



# Tutorial thesis

**Author:** Ludivine Morvan

**Institute:**

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*Victory won't come to us unless we go to it.*

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# Chapter 1 Biology

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## 1.0.1 Multiple Myeloma

(*From article Morvan et al. (2020)*) [[ Multiple myeloma (MM) is a bone marrow cancer that accounts for 10% of all hematological malignancies. It was reported that full-body FDG PET imaging provides prognostic information for both baseline and therapeutic follow-up of MM patients [an example of full-body FDG PET imaging is presented in Fig. 2b]. Quantitative imaging have a great importance for treatment protocol guidance. ]]]

## 1.0.2 PET images

## 1.0.3 CT images

## Chapter 2 Imaging

---

**2.0.1 Radiomics**

**2.0.2 Mathematics morphology**

**2.0.3 Filters**

## Chapter 3 Datasets

---

Dataset	Input	task
Imajem	Images 3D (PET+CT) + clinical	Survival
Bologna	Images 3D (PET+CT) + clinical	Survival
Brats	Images 3D (MRI)	Segmentation + classification + survival
MNIST	Images 2D (handwritten digits)	classification

**Table 3.1:** List of the datasets

### 3.1 Imajem

**Context:** prospective multi-centric Multiple myeloma [Carlier et al. \(2017\)](#)

**Number of patients:** 134 in total

**Input images:** PET and CT images of whole body.

**Input others:** clinical data and radiomics and volumics

**task:** Survival (until 7 years). In days with censorship (...%)

**masks:** global polygon generated from Dosisoft and segmentation(majority vote between k-mean, 2.5suv and 40%)

### 3.2 Bologna

**Context:** prospective multi-centric Multiple myeloma [Nanni et al. \(2018\)](#)

**Number of patients:**

**Input images:** PET and CT images of whole body.

**Input others:** clinical data and radiomics and volumics

**task:** Survival. In days with censorship (...%)

**masks:** global polygon generated from Dosisoft

# Chapter 4 Machine learning

---

## 4.1 Dimension reduction or selection

- PCA
- T-SNE
- Selection derived from Cox
- Selection derived from RSF

### 4.1.1 PCA

### 4.1.2 T-SNE

### 4.1.3 Selection derived from Cox

#### 4.1.3.1 Lasso

#### 4.1.3.2 Elatic Net

### 4.1.4 Selection derived from RSF

#### 4.1.4.1 Variable importance (VIMP)

(From article Morvan et al. (2020)) [[ [ The variable importance (VIMP) measures for each variable, the increase in prediction error for the forest ensemble when random daughter nodes are assigned for this variable Ishwaran et al. (2018). ]]]

#### 4.1.4.2 Minimal depth

(From article Morvan et al. (2020)) [[ [ The minimal depth assesses the predictiveness of a variable by its depth relative to the root node of a tree Ishwaran et al. (2010). ]]]

#### 4.1.4.3 Variable Hunting (VH)

(From article Morvan et al. (2020)) [[ [ Variable-Hunting Ishwaran et al. (2010), was defined in the ultra-high dimensional problems, where minimal depth thresholding becomes ineffective. A forest is fit to a random number of variables and variables selected using minimal depth thresholding. Then, variables are added to the selected ones in order of minimal depth until the joint VIMP for the nested models stabilizes. This whole process is then repeated several times. ]]]

## 4.2 Random Forest



# Chapter 5 Deep Learning

---

## 5.1 Definitions

supervised/semi-supervised/unsupervised

Latent space, manifold

## 5.2 Possible layers

### 5.2.1 Convolutions

1. Basic convolution
2. Separable convolution

#### 5.2.1.1 Basic convolution

#### 5.2.1.2 Separable convolutions

### 5.2.2 Pooling

- Max-pooling
- Average pooling
- spacial pooling Fig.
- spacial pyramidal pooling (SPP)

#### 5.2.2.1 Spatial pooling

Spatial pooling is represented in Fig. 5.1.



Fig. 1: Spatial Pooling and Unpooling operations.

Figure 5.1: Spacial pooling

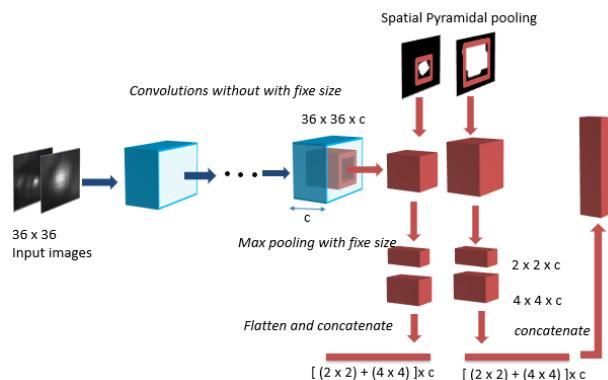


Figure 5.2: Figure of SPP from miccai 2020 article

### 5.2.2.2 Spatial Pyramidal Pooling

To handle different size images. ( Fig.5.2)

### 5.2.3 normalisation

1. Batch normalisation
2. Instance normalisation

#### 5.2.3.1 Batch normalisation

#### 5.2.3.2 Instance normalisation

## 5.3 Losses

### 5.3.1 classification

### 5.3.2 regression

### 5.3.3 segmentation

### 5.3.4 survival

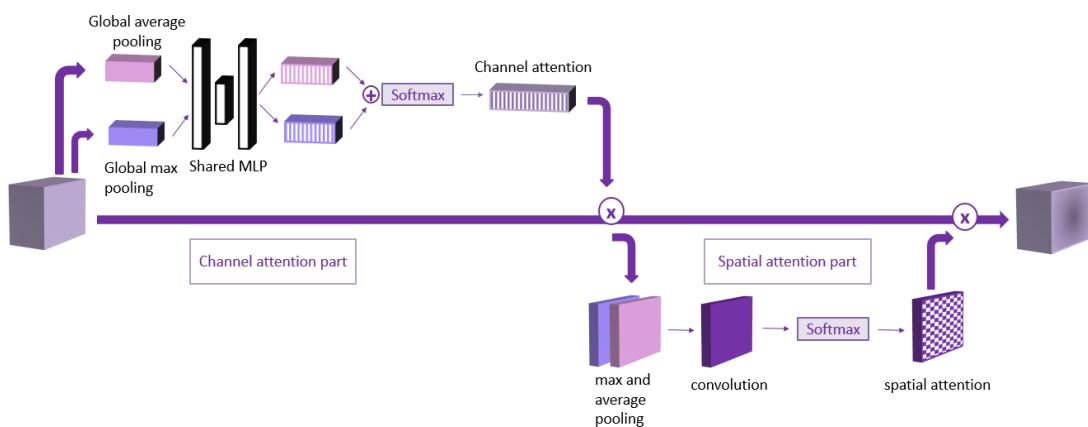
### 5.3.5 ranking

## 5.4 Others

### 5.4.1 Bilinear

### 5.4.2 Attention

(Fig. 5.3) Figs. 5.5 and 5.4 are examples of channel and spatial weight obtained from the



**Figure 5.3:** Attention block (figure from Miccai 2020 paper)

attention block.

**Figure 5.4:** Example of Channel attention weights (in columns) for a set of patients. Color varies from blue to red for increasing weight values.

**Figure 5.5:** For every 3-image block: left) Spatial attention weights. middle) Input image. right) Segmentation mask (used only for validation here).

### 5.4.2.1 Papers using it

- reconstruction [Huang et al. \(2019\)](#)
- segmentation and detection [Tong et al. \(2019\)](#)
- classification [Herent et al. \(2019\)](#) (with images)
- Survival [Kaji DA \(2019\)](#) (model clinical events in the intensive care unit, no images)

## 5.5 models

### 5.5.1 classification

### 5.5.2 regression

### 5.5.3 segmentation

u-net

### 5.5.4 survival

1. DeepSurv
2. DeepConvSurv
3. RankDeepSurv

### 5.5.5 ranking

1. RankDeepSurv [cf. survival losses]



## **Chapter 6 Metrics**

---

**6.1 For classification**

**6.2 For segmentation**

**6.3 For regression**

**6.4 For survival analysis**

**6.5 For ranking**

# Chapter 7 Survival

---

## 7.1 Definitions

## 7.2 Machine learning models

### 7.2.1 Kaplan Meier model

### 7.2.2 Cox model

### 7.2.3 Gradient boosting cox

### 7.2.4 Random Survival Forest

(From article Morvan et al. (2020)) [[ A *Random Forest* is a collection of  $N_{\text{trees}}$  decision trees  $\mathcal{T} = \{f_1, \dots, f_{N_{\text{trees}}}\}$  trained to predict a target value  $y$  given an input feature vector  $\mathbf{x} \in \mathbb{R}^D$  composed of the concatenation of  $D$  features. The target  $y$  can be a categorical or continuous variable. One decision tree  $f$  consists of a series of nodes, each characterized by a binary split decision function

The *Random Survival Forest* is also an ensemble-tree method, introduced by Ishwaran in 2008 Ishwaran et al. (2018) to adapt the Random Forests to right-censored data and survival analysis. For survival, every input feature vector  $\mathbf{x}_i$  is accompanied by a censorship  $\theta_i$ , which is equal to 1 if an event occurred during the study period and 0 if not. The target value  $y_i$  is the expected ensemble mortality, an interpretation in terms of the expected total number of deaths and derived from the ensemble cumulative hazard function (CHF). It is estimated from the given time to event data  $\tau_i$  for the individuals  $i$  in the training set.

As before, tree growing is done through randomized node optimization, generating several candidates for feature (axis aligned split) and threshold  $\{\phi, th\}$ . However, instead of an information theoretic criteria, the split function and threshold are chosen to maximize the survival difference between the individuals going to the two daughter nodes. In particular, we use the *log-rank* criteria: Considering  $t_1 < \dots < t_m$  the distinct times of events in the node h.  $d_{k,l}$  and  $Y_{k,l}$  respectively the numbers of event and the number of individuals at risk in the left daughter node without event at  $t_{k-1}$  ( $d_{k,r}$  and  $Y_{k,r}$  for the right daughter node).  $Y_k = Y_{k,l} + Y_{k,r}$  and  $d_k = d_{k,l} + d_{k,r}$ .

$$L(\phi, th) = \frac{\sum_{k=1}^m (d_{k,l} - Y_{k,l}) \frac{d_k}{Y_k}}{\sqrt{\sum_{k=1}^m \frac{Y_{k,l}}{Y_k} \left(1 - \frac{Y_{k,l}}{Y_k}\right) \frac{Y_k - d_k}{Y_{k-1}} d_k}} \quad (7.1)$$

to evaluate the best population separation. Finally, unlike class histogram or regression value in RF, each leaf in RSF stores the ensemble mortality and a survival curve. An example

of a survival tree is presented in Fig. ???. The mortality is calculated with the Nelson-Aalen estimator for the Cumulative Hazard Function (CHF):

$$\hat{H}_h(t) = \sum_{t_{k,h} \leq t} \frac{d_{k,h}}{Y_{k,h}}, \quad (7.2)$$

with  $k$  the index of the event time between 1 and  $m$ ,  $\hat{H}_h(t)$  the CHF at the node  $h$  and time  $t$ ; while  $d_{k,h}$  stands for the number of event at time  $t_{k,h}$  and  $Y_{k,h}$  is the number of individuals at risk at time  $t_{k,h}$ . It can be interpreted as the sum on each event time of rate of deaths. The ensemble mortality  $M_i$  of an individual  $i$  in the node  $h$  is the sum of CHF on each unique time:

$$M_i = \sum_{k=1}^m \hat{H}_h(t_k | X_i) \quad (7.3)$$

The ensemble mortality is the expected value for the CHF summed over time. It measures the number of deaths expected under a null hypothesis of similar survival behavior. ]])

### 7.3 Deep learning models



# Chapter 8 Python programming

---

## 8.1 OS system

Check if a path exists

---

```
os.path.exists(pathCSV)
```

---

Check if a variable exists

---

```
try:  
    myVar  
except NameError:  
    myVar = 1
```

---

## 8.2 Numpy/arrays

To load a numpy file

---

```
data=np.load(doss+"data.npy")
```

---

To save a numpy file

---

```
data.save(doss+"data.npy")
```

---

## 8.3 plot graphics

How to use matplotlib colors : [Website](#)

### 8.3.1 Box Plot

```
lstlisting plt.subplot(121) plt.boxplot([[1, 2, 3, 4, 5, 13], [6, 7, 8, 10, 10, 11, 12], [1, 2, 3]])  
plt.ylim(0, 14) plt.title('boxplot avec sequence')  
plt.subplot(122) plt.boxplot(numpy.array([[1, 2, 3], [2, 7, 8], [1, 3, 10], [2, 5, 12]]))  
plt.ylim(0, 14) plt.title('boxplot avec array 2d')
```

## 8.4 Images

### 8.4.0.1 Open an image

## CSS Colors



Figure 8.1: Matplotlib colors

```
from PIL import Image
im = Image.open("data/image.jpeg")
plt.imshow(np.array(im))
```

```
from skimage import io
image = io.imread(os.path.join(PATH, patient, 'image.tif')).T
```

## Open a .nii.gz (Lien)

```
import nibabel as nib
img = nib.load(os.path.join(data_path, 'example4d.nii.gz'))
img = np.array(img.get_fdata()) # pour passer de nifti à array
```

## Open a .mha

```
from medpy.io import load
image_data, image_header = load('.. data/image.mha')
```

## 8.4.0.2 show an image



---

```
plt .imshow(image) \ textit { (image should be 2D, RGB or not, array) }
```

---

### 8.4.0.3 Save an image

To save in Tiff

---

```
from skimage. external import tifffile  
tifffile .imsave(im_Path, np_image.T)
```

---

## 8.5 Pandas

Read a csv

---

```
data = pd.read_csv(pathCSV, encoding='utf-8')
```

---

Take a value

---

```
data . iloc [0,1]. values #iloc : take a value thanks to the index. .loc : take thanks to the name
```

---

Pass from dataframe to array

---

```
data . values
```

---

From array to dataframe

---

```
fff = pd.DataFrame(rtrain )
```

---

Save a DataFrame

---

```
data . to_csv(doss+"data.csv")
```

---

Change/obtain the row names

---

```
data . index
```

---

## 8.6 Tensorflow and Keras

### 8.6.1 Tensorboard

#### 8.6.1.1 Sites

- <https://itnext.io/how-to-use-tensorboard-5d82f8654496>
- add hyperparams <https://github.com/tensorflow/tensorboard/issues/46>



### 8.6.1.2 Bases

#### Imports

---

```
from keras.callbacks import TensorBoard  
import time
```

---

#### At the begining

---

```
NAME = mode + "-{}".format(int(time.time()))  
tensorboard = TensorBoard(log_dir='Resultats/logs/{}'.format(NAME))
```

---

#### In the model

---

```
fitting = model.fit(xtrain, ytrain, validation_data=(xval, yval), callbacks=[tensorboard])
```

---

#### In prompt

---

```
tensorboard --logdir="D:\Documents\thèse\simple_model\Resultats\logs\CNN_small-1565598264"
```

---

### 8.6.1.3 Tensorboard

- to view all scalars in the same time: write \* in te research barre



# Chapter 9 R programming

---

## 9.1 Create a package

Follow the following [tutorial](#)

## 9.2 Open files

### Open numpy

---

```
library ( reticulate )
np <- import("numpy")
mat <- np$load("fmat.npy")
```

---

### Open csv

---

```
data <- read.csv2(path ,header=T,sep=',',dec='.')
#https :// pandas.pydata.org/pandas-docs/stable / reference / api / pandas.read_csv.html
```

---

## 9.3 Modify

### Concatenate

---

```
a= rbind(b,c) #for rows
b= cbind(a,c) #for columns
```

---

### Rename Columns

---

```
colnames(x) <- c("col1","col2")
```

---

## 9.4 PCA

---

```
library ("FactoMineR")
library ("factoextra ")
#http :// www.sthda.com/french/ articles /38-methodes-des-composantes-principales-dans-r-guide-pratique
/73-acp-analyse-en-composantes-principales-avec-r-l-essentiel/
```

---

```
pca <- PCA(features, graph = FALSE,scale.unit = TRUE,ncp=100)
# graph : Show or not the graph. ncp: number of dim to keep. Si scale . unit = True normalisation
eig.val <- get_eigenvalue(pca) #Extraction des valeurs propres
fviz_eig(res.pca) # Visualisation des valeurs propres
```

```
get_pca_ind(res.pca), get_pca_var(res.pca) # Extraction des résultats pour les individus et les
variables , respectivement .
fviz_pca_ind(res.pca), fviz_pca_var(res.pca) # visualisez les résultats des individus et des variables ,
respectivement .
fviz_pca_biplot(res.pca) # Création dun biplot des individus et des variables
```

---

```
NewXtrain <- pca$ind$coord #to obtain the features in the new dimensions. number of features = ncp de
PCA.
```

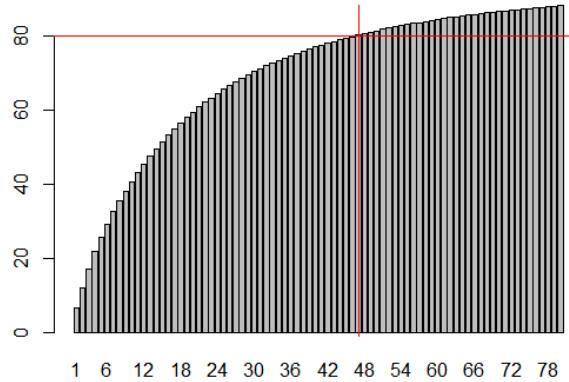
```
NewXtest = predict(pca,XTEST)$coord #to obtain the features in the new dimensions of a new dataset
```

---

To print cumulative information according to the number of kept dimensions.

```
eig.val <- get_eigenvalue(pca)
barplot(eig.val$cumulative.variance.percent[1:100], names.arg=c(1:100))
abline(h=80, col = "Red") # horizontal line
abline(v=56, col = "Red") # vertical line
```

---



**Figure 9.1:** Cumulative information of PCA

# Chapter 10 Latex programming

---

Aide mémoire

## 10.1 Design

Put a line

---

\headrule # full line

---

## 10.2 special caracters

## Alphabet grec

$\alpha$	<code>\alpha</code>	$\zeta$	<code>\zeta</code>	$\varkappa$	<code>\varkappa</code>	$\varpi$	<code>\varpi</code>	$\upsilon$	<code>\upsilon</code>	$\digamma$	<code>\digamma</code>	$\Pi$	<code>\Pi</code>
$\beta$	<code>\beta</code>	$\eta$	<code>\eta</code>	$\lambda$	<code>\lambda</code>	$\rho$	<code>\rho</code>	$\phi$	<code>\phi</code>	$\Gamma$	<code>\Gamma</code>	$\Sigma$	<code>\Sigma</code>
$\gamma$	<code>\gamma</code>	$\theta$	<code>\theta</code>	$\mu$	<code>\mu</code>	$\rho$	<code>\rho</code>	$\varphi$	<code>\varphi</code>	$\Delta$	<code>\Delta</code>	$\Upsilon$	<code>\Upsilon</code>
$\delta$	<code>\delta</code>	$\vartheta$	<code>\vartheta</code>	$\nu$	<code>\nu</code>	$\sigma$	<code>\sigma</code>	$\chi$	<code>\chi</code>	$\Theta$	<code>\Theta</code>	$\Phi$	<code>\Phi</code>
$\epsilon$	<code>\epsilon</code>	$\iota$	<code>\iota</code>	$\xi$	<code>\xi</code>	$\varsigma$	<code>\varsigma</code>	$\psi$	<code>\psi</code>	$\Lambda$	<code>\Lambda</code>	$\Psi$	<code>\Psi</code>
$\varepsilon$	<code>\varepsilon</code>	$\kappa$	<code>\kappa</code>	$\pi$	<code>\pi</code>	$\tau$	<code>\tau</code>	$\omega$	<code>\omega</code>	$\Xi$	<code>\Xi</code>	$\Omega$	<code>\Omega</code>

## Symboles alphanumériques

$\aleph$	<code>\aleph</code>	$\beth$	<code>\beth</code>	$\gimel$	<code>\gimel</code>	$\ell$	<code>\ell</code>	$\infty$	<code>\infty</code>	$\infty$	<code>\infty</code>	$\forall$	<code>\forall</code>	$\exists!$	<code>\exists!</code>	$\exists$	<code>\exists</code>	$\neg$	<code>\neg</code>
$\beth$	<code>\beth</code>	$\daleth$	<code>\daleth</code>	$\infty$	<code>\infty</code>	$\infty$	<code>\infty</code>	$\wp$	<code>\wp</code>	$\wp$	<code>\wp</code>	$\exists$	<code>\exists</code>	$\exists!$	<code>\exists!</code>	$\varnothing$	<code>\varnothing</code>	$\nabla$	<code>\nabla</code>

## Lois de composition

$+$	<code>+</code>	$\times$	<code>\times</code>	$*$	<code>\star</code>	$\sqcup$	<code>\sqcup</code>	$\oplus$	<code>\oplus</code>	$\lhd$	<code>\lhd</code>	$\amalg$	<code>\amalg</code>
$-$	<code>-</code>	$\cdot$	<code>\cdot</code>	$\circ$	<code>\circ</code>	$\sqcap$	<code>\sqcap</code>	$\otimes$	<code>\otimes</code>	$\rhd$	<code>\rhd</code>	$\wr$	<code>\wr</code>
$\pm$	<code>\pm</code>	$\div$	<code>\div</code>	$\cup$	<code>\cup</code>	$\amalg$	<code>\amalg</code>	$\wedge$	<code>\wedge</code>	$\rtimes$	<code>\rtimes</code>	$\bot$	<code>\bot</code>
$\mp$	<code>\mp</code>	$*$	<code>*</code>	$\cap$	<code>\cap</code>	$\vartriangle$	<code>\vartriangle</code>	$\vee$	<code>\vee</code>	$\lrcorner$	<code>\lrcorner</code>	$\top$	<code>\top</code>

## Symboles de relation

### Égalités.

$= =$	<code>= =</code>	$\neq$	<code>\neq</code>	$\propto$	<code>\propto</code>	$\not\propto$	<code>\not\propto</code>	$\simeq$	<code>\simeq</code>	$\not\simeq$	<code>\not\simeq</code>	$\approx$	<code>\approx</code>	$\not\approx$	<code>\not\approx</code>	$\approxeq$	<code>\approxeq</code>	$\not\approxeq$	<code>\not\approxeq</code>
$\coloneqq$	<code>\coloneqq</code>	$\neq$	<code>\neq</code>	$\asymp$	<code>\asymp</code>	$\not\asymp$	<code>\not\asymp</code>	$\approx$	<code>\approx</code>	$\not\approx$	<code>\not\approx</code>	$\cong$	<code>\cong</code>	$\not\cong$	<code>\not\cong</code>	$\cong$	<code>\cong</code>	$\not\cong$	<code>\not\cong</code>
$\equiv$	<code>\equiv</code>	$\not\equiv$	<code>\not\equiv</code>	$\sim$	<code>\sim</code>	$\not\sim$	<code>\not\sim</code>												

### Inclusions.

$\subset$	<code>\subset</code>	$\subseteq$	<code>\subseteq</code>	$\subsetneq$	<code>\subsetneq</code>	$\subsetneqq$	<code>\subsetneqq</code>	$\subseteqq$	<code>\subseteqq</code>	$\sqsubset$	<code>\sqsubset</code>	$\sqsubseteq$	<code>\sqsubseteq</code>
$\not\subset$	<code>\not\subset</code>	$\not\subseteq$	<code>\not\subseteq</code>	$\not\subsetneq$	<code>\not\subsetneq</code>	$\not\subsetneqq$	<code>\not\subsetneqq</code>	$\not\subseteqq$	<code>\not\subseteqq</code>	$\not\sqsubset$	<code>\not\sqsubset</code>	$\not\sqsubseteq$	<code>\not\sqsubseteq</code>
$\supset$	<code>\supset</code>	$\supseteq$	<code>\supseteq</code>	$\supsetneq$	<code>\supsetneq</code>	$\supsetneqq$	<code>\supsetneqq</code>	$\supseteqq$	<code>\supseteqq</code>	$\sqsupset$	<code>\sqsupset</code>	$\sqsupseteq$	<code>\sqsupseteq</code>
$\not\supset$	<code>\not\supset</code>	$\not\supseteq$	<code>\not\supseteq</code>	$\not\supsetneq$	<code>\not\supsetneq</code>	$\not\supsetneqq$	<code>\not\supsetneqq</code>	$\not\supseteqq$	<code>\not\supseteqq</code>	$\not\sqsupset$	<code>\not\sqsupset</code>	$\not\sqsupseteq$	<code>\not\sqsupseteq</code>

### Inégalités.

$<$	<code>&lt;</code>	$>$	<code>&gt;</code>	$\leq$	<code>\leq</code>	$\geq$	<code>\geq</code>	$\leqslant$	<code>\leqslant</code>	$\geqslant$	<code>\geqslant</code>	$\ll$	<code>\ll</code>	$\gg$	<code>\gg</code>
-----	-------------------	-----	-------------------	--------	-------------------	--------	-------------------	-------------	------------------------	-------------	------------------------	-------	------------------	-------	------------------

## Flèches

$\rightarrow$	<code>\rightarrow</code>	$\Rightarrow$	<code>\Rightarrow</code>	$\nearrow$	<code>\nearrow</code>	$\rightarrowtail$	<code>\rightarrowtail</code>
$\mapsto$	<code>\mapsto</code>	$\iff$	<code>\iff</code>	$\swarrow$	<code>\swarrow</code>	$\rightarrowchar$	<code>\rightarrowchar</code>
$\hookrightarrow$	<code>\hookrightarrow</code>	$\centerdot$	<code>\centerdot</code>	$\rightleftarrows$	<code>\rightleftarrows</code>	$\rightsquigarrow$	<code>\rightsquigarrow</code>
$\twoheadrightarrow$	<code>\twoheadrightarrow</code>	$\centerdot$	<code>\centerdot</code>	$\rightrightarrows$	<code>\rightrightarrows</code>	$\dashrightarrow$	<code>\dashrightarrow</code>

*Fleches extensible.* `\xrightarrow{f}` donne  $f$  et `\xrightarrow[ dessous ]{ dessus }` donne  $\overset{\text{dessus}}{\underset{\text{dessous}}{f}}$ .

$\leftarrow$	<code>\leftarrow</code>	$\Rightarrow$	<code>\Rightarrow</code>	$\rightarrowtail$	<code>\rightarrowtail</code>	$\leftarrowtail$	<code>\leftarrowtail</code>
$\rightarrowtail$	<code>\rightarrowtail</code>	$\leftarrowtail$	<code>\leftarrowtail</code>	$\rightarrowtail$	<code>\rightarrowtail</code>	$\leftarrowtail$	<code>\leftarrowtail</code>
$\leftarrowtail$	<code>\leftarrowtail</code>	$\rightarrowtail$	<code>\rightarrowtail</code>	$\rightarrowtail$	<code>\rightarrowtail</code>	$\leftarrowtail$	<code>\leftarrowtail</code>
$\leftrightharpoons$	<code>\leftrightharpoons</code>	$\leftrightharpoons$	<code>\leftrightharpoons</code>	$\leftrightharpoons$	<code>\leftrightharpoons</code>	$\leftrightharpoons$	<code>\leftrightharpoons</code>

## Fonctions usuelles

<code>\ln</code>	<code>ln</code>	<code>\cos</code>	<code>cos</code>	<code>\arctan</code>	<code>arctan</code>	<code>\deg</code>	<code>deg</code>	<code>\hom</code>	<code>hom</code>	<code>\varlimsup</code>	<code>lim</code>
<code>\exp</code>	<code>exp</code>	<code>\sin</code>	<code>sin</code>	<code>\sinh</code>	<code>sinh</code>	<code>\det</code>	<code>det</code>	<code>\lg</code>	<code>lg</code>	<code>\projlim</code>	<code>proj lim</code>
<code>\lim</code>	<code>lim</code>	<code>\tan</code>	<code>tan</code>	<code>\cosh</code>	<code>cosh</code>	<code>\dim</code>	<code>dim</code>	<code>\log</code>	<code>log</code>	<code>\varprojlim</code>	<code>lim</code>
<code>\max</code>	<code>max</code>	<code>\cot</code>	<code>cot</code>	<code>\tanh</code>	<code>tanh</code>	<code>\ker</code>	<code>ker</code>	<code>\liminf</code>	<code>lim inf</code>	<code>\injlim</code>	<code>inj lim</code>
<code>\sup</code>	<code>sup</code>	<code>\arccos</code>	<code>arccos</code>	<code>\coth</code>	<code>coth</code>	<code>\arg</code>	<code>arg</code>	<code>\varliminf</code>	<code>lim</code>	<code>\varinjlim</code>	<code>lim</code>
<code>\min</code>	<code>min</code>	<code>\arcsin</code>	<code>arcsin</code>	<code>\inf</code>	<code>inf</code>	<code>\gcd</code>	<code>gcd</code>	<code>\limsup</code>	<code>lim sup</code>		

Pour définir de nouvelles fonctions : `\DeclareMathOperator{\Vect}{Vect}`

## Délimiteurs

délimiteurs ouvrants et fermants

<code>(x)</code>	<code> x </code>	<code>\lvert x \rvert</code>	<code>\langle x \rangle</code>	<code>\langle x \rangle</code>	<code>/</code>	<code>\backslash</code>	<code> </code>
<code>[x]</code>	<code>\ x\ </code>	<code>\lVert x \rVert</code>	<code>\llbracket x \rrbracket</code>	<code>\llbracket x \rrbracket</code>	<small>(stmaryrd)</small>		
<code>\{x\}</code>	<code>\lfloor x \rfloor</code>	<code>\lfloor x \rfloor</code>	<code>\lceil x \rceil</code>	<code>\lceil x \rceil</code>			

Pour ]-1 ; 1[, utiliser la commande `\interval{eoo}` ci-dessous.

Pour changer la taille : `\left`, `\right`, `\middle`, `\big`, `\bigl`, `\bigm`, `\bigr` (ainsi que Big, bigg et Bigg)

`\left` et `\right` sont certaines fois trop grands :  $\left[ \sum_i a_i \left| \sum_j x_{i,j} \right|^p \right]^{1/p}$  contre  $\left[ \sum_i a_i \left| \sum_j x_{i,j} \right|^p \right]^{1/p}$ .

## Grands opérateurs

<code>\int</code>	$\int \int$	<code>\iint</code>	$\int \int \int$	<code>\iiint</code>	$\int \int \int \int$	<code>\idotsint</code>	$\int \cdots \int \int \cdots \int$	<code>\ointint</code>	$\oint \oint$
<code>\sum</code>	$\sum \sum$	<code>\coprod</code>	$\coprod \coprod$	<code>\bigcap</code>	$\bigcap \bigcap$	<code>\bigoplus</code>	$\bigoplus \bigoplus$	<code>\bigwedge</code>	$\bigwedge \bigwedge$
<code>\prod</code>	$\prod \prod$	<code>\bigcup</code>	$\bigcup \bigcup$	<code>\bigsqcup</code>	$\bigcup \bigcup$	<code>\bigotimes</code>	$\bigotimes \bigotimes$	<code>\bigvee</code>	$\bigvee \bigvee$

Utilisation de `\limits`, `\nolimits` et `\displaystyle` ainsi que `\sideset`

$$\prod_{k=1}^n$$

## Accents mathématiques

`\bar a` `\tilde a` `\hat a` `\check a` `\acute a` `\grave a` `\dot a` `\ddot a` `\dddot a` `\ddddot a` `\mathring a`  
`\vec a` `\breve a`

*Flèches extensibles.* `\underbrace{ABC}_{\text{bas}}` donne  $\underbrace{ABC}_{\text{bas}}$  et `\overbrace{ABC}^{\text{haut}}` donne  $\overbrace{ABC}^{\text{haut}}$ .

<code>\overbrace</code>	$\overbrace{ABC\dots}$	<code>\underbrace</code>	$\underbrace{ABC\dots}$	<code>\widetilde</code>	$\widetilde{ABC\dots}$
<code>\overline</code>	$\overline{ABC\dots}$	<code>\underline</code>	$\underline{ABC\dots}$	<code>\widehat</code>	$\widehat{ABC\dots}$
<code>\overrightarrow</code>	$\overrightarrow{ABC\dots}$	<code>\underrightarrow</code>	$\underrightarrow{ABC\dots}$	<code>\widehattriangle</code>	$\widehat{\triangle} ABC\dots$
<code>\overleftarrow</code>	$\overleftarrow{ABC\dots}$	<code>\underleftarrow</code>	$\underleftarrow{ABC\dots}$	<code>\widehattriangle</code>	$\widehat{\triangle} ABC\dots$
<code>\overleftrightarrow</code>	$\overleftrightarrow{ABC\dots}$	<code>\underleftrightarrow</code>	$\underleftrightarrow{ABC\dots}$	<code>\widehatparen</code>	$\widehat{\langle \rangle} ABC\dots$
<code>\overbracket</code>	$\overbracket{ABC\dots}$	<code>\underbracket</code>	$\underbracket{ABC\dots}$	<code>\widering</code>	$\widering{ABC\dots}$

# Chapter 11 Software tips

---

## 11.1 Visual Studio code

### 11.1.1 ShortCut

**ctl+k ctrl+à** : Fold All  
**ctl+k ctrl+j** : Unfold all  
**ctrl S puis ctrl p** : Split  
**ctrl+shift+(** : Fold  
**ctrl+shift+ ^** : Unfold  
**F** : walk in errors  
**shift + enter** : Run a ligne in interactive terminal  
**ctrl+k puis ctrl+ T** : Choose colors  
**ctrl+ù** : Terminal  
**ctrl+shift+m** : Problem  
**ctrl+B** : Remove/add left barre  
**ctrl+K z** : Zen mode  
**ctrl+ \** : Side by side  
**ctrl K + ctrl S** : Key map

## 11.2 Windows

### 11.2.1 ShortCut

**CMD+P** : Impression  
**Alt+tab** : Navigation  
**Ctrl+tab** : Navigation in onglets  
**Ctrl+del** : Delete the entier word  
**ctrl + Fleche D/G** : Deplace word by word  
**ctrl+G** : I and U mis en forme  
**F2** : Rename  
**F5** : Actualise  
**alt + F4** : Close the window  
**ctrl + F4** : close the doc in software or onglet  
**alt+enter** : Show properties of the doc  
**ctrl+o** : open file in software

**wind+fleche** : diminish, increase, deplace window

**wind+tab** : new desk and see all windows

**wind+i** : parameters of the computer

**wind+impr screen** : register a screenshot

**wind+shift+fleche G/D** : deplace window on the other screen

**wind+p** : change affichage of the screen

## 11.3 Anaconda

### 11.3.1 In anaconda prompt

To list all the packages and versions

---

```
conda list
```

---

To list the available versions of a packages (ex. with numpy)

---

```
conda search -f numpy
```

---

To clean tarballs and cache

---

```
conda clean -a
```

---

## 11.4 Docker

To open pc-milcom

---

```
ssh ludivine@pc-milcom or ludivine@130.66.84.51
```

---

To Run command

---

```
>> docker run -it --rm -u $(id -u):$(id -g) -v /PATH bash
* -it    interactive
* --rm remove at the end
* -u $(id -u):$(id -g)
* -v /PATH bash
* ls2n/ ludivine   name of image
* -- name ContainerName give a specific name to a container
* bash: launch to install things and modify
```

---

Install a package (Windows)

In the first CMD:

```
>> docker run --rm -it -v $PATH bash (If there is a problem of permission, add: -u 0:0)
```

```
>> pip install packagename
```

In a second CMD

```
>> ssh name@pc-milcom
```

```
>> docker ps -a      ContainerID
```

```
>> docker commit ContainerID ls2n/ ludivine
```

---



Useful commands (windows/linux)

---

```
>> who who have an open session
>> nvidia -smi information about the gpu
>> top
>> watch -n 1 nvidia-smi information about the gpu in real time
>> docker image ls see all docker images
```

---

### Handle containers

docker container attach ContainerName (obtained with docker ps -a) to see in the shell the running container

CTRL-p CTRL-q key combination Quit the container without stopping it .

CTRL-c Stop the container

Open PortNumber in the browser watch the output of the container process in real time.

docker logs containerID get acces to the logs

docker container exec -it containerName /bin/bash run a bash shell inside a running container

---

## 11.5 Excel

### 11.5.1 Small hints

Fuse the text from cells A1 and B1

---

=A1&B1

---

Keep 4 first letters of the A1 cell

---

=LEFT(A1, 4)/ GAUCHE(A1,4)

---

### 11.5.2 Analyse data

- You can do a dynamic Table (tableau croisé dynamique) when you have several parameters, to compare the combination of parameters

## 11.6 Slicer 3D

## 11.7 Imajem Fidji



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