(C) Asset *

- assetName: String
- assetTag: String

+ Asset()
+ Asset(assetName: String, tagName: String)
+ getAssetName(): String
+ getAssetTag(): String

(C) StableAsset

- rateOfReturn: double

+ StableAsset(assetName: String, assetTag: String, rateOfReturn: double)
+ StableAsset(assetName: String, assetTag: String)
+ Invest(amountInvested: int): int

(C) Stocks

- rateOfReturn5Yrs: double
- rateOfReturn1Yr: double
- rateOfReturn90Days: double

+ Stock()
+ get5YrRate(): double
+ get1YrRate(): double
+ get90DayRate(): double
+ Stock(assetName: String, assetTag: String, rateOfReturn5Yrs: double, rateOfReturn1Yr: double, rateOfReturn90Days: double)
+ Stock(assetName: String, assetTag: String, rateOfReturn1Yr: double, rateOfReturn90Days: double)
+ Invest(amount: int): int

(C) InvestorSimulator

+ main(args: String[]): void
+ loadInvestments(scnr: Scanner): Asset[]
+ printInvestments(investments: Asset[]): void