

Understanding OWIN and Katana

What Is OWIN?



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What is OWIN?

Open Web Interface for .NET

OWIN defines a standard interface between .NET web servers and web applications.

www.owin.org

It is just a specification

<http://www.owin.org/>

.NET + Web = IIS

.NET + Web \neq IIS

REMEMBER:
It is just a specification

How?

```
using AppFunc = Func<IDictionary<string, object>, Task>;

var f = new AppFunc(environment => {
    return Task.FromResult(null);
});
```

The application delegate or AppFunc

The simplest advanced abstraction you will see all day

The Parts

Host
Server
Middleware
Application

Host – e.g. SomeProcess.exe

Server

Dictionary

Method: "GET"
Path: "/path"
Req.Body: System.IO.Stream
Resp.Body: System.IO.Stream
...



HTTP/1.1 200 OK
...
Content-Type: text/html
<html>...</html>

"Pipeline"

Middleware #1



Middleware #2



Application



Web Framework

GET /path HTTP/1.1
User-Agent: SomeUserAgent
Host: www.pluralsight.com
Accept-Language: en-us
Connection: Keep-Alive

Environment Dictionary Keys

- `owin.RequestPath (string)`
- `owin.RequestQueryString (string)`
- `owin.RequestHeaders (IDictionary<string, string[]>)`
- `owin.RequestBody (Stream)`
- `owin.ResponseHeaders (IDictionary<string, string[]>)`
- `owin.ResponseBody (Stream)`
- `owin.ResponseStatusCode (Int32)`
- `owin.Version (string)`
- *`[server.OnSendingHeaders (Action<Action<object>, object>)]`*
- ...

Katana

(Not the Japanese sword kind)

Introduction to OWIN and Project Katana

- What is OWIN?
 - Open Web Interface for .NET
 - Specification for webserver abstraction
- The parts involved
- The flow
- Environment dictionary keys
- Project Katana

Next Module

Building a Simple OWIN Pipeline