

Xiaolong ZHU

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RESEARCH INTERESTS	Computer Vision , including <i>Object Detection, Gesture Recognition</i> ; Machine Learning , including <i>Random Forest, SVM, Restricted Boltzmann Machine</i> . Multimedia , including <i>Image Retrieval, Human-Computer Interaction</i> ;	
EDUCATION	The University of Hong Kong , Ph.D. Candidate, <i>Computer Science</i> , • Advisor: Dr. Kenneth K. Y. Wong	Hong Kong SAR, China September 2010 - present
	Peking University , B.S., <i>Machine Intelligence</i> • Thesis Title: Segmentation and Classification of Range Image. • <i>Excellent Undergraduate Thesis Award</i> . • Advisor: Dr. Huijing Zhao	Beijing, China September 2006 - June 2010
PUBLICATIONS	[Refereed Conference Papers] <ol style="list-style-type: none">1. Xiaolong Zhu, Ruoxin Sang, Xuhui Jia and Kwan-Yee K. Wong. A Hand Shape Recognizer from Simple Sketches. <i>International Conference on Image and Vision Computing New Zealand (IVCNZ)</i>, 2013.2. Xuhui Jia, Xiaolong Zhu, Angran Lin and Kwok-Ping Chan. Face Alignment using Structured Random Regressors Combined with Statistical Shape Model Fitting. <i>International Conference on Image and Vision Computing New Zealand (IVCNZ)</i>, 2013.3. Xiaolong Zhu, Kwan-Yee K. Wong. Single-Frame Hand Gesture Recognition Using Color and Depth Kernel Descriptors. <i>IEEE International Conference on Pattern Recognition (ICPR)</i>, 2012.4. Zhihu Chen, Kwan-Yee K. Wong, Yasuyuki Matsushita, Xiaolong Zhu, Miaomiao Liu. Self-Calibrating Depth from Refraction. <i>IEEE International Conference on Computer Vision (ICCV)</i>, 2011.5. Xiaolong Zhu, Huijing Zhao, Yiming Liu, Yipu Zhao, Hongbin Zha. Segmentation and Classification of Range Image from an Intelligent Vehicle in Urban Environment. <i>IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)</i>, 2010.6. Huijing Zhao, Yiming Liu, Xiaolong Zhu, Yipu Zhao, Hongbin Zha. Scene Understanding in a Large Dynamic Environment through a Laser-based Sensing. <i>IEEE International Conference on Robotics and Automation (ICRA)</i>, 2010. [Journal Papers] <ol style="list-style-type: none">1. Zhihu Chen, Kwan-Yee K. Wong, Yasuyuki Matsushita, Xiaolong Zhu. Depth from Refraction Using a Transparent Medium with Unknown Pose and Refractive Index. <i>International Journal of Computer Vision (IJCV)</i>, 2012.	

EXPERIENCE	Lenovo IVC Lab,	Hong Kong SAR, China
	<i>Research Intern</i>	June 2013 - August 2013
	<ul style="list-style-type: none"> • Innovated new ways for image searching. • Designed a prototype of touch-based image retrieval system and demonstrated it to CTO. 	
	Microsoft Research Asia,	Beijing, China
	<i>Research Intern</i>	June 2012 - September 2012
	<ul style="list-style-type: none"> • Learned HCI workflow of problem solving; • Designed visual feedback for in-air gesture recognition. 	
	Youdao.com,	Beijing, China
	<i>Software Engineer Intern</i>	June 2010 - August 2010
	<ul style="list-style-type: none"> • Coded web front-end of a Location-based Social Network Service; • Cooperated with web designer. 	
	Peking University,	Beijing, China
	<i>Undergraduate Research Assistant</i>	September 2008 - June 2010
	<ul style="list-style-type: none"> • Participated in the POSS project, in 3D VCR Lab; • Analyzed range data using computer vision methods. 	
TEACHING	The University of Hong Kong,	Hong Kong SAR, China
	<i>Teaching Assistant</i>	September 2010 - May 2014
	<ul style="list-style-type: none"> • Assisted Dr. Kenneth K.Y. Wong in Computer Vision; • Assisted Dr. Kenneth K.Y. Wong in Computer Programming and Applications; • Assisted Dr. Loretta Yi-King Choi in Topic in Computer Science: Visual Analysis. • Assisted Dr. Kenneth K.Y. Wong in Computer Vision; • Assisted Dr. Chun Kit Chui in Computer Programming and Applications; • Assisted Dr. Kenneth K.Y. Wong in Computer Programming and Applications; 	
AWARDS	<ul style="list-style-type: none"> • Studentship of the University of Hong Kong, 2010-2014; • Top 10 Undergraduate Thesis, School of EECS in Peking University, 2010; • Wusi Scholarship in Peking University, 2009; • Outstanding Volunteer in Beijing 2008 Olympic Games, 2008; • First Class Honor in China Physics Olympic Games, Gansu, 2006. 	
TECHNICAL SKILLS	<ul style="list-style-type: none"> • Programming in: C/C++, Matlab, JavaScript/HTML/CSS, Python; • Basic Experience in: Objective-C, Processing, UNIX Shell scripting; • Native Mandarin speaker, fluent in English, very little Japanese and Cantonese; • Operating Systems: Windows, Mac OS X. 	
SOCIAL ACTIVITIES	<ul style="list-style-type: none"> • Member of Information Technology Committee, The University of Hong Kong, 2012-2014; • IT Officer of Postgraduate Association (PGSA) in The University of Hong Kong, 2011-2013; • Volunteer as Media Assistant for Journalists in Games of the XXIX Olympiad, 2008. 	