



1: SAFETY

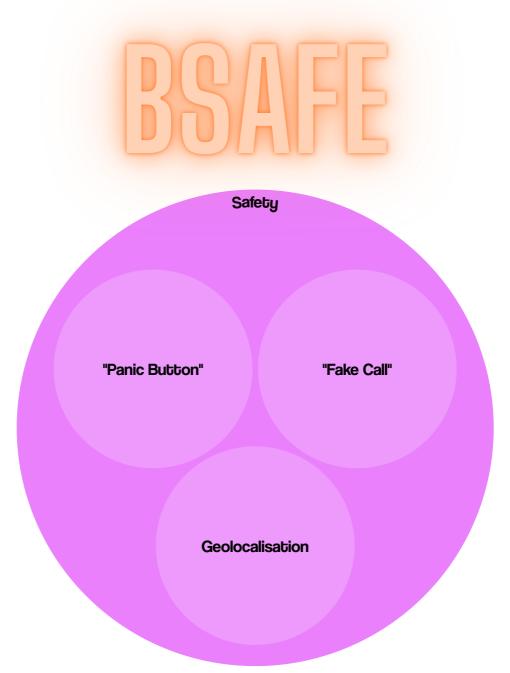
- "Walk Me Home" -> Get another user to walk you home if you feel unsafe
- Panic Button -> LOUD and text your location to your emergency contacts
- Rewarding good behavior -> Award "safe" points to places and people who made you feel safe

2: INFORMING

- Hotline on speed-dial -> Connecting more easily to hotlines to help you
- Trained Therapist Acess -> Therapists in your area and their info
- Community Awareness -> No more "unsafe steps in your staircase"

3: VETTING

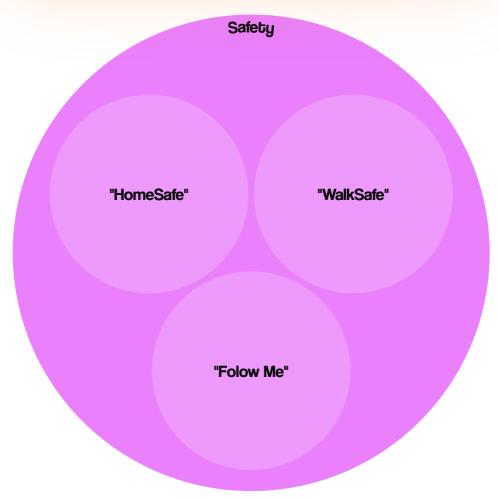
- Inclusivity Centered -> Everyone deserves safety!
- Verification Possibilities -> Ask people about someone.



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- Panic Button -> Start recording and providing geolocalisation
- "Fake Call" -> Simulates a call to get out of a bad situation
- Geolocalisation -> The best on the market

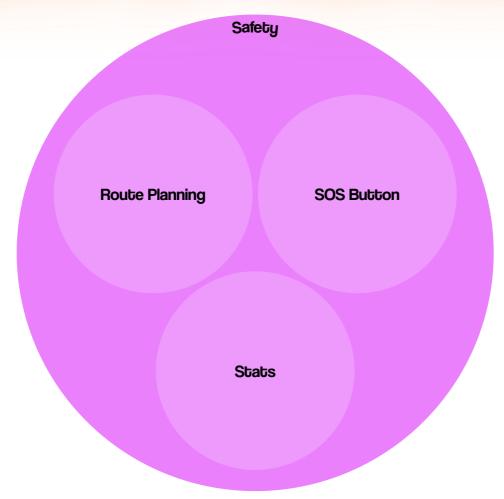
WALKSAFE



1: SAFETY

- "HomeSafe" -> No geolocalization, just a time estimate-based emergency call
- "WalkSafe" -> Geolocalization towards somewhere
- "Follow Me" -> Geolocalization, no set destination

SAFE & THE GITY



1: SAFETY

- Route Planning -> Real-time knowledge of the safety of the route
- SOS Button -> Record location, sound, etc
- Stats -> Data records to help fight street dangers

Features	BSafe	WalkSafe	Safe & The City	AEGIS (us)
"Panic Button" / "SOS Button"	✓	>	✓	✓
Geolocalization (active)	~	>	>	✓
Alarm	✓			✓
Community awareness and work				✓
Information on steps to get help				✓
"Walk Me Home"				✓
Community Vetting of events and people				✓