

Lucy Yuting Li

(209) 986-5107 • lucyyutingli@uchicago.edu • github.com/lucyyutingli
5625 South Ellis Avenue, Chicago, IL 60637

EDUCATION

The University of Chicago

B.S. in Computer Science, Dean's List

GPA: 3.52

Relevant Coursework: Intro to Software Development, Intro to Computer Systems, Intro to Data Engineering

October 2018 – June 2022

Chicago, IL

Lincoln High School

High School Diploma, Senior Scholar

GPA: 4.5, ACT: 33

August 2014 - June 2017

Stockton, CA

EXPERIENCE

SUPERgroup Lab, Assistant Professor Marshini Chetty

Undergraduate Research Assistant

- Filled out IRB application, created consent forms and interview questions for research project
- Planned focus group protocols and activity sessions with other researchers

January 2020 – Present

Chicago, IL

Simmer, Y-Combinator S19 (App to rate restaurant menu items)

Data Operations and Growth Intern

- Extracted menu items to Excel from over one hundred restaurants across the U.S. using a custom Python script
- Directed and oversaw a team of other interns and freelancers for the menu item review extraction process
- Managed company Instagram outreach effort by advertising to users who tagged specific restaurants

June 2019 – September 2019

San Francisco, CA and Stockton, CA

U.S. Representative Jerry McNerney, Congressional District CA-09

Congressional Intern

- Managed booth at San Joaquin Senior Awareness Day and answered questions on policy and government processes
- Tracked support or opposition for major policy (Net Neutrality, gun control, etc.) via constituent letters and calls
- Directed and assisted all incoming calls and walk-ins that came to the office

November 2017 – May 2018

Stockton, CA

PROJECTS

Shell (Introduction to Computer Systems)

- Developed software to simulate a working shell, which had the capability to execute programs and certain built-in commands in C

Fall 2019

Cache (Introduction to Computer Systems)

- Developed a program to simulate a cache system, aiming to make it as efficient as possible in C

Fall 2019

Action Management within Chiventure, a game engine (Introduction to Software Development)

- Worked within a team of five people to create software that analyzes action management, detecting when and what type of action was done by the user within a room inside the game

Spring 2019

EXTRACURRICULARS & LEADERSHIP

CompileHer (Organization dedicated to teaching young girls in local schools how to code)

Internal Outreach Assistant

- Work with Events team to reach out to students and professors within the University to recruit volunteers and judges for annual events such as Hackathon and Tech Capstone
- Communicate with other teams including corporate outreach, design, and curriculum, in order to integrate ideas and plans

November 2019 – Present

Chicago, IL

SKILLS & INTERESTS

Technical: Proficient in Microsoft Word, Excel, PowerPoint, C, Python, SML and familiar with Git

Languages: Intermediate Chinese, Intermediate Spanish

Organizations: Pi Beta Phi, UChicago E-Sports, ChoMUN

Hobbies: Video Games (League of Legends, Overwatch), Equestrian, Classical Piano, Jazz Piano, and Flute