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**Project Title:** Athlete Tracker

**Project Summary:** A program that allows brands to internally track products sent to sponsored

athletes.

# **Project Requirements**

**Business Requirements** 

| ID    | Requirement   | User                | Priority |
|-------|---|---------------------|----------|
| BR-01 | Need a system to track and report products sent to sponsored athletes                                     | All                 | Critical |
| BR-02 | Admins should be able to add new products   | Admin               | High     |
| BR-03 | Admins should be able to edit existing products   | Admin               | Medium   |
| BR-04 | Admins should be able to delete existing products   | Admin               | Medium   |
| BR-05 | Admins should be able to add new athletes   | Admin               | High     |
| BR-06 | Admins should be able to edit existing athletes   | Admin               | High     |
| BR-07 | Admins should be able to delete existing athletes   | Admin               | Medium   |
| BR-08 | Admins should be to view a list of shipments, their value, and when they were sent to a specified athlete | Admin               | Medium   |
| BR-09 | Athletes should be to view a list of shipments, their value, and when they were sent to them              | Athlete             | Low      |
| BR-10 | Warehouse workers should be able to view a list of shipments,   | Warehouse<br>worker | Medium   |

|       | their value, and when they were sent to a specified athlete   |         |                            |
|-------|---|---------|----------------------------|
| BR-11 | Admins should be able to log a new shipment entry which specifies what product(s) were sent when and to which athlete | Admin   | High                       |
| BR-12 | Athletes should not be able to view other athletes' information   | Athlete | High                       |
| BR-13 | All data should be loaded/displayed in real-time to prevent concurrent editing issues                                 | All     | Very low /<br>nice-to-have |

# User Requirements

| ID    | Requirement  | Topic Area         | User                | Priority     |
|-------|--|--------------------|---------------------|--------------|
| UR-01 | Admin should be able to view the total value in product sent to a specified athlete    | Dashboard          | Admin               | Medium       |
| UR-02 | Athletes should be able to view the total value in product they have received          | Dashboard          | Athlete             | Medium       |
| UR-03 | Users should be able to log in   | Log-in             | Athlete             | Critical     |
| UR-06 | All users should have a portal to access and modify information                        | Dashboard          | All                 | High         |
| UR-07 | Admins should be able to search for an athlete by name                                 | Dashboard          | Admin               | Nice-to-have |
| UR-08 | Warehouse workers should be able to search for an athlete by name                      | Dashboard          | Warehouse<br>worker | Nice-to-have |
| UR-09 | Warehouse workers should be able to view a list of shipments needing to be shipped     | Dashboard          | Warehouse<br>worker | High         |
| UR-10 | Warehouse workers should be able to update a shipment's status (pending, shipped, etc) | Dashboard          | Warehouse<br>worker | High         |
| UR-11 | Users can retrieve lost passwords after verifying identity                             | Authenticati<br>on | All                 | Nice-to-have |

# Functional Requirements

| ID    | Requirement   | Topic Area     | User            | Priority               |
|-------|---|----------------|-----------------|------------------------|
| FR-01 | System can calculate the total value in product sent to an Athlete over a specified time period | Metrics        | System          | Nice-to-have           |
| FR-02 | Users can log-in to a portal session using a set username and password                          | Authentication | All             | High                   |
| FR-03 | New products can be added to the database   | Database       | Admin           | High                   |
| FR-04 | Existing products can be edited   | Database       | Admin           | Medium                 |
| FR-05 | New athletes can be added to the database   | Database       | Admin           | High                   |
| FR-06 | New athletes can be given access to the system  | Authentication | Athlete         | High                   |
| FR-07 | Athlete information can be edited   | Database       | Athlete / Admin | High                   |
| FR-08 | System can email users to reset password  | Authentication | All             | Nice-to-have (stretch) |

# Non-Functional Requirements

| ID    | Requirement   | Topic Area            | User | Priority |
|-------|---|-----------------------|------|----------|
| NF-01 | Users should not be able to access another user's data, including authentication data | Security /<br>Privacy | All  | High     |
| NF-02 | The portal should be accessible from any operating system                             | Portability           | All  | High     |
| NF-03 | The portal should be accessible from any size   | Portability           | All  | Medium   |

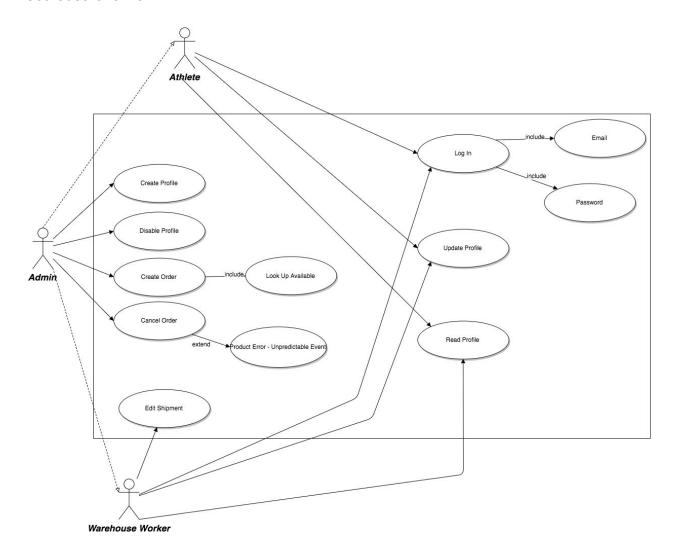
|       | device (responsive design)   |               |     |          |
|-------|--|---------------|-----|----------|
| NF-04 | Portal should be easy to use   | Accessibility | All | High     |
| NF-05 | User passwords should<br>be securely stored and<br>accessed (salted &<br>hashed) | Security      | All | Critical |

#### **Use Cases**

#### Actors

- Admin
- Athlete
- Warehouse Worker

# Use Case Overview



## **Use Case Documents**

| Use Case ID     | UC-01  |
|-----------------|--|
| Use Case Name   | Log In   |
| Description     | Admins, athletes, and warehouse workers can log in to the system to access any information available to them |
| Actors          | Admin, athlete, warehouse worker   |
| Pre-Conditions  | The actor is not already logged in and the profile already exists and is active.                             |
| Post-Conditions | If successful, the actor is now logged in.   |

| Frequency of Use | Multiple tin   | Multiple times daily - every time the tracker is used                   |  |  |
|------------------|--|---|--|--|
| Flow of Events   |  | Actor Action  | System Response  |  |
|                  | 1.   | System prompts user to enter username & password                        |  |  |
|                  | 2.   | Enter username & password   |  |  |
|                  | 3.   | Click submit  | Validate username & password with information in database, begins user session |  |
| Variations       | 2. If username and/or password are invalid, system displays an error message. Actor can choose to return to beginning of flow or cancel login. |   |  |  |
| Exceptions       | None   |   |  |  |
| Developer Notes  | Be sure pa   | Be sure passwords are salted and cryptographically hashed for security. |  |  |

| Use Case ID      | UC-02   | UC-02                                    |                        |  |
|------------------|---|--|------------------------|--|
| Use Case Name    | Create sh   | Create shipment ticket                   |                        |  |
| Description      | Admin ca  | n create a shipment ticket and send      | it to warehouse worker |  |
| Actors           | Admins  |  |                        |  |
| Pre-Conditions   | Athlete to  | receive products exists                  |                        |  |
| Post-Conditions  | Order ticket for specific product created and sent to warehouse worker  |  |                        |  |
| Frequency of Use | Whenever an athlete needs to be sent new products - multiple times per week when considering a large number of athletes |  |                        |  |
| Flow of Events   |   | Actor Action                             | System Response        |  |
|                  | 1.  | Log into system                          |                        |  |
|                  | 2.  | Navigate to "create orders/tickets" page | Display all products   |  |

|                 | 3.   | Select all products that will be attached to the newly created ticket, select "Create Shipment" | Popup modal shows summary of order ticket   |
|-----------------|------|---|---|
|                 | 4.   | Admin confirms they wish to create ticket   | Adds order to<br>shipment table. Alerts<br>admin ticket has been<br>sent to warehouse |
| Variations      | None |   |   |
| Exceptions      | None |   |   |
| Developer Notes | None |   |   |

| Use Case ID      | UC-03       |  |   |  |
|------------------|-------------|--|---|--|
| Use Case Name    | Cancel ship | Cancel shipment                                |   |  |
| Description      | Admin can   | cancel a shipment ticke                        | et after is has been created  |  |
| Actors           | Admins      |  |   |  |
| Pre-Conditions   | A shipment  | ticket has been created                        | d and not yet fulfilled   |  |
| Post-Conditions  | Shipment m  | narked as cancelled in o                       | database  |  |
| Frequency of Use | Whenever a  | Whenever a shipment is cancelled by admin      |   |  |
| Flow of Events   |             | Actor Action                                   | System Response   |  |
|                  | 1.          | Log into system                                |   |  |
|                  | 2.          | Navigate to<br>"shipments" page                | Display page that lists all shipments, specifying which have not yet been fulfilled                   |  |
|                  | 3.          | Navigate to needed shipment, click edit button | Popup window with edit options opens  |  |
|                  | 4.          | Change status to cancelled                     | Updates shipment status field to cancelled within database. Alerts admin shipment has been cancelled. |  |
| Variations       | None        |  |   |  |

| Exceptions      | None |
|-----------------|------|
| Developer Notes | None |

| Use Case ID      | UC-04  |                                  |  |  |
|------------------|--|----------------------------------|--|--|
| Use Case Name    | Edit own profile   |                                  |  |  |
| Description      | Actor can edit fields associated with their profile            |                                  |  |  |
| Actors           | Admin,   | Admin, Athlete, Warehouse Worker |  |  |
| Pre-Conditions   | Actor must have account, and must be logged in to that account |                                  |  |  |
| Post-Conditions  | Actors information they wish to edit will be updated           |                                  |  |  |
| Frequency of Use | Whenever the actor needs to make a change to their profile     |                                  |  |  |
| Flow of Events   |  | Actor Action                     | System Response  |  |
|                  | 1.   | Login to system                  | Logs in, shows the actor's profile   |  |
|                  | 2.   | Click edit button                | Opens pop-up edit window   |  |
|                  | 3.   | Edit needed fields               |  |  |
|                  | 4.   | Click "save changes" button      | Updates user profile info in database, closes pop-up, displays updated information on profile page |  |
| Variations       | None   |                                  |  |  |
| Exceptions       | None   |                                  |  |  |
| Developer Notes  | None   |                                  |  |  |

| Use Case ID   | UC-05  |  |  |
|---------------|--|--|--|
| Use Case Name | View own profile                                   |  |  |
| Description   | Actor can view information stored on their profile |  |  |
| Actors        | Admins, Athletes, Warehouse Workers                |  |  |

| Pre-Conditions   | Actor must have account, and must be logged in to that account                     |                            |   |
|------------------|--|----------------------------|---|
| Post-Conditions  | Actor has viewed account information   |                            |   |
| Frequency of Use | Whenever an actor wishes to review or verify information on their profile - daily. |                            |   |
| Flow of Events   |  | Actor Action               | System Response   |
|                  | 1.   | Log in to system           | Logs in   |
|                  | 2.   | Click on "View<br>Profile" | Displays a list of the user's information, including their name, address, and shipments that they have sent or received |
| Variations       | None   |                            |   |
| Exceptions       | None   |                            |   |
| Developer Notes  | None   |                            |   |

| Use Case ID      | UC-06   |  |  |
|------------------|---|--|--|
| Use Case Name    | Edit Shipment   |  |  |
| Description      | Warehouse worker or admin edits a shipment, either to alter the information or to mark it as shipped. |  |  |
| Actors           | Warehouse worker, Admin   |  |  |
| Pre-Conditions   | Shipment ticket has been created and shipment has not yet been fulfilled.                             |  |  |
| Post-Conditions  | Shipment ticket altered.  |  |  |
| Frequency of Use | Daily - at least every time a shipment is sent  |  |  |
| Flow of Events   |   | Actor Action                                 | System Response                          |
|                  | 1.  | Navigate to "Shipments" page                 | Display shipments                        |
|                  | 2.  | Click edit button for corresponding shipment | Opens pop-up window with editable fields |
|                  | Update necessary fields     None  |  |  |
|                  | 4. Click "save changes" Update field(s) in  |  |  |

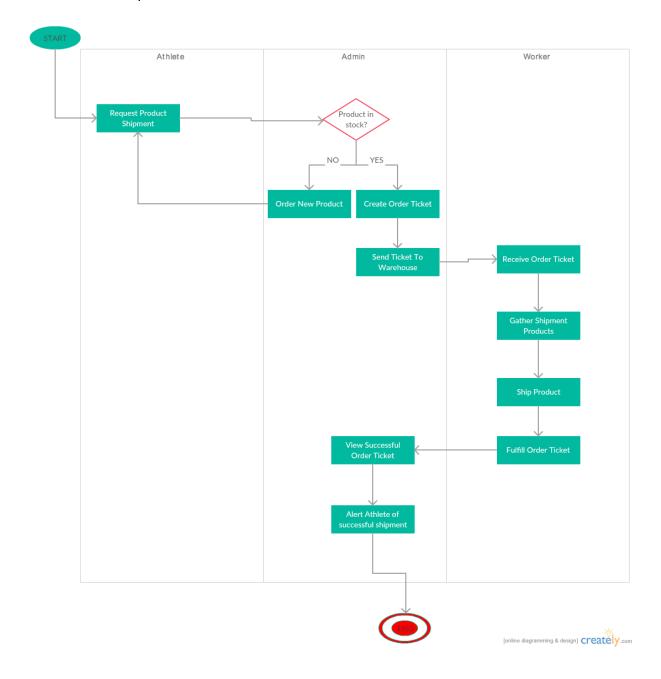
|                 | database   |  |  |
|-----------------|--|--|--|
| Variations      | 3. If marking as shipped, worker first prepares and ships physical order |  |  |
| Exceptions      | None   |  |  |
| Developer Notes | None   |  |  |

| Use Case ID      | UC-07  |  |   |  |
|------------------|--|--|---|--|
|                  |  |  |   |  |
| Use Case Name    | Creat  | Create Profile   |   |  |
| Description      | Admin can create a user (profile) for user types Admin, Athlete, and Warehouse Worker  |  |   |  |
| Actors           | Admii  | Admins   |   |  |
| Pre-Conditions   | The p  | The profile being created doesn't already exist.   |   |  |
| Post-Conditions  | User and profile are created, information stored in DB, and admin is alerted of success (or failure, with an error message)          |  |   |  |
| Frequency of Use | Whenever new users need to be added to the system (new athletes brought on, new warehouse workers hired, new admins appointed/hired) |  |   |  |
| Flow of Events   |  | Actor Action   | System Response   |  |
|                  | 1.   | Log into system  |   |  |
|                  | 2.   | Navigate to "athletes",<br>"warehouse workers", or "admins"<br>user page   | Display page that lists all users of the corresponding type |  |
|                  | 3.   | Click "Create User" button, where<br>User is the type of user to be<br>created (i.e., athletes page has a<br>"Create Athlete" button, etc) |   |  |
| Variations       | None   |  |   |  |
| Exceptions       | None   |  |   |  |
| Developer Notes  | None   |  |   |  |

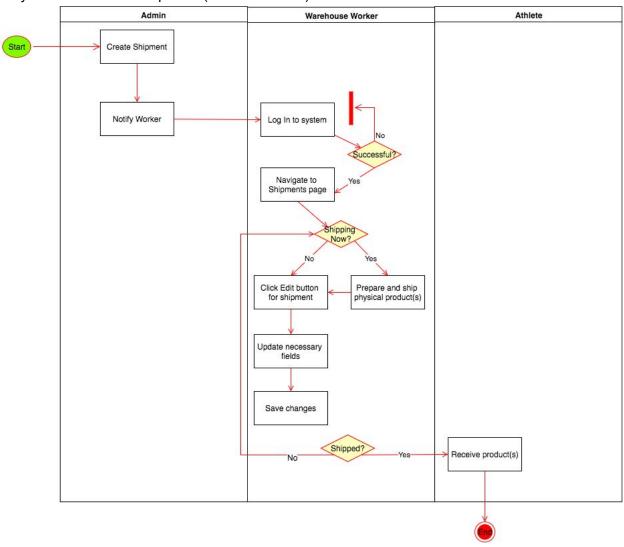
| Use Case ID      | UC-08  |   |   |
|------------------|--|---|---|
| Use Case Name    | Disable Profile  |   |   |
| Description      | Disable login capabilities for terminated users                            |   |   |
| Actors           | Admin  |   |   |
| Pre-Conditions   | User profile exists and is currently active.                               |   |   |
| Post-Conditions  | Profile is marked as inactive, user can no longer log in.                  |   |   |
| Frequency of Use | Rare - when an employee leaves the company or an athlete loses sponsorship |   |   |
| Flow of Events   |  | Actor Action  | System Response   |
|                  | 1.   | Log in  |   |
|                  | 2.   | Navigate to page for correct type of user (athlete, worker, or admin) | Display user page   |
|                  | 3.   | Find needed user, click edit button                                   | Open pop-up window with user editable fields  |
|                  | 4.   | Update "status" field to "inactive"                                   |   |
|                  | 5.   | Click "save changes" button   | Updates status field within database to inactive. Updates username and password to NULL values. |
| Variations       | None   |   |   |
| Exceptions       | None   |   |   |
| Developer Notes  | None   |   |   |

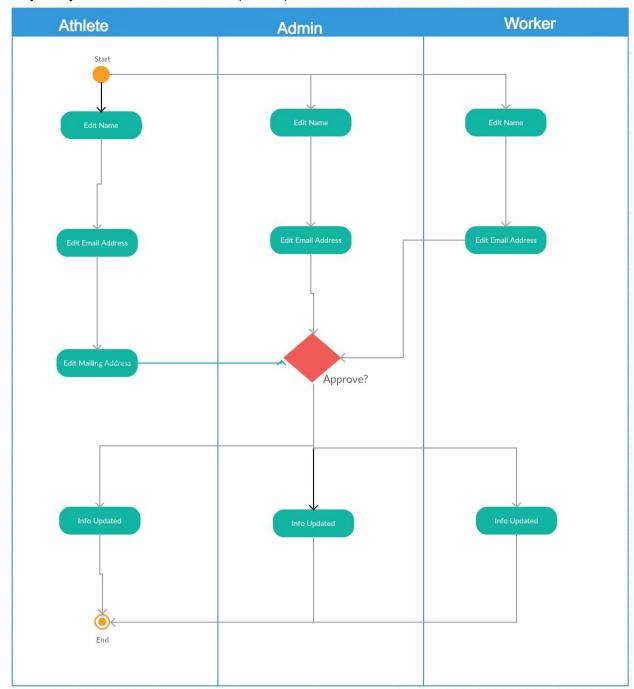
# **Activity Diagrams**

Matthew Uhlar - Ship Product For Athlete



Lucy Wilkinson - Edit Shipment (UC-06 / UR-10)





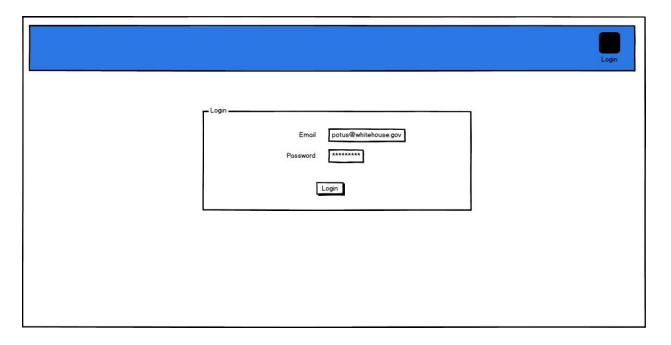
#### **Data Storage**

We are planning to use a relational database (mySQL) to store our data. We will have a user table with basic information and individual Admin, Athlete, and Warehouse Worker tables with fields specific to those types of users. We will also have a table of products offered, and a table of pending/completed/cancelled shipments.

## **UI Mockups**

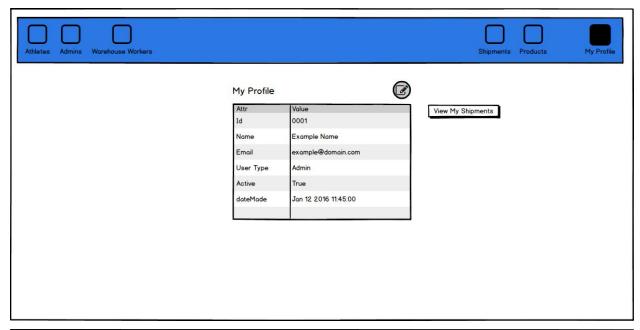
#### Login Page

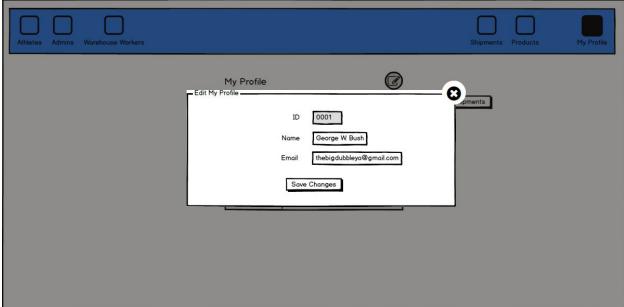
Accessed as first step for any user



# User Profile Page

- Shows information for logged-in user, contains link to edit own info
- Admins
  - o Can view their information
  - Can edit their information
- Athletes
  - Can view their information
  - Can edit their information
- Warehouse Workers
  - o Can view their information
  - o Can edit their information

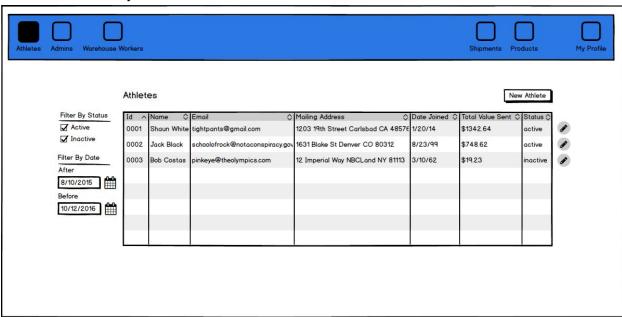


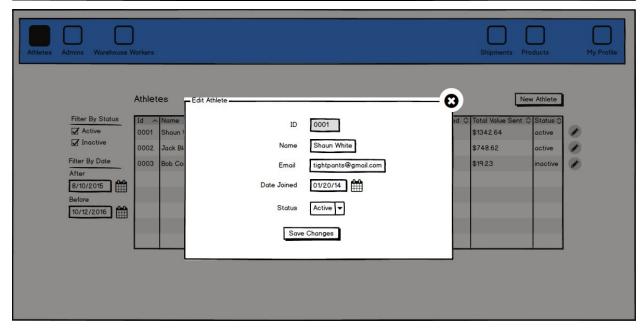


#### Athletes Page

- Contains list of all athletes sponsored by the company
- Ability to filter by date and/or status
- Admins
  - o Ability to view all athletes
  - Ability to create new athlete
  - Ability to edit all athletes
- Athletes
  - Ability to view only themselves
  - Ability to edit only themselves
- Warehouse Worker

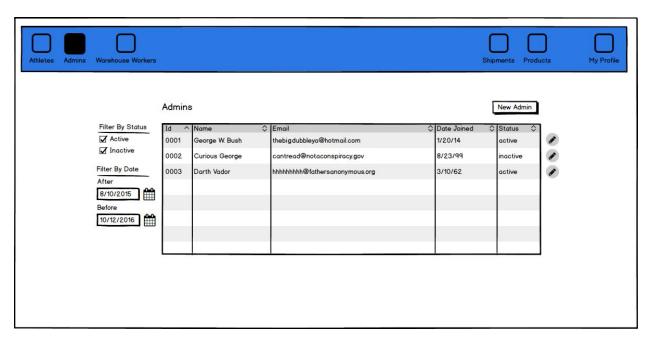
- Ability to view all athletes
- Ability to create new athlete
- Ability to edit all athletes

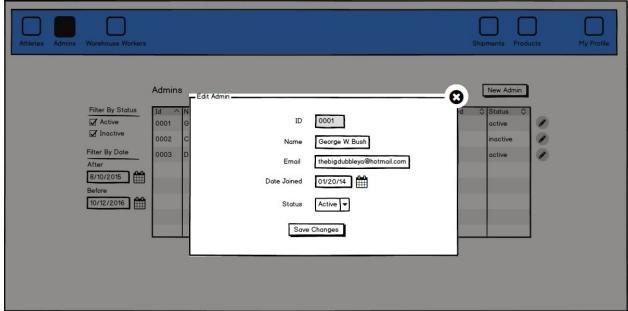


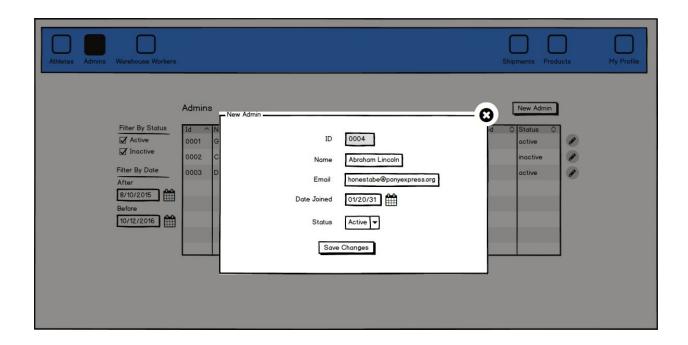


## Admin List Page

- List all admins and their attributes
- Can be sorted by any attribute
- Can be filtered by status and/or date joined
- Admins
  - Can view all admins
  - Can edit all admins
  - Can create new admins
- Athletes
  - Cannot access
- Warehouse Workers
  - Cannot access

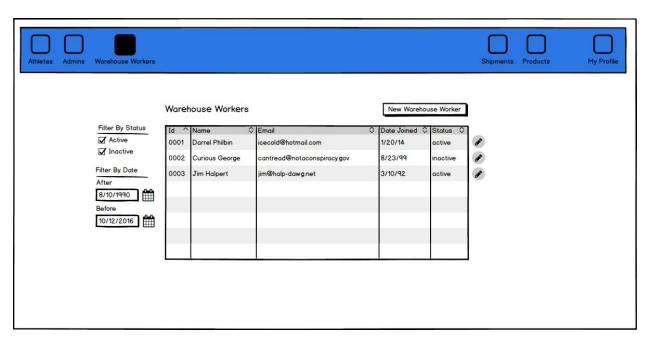


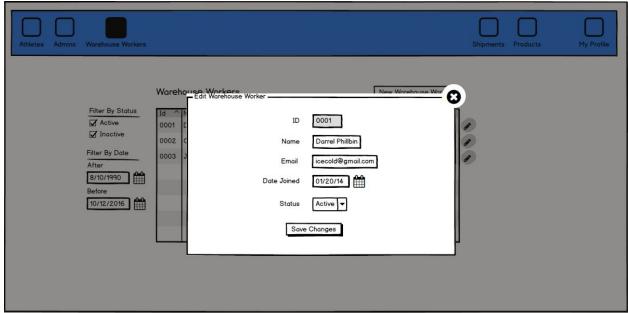


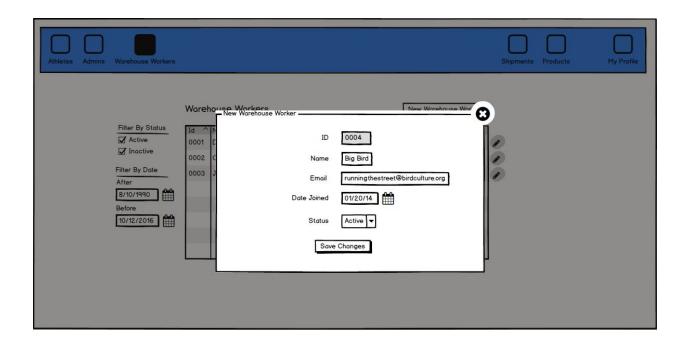


# Warehouse Worker List Page

- List all warehouse workers and their attributes
- Can be sorted by any attribute
- Can be filtered by status and/or date joined
- Admins
  - Can view all warehouse workers
  - Can edit all warehouse workers
  - Can create new warehouse workers
- Athletes
  - Cannot access
- Warehouse Workers
  - Cannot access

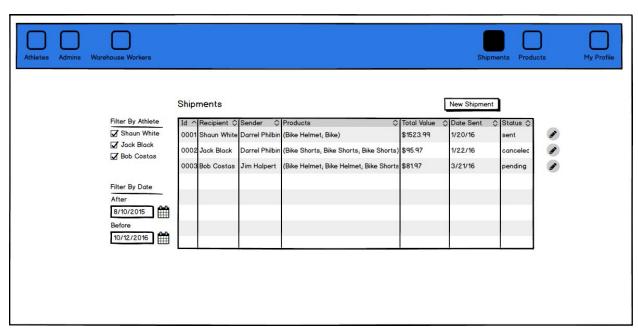


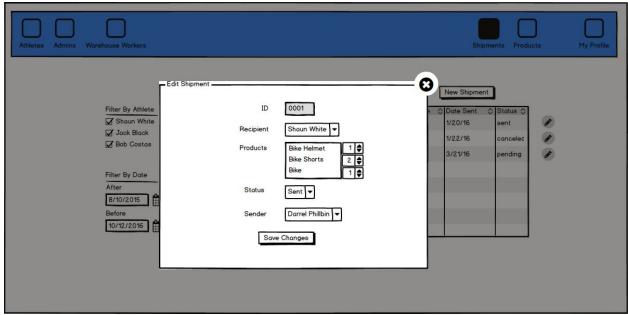


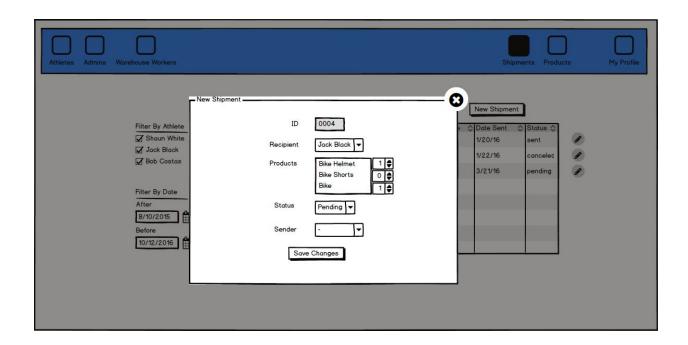


## Shipments Page

- Lists all shipments and their attributes
- Can be sorted by any attribute
- Can be filtered by athlete and/or date sent
- Admins
  - Can view all shipments
  - Can edit all shipments
  - Can create new shipments
- Athletes
  - o Can view their own shipments
- Warehouse Workers
  - Can view all shipments
  - o Can edit all shipments (only to update status & date sent)





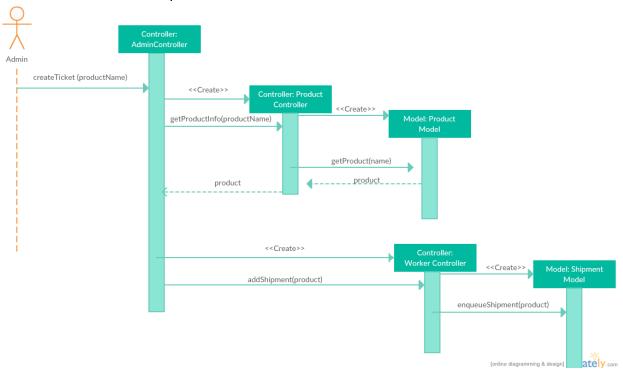


# **Products Page**

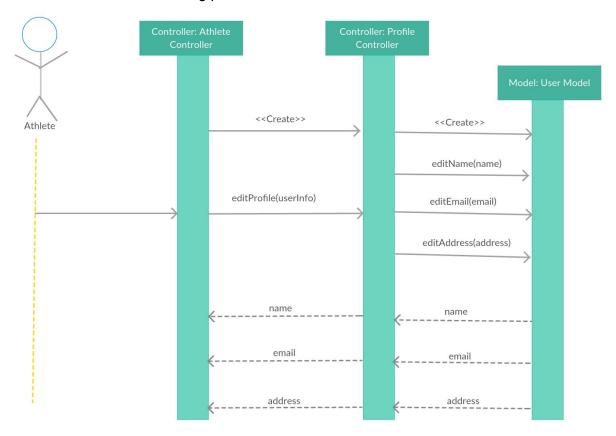
- Lists all products and their attributes
- Admins
  - o Can view all products
  - o Can edit all products
  - o Can create new products
- Athletes
  - Cannot access
- Warehouse Workers
  - Cannot access

## **User Interactions**

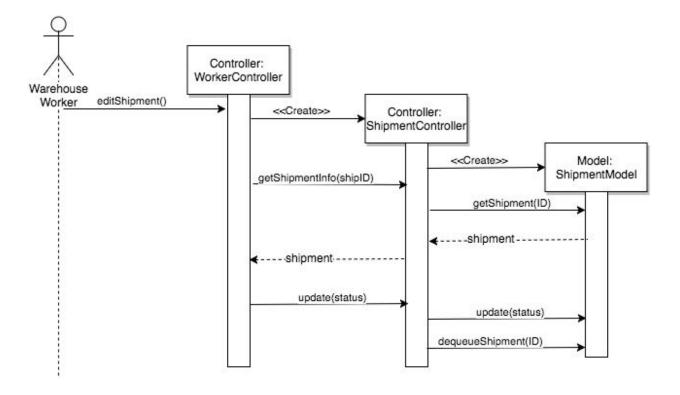
## Matthew Uhlar - Create Shipment



# Dmytro Ryzhkov - UR-06 - UC-04 User is able to edit their existing profile information



Lucy Wilkinson - Edit Shipment (UC-06 / UR-10) Warehouse Worker can update shipment status.



## **Class Diagram**

