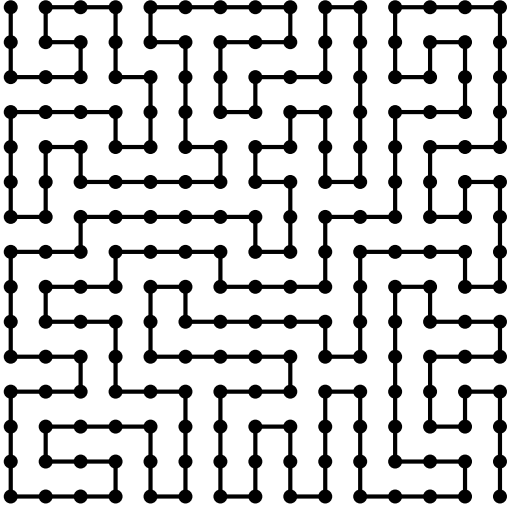


# Self-avoiding walk



In mathematics, a **self-avoiding walk (SAW)** is a sequence of moves on a **lattice** (a **lattice path**) that does not visit the same point more than once. This is a special case of the **graph theoretical** notion of a **path**. A **self-avoiding polygon (SAP)** is a closed self-avoiding walk on a lattice. SAWs were first introduced by the chemist **Paul Flory**<sup>[1]</sup> in order to model the real-life behavior of chain-like entities such as **solvents** and **polymers**, whose physical volume prohibits multiple occupation of the same spatial point. Very little is known rigorously about the self-avoiding walk from a mathematical perspective, although physicists have provided numerous conjectures that are believed to be true and are strongly supported by numerical simulations.

In **computational physics** a self-avoiding walk is a chain-like path in  $\mathbf{R}^2$  or  $\mathbf{R}^3$  with a certain number of nodes, typically a fixed step length and has the imperative property that it doesn't cross itself or another walk. A system of self-avoiding walks satisfies the so-called **excluded volume** condition. In higher dimensions, the self-avoiding walk is believed to behave much like the ordinary **random walk**. SAWs and SAPs play a central role in the modelling of the **topological** and **knot-theoretic** behaviour of thread- and loop-like molecules such as **proteins**. SAW is a **fractal**.<sup>[2][3]</sup> For example, in  $d = 2$  the fractal dimension is  $4/3$ , for  $d = 3$  it is close to  $5/3$  while for  $d \geq 4$  the fractal dimension is 2. The dimension is called the **upper critical dimension** above which excluded volume is negligible. A SAW that does not satisfy the excluded volume condition was recently studied to model explicit surface geometry

resulting from expansion of a SAW.<sup>[4]</sup>

The properties of SAWs cannot be calculated analytically, so numerical **simulations** are employed. The **pivot algorithm** is a common method for **Markov chain Monte Carlo** simulations for the uniform measure on  $n$ -step self-avoiding walks. The pivot algorithm works by taking a self-avoiding walk and randomly choosing a point on this walk, and then applying a symmetry operation (rotations and reflections) on the walk after the  $n$ th step to create a new walk. Calculating the number of self-avoiding walks in any given lattice is a common computational problem. There is currently no known formula for determining the number of self-avoiding walks, although there are rigorous methods for approximating them.<sup>[5][6]</sup> Finding the number of such paths is **conjectured** to be an **NP-hard** problem. For self-avoiding walks from one end of a diagonal to the other, with only moves in the positive direction, there are exactly

$$\binom{m+n}{m, n}$$

paths for an  $m \times n$  rectangular lattice.

## 1 Universality

One of the phenomena associated with self-avoiding walks and 2-dimensional statistical physics models in general is the notion of **universality**, that is, independence of macroscopic observables from microscopic details, such as the choice of the lattice. One important quantity that appears in conjectures for universal laws is the **connective constant**, defined as follows. Let  $c_n$  denote the number of  $n$ -step self-avoiding walks. Since every  $(n + m)$ -step self-avoiding walk can be decomposed into an  $n$ -step self-avoiding walk and an  $m$ -step self-avoiding walk, it follows that  $c_{n+m} \leq c_n c_m$ . Therefore, the sequence  $\{\log c_n\}$  is **subadditive** and we can apply **Fekete's lemma** to show that the following limit exists:

$$\mu = \lim_{n \rightarrow \infty} \frac{1}{n} \log c_n.$$

$\mu$  is called the **connective constant**, since  $c_n$  depends on the particular lattice chosen for the walk so does  $\mu$ . The exact value of  $\mu$  is only known for the hexagonal lattice, where it is equal to:<sup>[7]</sup>

$$\sqrt{2 + \sqrt{2}}.$$

For other lattices,  $\mu$  has only been approximated numerically, and is believed to not even be an algebraic number. It is conjectured that

$$c_n \approx \mu^n n^{\frac{11}{32}}$$

as  $n \rightarrow \infty$ , where  $\mu$  depends on the lattice, but the power law correction  $n^{\frac{11}{32}}$  does not; in other words, this law is believed to be universal.

## 2 Self-avoiding walks on networks

Self-avoiding walks have also been studied in the context of **network theory**.<sup>[8]</sup> In this context, it is customary to treat the SAW as a dynamical process, such that in every time step a walker randomly hops between neighboring nodes of the network. The walk ends when the walker reaches a dead-end state, such that it can no longer progress to newly un-visited nodes. It was recently found that on **Erdős–Rényi** networks, the distribution of path lengths of such dynamically grown SAWs can be calculated analytically, and follows the **Gompertz distribution**.<sup>[9]</sup>

## 3 Limits

Consider the uniform measure on  $n$ -step self-avoiding walks in the full plane. It is currently unknown whether the limit of the uniform measure as  $n \rightarrow \infty$  induces a measure on infinite full-plane walks. However, **Harry Kesten** has shown that such a measure exists for self-avoiding walks in the half-plane. One important question involving self-avoiding walks is the existence and conformal invariance of the **scaling limit**, that is, the limit as the length of the walk goes to infinity and the mesh of the lattice goes to zero. The scaling limit of the self-avoiding walk is conjectured to be described by **Schramm–Loewner** evolution with parameter  $\kappa = 8/3$ .

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## 5 Further reading

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2. Lawler, G. F. (1991). *Intersections of Random Walks*. Birkhäuser. ISBN 978-0-8176-3892-4.
3. Madras, N.; Sokal, A. D. (1988). “The pivot algorithm – A highly efficient Monte-Carlo method for the self-avoiding walk”. *Journal of Statistical Physics*. **50**. doi:10.1007/bf01022990.
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## 6 External links

-  **A007764**: the number of self-avoiding paths joining opposite corners of an  $N \times N$  grid, for  $N$  from 0 to 12. Also includes an extended list up to  $N = 21$ .
- Weisstein, Eric W. “Self-Avoiding Walk”. *MathWorld*.
- Java applet of a 2D self-avoiding walk

- Generic python implementation to simulate SAWs and expanding FiberWalks on a square lattices in n-dimensions.
- Norris software to generate SAWs on the Diamond cubic.

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