MINA KIM

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https://lucid2713.github.io/

Education

Seoul National University, Seoul, South Korea

- **College of Social Sciences, Dept. of Sociology**
    Bachelor of Arts in Sociology, 2017
- **Information and Multimedia Culture Major(Interdisciplinary Major)**
    Bachelor of Arts in Information Science and Culture, 2017
    GPA : 3.62/4.3
- Completed **Green Leadership Certificate Program**, 2017

Projects - Media Design

Pingpong Painting

(Interactive installation, 2015)
Interactive media sports or game and painting in order to relieve the boredom of one-man sports, using Arduino, Processing and Kinect.

- Project for the class 'Interactive Media', Information and Multimedia Culture Major, Seoul National University, 2015

Color Your Voice

(Interactive installation, 2015)
This work is about expressing individuality by showing individual colors, as converting each individual voice to color, using Max/MSP and Processing.

- Project for the class 'Introduction to Media Interface', Information and Multimedia Culture Major, Seoul National University, 2015

Starry Night

(Interactive installation, 2015)
Interactive media installation about sweeping the stars of the dark night by hands, using Leap Motion and Processing. The falling stars become clouds, and when the clouds thick, it rains.

- Project for the class 'Introduction to Information Culture Technology', Information and Multimedia Culture Major, Seoul National University, 2015

MalMal

(Interface Programming and Design for iOS Application, 2016)
Toy like(no practical use) App for iOS devices for putting a critical message on society. Utilized Swift, Xcode prototyping, and Sprite Kit API, the app is interactive with touches.

- Project for the class 'Advanced Interface Programming', Information and Multimedia Culture Major, Seoul National University, 2016

Projects - Research

Design for Internet Shopping Helper on Chrome browser extension

(Research and design planning on smart shopping, 2015)
Research and Design planning devised according to the HCI(Human-Computer Interaction) methodology, suggests extension application on the Chrome browser for much more easy way for cross-border online shopping.

- Project for the class 'HCI Theory and Practice', Information and Multimedia Culture Major, Seoul National University
- Academic-industrial collaboration project with CJ O Shopping Corp.

Smart Shopping Bag and Cart

(Research and Design planning on IoT, 2015)
As a research and design on Internet of Things(IoT), it suggests not only the smart shopping cart but also smart shopping bag, which communicate each other and help consumer to find stuffs easily and make payment more conveniently in a big supermarket.

- Project for the class 'Field Research Practice', Information and Multimedia Culture Major, Seoul National University
- Academic-industrial collaboration project with Lotte data communication Company

Research and Development for Interactive CPR Manikin

(Research and development, media installation for training purpose, 2016)
Different from preexisting interactive manikins, set the target user who are going to retrain CPR. The purpose is to help user to distinguish what is the real situation of cardiac arrest as listening 3 different kinds of sound, and also to take an accurate actions for the patient.

- Research and Development for 'Undergraduate Research Program(URP)', Seoul National University

Digital Fabrication Workshop - arts as well as a new social activity

(Thesis on Sociology, 2016)
From the point of view of 'Sociology of Art', this sociology field research examined the social context of 'MAKE workshops' in Korean art scene and compared them with the theoretical background of 'New Art Activism'.

- Thesis on Sociology(bachelor), College of Social Sciences, department of Sociology, Seoul National University, 12. 2016

Community through the relationship, Art through the process

(Field research report on Sociology, 2016)
This sociology field research was focused on the Community Art in Eun-pyeong district in Seoul, Korea, and analyzed it in a sociological perspective.

- Research for the class 'Social Research Practicum', College of Social Sciences, department of Sociology, Seoul National University, 2016

- Paper presentation at Sociological conference for the Korean Sociological Association, Ewha University, 06.18.2016

Projects - Art/Performance

SNU Hippie Generation
(Performance, design poster and comics, 2012)
Performance against the authority, by occupying and appropriating the central lawn of the University in order to regain the right to play and take a rest on it.

- Project for the class 'Arts Designs & Green Society', Green Leadership Program Course, Seoul National University, 2012

Meat Times
(Videos, Interactive installations, 2013 - 2016)
Video, drawing, 3D Max animation, interactive media works using Arduino and Processing, raising issues with the factory-based manufacturing meat systems.

- Project for the class 'Basic Media Programming', Dept. Of Sculpture(Media Art Major), Seoul National University, 2013
- Project for the class 'Basic for Electronic Media Practice', Dept. Of Sculpture(Media Art Major), Seoul National University, 2013
- Project for the class '3D Animation', Dept. Of Sculpture(Media Art Major), Seoul National University, 2013
- Project for the class 'Understanding Digital Animation', Information and Multimedia Culture Major, Seoul National University, 2015
- Exhibition 'Goodie' at Idea Factory in Seoul National University, Seoul, Korea, 21-22. 09. 2016

Agreed.
(Interactive installation, 2016)
Interactive installation about how we easily and carelessly agree with providing the personal information to inconspicuous systems, using Arduino, webcam and Web server.

- Exhibition 'Diffusion' at Amway Art Museum,   Seongnam-si, Gyeonggi-do, Korea, 26. 02 - 19. 03. 2016
- Exhibition 'Goodie' at Idea Factory in Seoul National University, Seoul, Korea, 21-22. 09. 2016

Mask(series)

(Performance - solo/group, improvised/dance, sound system, 2016)
Performances about todays fatigued-society, which makes people put on a mask to conceal themselves and makes them justify themselves to endure irrational situation and regard it as inevitable conditions.

- Exhibition 'Goodie' at Idea Factory in SNU, Seoul, Korea, Sep. 2016

Contemporary dance/movement

(Contemporary dance, improvisation, 2015 - 2016)
Contemporary and improvisation dance performance composed of amateur/public dancers. I participated as one of the dance performer.

- Showcase at Seoul Arts Center, Dance school for the public - Spring Semester, 18. 06. 2015
- Showcase at Seongbuk festival, OODanceGroup, 04.10.2015,
- Showcase at Seoul Arts Center, Dance school for the public - Spring Semester, 02. 07. 2016

Working Experience

- **Internship at Climate Change Center, NGO in Korea, 07. 2012**
    - Analysis everyday news and articles related to the climate change issues
    - Social Media management
    - Assist events organizing

- **Editorial Department in Coder's High(co.), Korea, 12. 2016 - Currently**
    - Editing and Design a Korean-workbook for 'Learn to code' application(iPad)