Csuper - Compteur de Score Universel Permettant l'Exemption de Reflexion

4.0.1

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Data Structure Index

1.1 Data Structures

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File Index

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Chapter 3

Data Structure Documentation

3.1 globalData Struct Reference

`#include <csuper-gui.h>`

Data Fields

- GtkBuilder * ptr_builder
- csuStruct * ptr_csu_struct
- GtkWidget * ptr_main_window
- GtkWidget * ptr_new_csu_file_assistant
- game_config config
- csuStruct * ptr_csu_struct_tmp
- gchar csu_filename [SIZE_MAX_FILE_NAME]
- GtkClipboard * ptr_clipboard
- GtkClipboard * ptr_clipboard_selected
- csuStruct * lastCsuStruct [NB_LAST_CSU_STRUCT]
- gint indexLastCsuStruct
- gint nbLastCsuStruct

3.1.1 Detailed Description

Represent the global data which is passed into all signal

3.1.2 Field Documentation

3.1.2.1 game_config config

The new csu file assistant window A game configuration

3.1.2.2 gchar csu_filename[SIZE_MAX_FILE_NAME]

The filename of the csu file

3.1.2.3 gint indexLastCsuStruct

A index on the lastCsuStruct array

3.1.2.4 csuStruct* lastCsuStruct[NB_LAST_CSU_STRUCT]

A array of pointer to the last csu structure

3.1.2.5 gint nbLastCsuStruct

the number of last csu structure

3.1.2.6 GtkBuilder* ptr_builder

A pointer to a GTK builder.

3.1.2.7 GtkClipboard* ptr_clipboard

A pointer to the main clipboard

3.1.2.8 GtkClipboard* ptr_clipboard_selected

A pointer to the selected clipboard

3.1.2.9 csuStruct* ptr_csu_struct

A pointer to a csuStruct

3.1.2.10 csuStruct* ptr_csu_struct_tmp

A pointer to a temporary csuStruct

3.1.2.11 GtkWidget* ptr_main_window

3.1.2.12 GtkWidget* ptr_new_csu_file_assistant

The main window

The documentation for this struct was generated from the following file:

- csuper-gui.h

Chapter 4

File Documentation

4.1 csuper-gui.h File Reference

Inclusion of csuper-gui.

```
#include <gtk/gtk.h>
#include <stdlib.h>
#include <glib/gi18n.h>
#include <locale.h>
#include "../libcsuper/libcsuper.h"
```

Data Structures

- struct globalData

Macros

- #define CSUPER_GUI
- #define NB_LAST_CSU_STRUCT 10

4.1.1 Detailed Description

Inclusion of csuper-gui.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.1.2 Macro Definition Documentation

4.1.2.1 #define CSUPER_GUI

Define that we compile csuper-gui.

4.1.2.2 #define NB_LAST_CSU_STRUCT 10

Define the number of last csu structure saved

4.2 main.c File Reference

Main.

```
#include "main.h"
```

Functions

- int main (int argc, char ∗argv[])
- void openFileWithMainArgument (globalData ∗data, int argc, char ∗argv[])

4.2.1 Detailed Description

Main.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.2.2 Function Documentation

4.2.2.1 int main (int *argc,* char ∗ *argv[]*)

Begin csuper-gui.

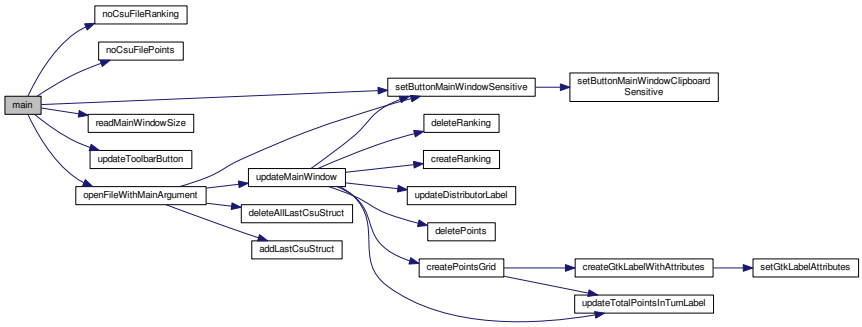
Parameters

in	*argc*	the number of argument.
in	*argv*	the array of argument.

Returns

EXIT_SUCCESS if everything is OK

Here is the call graph for this function:



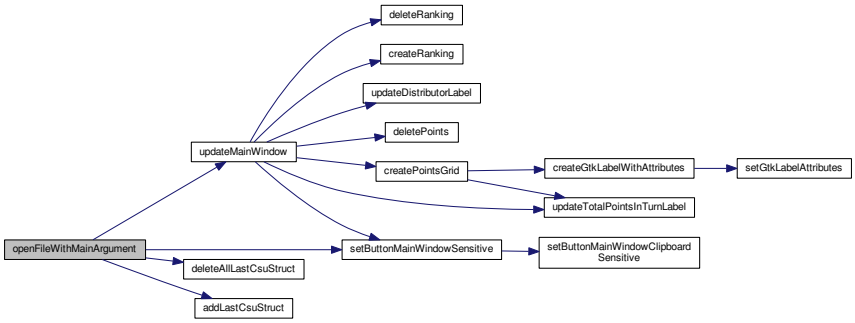
4.2.2.2 void openFileWithMainArgument (globalData * *data*, int *argc*, char * *argv[]*)

Open directly a file if there is one in the main argument

Parameters

in	*data*	the globalData
in	*argc*	the number of argument.
in	*argv*	the array of argument.

Here is the call graph for this function:



4.3 main.h File Reference

Main.

```
#include "csuper-gui.h"
#include "main_menu.h"
#include "main_window.h"
#include "preferences.h"
#include "new_file_assistant.h"
#include "utils.h"
```

Functions

- int main (int argc, char ∗argv[])
- void openFileWithMainArgument (globalData ∗data, int argc, char ∗argv[])

4.3.1 Detailed Description

Main.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.3.2 Function Documentation

4.3.2.1 int main (int *argc,* char ∗ *argv[]*)

Begin csuper-gui.

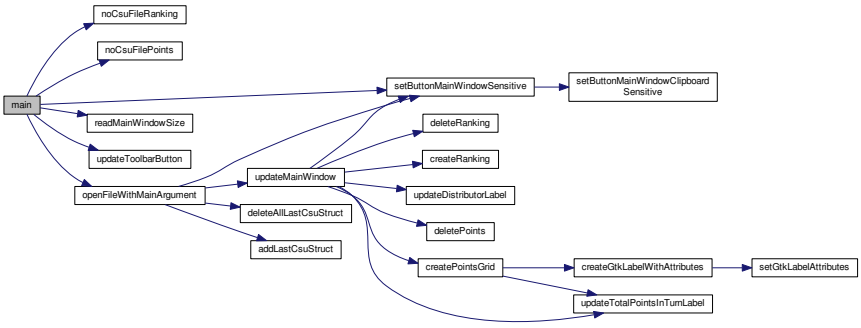
Parameters

in	*argc*	the number of argument.
in	*argv*	the array of argument.

Returns

EXIT_SUCCESS if everything is OK

Here is the call graph for this function:



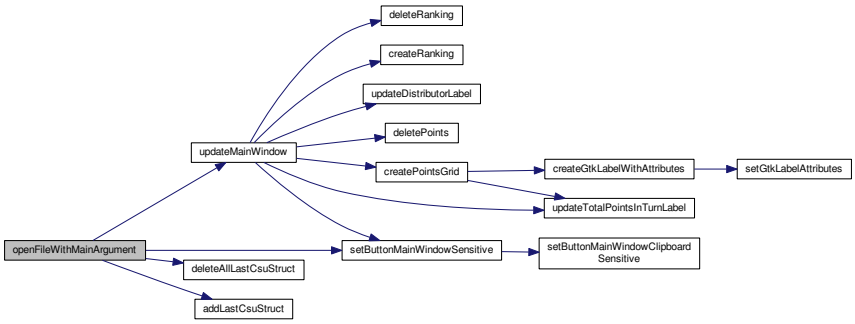
4.3.2.2 void openFileWithMainArgument (globalData ∗ *data,* int *argc,* char ∗ *argv[]*)

Open directly a file if there is one in the main argument

Parameters

in	*data*	the globalData
in	*argc*	the number of argument.
in	*argv*	the array of argument.

Here is the call graph for this function:



4.4 main_menu.c File Reference

Main menu.

```
#include "main_menu.h"
```

Functions

- G_MODULE_EXPORT void displayAbout (GtkWidget ∗widget, gpointer data)
- G_MODULE_EXPORT void chooseCsuFileOpen (GtkWidget ∗widget, gpointer data)
- void openFileError (globalData ∗data)
- G_MODULE_EXPORT void chooseCsuFileSave (GtkWidget ∗widget, gpointer data)
- void saveFileError (globalData ∗data)
- G_MODULE_EXPORT void copyToClipboard (GtkWidget ∗widget, gpointer data)
- G_MODULE_EXPORT void pastFromClipboard (GtkWidget ∗widget, gpointer data)
- G_MODULE_EXPORT void deleteSelectedText (GtkWidget ∗widget, gpointer data)
- G_MODULE_EXPORT void cutToClipboard (GtkWidget ∗widget, gpointer data)
- void updateCsuInfo (globalData ∗data)
- G_MODULE_EXPORT void showPropertiesDialogBox (GtkWidget ∗widget, gpointer data)
- void addLastCsuStruct (globalData ∗data)
- void deleteAllLastCsuStruct (globalData ∗data)
- G_MODULE_EXPORT void undoCsuStruct (GtkWidget ∗widget, gpointer data)
- G_MODULE_EXPORT void redoCsuStruct (GtkWidget ∗widget, gpointer data)
- void updateToolbarButton (globalData ∗data)

4.4.1 Detailed Description

Main menu.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.4.2 Function Documentation

4.4.2.1 void addLastCsuStruct (globalData * *data*)

Add the current csu structure into the last csu structure

Parameters

in	*data*	the globalData

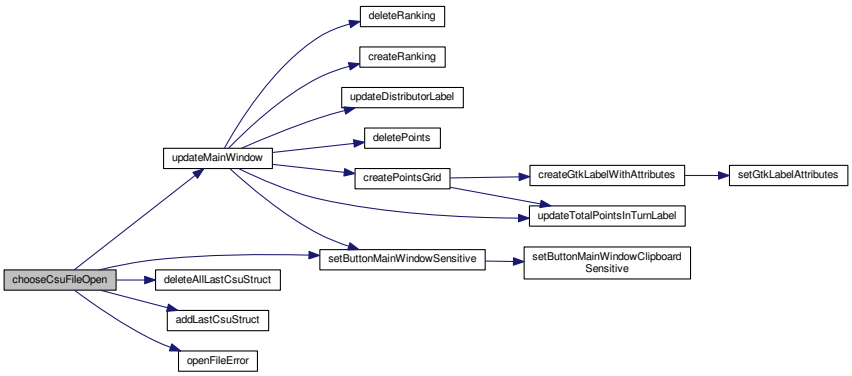
4.4.2.2 G_MODULE_EXPORT void chooseCsuFileOpen (GtkWidget * *widget*, gpointer *data*)

Choose and open a csu file.

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



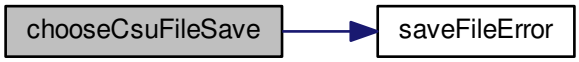
4.4.2.3 G_MODULE_EXPORT void chooseCsuFileSave (GtkWidget * *widget*, gpointer *data*)

Choose and save a csu file.

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.4.2.4 G_MODULE_EXPORT void copyToClipboard (GtkWidget * *widget,* gpointer *data*)

Copy the selected text to clipboard

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.4.2.5 G_MODULE_EXPORT void cutToClipboard (GtkWidget * *widget,* gpointer *data*)

Cut the selected text to clipboard

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.4.2.6 void deleteAllLastCsuStruct (globalData * *data*)

Delete all the last csu structure

Parameters

in	*data*	the globalData

4.4.2.7 G_MODULE_EXPORT void deleteSelectedText (GtkWidget * *widget,* gpointer *data*)

Delete the selected text

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.4.2.8 G_MODULE_EXPORT void displayAbout (GtkWidget * *widget,* gpointer *data*)

Display the about window

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.4.2.9 void openFileError (globalData * *data*)

Display a dialog box which said that there is a problem when loading the file.

Parameters

in	*data*	the globalData

4.4.2.10 G_MODULE_EXPORT void pastFromClipboard (GtkWidget * *widget*, gpointer *data*)

Past a text from the clipboard

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

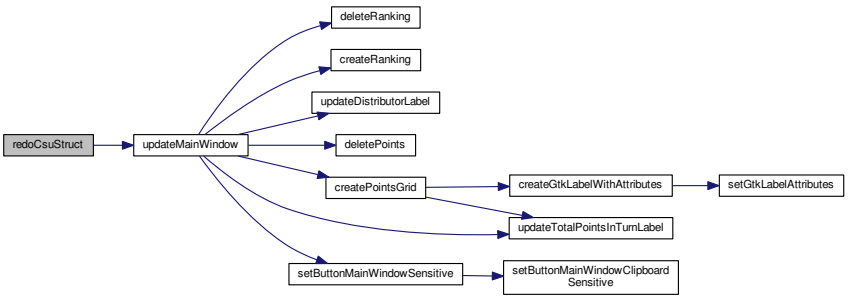
4.4.2.11 G_MODULE_EXPORT void redoCsuStruct (GtkWidget * *widget*, gpointer *data*)

Get the last new csu structure

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.4.2.12 void saveFileError (globalData * *data*)

Display a dialog box which said that there is a problem when loading the file.

Parameters

in	*data*	the globalData

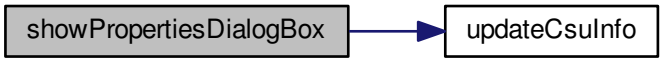
4.4.2.13 G_MODULE_EXPORT void showPropertiesDialogBox (GtkWidget * *widget*, gpointer *data*)

Show the properties window

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



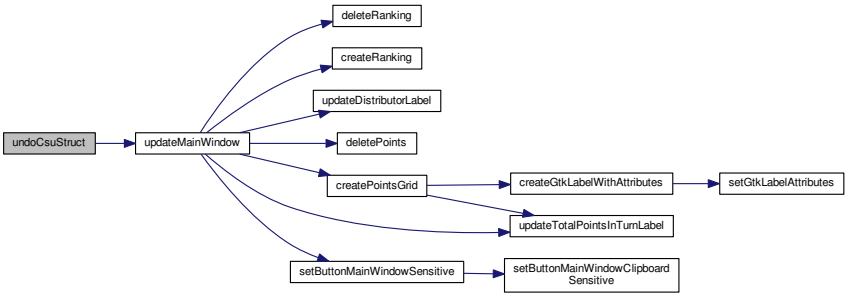
4.4.2.14 G_MODULE_EXPORT void undoCsuStruct (GtkWidget * *widget*, gpointer *data*)

Get the last csu structure

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.4.2.15 void updateCsuInfo (globalData * *data*)

Update the csu informations in the right panel.

Parameters

in	*data*	the globalData

4.4.2.16 void updateToolbarButton (globalData * *data*)

Show or hide button of the toolbar

Parameters

in	*data*	the globalData

4.5 main_menu.h File Reference

Main menu.

```
#include "csuper-gui.h"
#include "main_window.h"
#include "preferences.h"
```

Functions

- G_MODULE_EXPORT void displayAbout (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void chooseCsuFileOpen (GtkWidget *widget, gpointer data)
- void openFileError (globalData *data)
- G_MODULE_EXPORT void chooseCsuFileSave (GtkWidget *widget, gpointer data)
- void saveFileError (globalData *data)
- G_MODULE_EXPORT void copyToCliboard (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void pastFromClipboard (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void deleteSelectedText (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void cutToClipboard (GtkWidget *widget, gpointer data)
- void updateCsuInfo (globalData *data)
- G_MODULE_EXPORT void showPropertiesDialogBox (GtkWidget *widget, gpointer data)
- void addLastCsuStruct (globalData *data)
- void deleteAllLastCsuStruct (globalData *data)
- G_MODULE_EXPORT void undoCsuStruct (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void redoCsuStruct (GtkWidget *widget, gpointer data)
- void updateToolbarButton (globalData *data)

4.5.1 Detailed Description

Main menu.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.5.2 Function Documentation

4.5.2.1 void addLastCsuStruct (globalData * *data*)

Add the current csu structure into the last csu structure

Parameters

in	*data*	the globalData

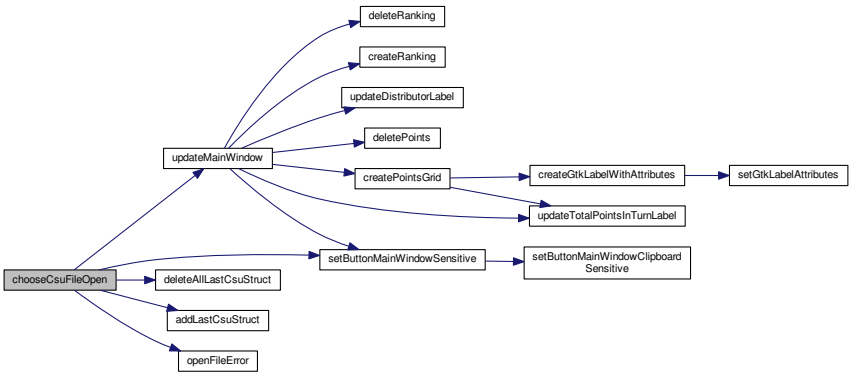
4.5.2.2 G_MODULE_EXPORT void chooseCsuFileOpen (GtkWidget * *widget*, gpointer *data*)

Choose and open a csu file.

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



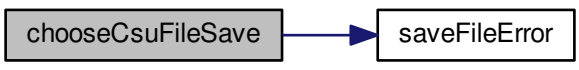
4.5.2.3 G_MODULE_EXPORT void chooseCsuFileSave (GtkWidget * *widget*, gpointer *data*)

Choose and save a csu file.

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.5.2.4 G_MODULE_EXPORT void copyToCliboard (GtkWidget * *widget,* gpointer *data*)

4.5.2.5 G_MODULE_EXPORT void cutToClipboard (GtkWidget * *widget,* gpointer *data*)

Cut the selected text to clipboard

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.5.2.6 void deleteAllLastCsuStruct (**globalData** * *data*)

Delete all the last csu structure

Parameters

in	*data*	the globalData

4.5.2.7 G_MODULE_EXPORT void deleteSelectedText (GtkWidget * *widget,* gpointer *data*)

Delete the selected text

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.5.2.8 G_MODULE_EXPORT void displayAbout (GtkWidget * *widget,* gpointer *data*)

Display the about window

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.5.2.9 void openFileError (**globalData** * *data*)

Display a dialog box which said that there is a problem when loading the file.

Parameters

in	*data*	the globalData

4.5.2.10 G_MODULE_EXPORT void pastFromClipboard (GtkWidget * *widget,* gpointer *data*)

Past a text from the clipboard

Parameters

in	*widget*	the widget which send the signal

in	*data*	the globalData

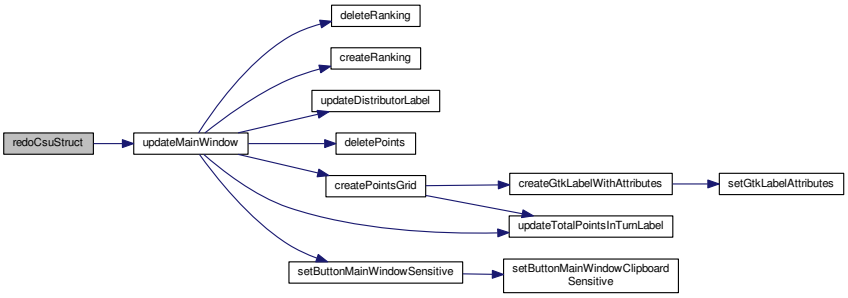
4.5.2.11 G_MODULE_EXPORT void redoCsuStruct (GtkWidget * *widget*, gpointer *data*)

Get the last new csu structure

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.5.2.12 void saveFileError (globalData * *data*)

Display a dialog box which said that there is a problem when loading the file.

Parameters

in	*data*	the globalData

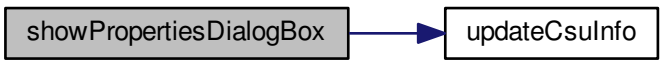
4.5.2.13 G_MODULE_EXPORT void showPropertiesDialogBox (GtkWidget * *widget*, gpointer *data*)

Show the properties window

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



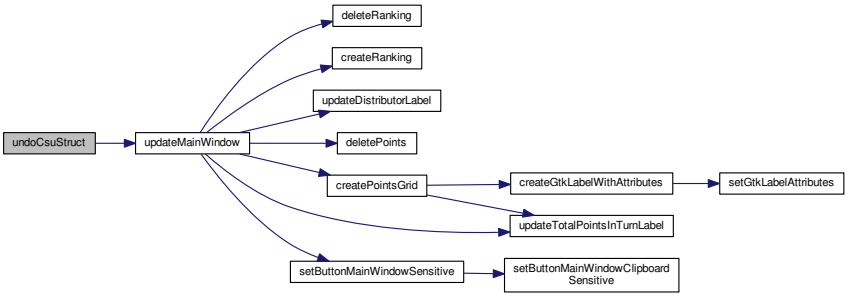
4.5.2.14 G_MODULE_EXPORT void undoCsuStruct (GtkWidget * *widget*, gpointer *data*)

Get the last csu structure

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.5.2.15 void updateCsuInfo (globalData * *data*)

Update the csu informations in the right panel.

Parameters

in	*data*	the globalData

4.5.2.16 void updateToolbarButton (globalData * *data*)

Show or hide button of the toolbar

Parameters

in	*data*	the globalData

4.6 main_window.c File Reference

Main window.

```
#include "main_window.h"
```

Functions

- void noCsuFileRanking (globalData *data)
- void deleteRanking (globalData *data)
- void createRanking (globalData *data)
- void updateMainWindow (globalData *data)
- void updateDistributorLabel (globalData *data)

- G_MODULE_EXPORT void updateTotalPointsInTurnLabel (GtkWidget ∗widget, gpointer data)
- void noCsuFilePoints (globalData ∗data)
- void deletePoints (globalData ∗data)
- void createPointsGrid (globalData ∗data)
- G_MODULE_EXPORT void endOfTurn (GtkWidget ∗widget, gpointer data)
- void setButtonMainWindowSensitive (globalData ∗data)
- G_MODULE_EXPORT void setButtonMainWindowClipboardSensitive (GtkWidget ∗widget, gpointer data)
- void readMainWindowSize (globalData ∗data)
- G_MODULE_EXPORT gboolean saveMainWindowSize (GtkWidget ∗widget, GdkEvent ∗event, gpointer data)

4.6.1 Detailed Description

Main window.

Author

Remi BERTHO

Date

02/07/14

Version

4.0.1

4.6.2 Function Documentation

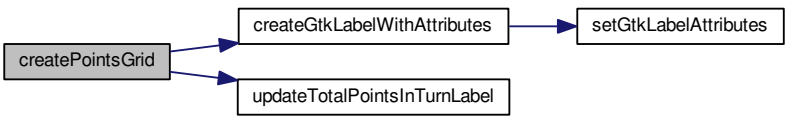
4.6.2.1 void createPointsGrid (globalData ∗ *data*)

Create the points grid

Parameters

in	*data*	the globalData

Here is the call graph for this function:



4.6.2.2 void createRanking (globalData ∗ *data*)

Create the ranking

Parameters

in	*data*	the globalData

4.6.2.3 void deletePoints (globalData * *data*)

Delete the points window

Parameters

in	*data*	the globalData

4.6.2.4 void deleteRanking (globalData * *data*)

Delete the ranking

Parameters

in	*data*	the globalData

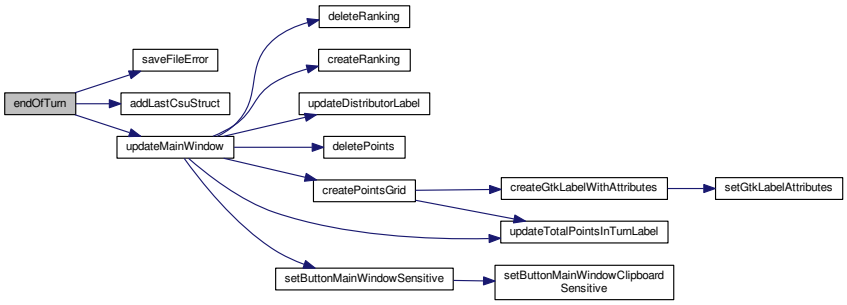
4.6.2.5 G_MODULE_EXPORT endOfTurn (GtkWidget * *widget*, gpointer *data*)

End of a turn

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.6.2.6 void noCsuFilePoints (globalData * *data*)

Fill the points with no csu file

Parameters

in	*data*	the globalData

4.6.2.7 void noCsuFileRanking (globalData * *data*)

Fill the ranking with no ranking

Parameters

in	*data*	the globalData

4.6.2.8 void readMainWindowSize (globalData * *data*)

Read and apply the main window size store is the file

Parameters

in	*data*	the globalData

4.6.2.9 G_MODULE_EXPORT gboolean saveMainWindowSize (GtkWidget * *widget*, GdkEvent * *event*, gpointer *data*)

Save the main window size in a file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData
in	*event*	the GdkEventConfigure which triggered this signal

4.6.2.10 G_MODULE_EXPORT void setButtonMainWindowClipboardSensitive (GtkWidget * *widget*, gpointer *data*)

Delete the selected text

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.6.2.11 void setButtonMainWindowSensitive (globalData * *data*)

Set the button of the main window sensitive or not

Parameters

in	*data*	the globalData

Here is the call graph for this function:

4.6.2.12 void updateDistributorLabel (globalData * *data*)

Update the distributor

Parameters

in	*data*	the globalData

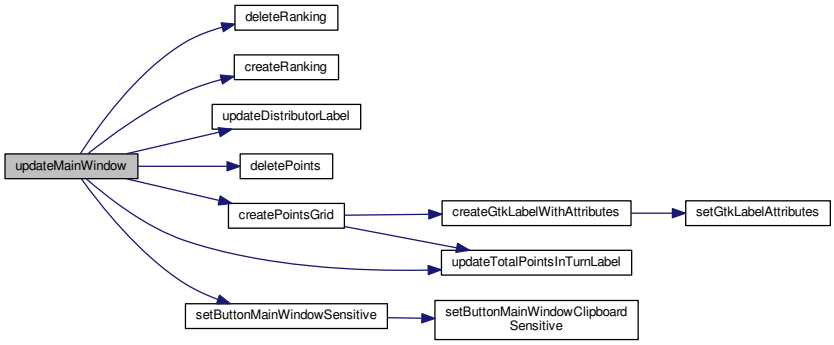
4.6.2.13 void updateMainWindow (globalData * *data*)

Update the main window

Parameters

in	*data*	the globalData

Here is the call graph for this function:



4.6.2.14 G_MODULE_EXPORT void updateTotalPointsInTurnLabel (GtkWidget * *widget,* gpointer *data*)

4.7 main_window.h File Reference

Main window.

```
#include "csuper-gui.h"
#include "utils.h"
#include "main_menu.h"
```

Functions

- void noCsuFileRanking (globalData *data)
- void deleteRanking (globalData *data)
- void createRanking (globalData *data)
- void updateMainWindow (globalData *data)
- void updateDistributorLabel (globalData *data)
- G_MODULE_EXPORT void updateTotalPointsInTurnLabel (GtkWidget *widget, gpointer data)
- void noCsuFilePoints (globalData *data)
- void deletePoints (globalData *data)
- void createPointsGrid (globalData *data)
- G_MODULE_EXPORT void endOfTurn (GtkWidget *widget, gpointer data)
- void setButtonMainWindowSensitive (globalData *data)
- G_MODULE_EXPORT void setButtonMainWindowClipboardSensitive (GtkWidget *widget, gpointer data)

- void readMainWindowSize (globalData *data)
- G_MODULE_EXPORT gboolean saveMainWindowSize (GtkWidget *widget, GdkEvent *event, gpointer user_data)

4.7.1 Detailed Description

Main window.

Author

Remi BERTHO

Date

26/04/14

Version

4.0.0

4.7.2 Function Documentation

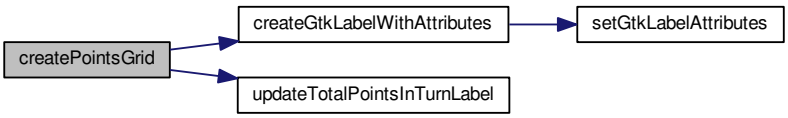
4.7.2.1 void createPointsGrid (globalData * *data*)

Create the points grid

Parameters

in	*data*	the globalData

Here is the call graph for this function:



4.7.2.2 void createRanking (globalData * *data*)

Create the ranking

Parameters

in	*data*	the globalData

4.7.2.3 void deletePoints (globalData * *data*)

Delete the points window

Parameters

in	*data*	the globalData

4.7.2.4 void deleteRanking (globalData * *data*)

Delete the ranking

Parameters

in	*data*	the globalData

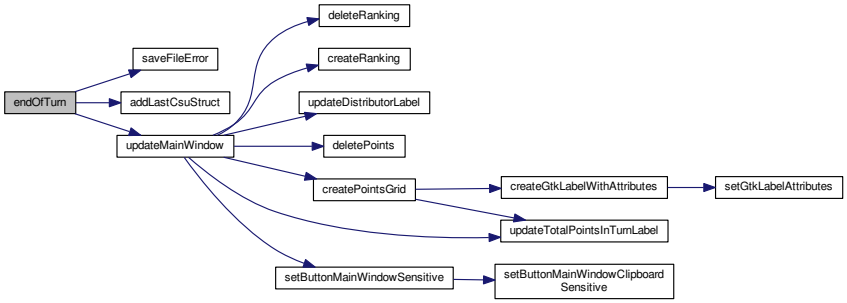
4.7.2.5 G_MODULE_EXPORT void endOfTurn (GtkWidget * *widget*, gpointer *data*)

End of a turn

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.7.2.6 void noCsuFilePoints (globalData * *data*)

Fill the points with no csu file

Parameters

in	*data*	the globalData

4.7.2.7 void noCsuFileRanking (globalData * *data*)

Fill the ranking with no ranking

Parameters

in	*data*	the globalData

4.7.2.8 void readMainWindowSize (globalData * *data*)

Read and apply the main window size store is the file

Parameters

in	*data*	the globalData

4.7.2.9 G_MODULE_EXPORT gboolean saveMainWindowSize (GtkWidget * *widget*, GdkEvent * *event*, gpointer *data*)

Save the main window size in a file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData
in	*event*	the GdkEventConfigure which triggered this signal

4.7.2.10 G_MODULE_EXPORT void setButtonMainWindowClipboardSensitive (GtkWidget * *widget*, gpointer *data*)

Delete the selected text

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

4.7.2.11 void setButtonMainWindowSensitive (globalData * *data*)

Set the button of the main window sensitive or not

Parameters

in	*data*	the globalData

Here is the call graph for this function:

4.7.2.12 void updateDistributorLabel (globalData * *data*)

Update the distributor

Parameters

in	*data*	the globalData

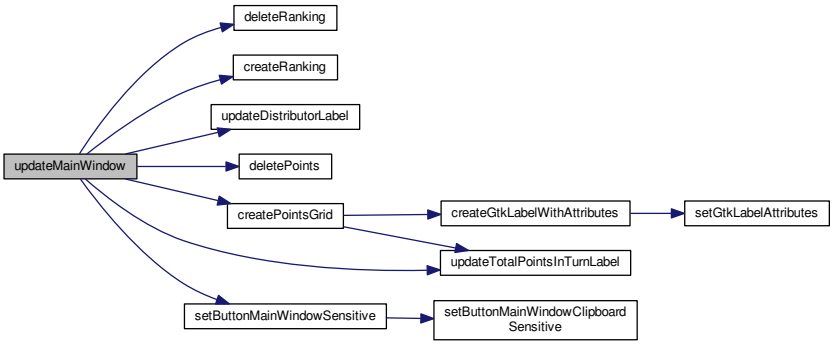
4.7.2.13 void updateMainWindow (globalData * *data*)

Update the main window

Parameters

in	*data*	the globalData

Here is the call graph for this function:



4.7.2.14 G_MODULE_EXPORT void updateTotalPointsInTurnLabel (GtkWidget * *widget,* gpointer *data*)

4.8 new_file_assistant.c File Reference

The new file assistant function.

```
#include "new_file_assistant.h"
```

Functions

- G_MODULE_EXPORT void openAssistantNewCsu (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void deleteEventAssistantNewCsu (GtkWidget *widget, GdkEvent *event, gpointer data)
- G_MODULE_EXPORT void deleteAssistantNewCsu (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuOne (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void chooseGameConfigurationNewAssistant (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void preparePageAssistantNewCsu (GtkAssistant *assistant, GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuTwo (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuThree (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void endAssistantNewCsu (GtkWidget *widget, gpointer data)
- void cleanAssistantNewCsu (globalData *data)

4.8.1 Detailed Description

The new file assistant function.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.1

4.8.2 Function Documentation

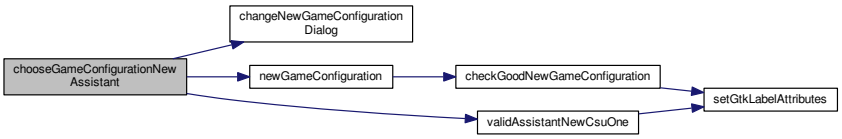
4.8.2.1 G_MODULE_EXPORT void chooseGameConfigurationNewAssistant (GtkWidget * *widget,* gpointer *data*)

Load the game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.8.2.2 cleanAssistantNewCsu (globalData * *data*)

Clean all value of the assistant

Parameters

in	*data*	the globalData

4.8.2.3 G_MODULE_EXPORT void deleteAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

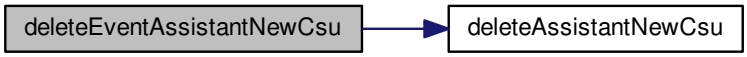
4.8.2.4 G_MODULE_EXPORT void deleteEventAssistantNewCsu (GtkWidget * *widget,* GdkEvent * *event,* gpointer *data*)

Open the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*event*	the GdkEvent
in	*data*	the globalData

Here is the call graph for this function:



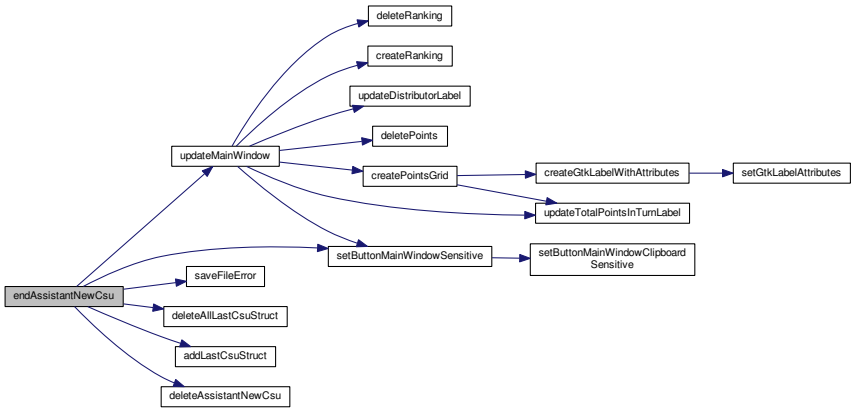
4.8.2.5 G_MODULE_EXPORT void endAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

End the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



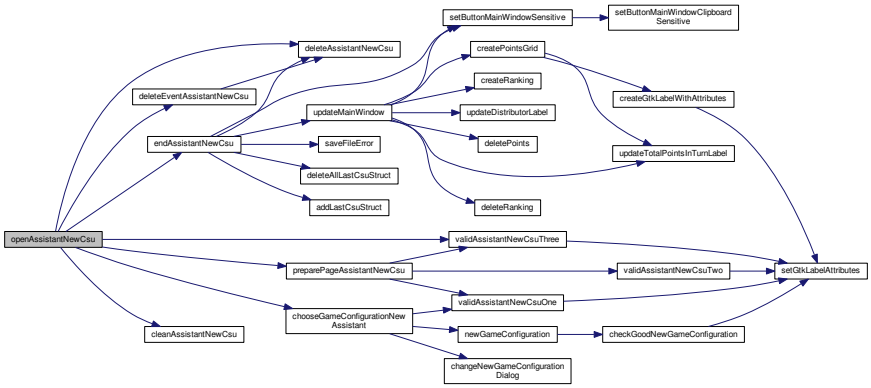
4.8.2.6 G_MODULE_EXPORT void openAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

Open the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



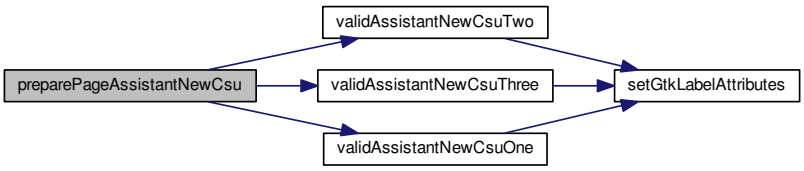
4.8.2.7 G_MODULE_EXPORT void preparePageAssistantNewCsu (GtkAssistant * *assistant,* GtkWidget * *widget,* gpointer *data*)

Prepare the new pages

Parameters

in	*assistant*	the GtkAssistant
in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



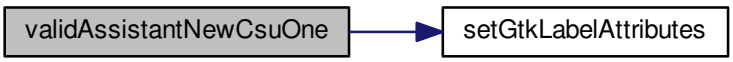
4.8.2.8 G_MODULE_EXPORT void validAssistantNewCsuOne (GtkWidget * *widget,* gpointer *data*)

Valid the first page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



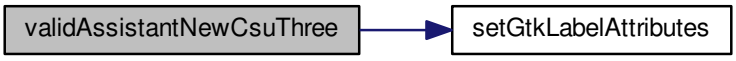
4.8.2.9 G_MODULE_EXPORT void validAssistantNewCsuThree (GtkWidget * *widget*, gpointer *data*)

Valid the third page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



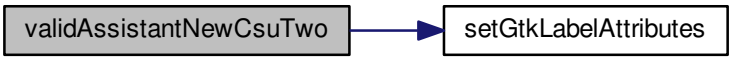
4.8.2.10 G_MODULE_EXPORT void validAssistantNewCsuTwo (GtkWidget * *widget*, gpointer *data*)

Valid name of the second page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.9 new_file_assistant.h File Reference

The new file assistant function.

```
#include "csuper-gui.h"
#include "main_window.h"
#include "main_menu.h"
#include "preferences.h"
#include "utils.h"
```

Functions

- G_MODULE_EXPORT void openAssistantNewCsu (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void deleteEventAssistantNewCsu (GtkWidget *widget, GdkEvent *event, gpointer data)
- G_MODULE_EXPORT void deleteAssistantNewCsu (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuOne (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void chooseGameConfigurationNewAssistant (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void preparePageAssistantNewCsu (GtkAssistant *assistant, GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuTwo (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void validAssistantNewCsuThree (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void endAssistantNewCsu (GtkWidget *widget, gpointer data)
- void cleanAssistantNewCsu (globalData *data)

4.9.1 Detailed Description

The new file assistant function.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.9.2 Function Documentation

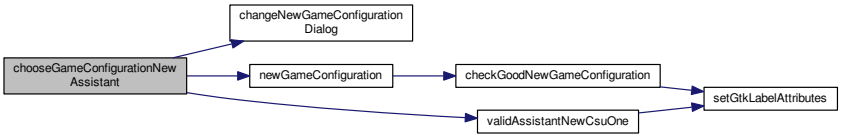
4.9.2.1 G_MODULE_EXPORT void chooseGameConfigurationNewAssistant (GtkWidget * *widget,* gpointer *data*)

Load the game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.9.2.2 void cleanAssistantNewCsu (globalData * *data*)

Clean all value of the assistant

Parameters

in	*data*	the globalData

4.9.2.3 G_MODULE_EXPORT void deleteAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

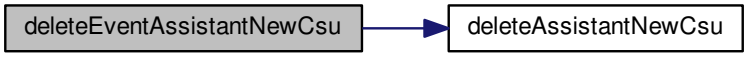
4.9.2.4 G_MODULE_EXPORT void deleteEventAssistantNewCsu (GtkWidget * *widget,* GdkEvent * *event,* gpointer *data*)

Open the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*event*	the GdkEvent
in	*data*	the globalData

Here is the call graph for this function:



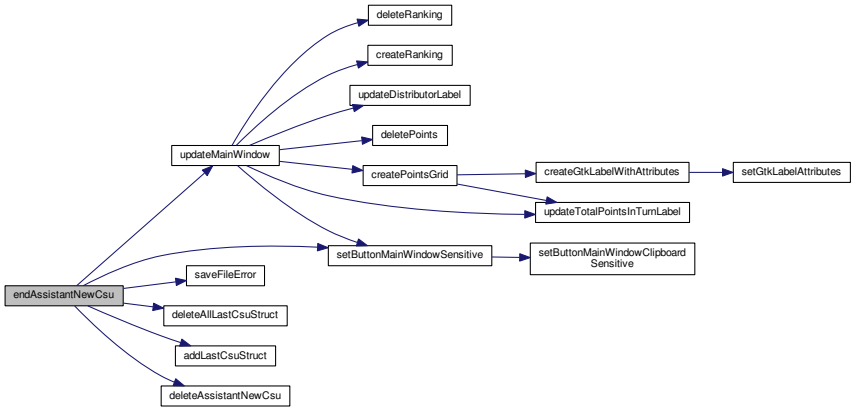
4.9.2.5 G_MODULE_EXPORT void endAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

End the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



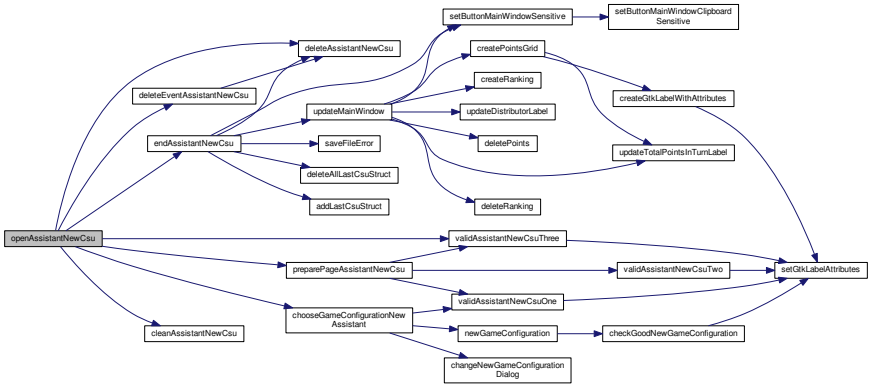
4.9.2.6 G_MODULE_EXPORT void openAssistantNewCsu (GtkWidget * *widget,* gpointer *data*)

Open the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



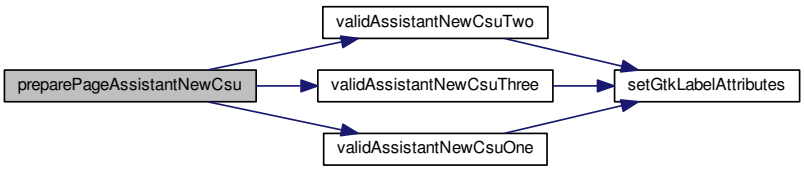
4.9.2.7 G_MODULE_EXPORT void preparePageAssistantNewCsu (GtkAssistant * *assistant,* GtkWidget * *widget,* gpointer *data*)

Prepare the new pages

Parameters

in	*assistant*	the GtkAssistant
in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



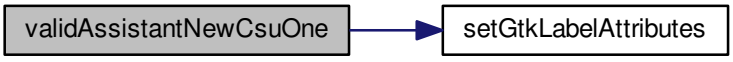
4.9.2.8 G_MODULE_EXPORT void validAssistantNewCsuOne (GtkWidget * *widget*, gpointer *data*)

Valid the first page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



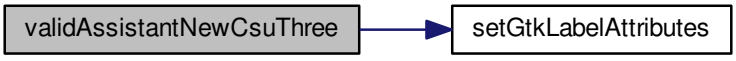
4.9.2.9 G_MODULE_EXPORT void validAssistantNewCsuThree (GtkWidget * *widget*, gpointer *data*)

Valid the third page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



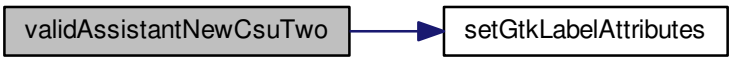
4.9.2.10 G_MODULE_EXPORT void validAssistantNewCsuTwo (GtkWidget * *widget,* gpointer *data*)

Valid name of the second page of the assistant for a new csu file

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.10 preferences.c File Reference

The preferences of csuper.

```
#include "preferences.h"
```

Functions

- G_MODULE_EXPORT void openPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void openGameConfigurationPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void openToolbarButtonPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void closePreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT gboolean closePreferencesQuit (GtkWidget *widget, GdkEvent *event, gpointer user_data)
- G_MODULE_EXPORT void chooseExportedFile (GtkWidget *widget, gpointer data)
- void exportGameConfigurationError (globalData *data)
- G_MODULE_EXPORT void chooseImportedFile (GtkWidget *widget, gpointer data)
- void importGameConfigurationError (globalData *data)
- void displayGameConfiguration (globalData *data)
- void deleteDisplayGameConfiguration (globalData *data)
- void updateDisplayGameConfiguration (globalData *data)
- G_MODULE_EXPORT void deleteGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void editGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void viewGameConfiguration (GtkWidget *widget, gpointer data)
- void updateDisplayCurrentGameConfiguration (globalData *data, gint index, gboolean clear)
- G_MODULE_EXPORT void addGameConfiguration (GtkWidget *widget, gpointer data)
- game_config * newGameConfiguration (globalData *data, GtkWindow *parent_window)
- G_MODULE_EXPORT void checkGoodNewGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void noMaxMinNewGameConfiguration (GtkWidget *widget, gpointer data)
- void changeNewGameConfigurationDialog (globalData *data, game_config config)
- void updateToolbarButtonPreferencesSwitch (globalData *data)
- void readToolbarButtonPreferencesSwitch (globalData *data, toolbar_button_preferences_struct *toolbar_preferences)

- G_MODULE_EXPORT void checkToolbarButtonPreferencesChanged (GtkWidget ∗widget, GParamSpec ∗pspec, gpointer data)
- G_MODULE_EXPORT void validToolbarButtonPreferences (GtkWidget ∗widget, gpointer data)

4.10.1 Detailed Description

The preferences of csuper.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.10.2 Function Documentation

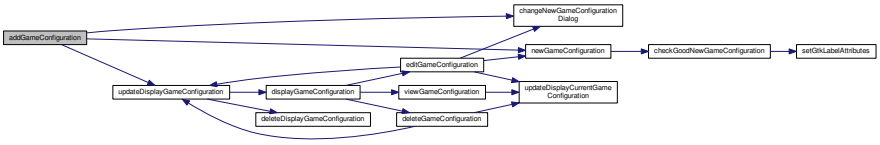
4.10.2.1 G_MODULE_EXPORT addGameConfiguration (GtkWidget ∗ *widget,* gpointer *data*)

Add a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.10.2.2 void changeNewGameConfigurationDialog (globalData ∗ *data,* game_config *config*)

Enter the game configuration into the new game configuration dialog

Parameters

in	*data*	the globalData
in	*config*	a game config

4.10.2.3 G_MODULE_EXPORT checkGoodNewGameConfiguration (GtkWidget ∗ *widget,* gpointer *data*)

Check if the game configuration is complete

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:

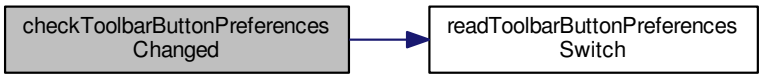
4.10.2.4 G_MODULE_EXPORT void checkToolbarButtonPreferencesChanged (GtkWidget * *widget*, GParamSpec * *pspec*, gpointer *data*)

Check if the toolbar button preferences change relative this save in the file

Parameters

in	*widget*	the widget which send the signal
in	*pspec*	the GParamSpec of the property which changed.
in	*data*	the globalData

Here is the call graph for this function:



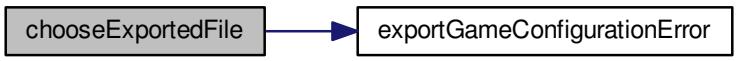
4.10.2.5 G_MODULE_EXPORT void chooseExportedFile (GtkWidget * *widget*, gpointer *data*)

Exporte the games configurations

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



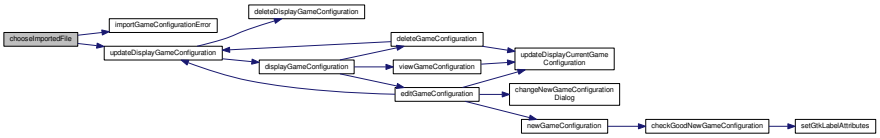
4.10.2.6 G_MODULE_EXPORT void chooseImportedFile (GtkWidget * *widget*, gpointer *data*)

Exporte the games configurations

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.10.2.7 G_MODULE_EXPORT void closePreferences (GtkWidget * *widget*, gpointer *data*)

Close the preferences

Parameters

in	*widget*	the button which send the signal
in	*data*	the globalData

Here is the call graph for this function:

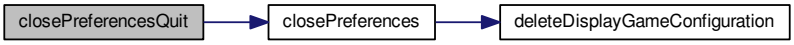
4.10.2.8 G_MODULE_EXPORT gboolean closePreferencesQuit (GtkWidget * *widget*, GdkEvent * *event*, gpointer *user_data*)

Close the preferences

Parameters

in	*widget*	the widget which send the signal
in	*event*	the event which triggered this signal
in	*user_data*	the globalData

Here is the call graph for this function:



4.10.2.9 void deleteDisplayGameConfiguration (globalData * *data*)

4.10.2.10 G_MODULE_EXPORT void deleteGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Delete a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:

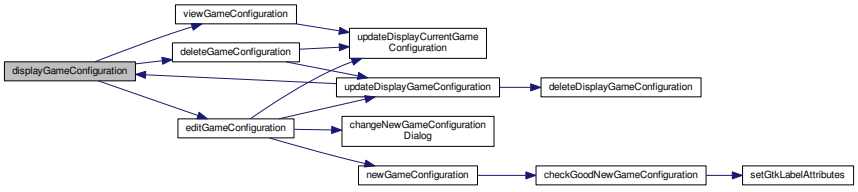
4.10.2.11 void displayGameConfiguration (globalData * *data*)

Display a all the game configuration on the window

Parameters

in	*data*	the globalData

Here is the call graph for this function:



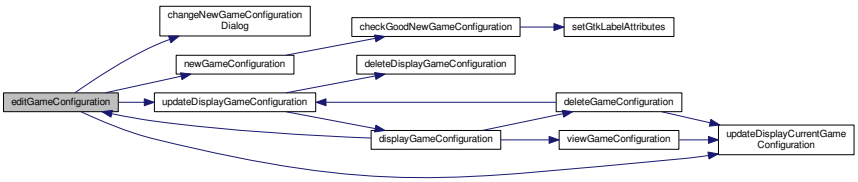
4.10.2.12 G_MODULE_EXPORT void editGameConfiguration (GtkWidget * *widget,* gpointer *data*)

Edit a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.10.2.13 void exportGameConfigurationError (globalData * *data*)

Display a dialog box which said that there is a problem when export the games configurations.

Parameters

in	*data*	the globalData

4.10.2.14 void importGameConfigurationError (globalData * *data*)

Display a dialog box which said that there is a problem when export the games configurations.

Parameters

in	*data*	the globalData

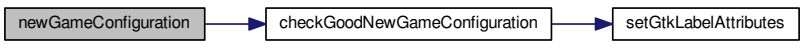
4.10.2.15 game_config * newGameConfiguration (globalData * *data*, GtkWindow * *parent_window*)

Display the window of creating a game configuration and return the game configuration created

Parameters

in	*data*	the globalData
in	*parent_window*	the parent window

Here is the call graph for this function:



4.10.2.16 G_MODULE_EXPORT noMaxMinNewGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Change text editable propriety of the max/min value

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

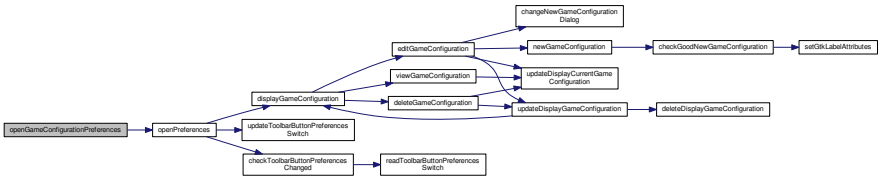
4.10.2.17 G_MODULE_EXPORT void openGameConfigurationPreferences (GtkWidget * *widget*, gpointer *data*)

Open the game configuration preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



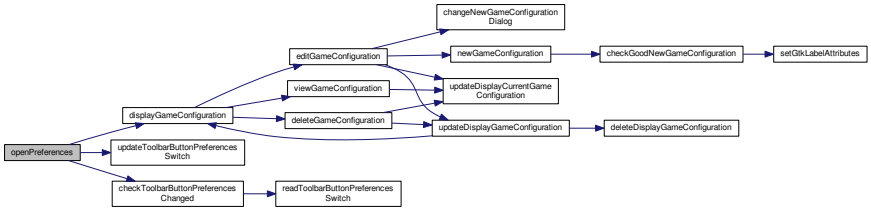
4.10.2.18 G_MODULE_EXPORT void openPreferences (GtkWidget * *widget*, gpointer *data*)

Open the preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



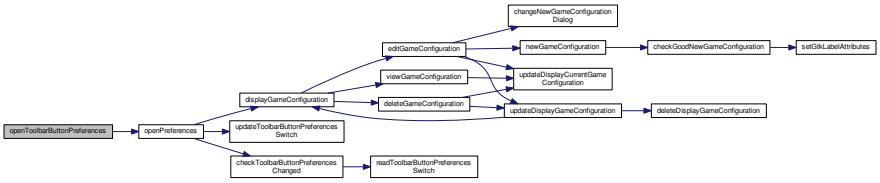
4.10.2.19 G_MODULE_EXPORT void openToolbarButtonPreferences (GtkWidget * *widget*, gpointer *data*)

Open the toolbar button preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.10.2.20 void readToolbarButtonPreferencesSwitch (globalData * *data*, toolbar_button_preferences_struct * *toolbar_preferences*)

Read the toolbar_button_preferences_struct with the switch of the preferences

Parameters

in	*data*	the globalData
in	*toolbar_preferences*	the toolbar button preferences

4.10.2.21 void updateDisplayCurrentGameConfiguration (globalData * *data*, gint *index*, gboolean *clear*)

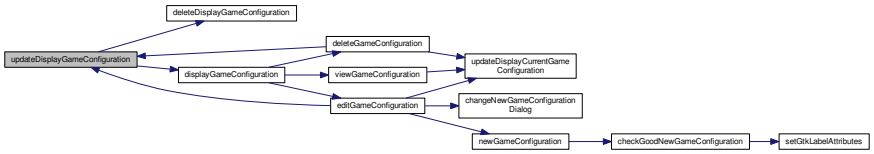
Update the current game configuration label

Parameters

in	*data*	the globalData
in	*index*	the index of the game configuration, -1 if you want to clear the label
in	*clear*	if TRUE the label is reset if the index is the same than the last call to the function otherwise the label is update

4.10.2.22 void updateDisplayGameConfiguration (globalData * *data*)

Here is the call graph for this function:



4.10.2.23 void updateToolbarButtonPreferencesSwitch (globalData * *data*)

Update the switch of the toolbar button preferences

Parameters

in	*data*	the globalData

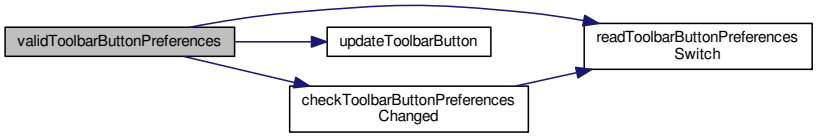
4.10.2.24 G_MODULE_EXPORT void validToolbarButtonPreferences (GtkWidget * *widget*, gpointer *data*)

Validate the new toolbar button preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



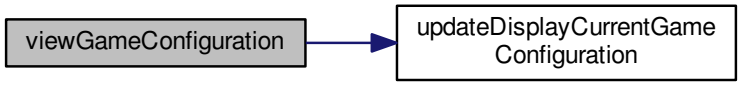
4.10.2.25 G_MODULE_EXPORT viewGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Display the game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.11 preferences.h File Reference

The preferences of csuper.

```
#include "csuper-gui.h"
#include "utils.h"
#include "main_window.h"
```

Functions

- G_MODULE_EXPORT void openPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void openGameConfigurationPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void openToolbarButtonPreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void closePreferences (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT gboolean closePreferencesQuit (GtkWidget *widget, GdkEvent *event, gpointer user_data)
- G_MODULE_EXPORT void chooseExportedFile (GtkWidget *widget, gpointer data)
- void exportGameConfigurationError (globalData *data)
- G_MODULE_EXPORT void chooseImportedFile (GtkWidget *widget, gpointer data)
- void importGameConfigurationError (globalData *data)
- void displayGameConfiguration (globalData *data)
- void deleteDisplayGameConfiguration (globalData *data)
- void updateDisplayGameConfiguration (globalData *data)
- G_MODULE_EXPORT void deleteGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void editGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void viewGameConfiguration (GtkWidget *widget, gpointer data)
- void updateDisplayCurrentGameConfiguration (globalData *data, gint index, gboolean clear)
- G_MODULE_EXPORT void addGameConfiguration (GtkWidget *widget, gpointer data)
- game_config * newGameConfiguration (globalData *data, GtkWindow *parent_window)
- G_MODULE_EXPORT void checkGoodNewGameConfiguration (GtkWidget *widget, gpointer data)
- G_MODULE_EXPORT void noMaxMinNewGameConfiguration (GtkWidget *widget, gpointer data)
- void changeNewGameConfigurationDialog (globalData *data, game_config config)
- void updateToolbarButtonPreferencesSwitch (globalData *data)
- void readToolbarButtonPreferencesSwitch (globalData *data, toolbar_button_preferences_struct *toolbar_-preferences)
- G_MODULE_EXPORT void checkToolbarButtonPreferencesChanged (GtkWidget *widget, GParamSpec *pspec, gpointer data)
- G_MODULE_EXPORT void validToolbarButtonPreferences (GtkWidget *widget, gpointer data)

4.11.1 Detailed Description

The preferences of csuper.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.11.2 Function Documentation

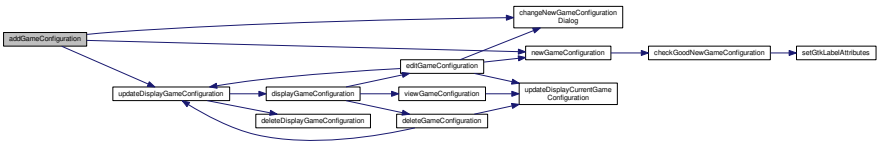
4.11.2.1 G_MODULE_EXPORT void addGameConfiguration (GtkWidget * *widget,* gpointer *data*)

Add a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.11.2.2 void changeNewGameConfigurationDialog (globalData * *data*, game_config *config*)

Enter the game configuration into the new game configuration dialog

Parameters

in	*data*	the globalData
in	*config*	a game config

4.11.2.3 G_MODULE_EXPORT void checkGoodNewGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Check if the game configuration is complete

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:

4.11.2.4 G_MODULE_EXPORT void checkToolbarButtonPreferencesChanged (GtkWidget * *widget*, GParamSpec * *pspec*, gpointer *data*)

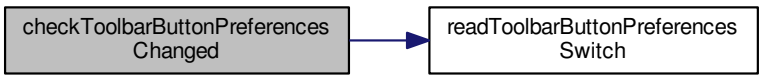
Check if the toolbar button preferences change relative this save in the file

Parameters

in	*widget*	the widget which send the signal

in	*pspec*	the GParamSpec of the property which changed.
in	*data*	the globalData

Here is the call graph for this function:



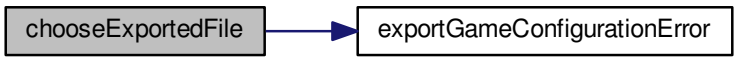
4.11.2.5 G_MODULE_EXPORT void chooseExportedFile (GtkWidget * *widget*, gpointer *data*)

Exporte the games configurations

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



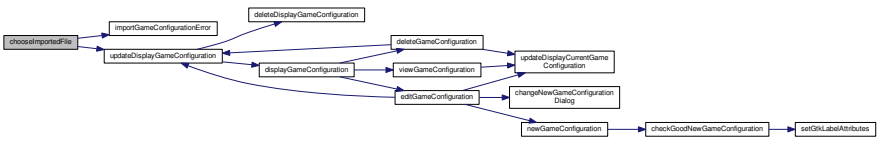
4.11.2.6 G_MODULE_EXPORT void chooseImportedFile (GtkWidget * *widget*, gpointer *data*)

Exporte the games configurations

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



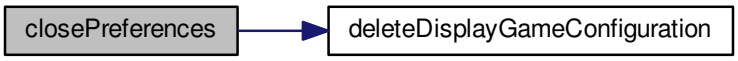
4.11.2.7 G_MODULE_EXPORT void closePreferences (GtkWidget * *widget*, gpointer *data*)

Close the preferences

Parameters

in	*widget*	the button which send the signal
in	*data*	the globalData

Here is the call graph for this function:



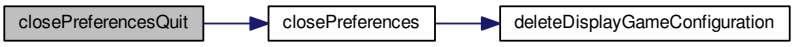
4.11.2.8 G_MODULE_EXPORT gboolean closePreferencesQuit (GtkWidget * *widget*, GdkEvent * *event*, gpointer *user_data*)

Close the preferences

Parameters

in	*widget*	the widget which send the signal
in	*event*	the event which triggered this signal
in	*user_data*	the globalData

Here is the call graph for this function:



4.11.2.9 void deleteDisplayGameConfiguration (globalData * *data*)

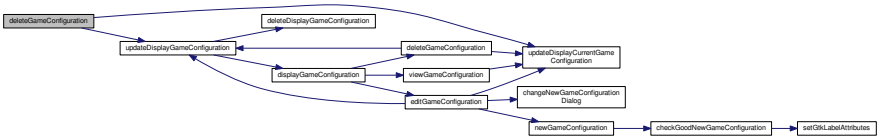
4.11.2.10 G_MODULE_EXPORT void deleteGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Delete a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



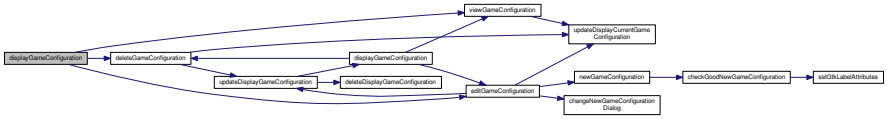
4.11.2.11 void displayGameConfiguration (globalData * *data*)

Display a all the game configuration on the window

Parameters

in	*data*	the globalData

Here is the call graph for this function:



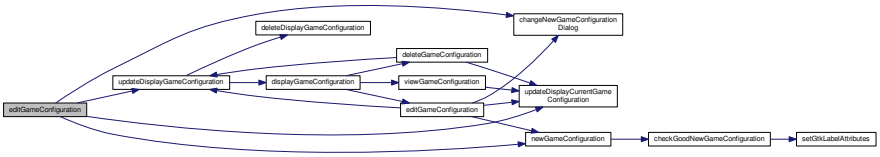
4.11.2.12 G_MODULE_EXPORT void editGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Edit a game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.11.2.13 void exportGameConfigurationError (globalData * *data*)

Display a dialog box which said that there is a problem when export the games configurations.

Parameters

in	*data*	the globalData

4.11.2.14 void importGameConfigurationError (globalData * *data*)

Display a dialog box which said that there is a problem when export the games configurations.

Parameters

in	*data*	the globalData

4.11.2.15 game_config* newGameConfiguration (globalData * *data*, GtkWindow * *parent_window*)

Display the window of creating a game configuration and return the game configuration created

Parameters

in	*data*	the globalData
in	*parent_window*	the parent window

Here is the call graph for this function:

4.11.2.16 G_MODULE_EXPORT void noMaxMinNewGameConfiguration (GtkWidget * *widget*, gpointer *data*)

Change text editable propriety of the max/min value

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

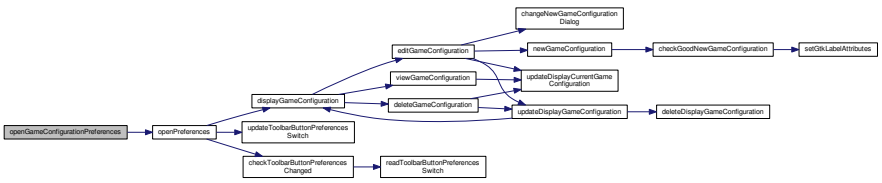
4.11.2.17 G_MODULE_EXPORT void openGameConfigurationPreferences (GtkWidget * *widget*, gpointer *data*)

Open the game configuration preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



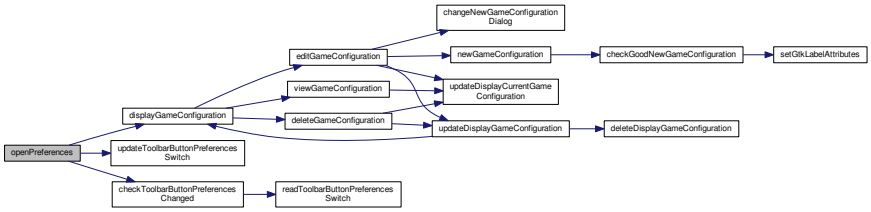
4.11.2.18 G_MODULE_EXPORT void openPreferences (GtkWidget * *widget*, gpointer *data*)

Open the preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



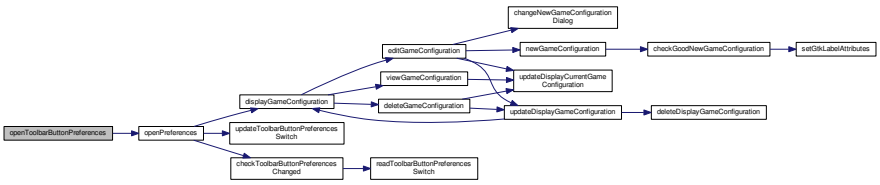
4.11.2.19 G_MODULE_EXPORT void openToolbarButtonPreferences (GtkWidget * *widget*, gpointer *data*)

Open the toolbar button preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.11.2.20 void readToolbarButtonPreferencesSwitch (globalData * *data*, toolbar_button_preferences_struct * *toolbar_preferences*)

Read the toolbar_button_preferences_struct with the switch of the preferences

Parameters

in	*data*	the globalData
in	*toolbar_preferences*	the toolbar button preferences

4.11.2.21 void updateDisplayCurrentGameConfiguration (globalData * *data*, gint *index*, gboolean *clear*)

Update the current game configuration label

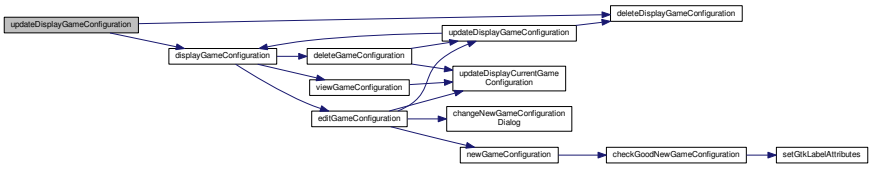
Parameters

in	*data*	the globalData
in	*index*	the index of the game configuration, -1 if you want to clear the label

in	*clear*	if TRUE the label is reset if the index is the same than the last call to the function otherwise the label is update

4.11.2.22 void updateDisplayGameConfiguration (globalData * *data*)

Here is the call graph for this function:



4.11.2.23 void updateToolbarButtonPreferencesSwitch (globalData * *data*)

Update the switch of the toolbar button preferences

Parameters

in	*data*	the globalData

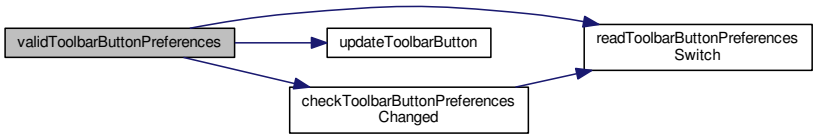
4.11.2.24 G_MODULE_EXPORT void validToolbarButtonPreferences (GtkWidget * *widget,* gpointer *data*)

Validate the new toolbar button preferences

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



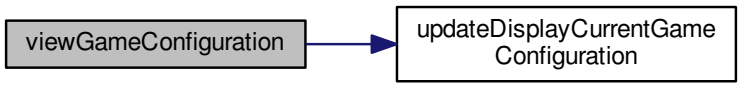
4.11.2.25 G_MODULE_EXPORT void viewGameConfiguration (GtkWidget * *widget,* gpointer *data*)

Display the game configuration

Parameters

in	*widget*	the widget which send the signal
in	*data*	the globalData

Here is the call graph for this function:



4.12 utils.c File Reference

The new file assistant function.

```
#include "utils.h"
```

Functions

- void setGtkLabelAttributes (GtkLabel *label, int text_size, gboolean use_foreground, guint16 foreground_red, guint16 foreground_green, guint16 foreground_blue, gboolean use_background, guint16 background_red, guint16 background_green, guint16 background_blue)
- GtkLabel * createGtkLabelWithAttributes (gchar *text, int text_size, gboolean use_foreground, guint16 foreground_red, guint16 foreground_green, guint16 foreground_blue, gboolean use_background, guint16 background_red, guint16 background_green, guint16 background_blue)

4.12.1 Detailed Description

The new file assistant function.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.12.2 Function Documentation

4.12.2.1 GtkLabel * createGtkLabelWithAttributes (gchar * *text*, int *text_size*, gboolean *use_foreground*, guint16 *foreground_red*, guint16 *foreground_green*, guint16 *foreground_blue*, gboolean *use_background*, guint16 *background_red*, guint16 *background_green*, guint16 *background_blue*)

Set the foreground color, the background color and the size of a gtklabel

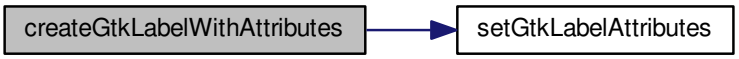
Parameters

in	*text*	the text for the new gtklabel
in	*text_size*	the size of the text, -1 if not used
in	*use_foreground*	indicate if it use the foreground color, if FALSE use the default color
in	*foreground_red*	the red value of the foreground (ranging from 0 to 65535)
in	*foreground_green*	the green value of the foreground (ranging from 0 to 65535)
in	*foreground_blue*	the blue value of the foreground (ranging from 0 to 65535)
in	*use_background*	indicate if it use the background color, if FALSE use the default color
in	*background_red*	the red value of the background (ranging from 0 to 65535)
in	*background_green*	the green value of the background (ranging from 0 to 65535)
in	*background_blue*	the blue value of the background (ranging from 0 to 65535)

Returns

a new allocate gtklabel with attributes

Here is the call graph for this function:



4.12.2.2 void setGtkLabelAttributes (GtkLabel * *label*, int *text_size*, gboolean *use_foreground*, guint16 *foreground_red*, guint16 *foreground_green*, guint16 *foreground_blue*, gboolean *use_background*, guint16 *background_red*, guint16 *background_green*, guint16 *background_blue*)

Set the foreground color, the background color and the size of a gtklabel

Parameters

in	*label*	the label
in	*text_size*	the size of the text, -1 if not used
in	*use_foreground*	indicate if it use the foreground color, if FALSE use the default color
in	*foreground_red*	the red value of the foreground (ranging from 0 to 65535)
in	*foreground_green*	the green value of the foreground (ranging from 0 to 65535)
in	*foreground_blue*	the blue value of the foreground (ranging from 0 to 65535)
in	*use_background*	indicate if it use the background color, if FALSE use the default color
in	*background_red*	the red value of the background (ranging from 0 to 65535)
in	*background_green*	the green value of the background (ranging from 0 to 65535)

in	*background_blue*	the blue value of the background (ranging from 0 to 65535)

4.13 utils.h File Reference

The new file assistant function.

```
#include "csuper-gui.h"
```

Functions

- void setGtkLabelAttributes (GtkLabel *label, int text_size, gboolean use_foreground, guint16 foreground_red, guint16 foreground_green, guint16 foreground_blue, gboolean use_background, guint16 background_red, guint16 background_green, guint16 background_blue)
- GtkLabel * createGtkLabelWithAttributes (gchar *text, int text_size, gboolean use_foreground, guint16 foreground_red, guint16 foreground_green, guint16 foreground_blue, gboolean use_background, guint16 background_red, guint16 background_green, guint16 background_blue)

4.13.1 Detailed Description

The new file assistant function.

Author

Remi BERTHO

Date

26/06/14

Version

4.0.0

4.13.2 Function Documentation

4.13.2.1 GtkLabel* createGtkLabelWithAttributes (gchar * *text*, int *text_size*, gboolean *use_foreground*, guint16 *foreground_red*, guint16 *foreground_green*, guint16 *foreground_blue*, gboolean *use_background*, guint16 *background_red*, guint16 *background_green*, guint16 *background_blue*)

Set the foreground color, the background color and the size of a gtklabel

Parameters

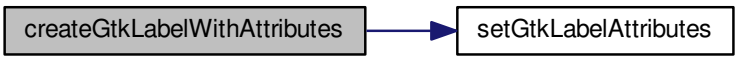
in	*text*	the text for the new gtklabel
in	*text_size*	the size of the text, -1 if not used
in	*use_foreground*	indicate if it use the foreground color, if FALSE use the default color
in	*foreground_red*	the red value of the foreground (ranging from 0 to 65535)

in	*foreground_green*	the green value of the foreground (ranging from 0 to 65535)
in	*foreground_blue*	the blue value of the foreground (ranging from 0 to 65535)
in	*use_background*	indicate if it use the background color, if FALSE use the default color
in	*background_red*	the red value of the background (ranging from 0 to 65535)
in	*background_green*	the green value of the background (ranging from 0 to 65535)
in	*background_blue*	the blue value of the background (ranging from 0 to 65535)

Returns

a new allocate gtklabel with attributes

Here is the call graph for this function:



4.13.2.2 void setGtkLabelAttributes (GtkLabel * *label*, int *text_size*, gboolean *use_foreground*, guint16 *foreground_red*, guint16 *foreground_green*, guint16 *foreground_blue*, gboolean *use_background*, guint16 *background_red*, guint16 *background_green*, guint16 *background_blue*)

Set the foreground color, the background color and the size of a gtklabel

Parameters

in	*label*	the label
in	*text_size*	the size of the text, -1 if not used
in	*use_foreground*	indicate if it use the foreground color, if FALSE use the default color
in	*foreground_red*	the red value of the foreground (ranging from 0 to 65535)
in	*foreground_green*	the green value of the foreground (ranging from 0 to 65535)
in	*foreground_blue*	the blue value of the foreground (ranging from 0 to 65535)
in	*use_background*	indicate if it use the background color, if FALSE use the default color
in	*background_red*	the red value of the background (ranging from 0 to 65535)
in	*background_green*	the green value of the background (ranging from 0 to 65535)
in	*background_blue*	the blue value of the background (ranging from 0 to 65535)

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