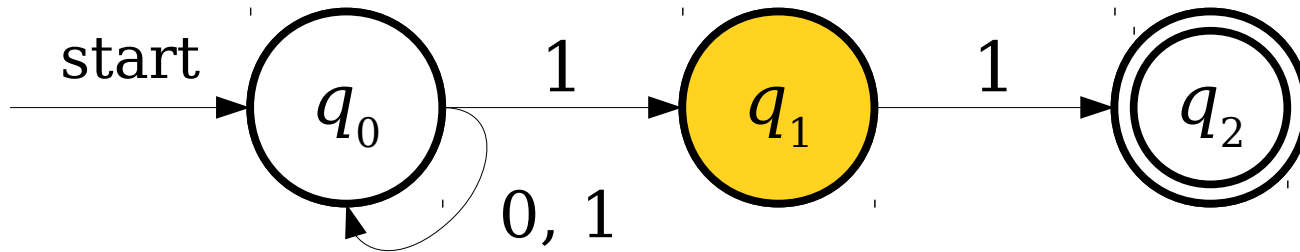
0 1 0 1 1



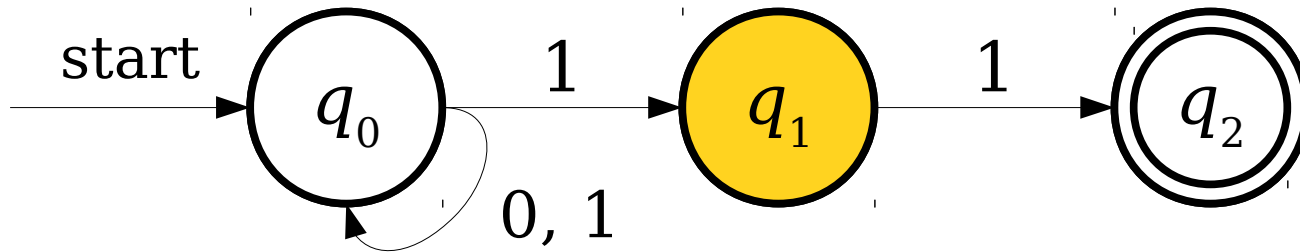
A More Complex NFA



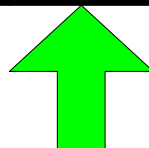
A More Complex NFA



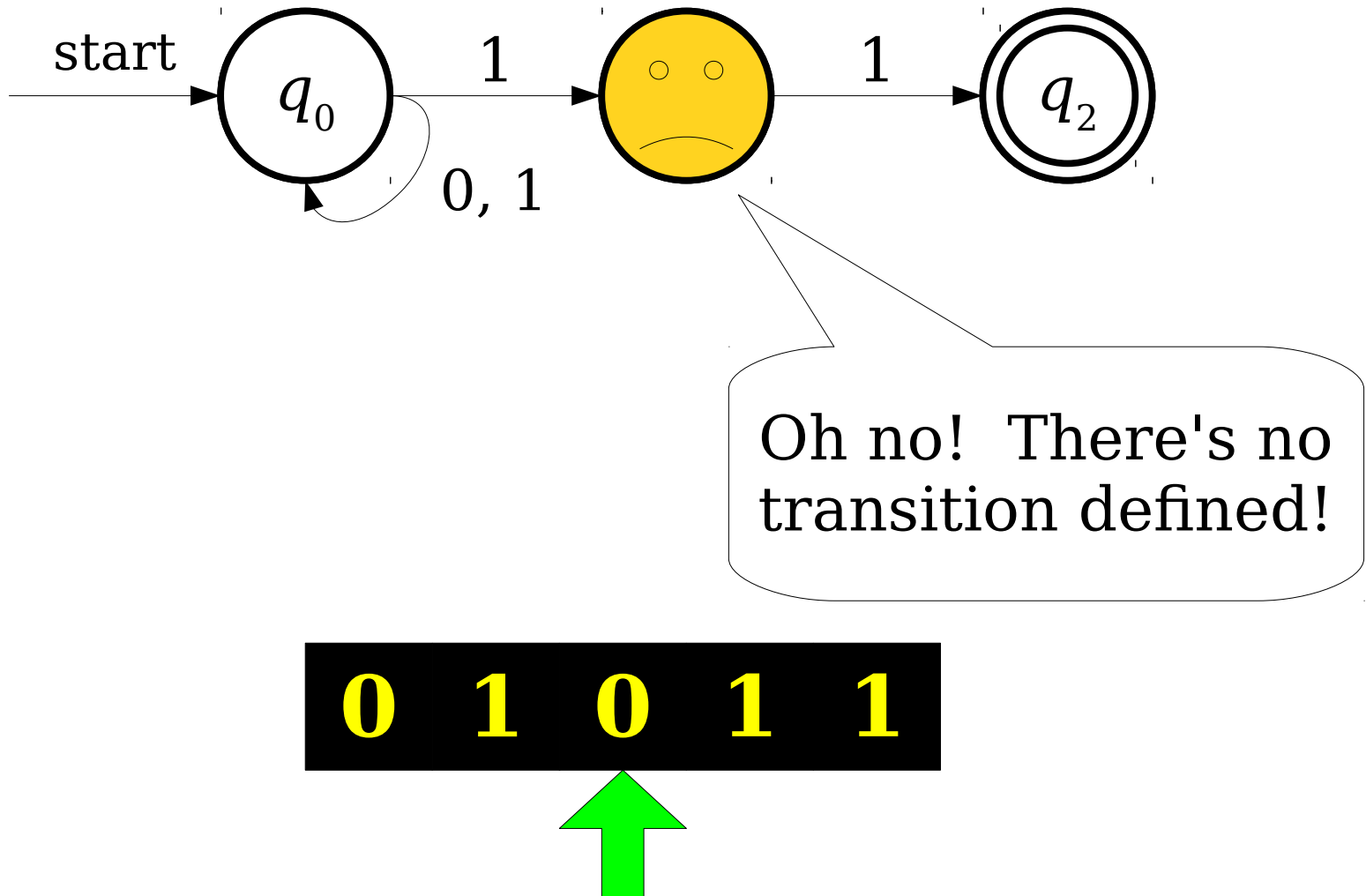
A More Complex NFA



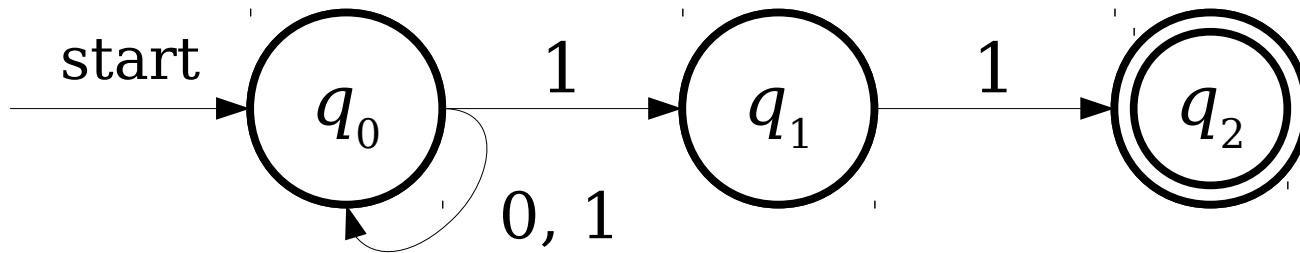
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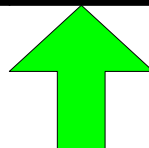
A More Complex NFA



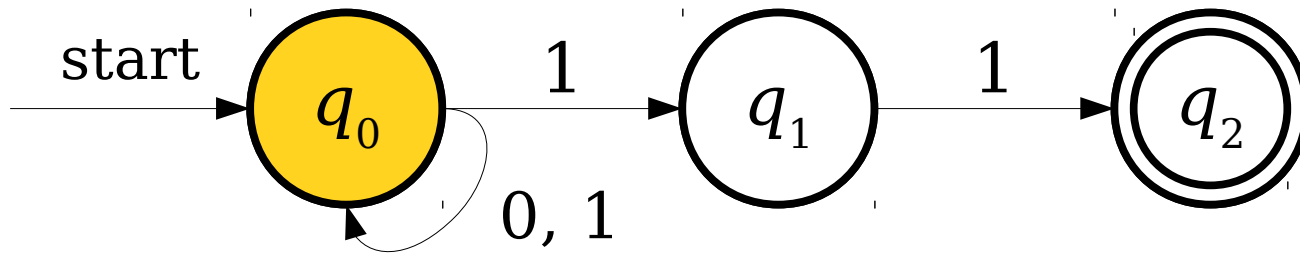
A More Complex NFA



0 1 0 1 1



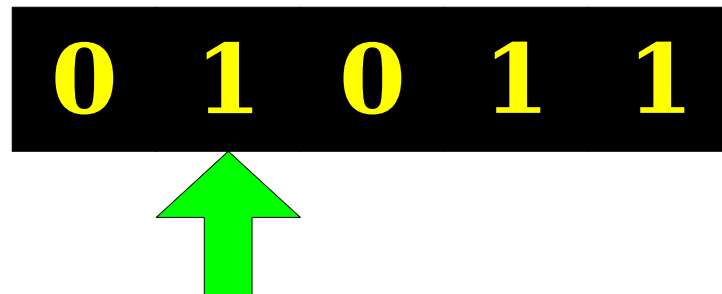
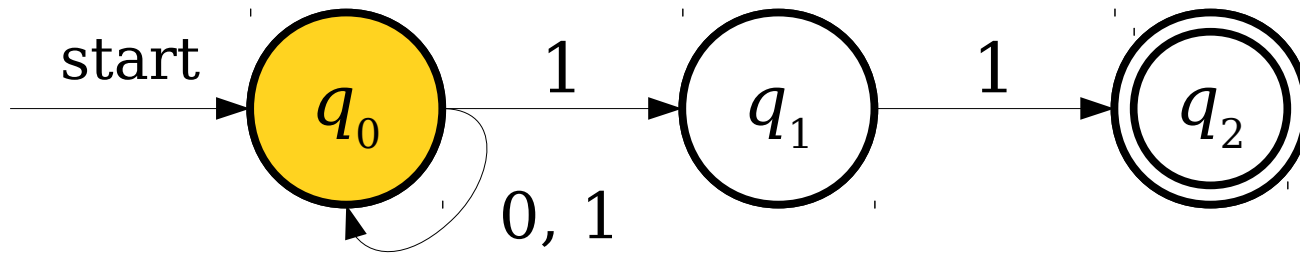
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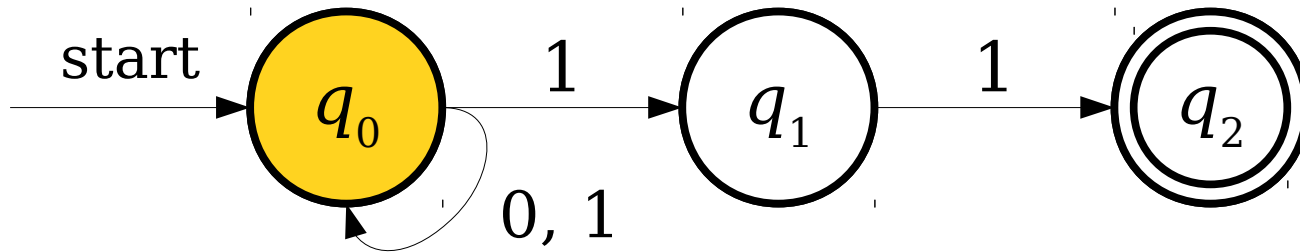
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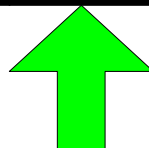
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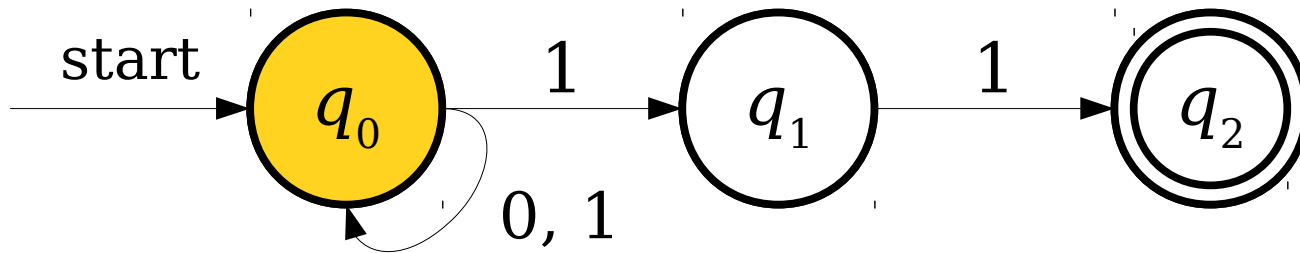
A More Complex NFA



0 1 0 1 1



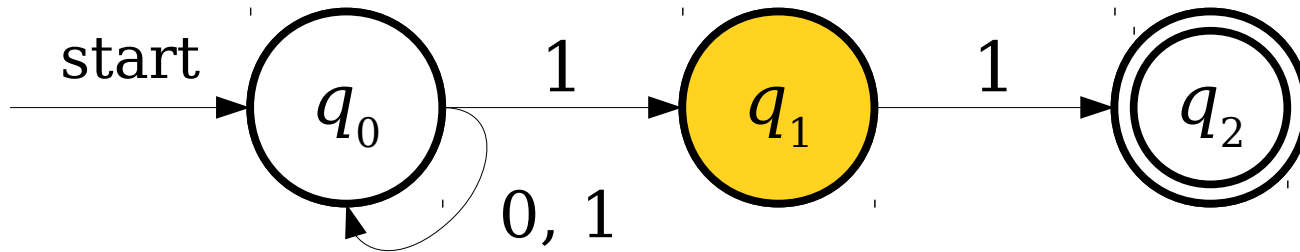
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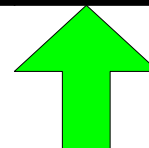
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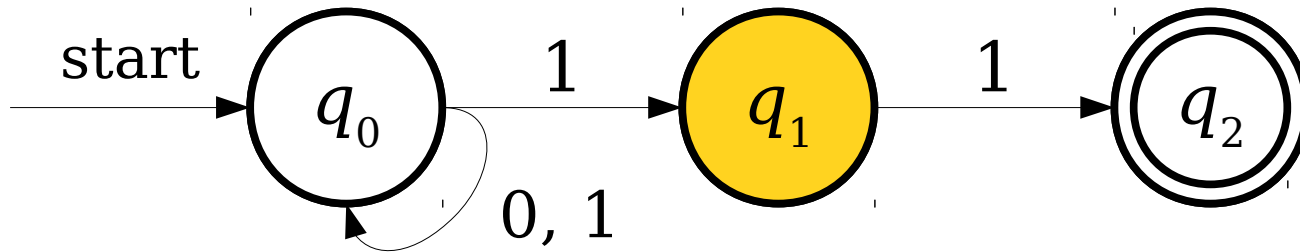
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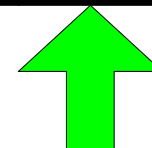
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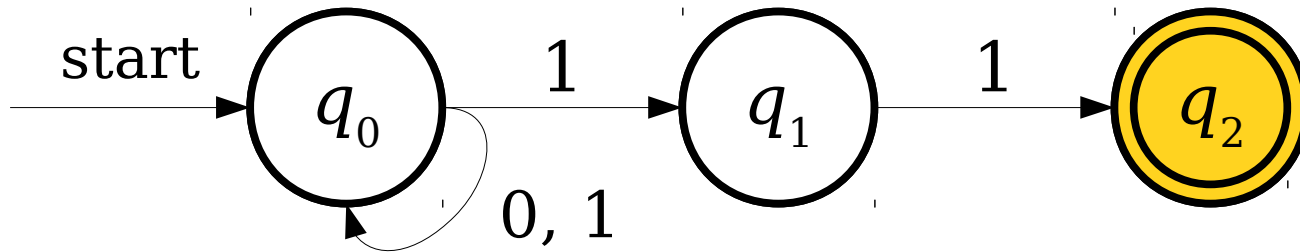
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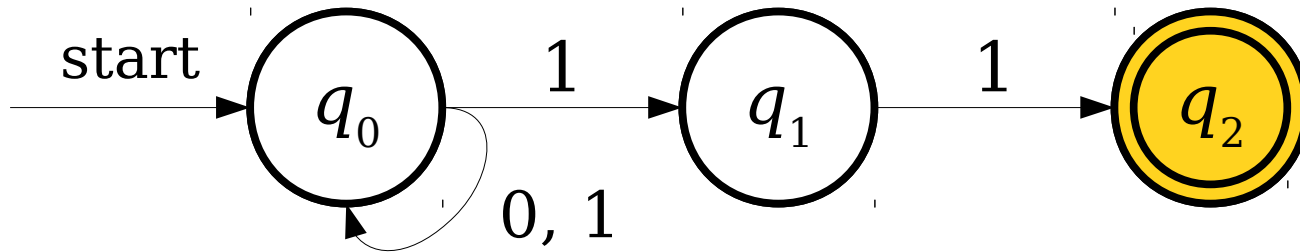
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0 1 0 1 1

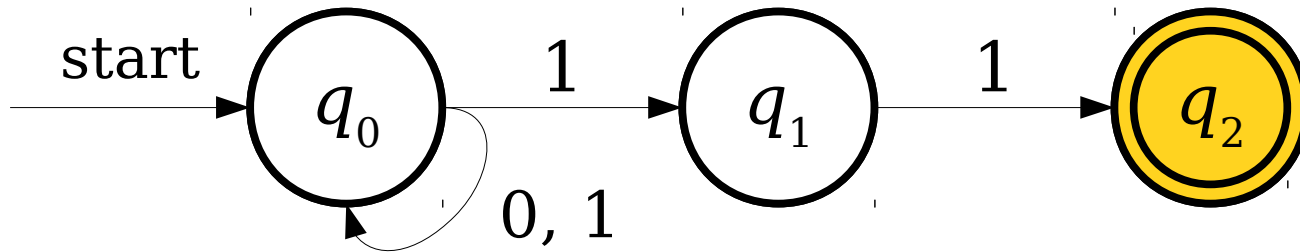


A More Complex NFA



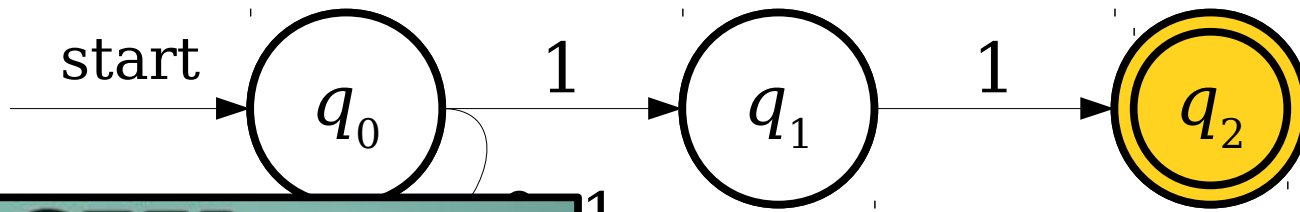
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A More Complex NFA

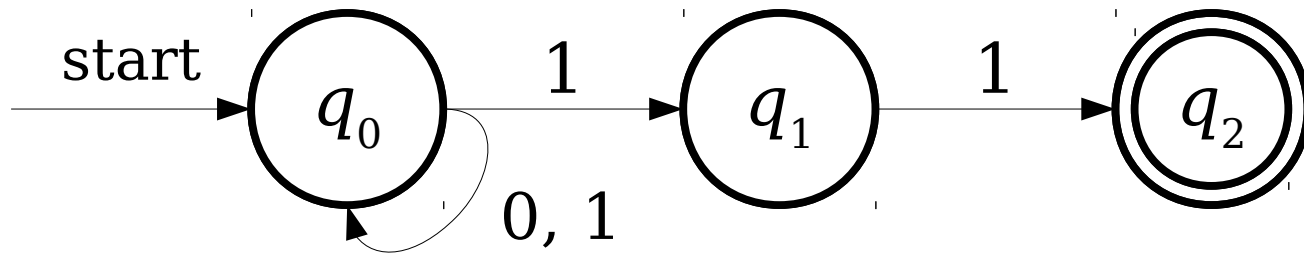


0 1 0 1 1

A More Complex NFA



0 1 1



As with DFAs, the language of an NFA N is the set of strings that N accepts:

$$\mathcal{L}(N) = \{ w \in \Sigma^* \mid N \text{ accepts } w \}.$$

What is the language of the NFA shown above?

- A. $\{ \mathbf{01011} \}$
- B. $\{ w \in \{ \mathbf{0}, \mathbf{1} \}^* \mid w \text{ contains at least two } \mathbf{1}\text{s} \}$
- D. $\{ w \in \{ \mathbf{0}, \mathbf{1} \}^* \mid w \text{ ends with } \mathbf{1} \}$
- C. $\{ w \in \{ \mathbf{0}, \mathbf{1} \}^* \mid w \text{ ends with } \mathbf{11} \}$
- E. $\{ w \in \{ \mathbf{0}, \mathbf{1} \}^* \mid w \text{ ends with } \mathbf{111} \}$
- F. None of these, or two or more of these.

Answer at **PollEv.com/cs103** or
text **CS103** to **22333** once to join, then **A**, ..., or **F**.

NFA Acceptance

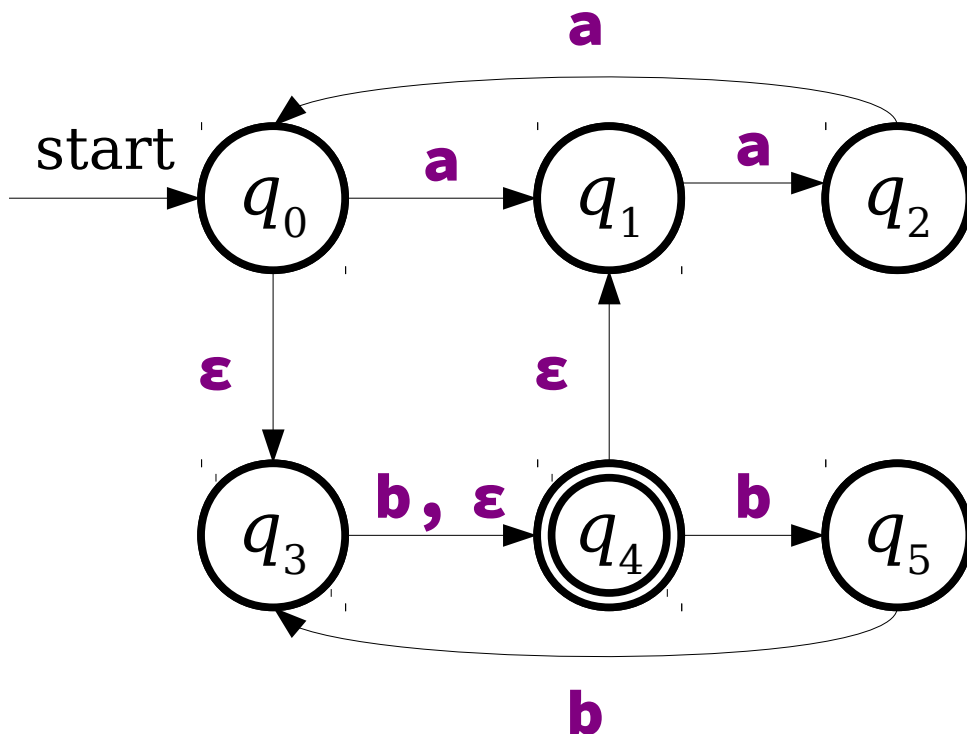
- An NFA N accepts a string w if there is some series of choices that lead to an accepting state.
- Consequently, an NFA N rejects a string w if *no possible* series of choices lead it into an accepting state.
- It's easier to show that an NFA does accept something than to show that it doesn't.

ϵ -Transitions

- NFAs have a special type of transition called the **ϵ -transition**.
- An NFA may follow any number of ϵ -transitions at any time without consuming any input.

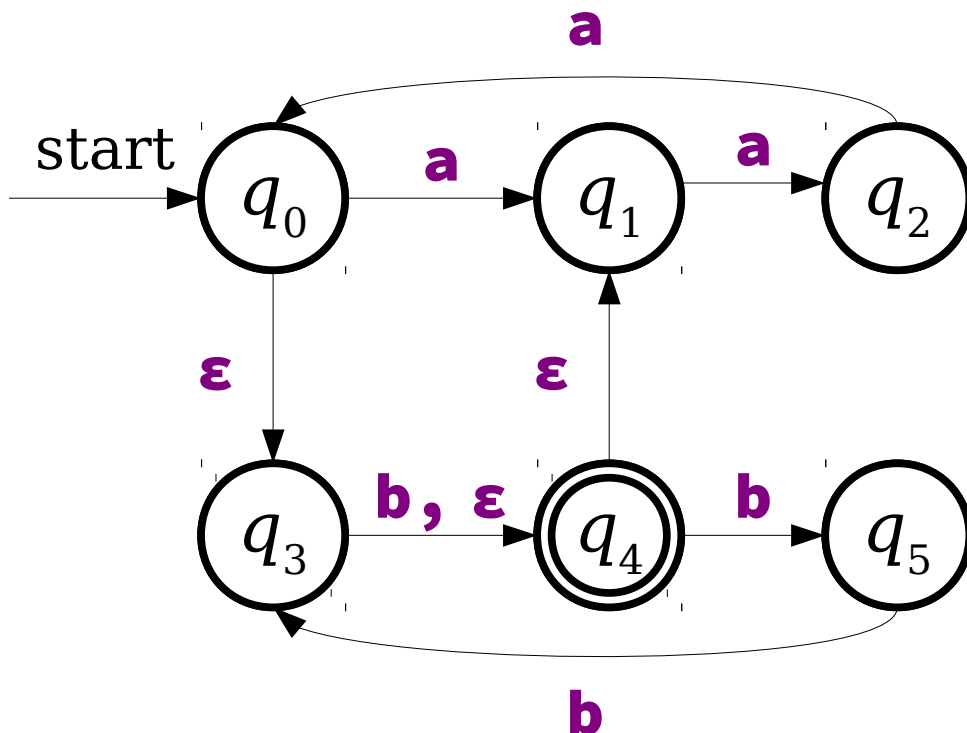
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ϵ -Transitions

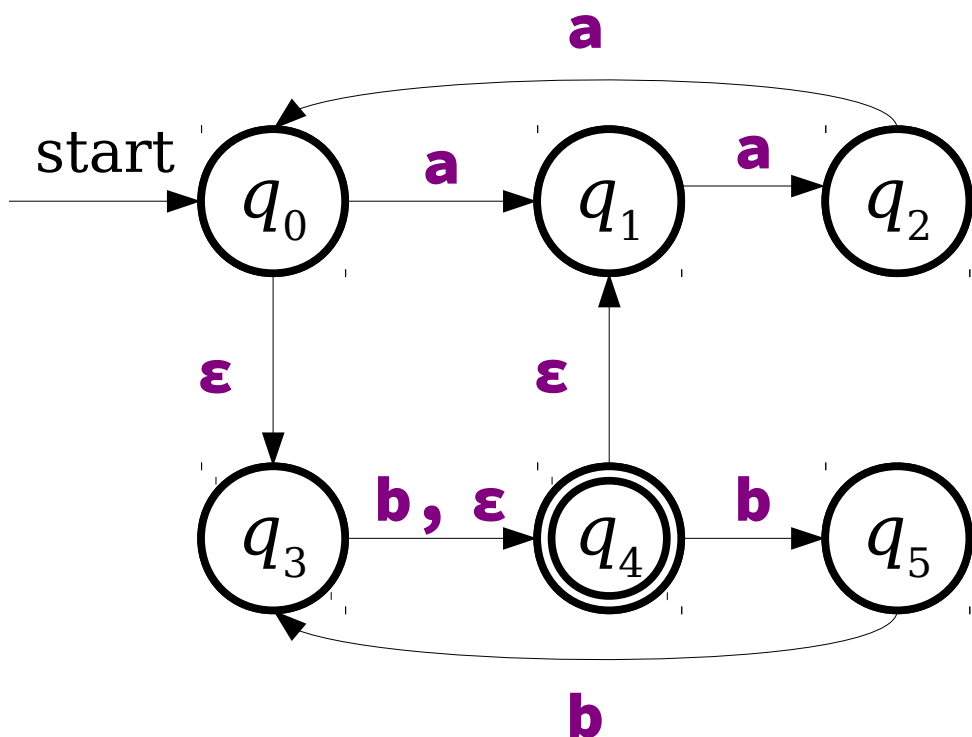
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b a a b b

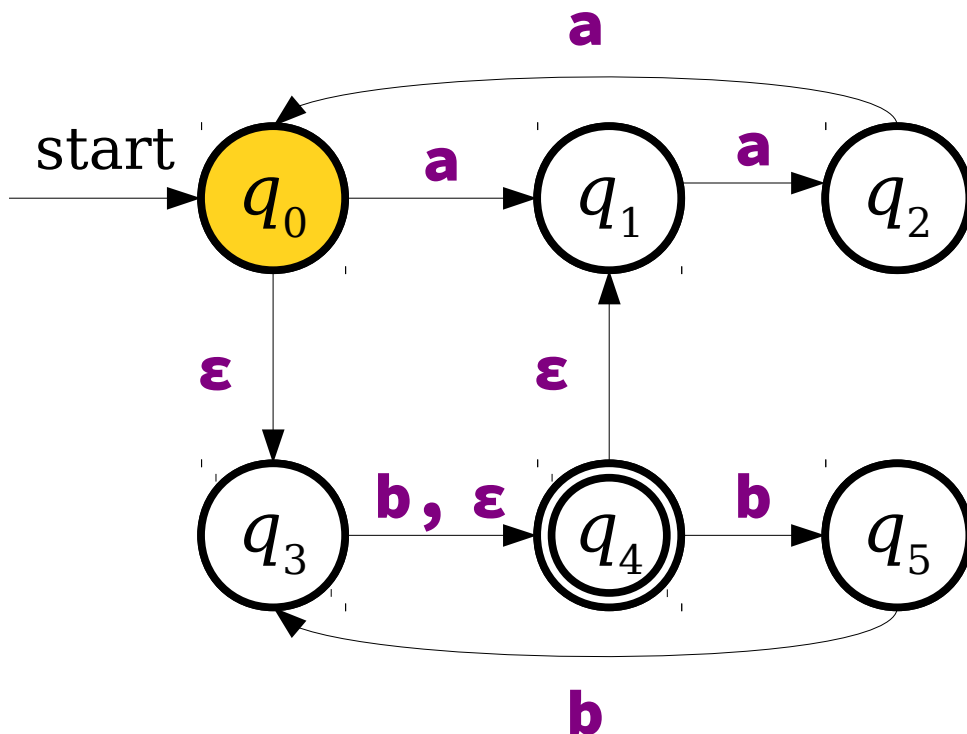
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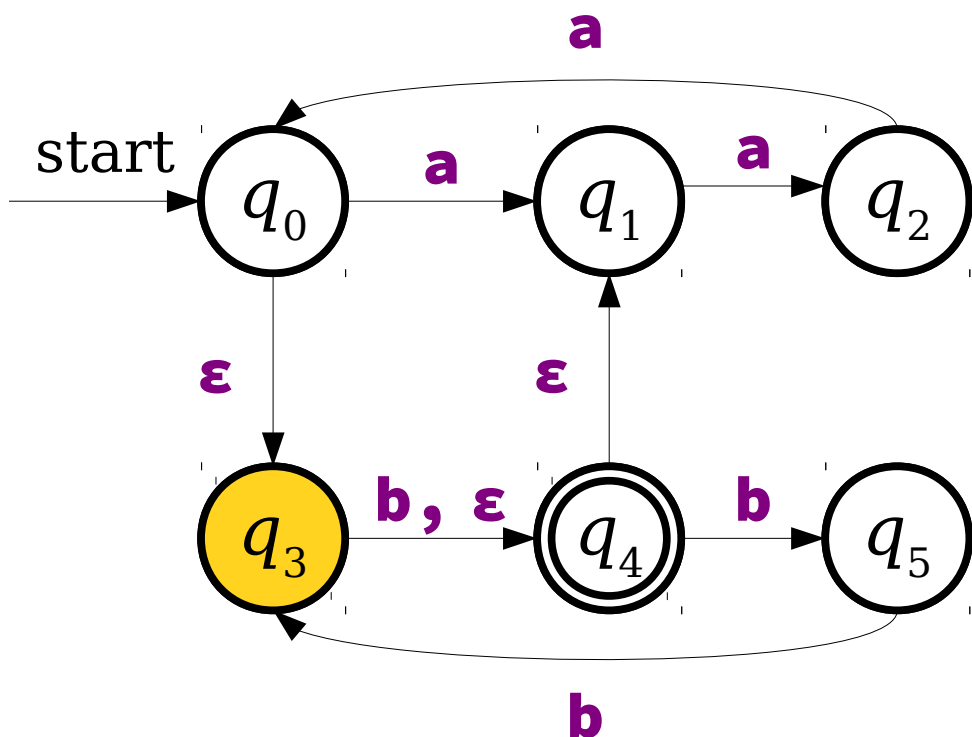
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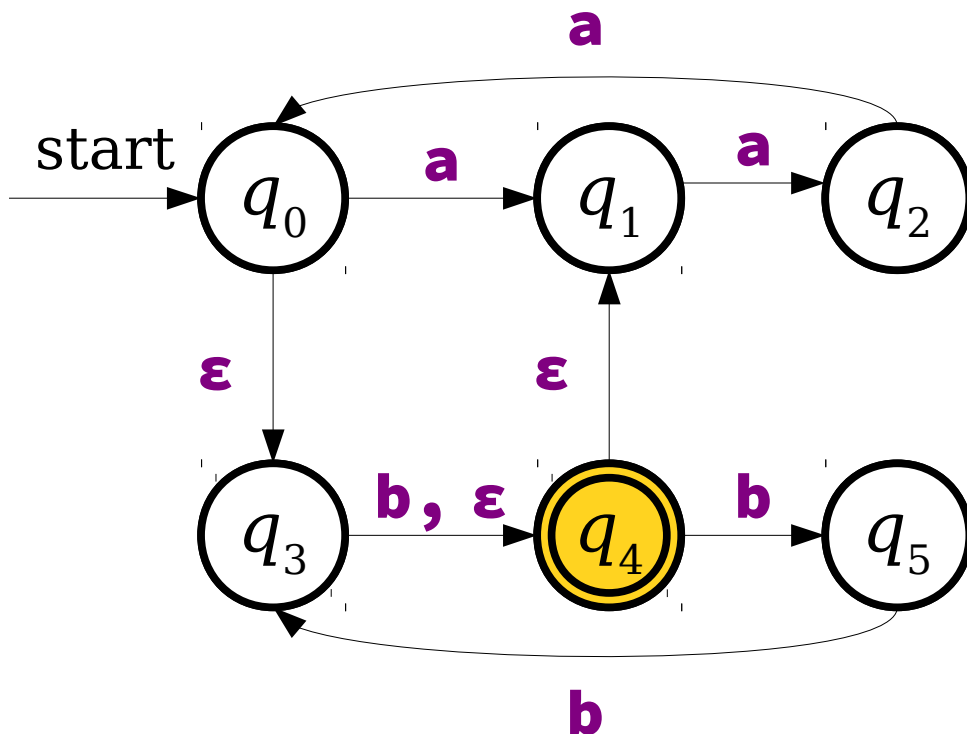
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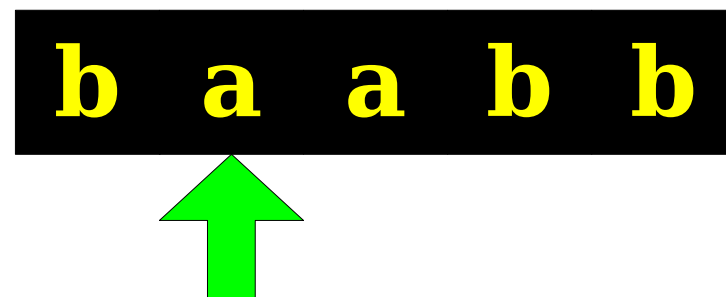
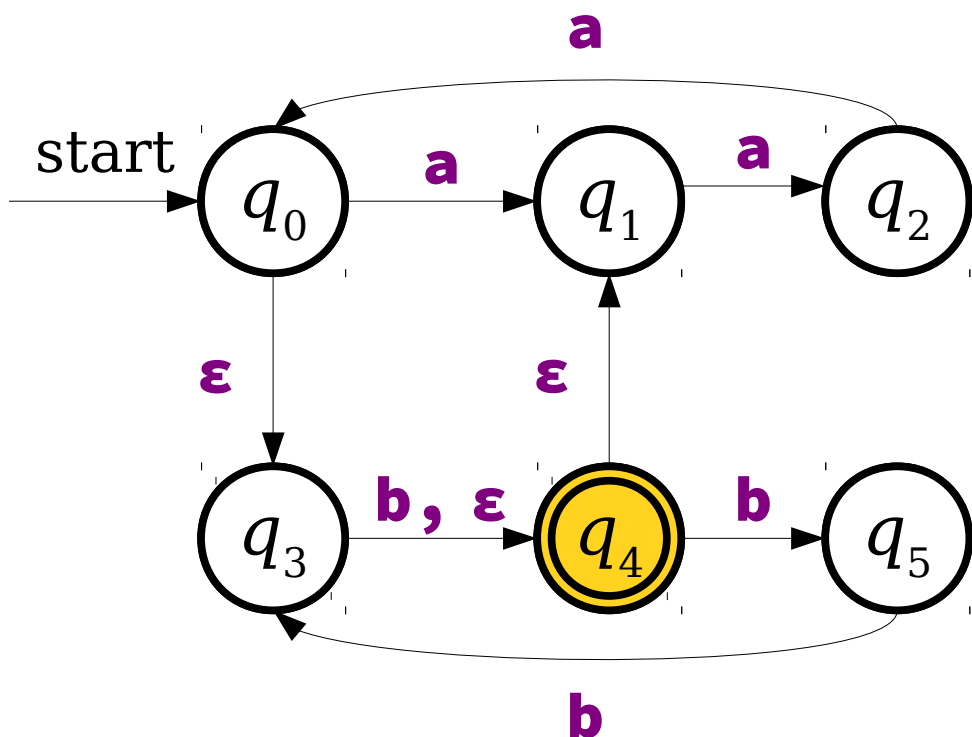
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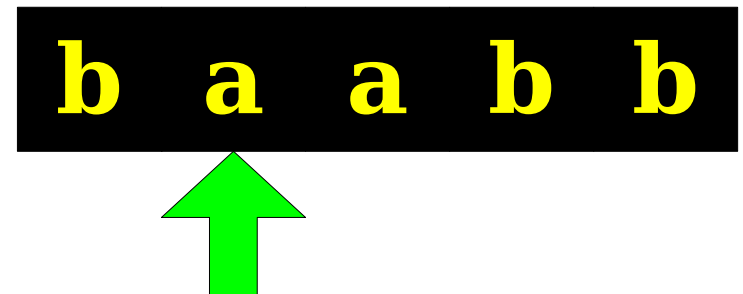
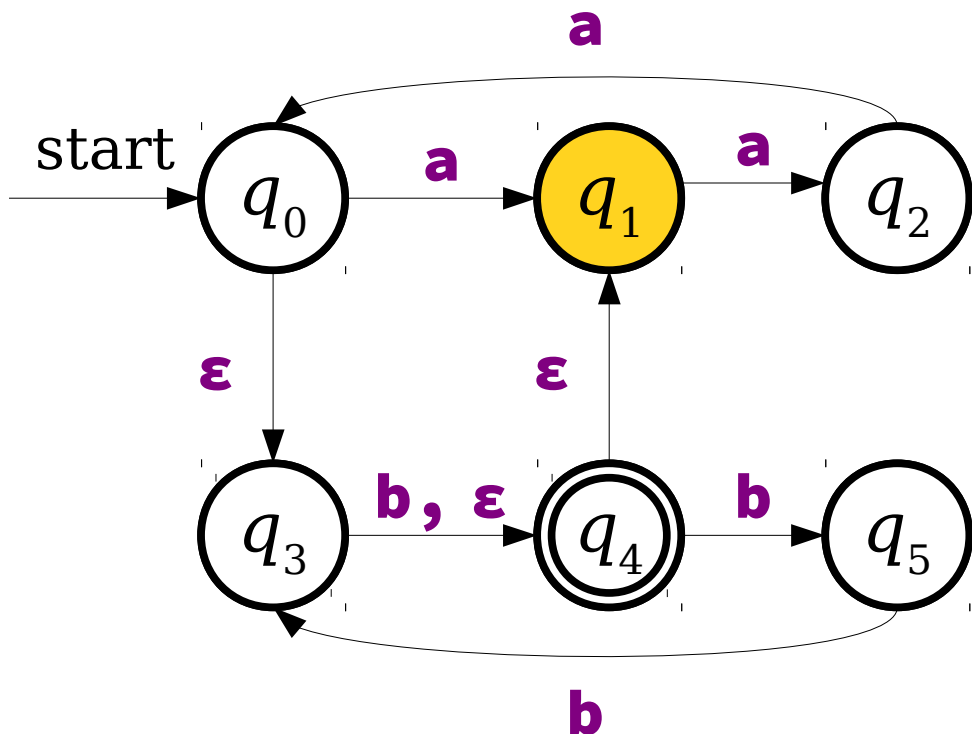
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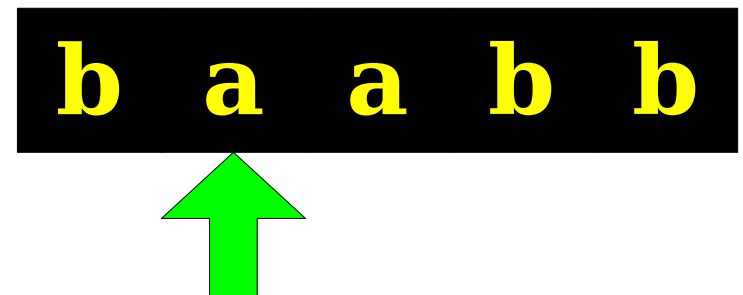
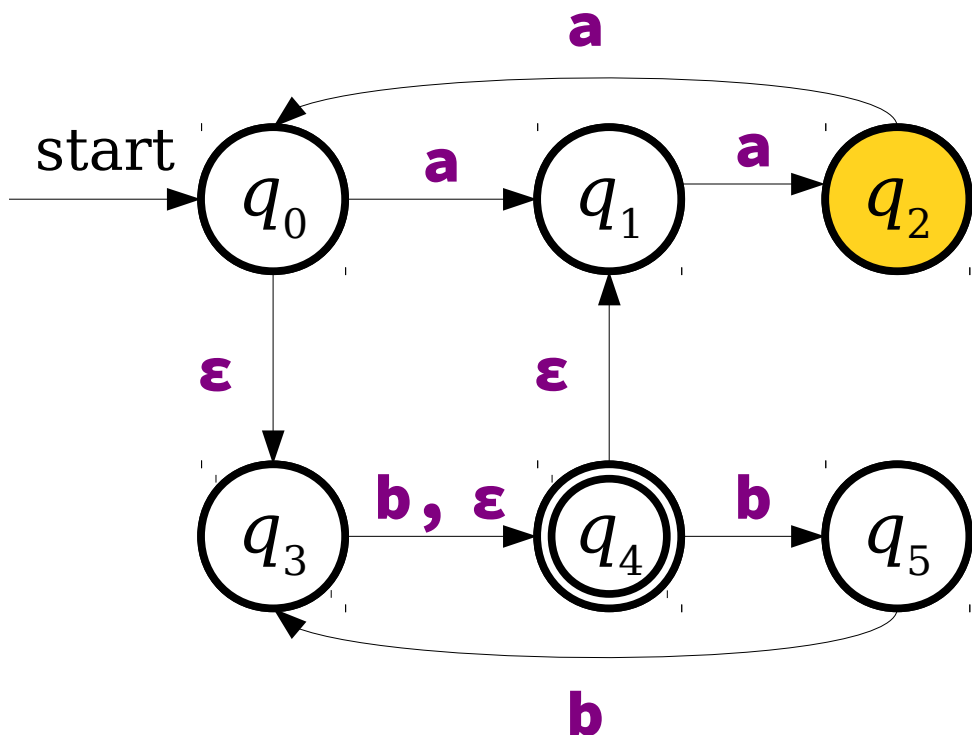
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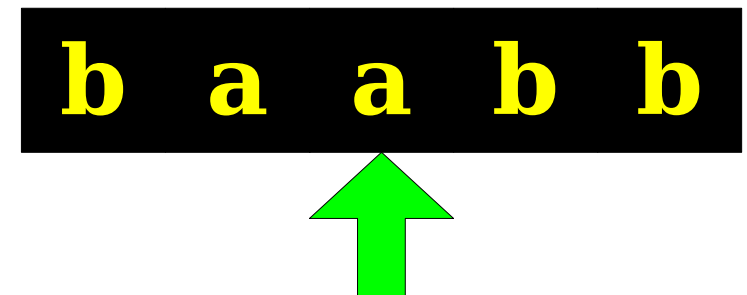
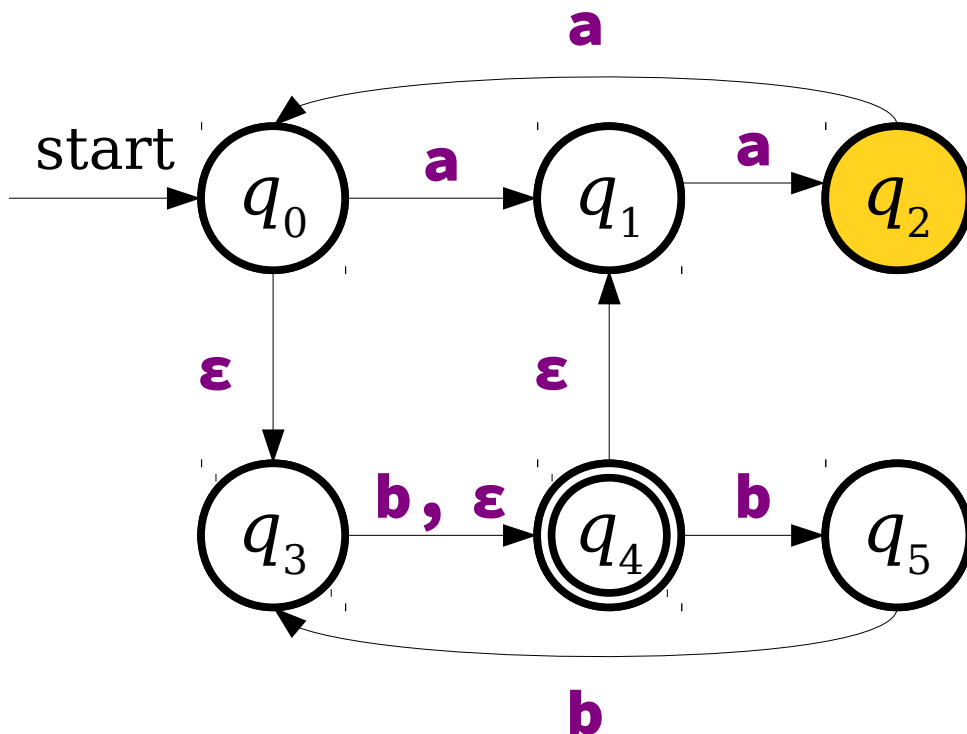
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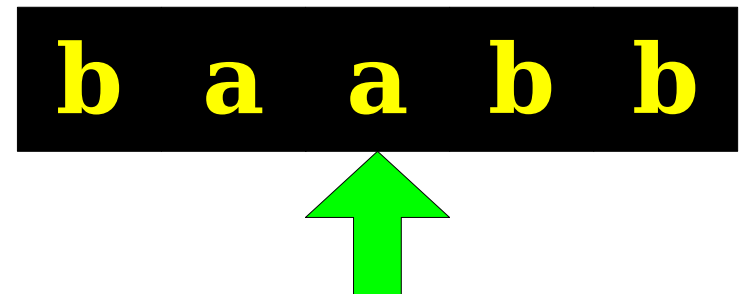
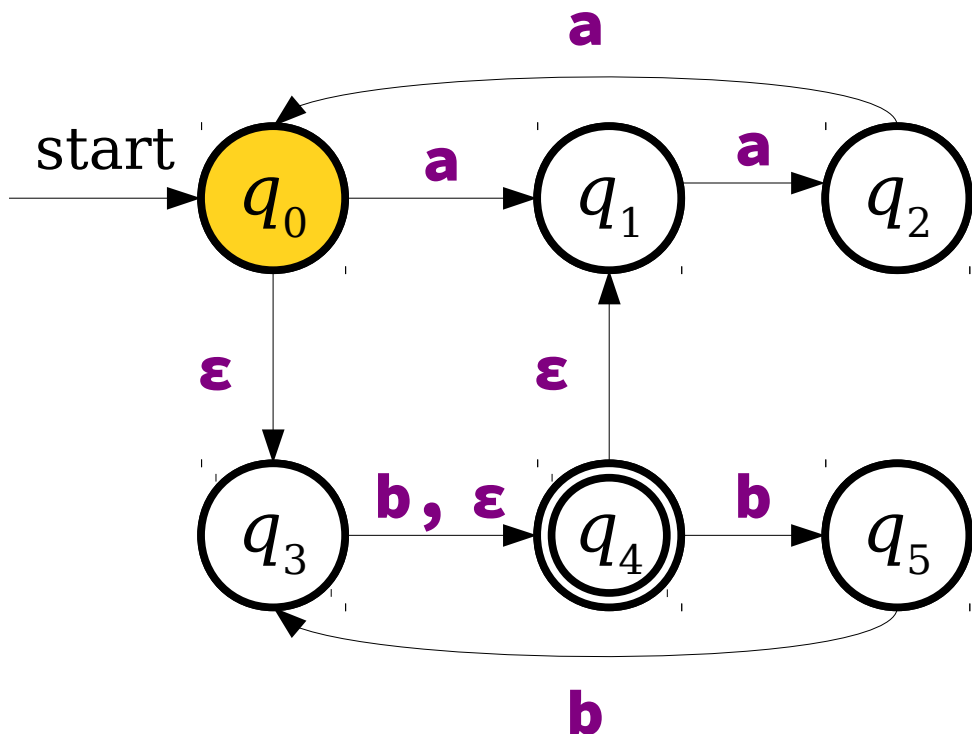
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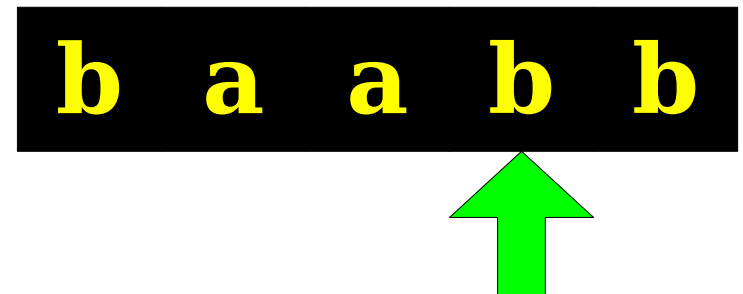
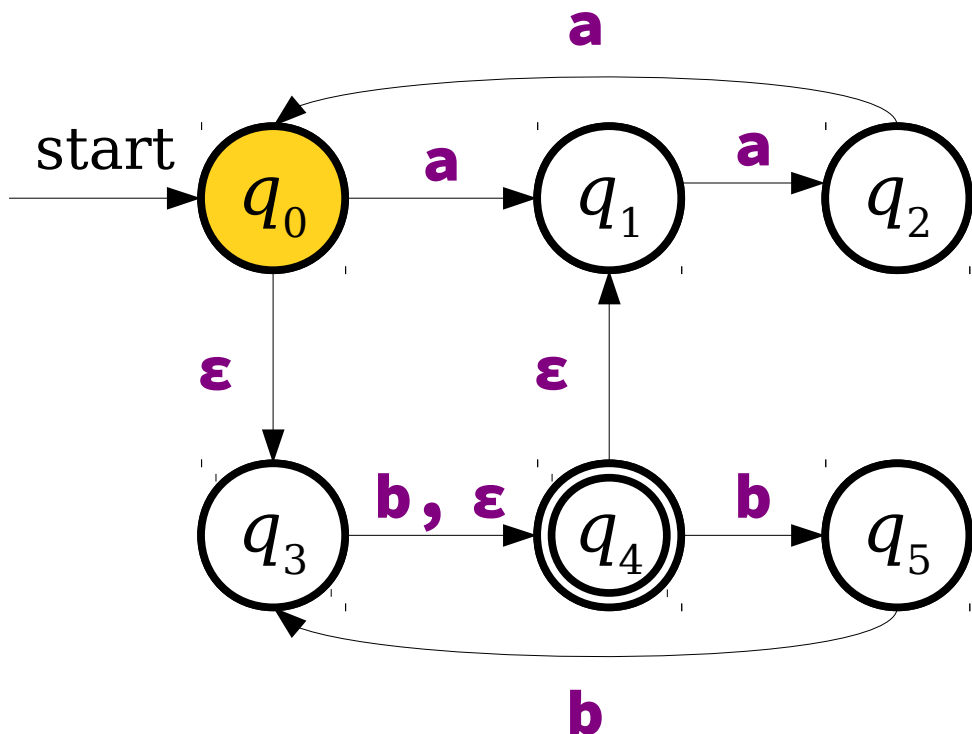
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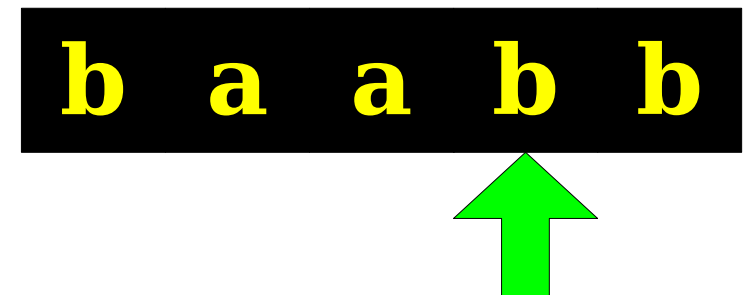
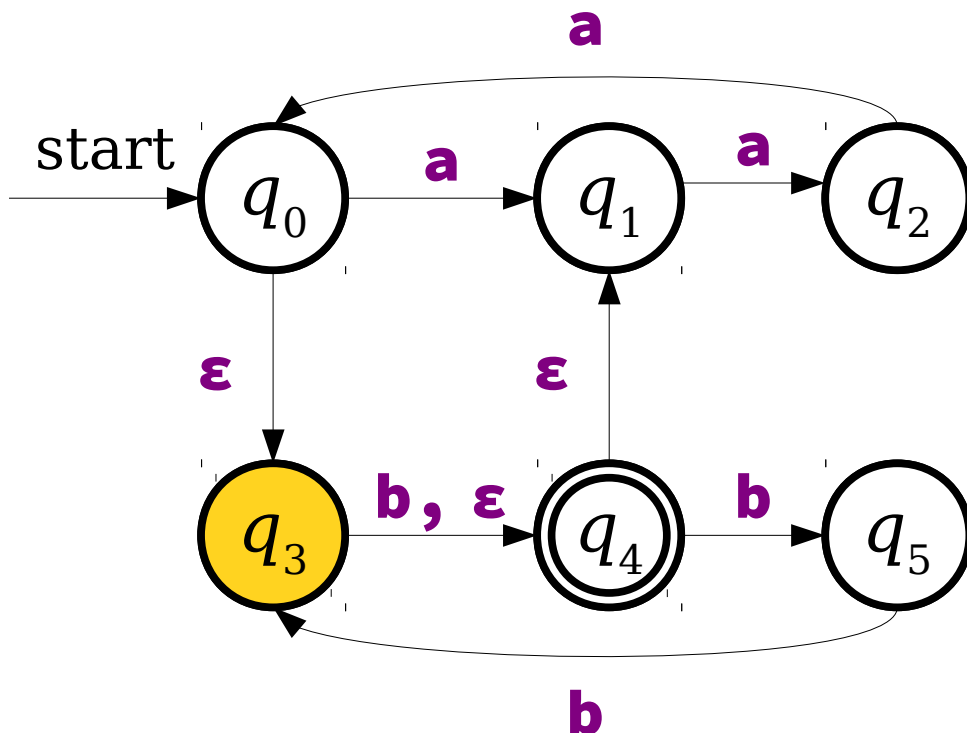
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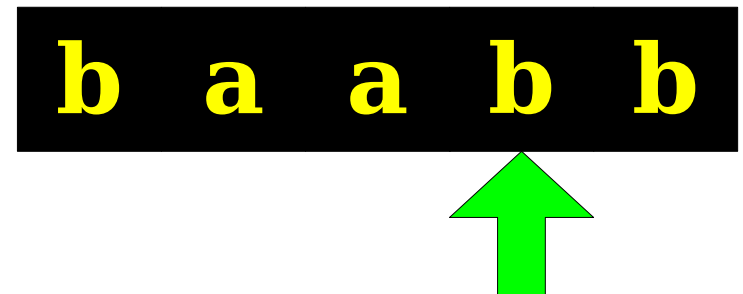
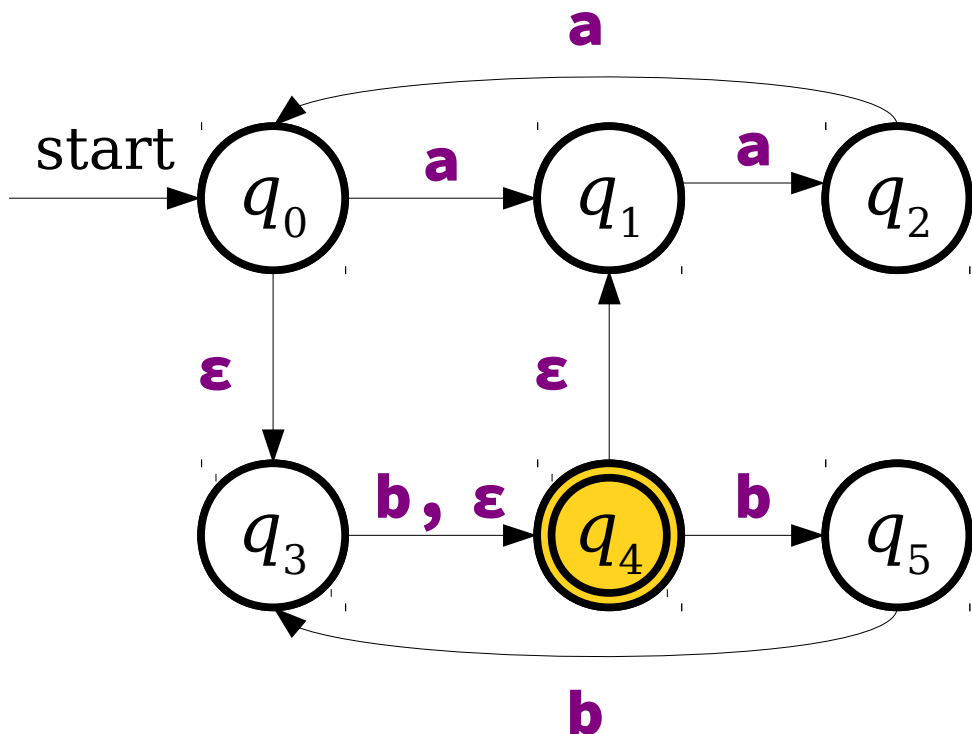
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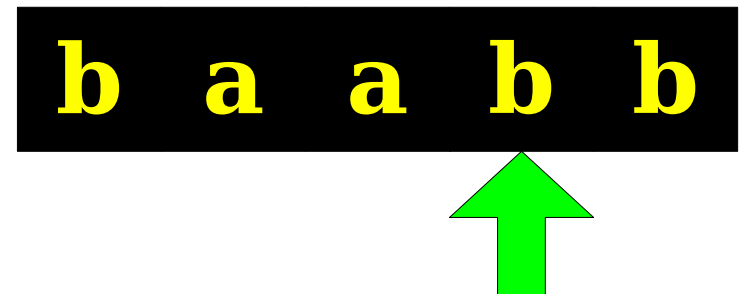
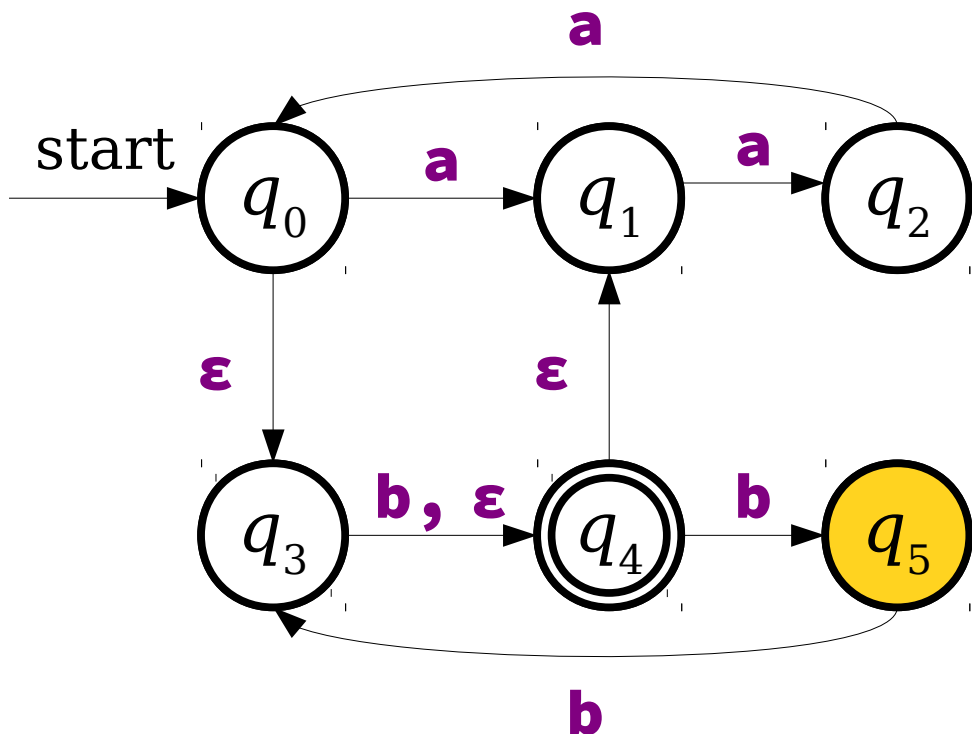
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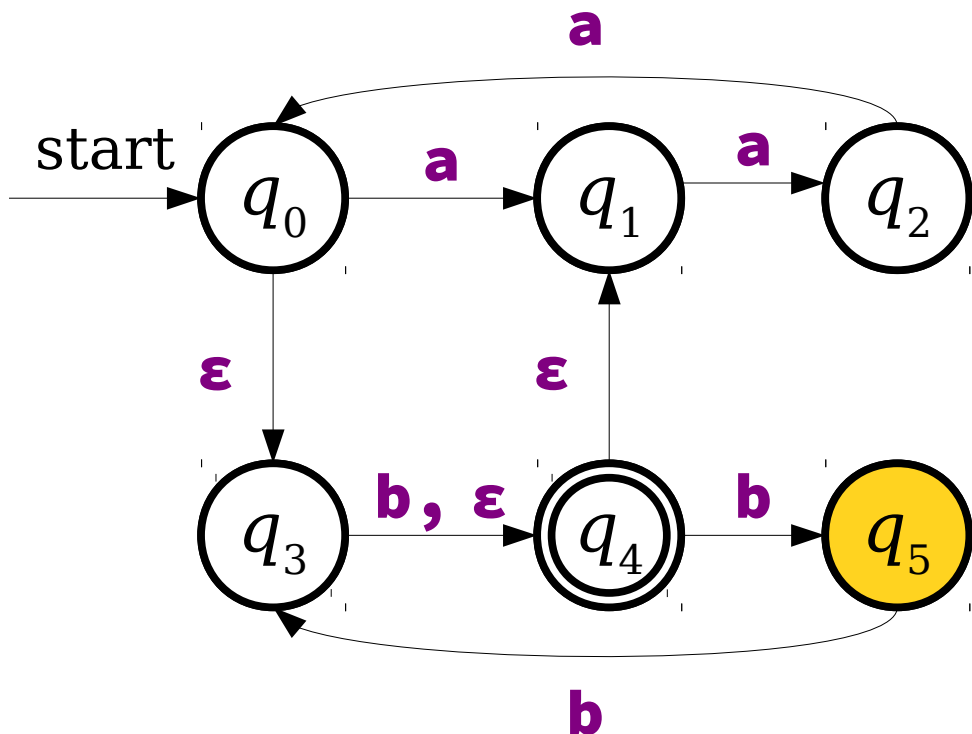
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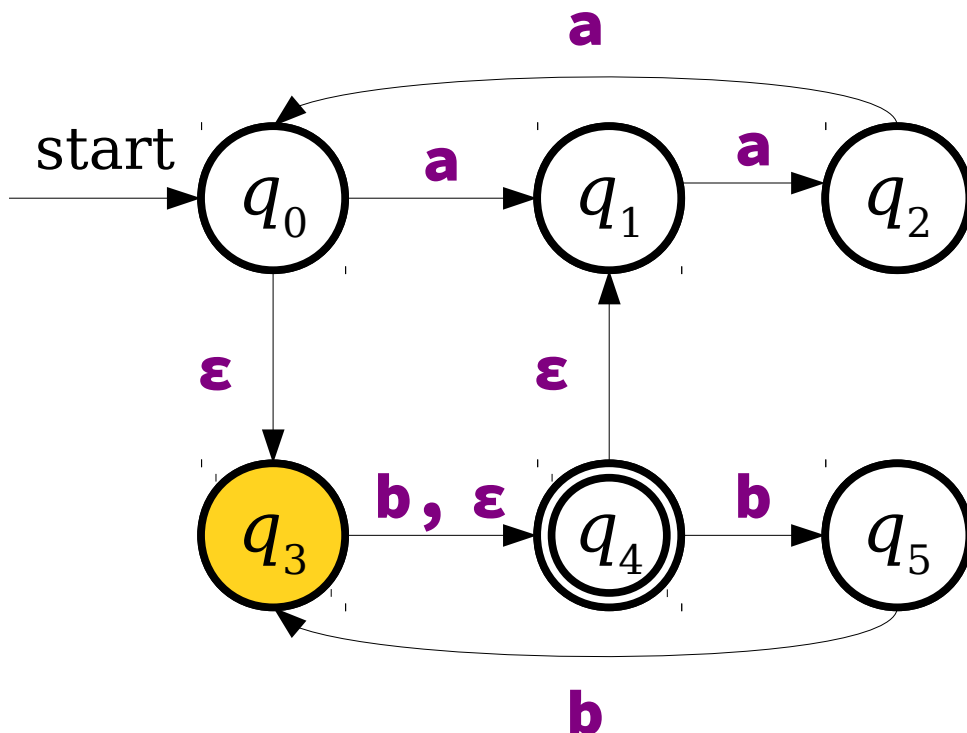
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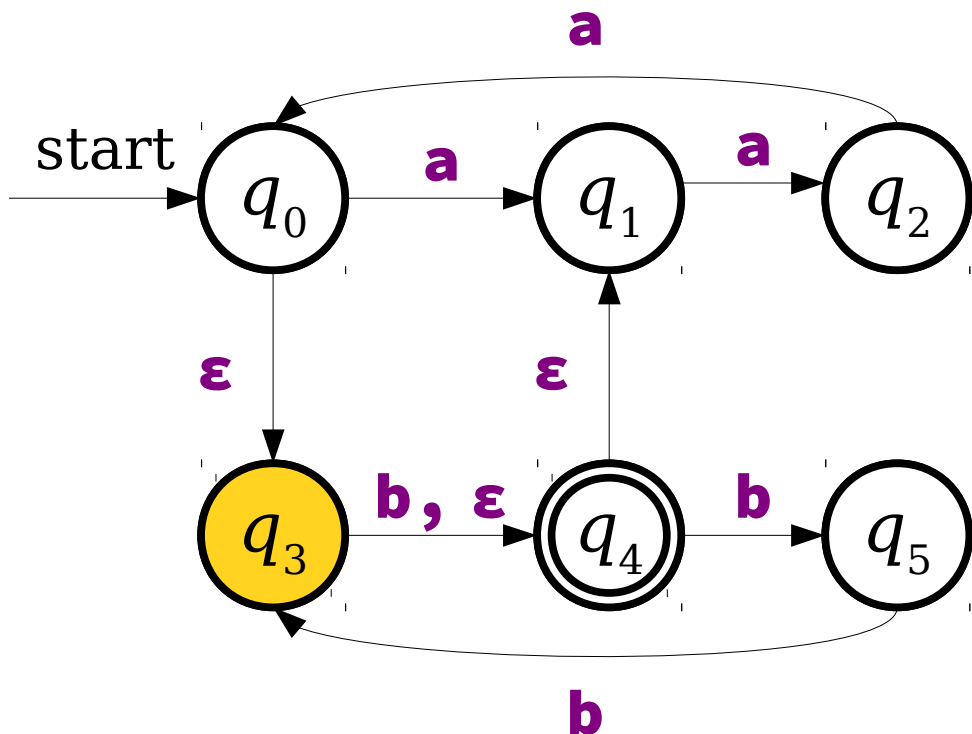
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ϵ -Transitions

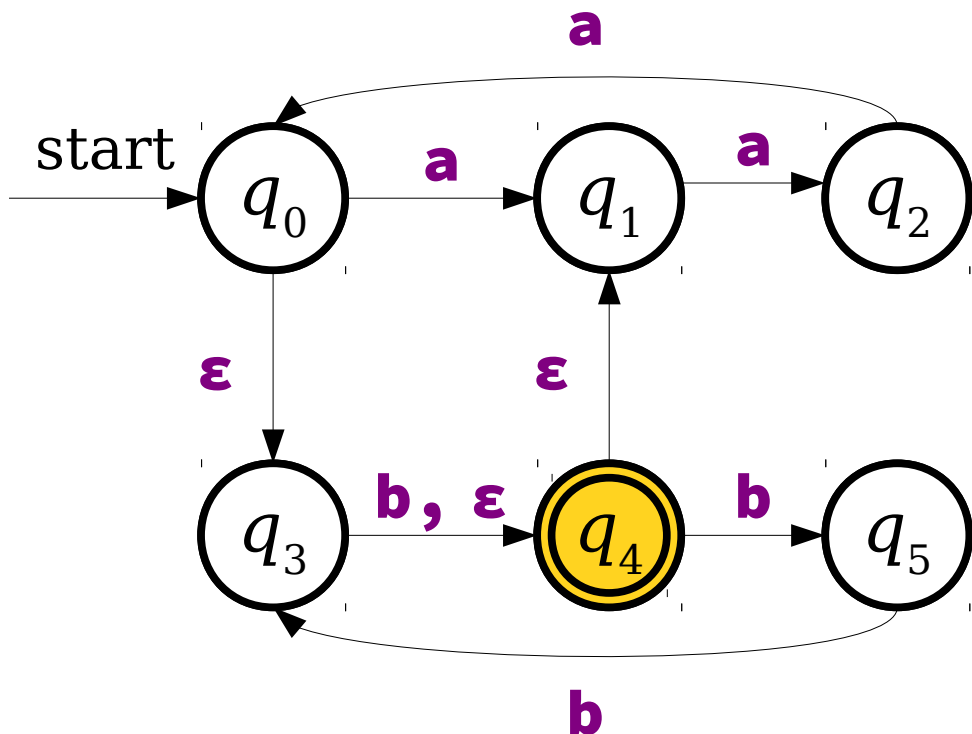
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b a a b b

ϵ -Transitions

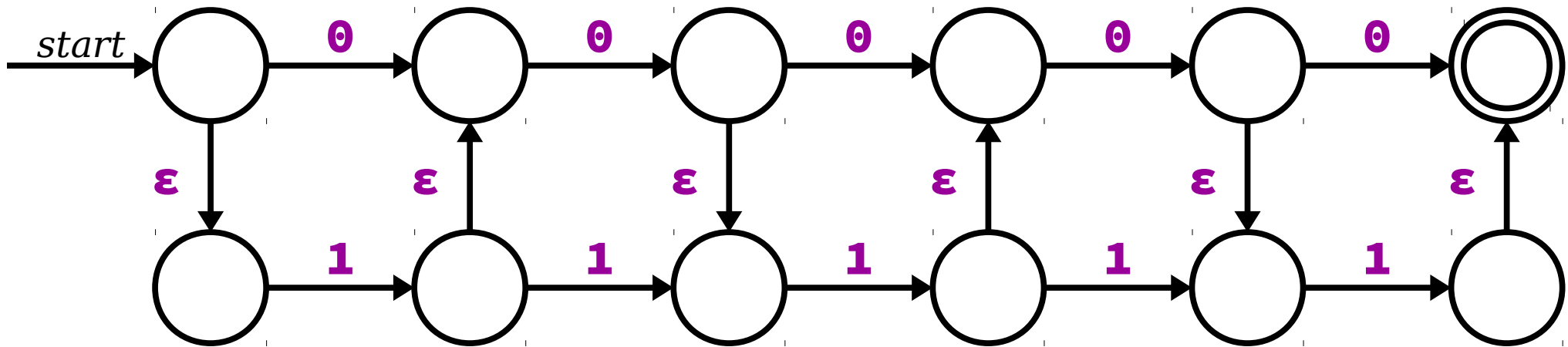
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ϵ -Transitions

- NFAs have a special type of transition called the **ϵ -transition**.
- An NFA *may* follow any number of ϵ -transitions at any time without consuming any input.
- NFAs are not *required* to follow ϵ -transitions every time one is available. It's simply another option at the machine's disposal (stay or move).



Suppose we run the above NFA on the string **10110**. How many of the following statements are true?

- There is at least one computation that finishes in an accepting state.
- There is at least one computation that finishes in a rejecting state.
- There is at least one computation that dies.
- This NFA accepts **10110**.
- This NFA rejects **10110**.

Answer at **PollEv.com/cs103** or
text **CS103** to **22333** once to join, then a **number**.