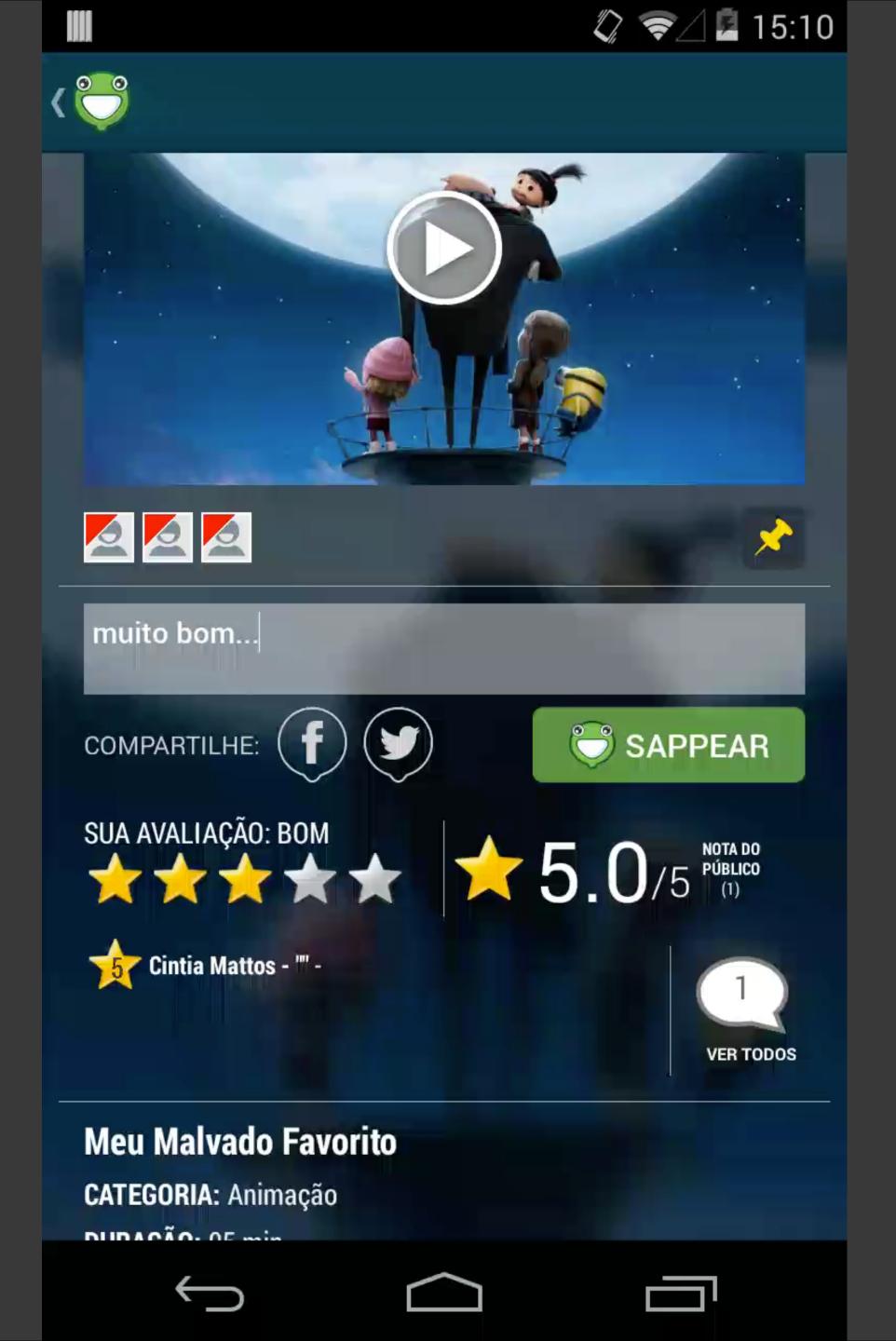
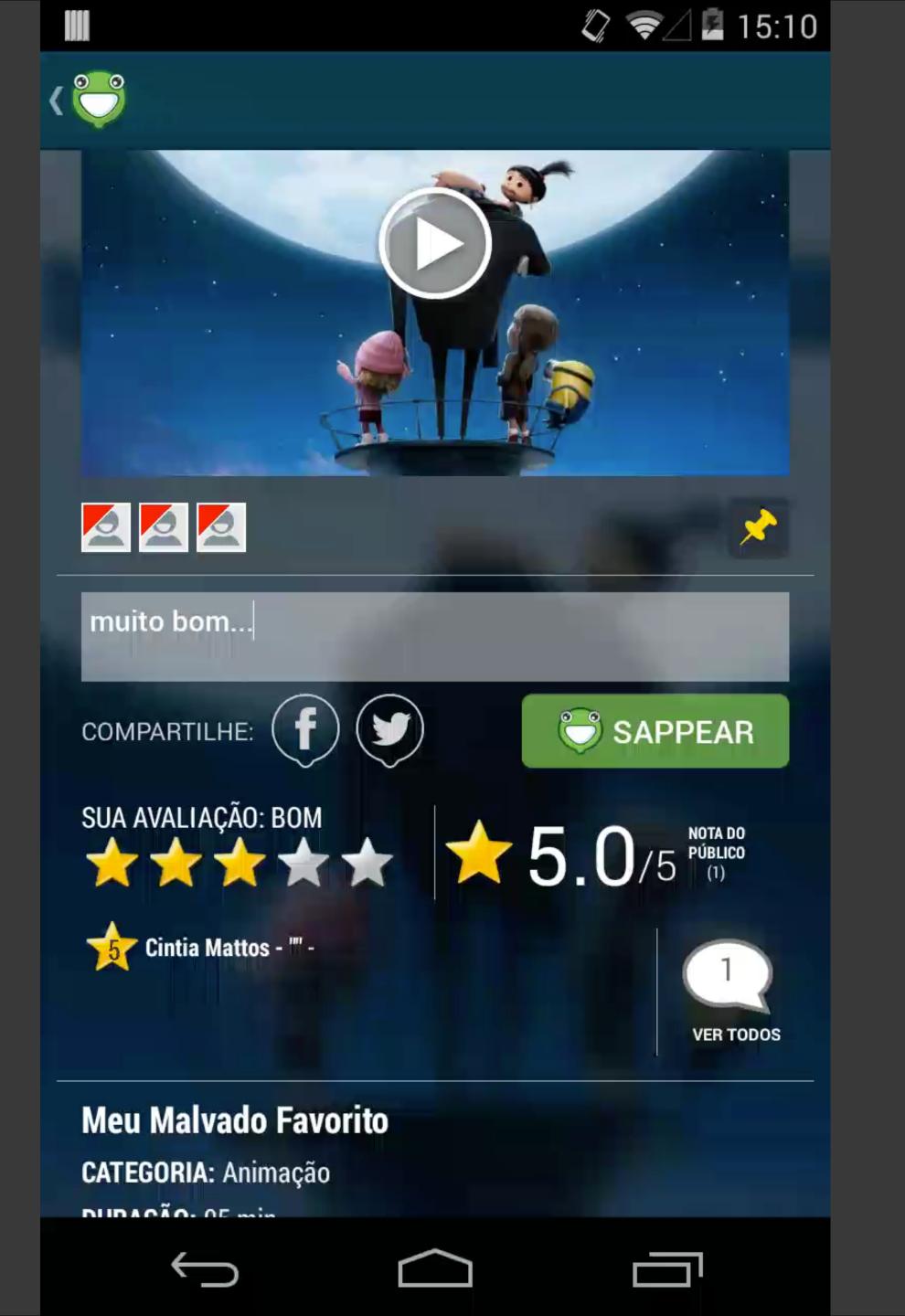
Anime-se

Anime-se encante e divirta

Animations are for hipsters

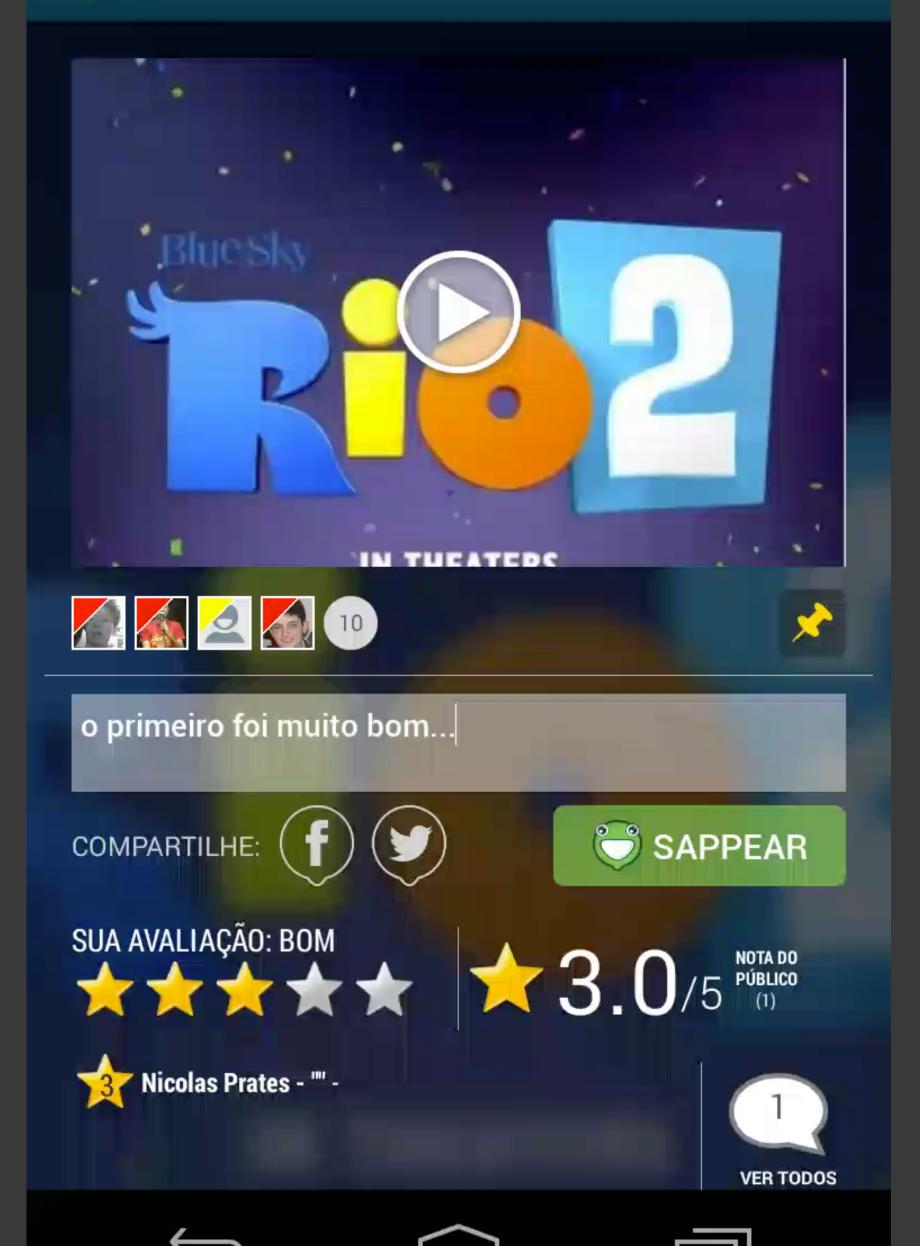












Animation is hard

Animation was

BUT

First things first

<uses-sdk android:minSdkVersion="14"/>

Touch feedback

























Hotel Transilvânia

CATEGORIA: Animação

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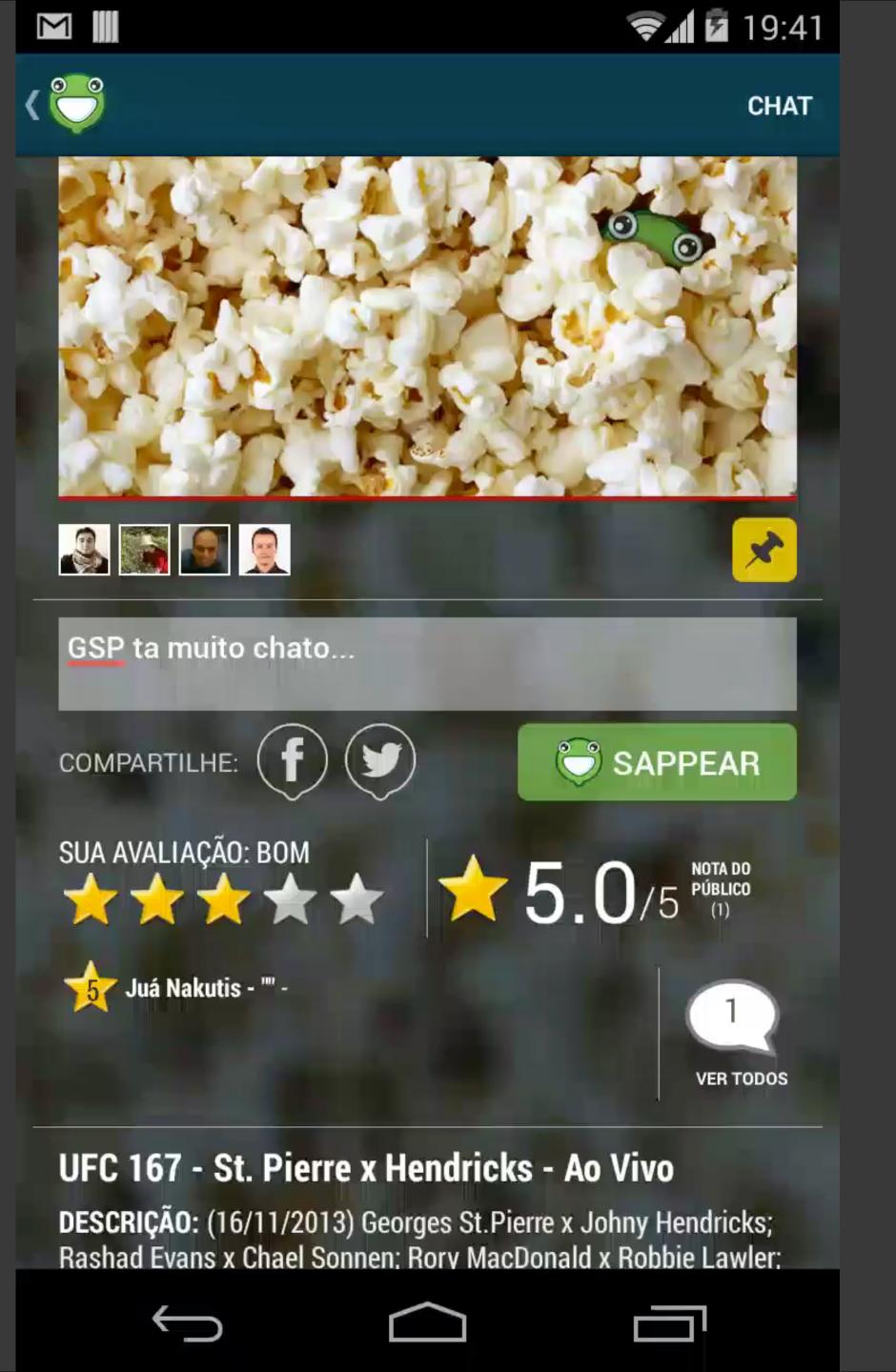


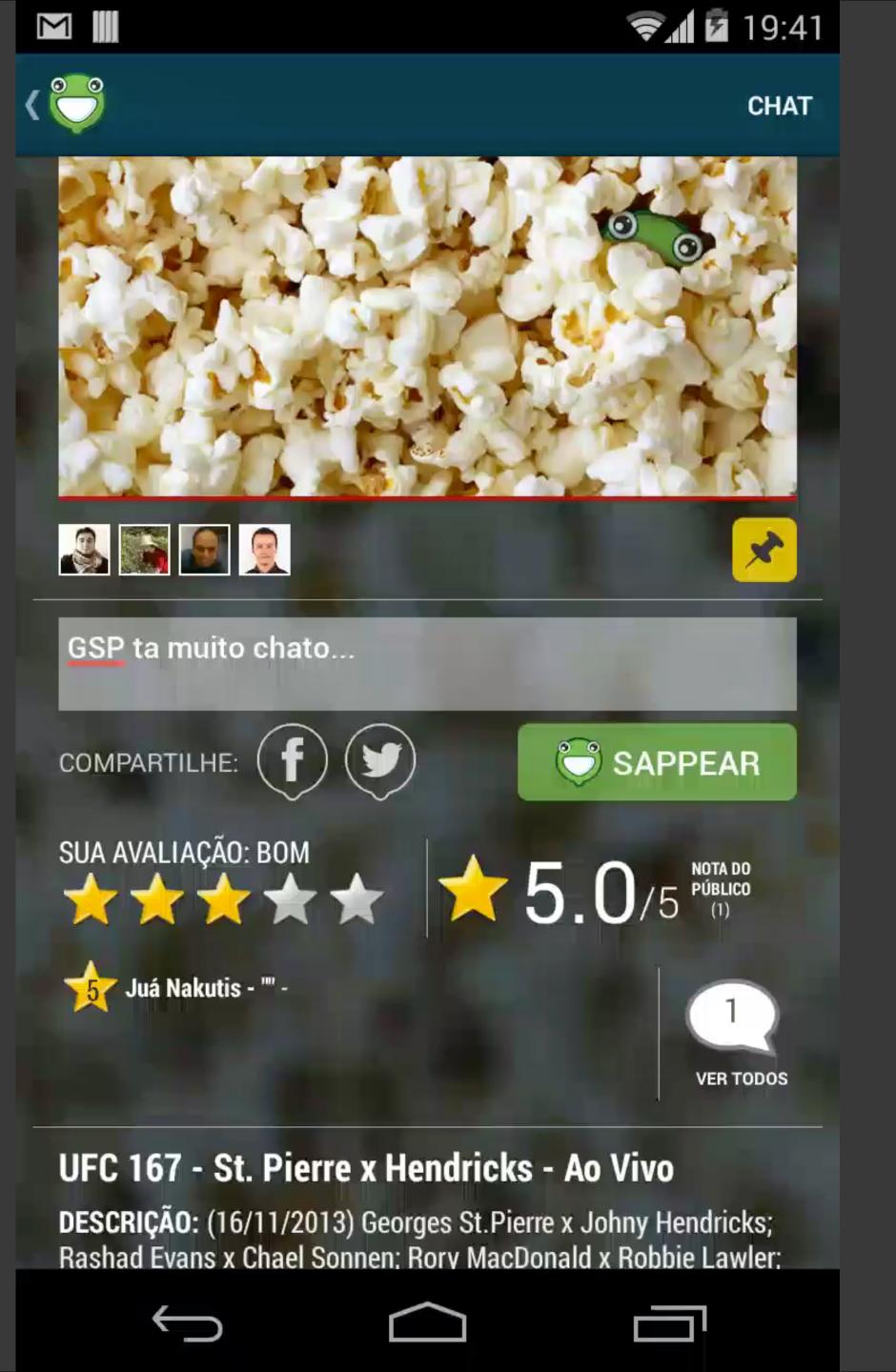
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Layout Changes

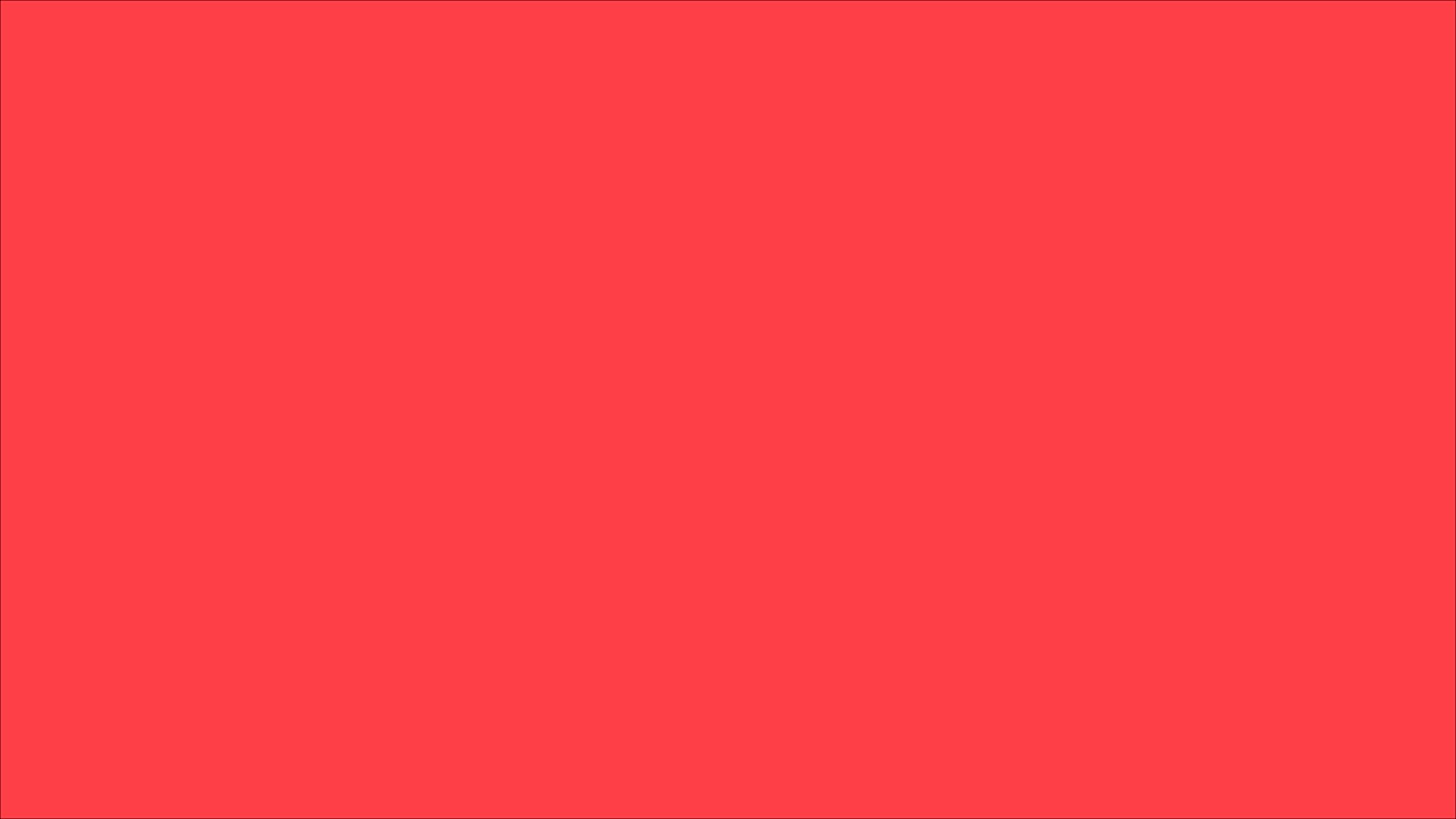




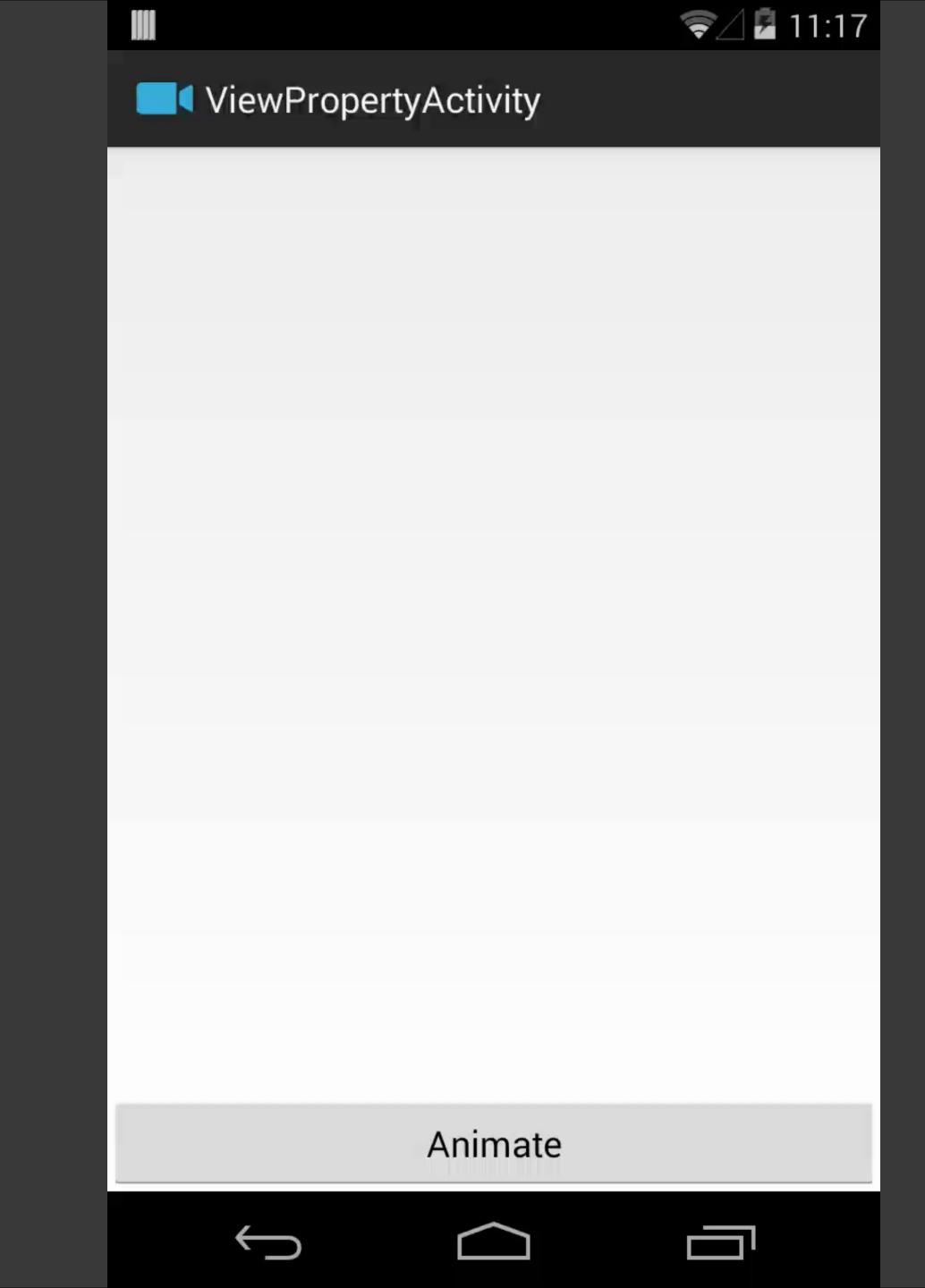
<LinearLayout</pre> android:orientation="vertical" android:layout_width="match_parent" android:layout_height="wrap_content" android:id="@+id/container" android:animateLayoutChanges="true" > </LinearLayout>

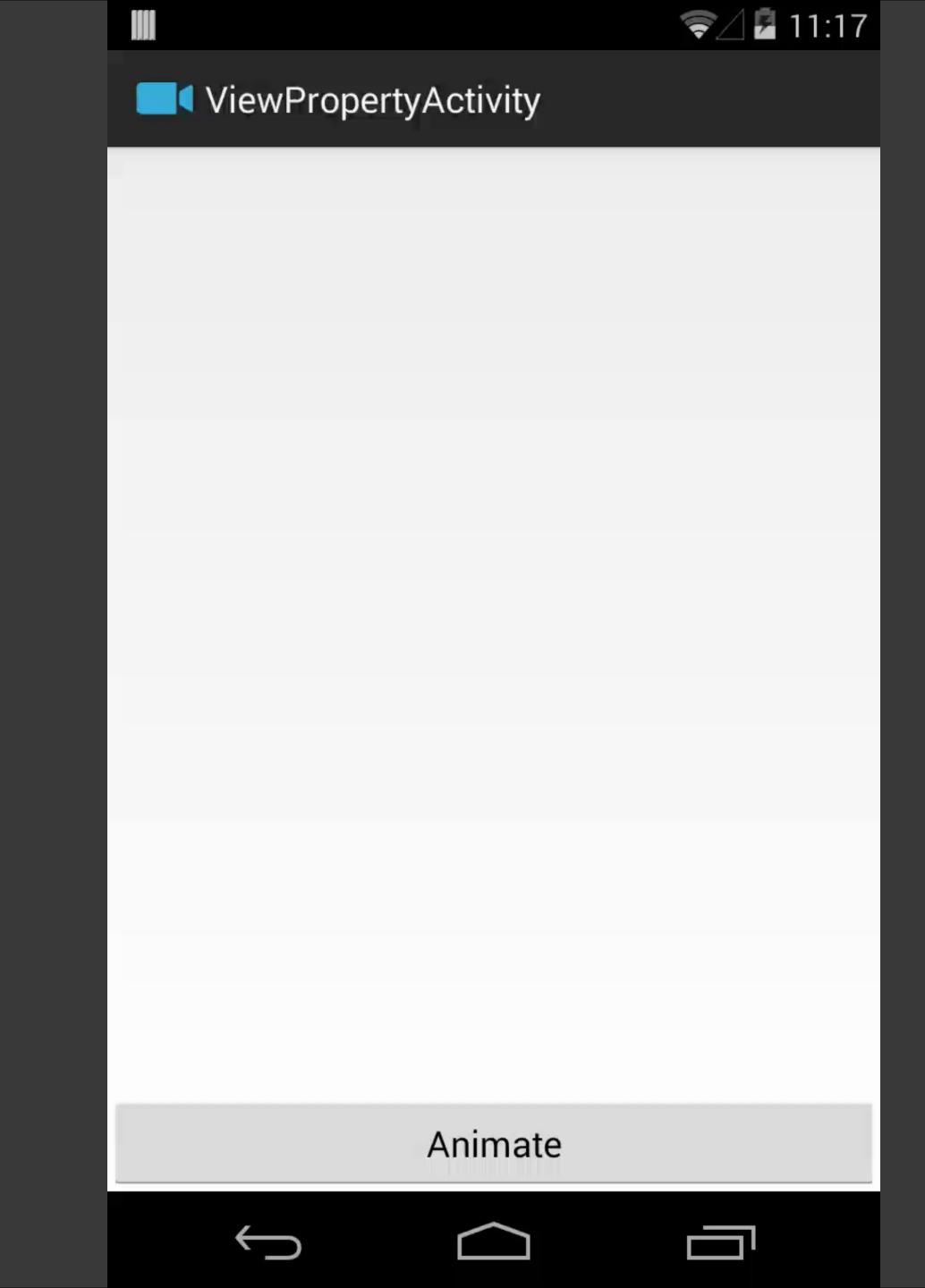
```
<LinearLayout</pre>
        android:orientation="vertical"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android: id="@+id/container"
       android:animateLayoutChanges="true"
</LinearLayout>
```

Yep! Simple as that



ViewPropertyAnimator

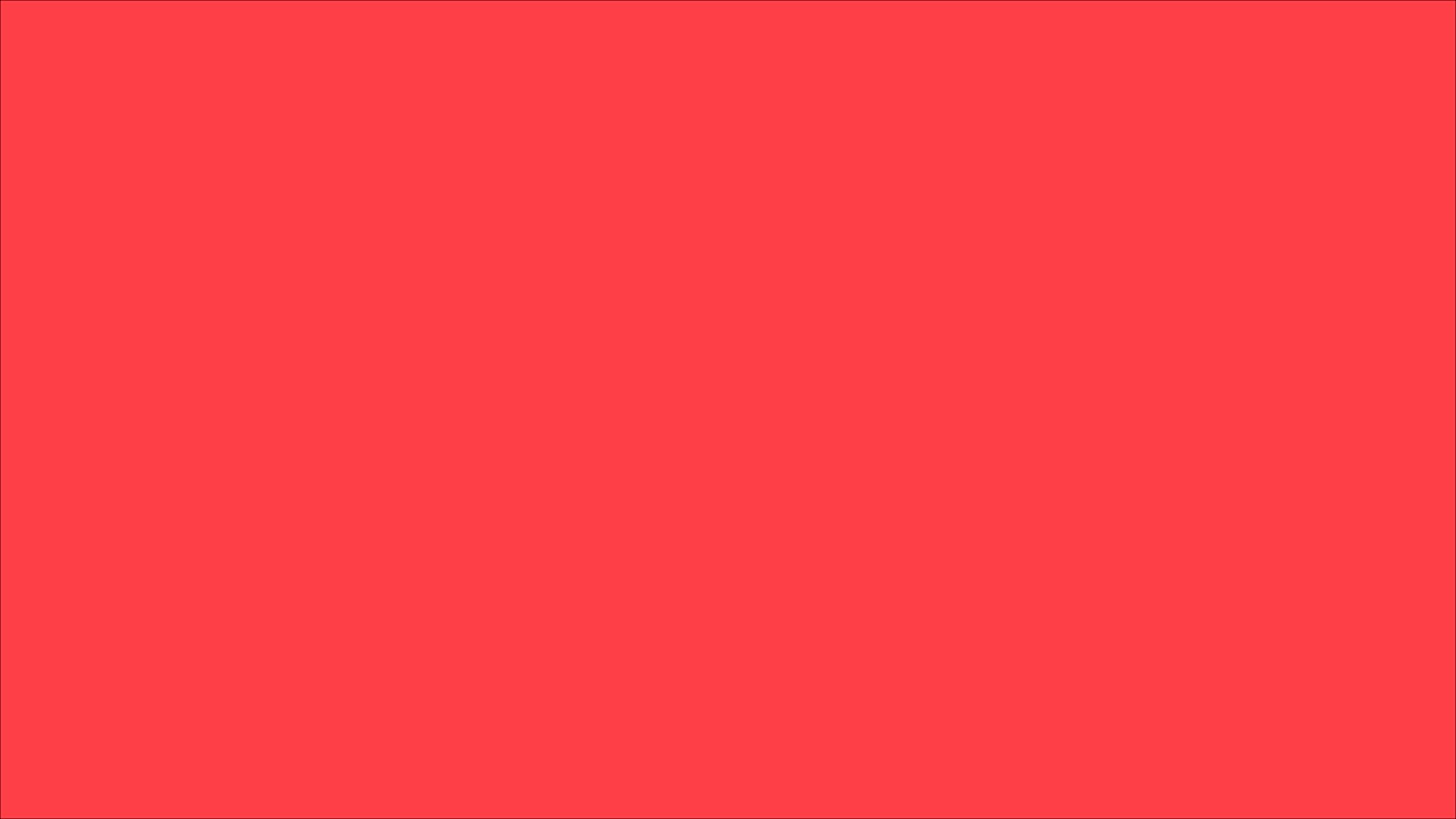






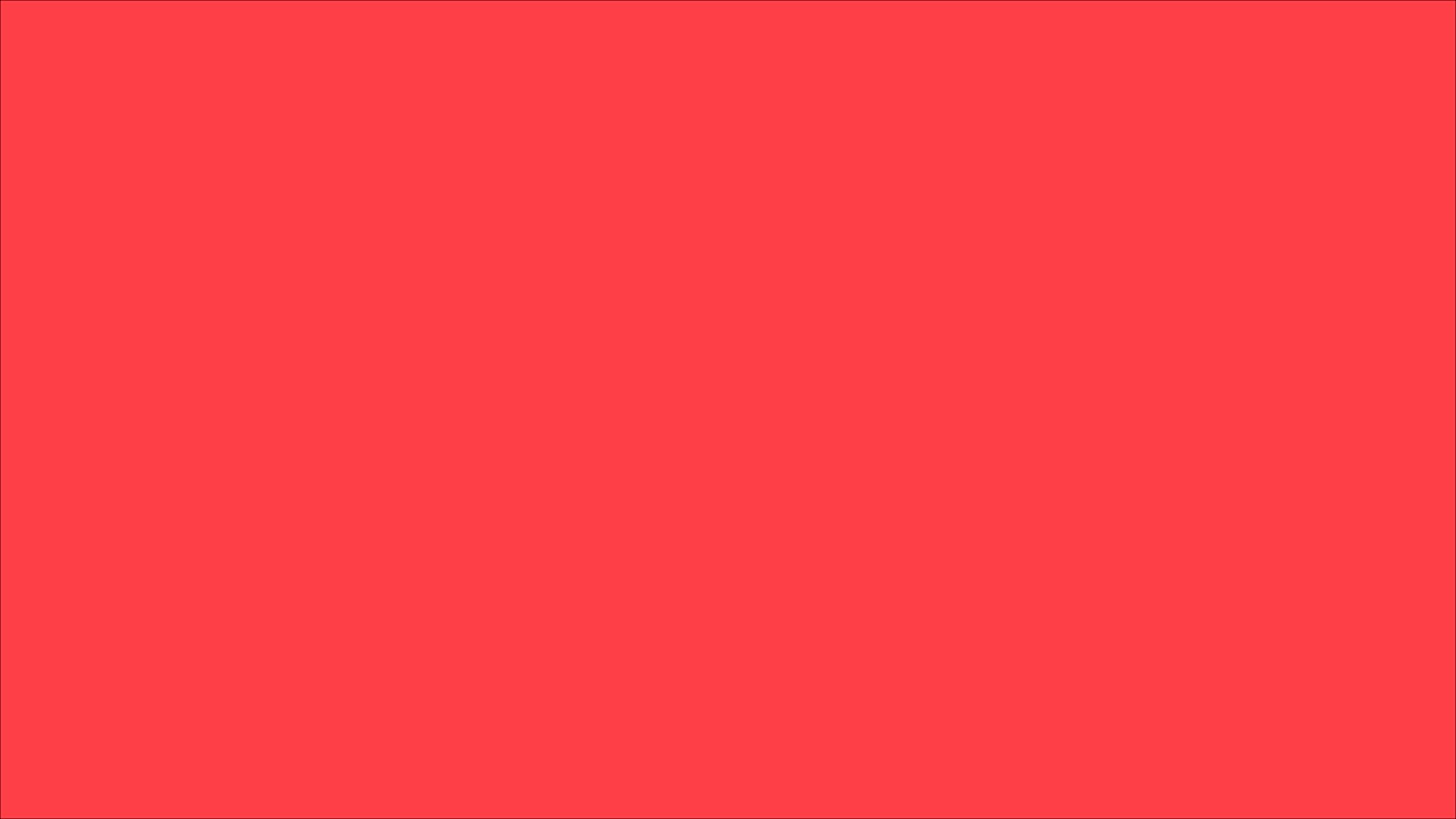
<ImageView</pre>

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:id="@+id/imageView"
android:alpha="0"
android:scaleX="0"
android:scaleY="0"
tools:visibility="visible"
android:visibility="gone"
android:src="@drawable/android"/>
```



ObjectAnimator

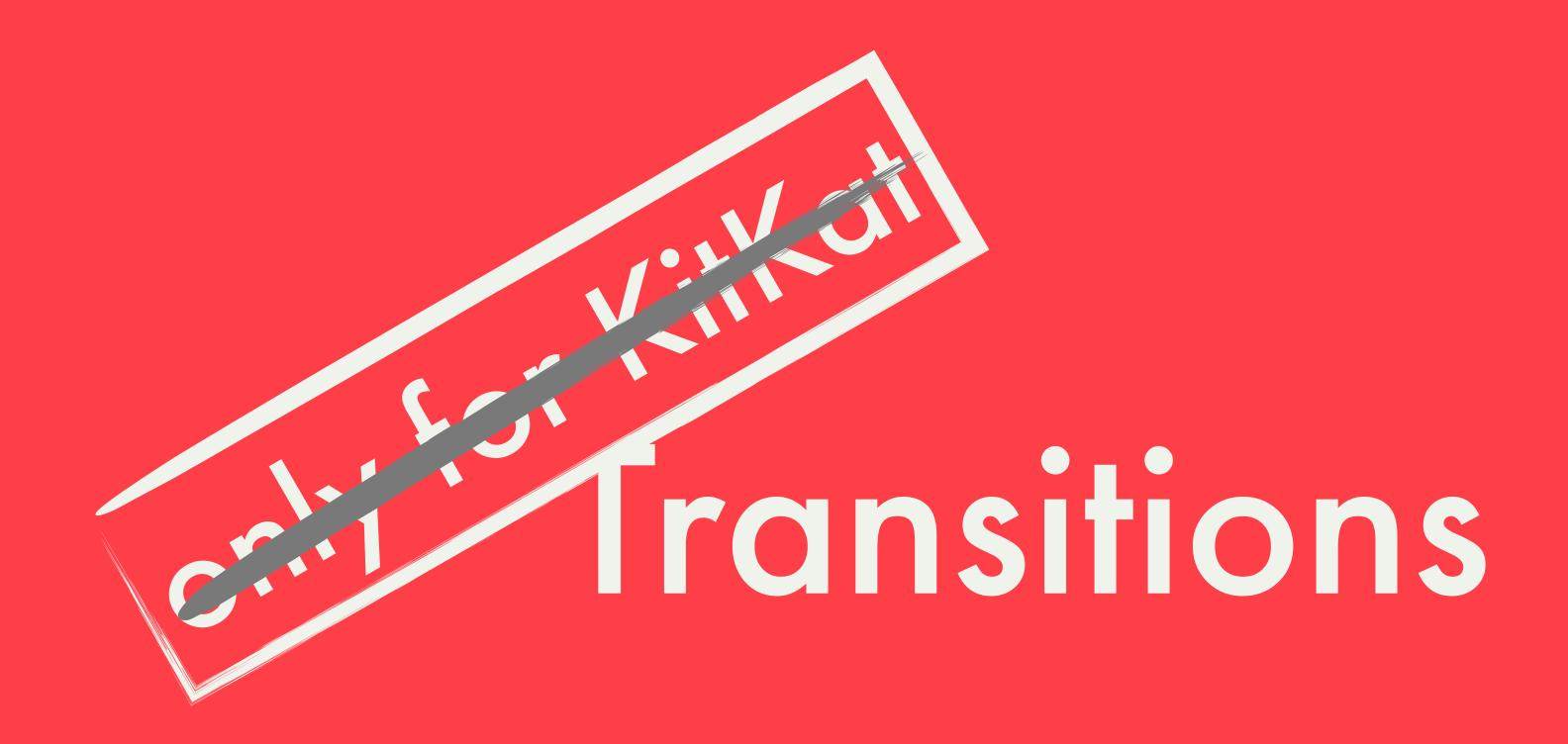
```
ObjectAnimator alpha = ObjectAnimator.ofFloat(image, "alpha", Of, 1f);
ObjectAnimator scaleX = ObjectAnimator.ofFloat(image, "scaleX", Of, 1f);
ObjectAnimator scaleY = ObjectAnimator.ofFloat(image, "scaleY", Of, 1f);
ObjectAnimator rotate = ObjectAnimator.ofFloat(image, "rotation", O, 720);
AnimatorSet set = new AnimatorSet();
set.playTogether(alpha, scaleX, scaleY, rotate);
set.setDuration(1000).setInterpolator(new AccelerateInterpolator());
set.start();
```

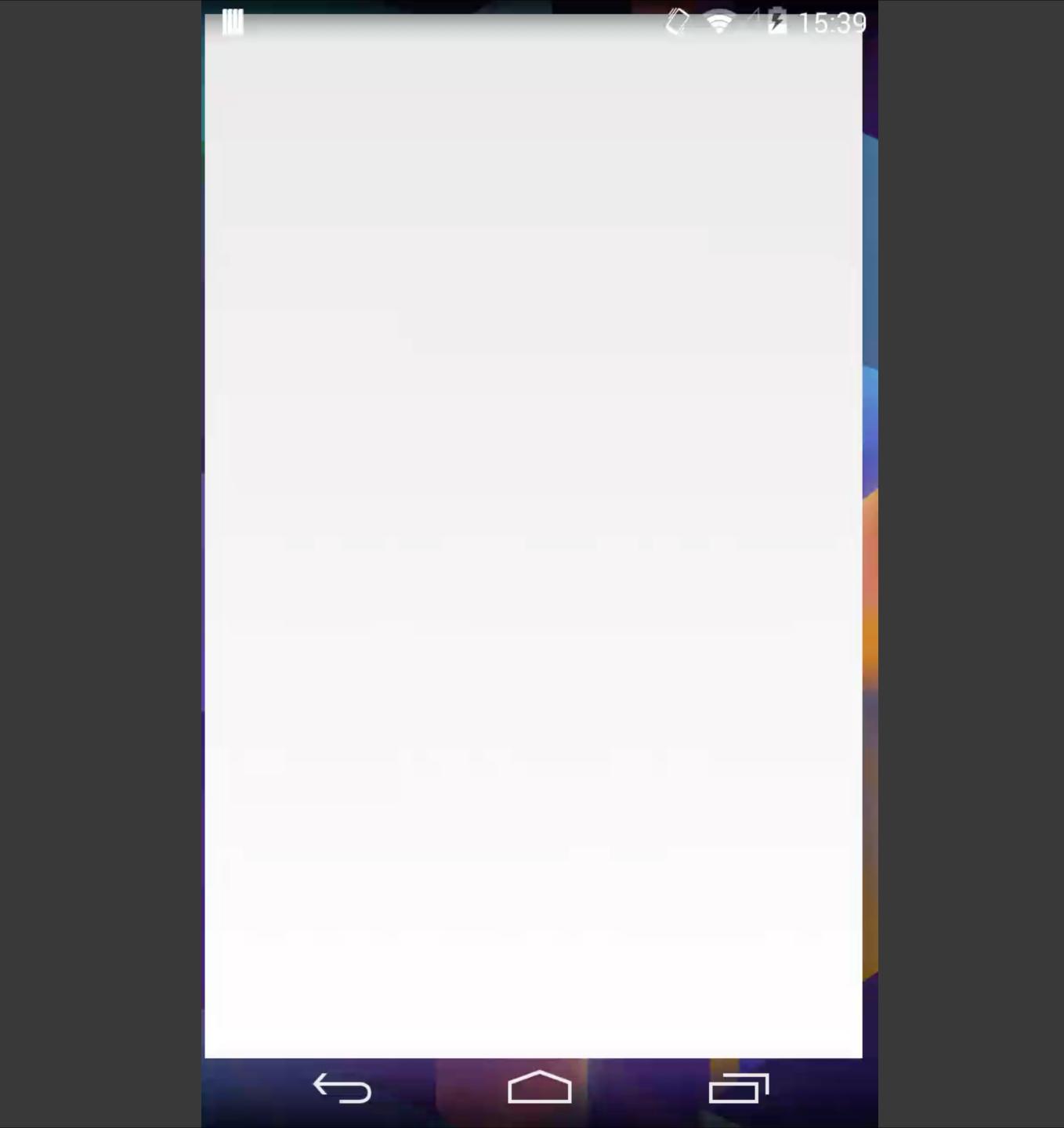


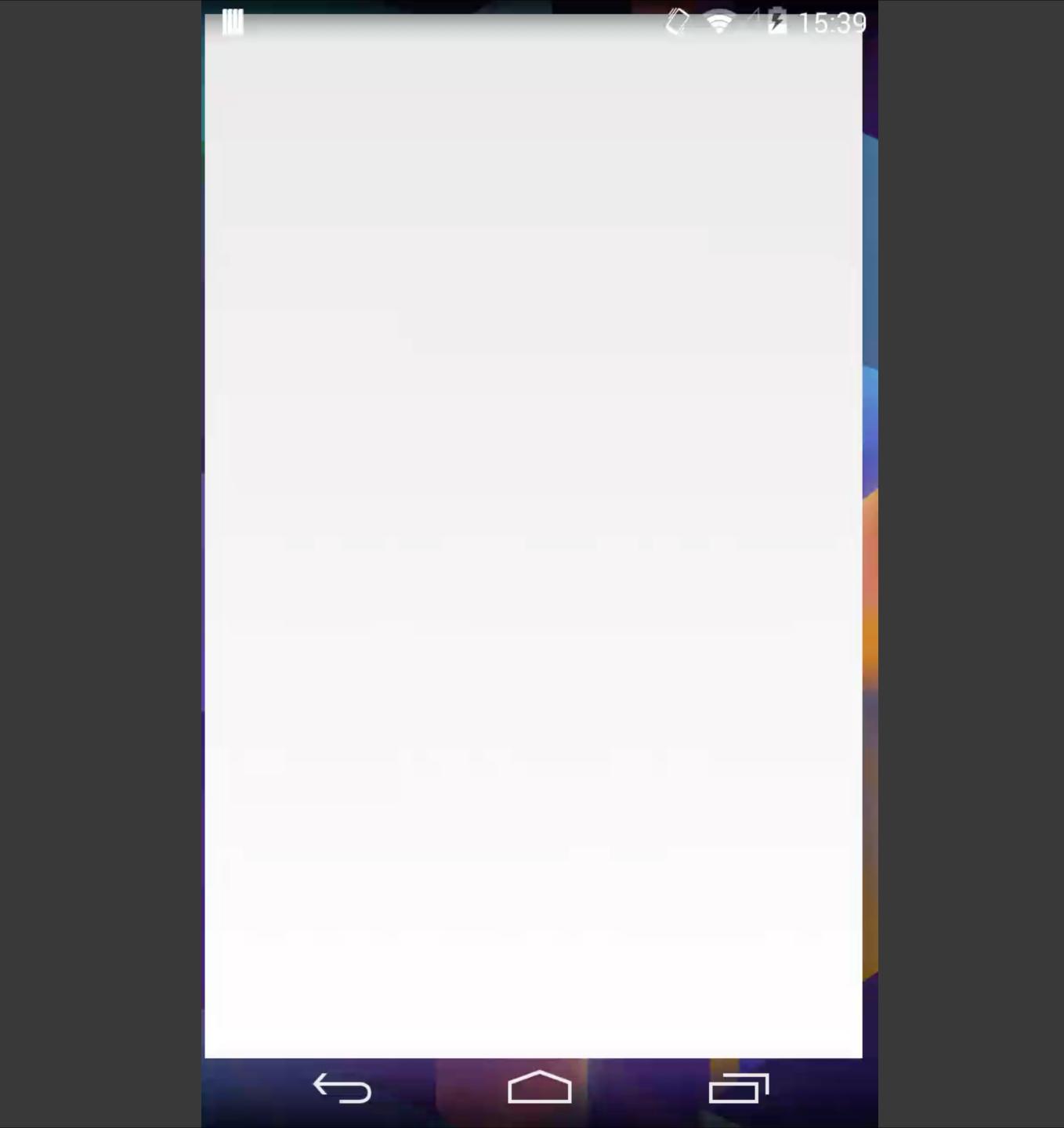
Transitions

only for Transitions

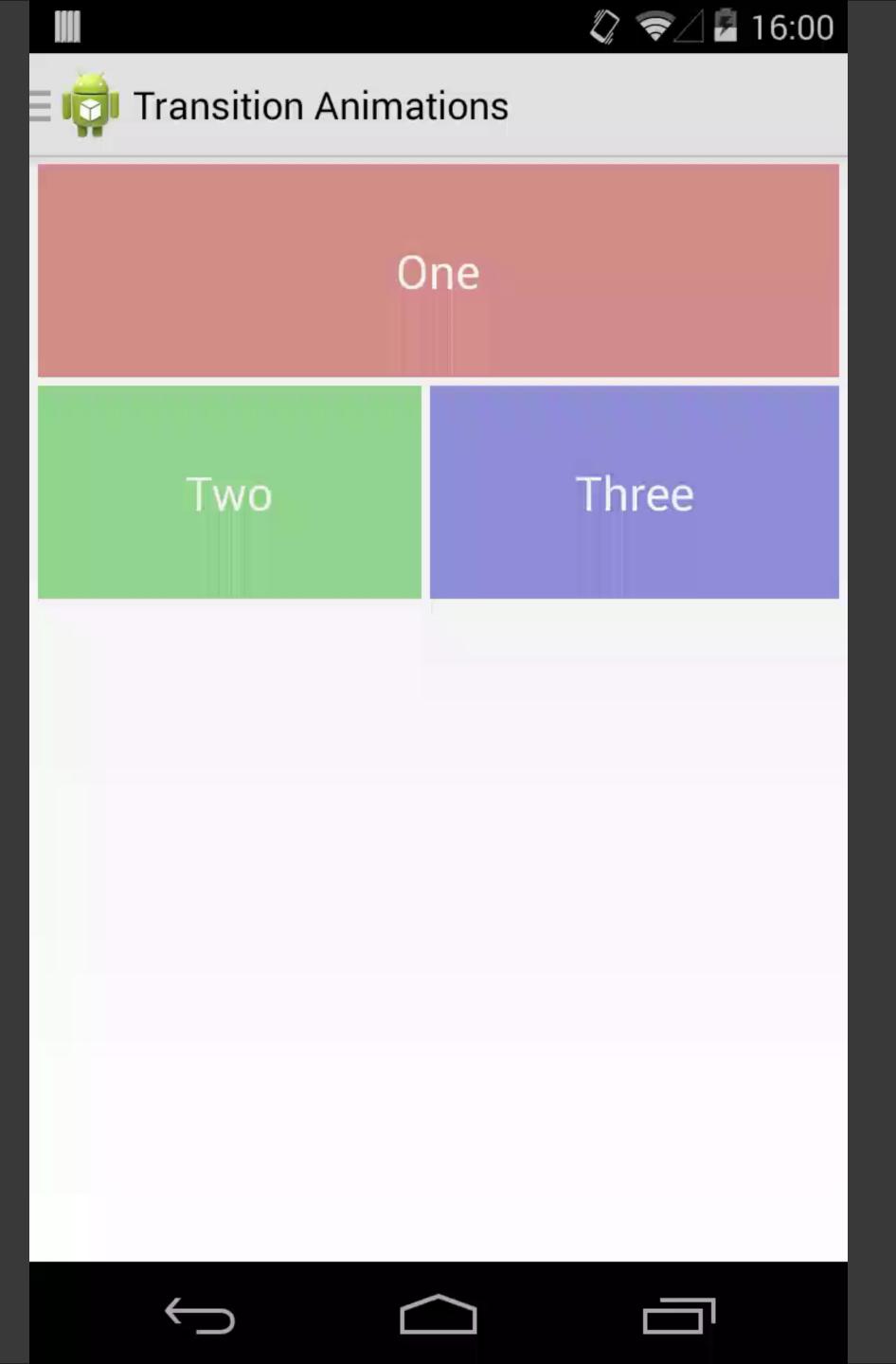
Transitions

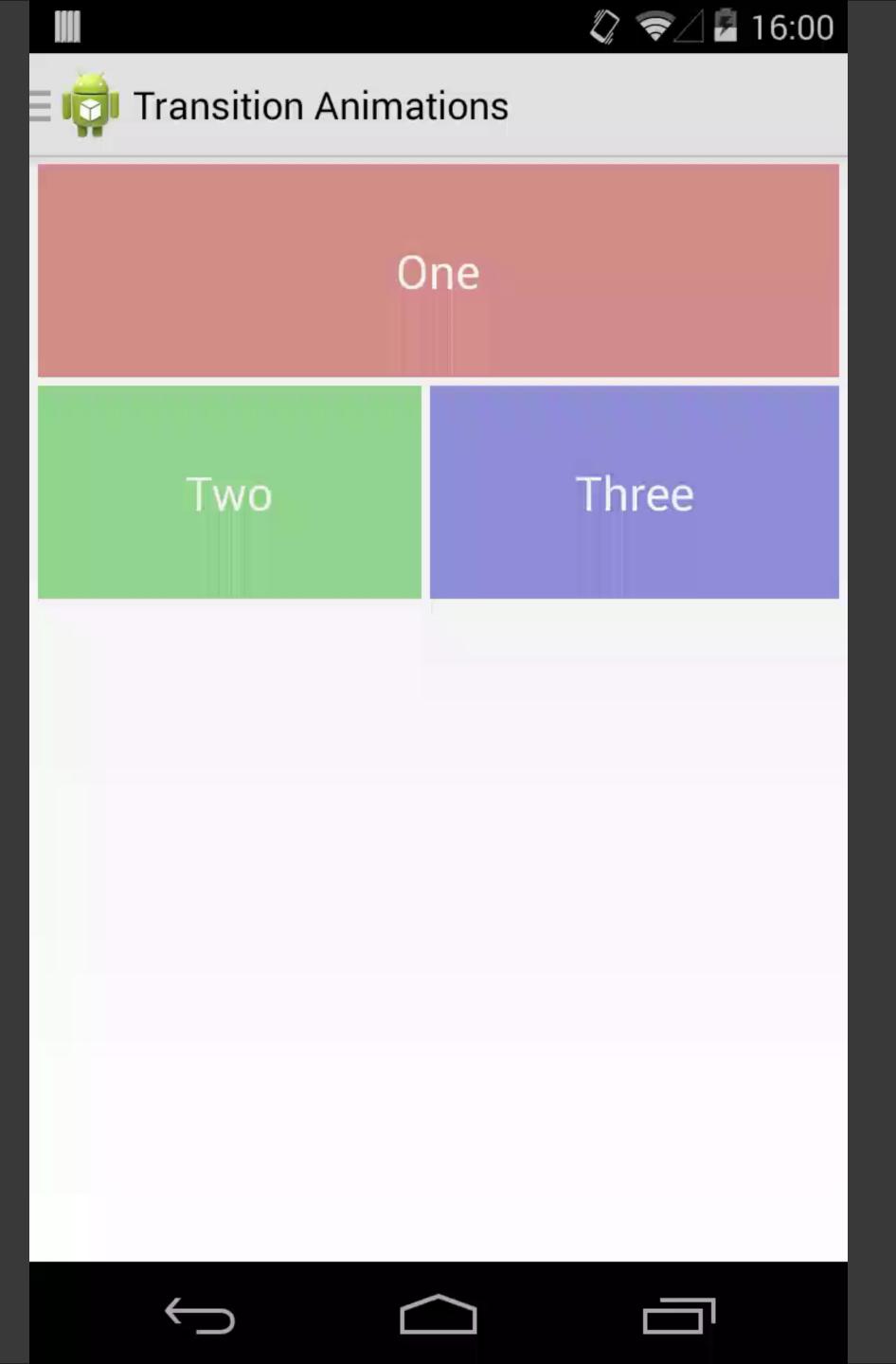






```
View.OnClickListener createAccountClickListener = (v) -> {
        TransitionSet set = new TransitionSet();
        set.addTransition(new ChangeBounds())
           .addTransition(new ChangeText()
                                  .setChangeBehavior(ChangeText.CHANGE_BEHAVIOR_OUT_IN));
        TransitionManager.beginDelayedTransition(mSceneRoot, set);
        buttonCancel.setVisibility(View.VISIBLE);
        textTitle.setText("Crie sua conta");
        textDesc.setText("Crie uma nova conta para rastrear suas encomendas");
        editPass2.setVisibility(View.VISIBLE);
        textCreate.setVisibility(View.GONE);
        textCreate.setText("");
```







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