

Junit Lab 1A:

What I learned:

I refreshed my memory on how to create a Junit class with setUp(), tearDown(), and associated methods from a class. I learned that the setUp() method is called before every test method, @before; while @beforeClass is called before all the test methods. TearDown() is called after each test method, thus @after.

I refreshed myself on assertEquals along with assertTrue. Both allow us to verify and check that we are getting the expected outputs.

Issues:

I kept having a small debugging issue with the toString method. Turns out that I forgot to add the + to the +=. Not proud to say how long that took to figure out.

What I would have done differently:

I would have added more scores along with negative scores as well. It would be smart to test all scenarios. I would have liked to test different cases where there might be a 1 instead of 1.0 and whether a negative score affects the end result etc.

How can I apply this concept in the future?

Junit testing will be very key in the future. It will allow us to test our end results given specific requirements and situations. It allows us to make sure that we don't miss any type of situation where the code would produce incorrect results.

Anything else:

I was very comfortable with Junits since we used them a lot in 203. We used them for pretty much every assignment and allowed us to make sure we were headed on the right track.

Exceptions Lab 1B:

What I learned:

I learned that in the try block of a driver, we expect something inside to throw an exception. From your sample write up, I did learn/refresh myself about the next() and nextLine() and which does which. I always used nextLine() since it covered all my ends but never really understood why. Also, I learned how to properly throw exceptions along with creating an exception class that can accept different error messages.

What I would have done differently:

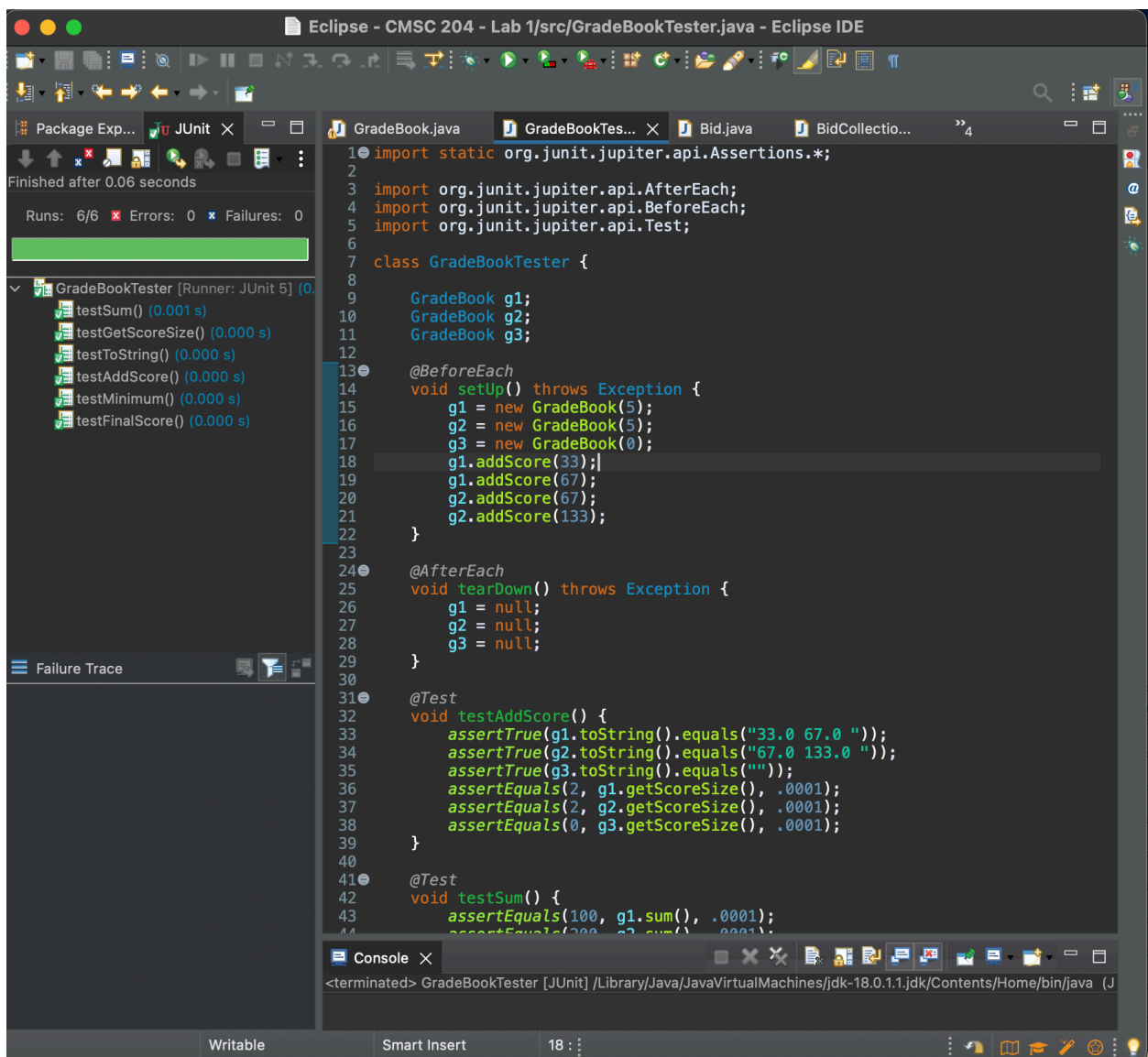
I agree with what you said about not needing to create a separate class. Although we really don't need the separate class, it's nice to break things up to simplify them. I'm glad we did it this way since I didn't even think to create an exception class where you can have different message per each scenario.

How could I apply this concept in the future?

Exceptions allow us to catch mistakes and errors that happen in our code. It allows us to catch user mistakes and allows the program to adjust and react accordingly. Combined with JUnit, both allow us to make sure we are writing correct, concise code.

Anything else:

This was a nice refresher on char searching and using while loops. It was also a nice refresher on try and catch along with throwing exceptions.



The screenshot shows the Eclipse IDE interface with the following components:

- Top Bar:** Eclipse - CMSC 204 - Lab 1/src/GradeBookTester.java - Eclipse IDE
- Package Explorer:** Shows the project structure with GradeBookTester.java selected.
- JUnit View:** Displays test results for GradeBookTester [Runner: JUnit 5] (0.06 s). It lists six tests, all of which passed (green checkmarks):
 - testSum() (0.001 s)
 - testGetScoreSize() (0.000 s)
 - testToString() (0.000 s)
 - testAddScore() (0.000 s)
 - testMinimum() (0.000 s)
 - testFinalScore() (0.000 s)
- Code Editor:** Contains the source code for GradeBookTester.java:

```
1 import static org.junit.jupiter.api.Assertions.*;
2
3 import org.junit.jupiter.api.AfterEach;
4 import org.junit.jupiter.api.BeforeEach;
5 import org.junit.jupiter.api.Test;
6
7 class GradeBookTester {
8
9     GradeBook g1;
10    GradeBook g2;
11    GradeBook g3;
12
13    @BeforeEach
14    void setUp() throws Exception {
15        g1 = new GradeBook(5);
16        g2 = new GradeBook(5);
17        g3 = new GradeBook(0);
18        g1.addScore(33);
19        g1.addScore(67);
20        g2.addScore(67);
21        g2.addScore(133);
22    }
23
24    @AfterEach
25    void tearDown() throws Exception {
26        g1 = null;
27        g2 = null;
28        g3 = null;
29    }
30
31    @Test
32    void testAddScore() {
33        assertTrue(g1.toString().equals("33.0 67.0 "));
34        assertTrue(g2.toString().equals("67.0 133.0 "));
35        assertTrue(g3.toString().equals(""));
36        assertEquals(2, g1.getScoreSize(), .0001);
37        assertEquals(2, g2.getScoreSize(), .0001);
38        assertEquals(0, g3.getScoreSize(), .0001);
39    }
40
41    @Test
42    void testSum() {
43        assertEquals(100, g1.sum(), .0001);
44        assertEquals(200, g2.sum(), .0001);
45    }
46 }
```
- Console:** Shows the output of the test run: <terminated> GradeBookTester [JUnit] /Library/Java/JavaVirtualMachines/jdk-18.0.1.1.jdk/Contents/Home/bin/java (J
- Bottom Bar:** Writable, Smart Insert, 18 : , and various icons.

