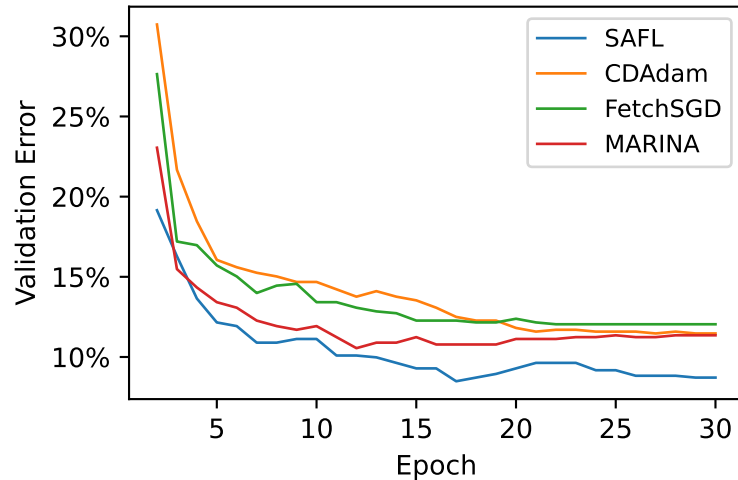


2e5 bits/epoch



2e6 bits/epoch

