A brief introduction of modGro

Jian Zhang

jianzhang1920@gmail.com

2025-Mar-9

Main Function 1: Show residue information

• Show all residue information on the present system: Show all atoms and residues information on the screen

If you choose *Show all residue information on the present system*, something like the following will be displayed on the screen

1MOL	O	1	0.256	0.435	0.333
1MOL	O	2	1.382	2.384	0.333
1MOL	O	3	0.121	1.259	0.350
1MOL	O	4	1.246	3.208	0.350
		••••			
5MOL	C	1199	1.246	3.208	0.350

In fact, this information above is the information in the gro file after removing the number of atoms and the box size

Main Function 1: Show residue information

• Show particular residue in index of the residue: Show particular atoms and residues information on the screen

If you choose *Show particular residue in index of the residue*, and Enter *1*, something like the following will be displayed on the screen

You also can Enter something, just like 1,2,9-10,4

1MOL 0.256 0.435 0.333 1MOL 1.382 2.384 0.333 Information about residues in the system with **a** 1MOL 0.350 0.121 1.259 **residue index of 1** is displayed on the screen 1MOL 1.246 3.208 0.350 O 4 1MOL 3.208 0.350 240 1.246

Main Function 1: Show residue information

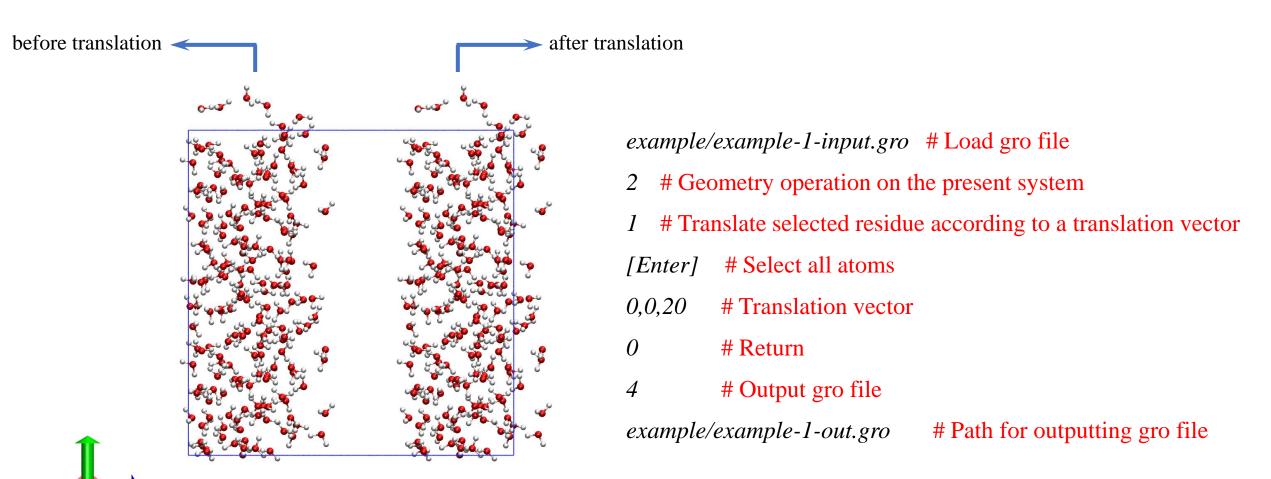
• Show particular atom in index of the atom: Show particular atoms information on the screen

If you choose *Show particular atom in index of the atom*, and Enter *1-10*, something like the following will be displayed on the screen

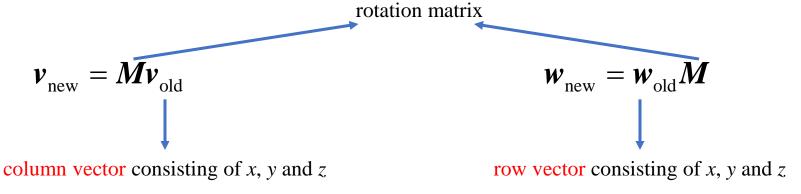
You also can Enter something, just like 1,2,9-10,4

	1MOL	O	1	0.256	0.435	0.333
Information about atom in the system with a	1MOL	O	2	1.382	2.384	0.333
residue index of 1 to 10 is displayed on the	1MOL	O	3	0.121	1.259	0.350
screen	1MOL	O	4	1.246	3.208	0.350
	1MOL	C	10	1.246	3.208	0.350

• *Translate selected residues according to a translation vector*: You can input translation vector and translate selected residue

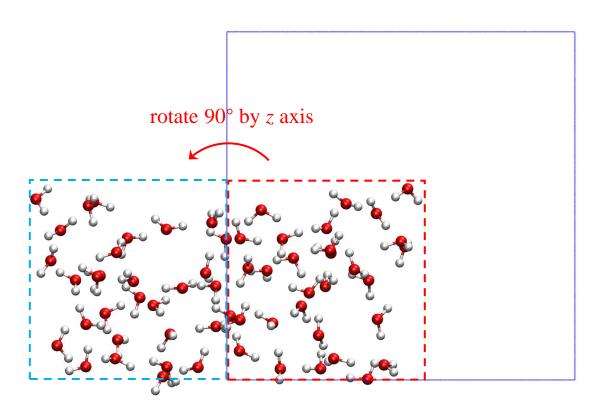


• Rotate selected residues around an axis: Rotate selected residue



$$M = \begin{bmatrix} u_x^2 (1 - \cos \theta) + \cos \theta & u_x u_y (1 - \cos \theta) - u_z \sin \theta & u_x u_z (1 - \cos \theta) + u_y \sin \theta \\ u_x u_y (1 - \cos \theta) + u_z \sin \theta & u_y^2 (1 - \cos \theta) + \cos \theta & u_y u_z (1 - \cos \theta) - u_x \sin \theta \\ u_x u_z (1 - \cos \theta) - u_y \sin \theta & u_y u_z (1 - \cos \theta) + u_x \sin \theta & u_z^2 (1 - \cos \theta) + \cos \theta \end{bmatrix}$$

• Rotate selected residues around an axis: Rotate selected residue



example/example-2-input.gro # Load gro file

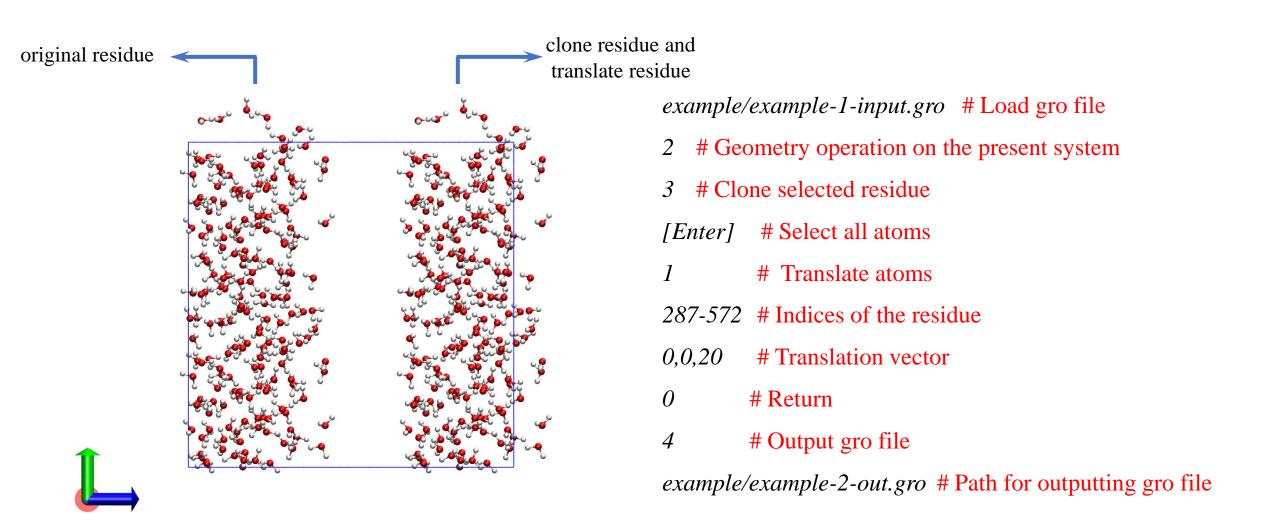
- 2 # Geometry operation on the present system
- 2 # Rotate selected residue around an axis

```
[Enter] # Select all atoms
```

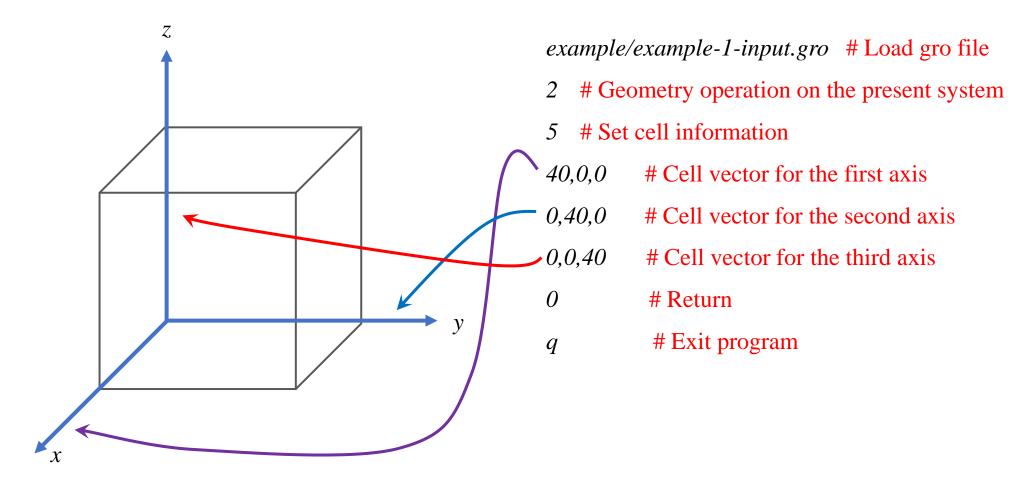
example/example-2-out.gro # Path for outputting gro file



• *Clone residues*: Clone selected residue



- *Remove residues*: Remove selected residue
- Set cell information: Set cell information



• *Merge multiple .gro file*: Merge gro file one by one

```
example/example-1-input.gro # Load gro file
2 # Geometry operation on the present system
6 # Merge multiple .gro file
example/example-1-input.gro # Load gro file
0 # Return
q # Exit program
```

• *Check residues coordinate information*: Get the coordinate range of the selected residue

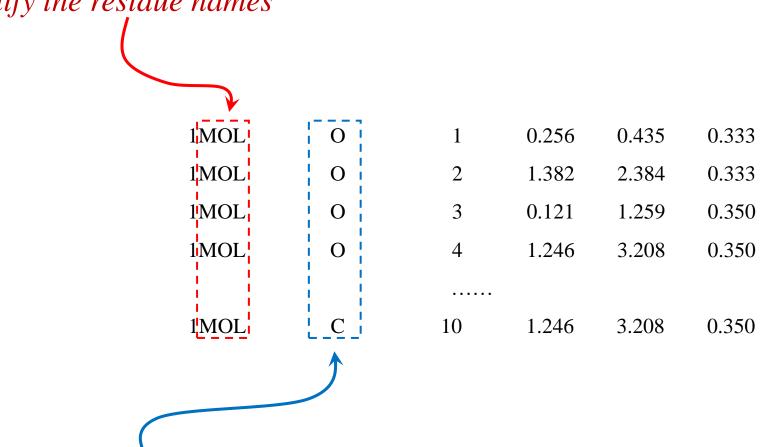
If you choose *Check residues coordinate information*, something like the following will be displayed on the screen

Note: The unit is Angstrim

x :	Min:	-0.850	Max:	31.570
y:	Min:	-0.300	Max:	33.920
Z :	Min:	-0.530	Max:	13.260

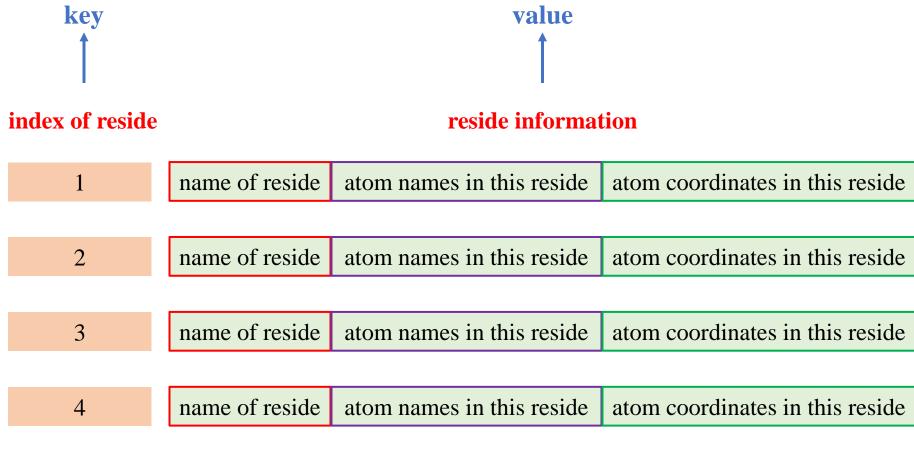
Main Function 3: Modify the residue or atom names

• Modify the residue names



• *Modify the atom names*

How to store information of .gro file? Use Map



• • • • • •