# Lucas Zhu

#### **Skills**

Proficient: Java, Python, Git, HTML/CSS, Advanced Google Search

Familiar: C, Node.JS, JavaScript, React, MySQL, Adobe Suite, Fusion 360

#### **Education**

2019 – 2023 **Computer Science,** University of Pittsburgh

**Undergraduate** in Bachelor of Science

**Minor** in Economics

**Relevant Coursework:** Intermediate Object-Oriented Programming with Java, Algorithms and Data Structures, Discrete Structures, Assembly, Computer Systems

### **Projects**

07/2021 – present NBA Handicapping Model, Github ♂

- Engineered a handicapping model that produces a prediction of overall winner in a given NBA matchup
- Utilized four factors of basketball as well as momentum and value strategies to account for overall team performance and hot/cold streaks; built with Python

08/2021 – present Personal Portfolio Website, Github ☑

- Designed and coded a website to showcase my previous projects
- Built with HTML/CSS and Bootstrap 5, hosted on Github Pages

07/2021 – present History Game, Github ☑

- A high or low-inspired game that uses historical dates to test your historical knowledge
- · Built with Python

03/2020 - 08/2020 **BitBots.trade** 

- Independently launched an online trading bot that exchanges bitcoin for in-game currencies, as well as an accompanying website
- Developed backend using a Bitcoin API, bcoin, Node.JS, and MySQL while customers interacted with the bot through the Steam platform
- Transacted \$1000+ of customer currency with 50+ users

## **Professional Experience**

09/2021 – present **Software Engineer,** Mobius Materials ☑

- Working with React to maintain and update components on front-end marketplace
- Django backend with PostgreSQL database