#include(studio.h)

#include(conio.h)

int main()

{

int score;

printf("Enter marks( 0-100 ): ");

scanf("%d",&marks);

if(marks>=85 && marks<=100)

printf("Grade: A\n");

else if(marks>=70 && marks<=84)

printf("Grade: B\n");

else if(marks>=55 && marks<=69)

printf("Grade: C\n");

else if(marks>=40 && marks<=54)

printf("Grade: D\n");

else

printf("Grade: F\n");

return 0;

}