

Database

Displaying data

To start: Set up project first with git and GitHub

Copy folder

Git init

Git remote rm origin

Git remote add origin

Keys are all set so do not change them, if you get an error it is something else.

Create the live site, set it up.

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Databases and SQL

Review SQL

SQL Structured Query Language SELECT clause ——— SELECT last_name
FROM clause ——— FROM student
WHERE clause ——— WHEREgpa > 3.0

statement

Is the language we use to interact with the database.

UPPERCASE convention for sql reserved words

CamelCase convention for coder words (LastName vs last_name).

We break into separate lines by clause for readability



Databases - Tools

Web Based: phpMyAdmin

Type in your sql or fill out the form. In either case, you create a table by:

- 1. Defining the fields
- 2. Specify the data type
- 3. Specify other attributes.

NOTE: class naming conventions.

How to determine the size?

```
Server: WebDB » Database: CS008_labs

Structure SQL Search

CREATE TABLE tblStudent(
fldStudentId INTEGER PRIMARY KEY AUTO_INCREMENT,
fldLastName VARCHAR(50),
fldBirtsName VARCHAR(50),
fldBirtsName VARCHAR(50),
fldBirtsName DATE,
fldGPA FLOAT

)
```

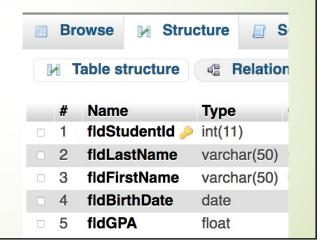
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Relational Databases and SQL

I clicked on the Structure tab to see what it looked like.

Notice the Key symbol and int(11) vs integer



Removing content from your code

Δ



Constants

CONSTANTS – Values that do not change like pi. In code we often have values that are not going to change during the execution of the code but still need to be set.

For example in top.php you have two variables that are never going to change during the "run time" of the page.

Notice the constants do not have a dollar sign and are upper case.

```
define ('PHP_SELF', $_SERVER['PHP_SELF']);
define('PATH_PARTS', pathinfo(PHP_SELF));
```

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PHP and Databases

lib – Library of common code

```
<!-- **** include libraries **** --> <?php include 'lib/constants.php';
```

Create a lib (short for library of common code)

File name is constants.php

Include constants.php in top.php so we have them in every file.

Be sure to add comments so they print in your html. It saves debugging time



Our starter constants
Note how I sanitize the entire Server array.

PHP and Databases

Sample of constants

```
<?php
define('DEBUG', false);

$_SERVER = filter_input_array(INPUT_SERVER, FILTER_SANITIZE_STRING);

define ('SERVER', $_SERVER['SERVER_NAME']);

define('DOMAIN', '//' . SERVER);

define ('PHP_SELF', $_SERVER['PHP_SELF']);

define('PATH_PARTS', pathinfo(PHP_SELF));

define ('BASE_PATH', DOMAIN . PATH_PARTS['dirname'] . '/');

define('LIB_PATH', 'lib/');</pre>
```

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PHP and Databases

Connecting to your database:

cs 008 method

Creates a database variable \$pdo that we use to perform our \$QL statements.

Writer vs reader

Online never admin

lab8/connect-DB.php

```
<!--Connecting-->
<!php
$databaseName = '___labs';
$dsn = 'mysql:host=webdb.uvm.edu;dbname=' . $databaseName;
$username = '___writer';
$password = '___'';

$pdo = new PDO($dsn, $username, $password);
?>
<!--Connection Completed-->
```



Selecting Records:

cs 008 method

```
$sql = 'SELECT fldArea, fldDetails, fldImportance FROM tblComponents';
$statement = $pdo->prepare($sql);
$statement->execute();
$records = $statement->fetchAll();
```

Define SQL statement

Prepare

Execute

Put results into array

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PHP and Databases

Connecting to your database:

cs 148 method using a class

A class is like a blueprint for an object, that defines values and methods for things you can do with the object.

Our database object will

- 1. create the connection from php to our database (value).
- 2. Allow us to perform sql queries on the database (method).

The initial setup of the php code for a class is longer that we did in cs 008 but in the end provides better maintainable code



Create the object - Part A sets us up to connect

File name and class name are the same.

public - variable that can be used throughout the class file

const are defined and used differently

__construct is code that happens when you create an instance (like a variable) of this class. NOTE: there are two underscore lines

```
class DataBase{
   public $pdo = '';
    const DB DEBUG = false;
    \verb|public function $\underline{\quad}$ construct (\$ data Base User, \$ which Data Base Password, \$ data Base Name) \{ |x| \} 
        $this->pdo = null;
        $DataBasePassword = '';
        switch ($whichDataBasePassword) {
                                                  $pdo and $this->pdo
            case 'r':
                                                  DB_DEBUG and self::DB_DEBUG
               $DataBasePassword = $dbReader;
                                                  We don't pass in the password
            case 'w':
                                                  as we would have to edit that
                $DataBasePassword = $dbWriter;
                                                  in all files. It is common to
                                                  change your passwords
        $query = NULL;
```

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PHP and Databases

Create the object - Part B connects

CS 008 method

\$pdo = new PDO(\$dsn, \$username, \$password);

NOTE I skipped the debugging code here.

Try and catch allows a mistake to happen but the program does not end.

\$this->pdo instead of \$pdo

IF statement helpful for

debugging

```
sthis->pdo = new PDO($dsn . $dataBaseName, $dataBaseUser, $DataBasePassword);

if (!$this->pdo) {
    if (!$this->pdo) {
        if (self::DB_DEBUG) echo 'You are NOT connected to the database!';
        return 0;
    } else {
        if (self::DB_DEBUG) echo 'You are connected to the database!';
    return $this->pdo;
    }
} catch (PDOException $e) {
    $error_message = $e->getMessage();
    if (self::DB_DEBUG) echo "An error occurred while connecting to the database: $error_message ";
}

// ends constructor
```



Need the password file

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PHP and Databases

Our first method: Selecting records

Our class files connects php to the database.

A method to return our records based on a query.

```
public function select($query, $values = '') {
    $statement = $this->pdo->prepare($query);

    if (is_array($values)) {
        $statement->execute($values);
    } else {
        $statement->execute();
    }

    $recordSet = $statement->fetchAll(PDO::FETCH_ASSOC);

    $statement->closeCursor();

    return $recordSet;
}
} // ends the class
?>
```



Using our Class – creating an instance

```
print '<!-- make Database connections -->';
require_once(LIB_PATH . '/Database.php');
//create constants for these in lab 3
$thisDatabaseReader = new Database('rerickso_reader', 'r','RERICKSO_cs148_lab2');
```

Create the instance in top.php
\$thisDatabaseReader is our instance variable that we will use

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PHP and Databases

Using our instance or variable

In index.php (or any file you need to:

- 1. Define your query
- 2. Set the data values
- 3. Assign variable to the instance

\$animals will be an array of the records that match the query, or it will be empty if none match.

```
1  <?php
2  include 'top.php';
3  $sql = 'SELECT pmkWildlifeId, fldType, fldCommonName, fldDescription, fldHabitat, ';
4  $sql = 'fldReproduction, fldDiet, fldManagement, fldStatus, fldMainImage ';
5  $sql = 'FROM tblWildlife ';
5  $sql = 'ORDER BY fldCommonName';
7
8  $data = '';
9  $animals = $thisDatabaseReader->select($sql, $data);
```



Once you have your array the foreach loop is used to display your data.

Constants are a way to set common values for your code that can be set at run time but will not change during run time

Classes are a way to organize code, more code to write in the beginning but make maintenance and coding easier.

We connect to our database in one place only so if the conection needs to change we only change one file.

Code is not to hard, but it is longer ...