

C

...

By Igor and Aja

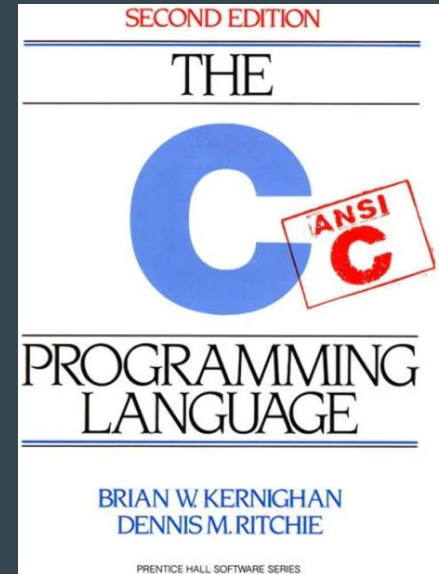
# Background

- Created in 1972 by Dennis Ritchie and Ken Thompson at Bell Labs
- Ritchie and his peers used language B (based on BCPL) to create Unix
- B had problems:
  - Single “cell” data type, which did not handle characters and strings well
  - No floating point arithmetic
  - Pointers had to convert from an index of an array of words to a byte address during runtime
- Realized they needed a typing system to deal with characters and byte addresses, and a way to work with floats



# Background

- Ritchie and Thompson improved B, leading to the creation of C
  - Addition of types such as int, char and struct
  - More effective pointer system (values of array converted to pointers to objects in array)
- In 1973, Ritchie and Thompson rewrote Unix in C
- In 1978 “The C Programming Language” was written
- C became the most popular programming language during the 1980s
- Still popular choice for writing operating systems, applications and embedded system software



# Code sample

- scanf() accepts input similar to scanner in Java, requiring an expected input type
- When printing out a variable defining type of variable is required
- return 0 indicates code was successfully ran, return of -1 indicates a problem occurring
- Simple program like this using primitives does not need to worry about memory allocation
- <https://replit.com/@IgorPono/AverageNumber#main.c>

```
C main.c > f main
1  #include <stdio.h>
2
3  int main(void) {
4      double total = 0;
5      int iterations = 0;
6      while (1) {
7          iterations = iterations + 1;
8          double input;
9          printf("enter your input\n");
10         scanf("%lf", &input);
11         total = total + input;
12         double average = (total) / iterations;
13         printf("your current average is: %lf \n", average);
14         printf("\n");
15     }
16     return 0;
17 }
```

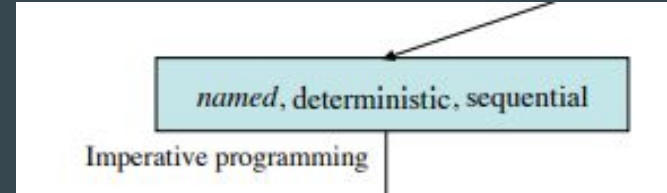
# Classification (Paradigms)

Looking at expressiveness of state...

- Named arguments (order of func arguments doesn't matter)
- Deterministic (will always produce same results given same input)
- Sequential (executed in specified order)

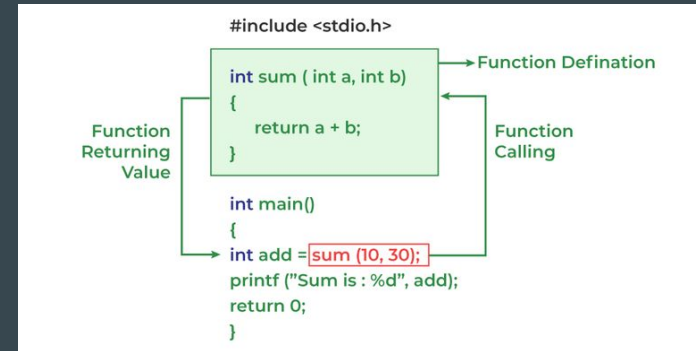
## Imperative

- Named arguments possible through passing struct as function parameter
- Being abstraction of assembly, C controls how a computation is done
- Programs are a sequence of commands that change the state.



↓

**Procedural** (series of computational steps)



# Classification (Design Principles)

- Abstraction
  - C is an abstraction of assembly, eliminating repetition
- Labeling
  - goto: (labeled section)
- Portability
  - C Compilers are available on any platform
- Preservation of Information
  - Values are stored BUT not very protected

C does not have

- Orthogonality
  - You can return a struct, but not an array
- Security
  - By design does not secure memory
- Defense in Depth
  - Easy to make mistakes, write over memory, segmentation faults

# Evaluation

- Readability: Relatively Simple Syntax compared to BCLP (ASM) and B (low level), languages it was written to replace
- Writability: Less build in abstraction, not an Object Oriented Programming Language, it does not have the support other languages such as Java or C++ have for objects, No garbage collection
- Reliability: Incredibly easy to make bugs and mismanage memory, lack of garbage collection

```
GET "LIBHDL"

GLOBAL $(
  COUNT: 200
  ALL: 201
$)

LET TRY(LD, ROW, RD) BE
  TEST ROW = ALL THEN
    COUNT := COUNT + 1
  ELSE $(
    LET POSS = ALL & ~(LD | ROW | RD)
    UNTIL POSS = 0 DO $(
      LET P = POSS & -POSS
      POSS := POSS - P
      TRY(LD + P << 1, ROW + P, RD + P >> 1)
    $)
  $)

LET START() = VALOF $(
  ALL := 1
  FOR I = 1 TO 12 DO $(
    COUNT := 0
    TRY(0, 0, 0)
    WRITEF("12-QUEENS PROBLEM HAS %IS SOLUTIONS", I, COUNT)
    ALL := 2 * ALL + 1
  $)
  RESULTIS 0
$)
```

```
main() {
  extrn putchar, n, v;
  auto i, c, col, a;

  i = col = 0;
  while(i < n)
    v[i++] = 1;
  while(col < 2 * n) {
    a = n + 1;
    c = i = 0;
    while (i < n) {
      c += v[i] * 10;
      v[i++] = c % a;
      c /= a--;
    }

    putchar(c + '0');
    if (!(i + col % 5))
      putchar(col % 50 ? ' ': '\n');
  }
  putchar('\n\n');
}
v[2000];
n 2000;
```

## Evaluation cont.

- Cost: C being a compiled language means faster runtimes, properly written C programs have fastest runtime compared to other languages
- Portability: any hardware capable of running C can execute a C based program with little to no modification, portability extremely beneficial for embedded systems
- Major Projects: Unix kernel, Windows utilities, portions of Android OS, OS x, Databases like Oracle, MySQL (C and C++), Embedded Systems applications and drivers, Interpreters and libraries of other languages often written in C (Python, Ruby, PHP, Javascript, etc)
- Community: Language still incredibly popular for systems and low level programming
- Community: “The C Programming Language” published in 1988 is well regarded



# Conclusion

- Originally created to replace B programming language for projects at Bell Labs
- More difficult syntax than higher level languages but much simpler than the ASM and low level languages it was made to replace
- Lacks features of more “modern” languages but has far more adaptability for more platforms and projects
- Superior runtime for properly managed memory/lack of garbage collection
- Maintains dominance in OS creation, embedded systems, databases and libraries for other languages
- Overall great for learning lower level memory management in computer systems

# Sources

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