KyotoUx-009x_scratch (/github/ryo0921/KyotoUx-009x_scratch/tree/master) / 02 (/github/ryo0921/KyotoUx-009x_scratch/tree/master/02)

Stochastic Processes: Data Analysis and Computer Simulation

Distribution function and random number

2. Generating random numbers with Gaussian/binomial/Poisson distributions

2.1. Preparations

Python built-in functions for random numbers (numpy.random)

- 1. seed(seed): Initialize the generator with an integer "seed".
- 2. rand(d0,d1,...,dn): Return a multi-dimensional array of uniform random numbers of shape (d0, d1, ..., dn).
- 3. randn(d0,d1,...,dn): The same as above but from the standard normal distribution.
- 4. binomial(M,p,size): Draw samples from a binomial distribution with "M" and "p".
- 5. poisson(a, size): Draw samples from a Poisson distribution with "a".
- 6. choice([-1,1],size): Generates random samples from the two choices, -1 or 1 in this case.
- 7. normal(ave, std, size): Draw random samples from a normal distribution.
- 8. uniform([low,high,size]): Draw samples from a uniform distribution.
- See the Scipy website for details
 https://docs.scipy.org/doc/numpy-dev/reference/routines.random.html
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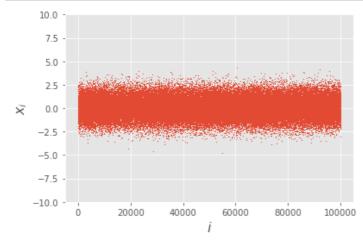
Import common libraries

```
In [1]: % matplotlib inline
    import numpy as np # import numpy library as np
    import math # use mathematical functions defined by the C standard
    import matplotlib.pyplot as plt # import pyplot library as plt
    plt.style.use('ggplot') # use "ggplot" style for graphs
```

2.2. Normal / Gaussian distribution

Generate random numbers, x_0, x_1, \dots, x_N

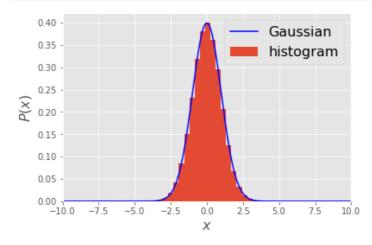
```
In [2]: ave = 0.0 # set average
std = 1.0 # set standard deviation
N = 100000 # number of generated random numbers
np.random.seed(0) # initialize the random number generator with seed=0
X = ave+std*np.random.randn(N) # generate random sequence and store it a
plt.ylim(-10,10) # set y-range
plt.xlabel(r'$i$',fontsize=16) # set x-label
plt.ylabel(r'$x_i$',fontsize=16) # set y-label
plt.plot(X,',') # plot x_i vs. i (i=1,2,...,N) with dots
plt.show() # draw plots
```



Compare the distribution with the normal distribution function

$$P(x) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{(x - \langle X \rangle)^2}{2\sigma^2}\right]$$
 (D1)

```
In [3]: plt.hist(X,bins=25,normed=True) # plot normalized histogram of R using 2
x = np.arange(-10,10,0.01) # create array of x from 0 to 1 with incremen
y = np.exp(-(x-ave)**2/(2*std**2))/np.sqrt(2*np.pi*std**2) # create arra
plt.xlim(-10,10) # set x-range
plt.plot(x,y,color='b') # plot y vs. x with blue line
plt.xlabel(r'$x$',fontsize=16) # set x-label
plt.ylabel(r'$P(x)$',fontsize=16) # set y-label
plt.legend([r'Gaussian',r'histogram'], fontsize=16) # set legends
plt.show() # display plots
```



Calculate the auto-correlation function $\varphi(i)$

The definition

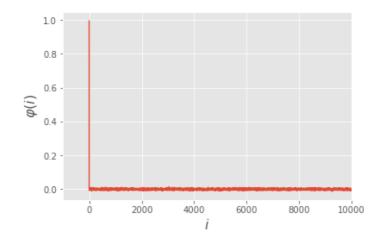
$$\varphi(i) = \frac{1}{N} \sum_{j=1}^{N} (x_j - \langle X \rangle) (x_{i+j} - \langle X \rangle)$$
 (D2)

$$\varphi(i=0) = \frac{1}{N} \sum_{j=1}^{N} (x_j - \langle X \rangle)^2 = \langle x_j - \langle X \rangle \rangle^2 = \sigma^2$$
 (D3)

$$\varphi(i \neq 0) = \langle x_j - \langle X \rangle \rangle \langle x_{i \neq j} - \langle X \rangle \rangle = 0 \quad (\rightarrow \text{ White noise})$$
 (D4)

A code example to calculate auto-correlation

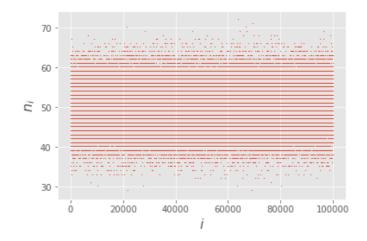
 $\sigma^2 = 1.0$



2.3. Binomial distribution

Generate random numbers, n_0, n_1, \dots, n_N

```
In [5]: p = 0.5 # set p, propability to obtain "head" from a coin toss
M = 100 # set M, number of tosses in one experiment
N = 100000 # number of experiments
np.random.seed(0) # initialize the random number generator with seed=0
X = np.random.binomial(M,p,N) # generate the number of heads after M tos
plt.xlabel(r'$i$',fontsize=16) # set x-label
plt.ylabel(r'$n_i$',fontsize=16) # set y-label
plt.plot(X,',') # plot n_i vs. i (i=1,2,...,N) with dots
plt.show() # draw plots
```



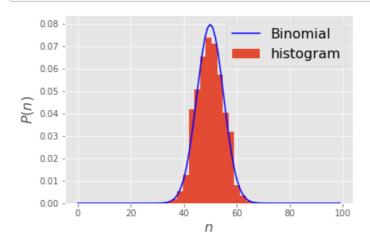
Compare the distribution with the Binomial distribution function

$$P(n) = \frac{M!}{n!(M-n)!} p^n (1-p)^{M-n}$$
 (D5)

$$\langle n \rangle = Mp$$
 (D6)

$$\langle n \rangle = Mp$$
 (D6)
 $\sigma^2 = Mp(1-p)$ (D7)

In [6]: | def binomial(n,m,p): comb=math.factorial(m)/(math.factorial(n)*math.factorial(m-n)) prob=comb*p**n*(1-p)**(m-n) return prob plt.hist(X,bins=20,normed=True) # plot normalized histogram of R using 2 x = np.arange(M) # generate array of x values from 0 to 100, in interval y = np.zeros(M) # generate array of y values, initialized to 0 for i in range(M): y[i]=binomial(i,M,p) # compute binomial distribution P(n), Eq. (D5) plt.plot(x,y,color='b') # plot y vs. x with blue line plt.xlabel(r'\$n\$',fontsize=16) # set x-label plt.ylabel(r'\$P(n)\$',fontsize=16) # set y-label plt.legend([r'Binomial',r'histogram'], fontsize=16) # set legends plt.show() # display plots



Calculate the auto-correlation function $\varphi(i)$

The definition

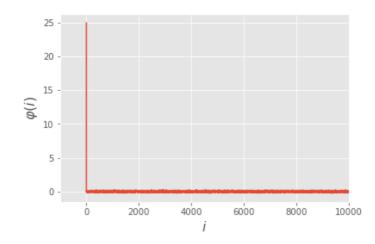
$$\varphi(i) = \frac{1}{N} \sum_{i=1}^{N} (n_j - \langle n \rangle) (n_{i+j} - \langle n \rangle)$$
 (D8)

$$\varphi(i=0) = \frac{1}{N} \sum_{j=1}^{N} (n_j - \langle n \rangle)^2 = \langle n_j - \langle n \rangle \rangle^2 = \sigma^2 = Mp(1-p)$$
 (D9)

$$\varphi(i \neq 0) = \langle n_j - \langle n \rangle \rangle \langle n_{i \neq j} - \langle n \rangle \rangle = 0 \qquad (\rightarrow \text{White noise})$$
 (D10)

A code example to calculate auto-correlation

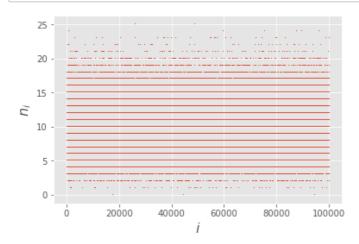
 $\sigma^2 = 25.0$



2.4. Poisson distribution

Generate random numbers, n_0, n_1, \dots, n_N

```
In [8]: a = 10.0 # set a, the expected value
  N = 100000 # number of generated random numbers
  np.random.seed(0) # initialize the random number generator with seed=0
  X = np.random.poisson(a,N) # generate randon numbers from poisson distri
  plt.xlabel(r'$i$',fontsize=16) # set x-label
  plt.ylabel(r'$n_i$',fontsize=16) # set y-label
  plt.plot(X,',') # plot n_i vs. i (i=1,2,...,N) with dots
  plt.show() # draw plots
```

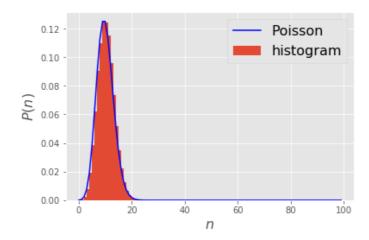


Compare the distribution with the binomial distribution function

$$P(n) = \frac{a^n e^{-a}}{n!} \tag{D11}$$

$$\langle n \rangle = a \tag{D12}$$

$$\sigma^2 = a \tag{D13}$$



7 / 7