

# Status of WP4: Exploitability

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5 CMCC Foundation

6 Seagate Technology LLC

7 DKRZ

6 November 2018



# Outline

## 1 Introduction

## 2 Task1: Business

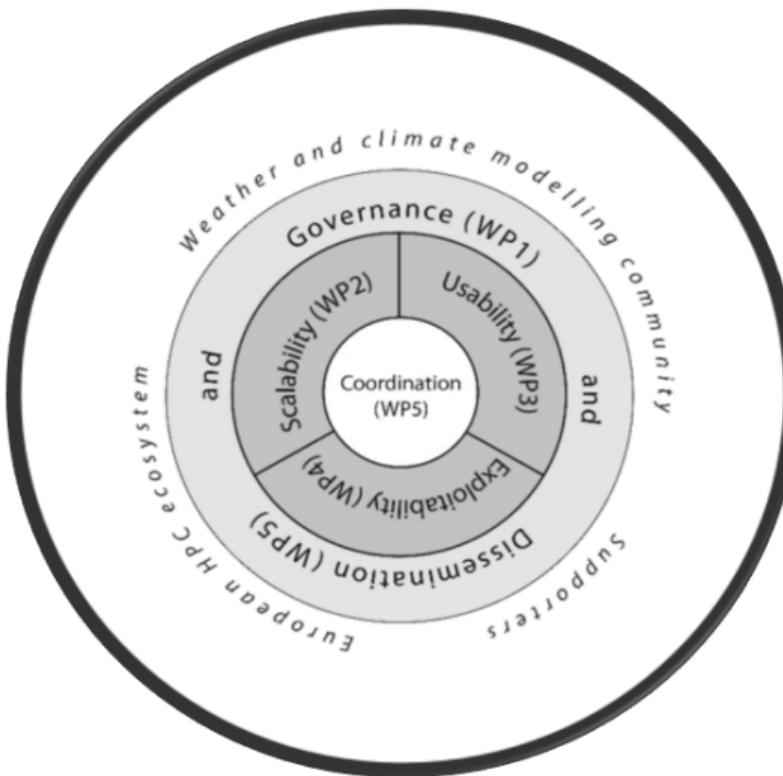
## 3 Task 2: ESDM

## 4 Task 3: New Tape Methods

## 5 Summary & Next Steps

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## Project Organisation



## WP1 Governance and Engagement

## WP2 Global high-resolution model demonstrators

WP3 Usability

## WP4 Exploitability

- The business of storing and exploiting high volume data
  - Storage layout for Earth system data
  - Methods of exploiting tape

## WP5 Management and Dissemination

# Work Package 4 — Exploitability (of data)

## Partners

DKRZ, STFC, CMCC, Seagate, UREAD

ECMWF was a partner but we removed the relevant task in the reprofiling following the first review

### Task 4.1

#### Business models

- Documentation
  - Coarse-grained model
  - Fine-grained model
- D4.1 completed
- **Task is completed**

### Task 4.2

#### New Storage Layout

- Software & Design
  - ESD Middleware
- Design delivered D4.2
- Initial benchmarks
- Development ongoing

### Task 4.3

#### New Tape Methods

- Software
  - JDMA data migration
- Prototype in place
- Wrapup ongoing

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## Coarse-Grained Models



## Simple graph models

## High-level representation

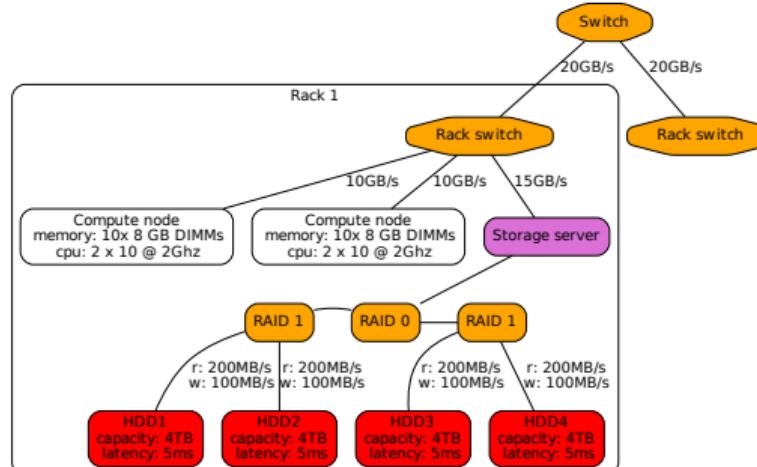
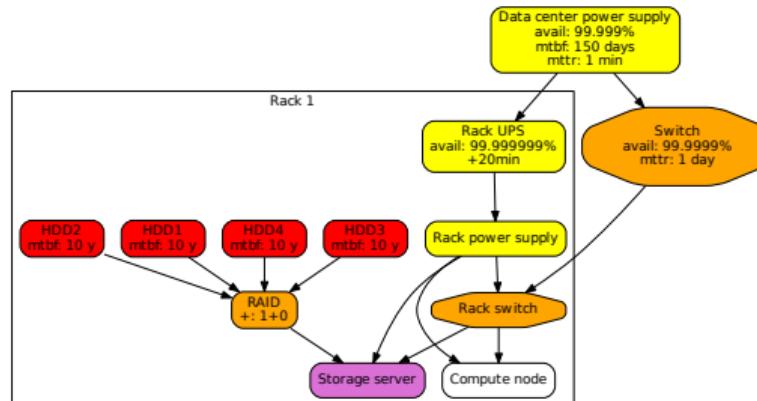
- Hardware/software
  - Purpose: Ease understanding

#### **Includes:**

- performance
  - resilience
  - cost

## Deliverable D4.1 (done)

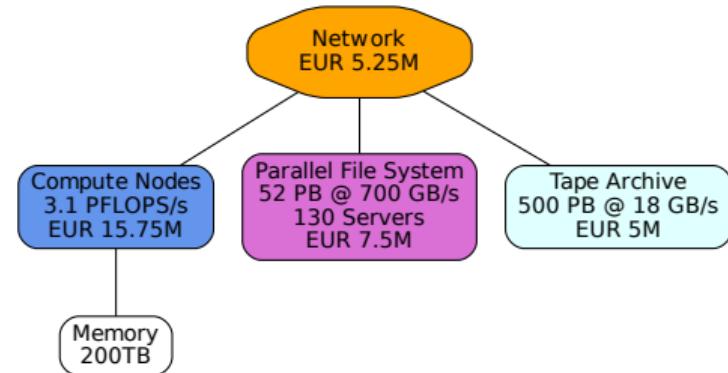
Scenarios discussing architectural changes  
for data centres, and implications for  
cost/performance



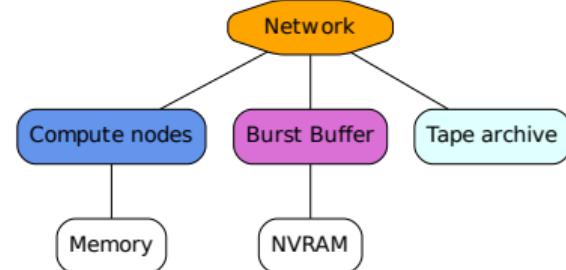
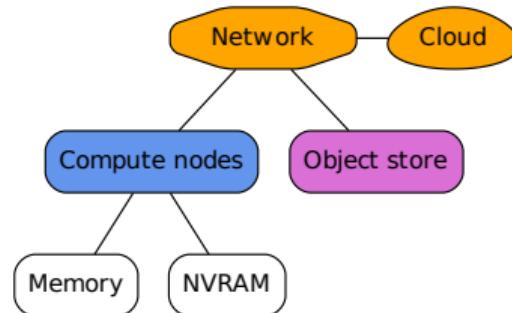
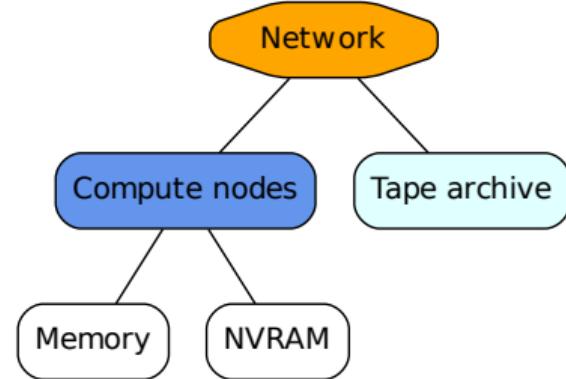
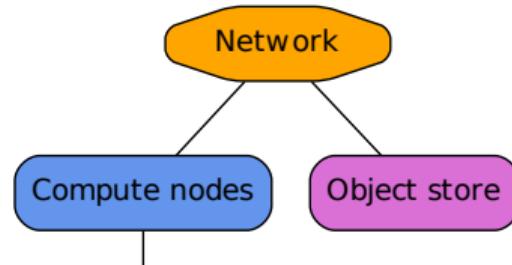
# Some Examples of Business Considerations

## One cost model of storage based on DKRZ

- Tape: 12 € per TB/ year
- Software licenses for tape are driving the costs!
- Parallel Disk: 28 € TB/year
- Object storage: 12.5 € TB/year (without software license costs)
- Cloud: \$ 48 TB/year (only storage, access adds costs)
- Alternative models: 8 € / 153 € for tape/disk per year
- Idle (unused) data is an important cost driver!



# Alternative Storage Landscapes



# Fine-Grained Performance Modelling

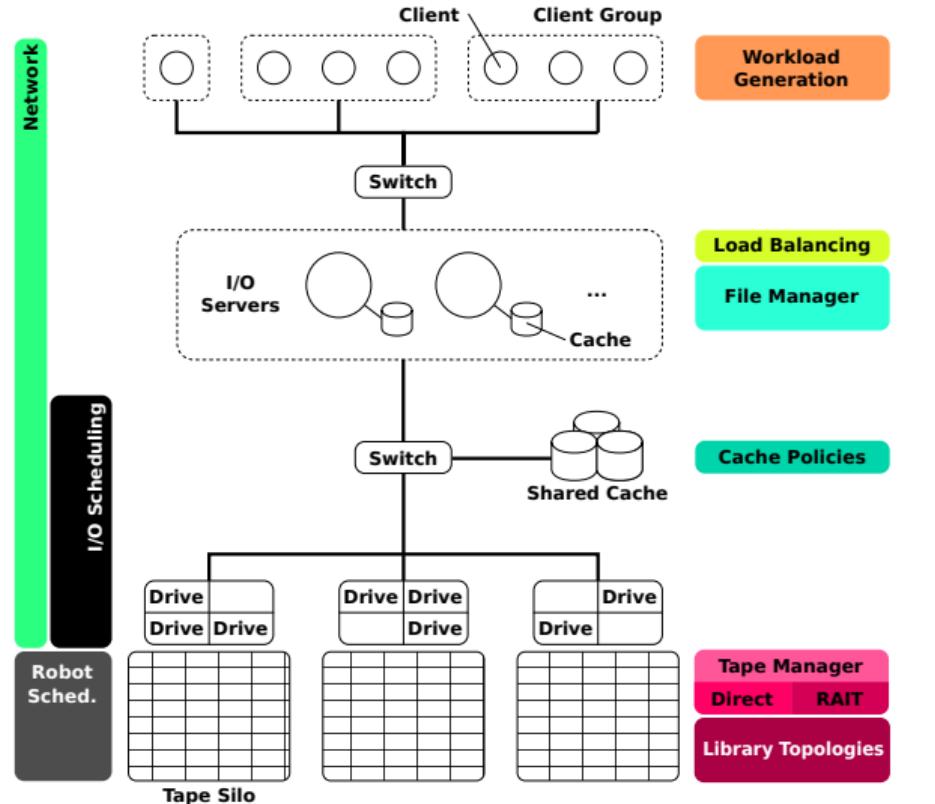
## Detailed Modelling

A simulator has been developed; covers

- HW, software, tape drives, library, cache
- Can replay recorded FTP traces
- Validated with DKRZ environment

## Usage

Aim to use to evaluate performance and costs of future storage scenarios – particularly tape



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# Dealing with Climate/Weather Data

## Challenges in the domain of climate/weather

- Large data volume and high velocity
- Data management practice does not scale & not portable
  - ▶ Difficult to manage file placement / knowledge of content
  - ▶ Hierarchical namespaces do not reflect use cases
  - ▶ Individual solutions at every site
- Suboptimal performance & performance portability
  - ▶ Cannot properly exploit the hardware / storage landscape
  - ▶ Tuning file formats and file system necessary at *application* level
- Data conversion is often needed
  - ▶ To combine data from multiple experiments, time steps, ...

# Earth-System Data Middleware

## Design Goals of the Earth-System Data Middleware

- 1** Relaxed access semantics, tailored to scientific data generation
  - ▶ Avoid false sharing (of data blocks) in the write-path
  - ▶ Understand application data structures and scientific metadata
  - ▶ Reduce penalties of **shared** file access
- 2** Site-specific (optimized) data layout schemes
  - ▶ Based on site-configuration and performance model
  - ▶ Site-admin/project group defines mapping
  - ▶ Flexible mapping of data to multiple storage backends
  - ▶ Exploiting backends in the storage landscape
- 3** Ease of use and deployment particularly configuration
- 4** Enable a configurable namespace based on scientific metadata

# Benefits

- Independent, share-nothing lock-free writes from parallel applications
- Storage layout is optimized to local storage
  - ▶ Exploits characteristics of diverse storage
  - ▶ Preserve compatibility by creating platform-independent file formats on the site boundary/archive
- Less performance tuning from users needed
  - ▶ One data structure can be fully or partially replicated with different layouts
  - ▶ Using multiple storage systems concurrently
- (Expose/access the same data via different APIs<sup>1</sup>)
- (Flexible and automatic namespace<sup>1</sup>)

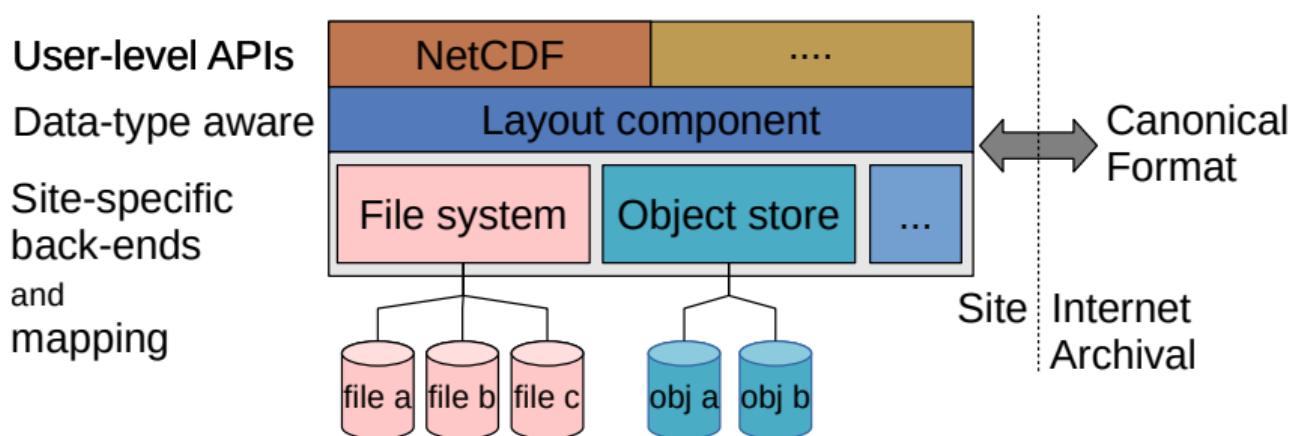
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<sup>1</sup>Not shown in ESiWACE scope

# Architecture

## Key Concepts

- Middleware utilizes layout component to make placement decisions
- Applications work through existing API (currently: NetCDF library)
- Data is then written/read efficiently; potential for optimization inside library



# ESDM Status

## Status

- ESDM Architecture Design for Prototype (Deliverable D4.2)
- Multi-threaded data path
- Data backend Plugins for POSIX, CLOVIS, WOS
  - ▶ Reached: MS7 Prototypes of alternative storage backends
- Trivial metadata store on the shared file system
- 50%: HDF5 VOL plugin as application to ESDM adapter
  - ▶ Proof of concept for adaptive tier selection in HDF5
- 40%: ESDM core implementation as library
- Evaluation of **ESDM benchmark** at DKRZ, STFC, CMCC
  - ▶ Reached: MS9 Implementation of ESD middlewae at STFC and CMCC

# Evaluation of the Prototype: Here at DKRZ Mistral

## System

- Test system: DKRZ Mistral supercomputer
- Nodes: 200

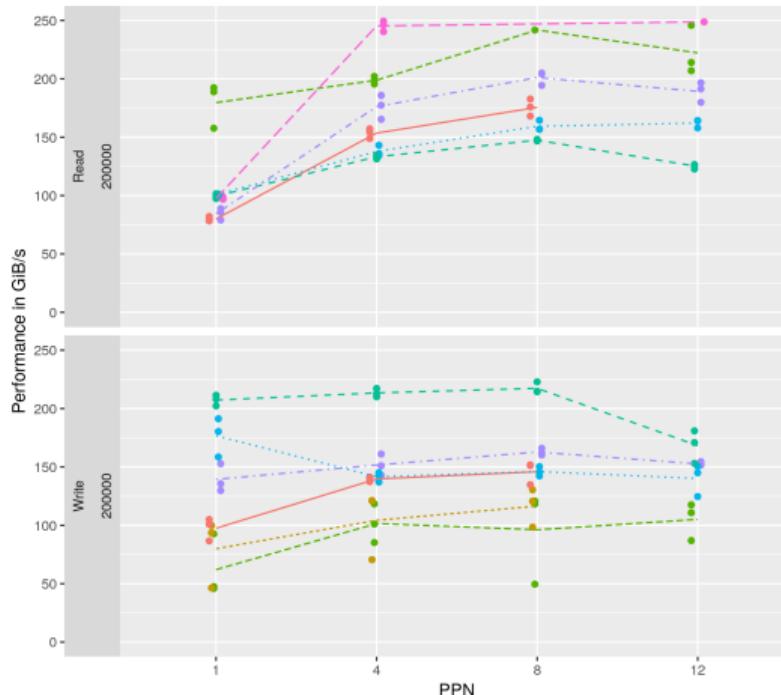
## Benchmark

- Uses ESDM interface directly; Metadata on Lustre
- Write/read a timeseries of a 2D variable
- Grid size:  $200k \cdot 200k \cdot 8$  Byte  $\cdot 10$  iterations
- Data volume: size = 2980 GiB; compared to IOR performance

## ESDM Configurations

- Splitting data into fragments of 100 MiB (or 500)
- Use different storage systems

# Measured Performance



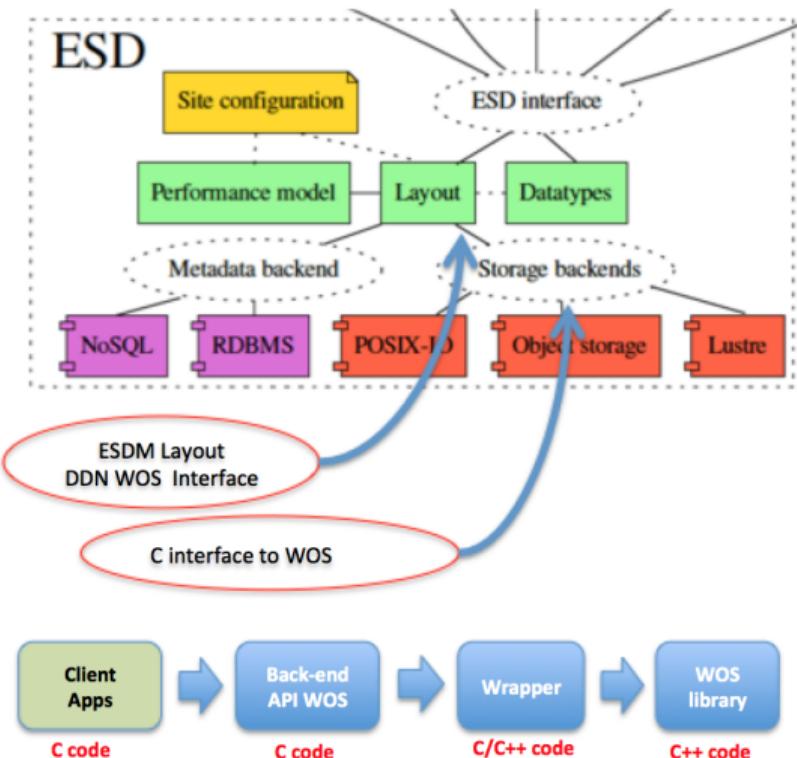
config

- |              |               |                     |              |
|--------------|---------------|---------------------|--------------|
| ● ior-fpp    | ● local-only  | ● lustre-both-large | ● tmpfs-only |
| ● ior-fpptmp | ● lustre-both | ● lustre02-large    |              |

# Data Backends – DDN Object Store (CMCC)

## WOS Prototype

- Backend works
- Developed C wrapper for the C++ DDN WOS libraries
- Designed a parallel approach for independent / multiple write operations on WOS storage
- Problem: WOS is discontinued!



# Deployment Testing Example

## Test and Deployment

Ophidia (in-memory data analytics)  
as a test application for ESDM

### ■ Import and Export

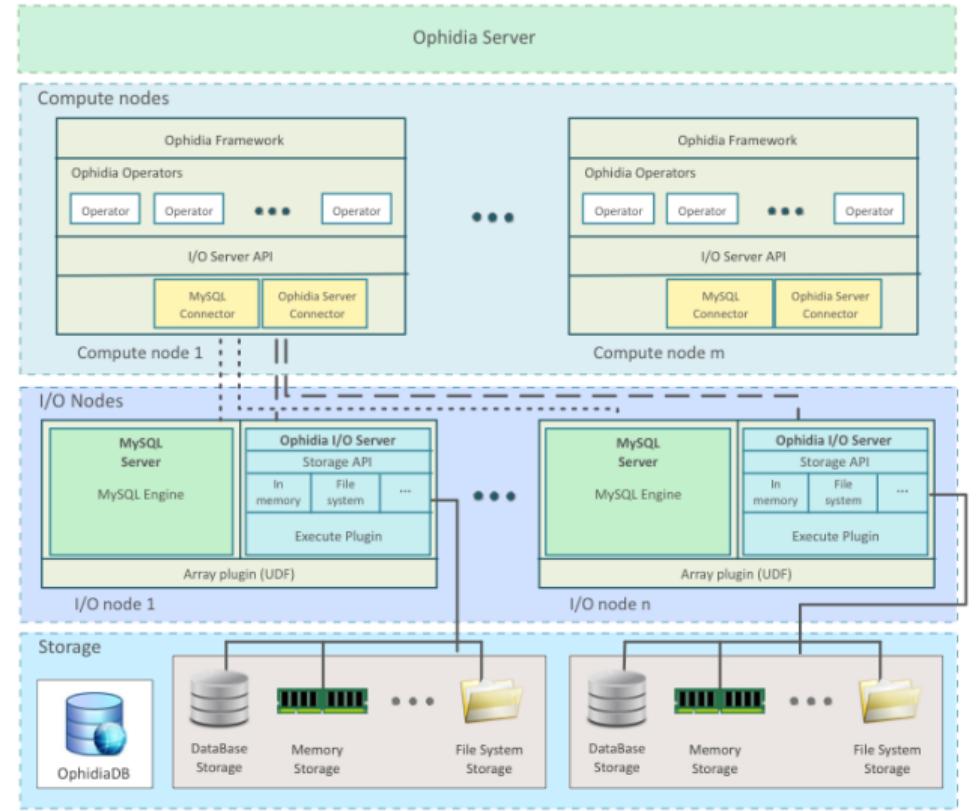
Ophidia operators adapted for  
integration with ESDM storage

- ▶ Uses patched NetCDF

### ■ ESDM successfully built on:

- ▶ Athena HPC Cluster
- ▶ OphidiaLab

### ■ Creation of a VM for the whole software stack



# Task Roadmap

## Roadmap until the end of ESiWACE1

- Supporting a subset of NetCDF applications
  - ▶ NetCDF benchmark
  - ▶ Ophidia: use in a big data workflow
  - ▶ Toy model: Shallow water equation
- Improve data plugins
- Improve data layouting
- Optimize read path
- Run benchmarks at sites
  - ▶ CLOVIS performance in various configurations on a reasonable cluster
- Build a performance model for WOS (and CLOVIS) as blueprint for other backends

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# Approach

## Semantic Storage Library

Task 3: Developing new tape access strategies and software . . . higher bandwidth to tape storage and increased storage redundancy.

- ~~Increase bandwidth to/from tape by exploiting RAID-to-TAPE.~~
  - ▶ Decided that this was too difficult to do in a portable manner and that portable (tape + object store) workflow was a more important initial priority.
- Provide a portable library to address user management of data files on disk (POSIX and/or Object Store) and tape which
  - 1 does not *require* significant sysadmin interaction, but
  - 2 can make use of local customisation if available/possible
  - 3 exploits existing metadata conventions
  - 4 can eventually be backported to work with the ESDM
  - 5 prototype can be deployed fast enough that we can use it for Exascale Demonstrator

# Architecture

## Two Key Components

- 1** S3NetCDF — replacement for NetCDF4-python with support for object stores
- 2** CacheFace — a portable frontend for managing content in object stores/tape

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- 1 S3NetCDF — replacement for NetCDF4-python with support for object stores
- 2 CacheFace — a portable frontend for managing content in object stores/tape

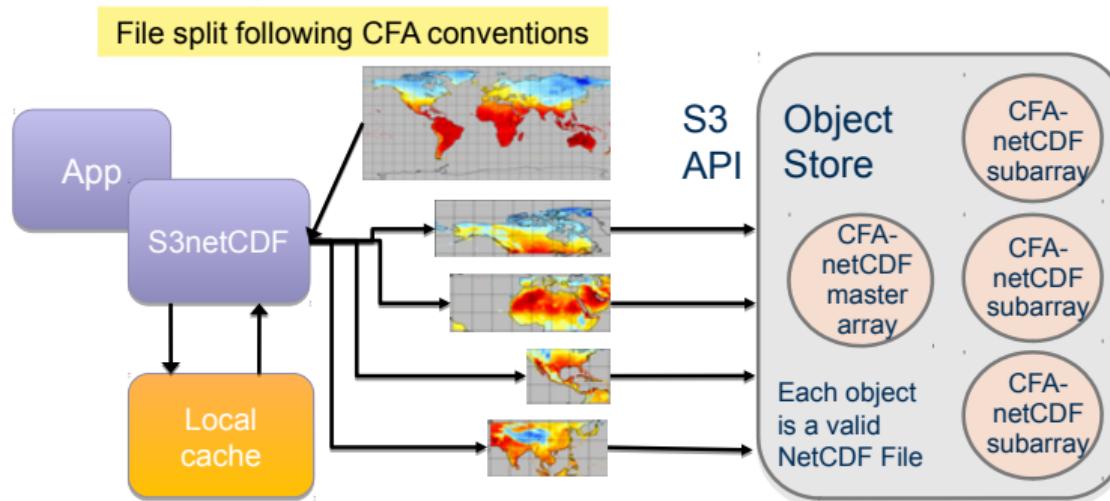
## Information Structure

Exploiting the Climate Forecast Aggregation (CFA) Framework<sup>1</sup>, which

- 1 Defines how multiple CF fields may be combined into one larger field (or how one large field can be divided)
- 2 Is fully general and based purely on CF metadata
- 3 Includes a syntax for storing an aggregation in a NetCDF file using **JSON** string content to point at aggregated files

<sup>1</sup>:<https://goo.gl/DdxGtw>

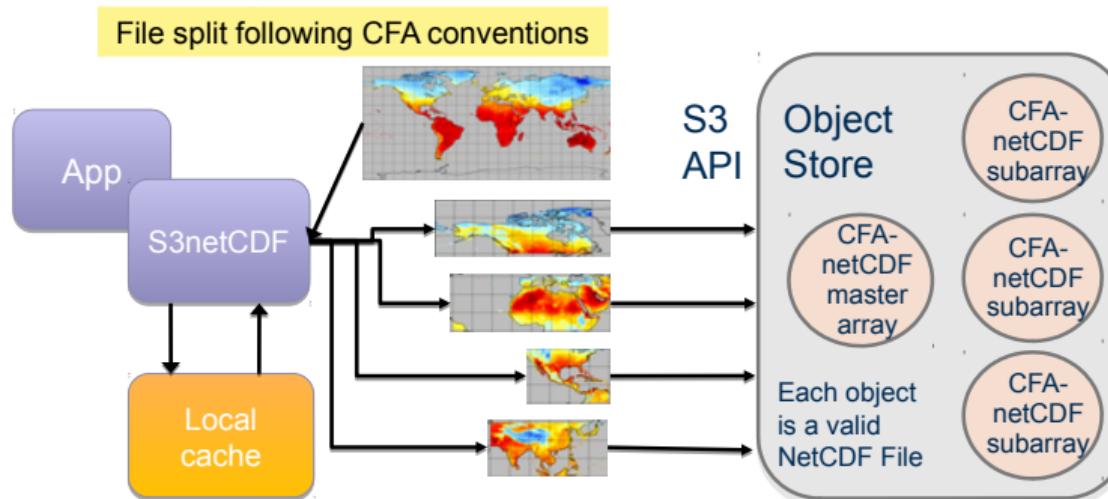
# S3NetCDF (working title)



## Architecture

- Master Array File is a NetCDF file containing dimensions and metadata for the variables including URLs to fragment file locations
- Master Array file optionally in persistent memory or online, nearline, etc  
NetCDF tools can query file CF metadata content without fetching them

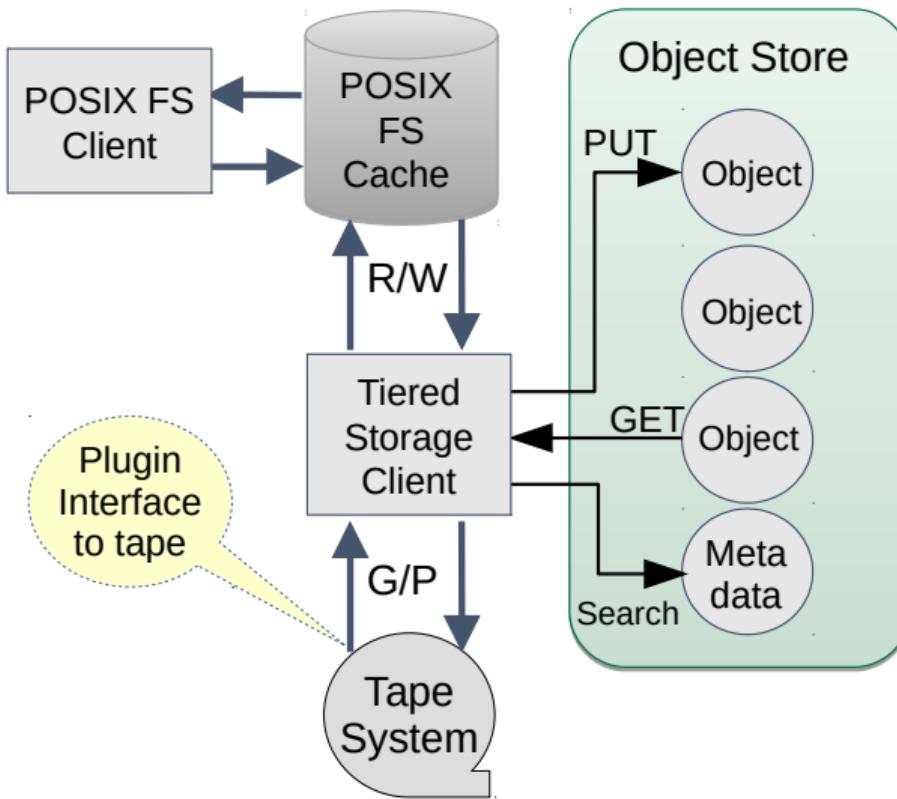
# S3NetCDF (working title)



## Status:

- Prototype released (milestone 7B). Subsequent refactoring complete (October 2018) in preparation for parallelisation.
- ESiWACE1 goal: add prototype parallelisation, measure performance, publish paper and more complete usage documentation. (ESiWACE2: performance, integrate components with ESDM).

# CacheFace (working title)

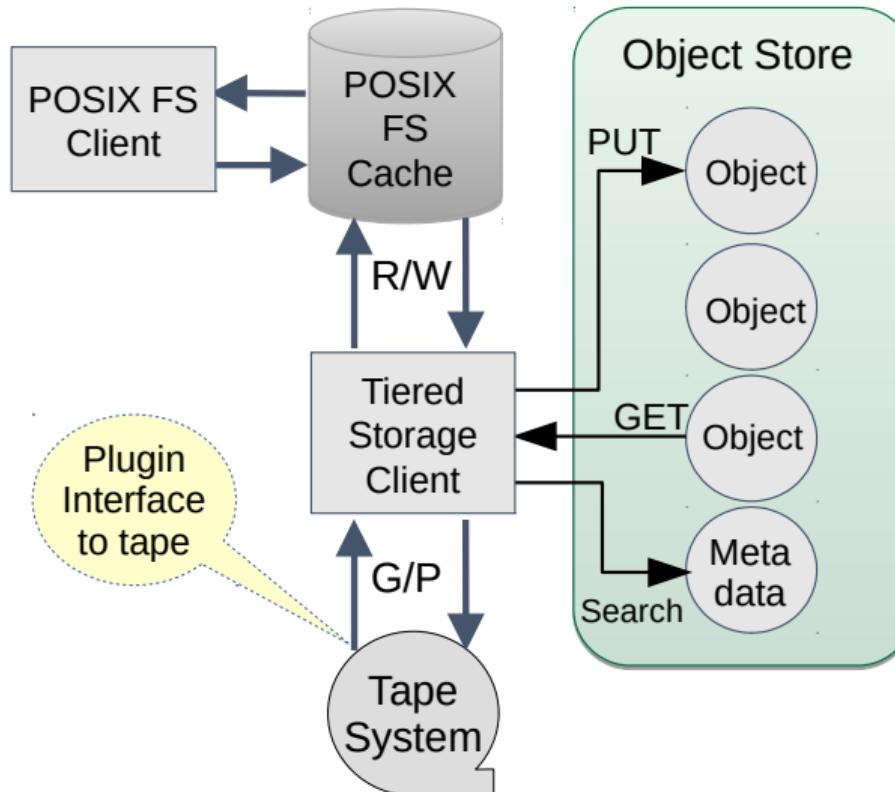


## Architecture

Three key components:

- 1** a cache management utility,
- 2** a data migration utility,
- 3** and a metadata system.

# CacheFace (working title)



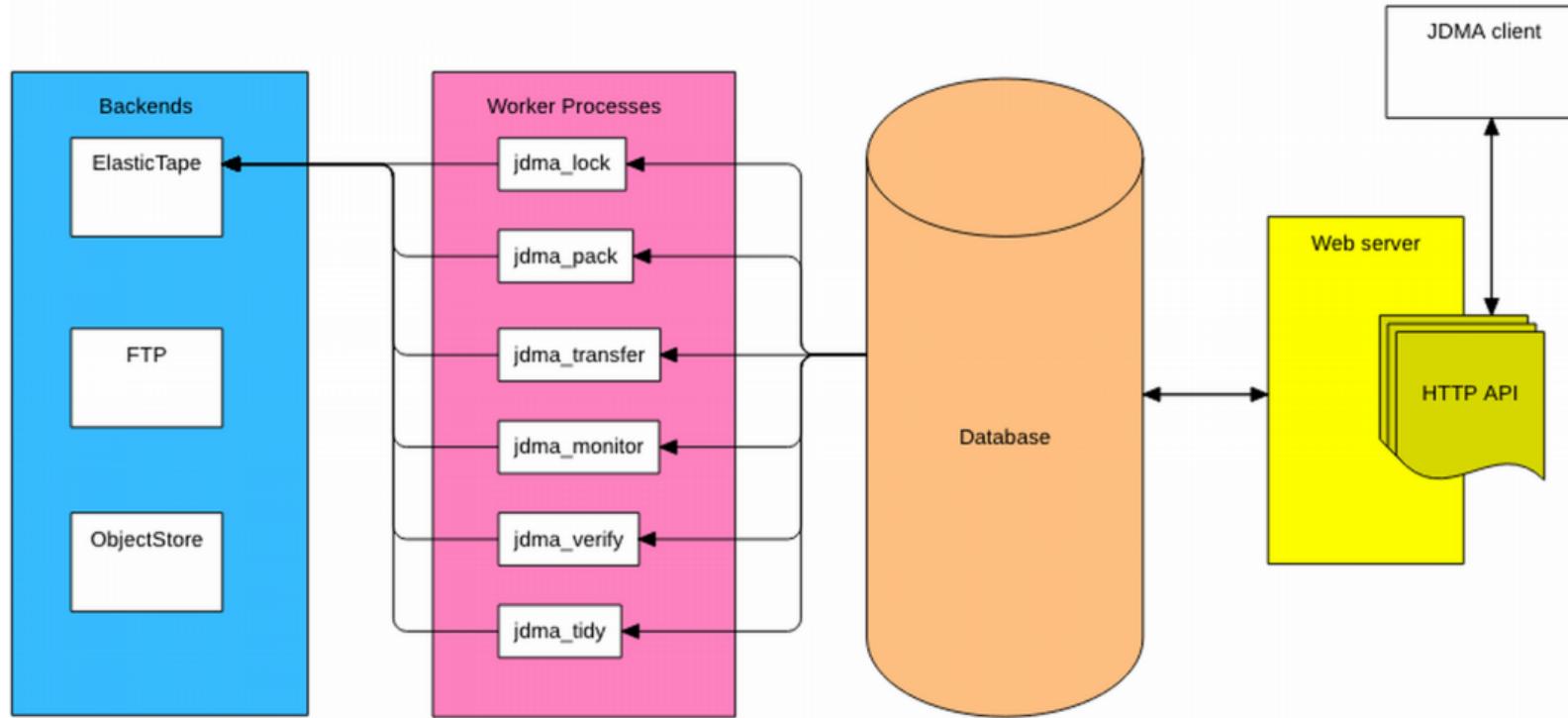
## Status

- Simple metadata system designed.
- Cache system designed and prototype built that can use Minio interface to object store.
- Data migration prototype (JDMA, next slides) developed with support for tape (milestone 8) and object store (soon) and about to be deployed operationally for Elastic Tape backend (on JASMIN).
- EsiWACE1 goals: complete JDMA, extend and test backends, (ESiWACE2: Finalise metadata and cache systems, integrate components with ESDM).

# JDMA: a Prototype Tape Library for Advanced Tape Subsystems

- JDMA: JASMIN Data Migration App(lication)
  - A multi-tiered storage library
    - ▶ Provides a single API to users to move data to and from different systems
    - ▶ HTTP API running on webserver, database records requests and file metadata
    - ▶ Command line client which interfaces to HTTP API
  - Multiple storage “backends” supported via plugin
    - ▶ Amazon S3 (Simple Storage Solution) for Object Stores and AWS
    - ▶ FTP, also for tape systems with a FTP interface
    - ▶ Elastic Tape – a proprietary tape system based on CASTOR
  - A number of daemons (scheduled processes) carry out the data transfer
    - ▶ Asynchronously
    - ▶ On behalf of the user

# JDMA System Architecture



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# Summary

## Current Status

- 1 Business: Complete
- 2 ESDM: Architecture and prototypes exist with multiple backends.
- 3 SemSL: Architecture and prototypes exist
  - ▶ S3NetCDF initially targeting object stores
  - ▶ CacheFace, initially targeting tape

## ESiWACE1 Goals

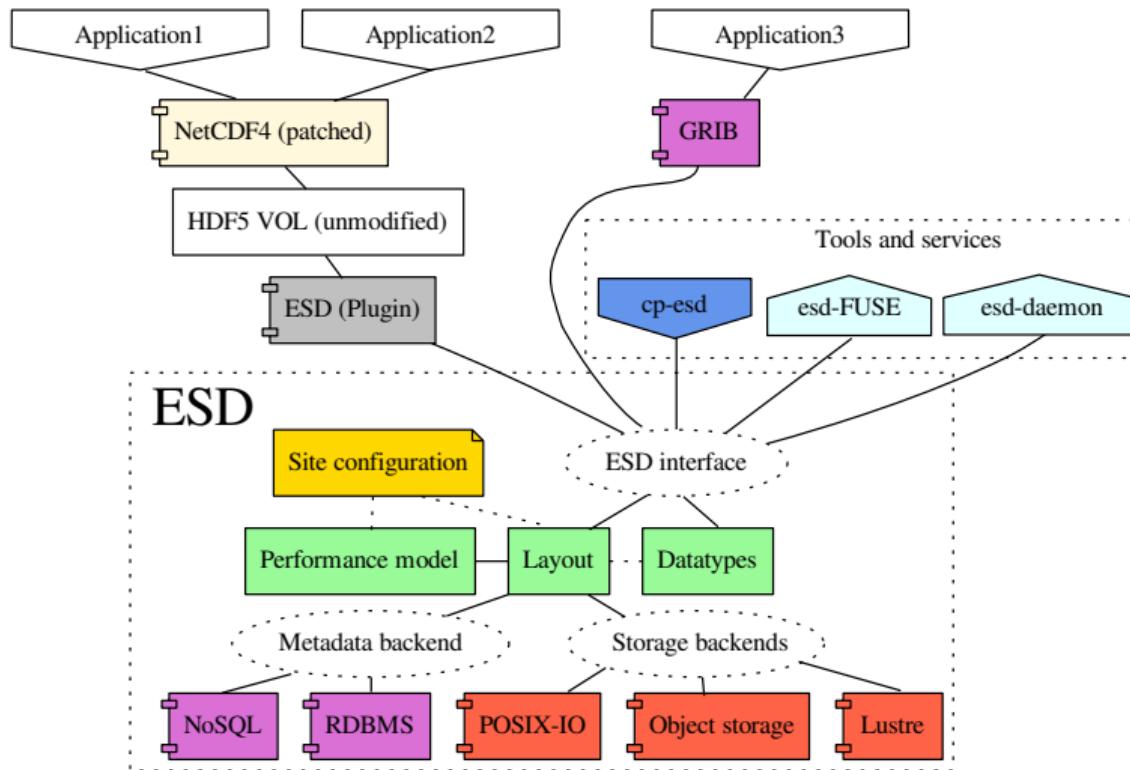
- 1 ESDM: Extend use exemplars, improve plugin, layout, and performance components for multiple backends
- 2 SemSL: S3NetCDF – parallelise and publicises; CacheFace – Deploy JDMA. Release prototype complete system.

The ESiWACE project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No **675191**

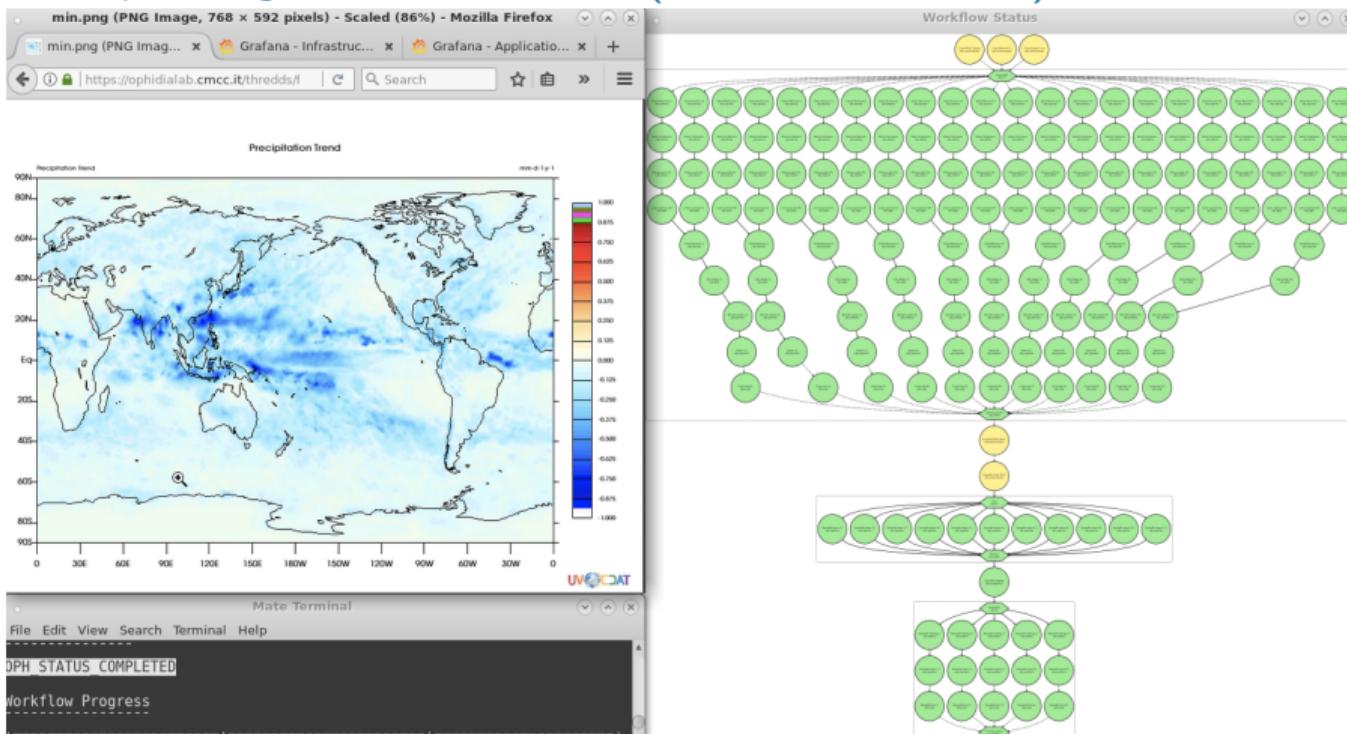


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# Architecture: Detailed View of the Software Landscape



# Ophidia Example BigData Workflow (See WP3 D3.10)



The PTA multi-model workflow implemented in Ophidia has been executed and validated at CMCC on 11 models from CMIP5 experiment for a total of 181 tasks, 2.5 minutes, 96 cores on OphidiaLab