

CHARACTER NAME

Warlock 3

Sorcerer 1

Yuan-ti Pureblood

Aolyte (Luthist)

CR/NE

Jonas

EXPERIENCE POINTS

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

INSPIRATION

+2

PROFICIENCY BONUS

- ☐ Strength
- ☐ Dexterity
- ☐ Constitution
- ☐ Intelligence
- ☒ Wisdom
- ☒ Charisma

SAVING THROWS

- ☐ Acrobatics (Dex)
- ☐ Animal Handling (Wis)
- ☐ Arcana (Int)
- ☐ Athletics (Str)
- ☒ Deception (Cha)
- ☐ History (Int)
- ☒ Insight (Wis)
- ☐ Intimidation (Cha)
- ☒ Investigation (Int)
- ☐ Medicine (Wis)
- ☐ Nature (Int)
- ☐ Perception (Wis)
- ☐ Performance (Cha)
- ☐ Persuasion (Cha)
- ☒ Religion (Int)
- ☐ Sleight of Hand (Dex)
- ☐ Stealth (Dex)
- ☐ Survival (Wis)

SKILLS

PASSIVE WISDOM (PERCEPTION)

Common, Abyssal, Draconic
Telepathy 30ft

Light Armor
Simple Weapons

OTHER PROFICIENCIES & LANGUAGES

ARMOR
CLASS

INITIATIVE

30

SPEED

Hit Point Maximum

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 3d8 + 1d6

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

NAME

ATK BONUS

DAMAGE/TYPE

ATTACKS & SPELLCASTING

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

Darkvision 60ft

Magic Resistance:

advantage on all saving throws for
spells & magic effects

Poison Immunity:

immune to poison damage & poisoned
condition

Innate Spellcasting (CHA):

poison spray (at will)
animal friendship (at will, snakes only)
suggestion (1/long rest)

Awakened Mind

Agonizing Blast: add CHA mod to Eldritch
Blast damage

Armor of Shadows: cast Mage Armor on self,
no slot required

Part of the Chain: pseudo dragon familiar

Wild Magic Surge after cast warlock spell
(roll > 1) → roll d20. If 1 → wild magic effect

Tides of Chaos:

1st long rest: gain advantage
if used: next spell cast triggers wild surge & regain
tides of chaos use

FEATURES & TRAITS



AGE	HEIGHT	WEIGHT
EYES	SKIN	HAIR

CHARACTER NAME

CHARACTER APPEARANCE

NAME

SYMBOL

ALLIES & ORGANIZATIONS

CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



Warlock of the Great Old One

SPELLCASTING
CLASS

CHA

SPELLCASTING
ABILITY

8 + Prof + CHA

SPELL SAVE DC

+ Prof + CHA

SPELL ATTACK
BONUS

0

CANTRIPS

- * Eldritch Blast
- * Chill Touch
- [Poison Spray via race]

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1



PREPARED

SPELL NAME

- Hellish Rebuke
- Dissonant Whispers
- Tasha's Hideous Laughter
- [Animal Friendship (broken) (no slot)]
- [Suggestion (1/1000 rest)]

2

2

- Misty Step

3

6

7

4

8

5

9

SPELLS KNOWN



Wild Magic Sorcerer

SPELLCASTING
CLASS

CHA

SPELLCASTING
ABILITY

8 + Prof + CHA

SPELL SAVE DC

+ Prof + CHA

SPELL ATTACK
BONUS

0

CANTRIPS

- ✗ Fire Bolt
- ✗ Mage Hand
- ✗ Message
- ✗ Ray of Frost

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

2

PREPARED

- False Life
- Magic Missile

SPELL NAME

3

6

7

4

8

2

5

9

SPELLS KNOWN