# **Processing Multiple Values in a Sequence**

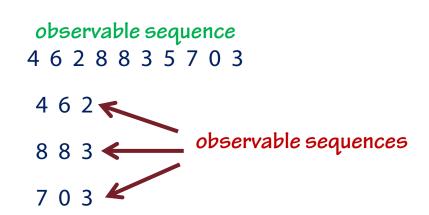
Isn't that a gaggle?





### **Overview**



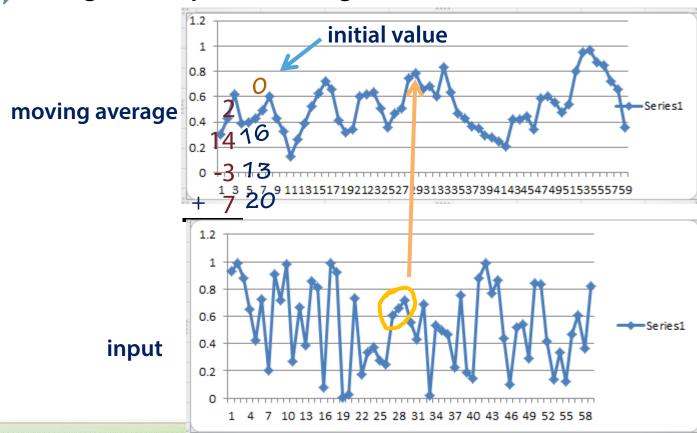




### Scan

Observable sequence of running results

> Delegate computes running result





### **Buffers and Windows**

- > Partitions sequence by size or time
  - □ IList IObservable

#### IObservable<int>



IObservable<IList<int>>

2 3 6

23 54 9

4 55 90

21 88 34



## **Summary**



### Scan

Sliding windows



### **Buffer and Window**

- groups of values
- by count or time

