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# D-ITG :: Distributed Internet Traffic Generator – v. 2.3 Reference Manual

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1 - ITGSend \_\_\_\_\_\_ -----1.1 Synopsis: \_\_\_\_\_ In case of using a script file to generate multiple flows, type: ./ITGSend <script\_file> [[-l <logfile>] | [-l <logfile> -L <log\_server\_addr> <protocol \_type>]] [-Z <log\_server\_addr> cprotocol\_type> <receiver\_logfile> ] See Section 1.7 for details If you want to remotely control the sender, launch it in daemon mode (see Section 4 for details): ./ITGSend -Q [[-1 <logfile>] | [-1 <logfile> -L <log\_server\_addr> col \_type>]] [-Z <log\_server\_addr> col\_type> <receiver\_logfile> ] Otherwise: ./ITGSend [-m <msr\_type>] [-a <destination\_address>] [-p <destination\_port>] [-T col\_type>] [-f <TTL>] [-b <DS byte>] [-s <seed>] [[-l <logfile>] | [-l <logfile> -L <log\_server\_addr> col \_type>]][-Z <log\_server\_addr> col\_type> <receiver\_logfile> ] [-t <duration>] [-d <gen\_delay>] [[ -C <pkts\_per\_sec> | -U <min\_pkts\_per\_sec max\_pkts\_per\_sec> | -E <average\_pkts\_per\_sec> | -V <shape scale> | -Y <shape scale> | -N <mean std\_dev> | -0 <average\_pkts\_per\_sec> | -G <shape scale>] [-c <pkt\_size> | -u <min\_pkt\_size max\_pkt\_size> | -e <average\_pkt\_size> | -v <shape scale> | -y <shape scale> | -n <mean std\_dev> | -o <average\_pkt\_size> | -g <shape scale>]] | [[Telnet]|[DNS]|[[VoIP] [-x <codec\_type>] [-h forcion | type> -i <Voice\_Activity\_Detection>]]] 1.2 Options: ----type of meter -m See 1.3 for details destination address -a **DEFAULT:** localhost destination port -p DEFAULT: 8999 -T protocol type

If you choose ICMP you must specify the type of message. Root privileges are needed under Linux.

VALUES: DEFAULT: UDP UDP, TCP, ICMP

-b	DS byte DEFAULT: 0	Set the DS byte for QoS tests. The value is interpreted as a decimal number, or as an hexadecimal number if the prefix "0x" is used. DS ∈ [0, 255]. ( <b>Note:</b> DS option is disabled under Windows 2000 and XP, according to "Microsoft Knowledge Base Article – 248611" http://support.microsoft.com/default.aspx?scid=kb;EN-US;q248611)	
-S	seed DEFAULT: Random	Set the seed for random number generator	
-t	duration DEFAULT: 10000 msec	Set the generation duration. It's expressed in msecs.	
-d	gen_delay DEFAULT: 0 msecs	Set the generation delay. It's expressed in msecs.	
-f	TTL DEFAULT: 64	Set the time to live (TTL). It's expressed in decimal notation. TTL $\in$ [0, 255].	
-1	logfile See 1.4 for details.	Generate log file.	
-L	remote log See 1.5 for details		
-Z	receiver remote log See 1.6 for details		
Inter-departure time options:			
-C	pkts_per_sec	<ul> <li>Constant inter-departure with specified packet rate.</li> </ul>	
-U	min_pkts_per_sec max_	pkts_per_sec - Uniformly distributed inter-departure	
-E	average_pkts_per_sec	- Exponentially distributed inter-departure	

		packet rate.
-U	min_pkts_per_sec max_pkts_per_sec	- Uniformly distributed inter-departure
-Е	average_pkts_per_sec	- Exponentially distributed inter-departure
-V	shape scale	- Pareto distributed inter-departure
-Y	shape scale	- Cauchy distributed inter-departure
-N	mean std_dev	- Normal distributed inter-departure
-О	average_pkts_per_sec	- Poisson distributed inter-departure
-G	shape scale	- Gamma distributed inter-departure

NOTE: If you don't specify any inter\_departure time option the default behaviour is: Constant inter-departure with 1000 packets per second.

# Packet size options:

-c pkt\_size - Constant payload size

-u	min_pkt_size max_pkt_size	- Uniformly distributed payload size
-e	average_pkt_size	- Exponentially distributed payload size
-v	shape scale	- Pareto distributed payload size
-у	shape scale	- Cauchy distributed payload size
-n	mean std_dev	- Normal distributed payload size
-0	average_pkt_size	- Poisson distributed payload size
-g	shape scale	- Gamma distributed payload size

NOTE: If you don't specify any packet size option the default behaviour is: Constant payload size c = 512 bytes

# **Application Level protocol indication:**

Telnet	Generate traffic with Telnet traffic characteristics. No option is required.  NOTE: Telnet traffic generation works with (i) OWDMeter and (ii) TCP transport layer protocol. Different settings will be ignored.
VoIP	Generate traffic with VoIP traffic characteristics. See 1.7 for further details.  NOTE: VoIP traffic generation works with (i) OWDMeter and (ii) UDP transport layer protocol. Different settings will be ignored.
DNS	Generate traffic with DNS traffic characteristics. No option is required.  NOTE: DNS traffic generation works with (i) OWDMeter using (ii) both UDP and TCP transport layer protocol.

**NOTE:** If you specify an application level protocol then you cannot specify any inter-departure time or packet size option. If you want to specify an application level protocol you must indicate it after any other options. Only the other options illustrated in Section 1.2 are allowed.

Different settings will be ignored.

1.3 Type of meter:

VALUES: owdm (one way delay meter) rttm (round trip time meter)

DEFAULT: owdm

In case of rttm, the sender log file is mandatory. You can specify the log file name using the option –l. The default name is ITGSend.log.

	Log File:		
log_file gen	erates the log file		
			option you will not generate log file. Otherwise, if on the program will generate a default log file as
DEFAULT: /tm	p/ITGSend.log		
	Remote Log :		
< log_address>	log server IP addı DEFAULT: locall		
<pre><pre><pre><pre>protocol_type&gt;</pre></pre></pre></pre>	<ul><li>protocol used for ovalues:</li><li>DEFAULT:</li></ul>	UDP, TCP	on between sender and log server
	Receiver Remote Lo		
The option –Z er	nables to remotely co	onfigure a log	server for the ITGRecv receiver.
< log_address>	log server IP addre DEFAULT: locall		
<pre><pre><pre>col_type&gt;</pre></pre></pre>	<ul><li>protocol used for of VALUES: DEFAULT:</li></ul>	UDP, TCP	on between receiver and log server
<receiver_logfile< td=""><td>e&gt; receiver log file n</td><td>ame</td><td></td></receiver_logfile<>	e> receiver log file n	ame	
	Application Level P Options:	Protocols	
VoIP options:			
	ec_type LUES:	Set the Coo G.711.1 G.711.2 G.723.1 G.729.2 G.729.3	for G.711 codec with 1 sample per pkt for G.711 codec with 2 samples per pkt for G.723.1 codec for G.729 codec with 2 samples per pkt for G.729 codec with 3 samples per pkt

DEFAULT: G.711 with 1 sample per pkt

-h protocol\_type Set the protocol type

VALUES: RTP for Real Time Protocol

CRTP for Real Time Protocol with header compression

**DEFAULT: RTP** 

-i Voice\_Activity\_Detection

Set the Voice Activity Detection

VALUES: VAD for Voice Activity Detection on

DEFAULT: Voice Activity Detection off

In case of VoIP traffic generation, the indication of the options presented in Section 1.2 can not follow the indication of the VoIP options. Commands to generate VoIP traffic look like the following:

./ITGSend [0 or more options present in the Section 1.2] VoIP [0 or more VoIP options]

In no option is provided, the generation starts with default parameters (see example 1).

# Examples:

- 1) ./ITGSend VoIP
- 2) ./ITGSend -l logfilename -t 30000 -d 5000 VoIP -x G.711.2 -h CRTP -i VAD
- 3) ./ITGSend -l logfilename -t 30000 -p 6666 -b 128 VoIP

1.8 Script file:

By using the script mode for the ITGSend sender, it is possible to simultaneously generate several flows. Each flow is managed by a single thread, with a separate thread acting as a master and coordinating the other threads. To generate n flows, the script file must be made of n lines, each of which used to specify the characteristics of one flow. Each line can contain all the options specified in Section 1.2, but those regarding the logging process (-l, -L, -Z). Such options can be specified at the command line and will refer to all the flows.

======		
2 - ITGRe		
	2.1 Synopsis:	
	./ITGRecv [[-1 <log <protocol="" _type="">]]</log>	file>]   [-1 <logfile> -L <log_server_addr></log_server_addr></logfile>
	2.2 Options:	
-1	logfile See 2.3 for details.	Generate log file.
-L	remote log See 2.4 for details	
	2.3 Log File:	
log_file	generates the log file	
	f meter is OWDM, by on	mitting this option you will not generate a log file. Otherwise, if nitting this option the program will generate a default log file as
DEFAUL	T: /tmp/ITGRecv.log	
	2.4 Remote Log :	
< log_add	ress> log server IP add DEFAULT: localhost	ress
<pre><pre>cool_</pre></pre>	_type> protocol used for VALUES: UDP, TC: DEFAULT: UDP	communication between receiver and log server P

====== 3 - ITGL	 og	=======	 	=======================================
	3.1 Synopsis:			
	./ITGLog			

ITGLog is the log server, which receives log information from the ITGSend sender and the ITGRecv receiver. ITGLog listens on ports dynamically allocated in the range [9000-10000].

### 4 - ITGDec

# 4.1 Synopsis:

```
./ITGDec [ <logfile> [-v | -i] [-l <text_log_file>]
[-d <delay_interval_size>] [-j <jitter_interval_size>]
[-b <bitrate_interval_size> | -p <number_of_packets>] ] |
[ -h | --help] ]
```

The ITGDec decoder is the utility to analyze the results of the experiments conducted by using the D-ITG generation platform. ITGDec parses the log files generated by ITGSend and ITGRecv and calculates the average values of bitrate, delay and jitter either on the whole duration of the experiment or on variable-sized time intervals.

	-
4.2 Options	

-p <number\_of\_packet>:

-h	prints help		
help	prints help		
-V	generates synthetic results for visualization		
-i	generates synthetic results for import		
-l <text_log_file></text_log_file>	generates decoded log file with name <text_log_file></text_log_file>		
-d <delay_interval_size></delay_interval_size>	generates a file with the average delay on <delay_interval_size> millisecs windows</delay_interval_size>		
-j <jitter_interval_size></jitter_interval_size>	generates a file with the average jitter on <jitter_interval_size> millisecs windows</jitter_interval_size>		
-b bitrate_interval_size>	generates a file with the average bitrate on  bitrate_interval_size> millisecs windows		

<number\_of\_packet> packets

### 5 - ITGapi

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ITGapi is a C++ API that enables to remotely control traffic generation. For this purpose, after having launched ITGSend in daemon mode (./ITGSend –Q) on one or more traffic source nodes, it is possible to use the following function to remotely coordinate the traffic generation from the different senders:

int DITGsend(char \*sender, char \*message);

sender is the IP address of ITGSend and message is the string you would type at command line (except the name of the ITGSend executable file). Returns 0 in case of success, -1 otherwise. ITGSend, when used in daemon mode, sends messages back to the application that issued the generation of the traffic flow. Two types of messages are used, one to acknowledge the start of the generation process and the other to signal its end. The manager application is able to catch those messages by using the function:

int catchManagerMsg(char \*\*senderIP, char \*\*msg);

the return value is -1 in case no message arrived (the function is non blocking), 1 to indicate the start of the flow and 2 to indicate the end of the flow; senderIP is a pointer to a string containing the IP address of the sender that sent the message and msg is a pointer to a string containing the command that the sender received.

These prototypes are declared in ITGapi.h

ITGManager.cpp is an example of application to remotely control the generation of traffic. To compile it, compile first ITGapi.cpp:

make -f Makefile.{Windows | Linux} ITGapi.o g++ ITGManager.cpp ITGapi.o -o ITGManager

6 – WB::D-ITG: Web Based Distributed Internet Traffic Generator

We are working on a Web Based version of D-ITG. Currently we are testing it before the official releasing. It will be soon available at D-ITG web site.

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### 7 – Getting started

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# 7.1 Command line generation

In the simplest case, you can generate just one flow and you can do it from the command line:

**Example 1**: Single UDP flow with costant inter-departure time between packets and costant packets size

1. start the receiver on the destination host (say it B):

./ITGRecv

2. start the sender on the source host (say it A):

```
./ITGSend -a B -p 9500 -C 100 -c 500 -t 20000
```

The resulting flow from A to B has the following charateristic:

- the destination port is 9500
- 100 packets per second are sent (with constant inter-departure time between packets)
- the size of each packet is equal to 500 bytes
- the duration of the generation experiment is 20 seconds (20000 milliseconds)

**Example 2**: Single TCP flow with costant inter-departure time between packets and uniformly distributed packet size between 500 and 1000 bytes with local sender/receiver log

1. start receiver on the destination host (10.0.0.3)

```
[donato@catarella tmp] ITGRecv -l recv_log_file
```

2. start the sender on the source host

```
[donato@otto donato]$ ./ITGSend -a 10.0.0.3 -p 9501 -C 1000 -u 500 1000 -l send_log_file
```

- 3. close the ITGRecv by pressing Ctrl-C
- 4. decode the receiver log file on the destination host:

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#### 1. decode the sender log file on the source host:

**Example 3:** Single TCP flow with costant inter-departure time between packets and uniformly distributed packet size between 500 and 1000 bytes with remote sender/receiver log

1. start the log server on the log host:

[donato@catarella tmp]\$ ITGLog

2. start de receiver on the destination host:

[donato@catarella tmp] ITGRecv

3. start the sender on the source host:

```
[donato@otto donato]$ ITGSend -a 10.0.0.3 -p 9501 -C 1000 -u 500 1000 -l send_log_file -L 10.0.0.3 UDP -Z 10.0.0.3 UDP recv_log_file
```

- 4. close the receiver by pressing Ctrl-C
- 5. close the log server by pressing Ctrl-C
- 6. decode the receiver log file on the log host:

```
Average packet rate = 1000.092609 pkt/sec
packets dropped = 0

Total results

Total number of flows = 1
Max delay = 7288657.341000 msec
Min delay = 7288655.495000 msec
Average delay = 7288655.641950 msec
Average jitter = 0.048301 msec
Delay variation = 0.152799 msec
Byte received = 7499571
Total time = 9.99074 sec
Average bitrate = 6000.212420 Kbit/sec
Average packets rate = 1000.092609 pkts/sec
Packets dropped = 0
Packets wrong = 0
Total packets received = 10000
```

7. decode the sender log file on the log host:

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# 7.2 Script file generation

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If you want to simultaneously generate more than one flow, you have to prepare a script file like those shown in the following examples:

**Example 4:** Three UDP flows with different constant bit rate and remote log

1. start the log server on the log host:

```
[donato@otto tmp]$ ITGLog
```

2. start the receiver on the destination host:

```
[donato@catarella tmp] ITGRecv
```

3. start the sender:

```
[donato@otto donato]$ cat script_file
-a 10.0.0.3 -p 10001 -C 1000 -C 512 -T UDP
-a 10.0.0.3 -p 10002 -C 2000 -C 512 -T UDP
-a 10.0.0.3 -p 10003 -C 3000 -C 512 -T UDP
```

```
[donato@otto tmp]$ ITGSend script_file -1
send_log_file -L 10.0.0.4 UDP -Z 10.0.0.4 UDP
recv_log_file
```

- 4. close the receiver by pressing Ctrl-C:
- 5. close the log server by pressing Ctrl-C:
- 6. decode the receiver log file on the log host:

```
[donato@otto donato]$ ITGDec recv_log_file
 Flow Id : 1
 From 10.0.0.4:32822 ---> To 10.0.0.3:10001
Total time = 9.975128 sec

Total packet = 9976

Max delay = 7288691.402000 msec

Min delay = 7288682.630000 msec

Average delay = 7288683.525721 msec

Average jitter = 730.813785 msec

Delay variation = 1.161023 msec

Byte received = 5107712

Average bitrate = 4096.358062 Kbps
 Average packet rate = 1000.087417 pkt/sec
 packets dropped = 0
 Flow Id : 2
              10.0.0.4:32823 ---> To 10.0.0.3:10002
Total time = 9.999648 sec

Total packet = 19665

Max delay = 7288716.313000 msec

Min delay = 7288682.630000 msec

Average delay = 7288683.763405 msec

Average jitter = 0.126182 msec

Delay variation = 1.539421 msec

Byte received = 10068480

Average bitrate = 8055.067538 Kbps
 Average packet rate = 1966.569223 pkt/sec
 packets dropped = 335
 Flow Td : 3
 From 10.0.0.4:32824 ---> To 10.0.0.3:10003
Total time = 9.999814 sec
Total packet = 29266
Max delay = 7288713.811000 msec
Min delay = 7288682.628000 msec
Average delay = 7288684.060495 msec
Average jitter = 0.101156 msec
Average jitter = 0.101136 msec

Byte received = 14984192

Average bitrate = 11987.576569 Kbps
 Average packet rate = 2926.654436 pkt/sec
packets dropped = 734
 Total results
Total number of flows = 3

Max delay = 7288716.313000 msec

Min delay = 7288682.628000 msec

Average delay = 7288683.870752 msec

Average jitter = 0.112491 msec

Delay variation = 1.486200 msec

Byte received = 30160384

Total time = 10.098591 sec

Average bitrate = 23892.746226 Kbit/sec

Average packets rate = 5833.189997 pkts/sec

Packets dropped = 1069

Packets wrong = 0

Total packets received = 58907
 Total number of flows = 3
 Total packets received = 58907
```

#### 7. decode the sender log file on the log host:

[donato@otto donato]\$ ITGDec send\_log\_file

```
10.0.0.4:32822 ---> To
                                                                                                       10.0.0.3:10001
                                              = 9.975000 sec
 Total time
Total time = 9.975000 sec

Total packet = 9976

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 5107712

Average product rate = 4096.410627 Kbps
 Average packet rate = 1000.100251 pkt/sec
 packets dropped = 0
               10.0.0.4:32823 ---> To
 From
                                                                                              10.0.0.3:10002
 Total time
                                              = 9.999501 sec
Total time = 9.999501 sec

Total packet = 20000

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 10240000

Average bitrate = 8192.408801 Kbps
 Average packet rate = 2000.099805 pkt/sec
 packets dropped = 0
 From 10.0.0.4:32824 ---> To 10.0.0.3:10003
                                           = 9.999668 sec
Total time = 9.999668 sec

Total packet = 30000

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 15360000

Average packet rate = 3000 099603 pkt/se
 Total time
 Average packet rate = 3000.099603 pkt/sec
 packets dropped = 0
 Total results
Total number of flows = 3

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 30707712

Total time = 10.098462 sec

Average bitrate = 24326.644592 Kbit/sec

Average packets rate = 5939.122215 pkts/sec

Packets dropped = 0

Total packets received = 59976
Total number of flows = 3
 Total packets received = 59976
```

**Example 5:** VoIP, Telnet and DNS flows towards two distinct destinations

1. start the reciver on the first destination host:

```
[donato@catarella donato]$ ITGRecv -l
recv1_log_file
```

2. start the receiver on the second destination host:

[donato@otto donato]\$ ITGRecv -l recv2\_log\_file

3. start the sender on the source host:

```
[donato@otto donato]$ cat script_file
-a 10.0.0.3 -p 10001 VoIP -x G.711.2 -h RTP -i VAD
-a 10.0.0.4 -p 10002 Telnet
-a 10.0.0.4 -p 10003 DNS
[donato@otto donato]$ ITGSend script_file -l
sender_log_file
```

- 4. close the first receiver by pressing Ctrl-C
- 5. close the second receiver by pressing Ctrl-C
- 6. decode the sender log file:

```
[donato@otto donato]$ ITGDec sender_log_file
           -----
Flow Id : 2
From 10.0.0.4:32822 ---> To
                                                                        10.0.0.4:10002
                               = 9.994707 sec
Total time
Total time = 9.994707 sec

Total packet = 220

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec
Delay variation = 0.000000 msec
Byte received = 449
Average bitrate = 0.359390 Kbps
Average packet rate = 22.011651 pkt/sec
packets dropped = 0
Flow Id: 1
          10.0.0.4:32825 ---> To
                                                                10.0.0.3:10001
Total time = 9.985236 sec

Total packet = 500

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 56000

Average bitrate = 44.866241 Kbps
                                = 9.985236 sec
Total time
Average packet rate = 50.073929 pkt/sec
packets dropped = 0
    _____
Flow Id : 3
              10.0.0.4:32826 ---> To 10.0.0.4:10003
Total time = 8.934449 sec
Total packet = 6
Max delay = 0.000000 msec
Min delay = 0.000000 msec
Average delay = 0.000000 msec
Average jitter = 0.000000 msec
Delay variation = 0.000000 msec
Byte received = 1144
Average bitrate = 1.024350 Kbps
Average packet rate = 0.671558 pkt/sec
packets dropped = 0
Total results
Total number of flows = 3
Total number of flows = 3

Max delay = 0.000000 msec

Min delay = 0.000000 msec

Average delay = 0.000000 msec

Average jitter = 0.000000 msec

Delay variation = 0.000000 msec

Byte received = 57593

Total time = 8.934707 sec

Average bitrate = 51.567891 Kbit/sec
Average packets rate = 51.567891 Kbit/sec
Packets dropped = 0
Packets wrong = 0
Total packets received = 726
```

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## 7. decode the first receiver log file:

## [donato@catarella src]# ITGDec recv1\_log\_file

### 8. decode the second receiver log file:

### [donato@otto donato]\$ ITGDec recv2\_log\_file

```
._____
Flow Id : 2
From 10.0.0.4:32822 ---> To
                            = 9.994668 sec
Total time
Total packet = 220

Max delay = 1.041000 msec

Min delay = 0.013000 msec

Average delay = 0.198005 msec

Average jitter = 0.130447 msec
Delay variation = 0.304595 msec
Byte received = 449
Average bitrate = 0.359392 Kbps
Average packet rate = 22.011737 pkt/sec
packets dropped = 0
Flow Id : 3
          10.0.0.4:32826 ---> To
                                                                    10.0.0.4:10003
Total time = 8.934390 sec
Total packet = 6
Max delay = 0.086000 msec
= 0.025000 msec
Max delay = 0.086000 msec

Min delay = 0.025000 msec

Average delay = 0.040000 msec

Average jitter = 0.034200 msec

Delay variation = 0.022196 msec

Byte received = 1144

Average bitrate = 1.024356 Kbps
Average packet rate = 0.671562 pkt/sec
packets dropped = 0
Total results
Total number of flows = 2
                                   = 1.041000 msec
Max delay
```

```
Min delay = 0.013000 msec

Average delay = 0.193810 msec

Average jitter = 0.127449 msec

Delay variation = 0.301617 msec

Byte received = 1593

Total time = 8.934671 sec

Average bitrate = 1.426354 Kbit/sec

Average packets rate = 25.294720 pkts/sec

Packets dropped = 0

Packets wrong = 0

Total packets received = 226
```

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