LUCIA EVE BERGER

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EXPERIENCE

Nuance (Microsoft) — Research Application Scientist

Montreal, 09/19 - 06/20, 04/21 - present

- · Developed a custom acoustic estimator using a CNN and LSTM Model. A key accomplishment was optimising the training and testing pipeline for lower runtime.
- · Achieved improved performance over internal baselines under difficult noise conditions and across languages. Software achieved 10% higher accuracy with a smaller context window.

Champlain St. Lambert College — Computer Science Instructor

Montreal, 09/20 - present

· Responsible for teaching Object Oriented Programming (Java I, II) and Operating Systems.

McGill University — Researcher & Developer with Environment Canada

Montreal 06/20 - 04/2

- · Designed and implemented a reliable Machine Learning pipeline using streaming twitter data.
- · Deliverables include an API and dashboard that digest, classify and geo-locate tweets in near real-time.

German Institute for AI (DFKI) & Siemens — Graduate Researcher

Berlin, 01/17 - 09/19

- · Implemented and tested an application with multiple integration points in Java.
- · Constructed and tested a REST API for monitoring, grouping and warehousing sensor data for real-time use by subsystems.
- \cdot Improved the querying, aggregation and stand alone micro-services with the goal of improved visualizations to meet customer specifications.
- · Developed a framework for quantifying uncertainty in Traffic Sign Recognition at Fraunhofer IESE.
- · Analysed diverse datasets and applied relevant augmentations capturing real-life conditions.
- · Conducted classification and regression tasks on data with ML pipelines and models.

General Electric Canada — Software Engineer

Montreal, 05/15 - 11/16

- · Participant in the EEDP (Edison Engineering Development Program), a corporate rotational program focused on developing technical excellence. Selected as 1/200 candidates.
- \cdot Developed new features to increase the dependability of light monitoring systems with python and swift for mobile applications.

RESEARCH, PROJECTS & AWARDS

Rosedale Academy: Grade 12 Computer Science curriculum development (110 hours)	05/20
Adventures in AI Curriculum Development: Python course for 8 to 12s. (50 hours)	02/20
NVIDIA GPU optimization: 40 hours certificate on use of GPUs for deep learning.	03/19
APEX Startup 3 rd place, 1000 CAD: node.js, gamification, MEAN stack.	05/15
Pratt & Whitney: 8 month engineering internship, QA, usability testing.	01/15

EDUCATION

Quebec Artificial Intelligence Institute (MILA) & University of Montreal

Montreal

Specialized Master and Fellowship in Machine Learning (D.E.S.S)

09/20 - 01/22 (expected)

- · RBC future launch scholarship recipient, full-funding.
- · Machine Learning and the Environment, Feature Representations, Project-based learning.

TU Berlin, TU Kaiserslautern & FU Bozen

Berlin & Bozen

Joint Master in Software Engineering & Computer Science

08/19

- · GPA: 3.8/4 (95%), EU scholarship: €48,000/2 years, admission rank: 1/1200.
- · Machine & Deep Learning, Robotics, Data Mining & Visualization, Statistical Methods

McGill University

Montreal

Bachelor in Computer Science & Economics, 8 month exchange in Mexico.

05/15

Skills

Coding: python, java familiar: C/C++, ruby.

Web: HTML, CSS, javascript (angular.js, react.js, node.js, express.js), django, flask.

ML/DL: pandas, numpy, sklearn, familiar: keras, scikit, tensorflow.

Data Processing: SQL, noSQL, postgres, data mining, visualization familiar: AWS.

Languages: English, French (C1), Spanish (C1), German (B2), Italian (A2).