

Try to code the assignment by yourself. Plagiarism is not tolerated

## Assignment 6

### Color Image Processing and Segmentation

#### Problem Statement

In this assignment, you have to implement a K-means algorithm for color image segmentation. Read the instructions for each step. Use python with the **numpy**, **random** and **imageio** libraries.

Your program must have the following steps:

#### 1. Parameters input:

- a. Filename for the input image ( **I** )
  - b. Filename for the reference image ( **R** )
  - c. Option for pixel attributes:
    - 1 - ( R, G, B )
    - 2 - ( R, G, B, x, y )
    - 3 - ( luminance )
    - 4 - ( luminance, x, y )
  - d. Number of clusters ( **k** )
  - e. Number of iterations ( **n** )
  - f. Seed ( **S** ) to be used for the random centroids choice
2. **Generate an output image** (  **$\hat{I}$**  ) according to the option for feature extraction.
  3. **Compare the output image** (  **$\hat{I}$**  ) **with the original one** ( **R** ).

### K-means algorithm

K-means is a clustering algorithm based on the concept of similarity. The main idea is to group similar items according to their attributes. Each cluster will be a labeled region on the image, and it is represented by a centroid, which is a point in the attribute space that is calculated by computing the mean of all points in the cluster.

The main implementation **STEPS** are represented below:

**1. Input:**

- a. **k** number of clusters
- b. Dataset **D** with **r** attributes (in this context, objects are pixels and their color and coordinates are attributes)
- c. **n** number of iterations

**2. Initialize the **k** cluster centroids by selecting **k** examples from **D****

**3. Repeat until **n****

- a. Assign each example (pixel) to the cluster relative to the centroid with the smallest distance to the pixel.
- b. Update the clusters by re-calculating the centroids, that is, the average vector considering all objects in each cluster. Note that the centroid does not necessarily coincide with an object of the cluster.
- c. Return a set that indicates the cluster of each object.

Additional instructions and observations:

1. The parameter **k** refers to the total number of clusters that will be discovered considering all image pixels. This is also the number of distinct labeled regions in the output image; You should use:
  - a. `random.seed(S)`
  - b. `ids = np.sort(random.sample(range(0, m*n), k))`
    - i. to generate an index set that determines the position of the initial centroids in the dataset;
2. The parameter **n** refers to the number of internal iterations of K-means.
3. Use Euclidean distance for step **3.a** of K-means.

Attributes:

For a  $\mathbf{I}_{m,n,3}$  RGB input image, in which, for example  $\mathbf{I}(x, y, c)$  represents the pixel at coordinate  $x, y$  and color channel  $c \in [0, 1, 2]$  associated respectively to R, G and B. There are four options to be considered as attribute spaces to perform the clustering-based segmentation. The first two use the actual RGB values, while the remaining ones use a linear combination of the color channels:

- **R, G, B:** a 3D array  
→  $[I(x, y, 0), I(x, y, 1), I(x, y, 2)]$
- **R, G, B, x, y:** a 5D array  
→  $[I(x, y, 0), I(x, y, 1), I(x, y, 2), x, y]$
- **Luminance:** a 1D array  
→  $[0.299 \cdot I(x, y, 0) + 0.587 \cdot I(x, y, 1) + 0.114 \cdot I(x, y, 2)]$
- **Luminance, x, y:** a 3D array  
→  $[0.299 \cdot I(x, y, 0) + 0.587 \cdot I(x, y, 1) + 0.114 \cdot I(x, y, 2), x, y]$

Note that Luminance is an RGB-to-grayscale transformation that combines the three color matrices into a single matrix of luminance levels.

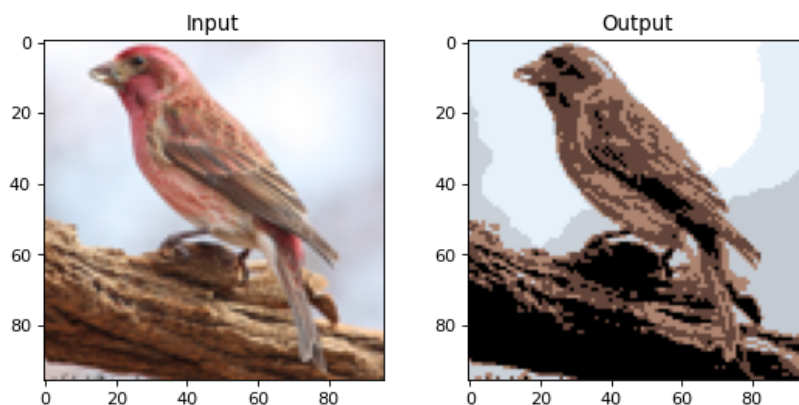
### Segmented Image:

The segmented image  $\mathbf{f}$  is a  $m \times n$  image with labels defined by  $f(x, y) \in [1, k]$ , that is, each pixel receives a label relative to the cluster to which it belongs.

After obtaining the clustered image  $\mathbf{f}$ , you must generate the output image  $\hat{\mathbf{I}}$  by using the centroids of each cluster as the pixel information. Whether the function is 1 or 2, you must create  $\hat{\mathbf{I}}$  as a 3D array, that is, an RGB image. However, if the function is 3 or 4, you must create  $\hat{\mathbf{I}}$  as a 1D array, that is, a grayscale image where each pixel is the luminance value.

It will be obtained as a result image composed of  $k$  variations of pixel intensities, which were computed by the final centroids of each cluster (see Fig. 1).

**Figure 1.** Example of a segmented image using K-means.



### Comparison with original image

After generating the output image  $\hat{\mathbf{I}}$ , compare it with the reference image  $\mathbf{R}$  using RMSE. Since  $\mathbf{R}$  has values between 0 and 255, you must normalize  $\hat{\mathbf{I}}$  so that it also has values in the same range in the **uint8** format.

When the images  $\mathbf{R}$  and  $\hat{\mathbf{I}}$  are composed only by 1 channel (luminance), you can compute the RMSE as follows:

$$\text{RMSE} = \sqrt{\frac{1}{MN} \sum \sum (R(i, j) - \hat{I}(i, j))^2}$$

Where  $M \times N$  is the size of the image.

However, when the images **R** and **I** are composed of 3 channels (R, G, B), you must compute the RMSE for each channel separately (as presented in the equation above) and calculate the average among them later. For example:

$$RMSE_{FINAL} = ( RMSE_{RED} + RMSE_{GREEN} + RMSE_{BLUE} ) / 3$$

### Input and Output

#### Example of input:

Input image ( **I** ), Reference image ( **R** ), choice of function ( 1 ), number of clusters ( 5 ), total number of iterations ( 10 ) and seed ( 42 ).

<b>Input</b>	image_1.png
	image_1_ref1.png
	1
	5
	10
	42

#### Example of output:

RMSE value in float format with 4 decimal places.

<b>Output</b>	0.4873
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### Submission

Submit your source code using the Run.Codes (only the .py file)

1. **Comment your code.** Use a header with name, USP number, course code, year/semester and the title of the assignment. A penalty on the grading will be applied if your code is missing the header and comments.
2. **Organize your code in programming functions.** Use one function per method.

## Contact

If you have any questions, contact us by sending an email following the five steps below:

**1st step:** Include **BOTH** emails, [sherlon@usp.br](mailto:sherlon@usp.br) and [messias@ifsc.usp.br](mailto:messias@ifsc.usp.br).

**2nd step:** Include the subject **exactly** like this:

Subject: "[ **Digital Image Processing 2022 | sem1** ] - **Assignment 1**"

Do not change the initial part (**black**).

Replace the final part with the topic you are interested in (**red**).

**3rd step:** Add your personal information to help us find your submissions in Run.Codes and E-Disciplinas quickly.

**4th step:** Formulate your question in detail. Include your implementation and/or screenshots if necessary.

**5th step:** Send email and wait. We will respond as soon as possible.

### Example of Email:

[ Digital Image Processing 2022 | sem1 ] - Assignment 1

To: sherlon@usp.br messias@ifsc.usp.br Cc Bcc

[ Digital Image Processing 2022 | sem1 ] - Assignment 1

Your name: ex.: MyName  
Your USP number: ex.: 40028922  
Your Course: ex.: SCC 0251

Question:

The first task is extremely easy. Is it possible to make it a little more difficult?

Regards,  
MyName

[ Rich Text Editor Icons ]

Send

**Example: Step by Step**

○ **1st step:** Include **BOTH** emails

○ **2nd step:** Include the **SUBJECT**

○ **3rd step:** Include your **personal information**

○ **4th step:** Include **Your Question**

○ **5th step:** **Send email**