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| Nama |  |
| NIM |  |
| OSP | 2016 |

1. No.26

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| Kode Program Dalam Soal : *(Soal Dirapikan)* |
| const  MAXS = 10;  var  i, n : integer;  A : array[1..10] of integer;    procedure klik();  begin  i := i-1;  end;    function klek(x : integer) : integer;  begin  if(x = MAXS) then  klek := A[x] \* A[1]  else  klek := A[x] \* A[x+1];  end;    function klok() : integer;  var  tmp : integer;  begin  if(i = 0) then  klok := i  else  begin  tmp := i;  klik();  klok := klok() + klek(tmp);  end;  end;  begin  A[1] := 1;  A[2] := 2;  A[3] := 3;  A[4] := 4;  A[5] := 5;  A[6] := 6;  A[10] := 11;  A[9] := 9;  A[7] := 8;  A[8]:=7;  read(n);  i := n;  writeln(klok());  end. |
| Kode Program Dimodifikasi : *(Hasil Modifikasi Diwarnai)* |
| const  MAXS = 10;  var  i, n : integer;  A : array[1..10] of integer;    procedure klik();  begin  i := i-1;  writeln('klik:i=',i,' ');  end;    function klek(x : integer) : integer;  begin  if(x = MAXS) then  klek := A[x] \* A[1]  else  klek := A[x] \* A[x+1];  write('klek:',klek,' ');  end;    function klok() : integer;  var  tmp : integer;  begin    if(i = 0) then  begin  klok := i;  writeln('Rekrusif Balik : ');  write('klok:',klok,' + ');  end  else  begin  tmp := i;  write('klok:tmp=',tmp,' ');  klik();  writeln;  klok := klok() + klek(tmp);  write('= klok:',klok,' + ');  end;  end;  begin  A[1] := 1;  A[2] := 2;  A[3] := 3;  A[4] := 4;  A[5] := 5;  A[6] := 6;  A[10] := 11;  A[9] := 9;  A[7] := 8;  A[8]:=7;    writeln('Isi Array A : ');  for i:=1 to 10 do  write(A[i],' ');    writeln;  writeln;    n:=6;  i := n;  klok();  //writeln(klok());  end. |
| Output Dari Kode Program Yang Dimodifikasi : |
| Isi Array A :  1 2 3 4 5 6 8 7 9 11  klok:tmp=6 klik:i=5  klok:tmp=5 klik:i=4  klok:tmp=4 klik:i=3  klok:tmp=3 klik:i=2  klok:tmp=2 klik:i=1  klok:tmp=1 klik:i=0  Rekrusif Balik :  klok:0 + klek:2 = klok:2 + klek:6 = klok:8 + klek:12 = klok:20 + klek:20 = klok:40 + klek:30 = klok:70 + klek:48 = klok:118 + |

1. No.27

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| Kode Program Dalam Soal : *(Soal Dirapikan)* |
| function Proses(x : integer) : integer;  begin  if(x <= 1) then  Proses := x  else  Proses := Proses(x div 2 \* x mod 2) + Proses(x div 2 + x mod 2);  end; |
| Kode Program Dimodifikasi : *(Hasil Modifikasi Diwarnai)* |
| var  is\_0,is\_1,is\_2,is\_3: boolean;    function Proses(x : integer) : integer;  var  hsl\_div : integer;  hsl\_mod : integer;  hsl\_kali : integer;  hsl\_tmbh : integer;  begin  if(x <= 1) then  begin  Proses := x;  if( (not is\_0) or (not is\_1) )then  begin  writeln('Proses(',x,')=',x);  if(not is\_0)then  is\_0:=x=0;  if(not is\_1)then  is\_1:=x=1;  end;    end  else  begin  hsl\_div := x div 2;  hsl\_mod := x mod 2;  hsl\_kali := hsl\_div\*hsl\_mod;  hsl\_tmbh := hsl\_div+hsl\_mod;  Proses := Proses(hsl\_kali) + Proses(hsl\_tmbh);  if(((not is\_2) or (not is\_3)) or (x>3)) then  begin  writeln('Proses(',x,')= Proses(',hsl\_kali,') + Proses(',hsl\_tmbh,') = ',proses);  if(not is\_2)then  is\_2:=x=2;  if(not is\_3)then  is\_3:=x=3;  end;  end;  end;  begin  is\_0:=false;  is\_1:=false;  is\_2:=false;  is\_3:=false;  Proses(11);  end. |
| Output Dari Kode Program Yang Dimodifikasi : |
| Proses(0)=0  Proses(1)=1  Proses(2)= Proses(0) + Proses(1) = 1  Proses(2)= Proses(0) + Proses(1) = 1  Proses(3)= Proses(1) + Proses(2) = 2  Proses(5)= Proses(2) + Proses(3) = 3  Proses(6)= Proses(0) + Proses(3) = 2  Proses(11)= Proses(5) + Proses(6) = 5 |