* = cursine implies an abstract + load Investments (scar: Scanner): Asset [] + print Investments (investments: Asset[]): void @ Investor Simulator + Stable Asset (asset Name: String, asset Tag: String, rate OFRetun; double) + Stable Asset (assetMane: String, assetting: String)
+ Invest (amountInvested: int) : int - rate Of Return: double Cotable Asset + Asset (asset Name: String, tag Name: String) + get Asset Name (): String + Asset () + yet Asset Tag (): String assettay String - asset Name: String (C) Clavet x + Invest (amount: int): int + Stock (esset Name: String, asset Tag: Hring, rate of Arting) + Stock (asset/lune: String, asset tag: String, rote OfReturn-Syrs: double, rate OfReturally riduoble, rate OfReturn (ODays: double) + get 1 Xx Rate(): double + get 1 Xx Rate(): double + get 90 Pay Rate(): double + Stock (- rate CfRetum 90 boys: kouble - note Officion 1 Yr : double - rate Of Roturn 5 Yes: double 1) Stocks