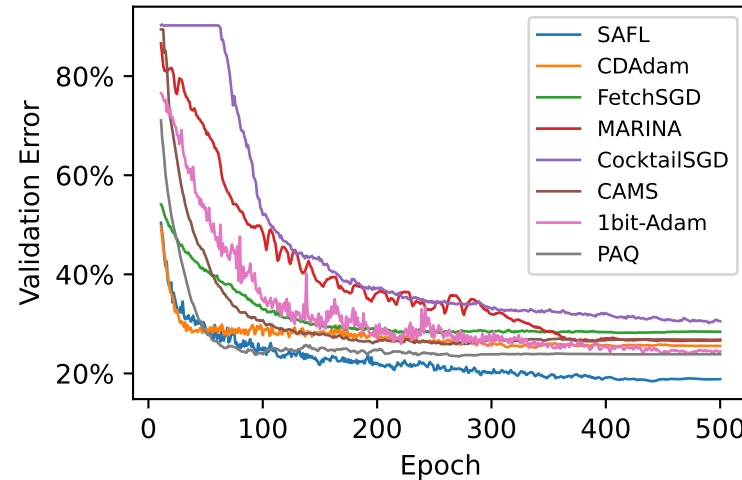


4e5 bits/epoch



4e6 bits/epoch

