1- writeInString

2- exists

3- instantiate

4- instantiate, openForWriting, printSumUp, close

5- instantiate, start, join

6- enter, callWaiter, signalTheWaiter, exit

7- setStudentState, getStudentID

8- takeASeat, waitForPad

9- saluteTheClient, getThePad, haveAllBeenServed, deliverPortion, presentTheBill

10- setWaiterState

11- readMenu, informCompanion, prepareTheOrder, hasEverybodyChosen, addUpOnesChoice, describeTheOrder, joinTheTalk, startEating, endEating, hasEverybodyFinished, waitForEverybodyToFinish, waitForCourseToBeReady, waitForPayment, shouldHaveArrivedEarlier, honourTheBill

12- setStudentState, getStudentID, getStudentState

13- handTheNoteToChef

14- setWaiterState

15- watchTheNews, startPreparation, getFirstCourse, setFirstCourse, proceedToPresentation, haveAllPortionsBeenDelivered, haveNextPortionReady, hasTheOrderBennCompleted, cleanUp

16- setChefState

17- alertTheWaiter

18- chefWaitForCollection, portionHasBeenCollected

19- collectPortion, prepareTheBill, sayGoodbye

20- setWaiterState

21- setWaiterState, setStudentState, setNumberOfCourses, setNumberOfPortions, setNumberOfPortionsAndCourses, setSeatOrder

22- setWaiterState, setStudentState

23- setWaiterState, setChefState