Xiaolong ZHU

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INFORMATION Department of Computer Science Skype: lucienzhu@hotmail.com
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RESEARCH INTERESTS **Computer Vision**, including *Object Detection*, *Posture Recognition*, *Image Labelling*; **Machine Learning**, including *Random Forests*, *SVM*, *Restricted Boltzmann Machine*.

Human-Computer Interaction, including Gestural Interface.

EDUCATION The University of Hong Kong,

Hong Kong SAR, China

Ph.D. Candidate, Computer Science,

Sept 2010 - present

• Area of Study: Hand Detection and Posture Recognition

• Adviser: Dr. Kenneth K. Y. Wong

Peking University,

Beijing, China

B.S., Machine Intelligence

Sept 2006 - June 2010

• Thesis Title: Segmentation and Classification of Range Image.

• Excellent Undergraduate Thesis Award.

Advisor: Dr. Huijing Zhao

EXPERIENCE Lenovo IVC Lab.

Hong Kong SAR, China

Research Intern

June 2013 - Aug 2013

• Innovated new ways for image searching.

 Designed a prototype of touch-based image retrieval system and demonstrated it to CTO.

Microsoft Research Asia.

Beijing, China

Research Intern

June 2012 - Sept 2012

- Learned HCI workflow of problem solving;
- Designed visual feedback for in-air gesture recognition.

Youdao.com, Beijing, China

Software Engineer Intern

June 2010 - Aug 2010

- Coded web front-end of a Location-based Social Network Service;
- Cooperated with web designer and developer.

Peking University.

Beijing, China

Undergraduate Research Assistant

Sept 2008 - June 2010

- Participated in the POSS project, in 3D VCR Lab;
- Analyzed range data using computer vision methods.

PUBLICATIONS

[Refereed Conference Papers]

- 1. Xiaolong Zhu, Xuhui Jia and Kwan-Yee K. Wong. Pixel-Level Hand Detection with Shapeaware Structured Forests. Asian Conference on Computer Vision (ACCV), 2014.
- 2. Xiaolong Zhu, Ruoxin Sang, Xuhui Jia and Kwan-Yee K. Wong. A Hand Shape Recognizer from Simple Sketches. International Conference on Image and Vision Computing New Zealand (IVCNZ), 2013.
- 3. Xuhui Jia, Xiaolong Zhu, Angran Lin and Kwok-Ping Chan. Face Alignment using Structured Random Regressors Combined with Statistical Shape Model Fitting. International Conference on Image and Vision Computing New Zealand (IVCNZ), 2013.
- 4. Xiaolong Zhu, Kwan-Yee K. Wong. Single-Frame Hand Gesture Recognition Using Color and Depth Kernel Descriptors. IEEE International Conference on Pattern Recognition (ICPR), 2012.
- 5. Zhihu Chen, Kwan-Yee K. Wong, Yasuyuki Matsushita, Xiaolong Zhu, Miaomiao Liu. Self-Calibrating Depth from Refraction. IEEE International Conference on Computer Vision (ICCV), 2011.
- 6. Xiaolong Zhu, Huijing Zhao, Yiming Liu, Yipu Zhao, Hongbin Zha. Segmentation and Classification of Range Image from an Intelligent Vehicle in Urban Environment. IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2010.
- 7. Huijing Zhao, Yiming Liu, Xiaolong Zhu, Yipu Zhao, Hongbin Zha. Scene Understanding in a Large Dynamic Environment through a Laser-based Sensing. IEEE International Conference on Robotics and Automation (ICRA), 2010.

[Journal Papers]

1. Zhihu Chen, Kwan-Yee K. Wong, Yasuyuki Matsushita, Xiaolong Zhu. Depth from Refraction Using a Transparent Medium with Unknown Pose and Refractive Index. International Journal of Computer Vision (IJCV), 2012.

AWARDS

- Studentship of The University of Hong Kong, 2010-2014;
- Top 10 Undergraduate Thesis, School of EECS in Peking University, 2010;
- Third Prize, RoboCup Rescue, Hunan China, 2010;
- Wusi Scholarship in Peking University, 2009;
- Outstanding Volunteer in Beijing 2008 Olympic Games, 2008:
- First Class Honor in China Physics Olympic Games, Gansu, 2006.

TEACHING

The University of Hong Kong.

Sept 2010 - present

 Computer Vision, Tutor 	Spring 14
Computer Programming and Applications, Teaching Assistant	Autumn 13
• Topic in Computer Science: Visual Analysis, Teaching Assistant	Autumn 13
Computer Vision, <i>Tutor</i>	Autumn 12
 Computer Programming and Applications, Teaching Assistant 	Autumn 11
 Computer Programming and Applications, Tutor 	Autumn 10

- TECHNICAL SKILLS Programming in: Matlab, C/C++, JaveScript/HTML/CSS;
 - Basic Experience in: Python, Processing, UNIX Shell Scripting;
 - Native Mandarin speaker, fluent in English, little Japanese and Cantonese;
 - Operating Systems: Mac OS X, Microsoft Windows.

- SOCIAL ACTIVITIES Member of Block B Play Group, Residential College, 2014-present;
 - Member of Information Technology Committee, The University of Hong Kong, 2012-2014;
 - IT Officer of Postgraduate Association (PGSA) in The University of Hong Kong, 2011-2013;
 - Volunteer as Media Assistant for Journalists in Games of the XXIX Olympiad, 2008.