

Dynamic Programming III - Longest common subsequence

1 Longest common subsequence problem

A strand of DNA can be represented as a string over the finite set $\{A, C, G, T\}$

We want to know how similar two strings of DNA are. Our measure is the length of the longest common subsequence

1.1 Formal definition

Definition: Subsequence

Given a sequence $X = \langle x_1, \dots, x_m \rangle$, another sequence $Z = \langle z_1, \dots, z_k \rangle$ is a subsequence of X if $z_1 = x_{i_1}, \dots, z_k = x_{i_k}$ for some $i_1 < i_2 < \dots < i_k$

Definition: Common subsequence

A common subsequence of X and Y is a subsequence of both X and Y

2 Dynamic programming for longest common subsequence

2.1 Step 1: Characterizing a longest common subsequence

Theorem: Optimal substructure:

Let $Z = \langle z_1, \dots, z_k \rangle$ be an LCS of $X = \langle x_1, \dots, x_m \rangle$ and $Y = \langle y_1, \dots, y_n \rangle$

1. If $x_m = y_n$, then $z_k = x_m = y_n$ and $Z[1..k-1]$ is an LCS of $X[1..m-1]$ and $Y[1..n-1]$
2. If $x_m \neq y_n$, then $z_k \neq x_m$ implies that Z is an LCS of $X[1..m-1]$ and Y
3. If $x_m \neq y_n$, then $z_k \neq y_n$ implies that Z is an LCS of X and $Y[1..n-1]$

2.1.1 Proof

1. If $z_k \neq x_m$ then appending $x_m = y_n$ to Z yields a common subsequence longer than Z . This is a contradiction, this $z_k = x_m = y_n$

Then $Z[1..k-1]$ is a common subsequence of $X[1..m-1]$ and $Y[1..n-1]$. Suppose there is a longer one, way W . Again appending x_m to W yields a common subsequence of X and Y longer than Z . This is a contradiction, thus $Z[1..k-1]$ is an LCS of $X[1..m-1]$ and $Y[1..n-1]$

2. If $z_k \neq x_m$, then Z is a common subsequence of $X[1..m-1]$ and Y . Suppose there is a longer one, say W . Then W is also a common subsequence of X and Y but is longer than Z . This is a contradiction, thus Z is an LCS of $X[1..m-1]$ and Y
3. By symmetry

2.2 Step 2: A recursive solution

Let $c[i, j]$ be the length of an LCS of $X[1..i]$ and $Y[1..j]$

The theorem then yields

$$c[i, j] = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ c[i-1, j-1] + 1 & \text{if } i, j > 0 \text{ and } x_i = y_j \\ \max\{c[i, j-1], c[i-1, j]\} & \text{if } i, j > 0 \text{ and } x_i \neq y_j \end{cases}$$

Unlike rod cutting and matrix chain multiplication problems, this time we can readily rule out some subproblems (those where $x_i = y_j$)

2.3 Step 3: Computing the length of an LCS

Let us use a bottom up approach

Input: $X = \langle x_1, \dots, x_m \rangle$ and $Y = \langle y_1, \dots, y_n \rangle$

The algorithm stores the values $c[0..m, 0..n]$ and also maintains the table $b[1..m, 1..n]$ where $b[i, j]$ "points" to the next pair (i, j) to consider while reconstructing the LCS

3 Algorithm

Listing 1 LCS(X,Y)

```

1  Let b[1..m, 1..n] and c[0..m, 0..n] be new tables
2  for i = 1 to m do
3      c[i, 0] = 0
4  for j = 0 to n do
5      c[0, j] = 0
6  for i = 1 to m do
7      for j = 1 to n do
8          if  $x_i == y_j$  then
9              c[i, j] = c[i-1, j-1] + 1
10             b[i, j] = "↖"
11          else if c[i-1, j] ≥ c[i, j-1] then
12              c[i, j] = c[i-1, j]
13              b[i, j] = "↑"
14          else
15              c[i, j] = c[i, j-1]
16              b[i, j] = "←"
17  return c and b

```

	j	0	1	2	3	4	5	6
i	y_j	B	D	C	A	B	A	
0	x_i	0	0	0	0	0	0	
1	A	0	↑	↑	↑ ↖	1 ←	1 ↖	
2	B	0 ↖	1 ←	1 ←	1 ↑ ↖	2 ←	2 ↖	
3	C	0	↑	↑ ↖	2 ←	2 ↑	2 ↑	
4	B	0 ↖	1 ↑	1 ↑	2 ↑ ↖	3 ←	3 ↖	
5	D	0	↑ ↖	2 ↑	2 ↑	3 ↑	3 ↑	
6	A	0	↑	↑	↑ ↖	3 ↑ ↖	4 ↖	
7	B	0 ↖	1 ↑	2 ↑	2 ↑ ↖	3 ↑ ↖	4 ↑ ↖	

4 Constructing an LCS

Listing 2 PRINT-LCS(b, X, i, j)

```
1 if i==0 or j==0 then
2     return
3 if b[i,j] == "↖" then
4     PRINT-LCS(b,X,i-1,j-1)
5     print  $x_i$ 
6 else if b[i,j] == "↑" then
7     PRINT-LCS(b,X,i-1,j)
8 else
9     PRINT-LCS(b,X,i,j-1)
```

Initial call: PRINT-LCS(b, X, m, n)