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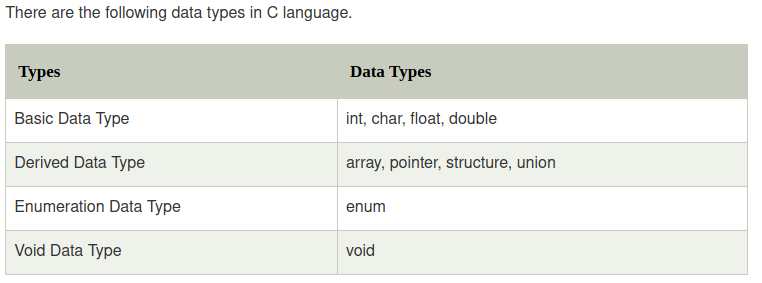
### 0. Important Links:

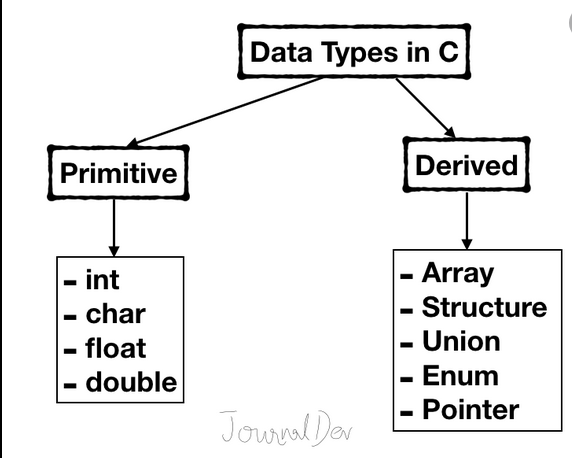
[Geeks for geeks - C](https://www.geeksforgeeks.org/c-programming-language/)

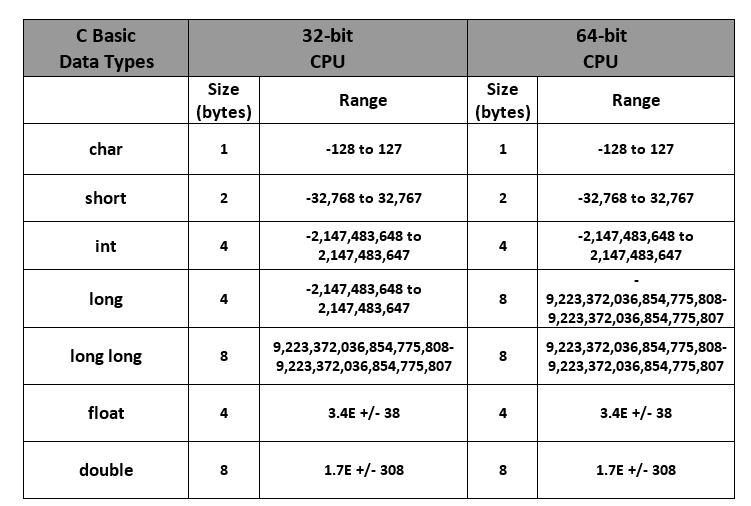
[2braces I/O Questions](https://www.2braces.com/c-questions/)

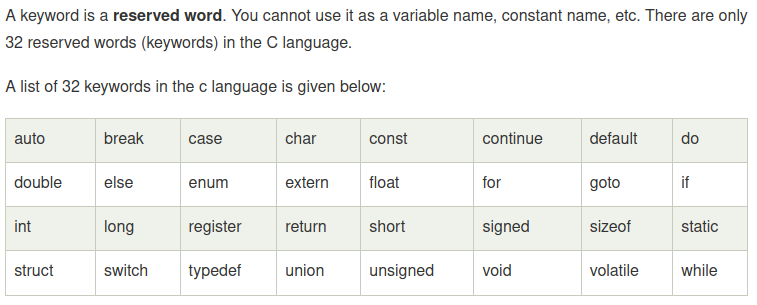
[Includehelp I/O Questions](https://www.includehelp.com/c/basic-input-output-aptitude-questions-and-answers.aspx)

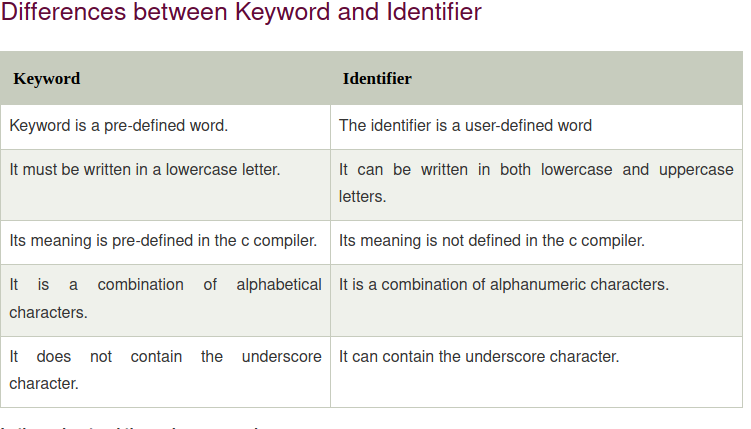
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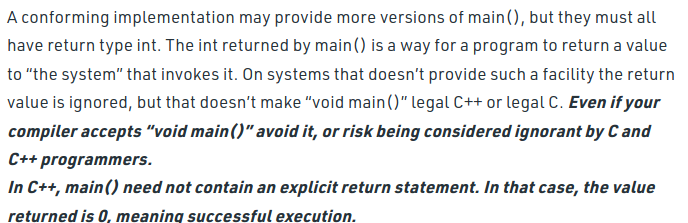




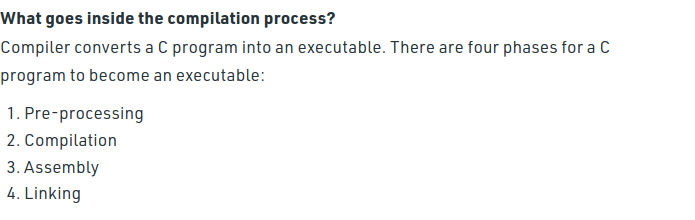


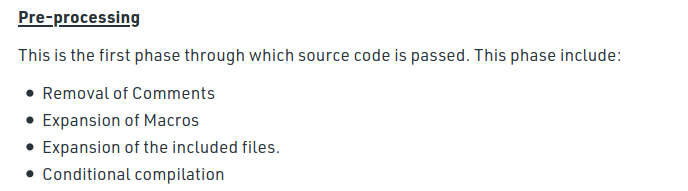


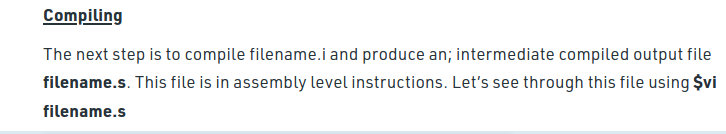
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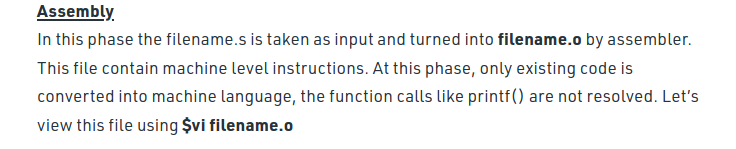


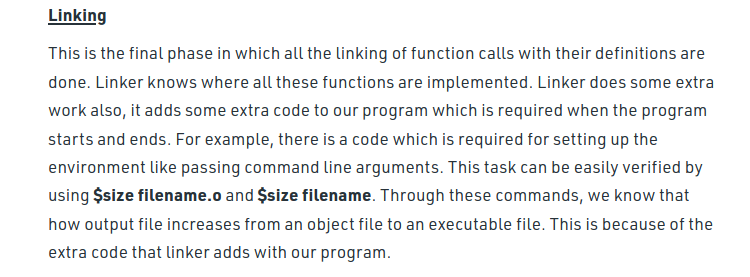
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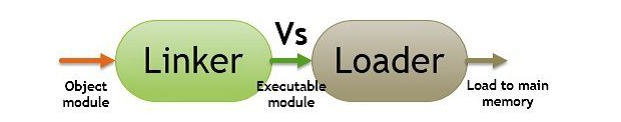


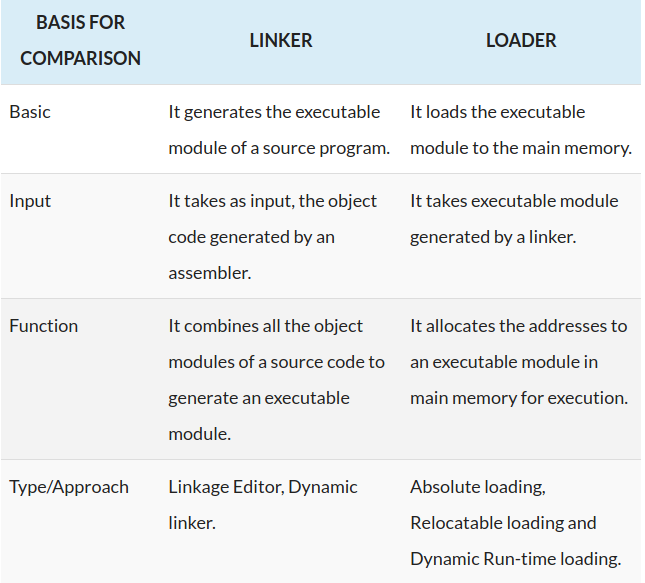


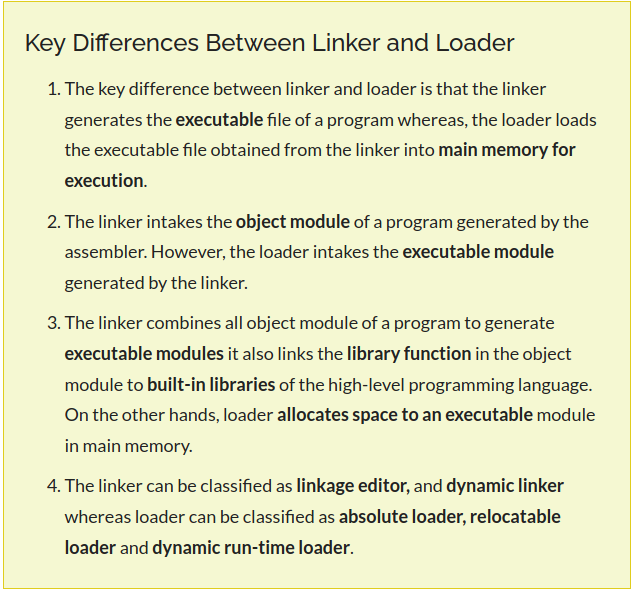




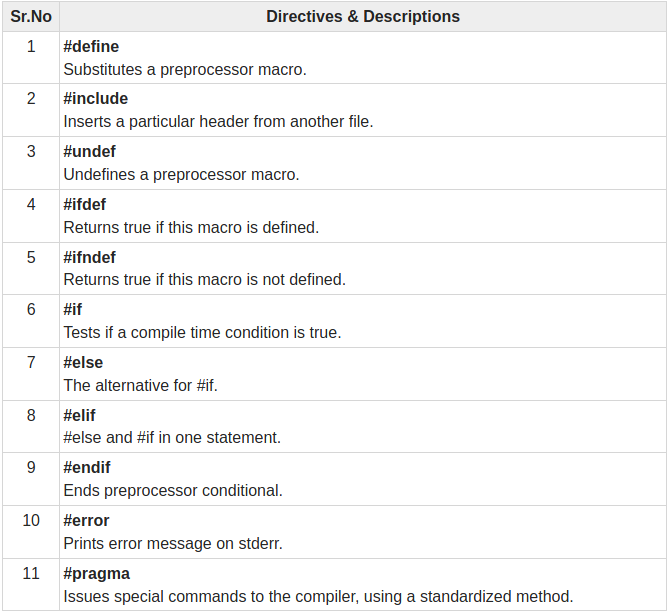
### Linker and Loader:







### Macros and Preprocessors:

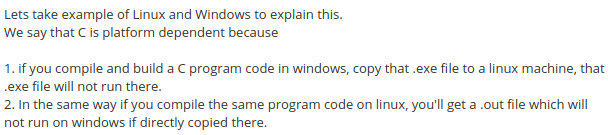


### 32 Bit vs 64 bit machine:

[Computerhope](https://www.computerhope.com/issues/ch001498.htm)

[Gfg](https://www.geeksforgeeks.org/difference-32-bit-64-bit-operating-systems/)

### Platform dependency and independency:

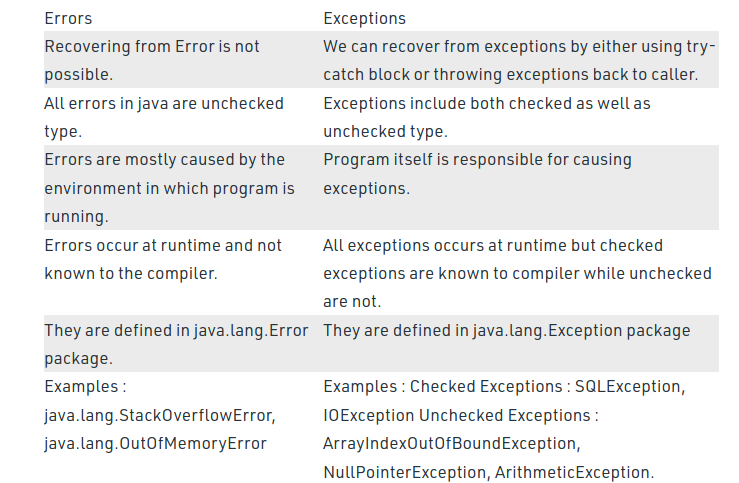
For the case of C and C++

### Internal and External linkage:

### 

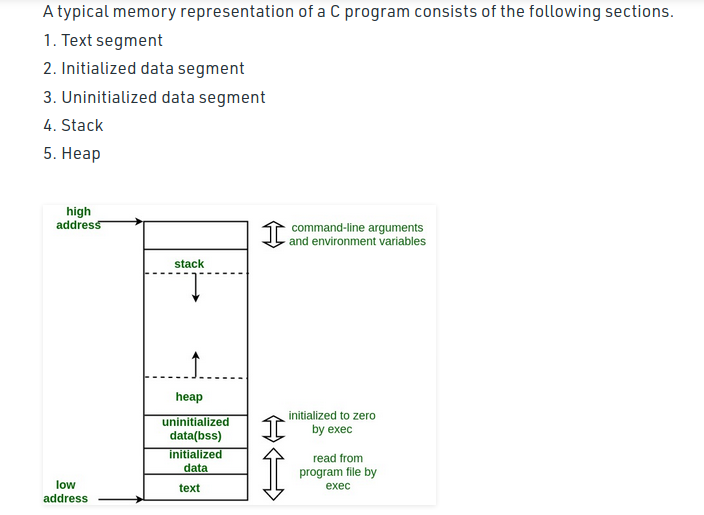
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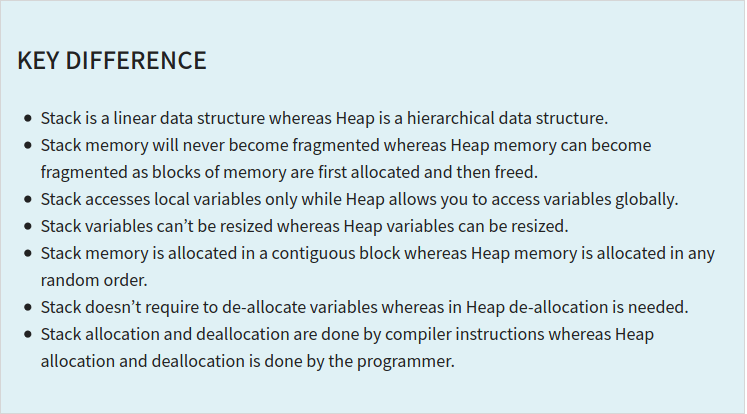
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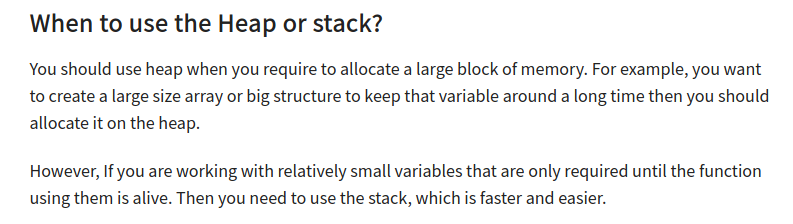


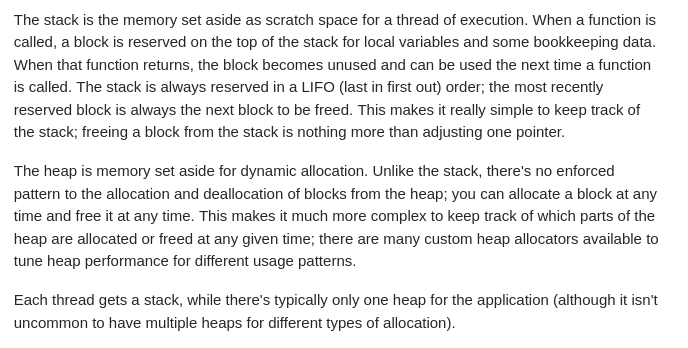
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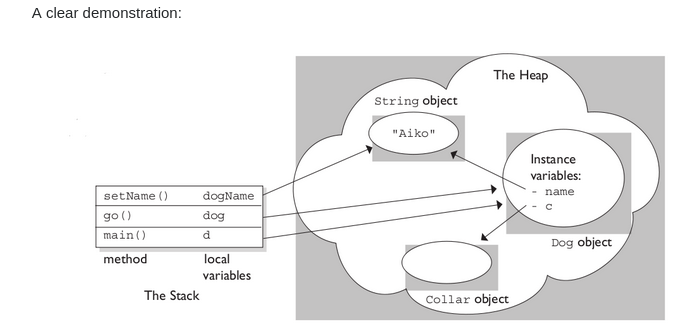
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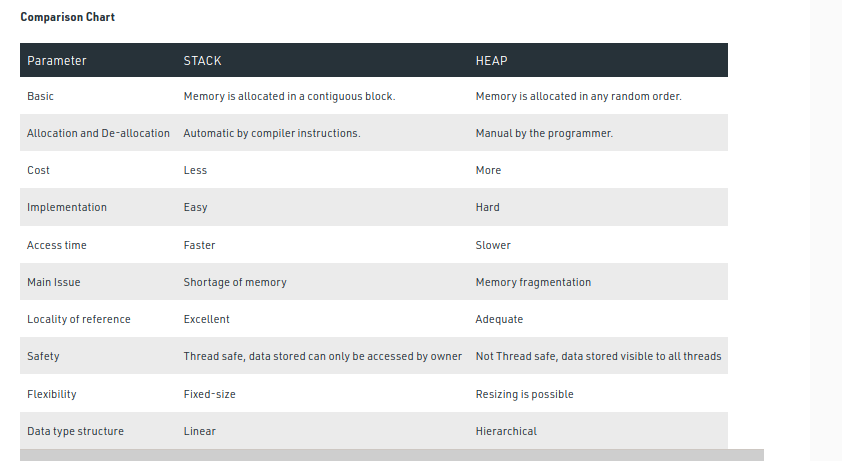






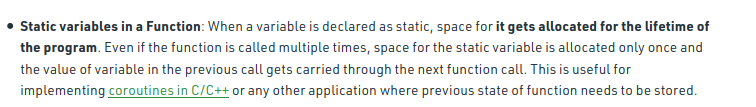




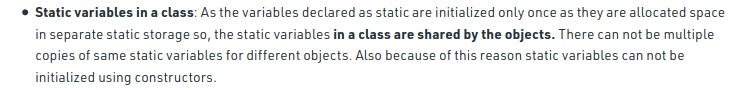


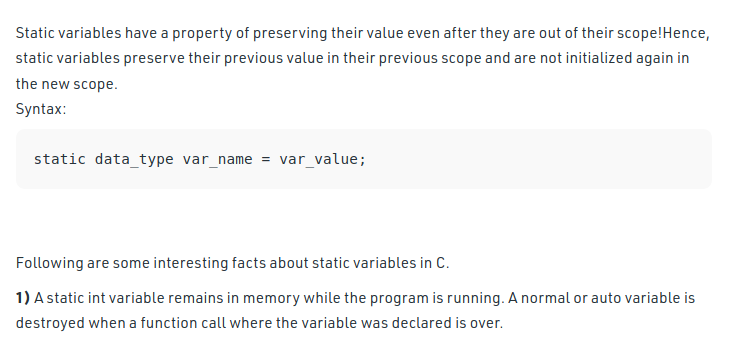
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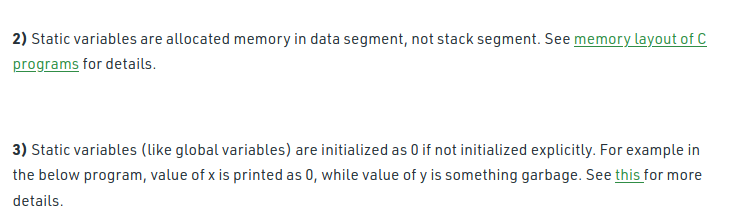
[Quiz on static](https://www.geeksforgeeks.org/c-plus-plus-gq/static-keyword-gq/)

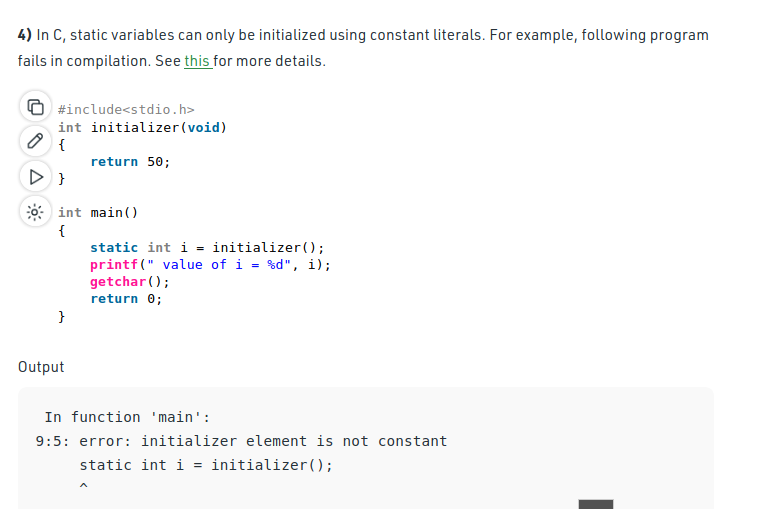


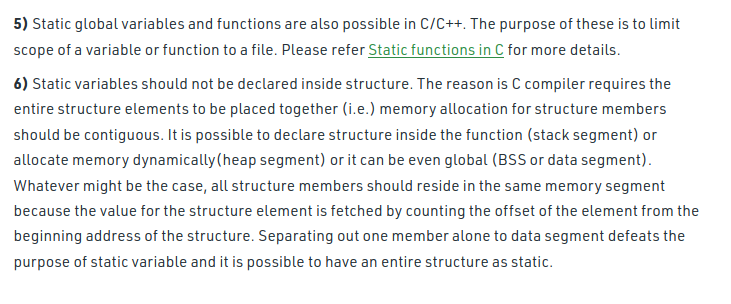
[Coroutines ?](https://www.geeksforgeeks.org/coroutines-in-c-cpp/)



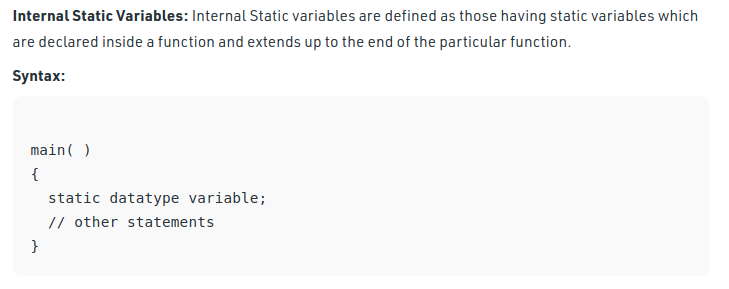




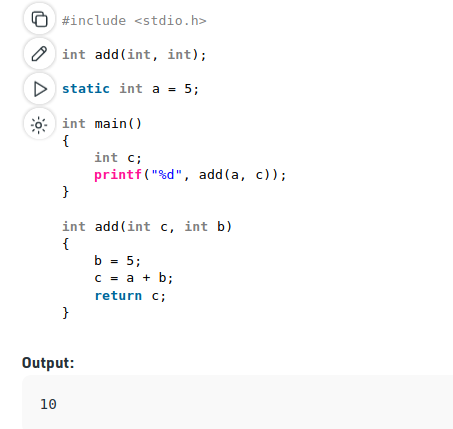


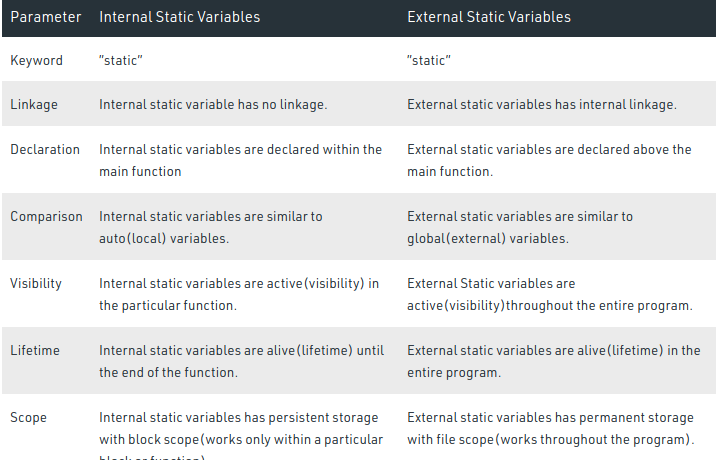


[Can static func be virtual in C++](https://www.geeksforgeeks.org/g-fact-29/)

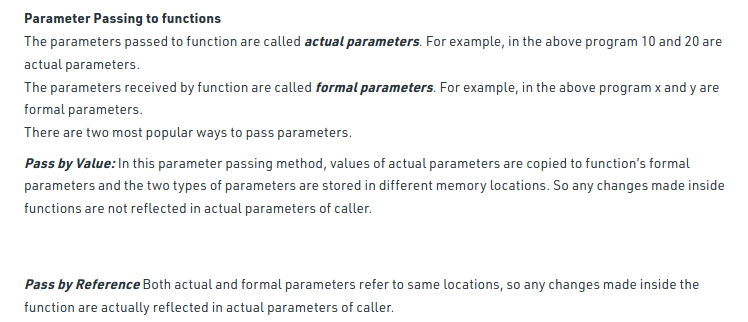




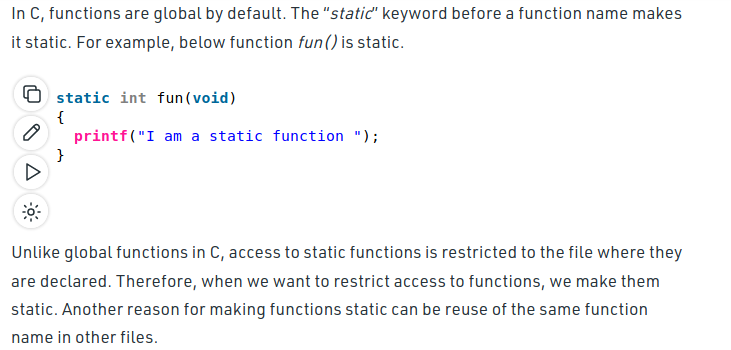


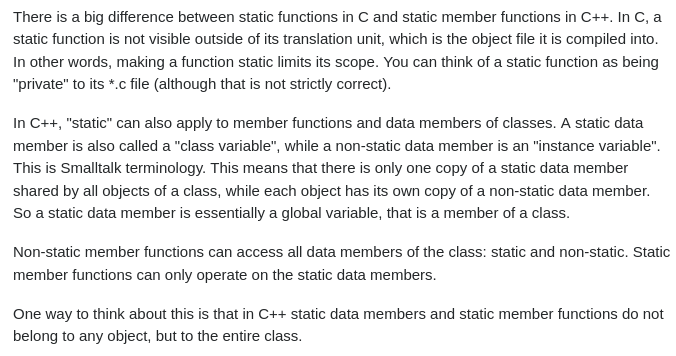


### Functions:

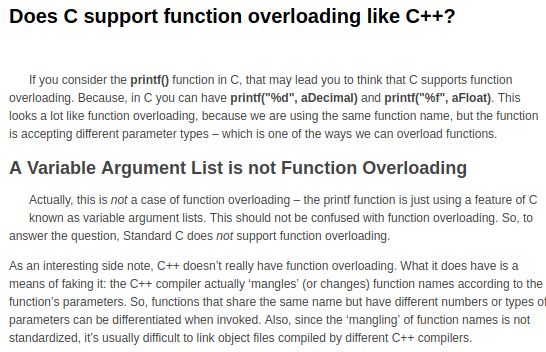


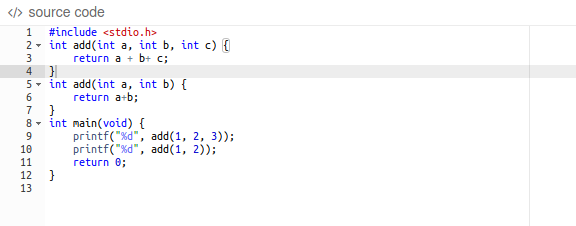
### Static functions:

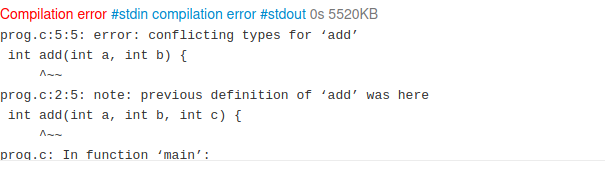




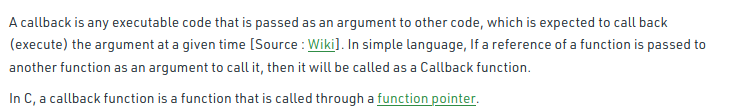
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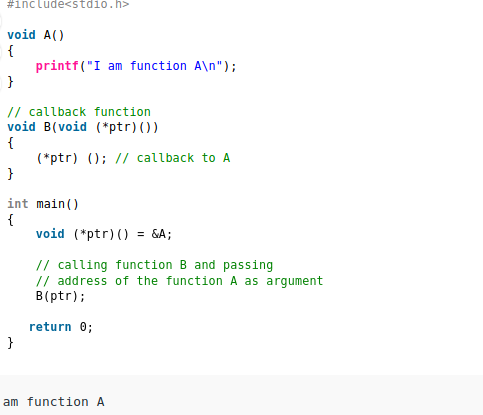




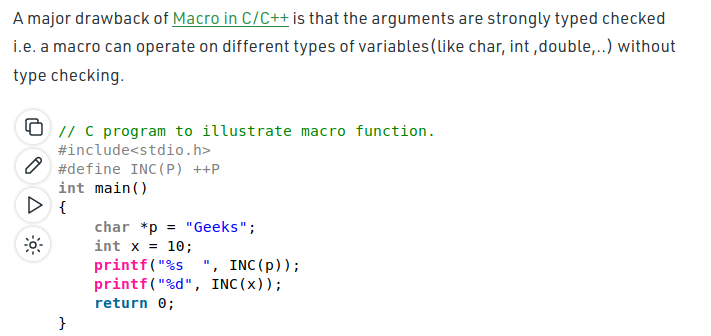


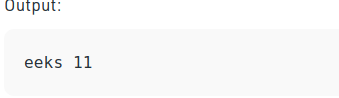
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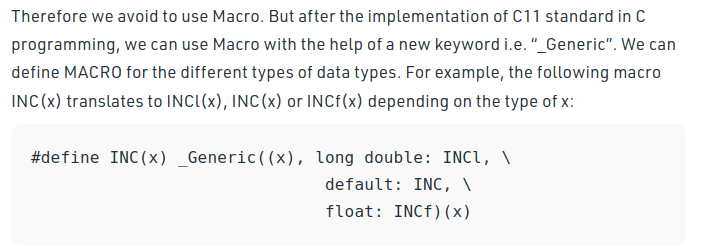


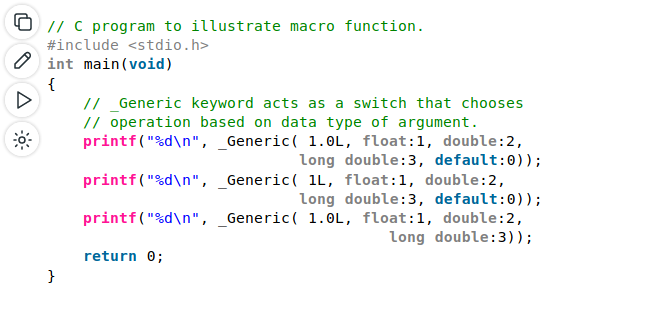


### \_Generic Keyword:









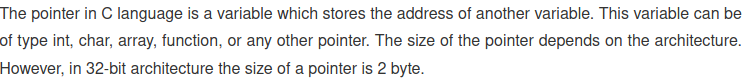
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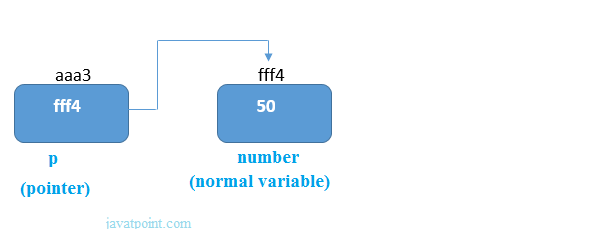
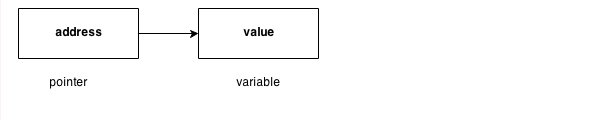
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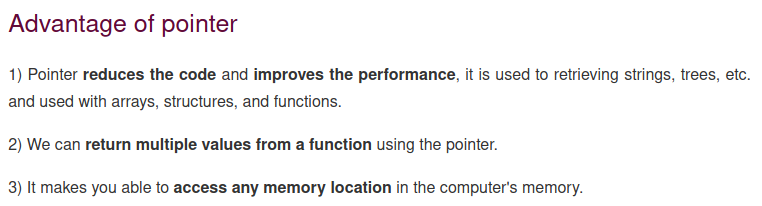
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3

### Pointers:

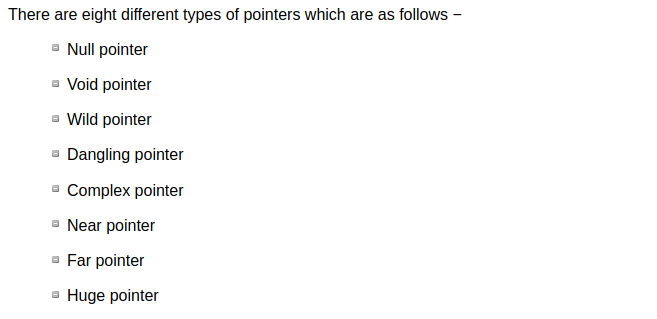


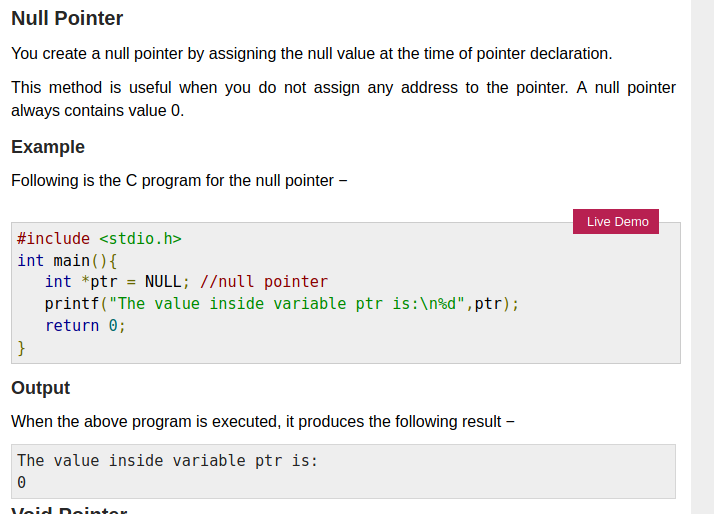


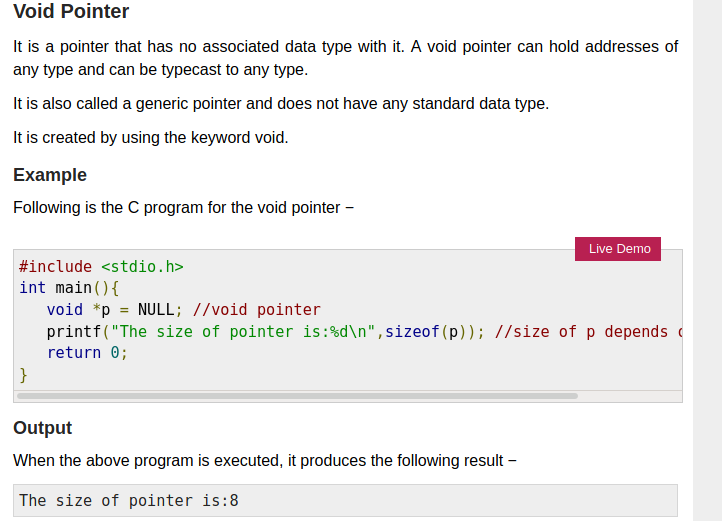


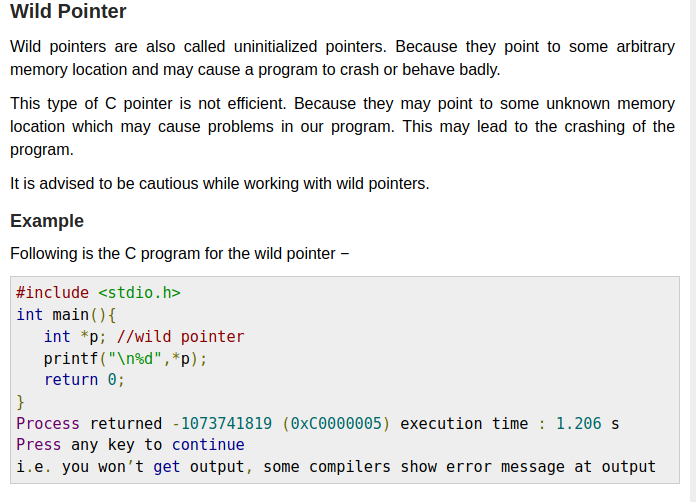


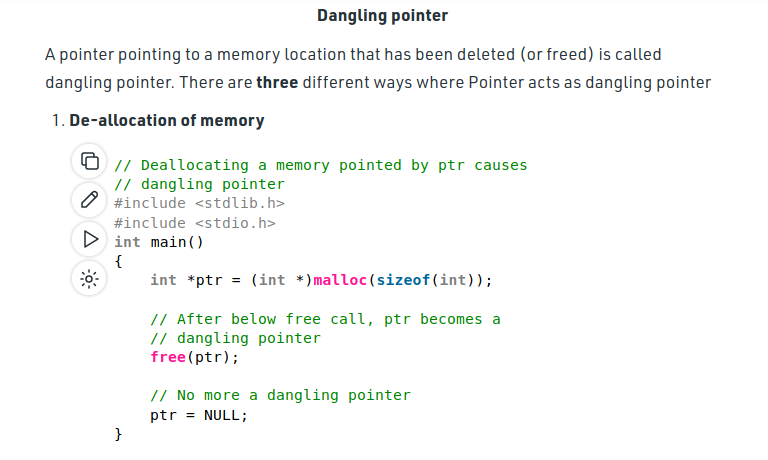
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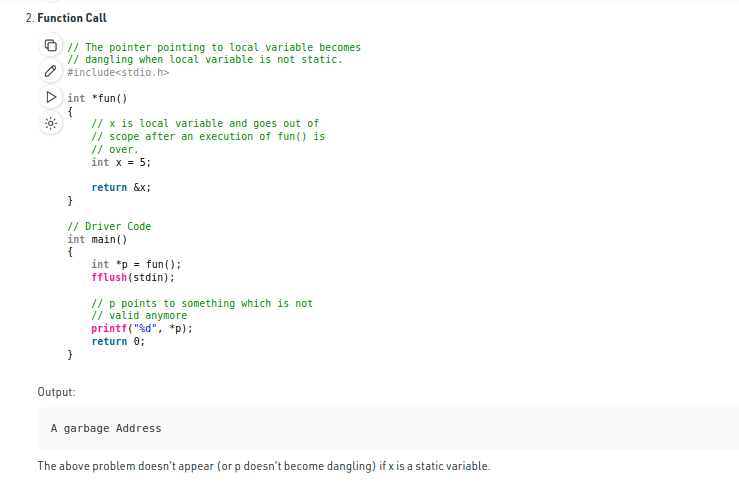


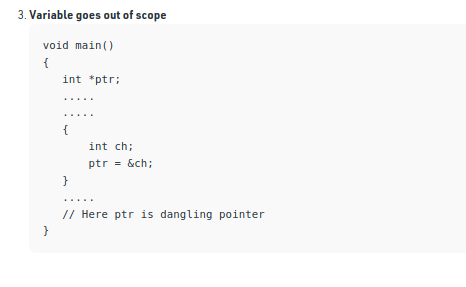




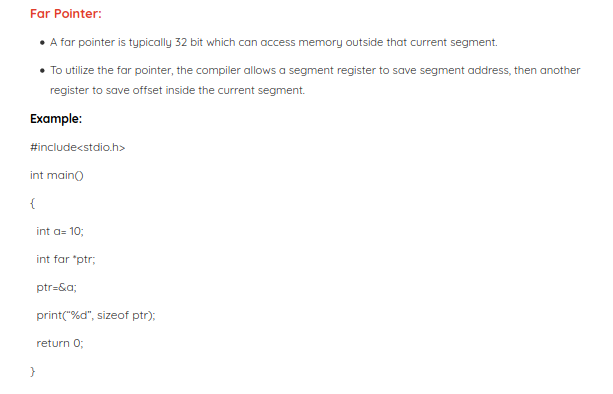


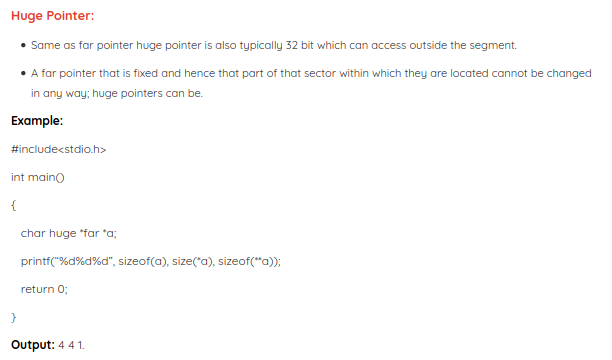




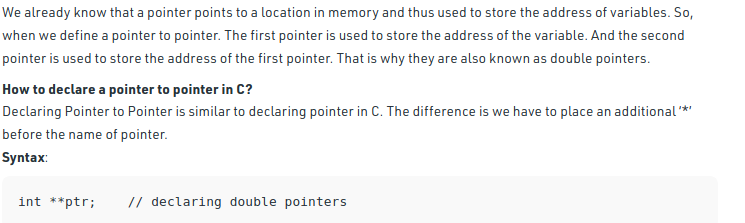


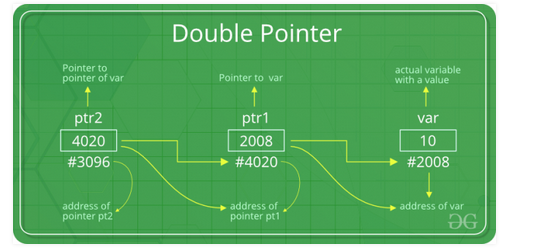


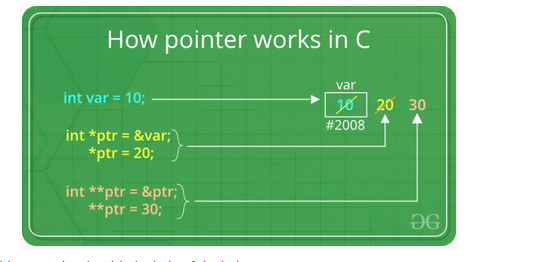




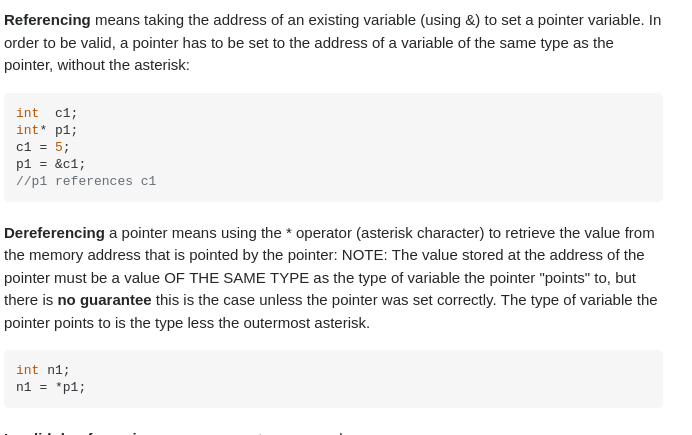
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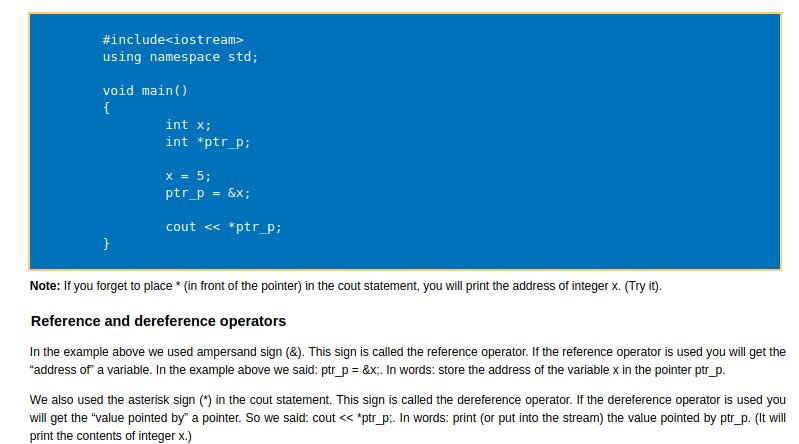


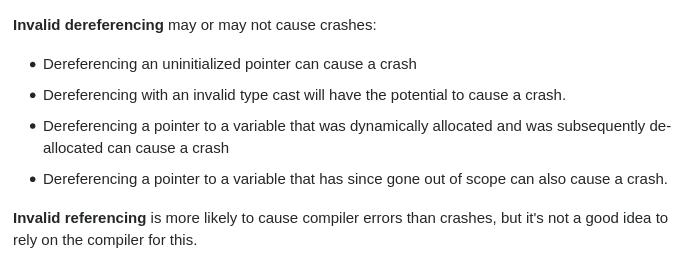




### Reference and dereference:



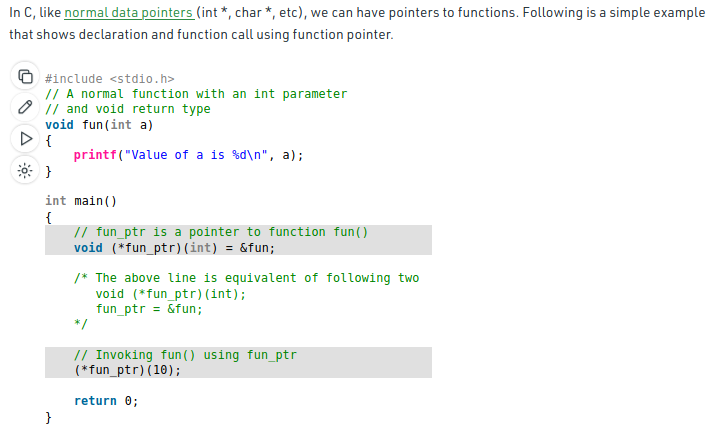




### Pointer to Function:

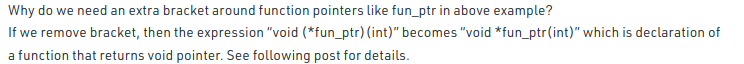


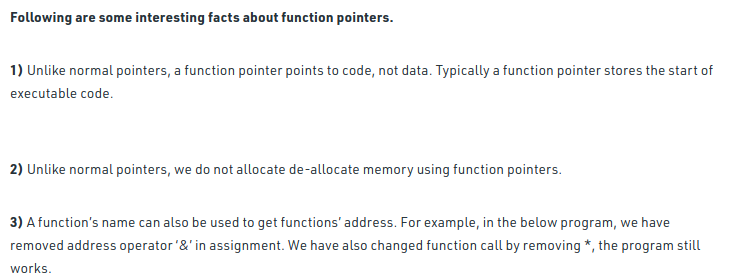
Function Pointer:

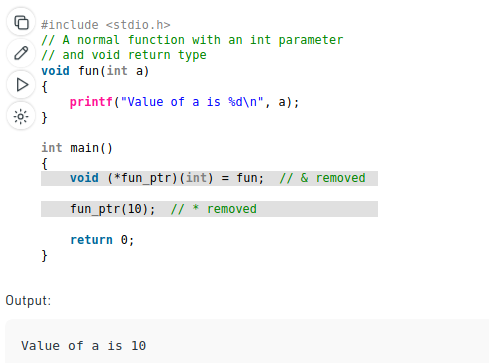


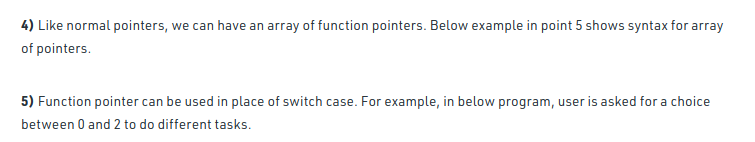
Output:

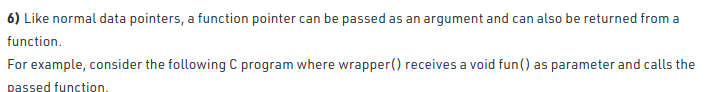
Value of a is 10



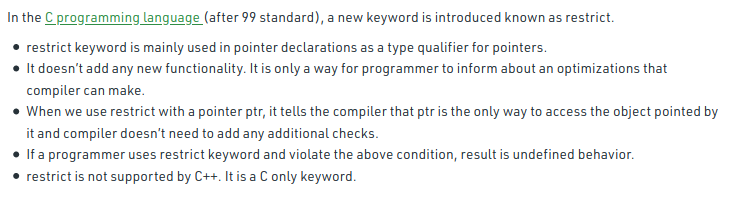


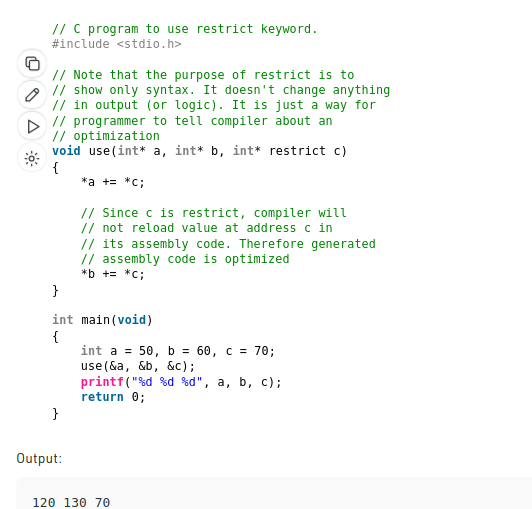




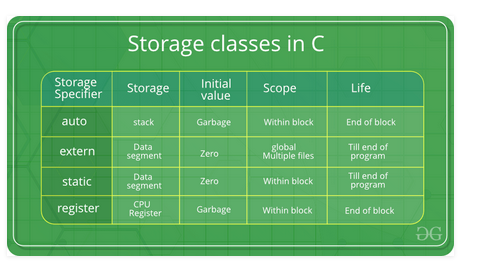


### Restrict keyword:

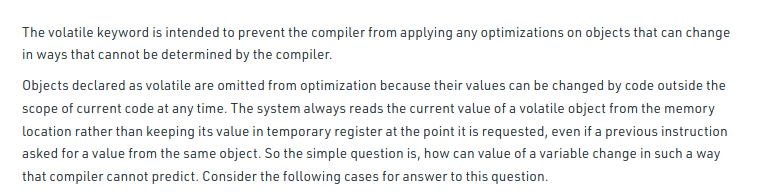


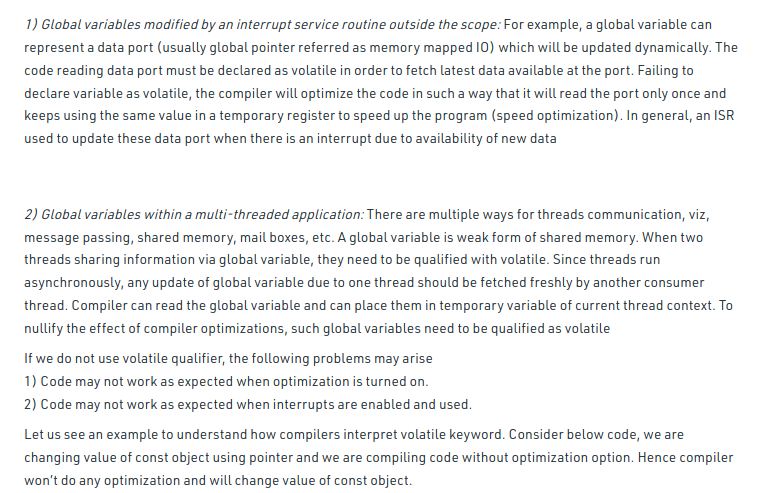


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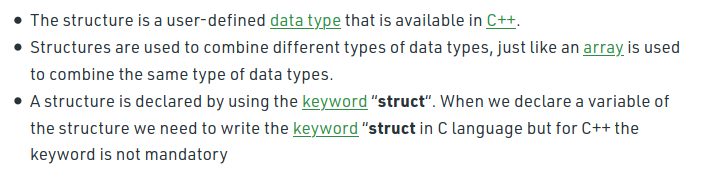


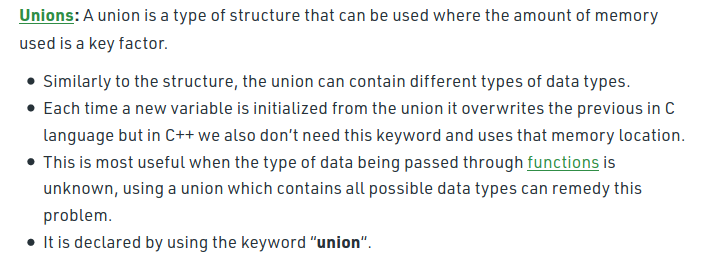
### Volatile:

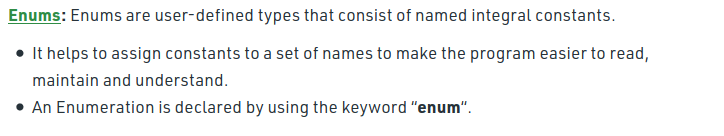


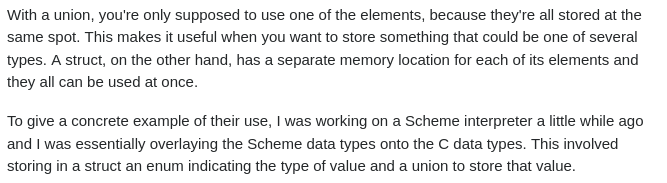


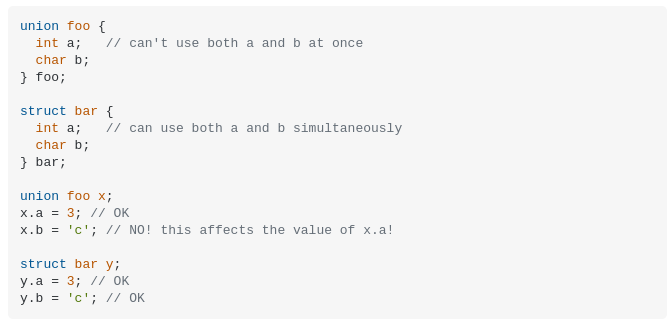
### Enum, struct and Union:

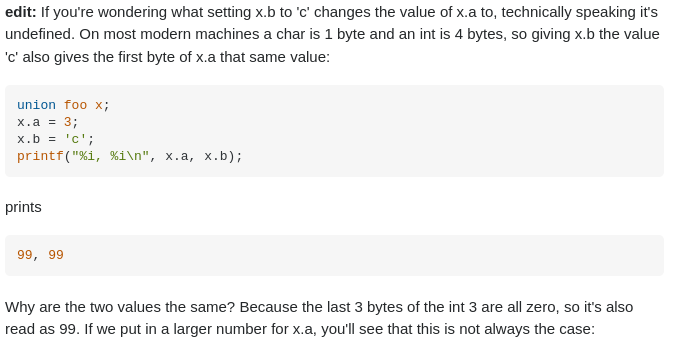




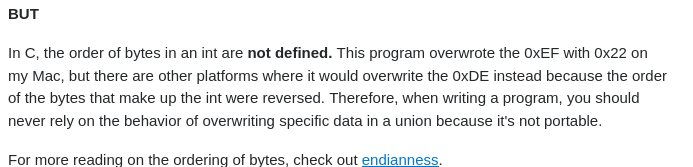






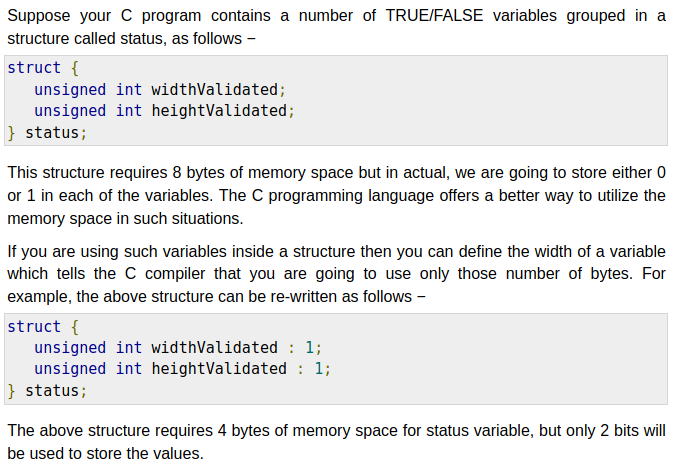




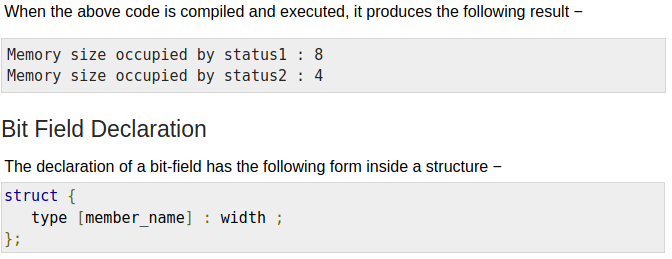


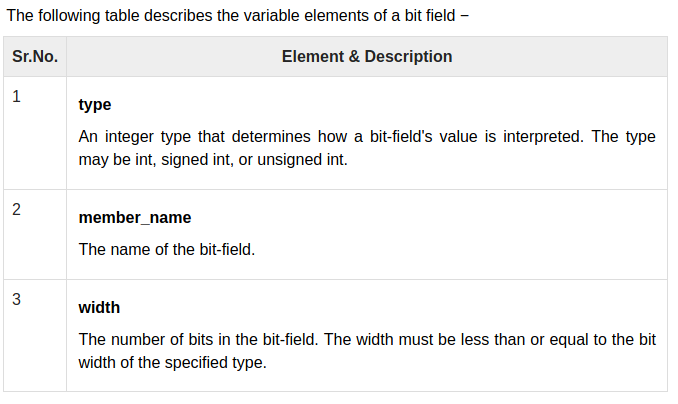
[Endianness](https://en.wikipedia.org/wiki/Endianness)

### Bit Fields:

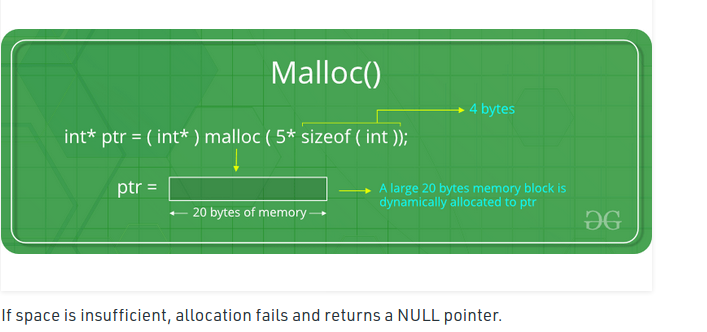


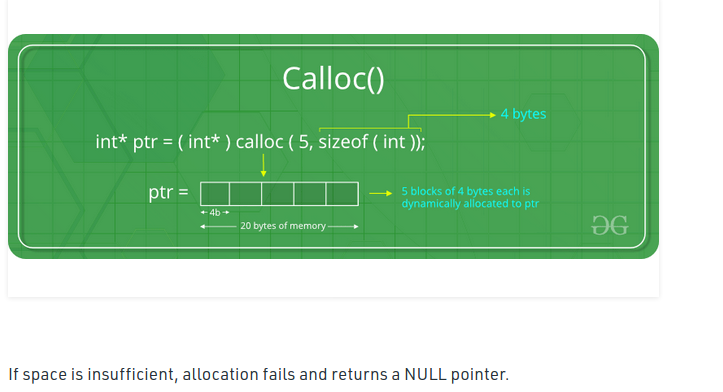


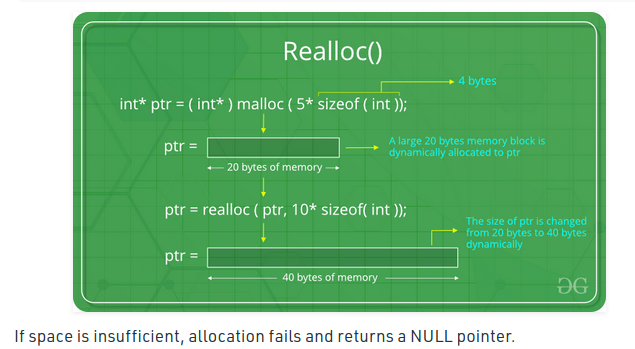




### Malloc and Calloc:

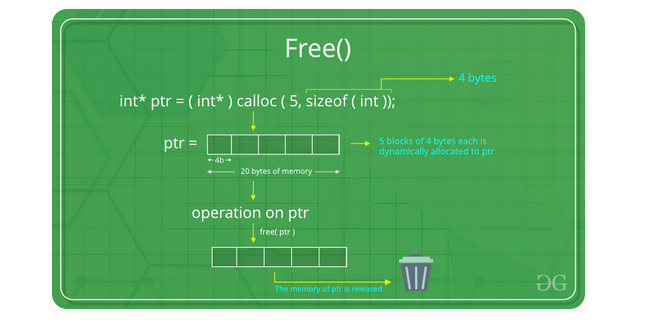




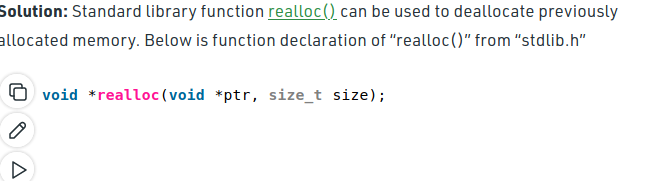


### Deallocation of memory:

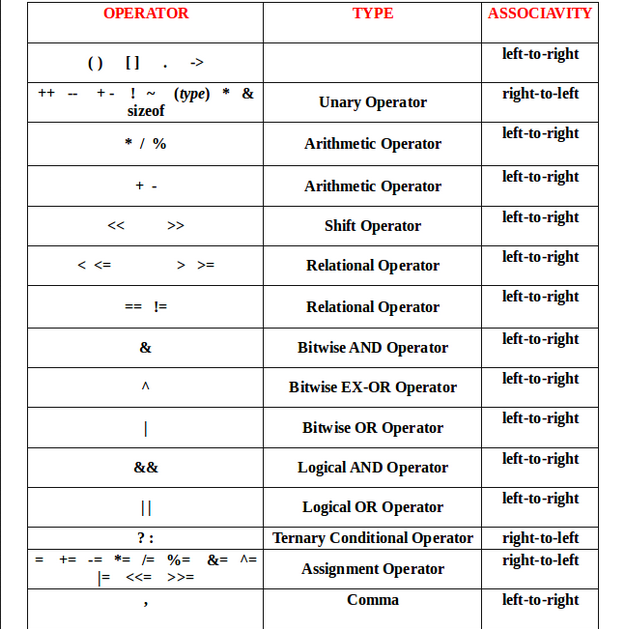
### With free:



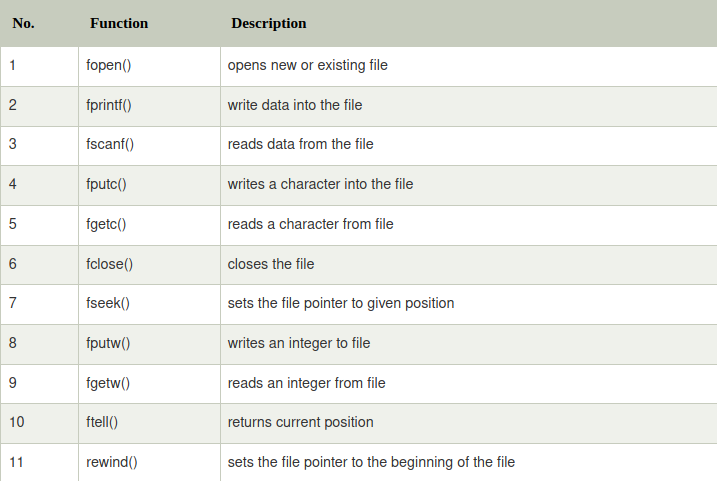
### Without free:



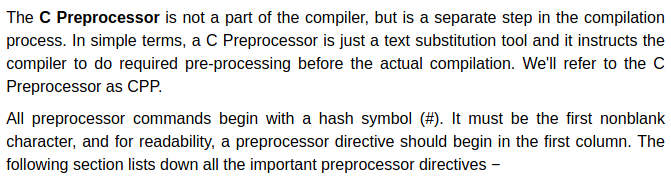
### Precedence Table:

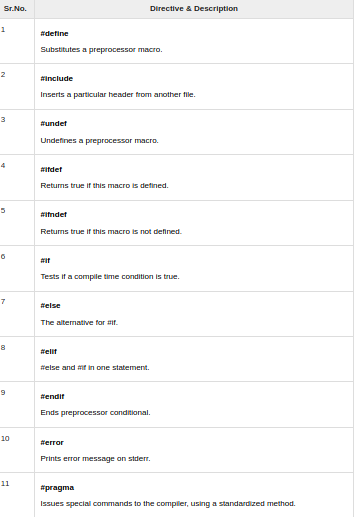


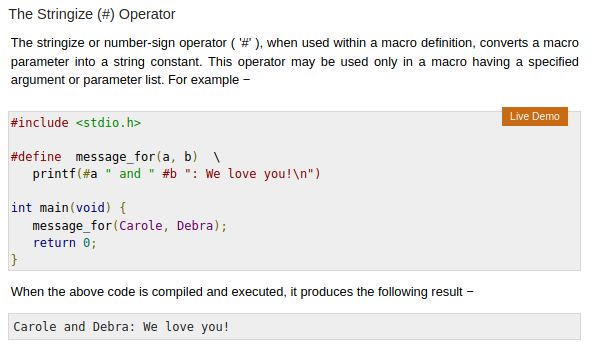
### File Handling:



### Preprocessor Directive:

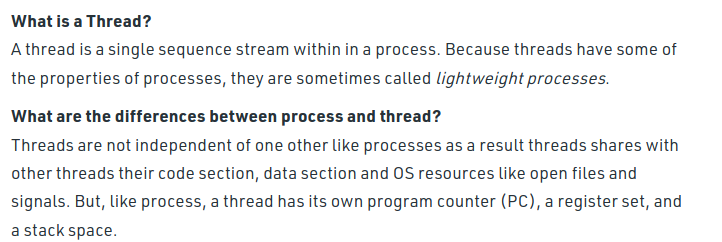


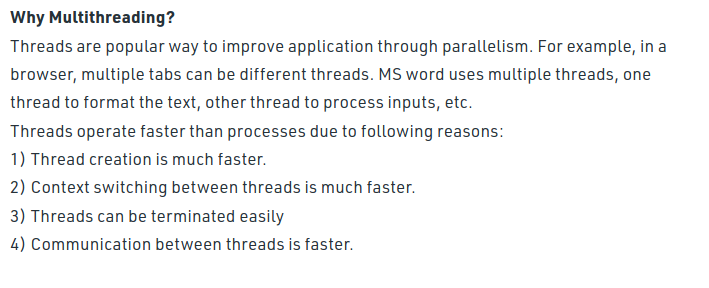




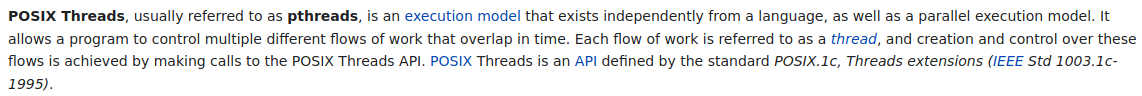
[More](https://www.tutorialspoint.com/cprogramming/c_preprocessors.htm)

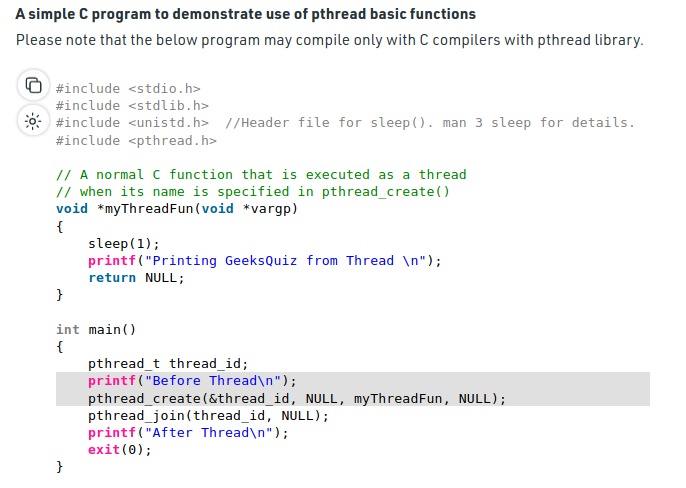
### Multithreading:



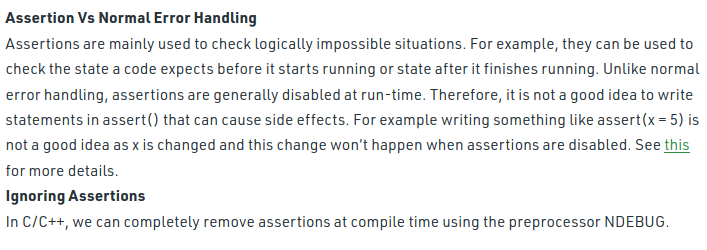




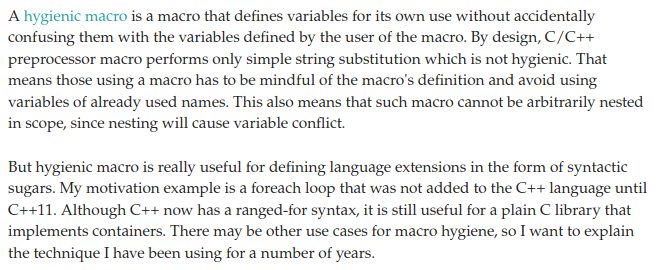


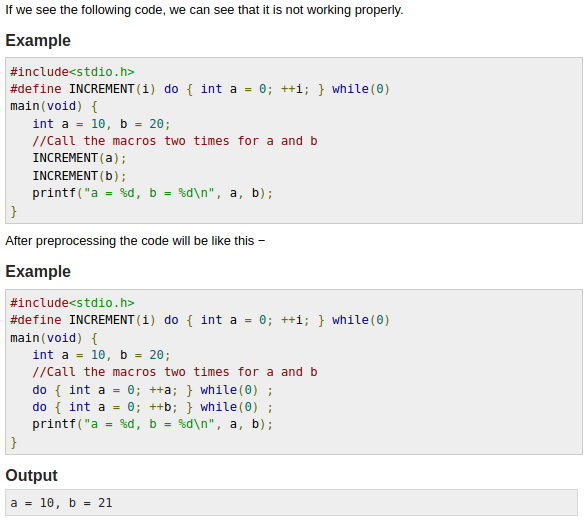


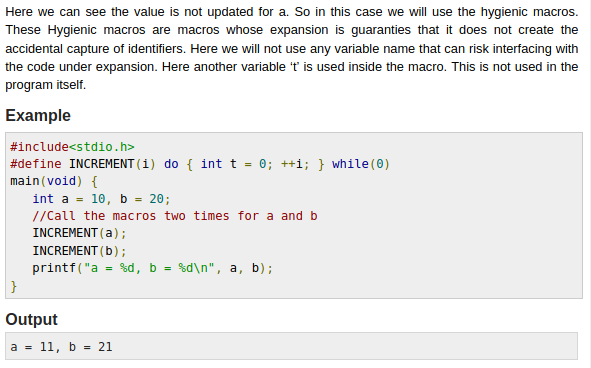
### Assertion:



### Hygienic Macros:







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