

Observables

"Call me if you find out anything."



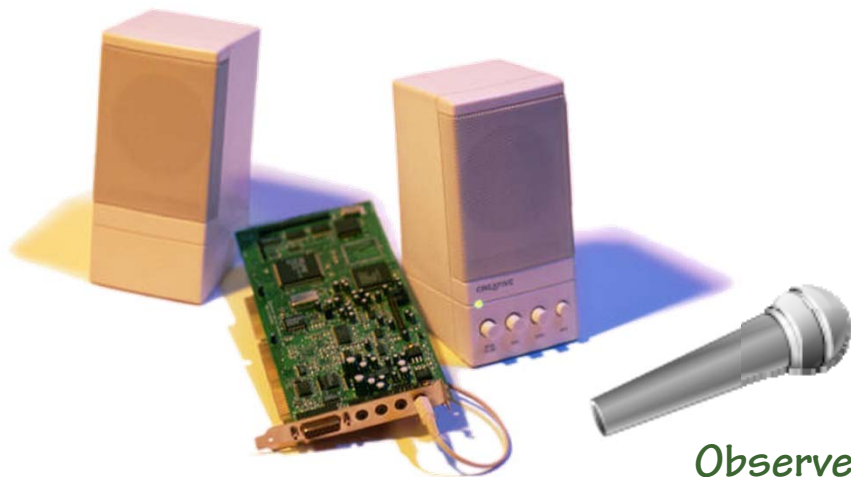
Overview

- Observable
- Observations \equiv Callbacks
- Generating Callbacks

```
var ChunkOfValues = "12, 4, 8, 23, 15";  
foreach(var IndividualValue in ChunkOfValues.Split(  
    new char[] {' ',' '},  
    StringSplitOptions.RemoveEmptyEntries))  
{  
    Console.WriteLine(int.Parse(IndividualValue));  
}
```

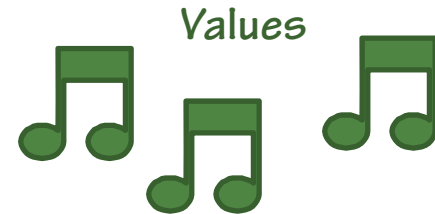
Overview

- ➔ Observable
 - Observations \equiv Callbacks
 - Generating Callbacks

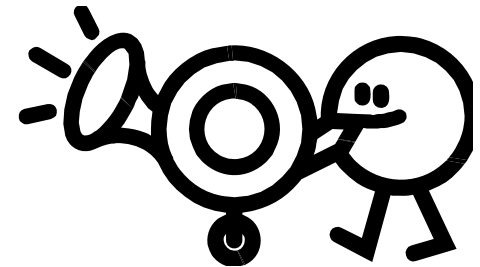


Processes

Observes
Subscription



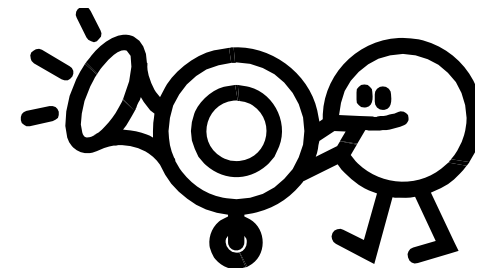
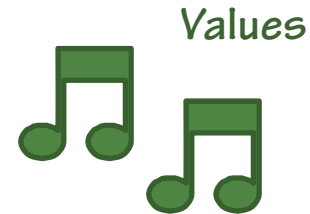
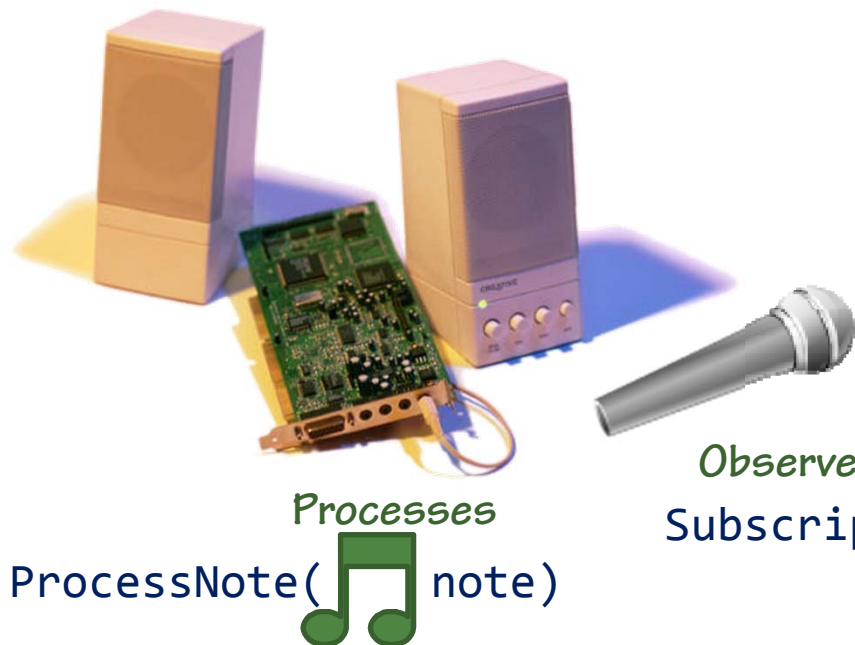
Values



Observable
IObservable

Overview

- ➔ Observable
- ➔ Observations \equiv Callbacks
 - Generating Callbacks



Observable Sequence

- Subscribe
- Grammar

IObservable

creates observable

```
var observable = (new int[] {1,2,3}).ToObservable
```

Observable Sequence

- Subscribe
- Grammar

starts callbacks
`observable.Subscribe(Console.WriteLine)`

```
IDisposable Subscribe(IObserver observer)
{
    foreach(var i in new int[] {1,2,3})
    {
        observer.OnNext(i);
    }
    return this;
}
```


Observable Sequence

- ➡ Subscribe
 - Grammar

```
observable.Subscribe(Console.WriteLine)
```

```
        IObservable  
IDisposable Subscribe(IObserver observer)  
{  
    foreach(var i in new int[] {1,2,3})  
    {  
        observer.OnNext(i);  
    }  
    return this;  
}
```

Observable Sequence

- Subscribe
- Grammar

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Observable Sequence

- Subscribe
- Grammar

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IDisposable Subscribe(IObserver observer)
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    foreach(var i in new int[] {1,2,3})
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        observer.OnNext(i);
    }
    return this;
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```



Observable Sequence

- **Subscribe**



- Grammar**

- `OnNext OnError OnComplete`

```
observable.Subscribe(Console.WriteLine, HandleError, Done)
```

```
IDisposable Subscribe(IObserver observer)
{
    foreach(var i in new int[] {1,2,3})
    {
        observer.OnNext(i);
    }
    return this;
}
```

Observable Sequence

- **Subscribe**



- Grammar**

- `OnNext` `OnError` `OnComplete`

```
observable.Subscribe(Console.WriteLine, HandleError, Done)
```

```
OnNext 1;  
OnNext 2;  
OnNext 3;
```

Observable Sequence

- Subscribe



Grammar

- OnNext OnError OnComplete

```
observable.Subscribe(Console.WriteLine, HandleError, Done)
```

`OnNext* (OnError | OnComplete)?`

Observable Sequence

- **Subscribe**



- Grammar**

- `OnNext` `OnError` `OnComplete`

```
observable.Subscribe(Console.WriteLine, HandleError, Done)
```

`OnNext* (OnError | OnComplete)?`

Create

➔ Implement IObserver.Subscribe

- Ad hoc observable sequence
- No dependence on LINQ query or IEnumerable

➔ Observable.Create Observable.CreateWithDisposable

```
IEnumerable<int> MyAdHocSequence()  
{  
    yield return 1;  
    yield return 2;  
}
```

```
var observable = MyAdHocSequence().ToObservable();
```


Run

- ➔ **Runs subscription**
 - blocks until complete

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete
- **Invokes a delegate**
 - IObservable<Type>
 - IObservable<System.Unit>

Process.Start

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete
- **Invokes a delegate**
 - `IObservable<Type>`
 - `IObservable<System.Unit>`

`Thread.Start`

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete



Invokes a delegate

- IObservable<Type>
- IObservable<System.Unit>

digit 0 1 2 3 4 5 6 7 8 9

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete

Invokes a delegate

- IObservable<Type>
- IObservable<System.Unit>

digit         

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete



Invokes a delegate

- IObservable<Type>
- IObservable<System.Unit>

bit ✂ 🗑

Start

- **Subscribes to observable**
 - returns list
 - no OnNext, OnError, or OnComplete



Invokes a delegate

- `IObservable<Type>`
- `IObservable<System.Unit>`

unit ✂

Summary

- ➔ **ObservableExtensions.Subscribe** creates **IObservable.Subscribe**
- ➔ **OnNext*** (**OnError** | **On Complete**)
- ➔ **Create** for ad hoc **Subscribe**
- ➔ **Run** to wait for completion
- ➔ **Start**
 - **ListObservable**
 - **delegate**

```
IObservable.Subscribe(IObserver observer)
{
    observer.OnNext(<value>);
    observer.OnNext(<value>);
    observer.OnCompleted();
}
```

References

- **Redgate Reflector**
 - <http://www.reflector.net/>