

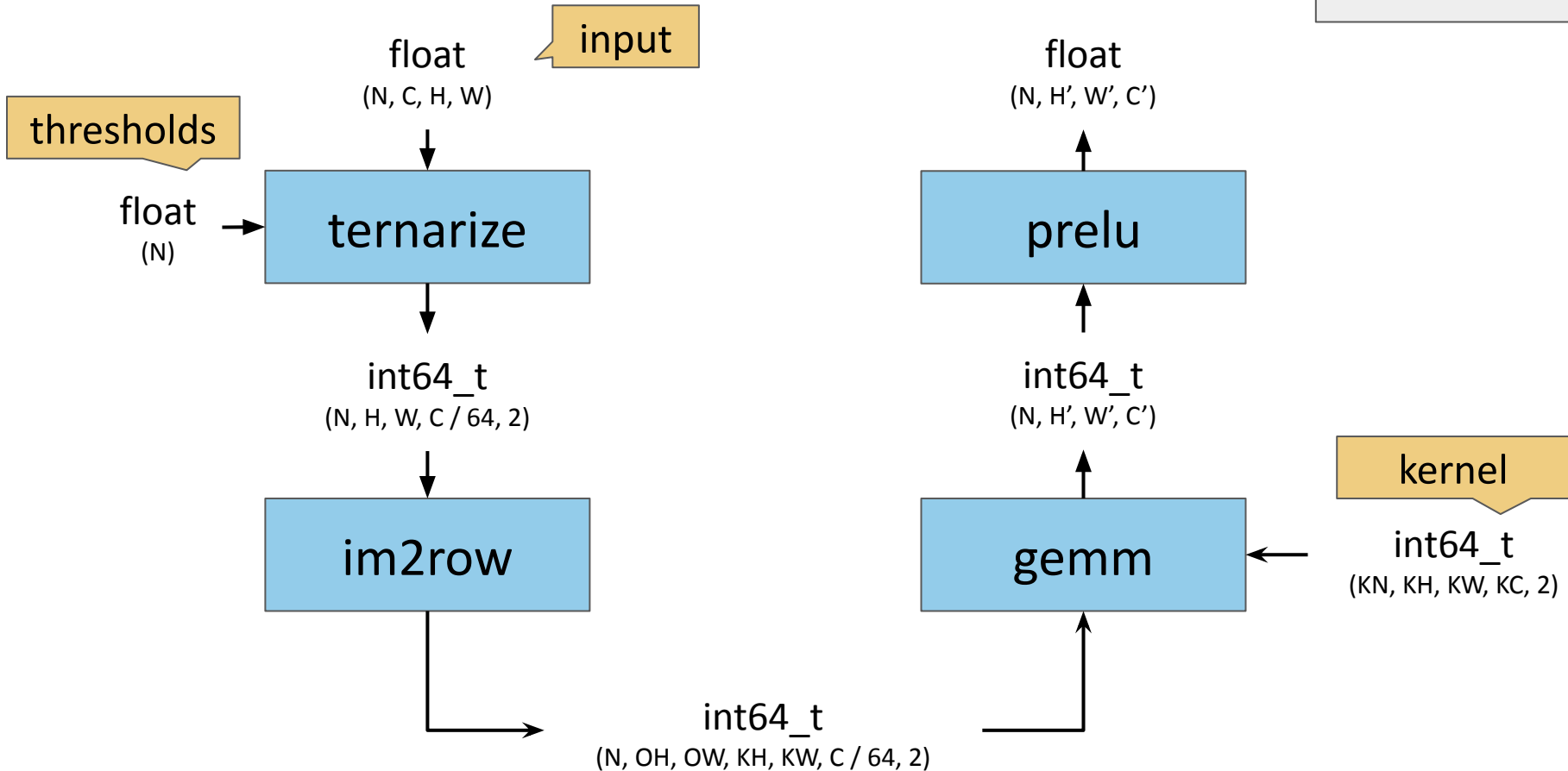
# Bitwise Convolution for Ternary Neural Networks

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Advanced Systems Lab - Final Presentation, ETH Zurich  
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# Overview: Algorithm

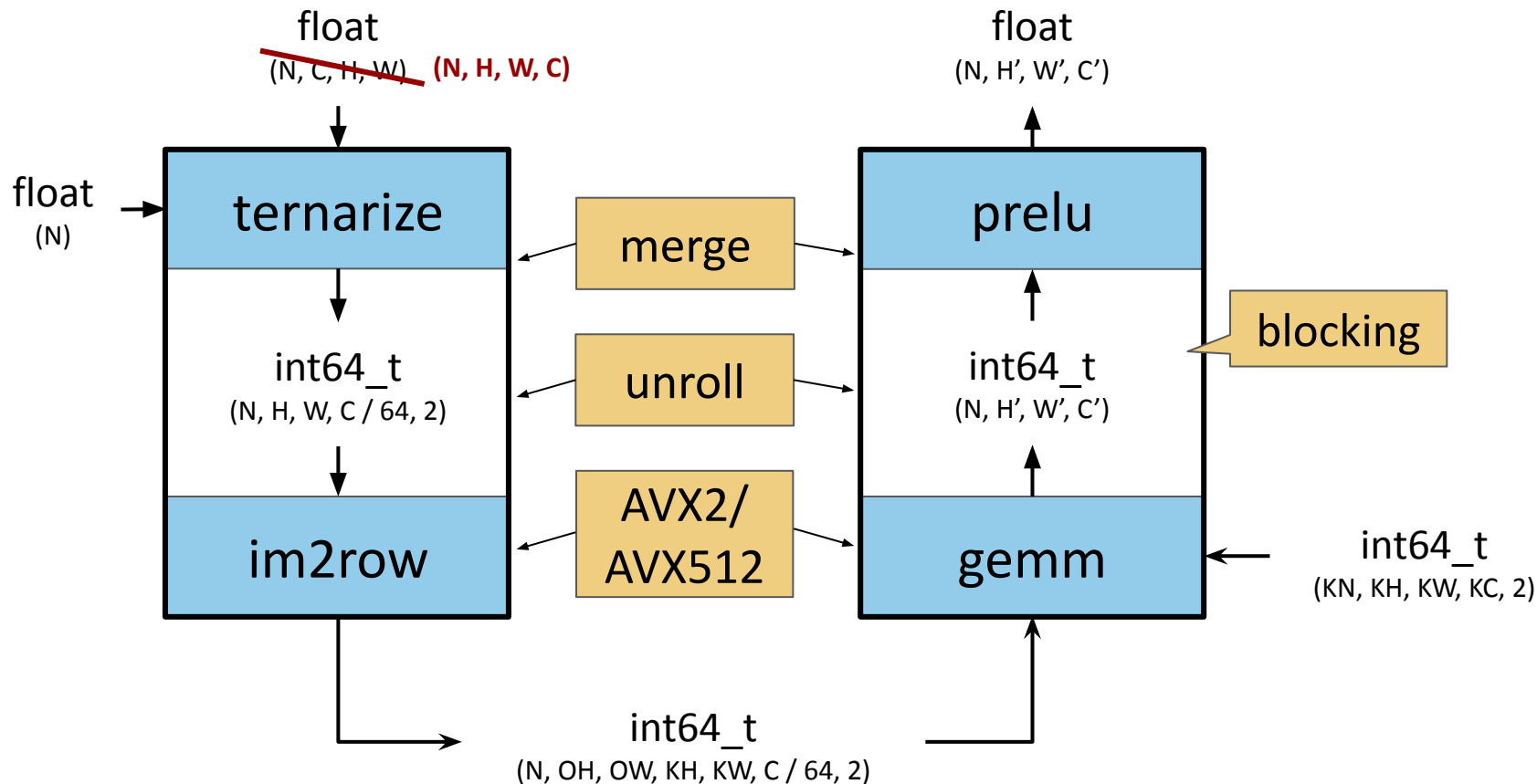
`std::vector`



# Overview: Our Work

**Tensor**

~~std::vector~~



# Using Tensors

```
class Tensor3D {  
    T *data;  
    const size_t dim1;  
    const size_t dim2;  
    const size_t dim3;  
}
```

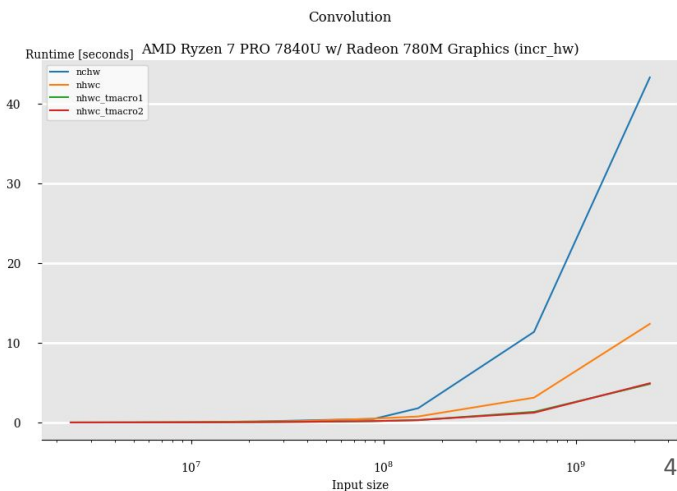
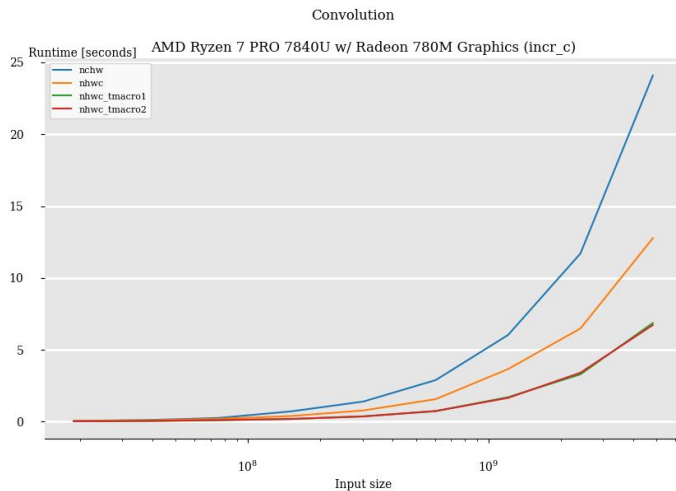
```
#define tensor3d_set(data, dim2, dim3, value, i, j, k) \\\n    ((data)[((i) * ((dim2) * (dim3))) + ((j) * (dim3)) + (k)] = (value))
```

```
#define tensor3d_set(data, dim2, dim3, value, i, j, k) \\\n    ((data)[((i) * (dim2) + (j)) * (dim3) + (k)] = (value))
```

nhwc\_tmacro1

nhwc\_tmacro2

gcc with O3  
and disabled  
vectorization

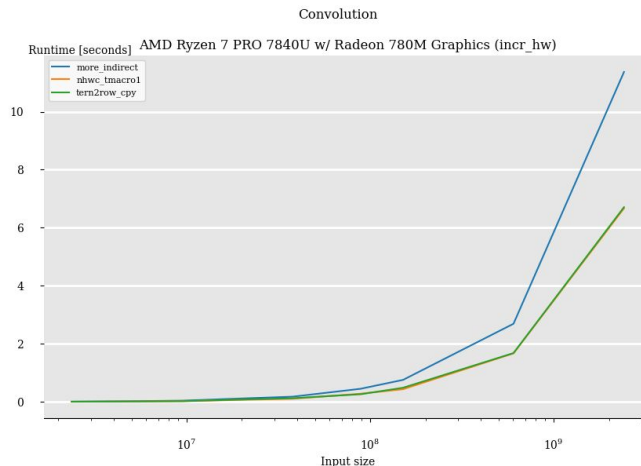
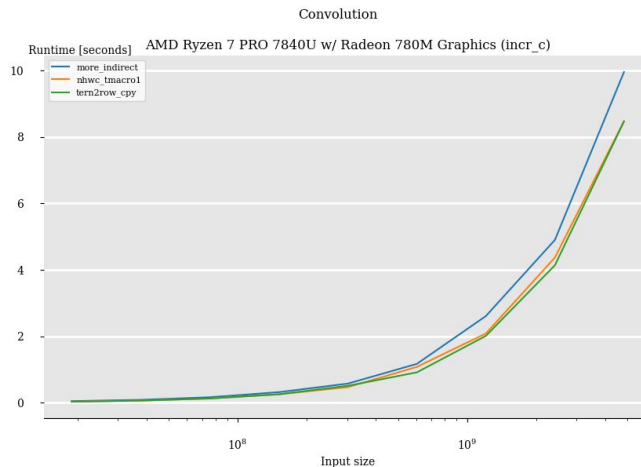


# Merging im2row

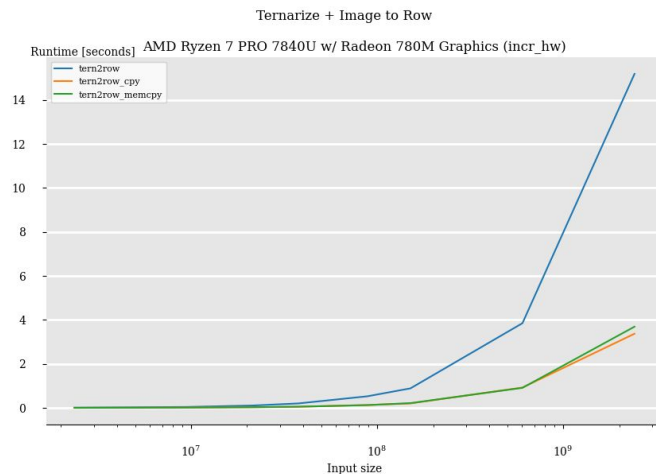
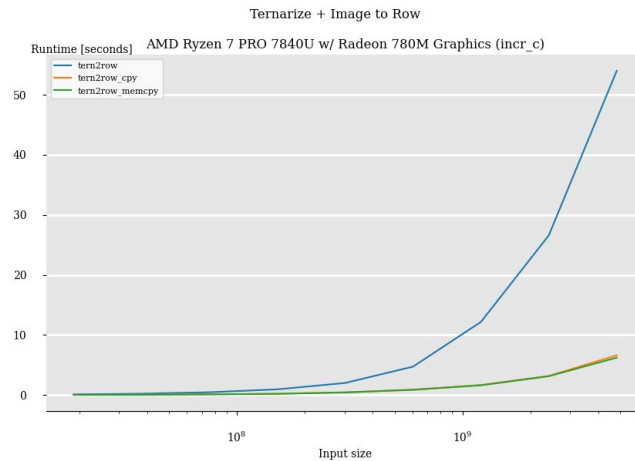
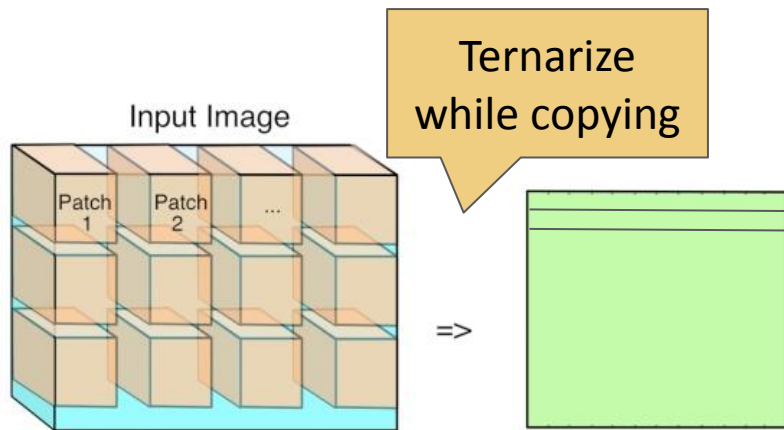
Don't merge im2row

Merge ternarize and  
im2row

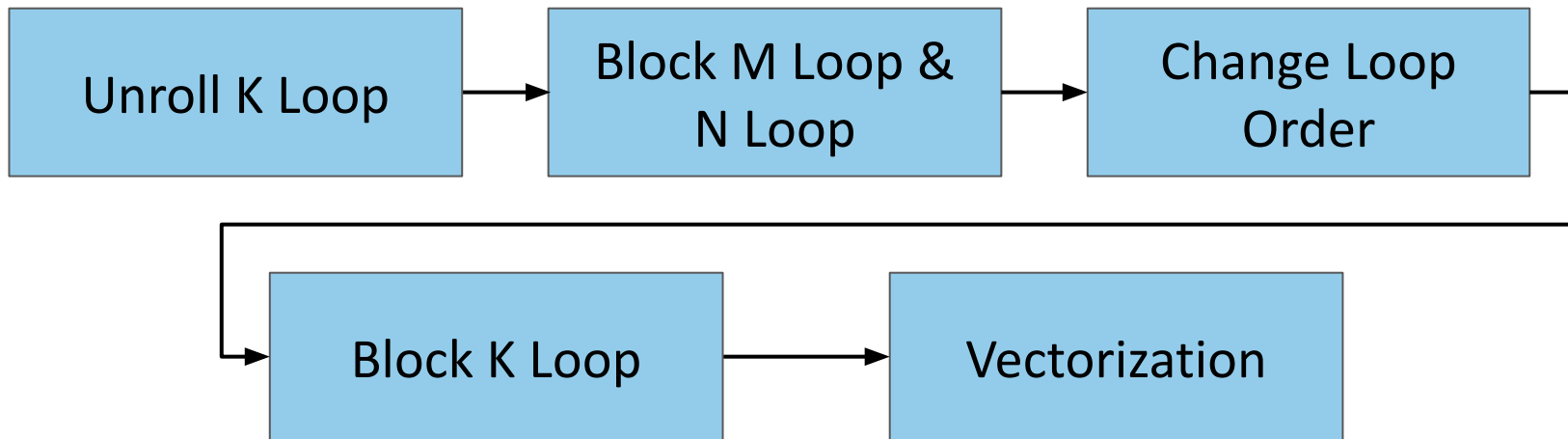
Merge im2row and gemm  
(indirect)



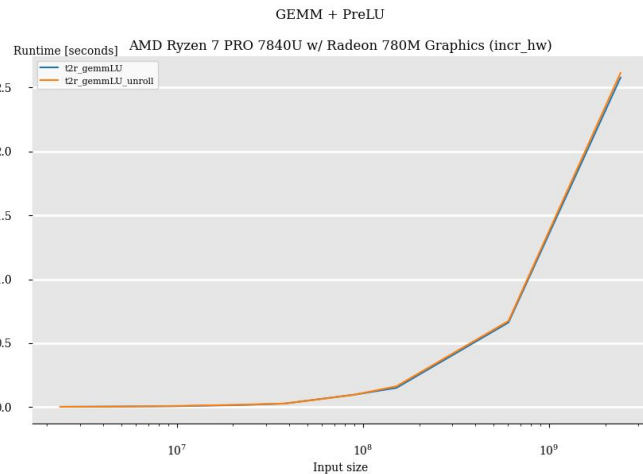
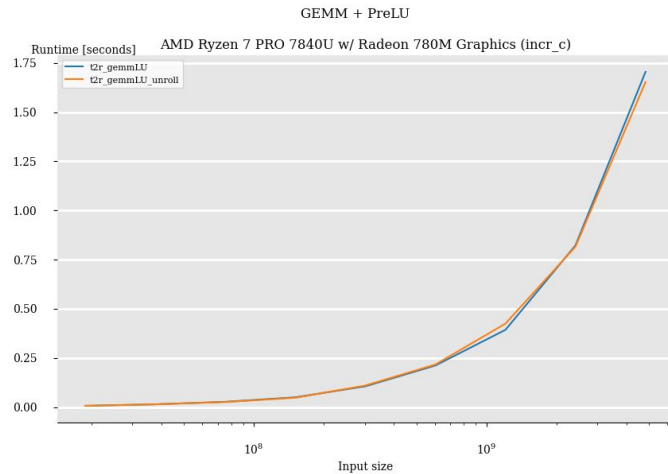
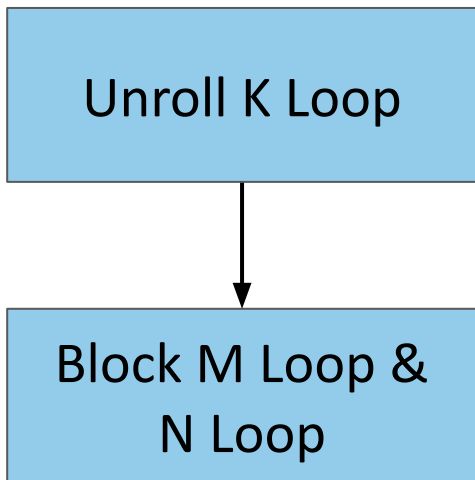
# ternarize + im2row



# GEMM + PReLU - Optimization Plan

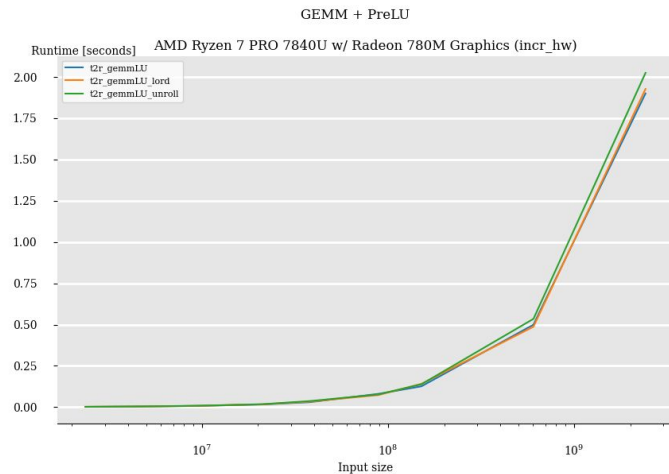
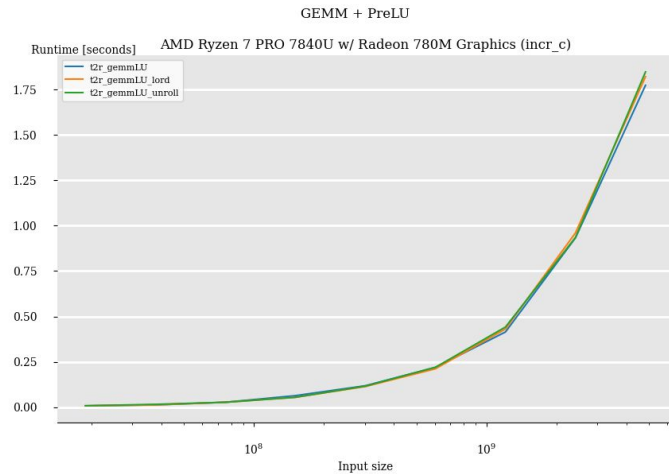
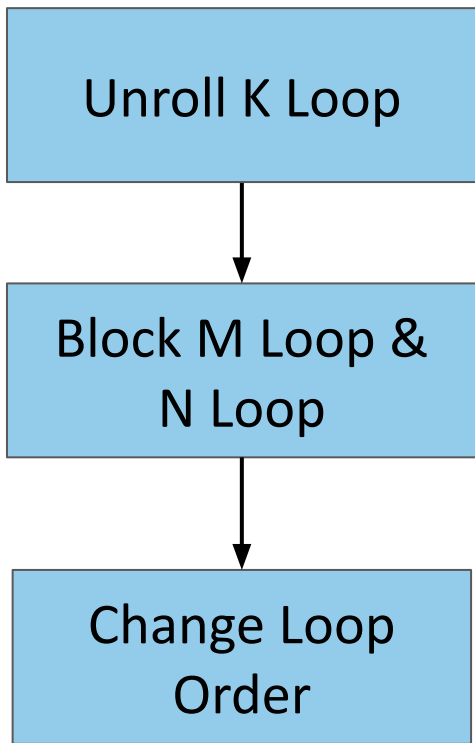


# GEMM + PReLU - Unrolling over K & Blocking over M and N

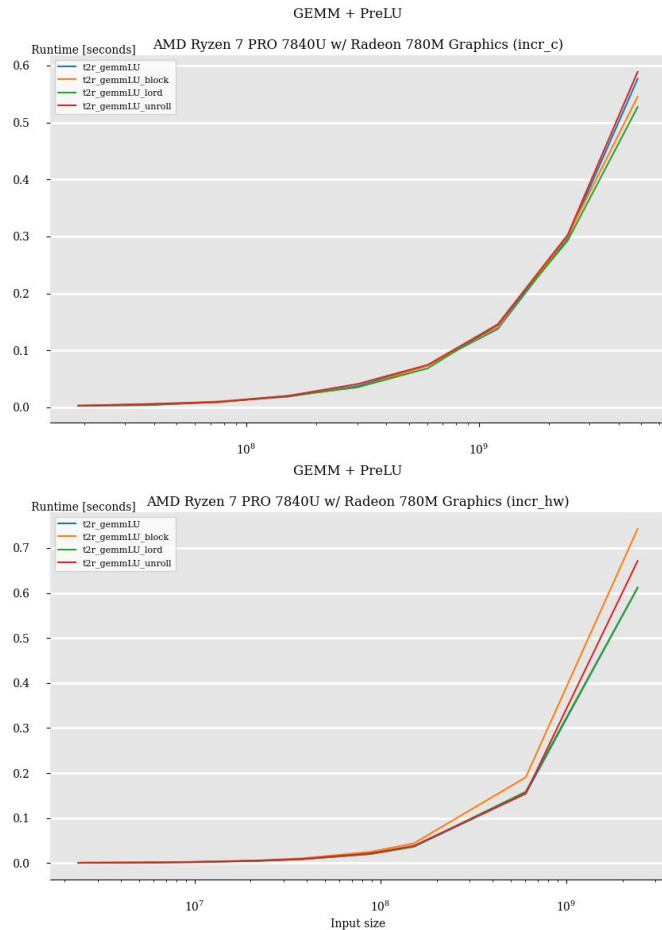
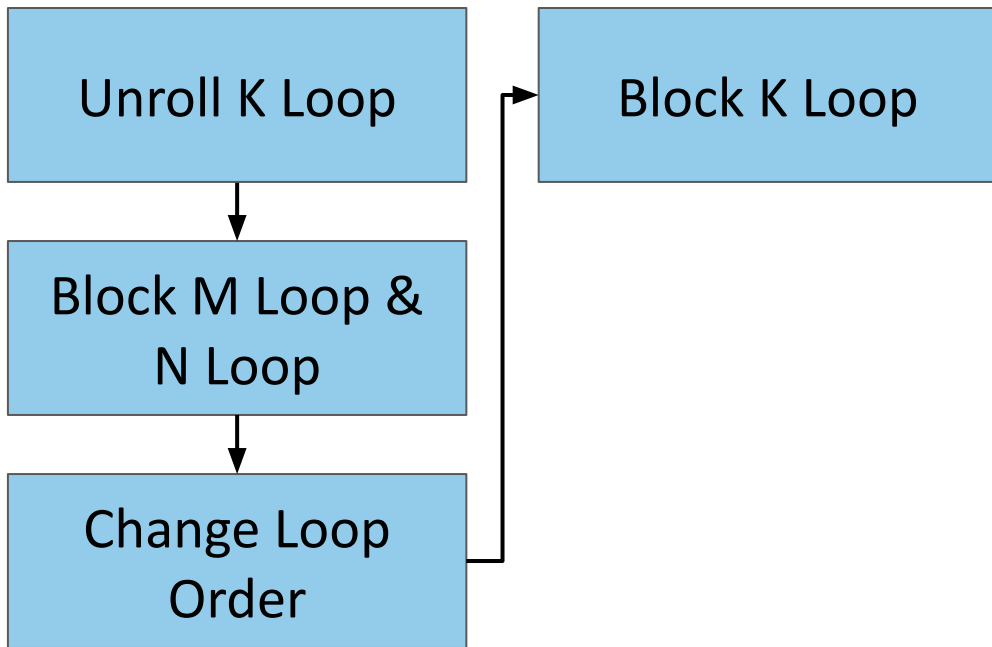




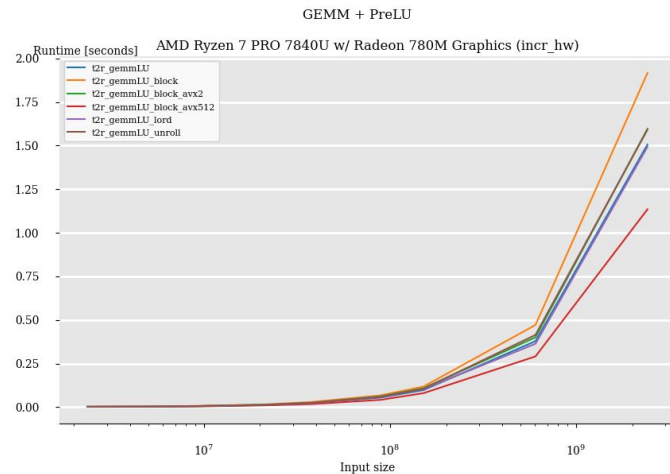
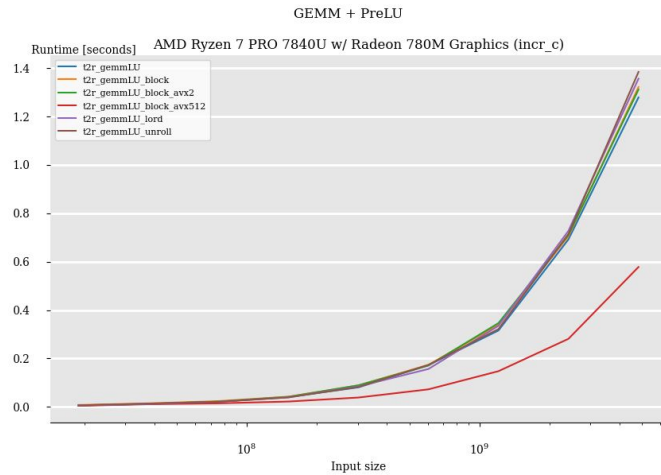
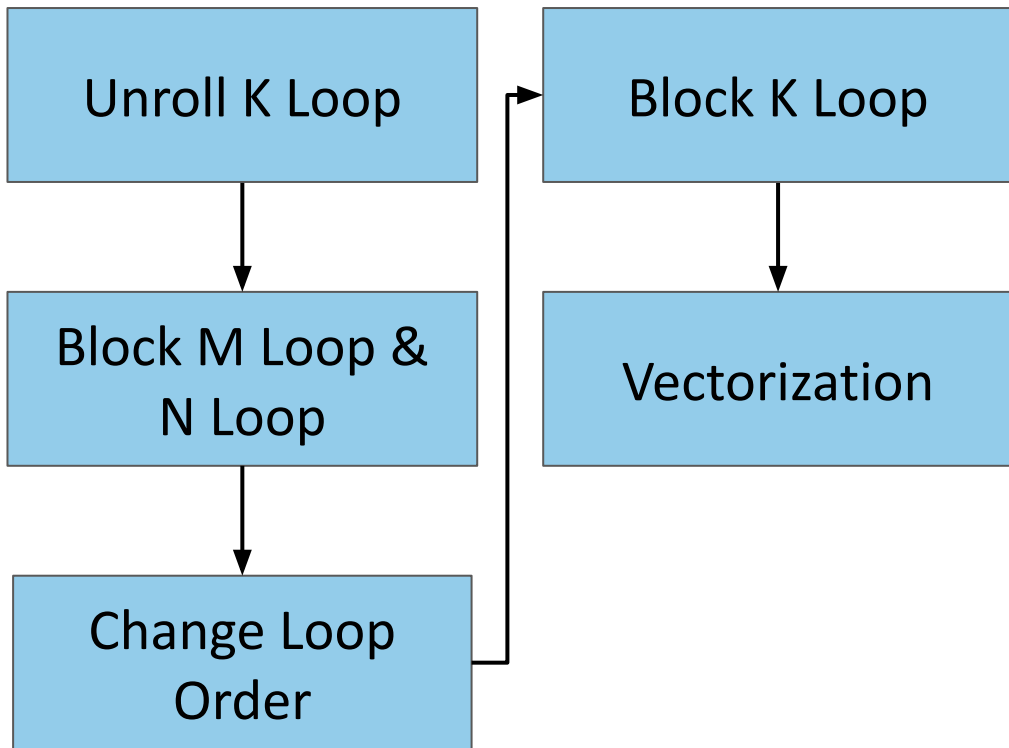
# GEMM + PReLU - Changing the Loop Order



# GEMM + PReLU - Blocking over K



# GEMM + PReLU - Vectorization with AVX2 and AVX512

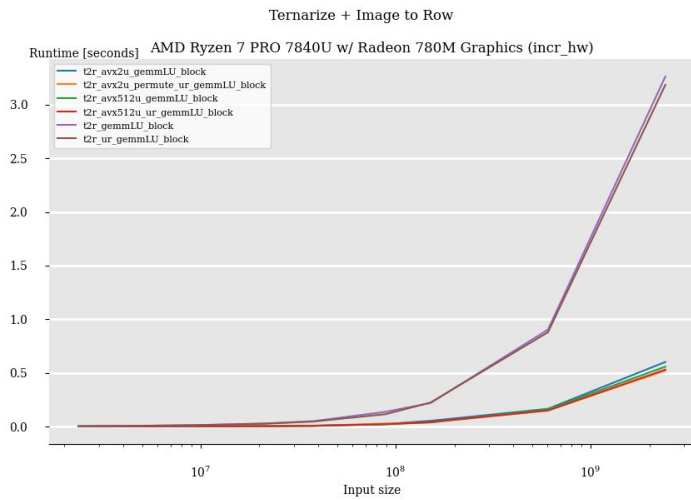
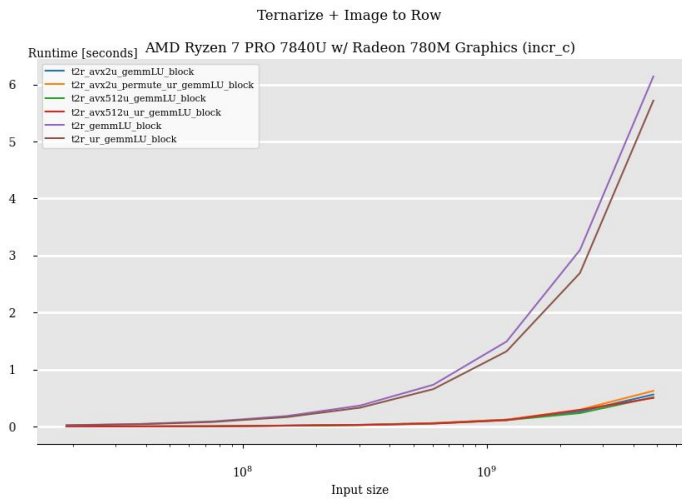


# Optimizing Ternarize + im2row

Loop Unrolling

AVX2

AVX512

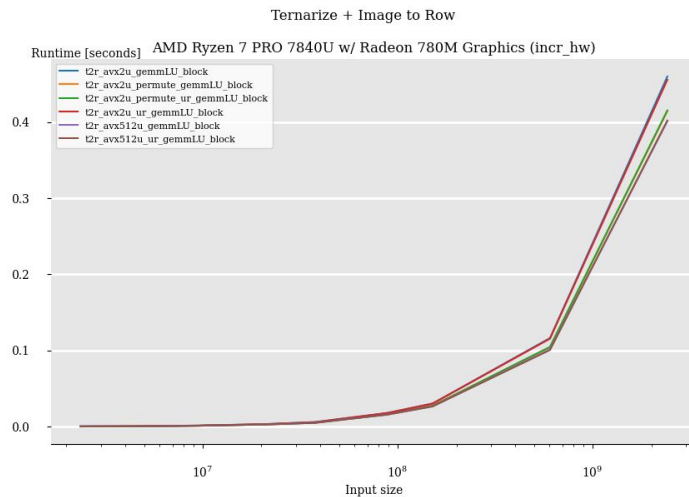
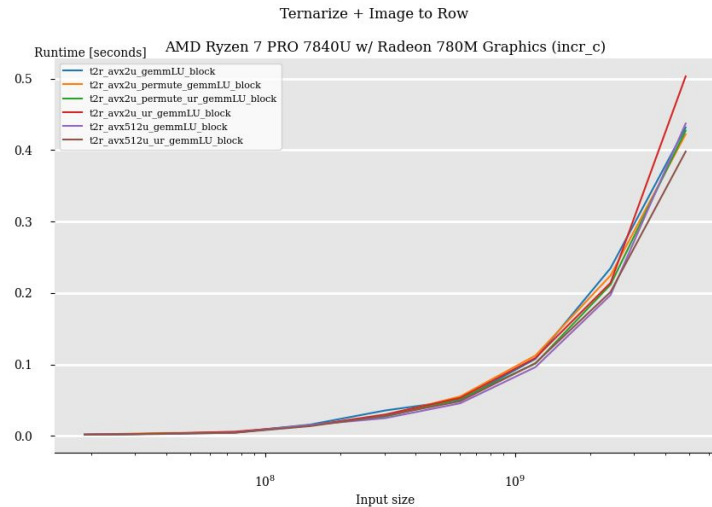


# Optimizing Ternarize + im2row

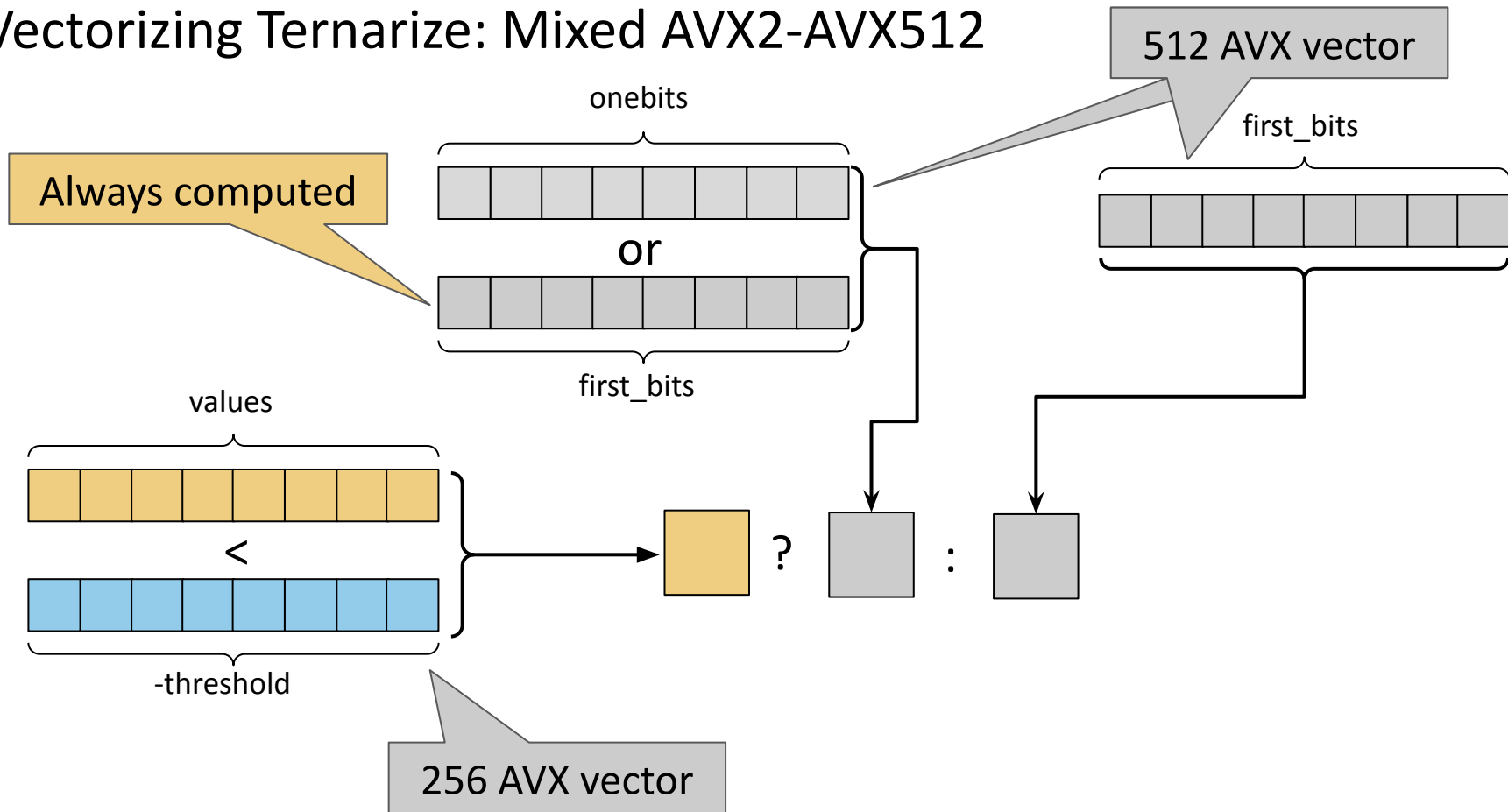
Loop Unrolling

AVX2

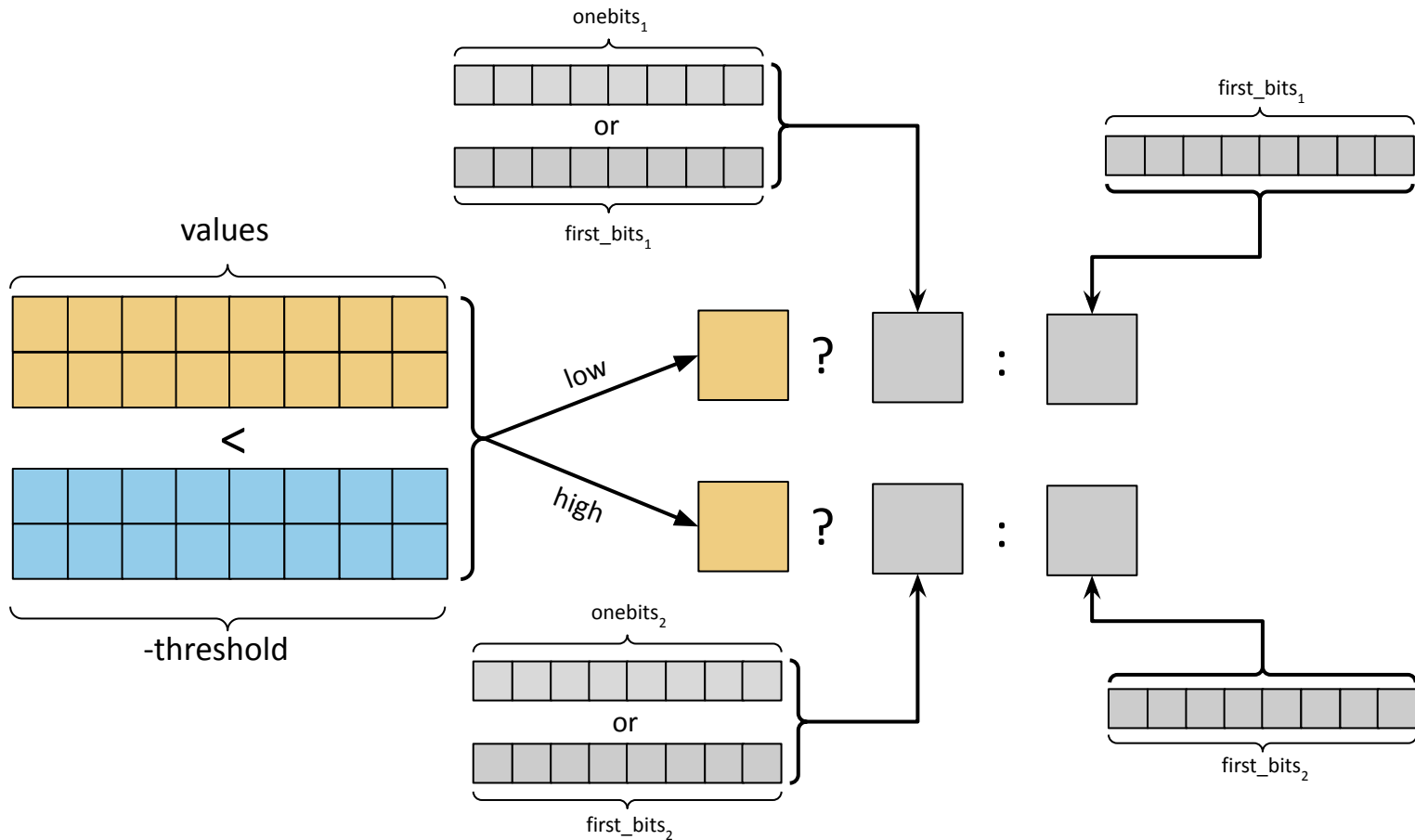
AVX512



# Vectorizing Ternarize: Mixed AVX2-AVX512

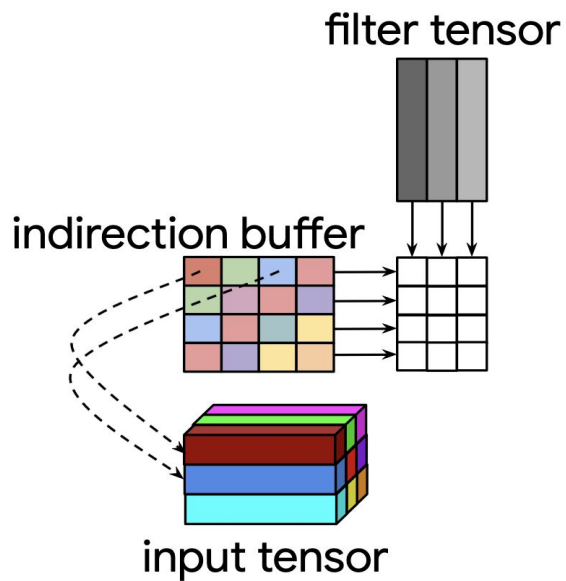


# Vectorizing Ternarize: AVX512 only

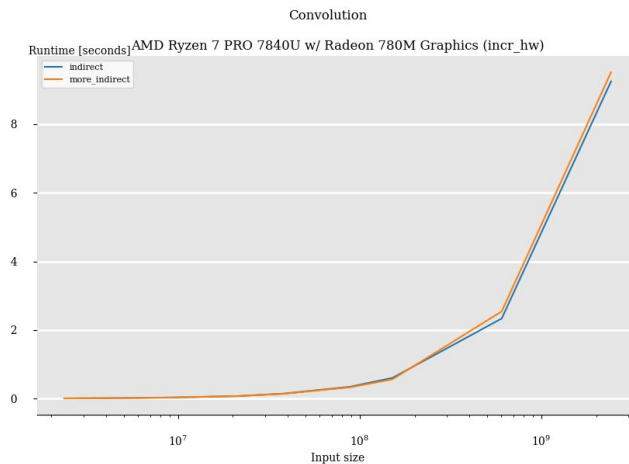
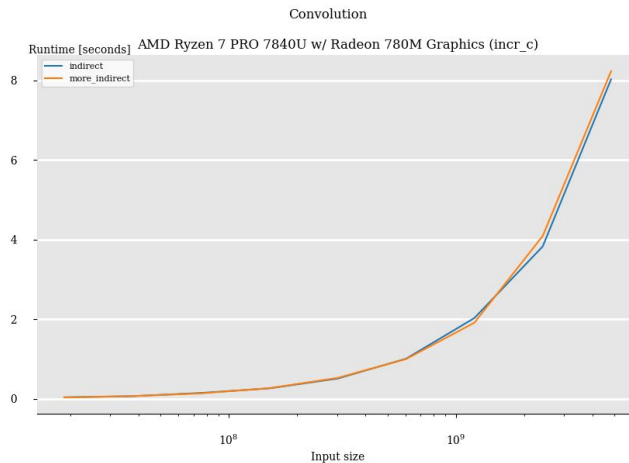


# im2row + GEMM

## Indirect Convolution

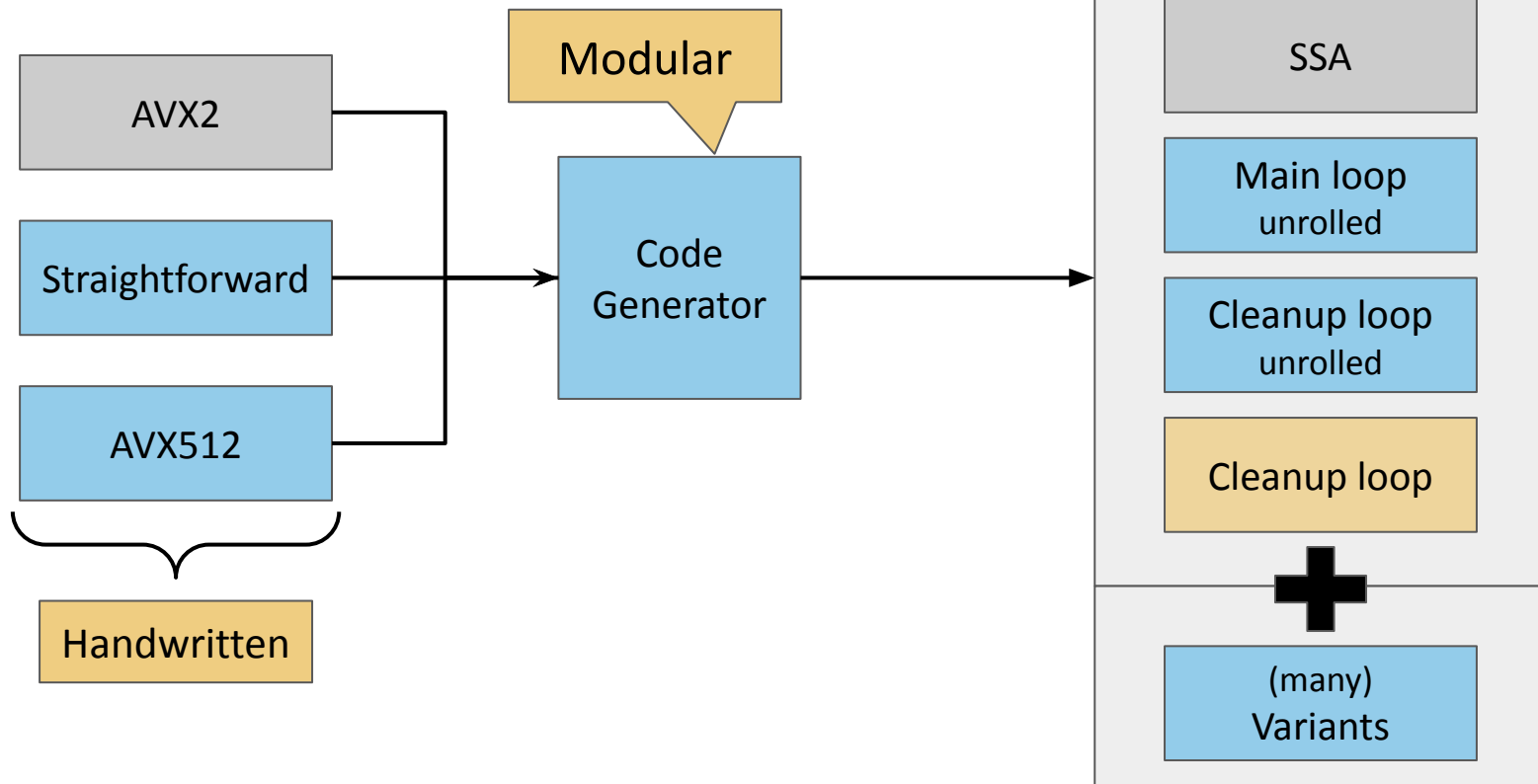


Source: M.Dukhan, The Indirect Convolution Algorithm, *arxiv* 2019





# Code Generation



# Code Generation - Variant: Autotuning + libpopcnt

## TNN GEMM

```
for m in range(0, M):  
    for n in range(0, N):  
  
        cntp1 = cntp2 = 0  
        for k in range(0, K, 2):  
            ...  
            cntp1 += popcnt(p2)  
            cntp2 += popcnt(p1 & p2)  
  
        output[m,n] = ..
```

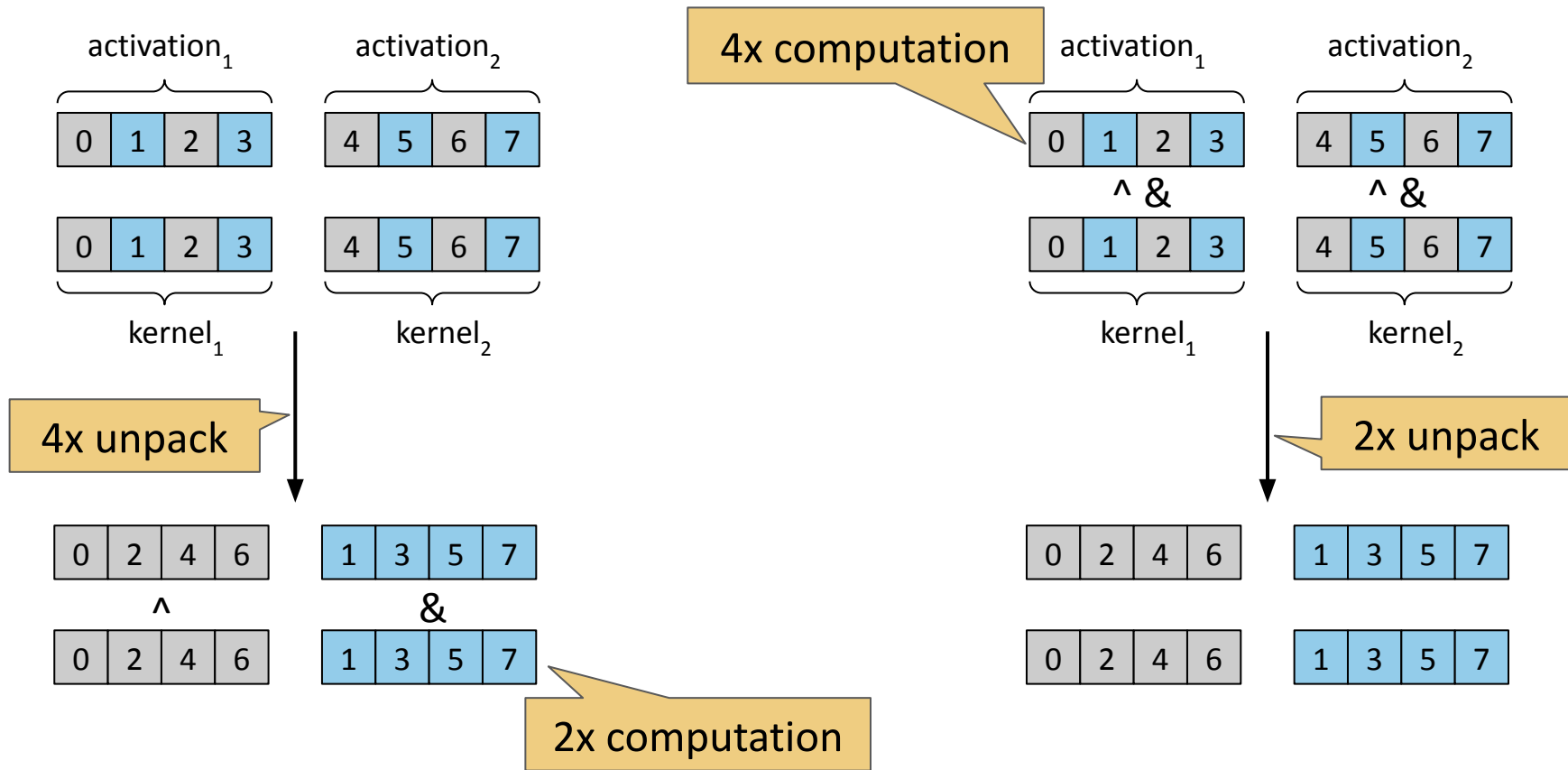
Autotuning on M and N

popcount on a **big** vector

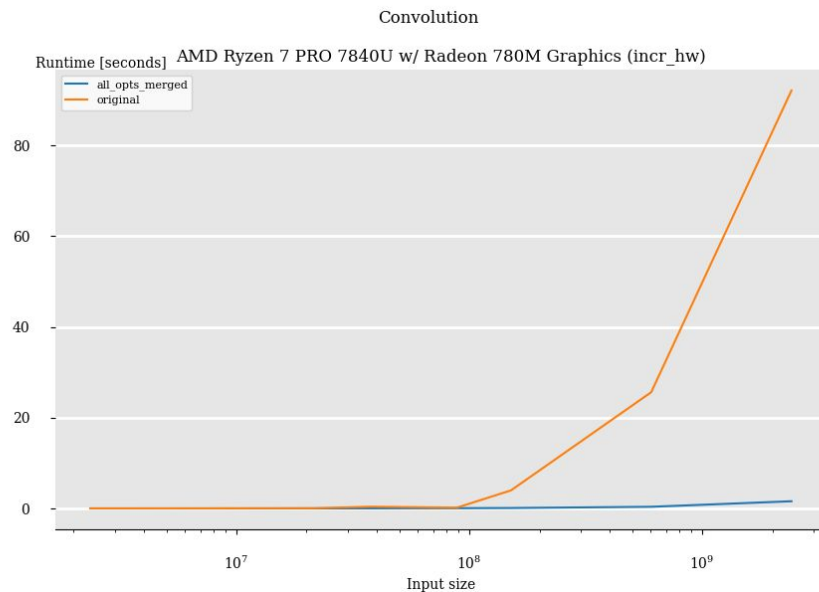
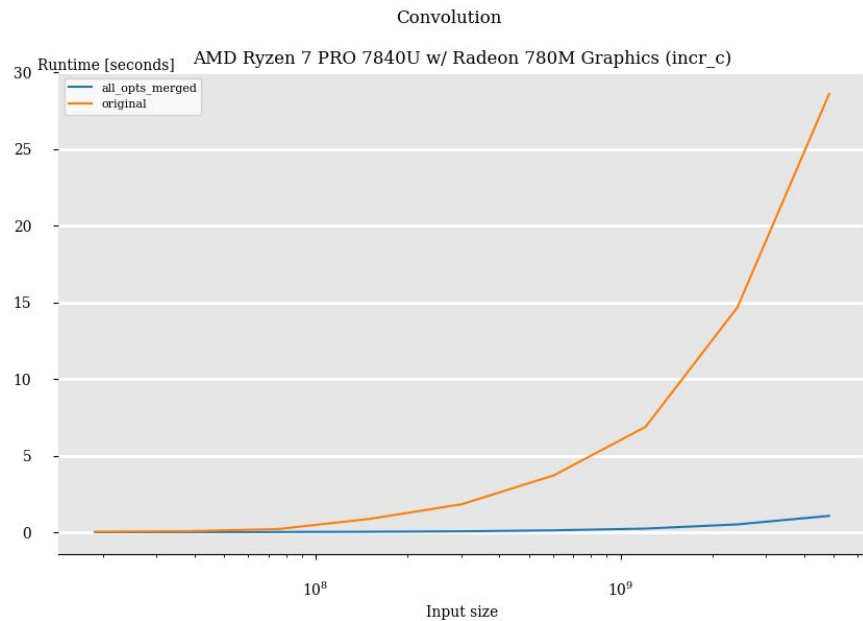
## TNN GEMM

```
for m in range(0, M):  
    for n in range(0, N):  
  
        vcntp1[], vcntp2[]  
        for k in range(0, K, 2):  
            ...  
            vcntp1[k/2] = p2  
            vcntp2[k/2+1] = p1 & p2  
  
        cntp1 = libpopcnt(vcntp1)  
        ..
```

# Code Generation - Variant: Less Unpacking



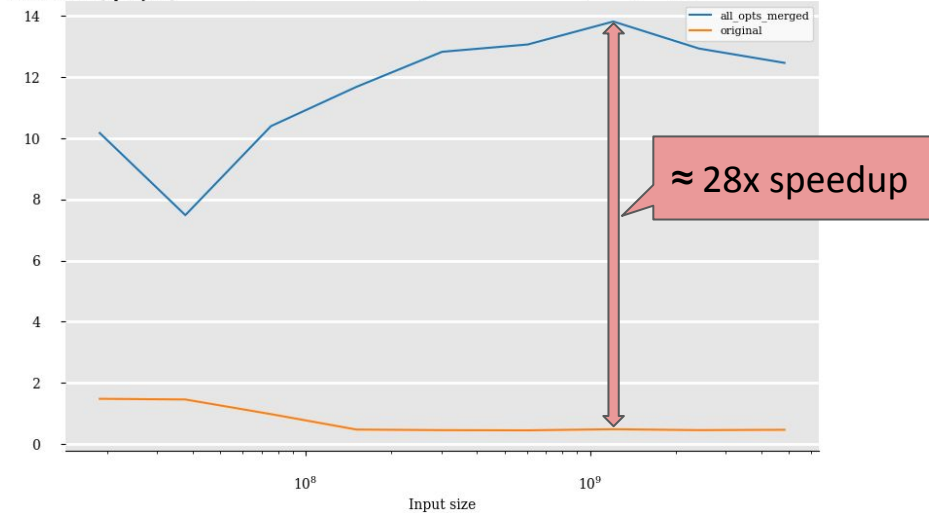
# Conclusion



# Conclusion

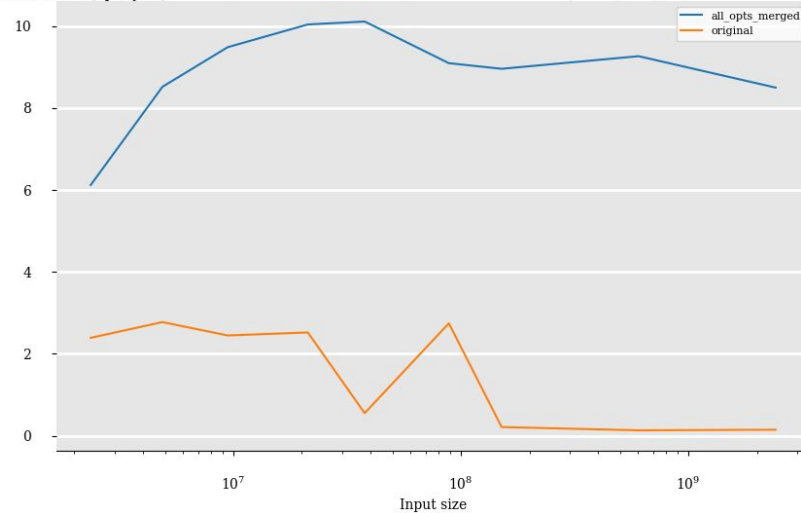
Convolution

Performance [ops/cycle] AMD Ryzen 7 PRO 7840U w/ Radeon 780M Graphics (incr\_c)



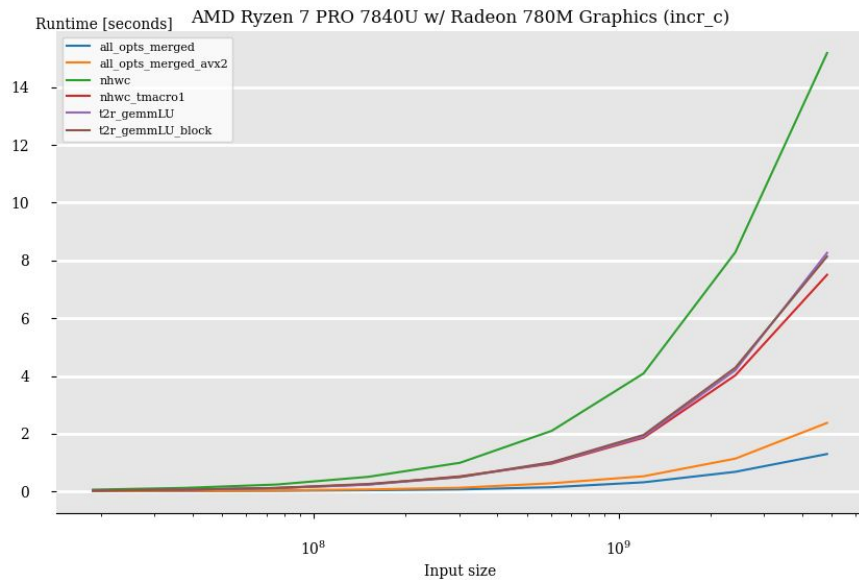
Convolution

Performance [ops/cycle] AMD Ryzen 7 PRO 7840U w/ Radeon 780M Graphics (incr\_hw)



# Conclusion

Convolution



Convolution

