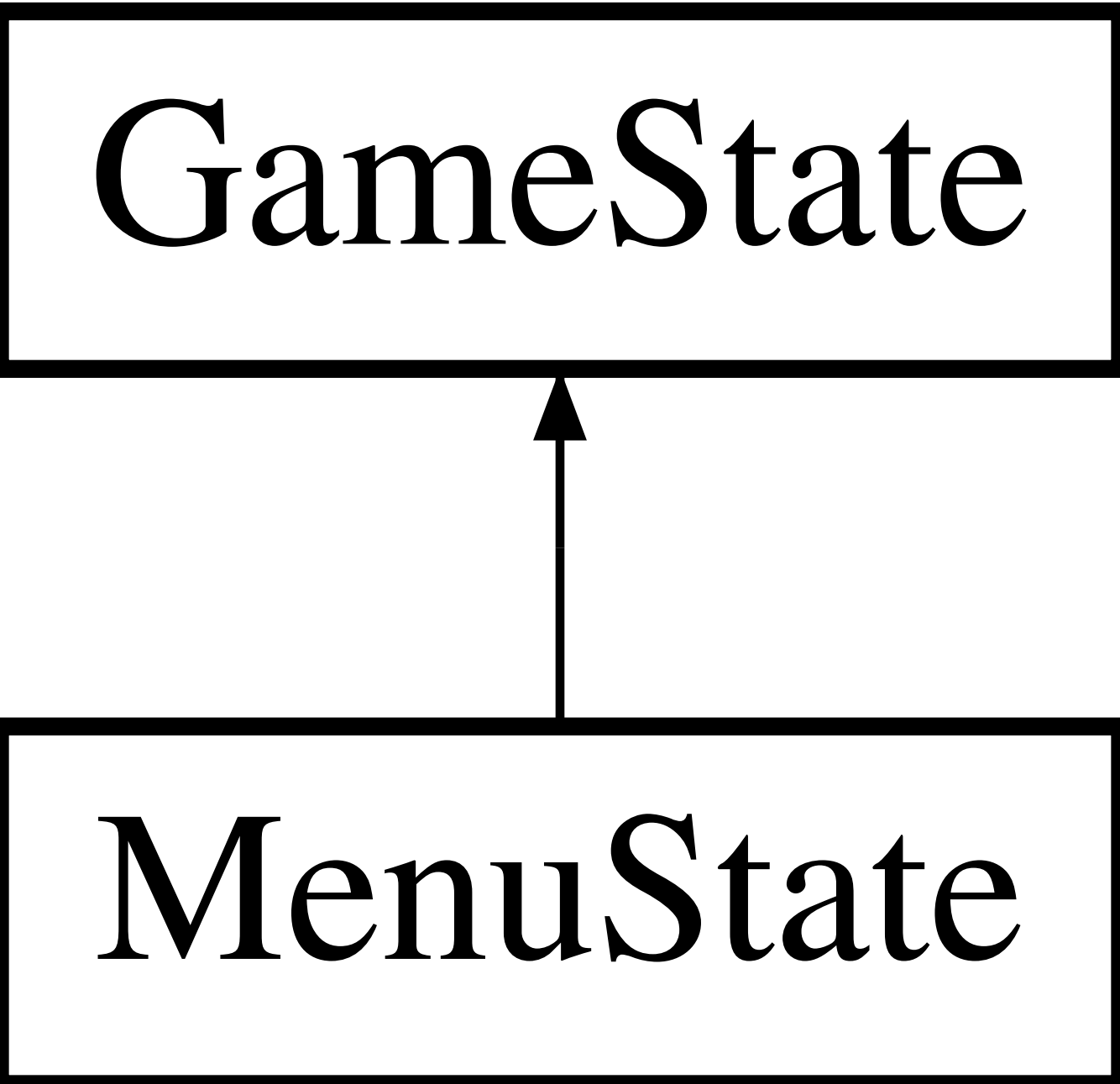
GameState
MenuState