

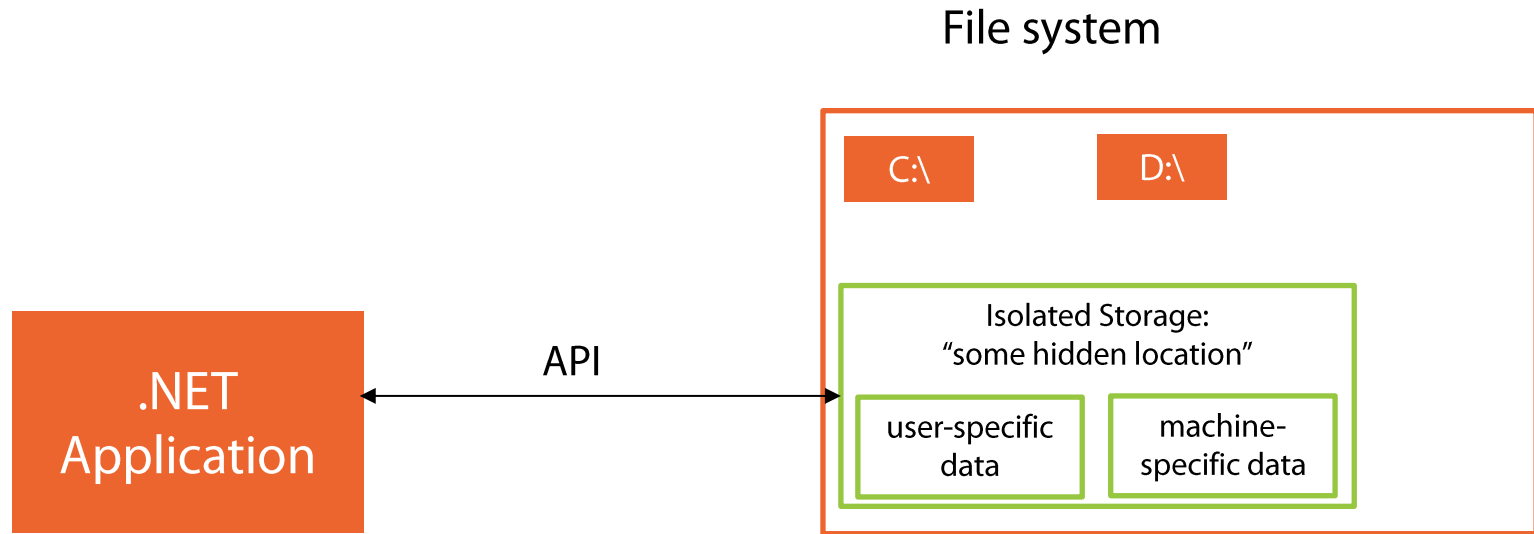
# Restricted File Access With IsolatedStorageFileStream

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**pluralsight**   
hardcore dev and IT training

# Isolated Storage



- **Example: *C:\Users\[user name]\AppData\Local\IsolatedStorage***

# Usage Scenarios

- **Isolated storage locations would be useful in various cases:**
  - Restricted-access applications, such as Silverlight and ClickOnce
  - Storing temporary user or machine-specific data
  - Wanting a guaranteed application-unique location

# Security

- **Isolated storage data is not secured against unwanted access, even though it's stored in "some" complex location**
- **User browsing the file system can dig out the data**
- **For applications:**
  - Restricted file-access applications cannot access secured data through the isolated storage API
  - Applications that are not restricted can dig out the data
- **In short: do not rely on isolated storage to 'hide' secure data**
  - It's a place to store user and machine-specific data
    - For partially trusted applications
    - For applications that do not care about the physical path of data

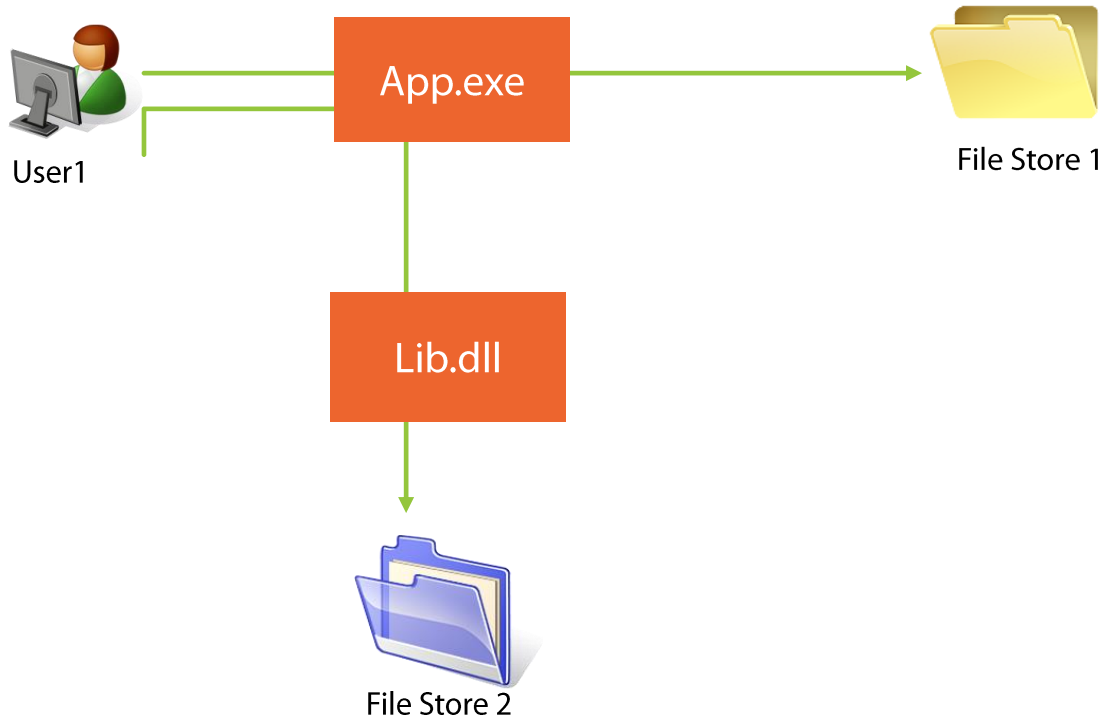
# Isolated Storage Types

- What are these “special” isolated storage locations?
- `System.IO.IsolatedStorage.IsolatedStorageFile` exposes different storage locations

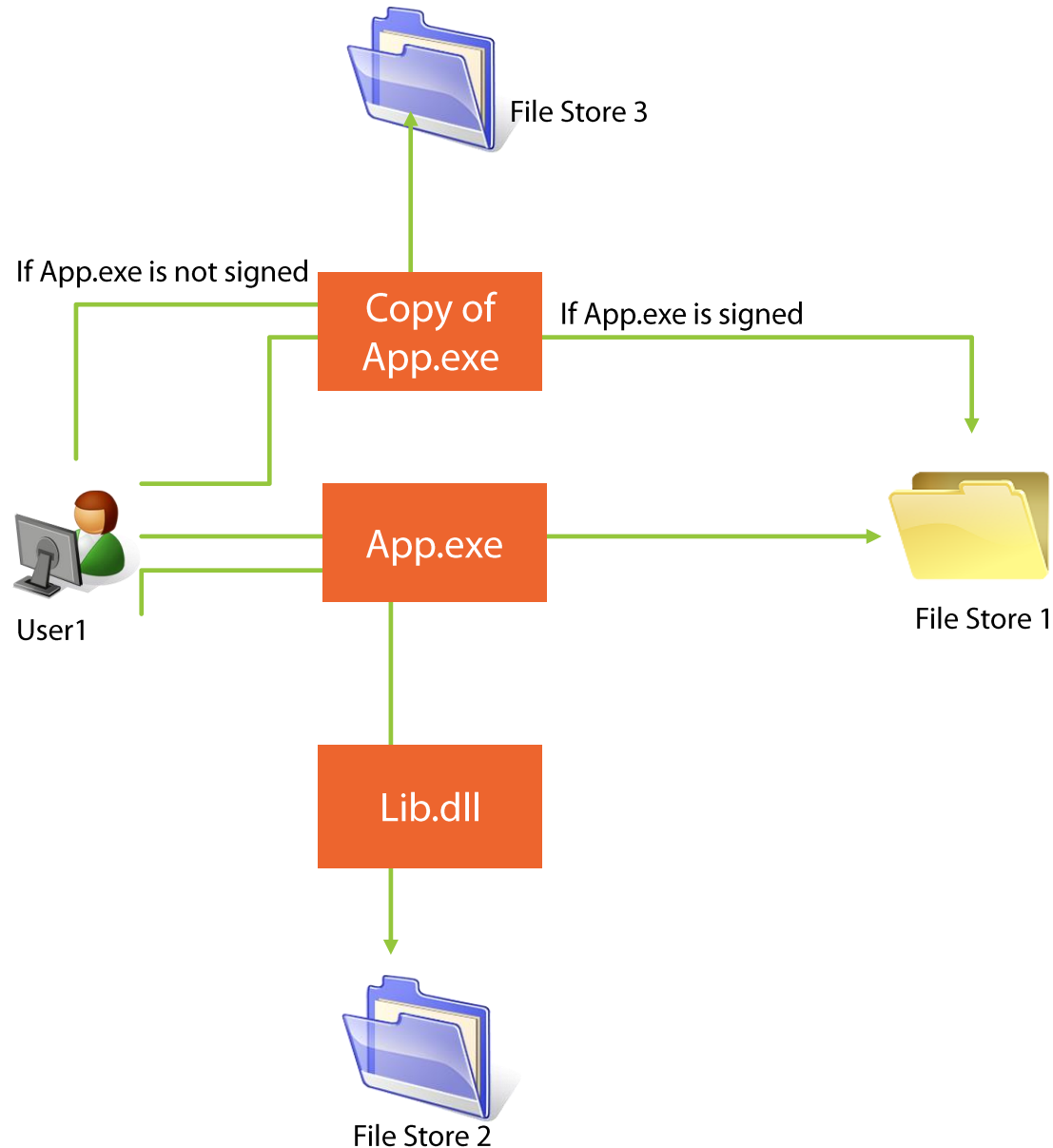
User-specific	Machine-specific
<code>GetUserStoreForAssembly</code> <code>GetUserStoreForDomain</code> <code>GetUserStoreForApplication</code> <code>GetUserStoreForSite</code>	<code>GetMachineStoreForAssembly</code> <code>GetMachineStoreForDomain</code> <code>GetMachineStoreForApplication</code>

# GetUserStoreForAssembly

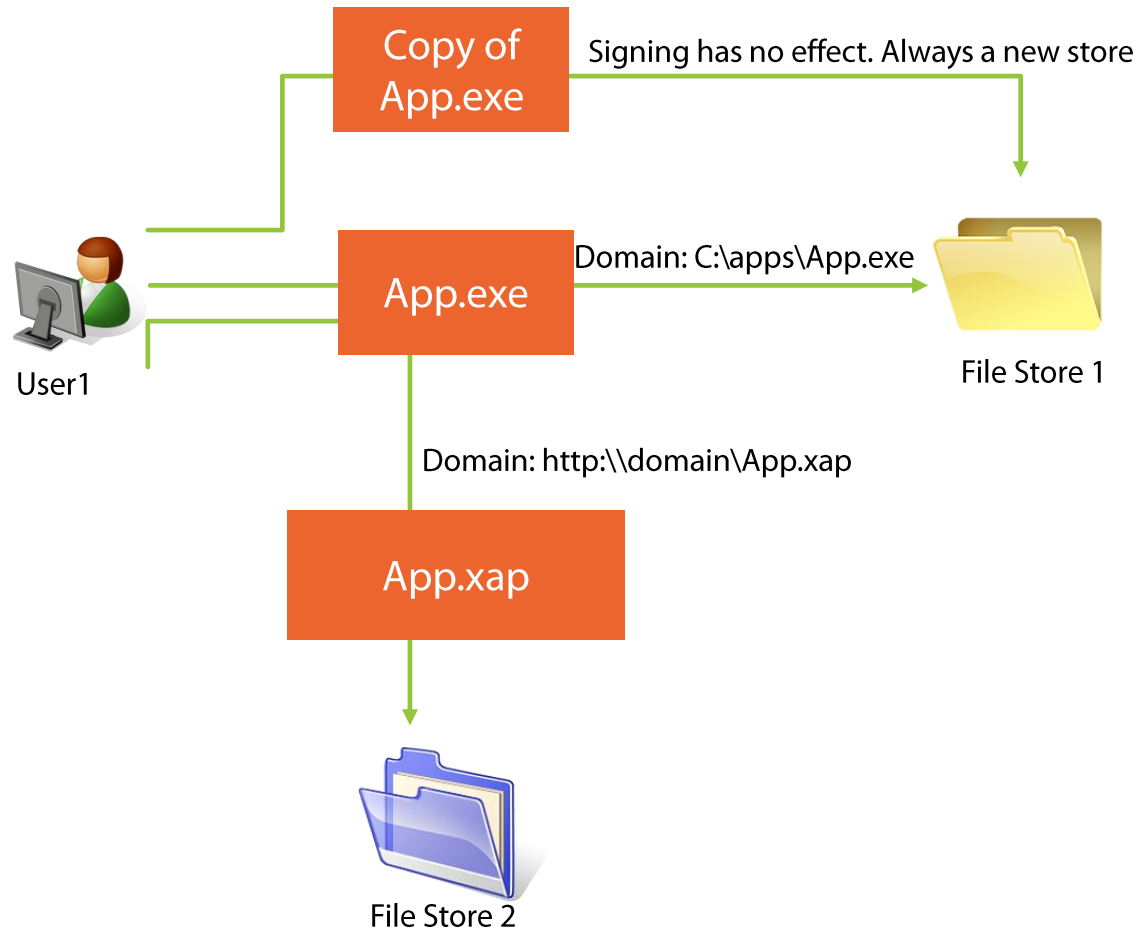
- **Store unique to:**
  - Specific user
  - Assembly running under this user's identity (logged-in user, app pool identity)



# GetUserStoreForAssembly...Cont'd



# GetUserStoreForDomain

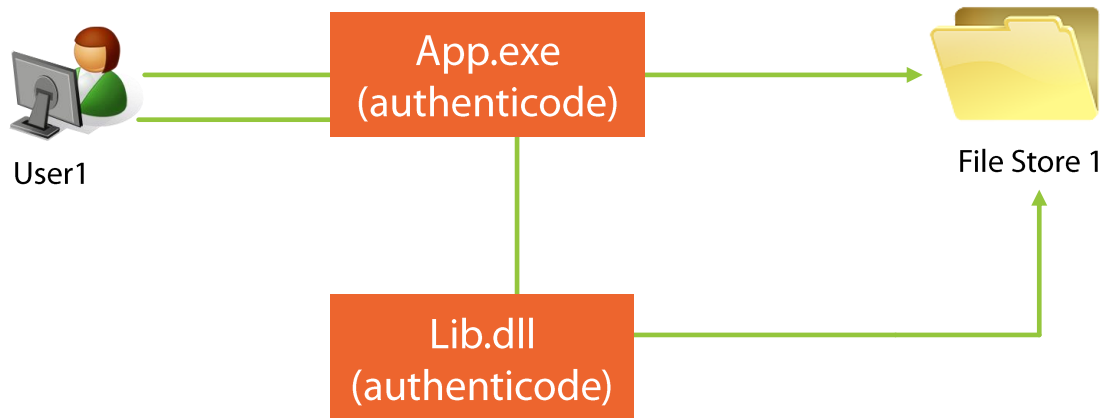


Domain isolation == assembly isolation when application is copied and not signed



# GetUserStoreForApplication

- Requires Authenticode signature
- Authenticode verifies publisher or author of an assembly
  - Strong name signature guarantee unique assembly identity



# **GetUserStoreForSite**

- **Also provides a unique storage location per user...**
  - But within scope of an entire web domain
- **A user will get the same store across all applications from same web domain**

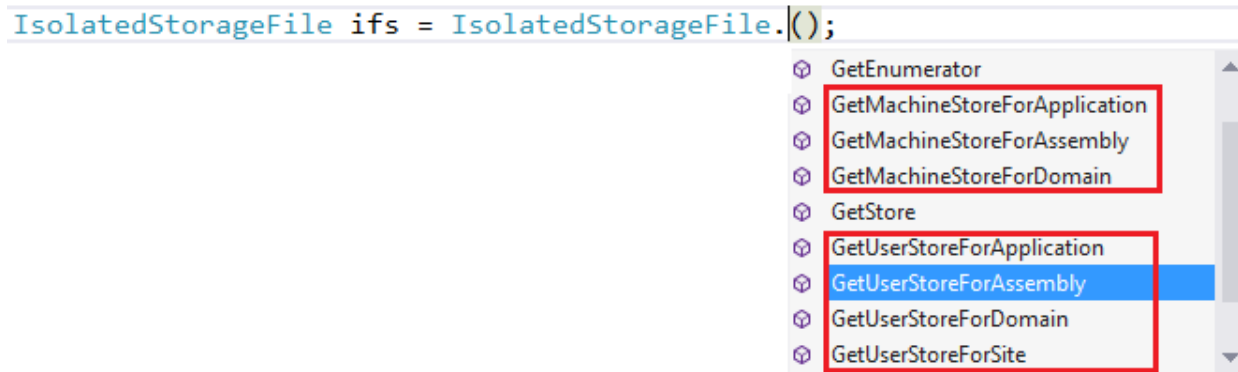
# Machine Isolation

- So far we have discussed isolation by users...
- There other type is isolation by machine
  - Application data shared by all users in the system

Machine Isolation Method	Equivalent User Isolation Method
GetMachineStoreForApplication	GetUserStoreForApplication
GetMachineStoreForDomain	GetUserStoreForDomain
GetMachineStoreForAssembly	GetUserStoreForAssembly

# IsolatedStorageFileStream

- IsolatedStorageFileStream is used to read and write from isolated storage locations



```
var t = new IsolatedStorageFileStream("myfile.txt", FileMode.Create, ifs);
```

# IsolatedStorageFileStream

- **IsolatedStorageFileStream constructors accept same FileStream parameters (FileMode, FileAccess, FileShare, bufferSize)**
- **FileStream read/write techniques apply here also**
- **You can set quotas for max data that can be written to a store**
  - Important for partial trust applications
  - Default 1 MB
  - `IsolatedStorageFile.Quota` to query quota
  - `IncreaseQuotaTo()` to increase quota
    - Cannot be reduced anymore

# Summary

- **Isolated storage: special file storage location for applications**
  - Stores user and machine-specific data
  - Actual physical location is hidden behind an API
- **IsolatedStorageFile class exposes different isolation locations**
  - Two categories: user and machine isolations
- **IsolatedStorageFileStream is used to read/write into isolated storage**
- **Cases of usage:**
  - Restricted file-access applications
  - Applications needing only temporary files
  - Applications wanting guaranteed unique file access